

Formal Methods for C

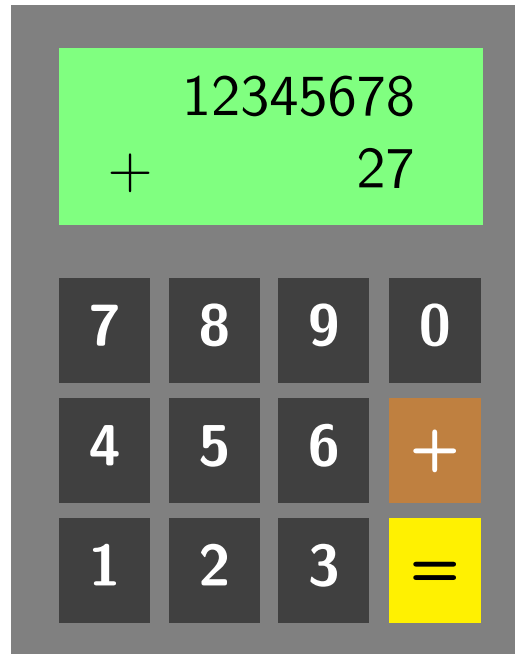
Seminar – Summer Semester 2014

Daniel Dietsch, Sergio Feo Arenis, Marius Greitschus, **Bernd Westphal**

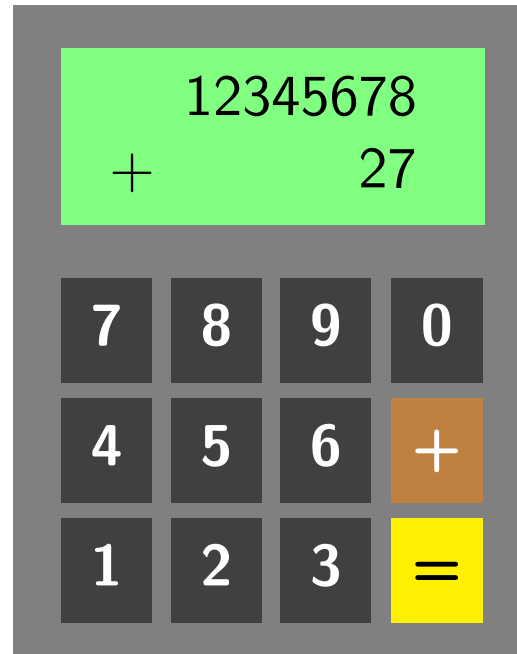
Formal Methods

Once Upon a Time...

Provably Correct vs. Testing: Pocket Calculator



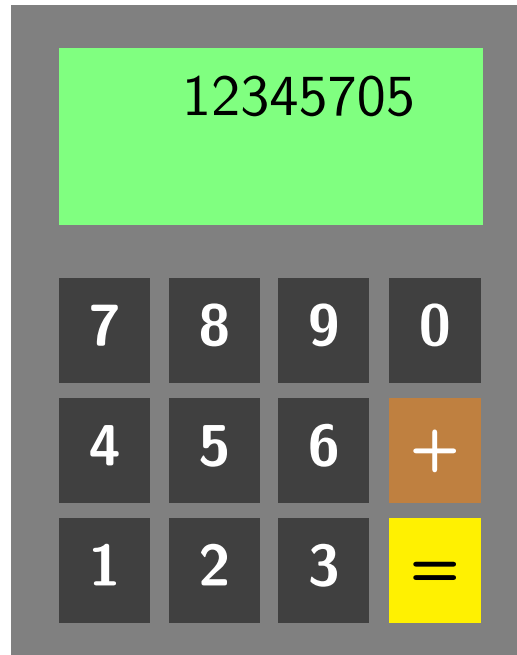
Provably Correct vs. Testing: Pocket Calculator



- Requirement:

If x , $+$, and y are displayed then after pressing **=**, the sum of x and y is displayed if $x + y$ has at most 8 digits, otherwise “-E-” is displayed.

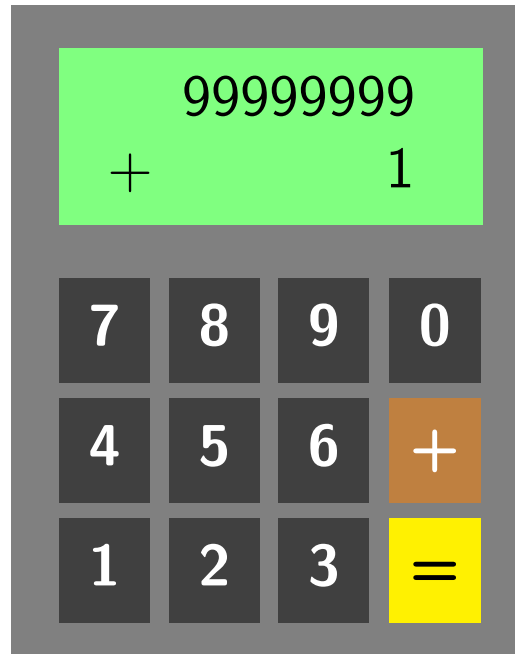
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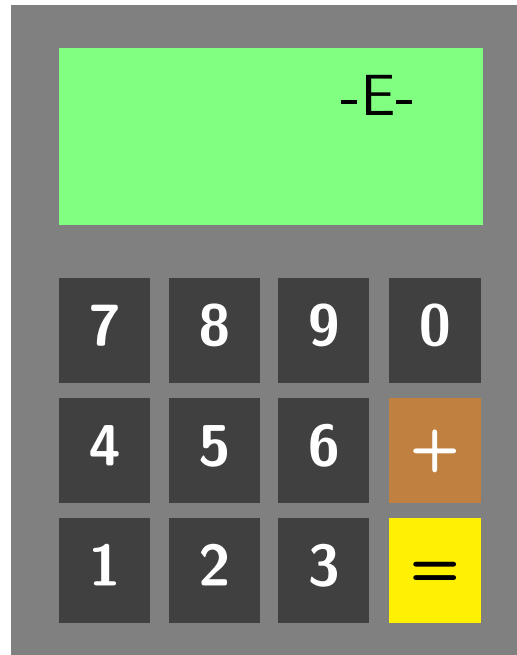
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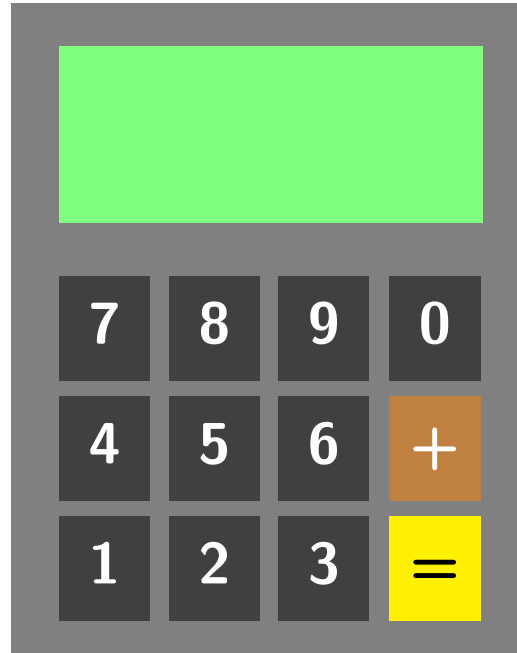
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If x , $+$, and y are displayed then after pressing **=**, the sum of x and y is displayed if $x + y$ has at most 8 digits, otherwise “-E-” is displayed.

Testing the Pocket Calculator



Test some representatives of “equivalence classes”:

- $n + 1$, n small,
- $n + m$, n small, m small (for non error),
- $n + m$, n big, m big (for non error),
- $n + m$, n huge, m small (for error),
- ...

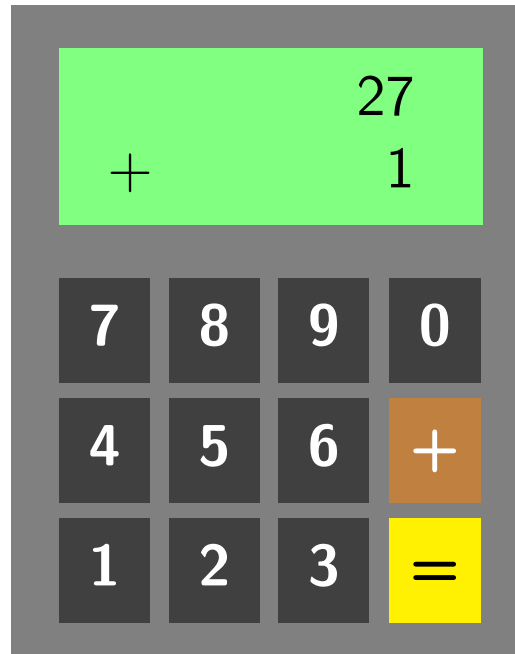
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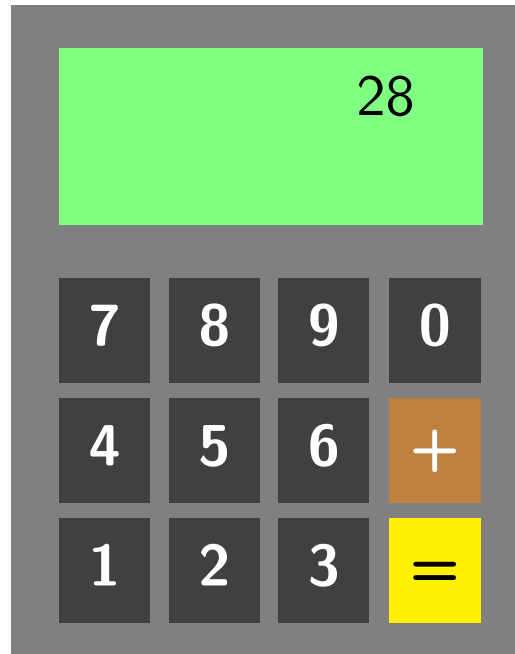
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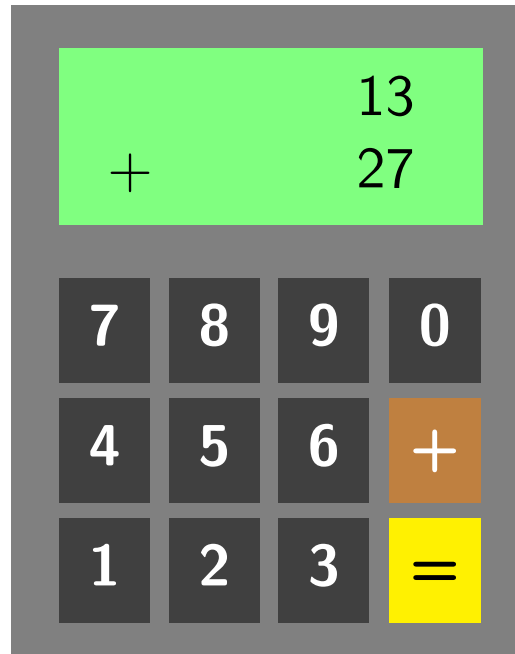
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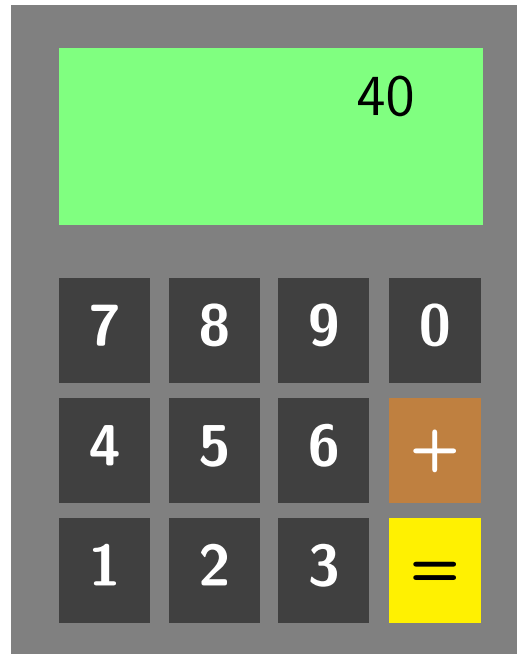
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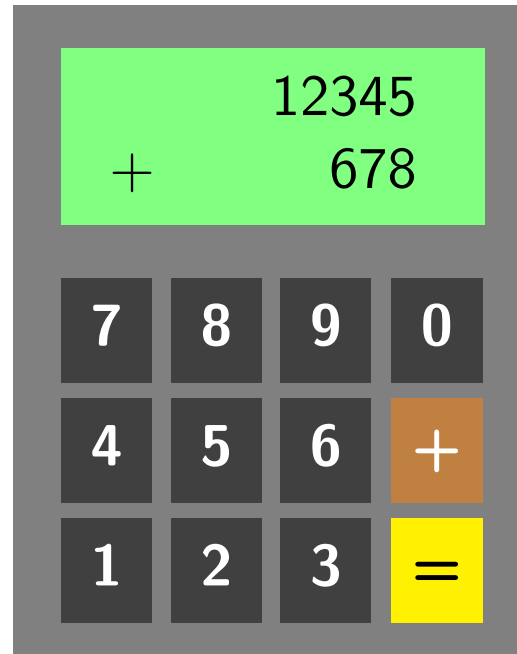
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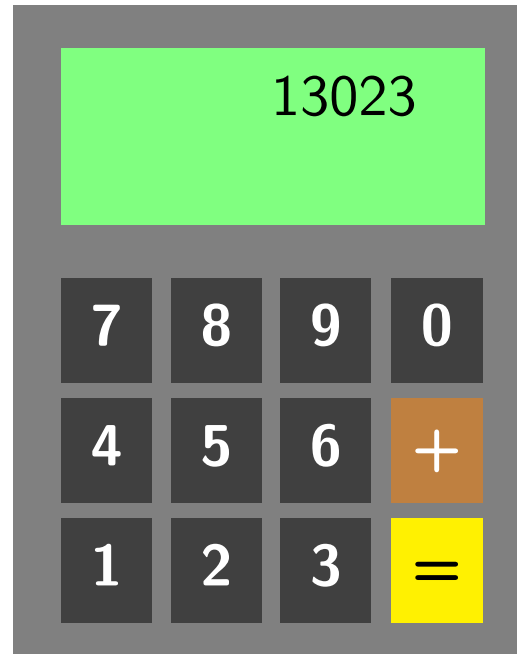
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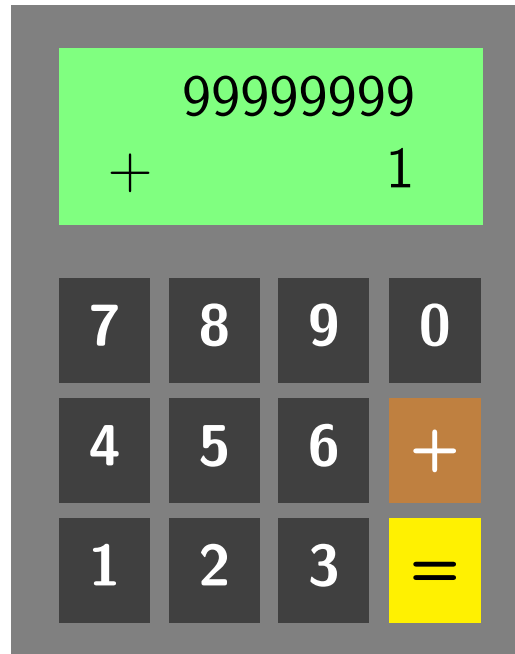
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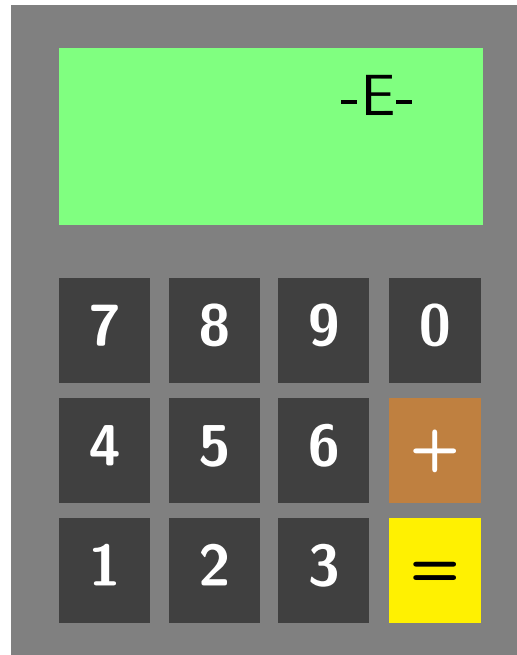
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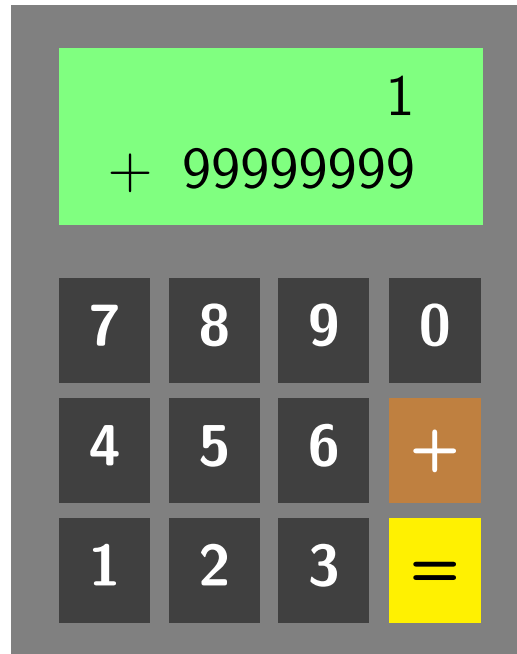
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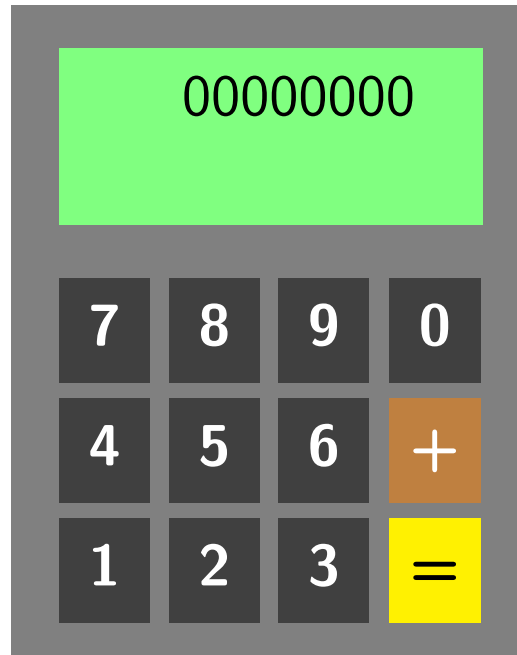
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Testing the Pocket Calculator: One More Try



Testing the Pocket Calculator: One More Try



- Oops...

Behind the Scenes: Test 999999999 + 1 Failed...

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1  int add( int x, int y )
2  {
3      if (y == 1) // be fast
4          return ++x;
5      else
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- **Tester:** “Fine, all tests passed!”

The Tests Revisited

With our test cases

- $27 + 1$,
- $13 + 27$,
- $12345 + 678$,
- $999999999 + 1$

we have

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we have

- 100% statement coverage,

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and still didn't spot the bug.

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To be sure, we'd need to test all (how many?) combinations – **impractical!**

What If We Need to Be Sure?

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2
3  int add( int x, int y )
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5
6
7
8
9
10     int r;
11
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14     else {
15         r = x + y;
16
17         if (r > DIGIT_8_MAX)
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19     }
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21
22     return r;
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```

What If We Need to Be Sure?

(i) A precise (formal) specification:

- x and y are non-negative 8-digit numbers:
 $0 \leq x < 10^8$
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(ii) A representation of the specification understood by a verification tool.

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(iii) A verification tool:

```
% check add.c
line 19: assertion violated
%
```

```
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3 int add( int x, int y )
4 {
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What If We Need to Be Sure?

- Fix and check the fixed version:

```
% check add.c
verification succeeded
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```

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- **How is this possible?**
- **Subject of the seminar!**

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- Alternative outcome:

```
% check add.c
out of memory
%
```

- None the wiser...

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Bottom Line: Formal Methods for C

A working definition for “formal methods for C”:

- (i) A precise, formal, mathematical **requirements specification**.
- (ii) An algorithm which is able to **prove or disprove** for a given piece of C code whether it satisfies the specification.
- (iii) At best: an implementation of that algorithm.

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- The requirements specification may upfront be wrong.
- The tool output may be interpreted in a wrong way.
- The tool may have bugs or run on buggy hardware.
- ...
- For production, the program may be compiled with a buggy compiler.
- ...

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- **Loss of health**: medical devices, ...
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Errors sometimes already avoided by formalising requirements – e.g. “Heartbleed” could possibly have been avoided if RFC 6520 stated

*A heartbeat protocol message is **valid** if and only if*

... \wedge M.payload_length = length(M.payload) \wedge ...

*Not **valid** messages **MUST** be discarded.*

The Seminar

Seminar...?

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- **Thread 1:** Literature research, what's the theory behind the tool?
- **Thread 2:** Get your hands dirty.
 - get acquainted with the tool on the VM (“Hi tool, nice to meet you!”)
 - reproduce and understand the tool provider's favourite example(s)
 - show one more property in that example,
find one more bug in that (possibly reasonably modified) example
 - see how the tool does on these three examples:
 - `scan_ushort()`
 - low battery monitor – programming task
 - a big example

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- **Thread 1:** Literature research, what's the theory behind the tool?
- **Thread 2:** Get your hands dirty.
- **Present:** Block-Seminar, 30 min. (?) presentation with
 - tool name, brief history, etc.
 - what are the tool's capabilities?
 - what's the theory behind the tool?
 - how did the tool perform on the examples?
 - conclusionand participation in discussion after talk.

Formalia

Grade: $r \cdot b \cdot (0.3 \cdot S + 0.7 \cdot T)$

- $r \in \{0, 1\}$: repeatability package* (RP) for favourite example
- $b \in \{0, 1\}$: low battery monitor, not obviously broken
- $S \in \{1.0, \dots, 4.0, 6.0\}$: talk structure
- $T \in \{1.0, \dots, 4.0, 6.0\}$: presentation (incl. RP for three examples)

Deadlines:

- 30.6.2014: “theory behind the tool” part of the talk
- 14.7.2014: talk structure
- **tba**: presentation

*: shell script, Makefile, etc. which produces the results reported on in the talk by running the chosen verification tool on the examples with necessary parameters etc.

Talk Structure

- Formal Methods for C Kickoff
 - Introduction, ca. 10 Slides
 - Formal Methods, ca. 3 Slides
 - Formalia, ca. 3 Slides

Talk Structure

- Formal Methods for C Kickoff
 - Introduction, ca. 10 Slides
 - Formal Methods, ca. 3 Slides
 - Formalia, ca. 3 Slides

No.

Talk Structure Example

- Formal Methods for C Kickoff

Goal: give sufficient information for semester planning regarding workload, i.e. sketch goals and content, fix requirements, discuss grading, agree on common language

- Introduction (ca. 10 Slides)

Goal: point out difference between testing and verification

- little story on pocket calculator: show a bug which happens to be missed by tests
- give example for a proper formal requirement on pocket calculator, say how verification would be used given the C code

- Formal Methods (ca. 3 Slides)

Goal: agree on common understanding of “formal methods”, give outlook on motivation for their use and their limitations

- working definition: formal requirements, prove/disprove algorithm, tool
- limitations: e.g. bugs in checking tool
- benefits: increased confidence, maybe lower overall cost
- motivation: safety critical domain (transport, health, ...)

- Formalia (ca. 3 Slides)

Goal: agree on expected work, propose schedule and deadlines

- firstly the C seminar, then choose a tool
- then literature research and hands-on experience (two threads)
- hands-on experience: tool's favourite example and three given ones
- finally, block seminar; sketch expected content of talk
- clarify “structure” using bad/good example

Plan Proposal

- check the VM and the homepage for the offered tools/topics
- decide until next week: favourite (and second best) topic
- now: decide for meeting time(s) for introductory lecture
- next meeting: assign topics (and supervisor)

References

[ISO, 1999] ISO (1999). Programming languages – C. Technical Report ISO/IEC 9899:1999, ISO. Second edition, 1999-12-01.