

Real-Time Systems
 Lecture 03: Duration Calculus I
 2011-05-03
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Contents & Goals

- Last Lecture:**
- Model of timed behaviour: state variables and their interpretation
 - First order predicate logic for requirements and system properties
- This Lecture:**
- Educational Objectives:** Capabilities for following tasks/questions:
 - Read (and at best also write) Duration Calculus formulae.
 - Content:**
 - Classes of requirements (safety, liveness, etc.)
 - Duration Calculus: Assertions, Terms, Formulae, Abbreviations, Examples

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Recall: Correctness

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Recall: Correctness

- Let **Req** be a **requirement**.
 - Des** be a **design**, and
 - Impl** be an **implementation**.
- Recall: each is a set of evolutions, i.e. a subset of $(\text{Time} \rightarrow \mathbb{X}_{\text{fin}}^{\text{obs}})$, described in any form.

- We say
- Des** is a **correct design** (wrt. **Req**) if and only if $\text{Des} \sqsubseteq \text{Req}$.
 - Impl** is a **correct implementation** (wrt. **Des** (or **Req**)) if and only if $\text{Impl} \sqsubseteq \text{Des}$ (or $\text{Impl} \sqsubseteq \text{Req}$).
- If **Req** and **Des** are described by formulae of first-order predicate logic, proving the design correct amounts to proving that $\text{Des} \implies \text{Req}$ is valid.

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Recall: Kinds of Requirements and System Properties

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Recall: Kinds of Requirements and System Properties

- Assume observables
- $C : \{0, 1\}$, $C(t) = 1$ represents a **critical system state** at time t ;
 - $G : \{0, 1\}$, $G(t) = 1$ represents a **good system state** at time t ;
 - $R : \{0, 1\}$, $R(t) = 1$ represents a **request** at time t ;
- Typical safety property:
- $$\forall t \in \text{Time} \bullet \neg C(t)$$

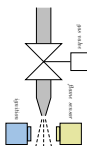
- Typical liveness property:
- $$\exists t \in \text{Time} \bullet C(t)$$
- Typical bounded response property:
- $$\forall t_1 \in \text{Time} \bullet (R(t_1) \implies \exists t_2 \in [t_1 + 10, t_1 + 15] \bullet C(t_2))$$
- Typical duration property:
- $$\forall h, e \in \text{Time} \bullet (Q(h, e) \implies \int_h^e \theta(t) dt \leq \theta(h, e))$$

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Duration Calculus

- Duration Calculus is an **interval logic**.
- Formulae are evaluated in an (implicitly given) interval.



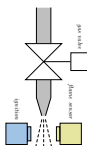
- Back to our gas burner:
- $G, F, L, H : \text{Time} \rightarrow \{0, 1\}$
- Define $L : \text{Time} \rightarrow \{0, 1\}$ as $G \wedge \neg F$.

Strangest operators:

- everywhere** — Example: $[G]$
(Holds in a given interval $[a, b]$ iff the gas valve is open almost everywhere.)
- chop** — Example: $(\neg L) ; [L] ; (\neg L) \Rightarrow L \geq 1$
(Ignition phases last at least one time unit.)
- Integral** — Example: $(L \geq 60 \Rightarrow L \leq \frac{L}{60})$
(At most 5% leakage time within intervals of at least 60 time units.)

Duration Calculus: Preview

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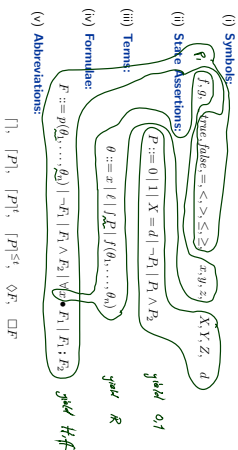
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Duration Calculus: Overview

We will introduce three (or five) syntactical "levels":



Symbols: Syntax

- f, g : **function symbols**, each with arity $n \in \mathbb{N}_0$.
Called **constant** if $n = 0$.
- Assume: constants $0, 1, \dots \in \mathbb{N}_0$; binary $+$, $-$, \cdot , $:$; unary \neg , \leq , \geq .
- p, q : **predicate symbols**, also with arity $n \in \mathbb{N}_0$.
Assume: constants *true*, *false*; binary $\wedge, \vee, \Rightarrow, \Leftarrow$.
- $x, y, z \in \text{GVar}$: **global variables**.
- $X, Y, Z \in \text{Obs}$: **state variables or observables**, each of a data type D (or $D(X), D(Y), D(Z)$ to be precise).
Called **boolean observable** if data type is $\{0, 1\}$.
E.g. *val, gas, flame*.
- d : **elements** taken from data types D of observables.

Symbols: Semantics

- Semantical domains** are
 - the truth values $B = \{\text{tt}, \text{ff}\}$,
 - the real numbers \mathbb{R} ,
 - time Time ,
 - (mostly) $\text{Time} = \mathbb{R}^+$ (continuous), exception $\text{Time} = \mathbb{N}_0$ (discrete time)
 - and **data types** D .
- The semantics of an n -ary **function symbol** f is a (total) function from \mathbb{R}^n to \mathbb{R} , denoted \hat{f} , i.e. $\hat{f} : \mathbb{R}^n \rightarrow \mathbb{R}$.
- The semantics of an n -ary **predicate symbol** p is a function from \mathbb{R}^n to B , denoted \hat{p} , i.e. $\hat{p} : \mathbb{R}^n \rightarrow B$.
- For constants (arity $n = 0$) we have $f \in \mathbb{R}$ and $\hat{p} \in B$.

Symbols: Examples

- The semantics of the function and predicate symbols assumed above is fixed throughout the lecture.
- $\text{true} = \text{tt}$, $\text{false} = \text{ff}$
- $0 \in \mathbb{R}$ is the (real) number **zero**, etc.
- $\hat{+} : \mathbb{R}^2 \rightarrow \mathbb{R}$ is the addition of real numbers, etc.
- $\hat{=} : \mathbb{R}^2 \rightarrow B$ is the **equality** relation on real numbers.
- $\hat{<} : \mathbb{R}^2 \rightarrow B$ is the **less-than** relation on real numbers.
- $\hat{>} : \mathbb{R}^2 \rightarrow B$ is the **greater-than** relation on real numbers.
- Since the semantics is the expected one, we shall often simply use the symbols $0, 1, +, \cdot, \leq, \geq$ when we mean their semantics $0, 1, \text{tt}, \text{ff}, \leq, \geq$.



Symbols: Semantics

- The semantics of a global variable is not fixed (throughout the lecture) but given by a valuation, i.e. a mapping

$$v: \text{GVar} \rightarrow \mathbb{R}$$

assigning each global variable $x \in \text{GVar}$ a real number $v(x) \in \mathbb{R}$.

We use Val to denote the set of all valuations, i.e. $\text{Val} = (\text{GVar} \rightarrow \mathbb{R})$.

Global variables are though fixed over time in system evolutions.

- The semantics of a state variable is time-dependent.

$$I: \text{Obs} \rightarrow (\text{Time} \rightarrow \mathcal{D})$$

$$\text{assigning each state variable } X \in \text{Obs} \text{ a function}$$

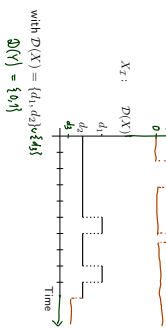
$$I(X): \text{Time} \rightarrow \mathcal{D}(X)$$

such that $(I(X)(t) \in \mathcal{D}(X))$ denotes the value that X has at time $t \in \text{Time}$.

Symbols: Representing State Variables

- For convenience, we shall abbreviate $I(X)$ to $X_t: \text{Time} \rightarrow \mathcal{D}(X)$
- An interpretation (of a state variable) can be displayed in form of a timing diagram.

For instance,



State Assertions: Syntax

- The set of state assertions is defined by the following grammar:

$$P ::= () \mid \mid X = d \mid \neg P \mid P_1 \wedge P_2$$

with $d \in \mathcal{D}(X)$, X *observable*,

We shall use P, Q, R to denote state assertions.

- Abbreviations:**
- We shall write X instead of $X = 1$ if $\mathcal{D}(X) = \{0, 1\}$
- Define v, \implies, \iff as usual.

State Assertions: Semantics

- The semantics of state assertion P is a function $I[P]: \text{Time} \rightarrow \{0, 1\}$ or $\mathbb{I}[P]: (\text{Obs} \rightarrow (\text{Time} \rightarrow \mathcal{D})) \rightarrow \{0, 1\}$
- $\mathbb{I}[P](t)$ denotes the truth value of P at time $t \in \text{Time}$.
- $\mathbb{I}[P]$ is also called *interpretation* of P .
- The value is defined *inductively* on the structure of P .

$$\mathbb{I}[()](t) = 1$$

$$\mathbb{I}[X](t) = 1 \text{ if } I(X)(t) = d \text{ (for } X_t(t) = d \text{), otherwise } 0$$

$$\mathbb{I}[\neg P](t) = 1 - \mathbb{I}[P](t)$$

$$\mathbb{I}[P_1 \wedge P_2](t) = \begin{cases} 1, & \text{if } \mathbb{I}[P_1](t) = 1 \text{ and } \mathbb{I}[P_2](t) = 1 \\ 0, & \text{otherwise} \end{cases}$$

Duration Calculus: Overview

- We will introduce three (or five) syntactical "levels":

(i) Symbols

$$0, 1, \text{true}, \text{false}, \leq, >, \leq, \geq, x, y, z, \dots$$

(ii) State Assertions:

$$P ::= () \mid \mid X = d \mid \neg P \mid P_1 \wedge P_2$$

(iii) Terms:

$$\theta ::= x \mid t \mid \mid P \mid f(\theta_1, \dots, \theta_n)$$

(iv) Formulae:

$$F ::= \theta(\theta_1, \dots, \theta_n) \mid \neg F \mid F_1 \wedge F_2 \mid \forall x. \bullet F \mid F_1 \mid F_2$$

(v) Abbreviations:

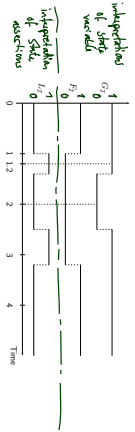
$$\square, \square P, \square P', \square P \leq, \square P \leq', \square P \leq'', \square P \leq'''$$

State Assertions: Notes

- $\mathbb{I}[X](t) = \mathbb{I}[X = 1](t) = \mathbb{I}[X](t) = X_t(t)$ if X Boolean, i.e. $\mathcal{D}(X) = \{0, 1\}$
- $\mathbb{I}[P]$ is also called *interpretation* of P .
- We shall write P_2 for t .
- Here we prefer 0 and 1 as boolean values (instead of tt and ff) — for reasons that will become clear immediately.

State Assertions: Example

- Boolean observables G and F .
- State assertion $L := G \wedge \neg F$ (under: $(G=1) \wedge (F=0)$)



- $L \wedge (1) = 1$, because
 - $\mathbb{I} \llbracket G \wedge \neg F \rrbracket (0) = 1$
 - because $\mathbb{I} \llbracket G \rrbracket (0) = 1$ and $\mathbb{I} \llbracket F \rrbracket (0) = 0$
- $L \wedge (2) = 0$, because
 - $\mathbb{I} \llbracket G \rrbracket (2) = 0$ and $\mathbb{I} \llbracket F \rrbracket (2) = 1$
 - $\mathbb{I} \llbracket G \rrbracket (2) = 0$

References