

Formalizing Both Refraction-Based and Sequential Executions of Production Rule Programs

Bruno Berstel-Da Silva

Albert-Ludwigs-Universität Freiburg

IBM France Lab

RuleML

Montpellier – August 29, 2012



Motivation

ALORS LES JEUNES,
ON FAIT MOINS LES MALINS ?



VOTRE AGE = VOTRE % DE RÉDUCTION*
SUR VOTRE MONTURE

JUSQU'AU 28 NOVEMBRE

grandOptical

$$\mathcal{R} = \{r_1, \dots\}$$

$$r_1(p) : \dots \rightarrow p.\text{discount} := p.\text{age}$$

Motivation

ALORS LES JEUNES,
ON FAIT MOINS LES MALINS ?

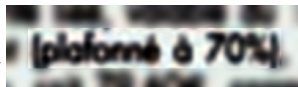


VOTRE AGE = VOTRE % DE RÉDUCTION*
SUR VOTRE MONTURE
JUSQU'AU 28 NOVEMBRE

grandOptical

$$\mathcal{R} = \{r_1, r_2\}$$

$$r_1(p): \dots \rightarrow p.\text{discount} := p.\text{age}$$



"(limited to 70%)"

$$r_2(p): p.\text{discount} > 70 \rightarrow p.\text{discount} := 70$$

Motivation

ALORS LES JEUNES,
ON FAIT MOINS LES MALINS ?

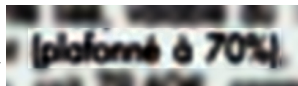


VOTRE AGE = VOTRE % DE RÉDUCTION*
SUR VOTRE MONTURE
JUSQU'AU 28 NOVEMBRE

grandOPTICAL

$$\mathcal{R} = \{r_1, r_2\}$$

$$r_1(p): \dots \rightarrow p.\text{discount} := p.\text{age}$$



"(limited to 70%)"

$$r_2(p): p.\text{discount} > 70 \rightarrow p.\text{discount} := 70$$

$$\{\dots\} \mathcal{R} \{\forall p (p.\text{discount} \leq 70)\}$$

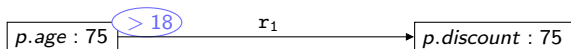
Challenges

$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$

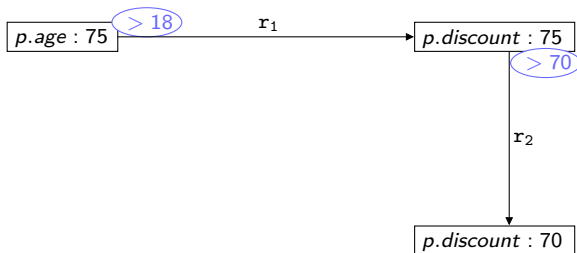
$r_2(p) : p.discount > 70 \rightarrow p.discount := 70$

$\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$

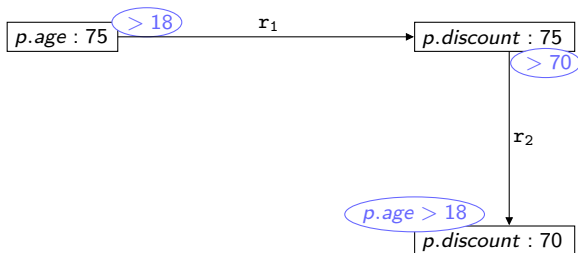
Challenges

$$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$$
$$r_2(p) : p.discount > 70 \rightarrow p.discount := 70$$
$$\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$$


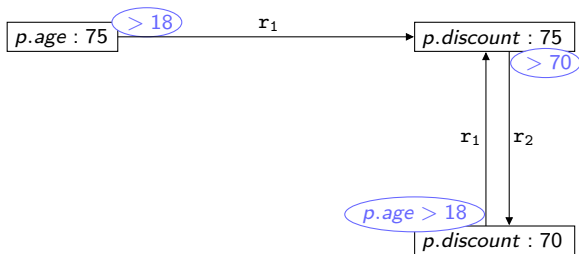
Challenges

$$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$$
$$r_2(p) : p.discount > 70 \rightarrow p.discount := 70$$
$$\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$$


Challenges

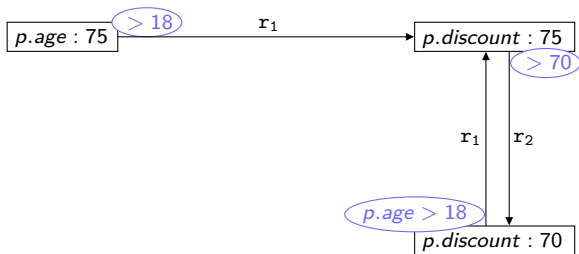
$$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$$
$$r_2(p) : p.discount > 70 \rightarrow p.discount := 70$$
$$\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$$


Challenges

$$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$$
$$r_2(p) : p.discount > 70 \rightarrow p.discount := 70$$
$$\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$$


Challenges

$r_1(p) : p.age \geq 18 \rightarrow p.discount := p.age$
 $r_2(p) : p.discount > 70 \rightarrow p.discount := 70$
 $\{true\} \mathcal{R} \{\forall p (p.discount \leq 70)\}$



→ Control: applicability vs. eligibility

Rete... What Else?

- Rete handles eligibility through **refraction**
 - C. Forgy, 1982: *Rete: A Fast Algorithm for the Many Patterns/Many Objects Match Problem*
 - Fages et al., 1992: *Sémantique opérationnelle et compilation des systèmes de production*
 - Cirstea et al., 2004: *Production Systems and Rete Algorithm Formalisation*
 - W3C recommendation, 2010: *Rule Interchange Format, Production Rule Dialect*

Rete... What Else?

- Rete handles eligibility through **refraction**
 - C. Forgy, 1982: *Rete: A Fast Algorithm for the Many Patterns/Many Objects Match Problem*
 - Fages et al., 1992: *Sémantique opérationnelle et compilation des systèmes de production*
 - Cirstea et al., 2004: *Production Systems and Rete Algorithm Formalisation*
 - W3C recommendation, 2010: *Rule Interchange Format, Production Rule Dialect*

- Business Rules Management Systems introduced **sequential** execution
 - IBM Websphere Operation Decision Management (formerly ILOG JRules)
 - FICO Blaze Advisor (formerly Nexpert)
 - Red Hat JBoss Rules (formerly Drools)
 - etc.

Outline

- Motivation
- Challenges
- Rete... What Else?

- Formalizing the Execution Semantics
- Refraction-Based Execution
- Sequential Execution
- Comparison
- Conclusion

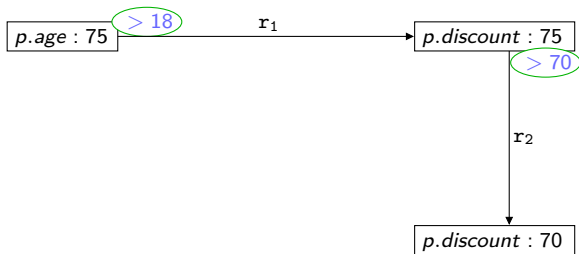
Formalizing the Execution Semantics

- A rule program **execution** is a sequence of transitions between configurations by **applicable** and **eligible** rule instances.
- A **configuration** is $\langle E, s \rangle$, where E are the **eligible** rule instances.
- In a **transition** $\langle E_{k-1}, s_{k-1} \rangle \xrightarrow{R_k} \langle E_k, s_k \rangle$, the **eligibility strategy** updates the set of eligible rule instances: $E_k = \mathcal{E}(E_{k-1}, R_k, \dots)$.

$$\frac{\{R_k\} = \mathcal{S}(A_{s_{k-1}} \cap E_{k-1}) \quad s_{k-1} \xrightarrow{R_k} s_k \quad E_k = \mathcal{E}(E_{k-1}, \dots)}{\langle E_{k-1}, s_{k-1} \rangle \xrightarrow{R_k} \langle E_k, s_k \rangle}$$

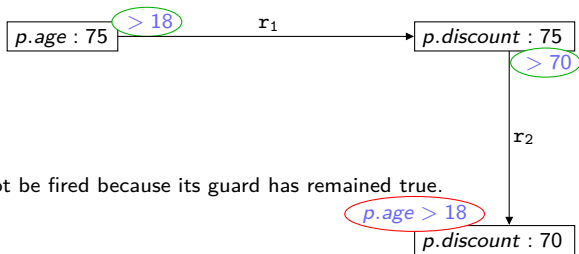
Refraction-Based Execution

“A rule must not be fired more than once as long as the reasons for firing it hold.” [W3C RIF-PRD recommendation]



Refraction-Based Execution

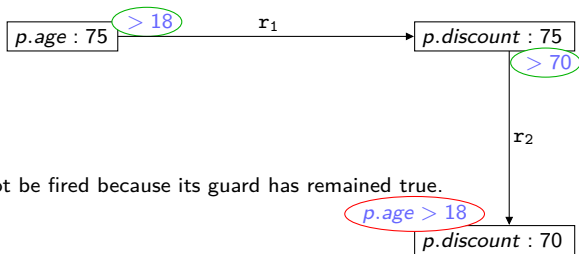
“A rule must not be fired more than once as long as the reasons for firing it hold.” [W3C RIF-PRD recommendation]



Rule r_1 will not be fired because its guard has remained true.

Refraction-Based Execution

“A rule must not be fired more than once as long as the reasons for firing it hold.” [W3C RIF-PRD recommendation]

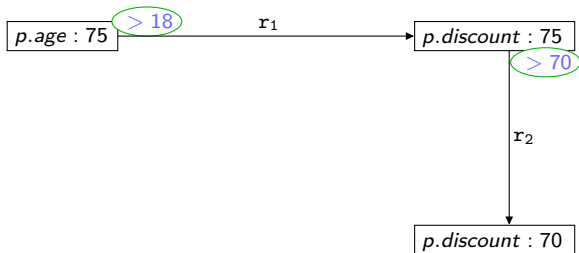


Rule r_1 will not be fired because its guard has remained true.

$$\mathcal{E}_{\text{ref}}(E_{k-1}, R_k, s_k) = E_{k-1} \setminus \{R_k\} \cup \{R \mid R \text{ is not applicable in } s_k\}$$

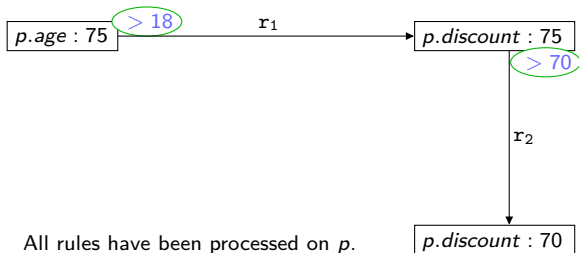
Sequential Execution

Objects are taken **in sequence** from the working memory, and each rule **in sequence** is tentatively executed on them.



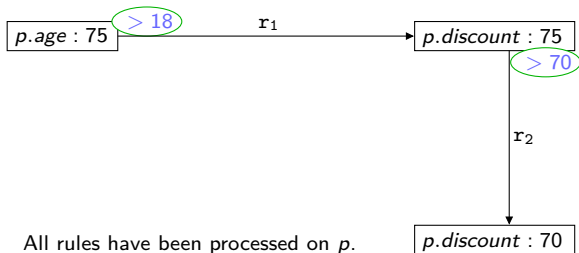
Sequential Execution

Objects are taken **in sequence** from the working memory, and each rule **in sequence** is tentatively executed on them.



Sequential Execution

Objects are taken **in sequence** from the working memory, and each rule **in sequence** is tentatively executed on them.

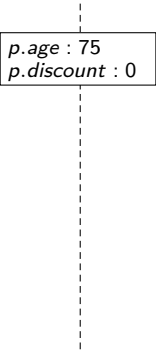


$$\mathcal{E}_{\text{seq}}(E_{k-1}, R_k) = \{R \in E_{k-1} \mid R_k <_{\text{seq}} R\}$$

No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

Refraction – try r_2 first

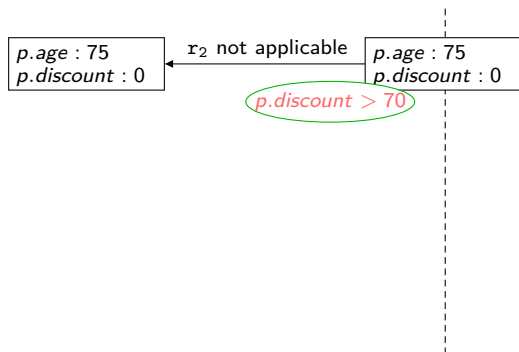


p.age : 75
p.discount : 0

No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

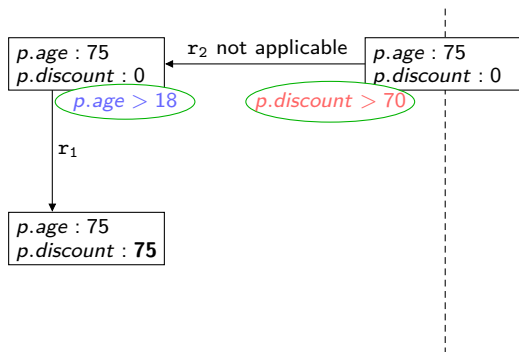
Refraction – try r_2 first



No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

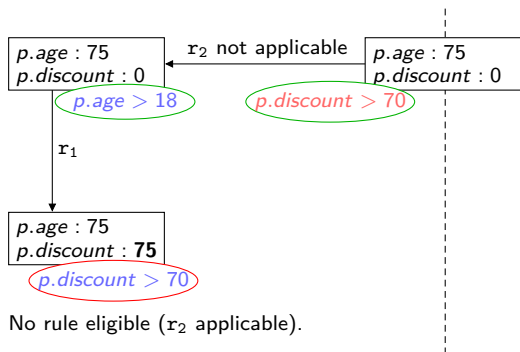
Refraction – try r_2 first



No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

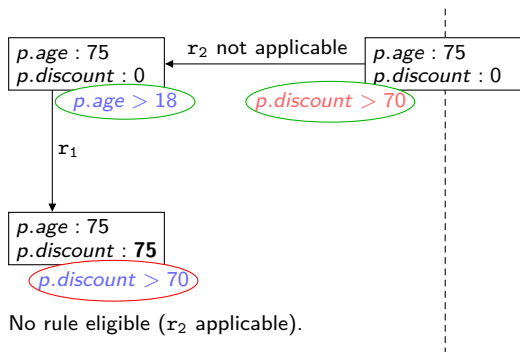
Refraction – try r_2 first



No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

Refraction – try r_2 first

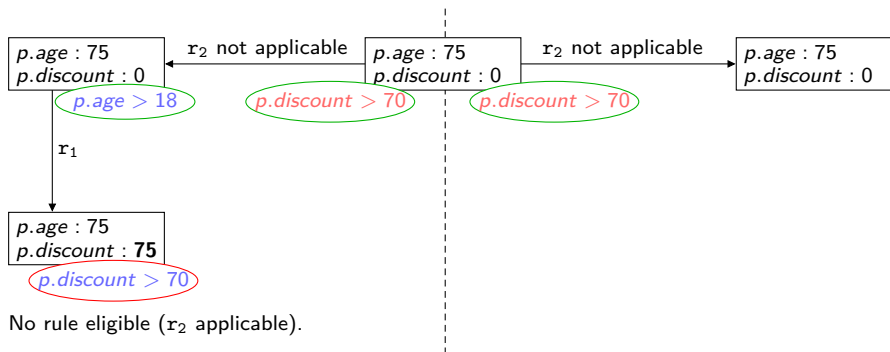


- In the sequential execution, rules are given **no second chance**.

No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$

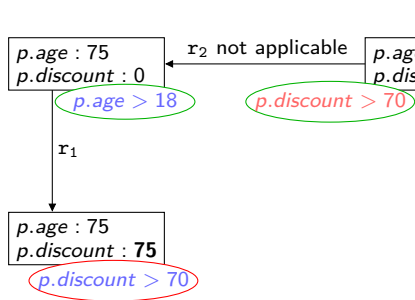
Refraction – try r_2 first



- In the sequential execution, rules are given **no second chance**.

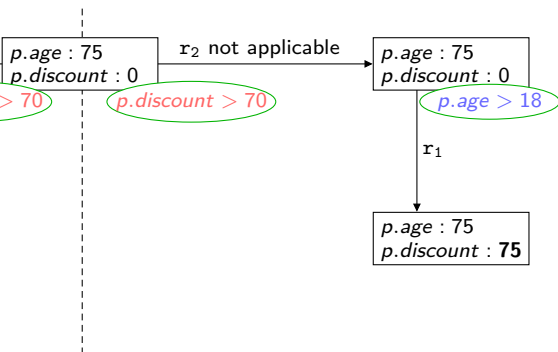
No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$



No rule eligible (r_2 applicable).

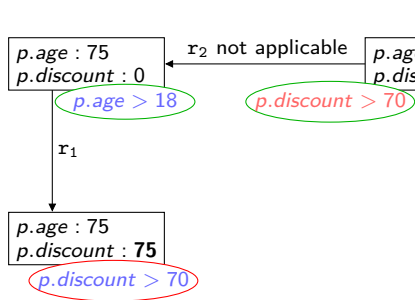
Refraction – try r_2 first



- In the sequential execution, rules are given **no second chance**.

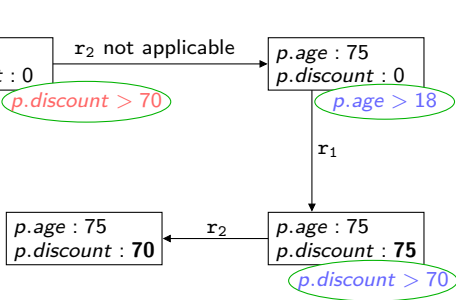
No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$



No rule eligible (r_2 applicable).

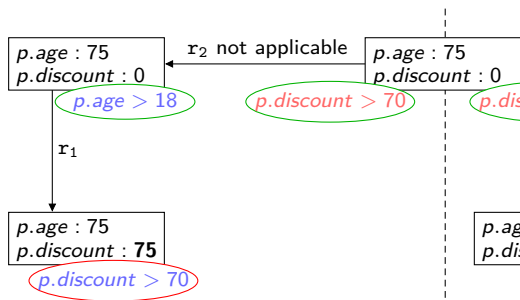
Refraction – try r_2 first



- In the sequential execution, rules are given **no second chance**.

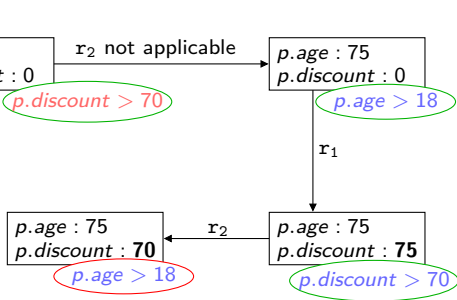
No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$



No rule eligible (r_2 applicable).

Refraction – try r_2 first

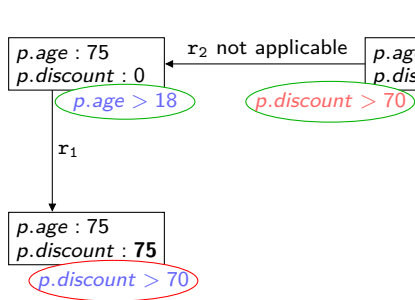


No rule eligible (r_1 applicable).

- In the sequential execution, rules are given **no second chance**.

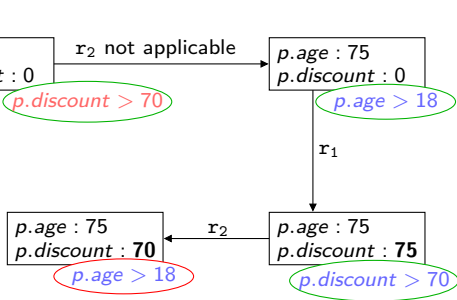
No, it's not the same

Sequential – with $r_2 <_{\text{seq}} r_1$



No rule eligible (r_2 applicable).

Refraction – try r_2 first



No rule eligible (r_1 applicable).

- In the sequential execution, rules are given **no second chance**.
- Is refraction more intuitive or less predictable?

Conclusion

- Contribution
 - A formal description of the execution semantics of business rules programs.

- Short-term benefits
 - Provide such a formalization.
 - Cover Rete's refraction as well as sequential execution.

- Long-term motivations
 - Verification of Business Rules programs.
 - Better compilation for faster execution.
 - More generally, enhance understanding of rule programs.