

# Introduction to Alternating Finite Automata

Pascal Raiola

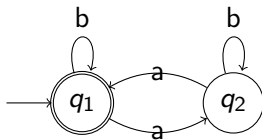
July 24th, 2013

# Outline

1. Accepting with DFAs and NFAs
2. Generalization
3. Alternating finite automata (AFA)
4. Concatenation of two AFAs

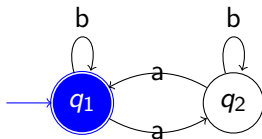
# Accepting with DFAs

Example: ababa



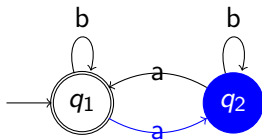
# Accepting with DFAs

Example:  $q_1$ ababa



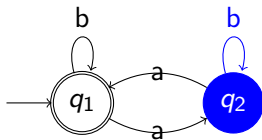
# Accepting with DFAs

Example:  $aq_2$ baba



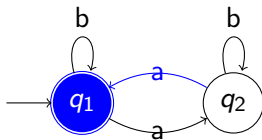
# Accepting with DFAs

Example:  $abq_2aba$



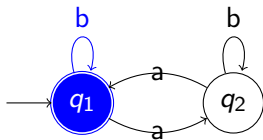
# Accepting with DFAs

Example:  $abaq_1ba$



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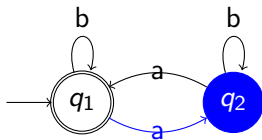
Example:  $ababq_1a$





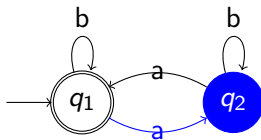
# Accepting with DFAs

Example:  $ababaq_2$



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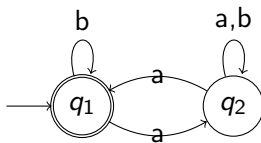
Example:  $ababaq_2$



$\Rightarrow$  Not accepted.

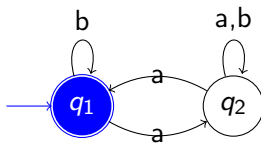
# Accepting with NFAs

Example: ababa



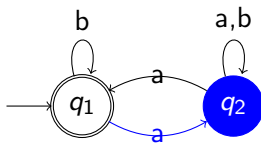
# Accepting with NFAs

Example:  $\{q_1\}$ ababa



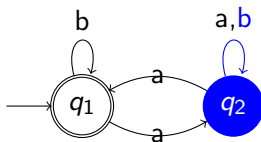
# Accepting with NFAs

Example:  $a\{q_2\}baba$



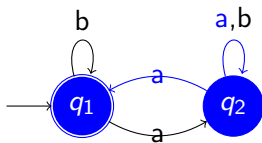
# Accepting with NFAs

Example:  $ab\{q_2\}aba$



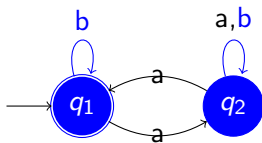
# Accepting with NFAs

Example:  $aba\{q_1, q_2\}ba$



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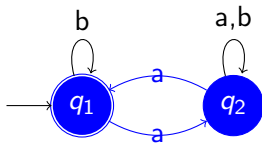
Example:  $abab\{q_1, q_2\}a$





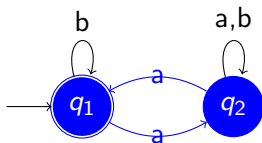
# Accepting with NFAs

Example:  $ababa\{q_1, q_2\}$



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At least one accepting state  $\Rightarrow$  Accepted.

- ▶ NFAs look more general than DFAs,

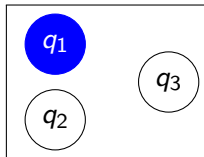
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- ▶ but accept the same class of languages.

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Can it be even more general?

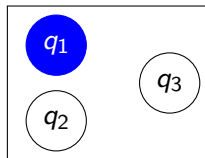
# Restrictions (NFA)

If we know:



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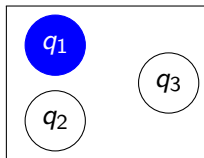
If we know:



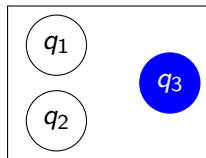
$\Rightarrow$  Reading  $a \Rightarrow$

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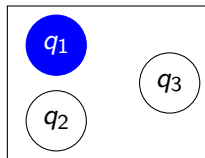
$\Rightarrow$  Reading  $a \Rightarrow$



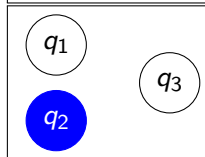


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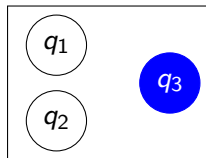
If we know:



and we know

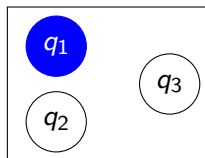


$\Rightarrow$  Reading  $a \Rightarrow$

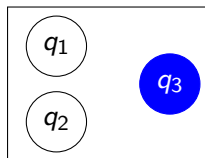


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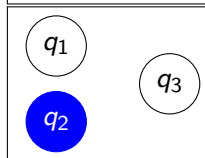
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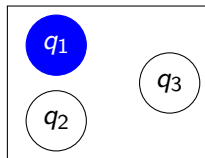
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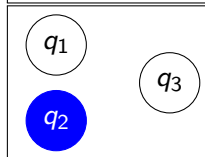
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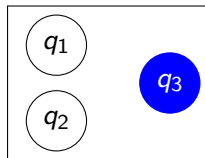
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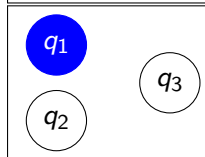
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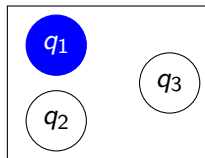


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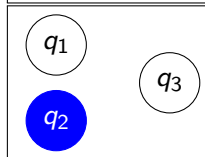


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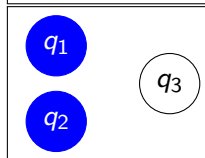
If we know:



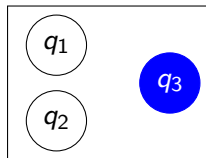
and we know



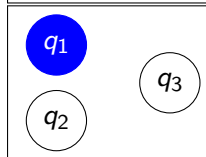
Then



$\Rightarrow$  Reading  $a \Rightarrow$

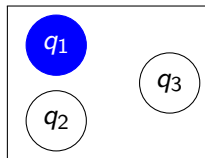


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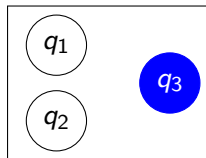


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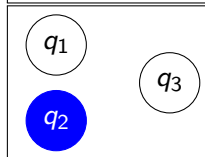
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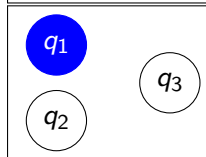
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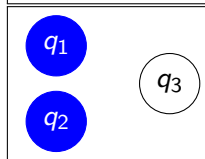
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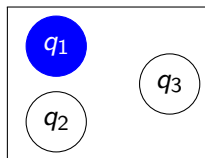


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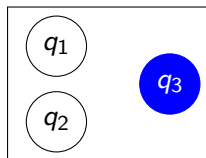


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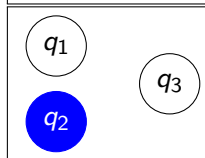
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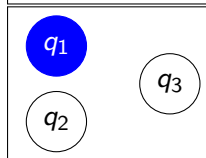
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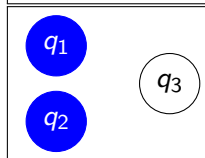
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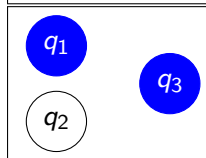
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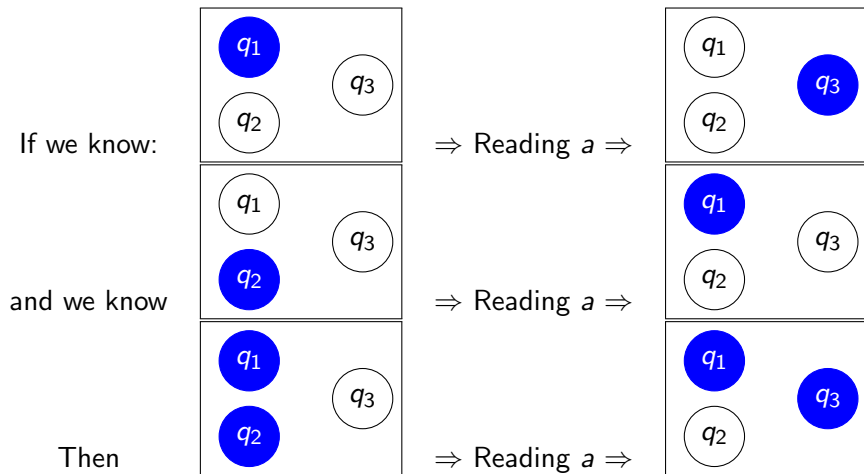
Then



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# Restrictions (NFA)



The transition can be more general!

# Acceptance condition

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- ▶ NFAs accept iff the run ends in a set containing at least one final state.
- ▶ More general: A function  $h$  deciding acceptance for each subset of  $Q$ :

$$h : 2^Q \rightarrow \{0, 1\}$$

## Formal definition: $h$ -AFA & $r$ -AFA

An  $h$ -AFA/ $r$ -AFA is a 5-tuple  $(Q, \Sigma, g, h, F)$ , where

- ▶  $Q$  is the finite set of states,
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$$Q = \{q_1, q_2, q_3, q_4, q_5\}, F = \{q_2, q_3\}$$
$$\Rightarrow f = (0, 1, 1, 0, 0)$$



## Formal definition: *h*-AFA & *r*-AFA

- ▶ The transition function  $g : Q \times \Sigma \times 2^Q \rightarrow \{0, 1\}$  is universalized from getting just one letter as an input to a whole word:

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- ▶  $g(q, \varepsilon, v) = v_q$
- ▶  $g(q, aw, v) = g(q, a, g(w, v))$
- ▶ Notation:  $g(w, v) := (g(q, w, v))_{q \in Q}$ .

# Acceptance

An input  $w$  is accepted by an h-AFA iff

$$h(g(w, f)) = 1$$

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An input  $w$  is accepted by an h-AFA iff

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and by an r-AFA iff

$$h(g(w^R, f)) = 1.$$

## Example: $r$ -AFA

Let  $A = (Q, \Sigma, g, h, F)$  be an  $r$ -AFA with

- ▶  $Q = \{q_1, q_2\}$ ,
- ▶  $\Sigma = \{a, b\}$ ,
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## Example: $r$ -AFA

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- ▶  $h(q_1, q_2) = \overline{q_1} \vee q_2$
- ▶ and  $g$  is given by

$$g(a, (q_1, q_2)) = (q_1 \vee \overline{q_2}, \overline{q_1} \wedge \overline{q_2})$$

$$g(b, (q_1, q_2)) = (q_1 \wedge \overline{q_2}, \overline{q_1} \vee q_2)$$

## Example: $r$ -AFA

Let  $w = ab$ , then  $w$  is accepted by  $A$  as follows:

$$h(g(w^R, f))$$

$$g(a, (q_1, q_2)) = (q_1 \vee \overline{q_2}, \overline{q_1} \wedge \overline{q_2})$$

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$$\begin{aligned}h(g(w^R, f)) &= h(g(ba, f)) \\ &= h(g(b, g(a, f)))\end{aligned}$$

$$g(a, (q_1, q_2)) = (q_1 \vee \overline{q_2}, \overline{q_1} \wedge \overline{q_2})$$

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$$g(a, (q_1, q_2)) = (q_1 \vee \bar{q}_2, \bar{q}_1 \wedge \bar{q}_2)$$

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## Equivalence of DFAs and r-AFAs: “DFA $\Rightarrow$ r-AFA”

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Highly inefficient (see next talk)

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- ▶  $g$  and  $h$  as in the next slide.

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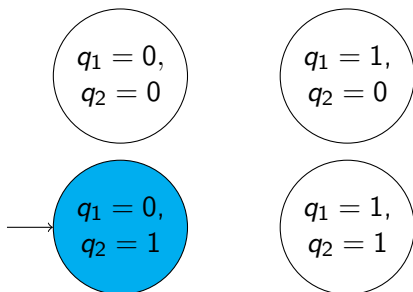
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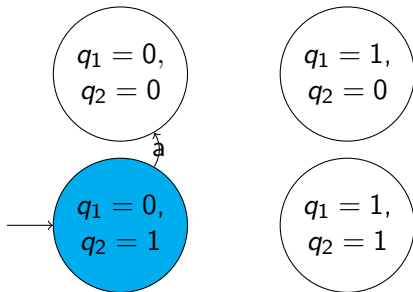


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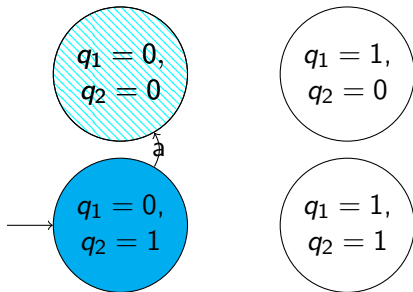


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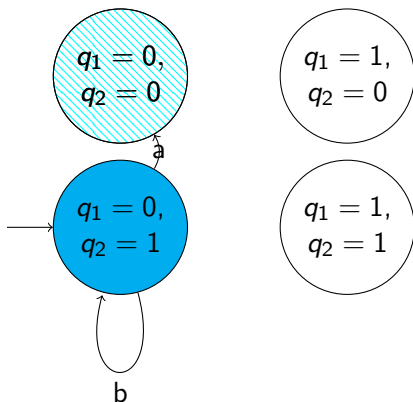


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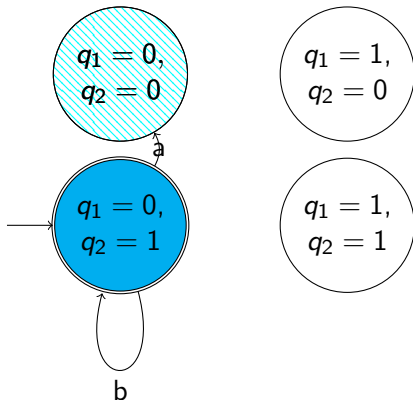


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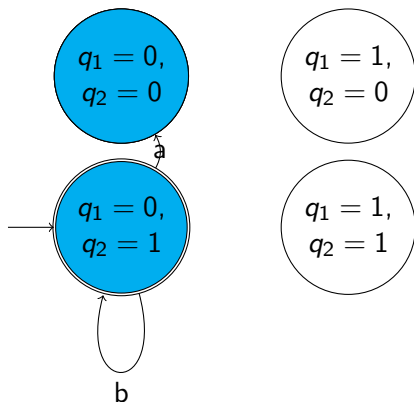


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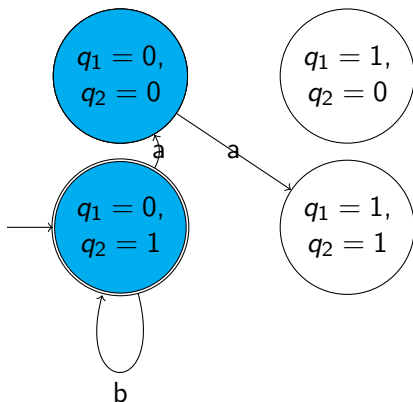


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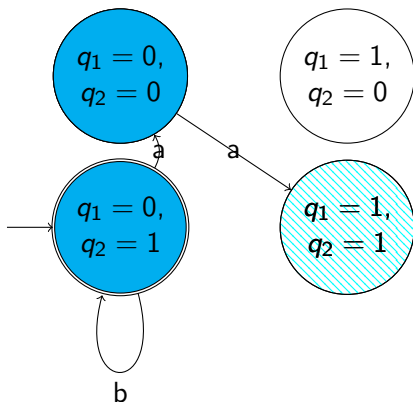


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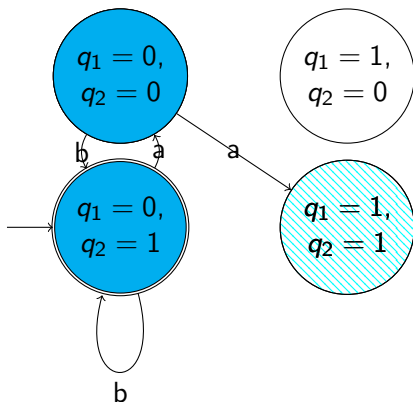


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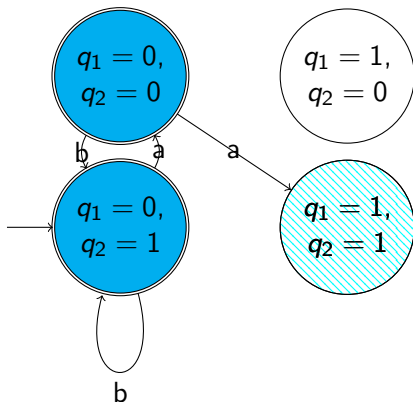


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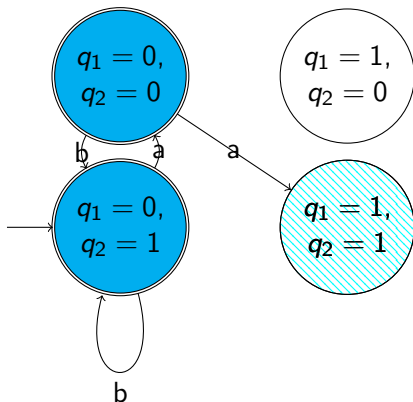


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And so on...

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# Concatenation of two $r$ -AFAs

Two  $r$ -AFAs:

$$A_1 = (Q_1, \Sigma, g_1, h_1, F_1), \quad A_2 = (Q_2, \Sigma, g_2, h_2, F_2)$$



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Target:  $r$ -AFA  $A = (Q, \Sigma, g, h, F)$  with  $L(A) = L(A_1) \cdot L(A_2)$ .

# Concatenation of two r-AFAs: Idea

- Zacatecas



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Z●acatecas





# Concatenation of two r-AFAs: Idea

Za•catecas



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Za•catecas



•catecas



$A_1$ : Za

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Zac•atecas



c•atecas



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Zaca•tecas



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Zacat●ecas



cat●ecas



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Zacate•cas



cate•cas



$A_1$ : Za

e•cas



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Zacate • cas



cate • cas



$A_1$ : Za

e • cas



$A_1$ : Zacat

• cas



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Zacatec●as



catec●as



$A_1$ : Za

eco●as



$A_1$ : Zacat

co●as



$A_1$ : Zacate

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Zacateca●s



cateca●s



$A_1$ : Za

eca●s



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Each subset  $x \in 2^{Q_2}$  is associated to a state  $p_x$ .

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$A_1$ : Zacat

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$$h(v) = 1 \Leftrightarrow \exists x \in [0, 2^m - 1]. \underbrace{v_{n+x}}_{\rightsquigarrow p_x} = 1 \wedge h_2(x) = 1$$



$A_1$ : Zacat

## Concatenation of two r-AFAs: $g$ on the first $n$ states

$A$  has to run  $A_1$  on the whole input word without any possibility of interruption:

$$g(a, v)|_{Q_1} = g_1(a, v|_{Q_1})$$



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Copies of  $A_2$  should work parallel on the states  $p_k$  ( $k \geq 0$ )



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formally:

For all  $k \geq 0, k \neq f_2$

$$g(p_k, a, v) = 1 \Leftrightarrow \exists j \in [0, 2^m - 1]. v_{n+j} = 1 \wedge g_2(a, j) = k$$

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Formally:

$$g(p_{f_2}, a, v) = 1 \quad \Leftrightarrow \quad (\exists j \in [0, 2^m - 1]. v_{n+j} = 1 \wedge g_2(a, j) = f_2) \\ \vee h_1(g(a, v)|_{Q_1}) = 1$$

## Concatenation of two r-AFAs

Then  $L(A) = L(A_1) \cdot L(A_2)$ .



# Sources

## Literature:

- ▶ Efficient implementation of regular languages using reversed alternating finite automata, K. Salomaa, X. Wu, S. Yu, Theoretical Computer Science, Elsevier, 17 January 2000
- ▶ Implementing Reversed Alternating Finite Automaton (r-AFA) Operations, S. Huerter, K. Salomaa, Xiuming Wu, S. Yu

# Sources

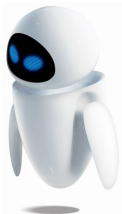
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- ▶ Efficient implementation of regular languages using reversed alternating finite automata, K. Salomaa, X. Wu, S. Yu, Theoretical Computer Science, Elsevier, 17 January 2000
- ▶ Implementing Reversed Alternating Finite Automaton (r-AFA) Operations, S. Huerter, K. Salomaa, Xiuming Wu, S. Yu

## Pictures:

- ▶  $A_1$ : Larry D. Moore CC BY-SA 3.0.
- ▶  $A_2$ : Disney/Pixar

Thank you!



## Additional operations: Union and intersection

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- ▶  $h = h_1 \vee h_2$  (union) resp.  $h = h_1 \wedge h_2$  (intersection).
- ▶  $F = F_1 \cup F_2$

## Additional operations: Complement

For the complement  $B$  of an AFA  $A$ , define  $h_B = \overline{h_A}$ .