

Real-Time Systems

Lecture 8: DC Properties II

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Contents & Goals

Last Lecture:

- DC Implementables

This Lecture:

- **Educational Objectives:** Capabilities for following tasks/questions.
- Facts: (un)decidability properties of DC in discrete/continuous time.
- What's the idea of the considered (un)decidability proofs?

Content:

- DC Implementables Cont'd
- RDC in discrete time
- Satisfiability and realizability from 0 is decidable for RDC in discrete time
- Undecidable problems of DC in continuous time

DC Implementables Cont'd

Recall: DC Implementables

- DC Implementables are special patterns of DC Standard Forms (due to A.P. Rau)
- Within one pattern,
 - $\pi, \pi_1, \dots, \pi_n, n \geq 0$, denote **phases of the same state variable** X_i .
 - φ denotes a state assertion not depending on X_i .
 - θ denotes a **rigid** term.

Initialisation:

$$\bigvee \pi \mid : true$$

Sequencing:

$$\pi \mid \longrightarrow \pi \vee \pi_1 \vee \dots \vee \pi_n$$

Progress:

$$\pi \mid \xrightarrow{\theta} \neg \pi$$

Synchronisation:

$$\pi \wedge \varphi \xrightarrow{\theta} \neg \pi$$

Recall: DC Implementables Cont'd

Bounded Stability:

$$\neg \pi \mid : \pi \wedge \varphi \xrightarrow{\leq \theta} \pi \vee \pi_1 \vee \dots \vee \pi_n$$

Unbounded Stability:

$$\neg \pi \mid : \pi \wedge \varphi \longrightarrow \pi \vee \pi_1 \vee \dots \vee \pi_n$$

Bounded initial stability:

$$\pi \wedge \varphi \mid \xrightarrow{\leq \theta_0} \pi \vee \pi_1 \vee \dots \vee \pi_n$$

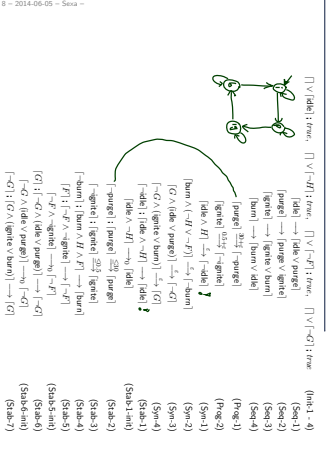
Unbounded initial stability:

$$\pi \wedge \varphi \mid \longrightarrow_0 \pi \vee \pi_1 \vee \dots \vee \pi_n$$

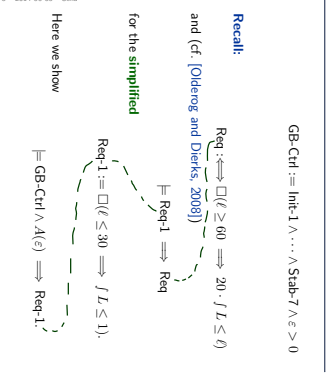
Recall: Control Automata

Model of Gas Burner controller as a system of four control automata:

- H : Boolean, representing **heat request**, (input)
- F : Boolean, representing **flame**, (input)
- C with $D(C) = \{\text{idle, purge, ignite, burn}\}$, representing the **controller**, (local)
- G : Boolean, representing **gas valve**, (output)

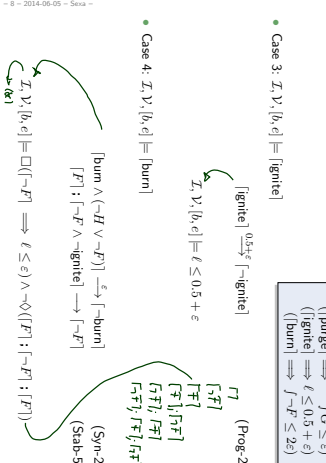


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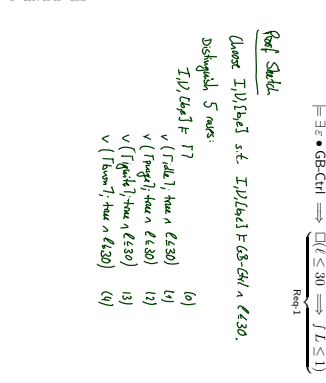
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Lemma 3.15 Cont'd



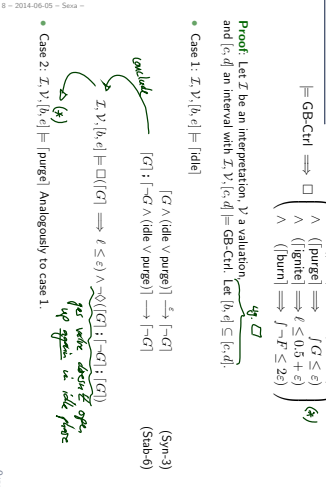
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Lemma 3.16



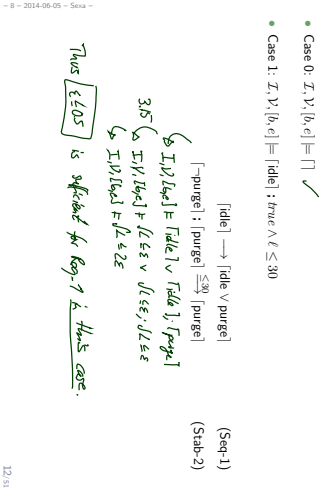
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Lemma 3.15



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Lemma 3.16 Cont'd



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Lemma 3.16 Cont'd

- Case 2: $\exists \gamma, |b, c| \models \text{burn} : \text{true} \wedge \ell \leq 30$

[burn] \rightarrow [burn \vee idle] (Seq-4)

$\hookrightarrow \text{INV}[\text{Inv}] \wedge (\text{burn} \vee \text{burn}) \vee \text{burn} \wedge \text{idle} \wedge \ell \leq 30$
 $\hookrightarrow \text{INV}[\text{Inv}] \wedge (\ell \leq 22 \vee \ell \leq 22 \wedge \ell \leq 22) \wedge \ell \leq 30$
 $\hookrightarrow \text{INV}[\text{Inv}] \wedge \ell \leq 22$
 Thus $\ell \leq 0.25$ sufficient for Req. 1 in this case.

Lemma 3.16 Cont'd

- Case 3: $\exists \gamma, |b, c| \models \text{ignite} : \text{true} \wedge \ell \leq 30$

[ignite] \rightarrow [ignite \vee burn] (Seq-3)

$\hookrightarrow \text{INV}[\text{Inv}] \wedge (\text{ignite} \vee \text{ignite}) \wedge \text{burn} \wedge \ell \leq 30$
 $\hookrightarrow \text{INV}[\text{Inv}] \wedge (\ell \leq 0.5 \vee \ell \leq 0.5 \wedge \ell \leq 0.5) \wedge \ell \leq 30$
 $\hookrightarrow \text{INV}[\text{Inv}] \wedge \ell \leq 0.5 + 0.5$
 So $\ell \leq 0.1$ sufficient in this case.

Lemma 3.16 Cont'd

- Case 4: $\exists \gamma, |b, c| \models \text{purge} : \text{true} \wedge \ell \leq 30$

[purge] \rightarrow [purge \vee ignite] (Seq-2)

$\hookrightarrow \text{INV}[\text{Inv}] \wedge \ell \leq 0.5 + 0.6$
 $\hookrightarrow \text{INV}[\text{Inv}] \wedge \ell \leq 1.1$
 Thus $\ell \leq 0.2$ is sufficient for Req. 1 in this case.

Correctness Result

Theorem 3.17.
 $\models (\text{GB-CH} \wedge \ell \leq \frac{1}{12}) \Rightarrow \text{Req}$



Discussion

- We used only

- Seq.1', Seq.2', Seq.3', Seq.4',
- Prog.2', Syn.2', Syn.3',
- Stab.2', Stab.5', Stab.6'.

What about

for instance? $\text{Prog.1} = \text{[purge]}^{30 \frac{1}{12}} \text{[purge]}$

Hint, these is the requirements (not coded down) that the system does something finally, eg get the heating going on require.

RDC in Discrete Time Cont'd

Restricted DC (RDC)

$$F := [P] \mid \neg F_1 \mid F_1 \vee F_2 \mid F_1 : F_2$$

where F is a state assertion, but with **boolean observables only**.

Note:

- No global variables, thus don't need γ .
- Comp & flux
- no f , no ℓ (in general)
- no predicates, no function symbols (in general)
- $\diamond F, \dots$!
- $\{ \dots \}$!

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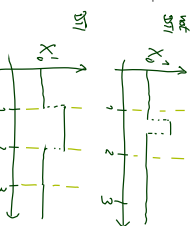
Discrete Time Interpretations

- An interpretation \mathcal{I} is called **discrete time interpretation** if and only if, for each state variable X ,

$$X_{\mathcal{I}} : \text{Time} \rightarrow \mathcal{D}(X)$$

with

- Time = \mathbb{R}_T^+ ,
- all discontinuities are in \mathbb{N}_0



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- Time = \mathbb{R}_T^+ ,
- all discontinuities are in \mathbb{N}_0 ,
- An interval $[b, c] \subset \text{Inv}$ is called **discrete** if and only if $k, c \in \mathbb{N}_0$.

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Discrete Time Interpretations

- An interpretation \mathcal{I} is called **discrete time interpretation** if and only if, for each state variable X ,

$$X_{\mathcal{I}} : \text{Time} \rightarrow \mathcal{D}(X)$$

$$\text{if we say } \mathcal{I}[k, c] \models [P] \text{ then } \int_b^c \ell(t) dt = (c-b) \wedge (c-b) > 0$$

$$\text{if } \int_b^c \ell(t) dt = (c-b)$$

- with
- Time = \mathbb{R}_T^+ ,
- all discontinuities are in \mathbb{N}_0 .

- An interval $[b, c] \subset \text{Inv}$ is called **discrete** if and only if $k, c \in \mathbb{N}_0$.

- We say (for a discrete time interpretation \mathcal{I} and a discrete interval $[b, c]$)

$$\mathcal{I}, [b, c] \models F_1 : F_2$$

- if and only if there exists $n_2 \in [b, c] \cap \mathbb{N}_0$ such that

$$\mathcal{I}, [b, n_2] \models F_1 \quad \text{and} \quad \mathcal{I}, [n_2, c] \models F_2$$

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Differences between Continuous and Discrete Time

- Let P be a state assertion.

	Continuous Time	Discrete Time
$\models^? ([P] : [P])$	✓	✓
$\Rightarrow [P]$	✓	✓
$\models^? [P] \Rightarrow ([P] : [P])$	✓	✗

only discrete variables are not bad here

- In particular, $\ell = 1 \iff (\top) \wedge \neg(\top) : (\top)$ (in discrete $\forall t \ell = 0$)

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Expressiveness of RDC

- $\ell = 1 \iff \llbracket \top \wedge \neg(\top) : (\top) \rrbracket$
- $\ell = 0 \iff \neg \top$
- true $\iff \ell = 0 \vee \neg(\ell = 0)$
- $fP = 0 \iff \neg \top \vee \ell = 0$
- $fP = 1 \iff (fP = 0) : (fP = 0)$
- $fP = k+1 \iff (fP = k) : (fP = k)$
- $fP \geq k \iff (fP = k) : fP = k$
- $fP > k \iff fP \geq k+1$
- $fP \leq k \iff \neg(fP > k)$
- $fP < k \iff fP \leq k-1$

so still $\diamond F := \text{true} \vee \neg \text{true}$ in RDC

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Theorem 3.6.
The satisfiability problem for RDC with discrete time is decidable.

Theorem 3.9.
The realisability problem for RDC with discrete time is decidable.

References

[Chaochen and Hansen, 2004] Chaochen, Z. and Hansen, M. R. (2004). *Duration Calculus: A Formal Approach to Real-Time Systems*. Monographs in Theoretical Computer Science. Springer-Verlag. An EATCS Series.
[Olderog and Dierks, 2008] Olderog, E.-R. and Dierks, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.

RDC formula F .

$$\begin{array}{ccccc} \top & & \perp & & \perp \\ \textcircled{0} \text{ \{ \textit{initiale} \} } & \Leftrightarrow & \textcircled{0} \text{ \{ \textit{endbeding} \} } & & \textcircled{0} \\ \text{RDC} \geq \text{RDC} & \Rightarrow & \text{RDC} & & \text{RDC} \\ \text{language} & & \text{word} & & \text{word} \end{array}$$

$\Sigma^* \geq \Sigma^*$
 $\Sigma^* \geq \Sigma^*$
 $\Sigma^* \geq \Sigma^*$

- $\text{RDC} = \emptyset \Rightarrow \top$ not SAT
- $\text{RDC} \neq \emptyset$ is decidable