

10 Randomized algorithms

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Randomized algorithms



- Classes of randomized algorithms
- Randomized Quicksort
- Randomized primality test
- Cryptography

1. Classes of randomized algorithms



- **Las Vegas** algorithms
always correct; expected running time (“probably fast”)

Example: randomized Quicksort

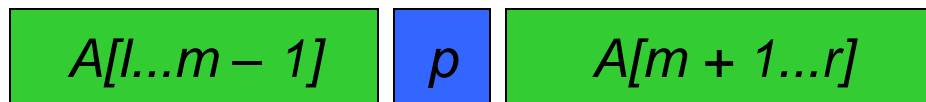
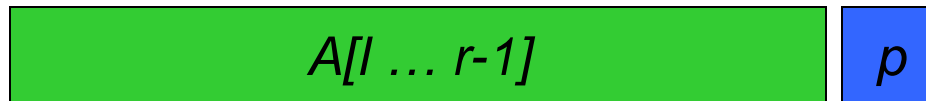
- **Monte Carlo** algorithms (mostly correct):
probably correct; guaranteed running time

Example: randomized primality test

2. Quicksort



Unsorted range $A[l, r]$ in array A



Quicksort

Quicksort

Quicksort



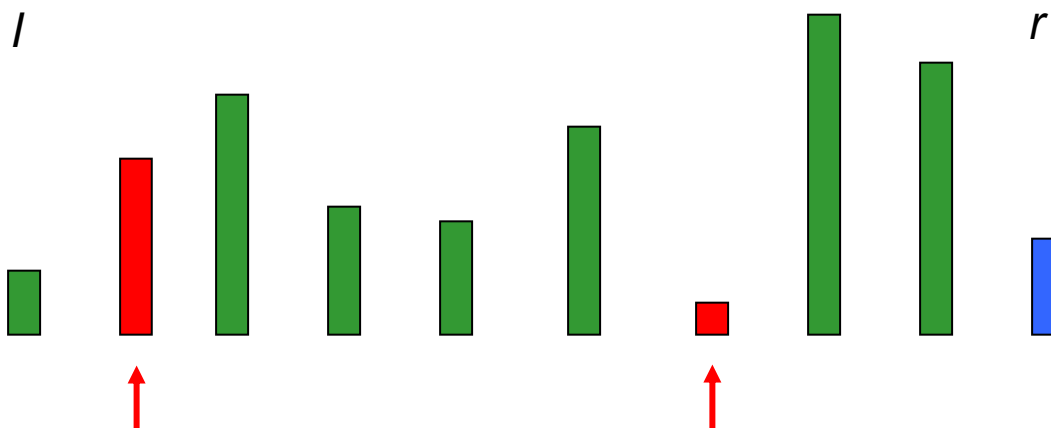
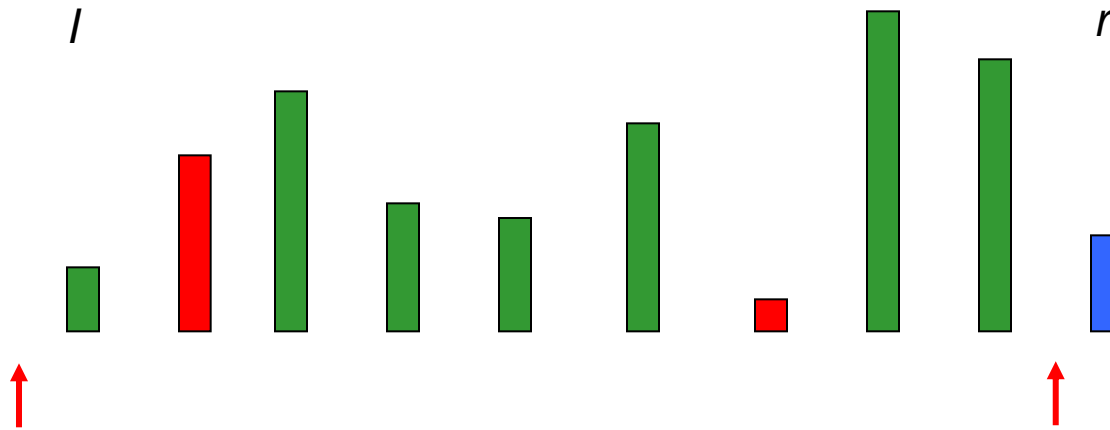
Algorithm: *Quicksort*

Input: unsorted range $[l, r]$ in array A

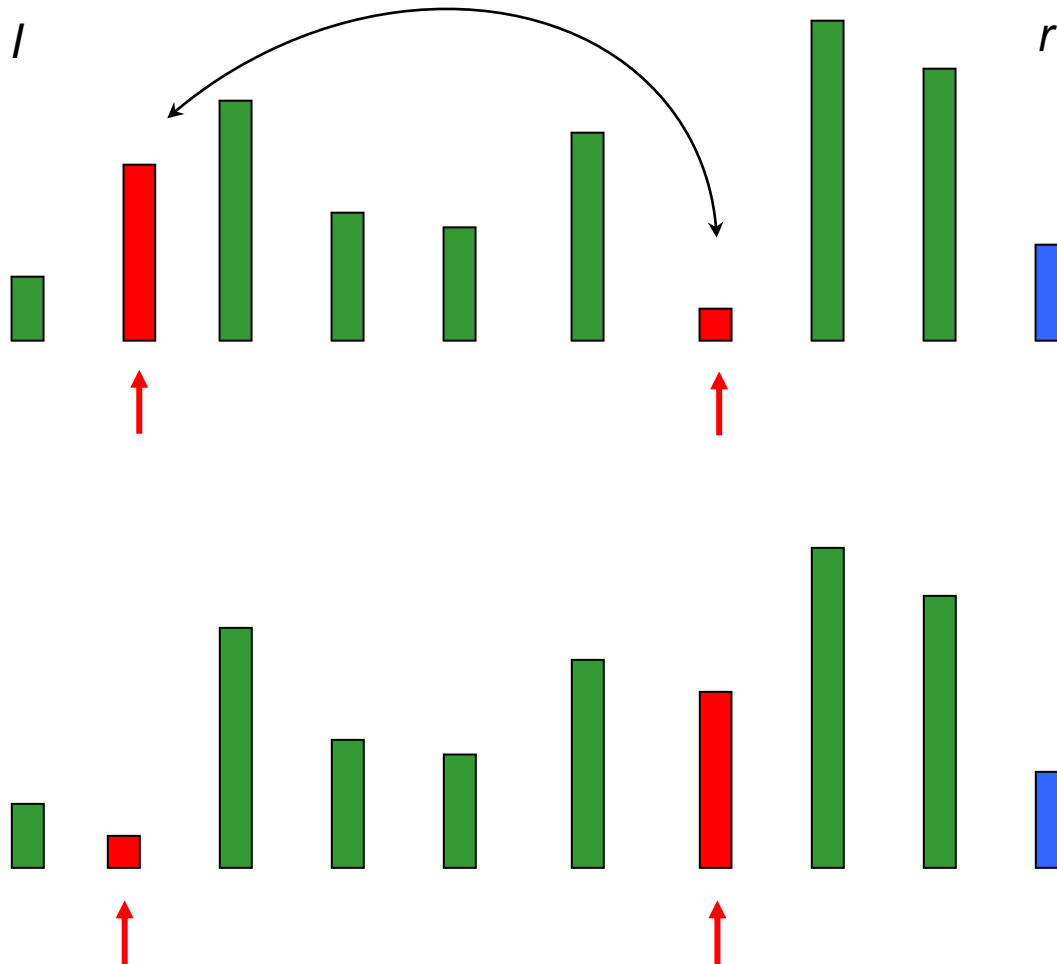
Output: sorted range $[l, r]$ in array A

```
1  if  $r > l$ 
2      then choose pivot element  $p = A[r]$ 
3       $m = \text{divide}(A, l, r)$ 
        /* Divide  $A$  according to  $p$ :
            $A[l], \dots, A[m - 1] \leq p \leq A[m + 1], \dots, A[r]$ 
        */
4      Quicksort( $A, l, m - 1$ )
      Quicksort( $A, m + 1, r$ )
```

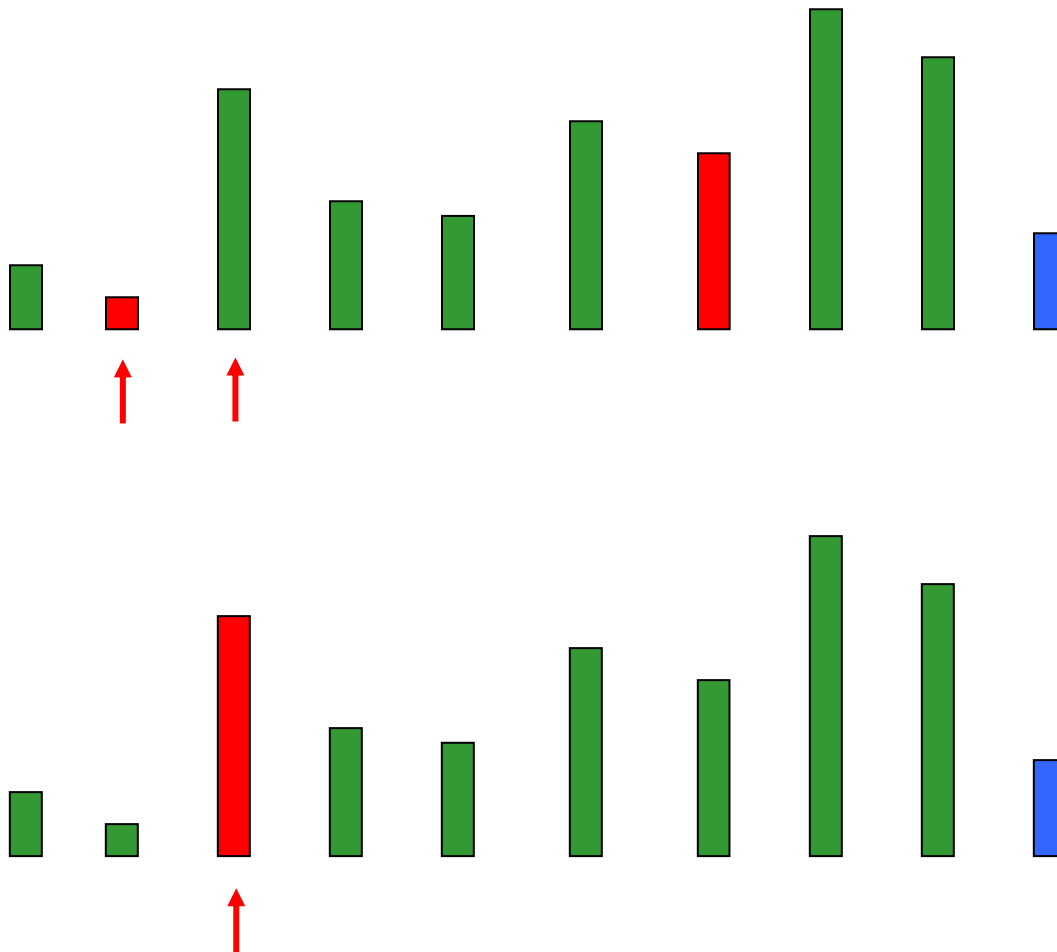
The *divide* step



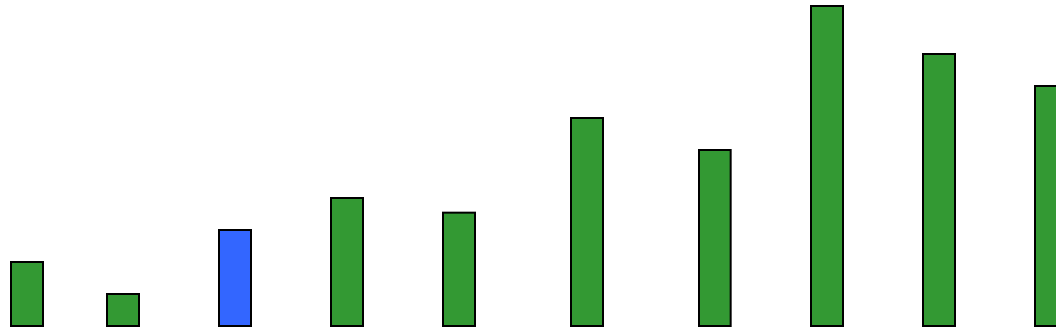
The *divide* step



The *divide* step



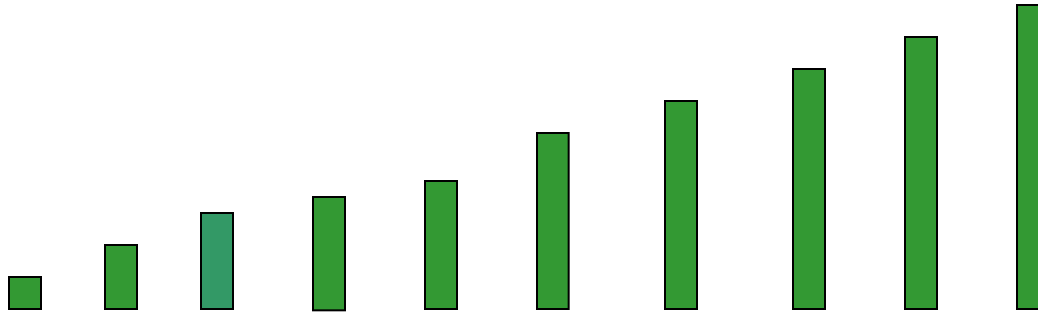
The *divide* step



divide(A, l, r):

- returns the index of the pivot element in A
- can be done in time $O(r - l)$

Worst case input



n elements:

Running time: $(n-1) + (n-2) + \dots + 2 + 1 = n \cdot (n-1) / 2$

3. Randomized Quicksort



Algorithm: Quicksort

Input: unsorted range $[l, r]$ in array A

Output: sorted range $[l, r]$ in array A

```
1  if  $r > l$ 
2      then randomly choose a pivot element  $p = A[i]$  in range  $[l, r]$ 
3          swap  $A[i]$  and  $A[r]$ 
4           $m = \text{divide}(A, l, r)$ 
           /* Divide  $A$  according to  $p$ :
               $A[l], \dots, A[m - 1] \leq p \leq A[m + 1], \dots, A[r]$ 
           */
5          Quicksort( $A, l, m - 1$ )
6          Quicksort( $A, m + 1, r$ )
```

Analysis



n elements; let S_i be the i -th smallest element

- S_1 is chosen as pivot with probability $1/n$:
- Sub-problems of sizes 0 and $n-1$
 -
 -
 -

- S_k is chosen as pivot with probability $1/n$:
- Sub-problems of sizes $k-1$ and $n-k$
 -
 -
 -

- S_n is chosen as pivot with probability $1/n$:
- Sub-problems of sizes $n-1$ and 0

Expected running time:

$$E(T(n)) = \frac{1}{n} \sum_{k=0}^{n-1} (E(T(k)) + E(T(n-k-1))) + \Theta(n)$$

$$= \frac{2}{n} \sum_{k=0}^{n-1} E(T(k)) + \Theta(n)$$

$$\leq \frac{2}{n} \sum_{k=2}^{n-1} E(T(k)) + \Theta(n) \quad \text{absorb } k=0, k=1 \text{ in } \Theta(n)$$

$$E(T(n)) = \frac{2}{n} \sum_{k=2}^{n-1} E(T(k)) + \Theta(n)$$

Prove : $E[T(n)] \leq cn \lg n$ for $n \geq 2$ and some $c > 0$

base case :

choose c large enough s.t. $E[T(n)] \leq cn \lg n$ for $n = 2$

Inductive step :

substitute inductive hypothesis

$$E(T(n)) \leq \frac{2}{n} \sum_{k=2}^{n-1} ck \lg k + \Theta(n)$$

$$E(T(n)) \leq \frac{2c}{n} \sum_{k=2}^{n-1} k \lg k + \Theta(n)$$

$$\left(\sum_{k=2}^{n-1} k \lg k \leq \frac{n^2}{2} \lg n - \frac{n^2}{8} \right)$$

(Proof as exercise!)

$$E(T(n)) \leq \frac{2c}{n} \left(\frac{n^2}{2} \lg n - \frac{n^2}{8} \right) + \Theta(n)$$

$$\leq cn \lg n - \left(\frac{cn}{4} - \Theta(n) \right)$$

$$E(T(n)) \leq cn \lg n - \left(\frac{cn}{4} - \Theta(n)\right)$$

Analysis



$$E(T(n)) \leq cn \lg n - \left(\frac{cn}{4} - \Theta(n)\right)$$

desired

Should be ≥ 0

$$E(T(n)) \leq cn \lg n - \left(\frac{cn}{4} - \Theta(n)\right)$$

desired

Should be ≥ 0

$E(T(n)) \leq cn \lg n$ where we choose c large enough
s.t. $cn/4$ dominate $\Theta(n)$

4. Primality test



Definition:

An integer $p \geq 2$ is **prime** iff $(a \mid p \rightarrow a = 1 \text{ or } a = p)$.

Algorithm: deterministic primality test (naive)

Input: integer $n \geq 2$

Output: answer to the question: Is n prime?

if $n = 2$ **then return** true

if n even **then return** false

for $i = 1$ **to** $\sqrt{n}/2$ **do**

if $2i + 1$ divides n

then return false

return true

Complexity: $\Theta(\sqrt{n})$

Primality test



Goal:

Randomized method

- Polynomial time complexity (in the length of the input)
- If answer is “not prime”, then n is not prime
- If answer is “prime”, then the probability that n is not prime is at most $p > 0$

k iterations: probability that n is not prime is at most p^k

Primality test



Observation:

Each odd prime number p divides $2^{p-1} - 1$.

Examples: $p = 17$, $2^{16} - 1 = 65535 = 17 * 3855$
 $p = 23$, $2^{22} - 1 = 4194303 = 23 * 182361$

Simple primality test:

- 1 Calculate $z = 2^{n-1} \bmod n$
- 2 if $z = 1$
- 3 then n is possibly prime
- 4 else n is definitely not prime

Advantage: This only takes polynomial time

Simple primality test



Definition:

n is called **pseudoprime** to base 2, if n is not prime and
 $2^{n-1} \bmod n = 1$.

Example: $n = 11 * 31 = 341$

$$2^{340} \bmod 341 = 1$$

Randomized primality test



Theorem: (Fermat's little theorem)

If p prime and $0 < a < p$, then

$$a^{p-1} \bmod p = 1.$$

Definition:

n is **pseudoprime** to base a , if n not prime and

$$a^{n-1} \bmod n = 1.$$

Example: $n = 341$, $a = 3$

$$3^{340} \bmod 341 = 56 \neq 1$$

Randomized primality test



Algorithm: Randomized primality test 1

- 1 Randomly choose $a \in [2, n-1]$
- 2 Calculate $a^{n-1} \bmod n$
- 3 **if** $a^{n-1} \bmod n = 1$
- 4 **then** n is possibly prime
- 5 **else** n is definitely not prime

Carmichael numbers



Problem: Carmichael numbers

Definition: An integer n is called **Carmichael number** if

$$a^{n-1} \bmod n = 1$$

for all a with $\text{GCD}(a, n) = 1$. (GCD = greatest common divisor)

Example:

Smallest Carmichael number: $561 = 3 * 11 * 17$

Randomized primality test 2



Theorem:

If p prime and $0 < a < p$, then the only solutions to the equation

$$a^2 \bmod p = 1$$

are $a = 1$ and $a = p - 1$.

Definition:

a is called **non-trivial square root** of 1 mod n , if

$$a^2 \bmod n = 1 \text{ and } a \neq 1, n - 1.$$

Example: $n = 35$

$$6^2 \bmod 35 = 1$$

Fast exponentiation



Idea:

During the computation of a^{n-1} ($0 < a < n$ randomly chosen), test whether there is a non-trivial square root 1 mod n .

Method for the computation of a^n :

Case 1: [n is even]

$$a^n = a^{n/2} * a^{n/2}$$

Case 2: [n is odd]

$$a^n = a^{(n-1)/2} * a^{(n-1)/2} * a$$

Fast exponentiation



Example:

$$a^{62} = (a^{31})^2$$

$$a^{31} = (a^{15})^2 * a$$

$$a^{15} = (a^7)^2 * a$$

$$a^7 = (a^3)^2 * a$$

$$a^3 = (a)^2 * a$$

Complexity: $O(\log^2 a^n \log n)$

Fast exponentiation



```
boolean isProbablyPrime;
```

```
power(int a, int p, int n) {
```

```
    /* computes  $a^p \bmod n$  and checks during the  
       computation whether there is an  $x$  with  
        $x^2 \bmod n = 1$  and  $x \neq 1, n-1$  */
```

```
    if (p == 0) return 1;
```

```
    x = power(a, p/2, n)
```

```
    result = (x * x) % n;
```

Fast exponentiation



```
/* check whether  $x^2 \bmod n = 1$  and  $x \neq 1, n-1$  */  
  if (result == 1 && x != 1 && x != n - 1 )  
    isProbablyPrime = false;  
  
  if (p % 2 == 1)  
    result = (a * result) % n;  
  
  return result;  
}
```

Complexity: $O(\log^2 n \log p)$

Randomized primality test 2



```
primalityTest(int n) {  
    /* carries out the randomized primality test for  
       a randomly selected a */  
  
    a = random(2, n-1);  
  
    isProbablyPrime = true;  
  
    result = power(a, n-1, n);  
  
    if (result != 1 || !isProbablyPrime)  
        return false;  
    else  
        return true;  
}
```

Randomized primality test 2



Theorem:

If n is not prime, there are at most $(n-1)/4$ integers $0 < a < n$, for which the algorithm `primalityTest` fails.

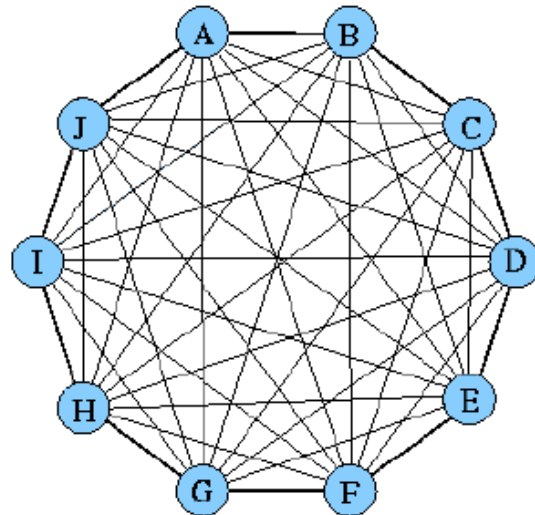
Application: cryptosystems



Traditional encryption of messages with secret keys

Disadvantages:

1. The key k has to be exchanged between A and B before the transmission of the message.
2. For messages between n parties $n(n-1)/2$ keys are required.



Advantage:

Encryption and decryption can be computed very efficiently.

Desired properties of cryptographic systems



- confidential transmission
- integrity of data
- authenticity of the sender
- reliable transmission

Public-key cryptosystems



Diffie and Hellman (1976)

Idea: Each participant A has **two** keys:

1. a **public** key P_A accessible to every other participant
2. a **private** (or: **secret**) key S_A only known to A .

Public-key cryptosystems



D = set of all legal messages,
e.g. the set of all bit strings of finite length

$$P_A, S_A : D \rightarrow D$$

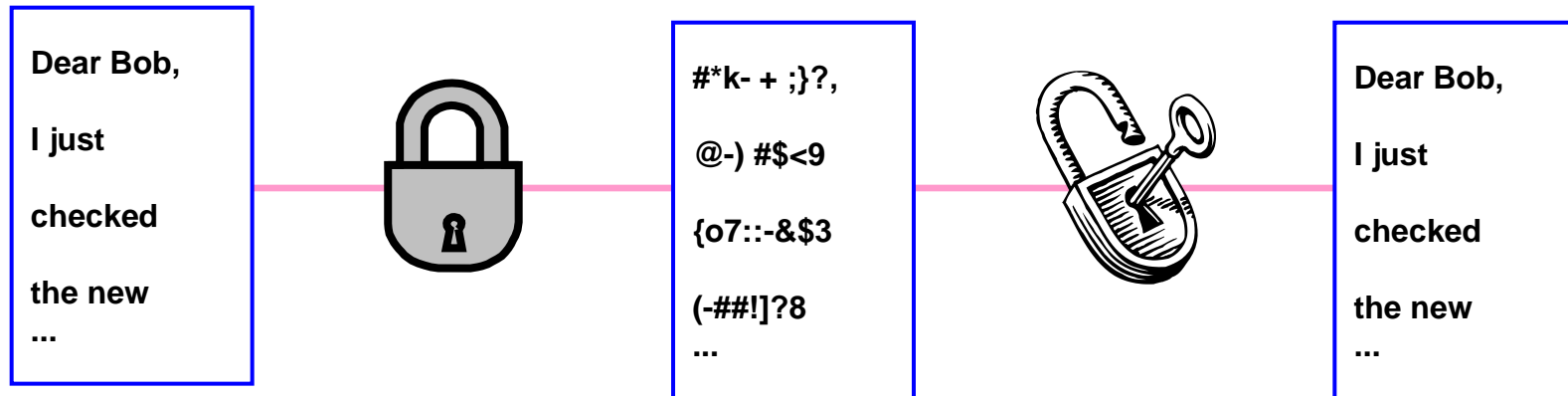
Three conditions:

1. P_A and S_A can be computed efficiently
2. $S_A(P_A(M)) = M$ and $P_A(S_A(M)) = M$
(P_A is the **inverse** function of S_A and vice-versa)
3. S_A **cannot be computed** from P_A (without unreasonable effort)

Encryption in a public-key cryptosystem



A sends a message M to B .



Encryption in a public-key cryptosystem



1. **A** accesses **B**'s public key P_B (from a public directory or directly from **B**).
2. **A** computes the encrypted message $C = P_B(M)$ and sends C to **B**.
3. After **B** has received message C , **B** decrypts the message with his own private key S_B : $M = S_B(C)$

Generating a digital signature



A sends a digitally signed message M' to **B**:

1. **A** computes the digital signature σ for M' with her own private key:

$$\sigma = S_A(M')$$

2. **A** sends the pair (M', σ) to **B**.

3. After receiving (M', σ) , **B** verifies the digital signature:

$$P_A(\sigma) = M'$$

σ can be verified by anybody via the public P_A .

RSA cryptosystems



R. Rivest, A. Shamir, L. Adleman

Generating the public and private keys:

1. Randomly select two primes p and q of similar size, each with $l+1$ bits ($l \geq 500$).
2. Let $n = p \cdot q$
3. Let e be an integer that does not divide $(p - 1) \cdot (q - 1)$.
4. Calculate $d = e^{-1} \bmod (p - 1)(q - 1)$

i.e.:

$$d \cdot e \equiv 1 \bmod (p - 1)(q - 1)$$

RSA cryptosystems



5. Publish $P = (e, n)$ as **public** key

6. Keep $S = (d, p, q)$ as **private** key

Divide message (described in a binary string) in blocks of size $2 \cdot l$.

Interpret each block M as a binary number: $0 \leq M < 2^{2 \cdot l}$

$$P(M) = M^e \bmod n$$

$$S(C) = C^d \bmod n$$