Real-Time Systems

Lecture 15: The Universality Problem for TBA

2013-07-02

Dr. Bernd Westphal

Albert-Ludwigs-Universität Freiburg, Germany

Contents & Goals

Last Lecture:

- Timed Words and Languages [Alur and Dill, 1994]

This Lecture:

- **Educational Objectives:** Capabilities for following tasks/questions.
  - What's a TBA and what's the difference to (extended) TA?
  - What's undecidable for timed (Büchi) automata?
  - What's the idea of the proof?
- **Content:**
  - Timed Büchi Automata and timed regular languages [Alur and Dill, 1994].
  - The Universality Problem is undecidable for TBA [Alur and Dill, 1994]
  - Why this is unfortunate.
  - Timed regular languages are not everything.

Timed Büchi Automata

[Alur and Dill, 1994]

Recall: Timed Languages

Definition. A **time sequence** $\tau = \tau_1, \tau_2, \ldots$ is an infinite sequence of time values $\tau_i \in \mathbb{R}_0^+$, satisfying the following constraints:

(i) **Monotonicity**:
τ increases **strictly** monotonically, i.e. $\tau_i < \tau_{i+1}$ for all $i \geq 1$.

(ii) **Progress**: For every $t \in \mathbb{R}_0^+$, there is some $i \geq 1$ such that $\tau_i > t$.

Definition. A **timed word** over an alphabet Σ is a pair (σ, τ) where

- $\sigma = \sigma_1, \sigma_2, \cdots \in \Sigma^\omega$ is an infinite word over Σ, and
- τ is a time sequence.

Definition. A **timed language** over an alphabet Σ is a set of timed words over Σ.

Recall:

Example: Timed Language

Timed word over alphabet Σ: a pair (σ, τ) where

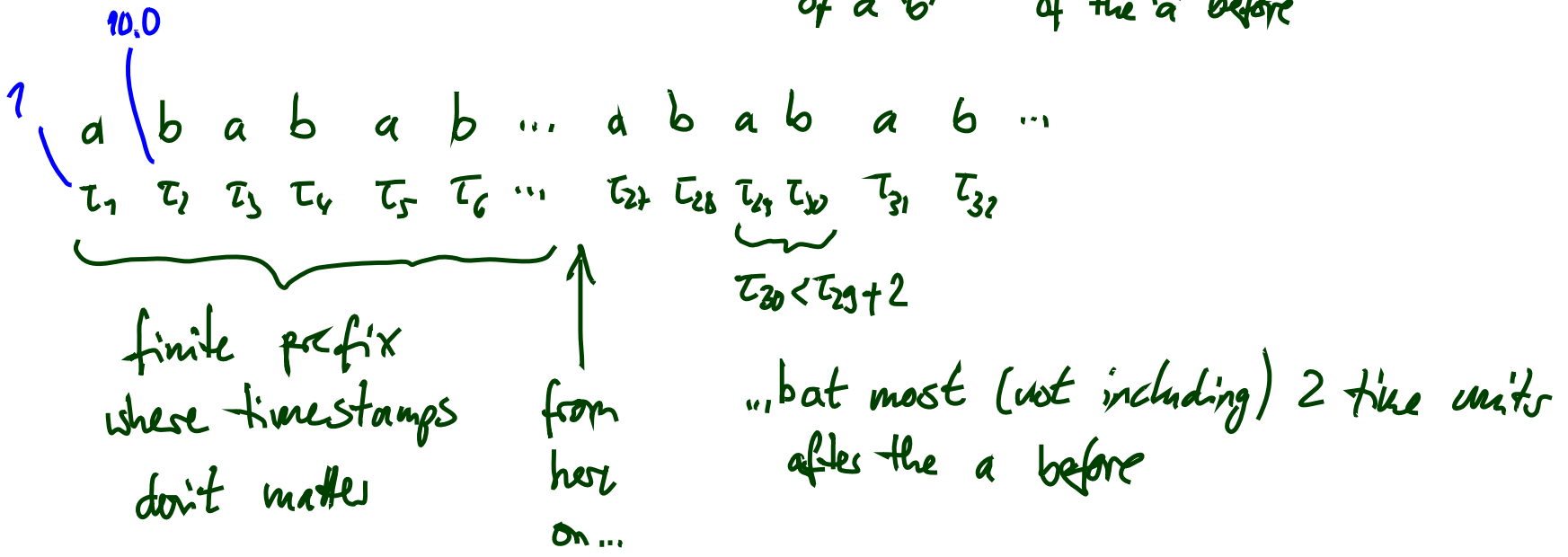
- $\sigma = \sigma_1, \sigma_2, \ldots$ is an infinite word over Σ, and
- τ is a time sequence (strictly (!) monotonic, non-Zeno).

a could be 'system beeps'
b could be 'system flashes light'

$$L_{crt} = \{((ab)^\omega, \tau) \mid \exists\, i\ \forall\, j \geq i : (\tau_{2j} < \tau_{2j-1} + 2)\}$$

timestamp of a 'b'

timestamp of the 'a' before



Timed Büchi Automata

Definition. The set $\Phi(X)$ of **clock constraints** over X is defined inductively by

$$\delta ::= x \leq c \mid c \leq x \mid \neg\delta \mid \delta_1 \wedge \delta_2$$

where $x \in X$ and $c \in \mathbb{Q}$ is a rational constant.

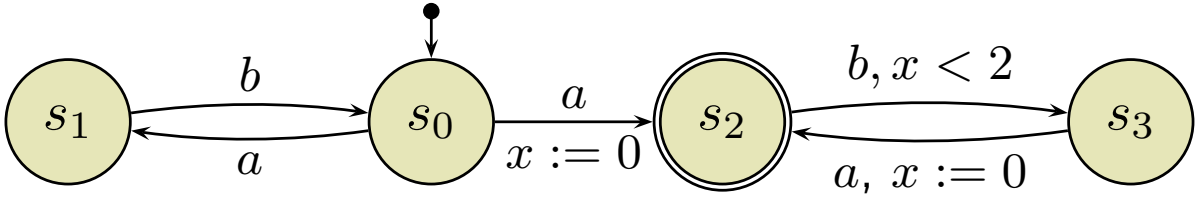
Definition. A **timed Büchi automaton** (TBA) $\mathcal{A}$ is a tuple $(\Sigma, S, S_0, X, E, F)$, where

- Σ is an alphabet,
- S is a finite set of states, $S_0 \subseteq S$ is a set of start states,
- X is a finite set of clocks, and
- $E \subseteq S \times S \times \Sigma \times 2^X \times \Phi(X)$ gives the set of transitions.

  An edge $(s, s', a, \lambda, \delta)$ represents a transition from state s to state s' on input symbol a. The set $\lambda \subseteq X$ gives the clocks to be reset with this transition, and δ is a clock constraint over X.
- $F \subseteq S$ is a set of **accepting states**.

Example: TBA

$$\mathcal{A} = (\Sigma, S, S_0, X, E, F)$$
$$(s, s', a, \lambda, \delta) \in E$$



$\Sigma = \{a, b\}$

$S = \{s_0, \ldots, s_3\}$

$S_0 = \{s_0\}$

$X = \{x\}$

$E = \{(s_2, s_3, b, \emptyset, x<2), \ldots\}$

$F = \{s_2\}$

(Accepting) TBA Runs

Definition. A **run** r, denoted by $(\bar{s}, \bar{\nu})$, of a TBA $(\Sigma, S, S_0, X, E, F)$ over a timed word (σ, τ) is an **infinite** sequence of the form

$$r : \langle s_0, \nu_0 \rangle \xrightarrow[\tau_1]{\sigma_1} \langle s_1, \nu_1 \rangle \xrightarrow[\tau_2]{\sigma_2} \langle s_2, \nu_2 \rangle \xrightarrow[\tau_3]{\sigma_3} \dots$$

with $s_i \in S$ and $\nu_i : X \to \mathbb{R}_0^+$, satisfying the following requirements:

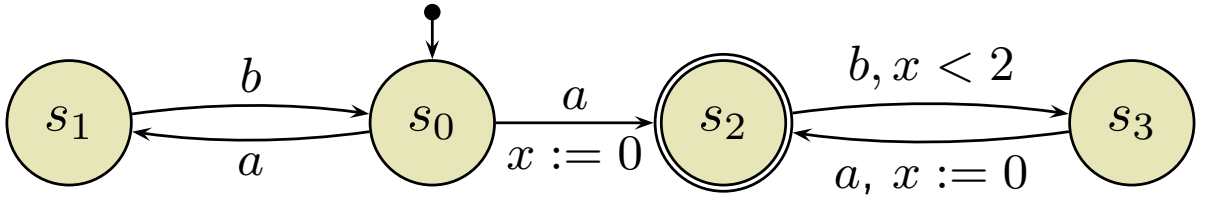
- **Initiation**: $s_0 \in S_0$ and $\nu(x) = 0$ for all $x \in X$.
- **Consecution**: for all $i \geq 1$, there is an edge in E of the form $(s_{i-1}, s_i, \sigma_i, \lambda_i, \delta_i)$ such that
  - $(\nu_{i-1} + (\tau_i - \tau_{i-1}))$ satisfies δ_i and
  - $\nu_i = (\nu_{i-1} + (\tau_i - \tau_{i-1}))[\lambda_i := 0]$.

delay between τ_{i-1} and τ_i

time shift (as before)

Example: TBA

$$\mathcal{A} = (\Sigma, S, S_0, X, E, F)$$
$$(s, s', a, \lambda, \delta) \in E$$



(σ, τ) = a b a b a ...
1.0 3.0 4.5 10.0 17.0 ...

τ_4
$\{x \mapsto 0\} + (10.0 - 0)$

r: $\langle s_0, x=0\rangle \xrightarrow[1.0]{a} \langle s_1, x=1.0\rangle \xrightarrow[3.0]{b} \langle s_0, x=3.0\rangle$

TBA are non-det. in general

$\langle s_2, x=0\rangle \xrightarrow{b} \langle s_3, x=3\rangle$ (3.0)

automaton "gets stuck" here — this is not a word

(Accepting) TBA Runs

Definition. A **run** r, denoted by $(\bar{s}, \bar{\nu})$, of a TBA $(\Sigma, S, S_0, X, E, F)$ over a timed word (σ, τ) is an **infinite** sequence of the form

$$r : \langle s_0, \nu_0 \rangle \xrightarrow[\tau_1]{\sigma_1} \langle s_1, \nu_1 \rangle \xrightarrow[\tau_2]{\sigma_2} \langle s_2, \nu_2 \rangle \xrightarrow[\tau_3]{\sigma_3} \ldots$$

with $s_i \in S$ and $\nu_i : X \to \mathbb{R}_0^+$, satisfying the following requirements:

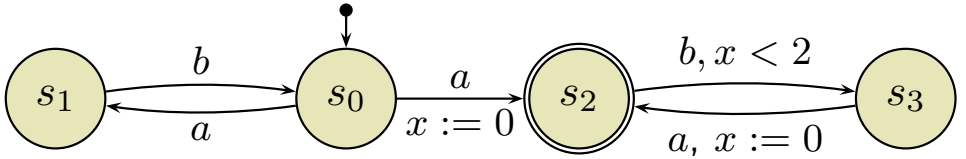
- **Initiation**: $s_0 \in S_0$ and $\nu(x) = 0$ for all $x \in X$.
- **Consecution**: for all $i \geq 1$, there is an edge in E of the form $(s_{i-1}, s_i, \sigma_i, \lambda_i, \delta_i)$ such that
  - $(\nu_{i-1} + (\tau_i - \tau_{i-1}))$ satisfies δ_i and
  - $\nu_i = (\nu_{i-1} + (\tau_i - \tau_{i-1}))[\lambda_i := 0]$.

The set $inf(r) \subseteq S$ consists of those states $s \in S$ such that $s = s_i$ for infinitely many $i \geq 0$.

Definition. A run $r = (\bar{s}, \bar{\nu})$ of a TBA over timed word (σ, τ) is called (an) **accepting** (run) if and only if $inf(r) \cap F \neq \emptyset$.

Example: (Accepting) Runs

$r : \langle s_0, \nu_0 \rangle \xrightarrow[\tau_1]{\sigma_1} \langle s_1, \nu_1 \rangle \xrightarrow[\tau_2]{\sigma_2} \langle s_2, \nu_2 \rangle \xrightarrow[\tau_3]{\sigma_3} \ldots$ initial and $(s_{i-1}, s_i, \sigma_i, \lambda_i, \delta_i) \in E$, s.t. $(\nu_{i-1} + (\tau_i - \tau_{i-1})) \models \delta_i, \nu_i = (\nu_{i-1} + (\tau_i - \tau_{i-1}))[\lambda_i := 0]$. Accepting iff $inf(r) \cap F \neq \emptyset$.



Timed word: $(a, 1), (b, 2), (a, 3), (b, 4), (a, 5), (b, 6), \ldots$

- Can we construct **any run**? Is it accepting?

$\langle s_0, 0 \rangle \xrightarrow[1]{a} \langle s_2, 0 \rangle \xrightarrow[2]{b} \langle s_3, 1 \rangle \xrightarrow[3]{a} \langle s_2, 0 \rangle \xrightarrow[4]{b} \langle s_3, 1 \rangle \cdots$

$inf(r) = \{s_2, s_3\}$

$inf(r) \cap F = \{s_2, s_3\} \cap \{s_2\} = \{s_2\} \neq \emptyset$

- Can we construct a **non-run** (get stuck)?

NO

- Can we construct a **(non-)accepting run**?

$r' : \langle s_0, 0 \rangle \xrightarrow[1]{a} \langle s_1, 1 \rangle \xrightarrow[2]{b} \langle s_0, 2 \rangle \xrightarrow[3]{a} \langle s_1, 3 \rangle \cdots$

$inf(r') = \{s_0, s_1\}$

The Language of a TBA

Definition. For a TBA $\mathcal{A}$, the **language** $L(\mathcal{A})$ of timed words it accepts is defined to be the set

$$\{(\sigma, \tau) \mid \mathcal{A} \text{ has an accepting run over } (\sigma, \tau)\}.$$

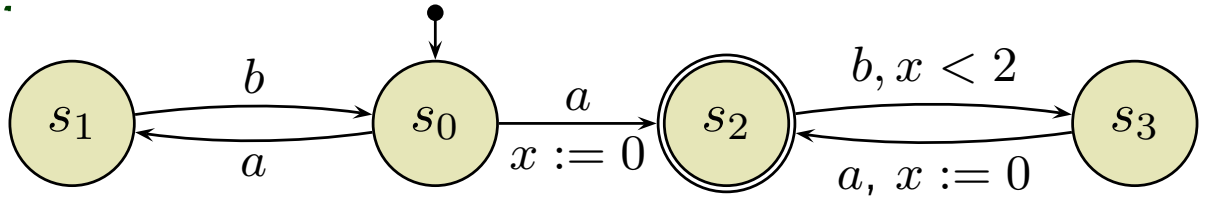
For short: $L(\mathcal{A})$ is the **language of** $\mathcal{A}$.

Definition. A timed language L is a **timed regular language** if and only if $L = L(\mathcal{A})$ for **some** TBA $\mathcal{A}$.

Example: Language of a TBA

$$L(\mathcal{A}) = \{(\sigma, \tau) \mid \mathcal{A} \text{ has an accepting run over } (\sigma, \tau)\}.$$

$\mathcal{A}$:



Claim:

$$L(\mathcal{A}) = L_{crt}\ (= \{((ab)^\omega, \tau) \mid \exists\, i\ \forall\, j \geq i : (\tau_{2j} < \tau_{2j-1} + 2)\})$$

- $L_{crt} \subseteq L(\mathcal{A})$: pick some $(\sigma,\tau) \in L_{crt}$. Construct an accepting run of $\mathcal{A}$.
- $L(\mathcal{A}) \subseteq L_{crt}$: pick some $(\sigma,\tau) \in L(\mathcal{A})$. Then there is an accepting run (s,ν) over (σ,τ).

Question: Is L_{crt} timed regular or not?

The Universality Problem is Undecidable for TBA

[Alur and Dill, 1994]

The Universality Problem

- **Given:** A TBA $\mathcal{A}$ over alphabet Σ.
- **Question:** Does $\mathcal{A}$ accept all timed words over Σ?

  In other words: Is $L(\mathcal{A}) = \{(\sigma, \tau) \mid \sigma \in \Sigma^\omega, \tau \text{ time sequence}\}$.

$\Sigma = \{a, b, c\}$

$\mathcal{A}$: 

... is universal

The Universality Problem

- **Given:** A TBA $\mathcal{A}$ over alphabet Σ.
- **Question:** Does $\mathcal{A}$ accept all timed words over Σ?

  In other words: Is $L(\mathcal{A}) = \{(\sigma, \tau) \mid \sigma \in \Sigma^\omega, \tau \text{ time sequence}\}$.

Theorem 5.2. The problem of deciding whether a timed automaton over alphabet Σ accepts all timed words over Σ is Π^1_1-hard.

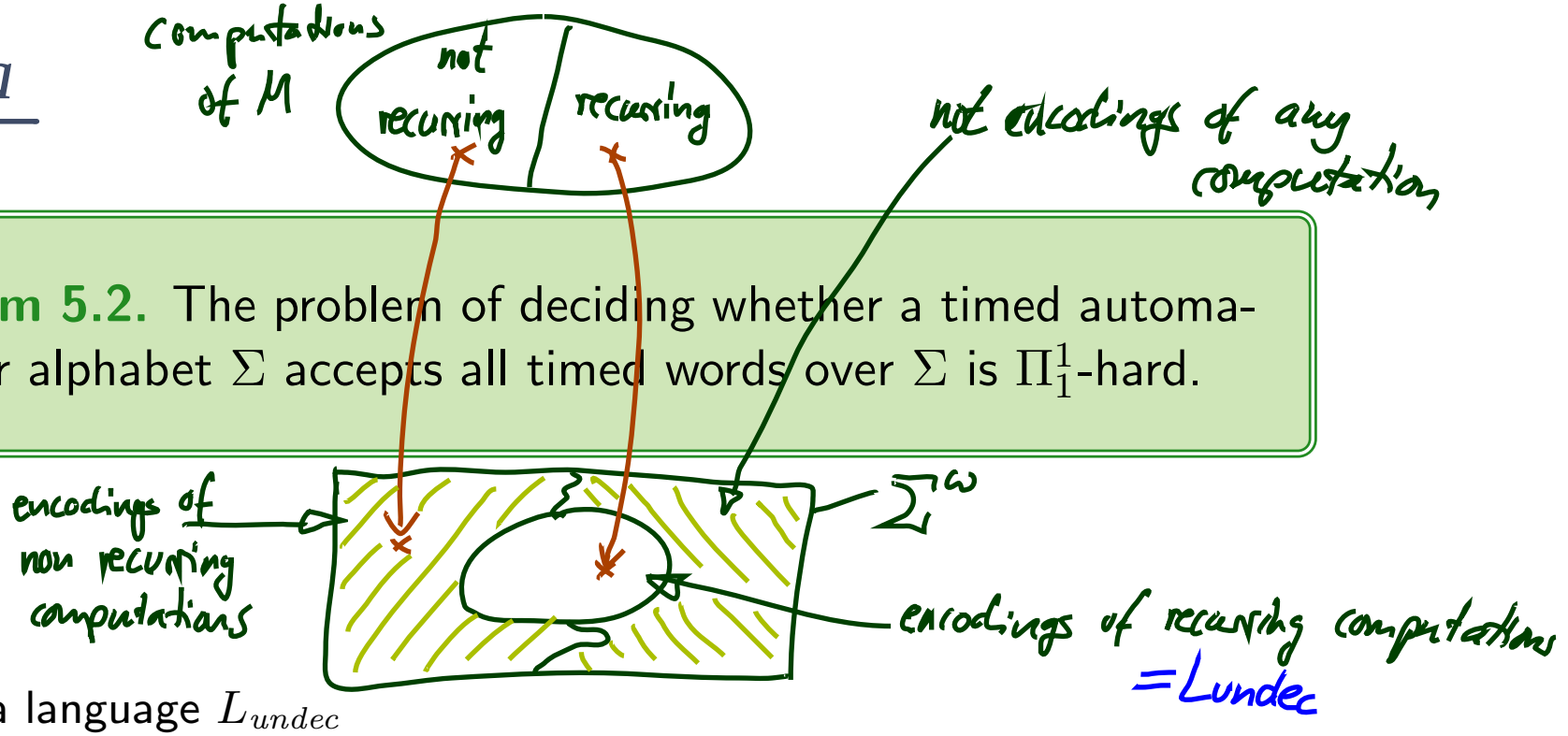
("The class Π^1_1 consists of highly undecidable problems, including some nonarithmetical sets (for an exposition of the analytical hierarchy consult, for instance [Rogers, 1967].)

Recall: With classical Büchi Automata (untimed), this is different:

- Let $\mathcal{B}$ be a Büchi Automaton over Σ.
- $\mathcal{B}$ is universal if and only if $\overline{L(\mathcal{B})} = \emptyset$.
- $\mathcal{B}'$ such that $L(\mathcal{B}') = \overline{L(\mathcal{B})}$ is effectively computable.
- Language emptyness is decidable for Büchi Automata.

complement in Σ^ω

Proof Idea



Theorem 5.2. The problem of deciding whether a timed automaton over alphabet Σ accepts all timed words over Σ is Π^1_1-hard.

Proof Idea:

- Consider a language L_{undec} which consists of the **recurring** computations of a **2-counter machine** M.
- Construct a TBA $\mathcal{A}$ from M which accepts the complement of L_{undec}, i.e. with

$$L(\mathcal{A}) = \overline{L_{undec}}.$$

- Then $\mathcal{A}$ is universal if and only if L_{undec} is empty...

  ...which is the case if and only if M **doesn't have** a recurring computation.

Once Again: Two Counter Machines (Different Flavour)

A **two-counter machine** M

- has two **counters** C, D and
- a finite **program** consisting of n instructions.
- An **instruction increments or decrements** one of the counters, or **jumps**, here even non-deterministically.

e.g.
1: inc D; goto 2
2: inc C; goto 1,3
3: dec D; if (D=0) goto 1 else goto 4
4: inc D; goto 1,2

e.g.

- A **configuration** of M is a triple $\langle i, c, d\rangle$:

  program counter $i \in \{1, \ldots, n\}$, values $c, d \in \mathbb{N}_0$ of C and D.

- A **computation** of M is an infinite consecutive sequence

$$\langle 1, 0, 0\rangle = \langle i_0, c_0, d_0\rangle, \langle i_1, c_1, d_1\rangle, \langle i_2, c_2, d_2\rangle, \ldots$$

  that is, $\langle i_{j+1}, c_{j+1}, d_{j+1}\rangle$ is a result executing instruction i_j at $\langle i_j, c_j, d_j\rangle$.

<1,0,0>, <2,0,1>, <3,1,1>, ...

A computation of M is called **recurring** iff $i_j = 1$ for infinitely many $j \in \mathbb{N}_0$.

Step 1: The Language of Recurring Computations

- Let M be a 2CM with n instructions.

Wanted: A timed language L_{undec} (over some alphabet) representing exactly the recurring computations of M.
(In particular s.t. $L_{undec} = \emptyset$ if and only if M has no recurring computation.)

- Choose $\Sigma = \{b_1, \ldots, b_n, a_1, a_2\}$ as alphabet.
- We represent a configuration $\langle i, c, d \rangle$ of M by the sequence

$$b_i \underbrace{a_1 \ldots a_1}_{c \text{ times}} \underbrace{a_2 \ldots a_2}_{d \text{ times}} = b_1 a_1^c a_2^d$$

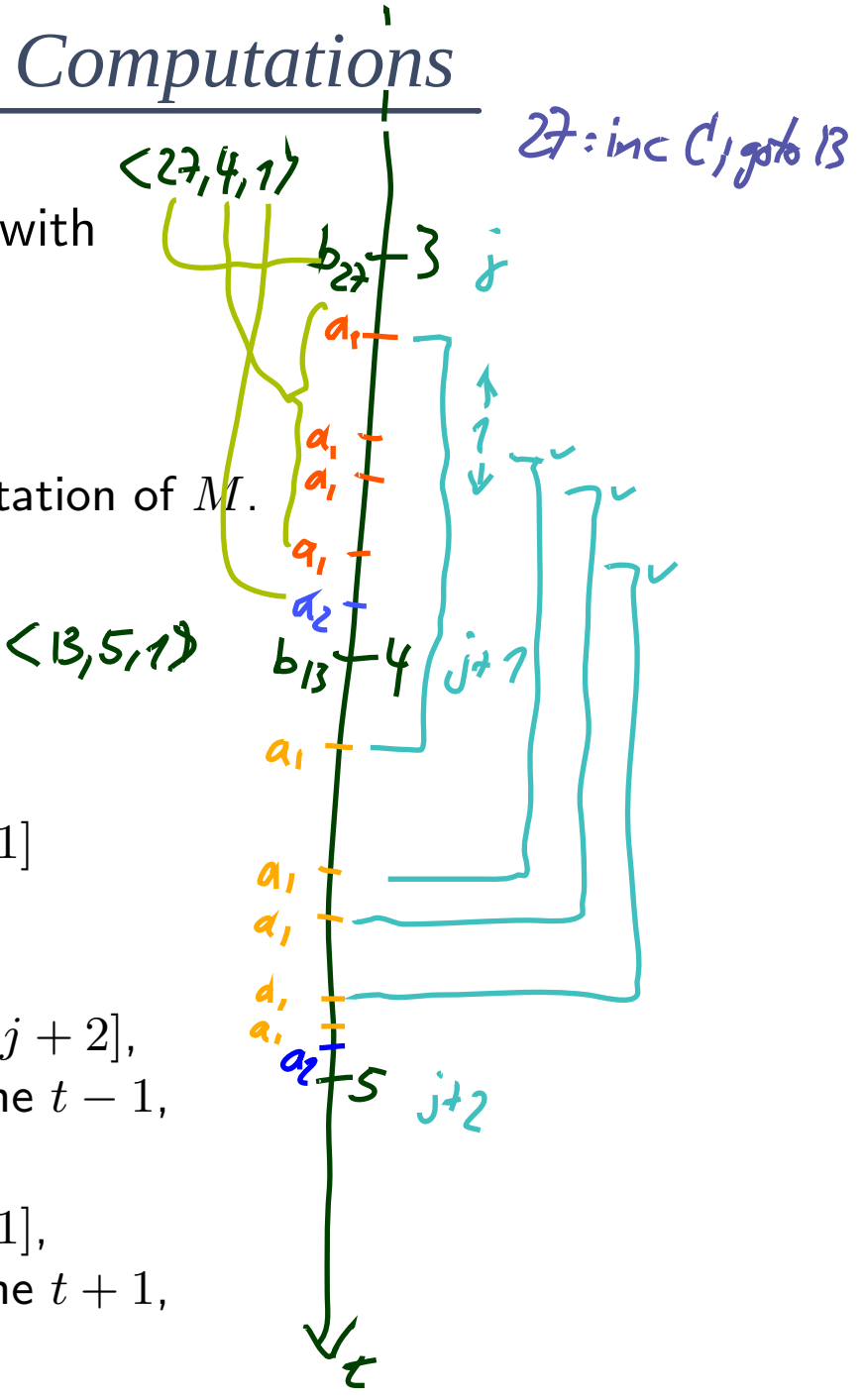
Step 1: The Language of Recurring Computations

Let L_{undec} be the set of the timed words (σ, τ) with

- σ is of the form $b_{i_1} a_1^{c_1} a_2^{d_1} b_{i_2} a_1^{c_2} a_2^{d_2} \ldots$
- $\langle i_1, c_1, d_1 \rangle, \langle i_2, c_2, d_2 \rangle, \ldots$ is a recurring computation of M.

- For all $j \in \mathbb{N}_0$,
  - the time of b_{i_j} is j.
  - if $c_{j+1} = c_j$:
    for every a_1 at time t in the interval $[j, j+1]$
    there is an a_1 at time $t+1$,
  - if $c_{j+1} = c_j + 1$:
    for every a_1 at time t in the interval $[j+1, j+2]$,
    except for the last one, there is an a_1 at time $t-1$,
  - if $c_{j+1} = c_j - 1$:
    for every a_1 at time t in the interval $[j, j+1]$,
    except for the last one, there is an a_1 at time $t+1$,

  And analogously for the a_2's.



Step 2: Construct "Observer" for $\overline{L_{undec}}$

Wanted: A TBA $\mathcal{A}$ such that

$$L(\mathcal{A}) = \overline{L_{undec}},$$

i.e., $\mathcal{A}$ accepts a timed word (σ, τ) if and only if $(\sigma, \tau) \notin L_{undec}$.

Approach: What are the reasons for a timed word **not to be** in L_{undec}?

Recall: (σ, τ) is **in** L_{undec} if and only if:

- $\sigma = b_{i_1} a_1^{c_1} a_2^{d_1} b_{i_2} a_1^{c_2} a_2^{d_2}$
- $\langle i_1, c_1, d_1 \rangle, \langle i_2, c_2, d_2 \rangle, \ldots$
  is a recurring computation of M.
- the time of b_{i_j} is j,
- if $c_{j+1} = c_j$ $(= c_j + 1, = c_j - 1)$: $\ldots$

Step 2: Construct "Observer" for $\overline{L_{undec}}$

Wanted: A TBA $\mathcal{A}$ such that

$$L(\mathcal{A}) = \overline{L_{undec}},$$

i.e., $\mathcal{A}$ accepts a timed word (σ, τ) if and only if $(\sigma, \tau) \notin L_{undec}$.

Approach: What are the reasons for a timed word **not to be** in L_{undec}?

(i) The b_i at time $j \in \mathbb{N}$ is missing, or there is a spurious b_i at time $t \in]j, j+1[$.

(ii) The prefix of the timed word with times $0 \leq t < 1$ doesn't encode $\langle 1, 0, 0 \rangle$.

(iii) The timed word is not recurring, i.e. it has only finitely many b_1.

(iv) The configuration encoded in $[j+1, j+2[$ doesn't faithfully represent the effect of instruction b_j on the configuration encoded in $[j, j+1[$.

Plan: Construct a TBA $\mathcal{A}_0$ for case (i), a TBA $\mathcal{A}_{init}$ for case (ii), a TBA $\mathcal{A}_{recur}$ for case (iii), and one TBA $\mathcal{A}_i$ for each instruction for case (iv).

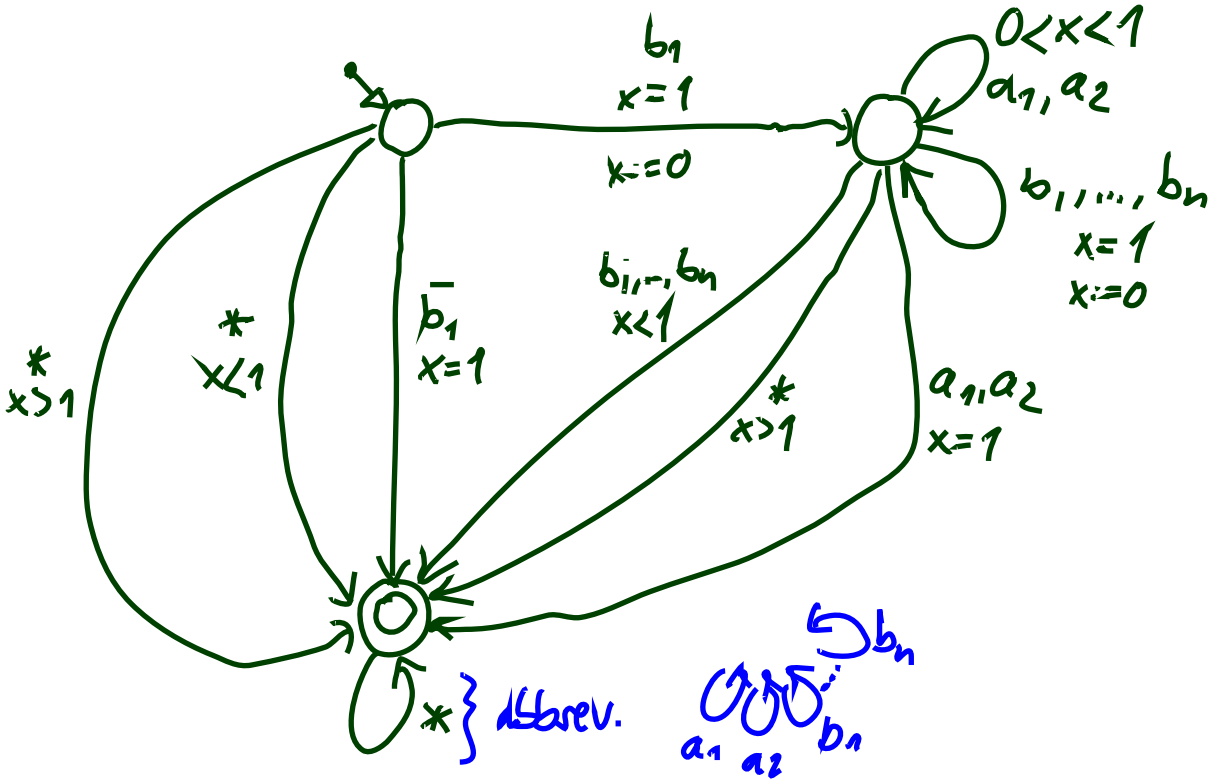
Then set

$$\mathcal{A} = \mathcal{A}_0 \cup \mathcal{A}_{init} \cup \mathcal{A}_{recur} \cup \bigcup_{1 \leq i \leq n} \mathcal{A}_i$$

Step 2.(i): Construct $\mathcal{A}_0$

(i) The b_i at time $j \in \mathbb{N}$ is missing, or there is a spurious b_i at time $t \in]j, j+1[$.

[Alur and Dill, 1994]: "It is easy to construct such a timed automaton."

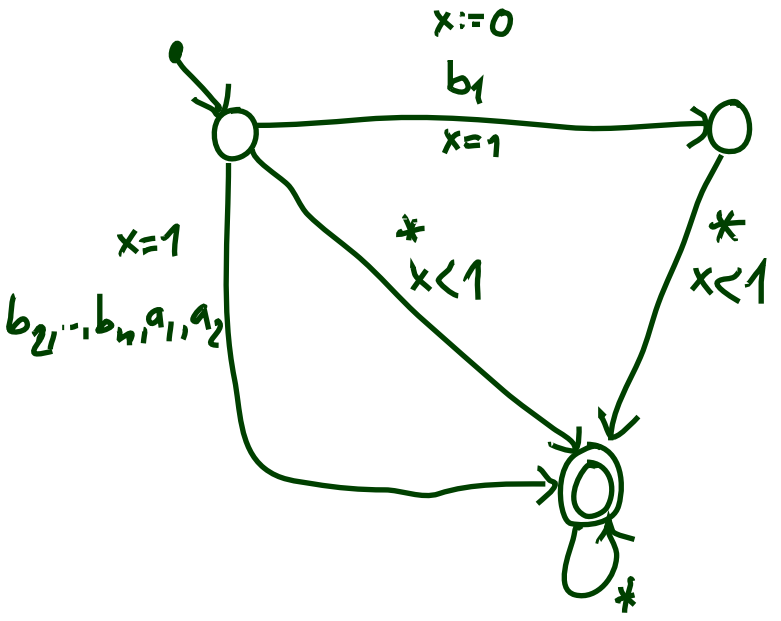


Step 2.(ii): Construct $\mathcal{A}_{init}$

(ii) The prefix of the timed word with times $0 \leq t < 1$ doesn't encode $\langle 1, 0, 0 \rangle$.

- It accepts

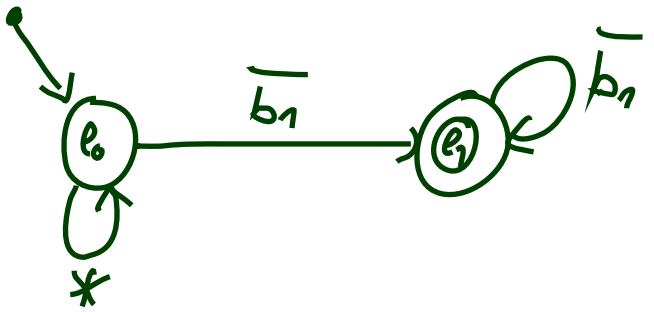
$$\{(\sigma_j, \tau_j)_{j \in \mathbb{N}_0} \mid (\sigma_0 \neq b_1) \vee (\tau_0 \neq 0) \vee (\tau_1 \neq 1)\}.$$



Step 2.(iii): Construct $\mathcal{A}_{recur}$

(iii) The timed word is not recurring, i.e. it has only finitely many b_i.

- $\mathcal{A}_{recur}$ accepts words with only finitely many b_i.



$b_1 b_2 b_3 \cdots b_1 \cdots b_1 \cdots b_1 b_2 b_3 b_2 b_3 \cdots$ ← no b_1

- $\ell_0 \ell_1 \ell_1 \ldots$ ↯ (no run)
- $\ell_0 \ell_0 \ell_0 \ldots$ $\ell_0 \cdots$ $\ell_0 \cdots$ (run, not accepting)
- $\ell_0 \ell_0 \ell_0 \cdots$ $\ell_0 \ell_2 \ell_2 \cdots$ (run, accepting) ↯ word is accepted

$b_1 b_2 b_3 \cdots$ $b_1 b_2 b_2 b_3 b_3 \cdots$ $b_1 b_2 \cdots$

$\ell_0 \cdots \ell_1 \cdots \ell_1 \ldots$ ↯

$\ell_0 \cdots$ $\ell_1 \cdots$ (no run)

(run, not acc.) ↯ word is not accepted

Step 2.(iv): Construct $\mathcal{A}_i$

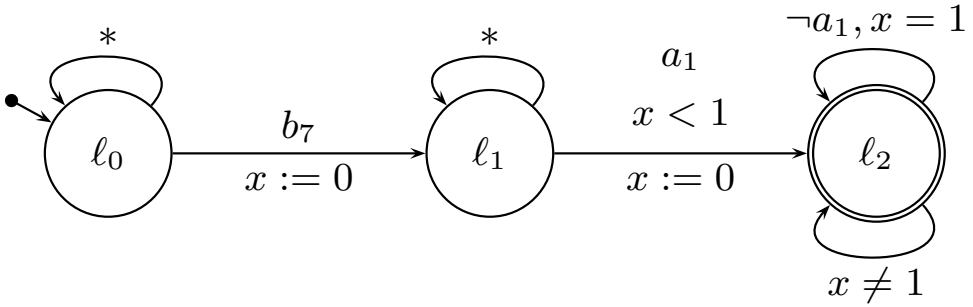
(iv) The configuration encoded in $[j+1, j+2[$ doesn't faithfully represent the effect of instruction b_i on the configuration encoded in $[j, j+1[$.

Example: assume instruction 7 is:

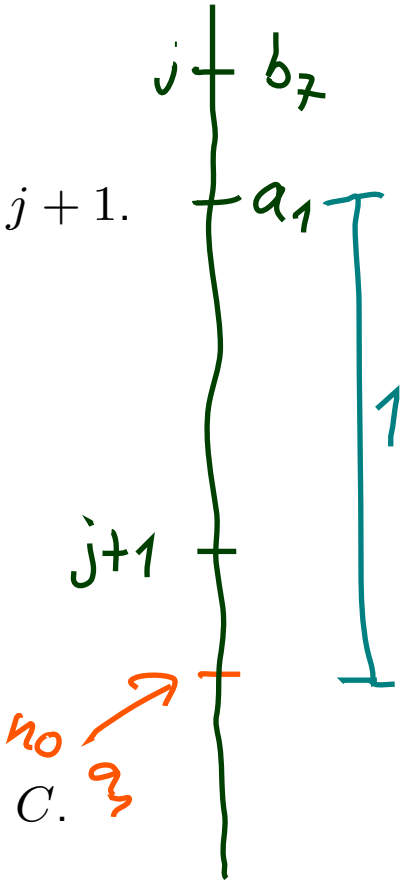
Increment counter D and jump non-deterministically to instruction 3 or 5.

Once again: stepwise. $\mathcal{A}_7$ is $\mathcal{A}_7^1 \cup \cdots \cup \mathcal{A}_7^6$.

- $\mathcal{A}_7^1$ accepts words with b_7 at time j but neither b_3 nor b_5 at time $j+1$. "Easy to construct."
- $\mathcal{A}_7^2$ is



- $\mathcal{A}_7^3$ accepts words which encode unexpected ~~Increment~~ of counter C.
- $\mathcal{A}_7^4, \ldots, \mathcal{A}_7^6$ accept words with missing increment of D.



Aha, And...?

Consequences: Language Inclusion

- **Given:** Two TBAs $\mathcal{A}_1$ and $\mathcal{A}_2$ over alphabet B.
- **Question:** Is $\mathcal{L}(\mathcal{A}_1) \subseteq \mathcal{L}(\mathcal{A}_2)$?

Possible applications of a decision procedure:

- Characterise the allowed behaviour as $\mathcal{A}_2$ and model the design as $\mathcal{A}_1$.
- Automatically check whether the behaviour of the design is a subset of the allowed behaviour.

- If **language inclusion** was decidable, then we could use it to decide universality of $\mathcal{A}$ by checking

$$\mathcal{L}(\mathcal{A}_{univ}) \subseteq \mathcal{L}(\mathcal{A})$$

where $\mathcal{A}_{univ}$ is **any** universal TBA (which is easy to construct).

Consequences: Complementation

- **Given:** A timed regular language W over B
  (that is, there is a TBA $\mathcal{A}$ such that $\mathcal{L}(\mathcal{A}) = W$).
- **Question:** Is $\overline{W}$ timed regular?

Possible applications of a decision procedure:

- Characterise the allowed behaviour as $\mathcal{A}_2$ and model the design as $\mathcal{A}_1$.
- Automatically construct $\mathcal{A}_3$ with $L(\mathcal{A}_3) = \overline{L(\mathcal{A}_2)}$ and check

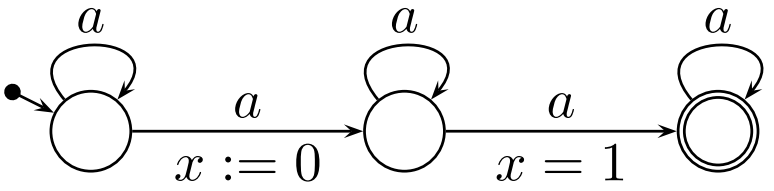
$$L(\mathcal{A}_1) \cap L(\mathcal{A}_3) = \emptyset,$$

  that is, whether the design has any non-allowed behaviour.
- Taking for granted that:
  - The intersection automaton is effectively computable.
  - The emptyness problem for Büchi automata **is decidable**.
    (Proof by construction of region automaton [Alur and Dill, 1994].)

Consequences: Complementation

- **Given:** A timed regular language W over B (that is, there is a TBA $\mathcal{A}$ such that $\mathcal{L}(\mathcal{A}) = W$).
- **Question:** Is $\overline{W}$ timed regular?
- If the class of timed regular languages were closed under **complementation**, "the complement of the inclusion problem is recursively enumerable. This contradicts the Π_1^1-hardness of the inclusion problem." [Alur and Dill, 1994]

A non-complementable TBA $\mathcal{A}$:



$$\mathcal{L}(\mathcal{A}) = \{(a^\omega, (t_i)_{i \in \mathbb{N}_0}) \mid \exists\, i \in \mathbb{N}_0\ \exists\, j > i : (t_j = t_i + 1)\}$$

Complement language:

$$\overline{\mathcal{L}(\mathcal{A})} = \{(a^\omega, (t_i)_{i \in \mathbb{N}_0}) \mid \text{no two } a \text{ are separated by distance } 1\}.$$

Beyond Timed Regular

Beyond Timed Regular

With clock constraints of the form

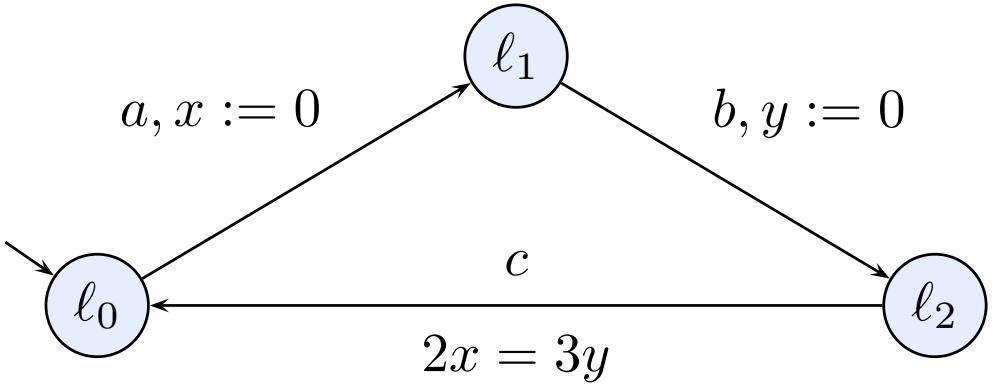
$$x + y \leq x' + y'$$

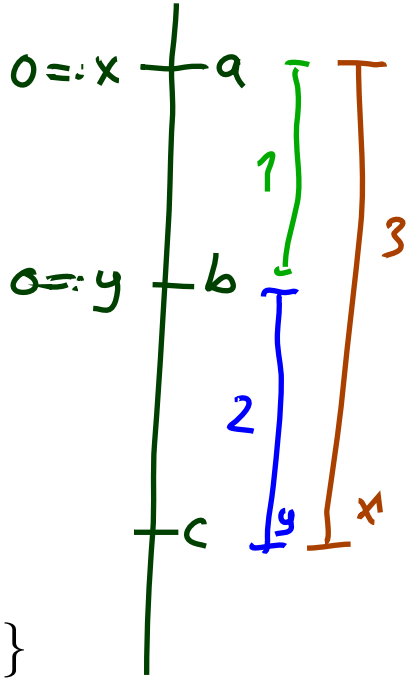
we can describe timed languages which are not timed regular.

In other words: more

- There are strictly timed languages than timed regular languages.
- There exists timed languages $\mathcal{B}$ such that there exists no $\mathcal{A}$ with $L(\mathcal{A}) = \mathcal{B}$.

Example:





$$\{((abc)^\omega, \tau) \mid \forall\, j.(\tau_{3j} - \tau_{3j-1}) = 2(\tau_{3j-1} - \tau_{3j-2})\}$$

References

References

[Alur and Dill, 1994] Alur, R. and Dill, D. L. (1994). A theory of timed automata. *Theoretical Computer Science*, 126(2):183–235.

[Olderog and Dierks, 2008] Olderog, E.-R. and Dierks, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.