

IMP: A Simple Imperative Language

An IMP program:

$p := 0;$

$x := 0;$

while $x < n$ **do**

$x := x + 1;$

$p := p + m;$

SOS: Inference Rules for $Aexp$

- In general, we have one rule per language construct:

$$\langle n, q \rangle \Downarrow n$$

$$\langle x, q \rangle \Downarrow q(x)$$

$$\frac{\langle e_1, q \rangle \Downarrow n_1 \quad \langle e_2, q \rangle \Downarrow n_2}{\langle e_1 + e_2, q \rangle \Downarrow (n_1 + n_2)}$$

$$\frac{\langle e_1, q \rangle \Downarrow n_1 \quad \langle e_2, q \rangle \Downarrow n_2}{\langle e_1 - e_2, q \rangle \Downarrow (n_1 - n_2)}$$

$$\frac{\langle e_1, q \rangle \Downarrow n_1 \quad \langle e_2, q \rangle \Downarrow n_2}{\langle e_1 * e_2, q \rangle \Downarrow (n_1 \cdot n_2)}$$

- This is called **structural operational semantics**.
 - rules are defined based on the structure of the expressions.

SOS: Inference Rules for Commands

$$\begin{array}{c}
 q \xrightarrow{\text{skip}} q \\
 \frac{\langle e, q \rangle \Downarrow n}{q \xrightarrow{x := e} q[x \mapsto n]} \quad \frac{q \xrightarrow{c_1} q' \quad q' \xrightarrow{c_2} q''}{q \xrightarrow{c_1; c_2} q''}
 \end{array}$$

$$\frac{\langle b, q \rangle \Downarrow \text{true} \quad q \xrightarrow{c_1} q'}{q \xrightarrow{\text{if } b \text{ then } c_1 \text{ else } c_2} q'} \quad \frac{\langle b, q \rangle \Downarrow \text{false} \quad q \xrightarrow{c_2} q'}{q \xrightarrow{\text{if } b \text{ then } c_1 \text{ else } c_2} q'}$$

$$\frac{\langle b, q \rangle \Downarrow \text{false}}{q \xrightarrow{\text{while } b \text{ do } c} q}$$

$$\frac{\langle b, q \rangle \Downarrow \text{true} \quad q \xrightarrow{c} q' \quad q' \xrightarrow{\text{while } b \text{ do } c} q''}{q \xrightarrow{\text{while } b \text{ do } c} q''}$$

Axiomatic Semantics

- An axiomatic semantics consists of:
 - a language for stating assertions about programs;
 - rules for establishing the truth of assertions.
- Some typical kinds of assertions:
 - This program terminates.
 - If this program terminates, the variables x and y have the same value throughout the execution of the program.
 - The array accesses are within the array bounds.
- Some typical languages of assertions
 - First-order logic
 - Other logics (temporal, linear)
 - Special-purpose specification languages (Z, Larch, JML)

Assertions for IMP

- The assertions we make about IMP programs are of the form:

$$\{A\} c \{B\}$$

with the meaning that:

- If A holds in state q and $q \xrightarrow{c} q'$
- then B holds in q'
- A is the pre-condition and B is the post-condition
- For example:
 $\{y \leq x\} z := x; z := z + 1 \{y < z\}$
is a valid assertion
- These are called **Hoare triples** or **Hoare assertions**

Assertions for IMP

- $\{A\} c \{B\}$ is a **partial** correctness assertion. It does not imply termination of c .
- $[A] c [B]$ is a **total** correctness assertion meaning that
 - If A holds in state q
 - then there exists q' such that $q \xrightarrow{c} q'$ and B holds in state q'
- Now let's be more formal
 - Formalize the language of assertions, A and B
 - Say when an assertion holds in a state
 - Give rules for deriving valid Hoare triples

The Assertion Language

- We use **first-order predicate logic** with IMP expressions

$A ::= \text{true} \mid \text{false} \mid e_1 = e_2 \mid e_1 \geq e_2$
 $\mid A_1 \wedge A_2 \mid A_1 \vee A_2 \mid A_1 \Rightarrow A_2 \mid \forall x.A \mid \exists x.A$

- Note that we are somewhat sloppy and mix the logical variables and the program variables.
- Implicitly, all IMP variables range over integers.
- All IMP Boolean expressions are also assertions.

Semantics of Assertions

- We introduced a language of assertions, we need to assign meanings to assertions.
- Notation $q \models A$ says that assertion A holds in a given state q .
 - This is well-defined when q is defined on all variables occurring in A .
- The \models judgment is defined inductively on the structure of assertions.
- It relies on the semantics of arithmetic expressions from IMP.

Semantics of Assertions

- $q \models \text{true}$ always
- $q \models e_1 = e_2$ iff $\langle e_1, q \rangle \Downarrow = \langle e_2, q \rangle \Downarrow$
- $q \models e_1 \geq e_2$ iff $\langle e_1, q \rangle \Downarrow \geq \langle e_2, q \rangle \Downarrow$
- $q \models A_1 \wedge A_2$ iff $q \models A_1$ and $q \models A_2$
- $q \models A_1 \vee A_2$ iff $q \models A_1$ or $q \models A_2$
- $q \models A_1 \Rightarrow A_2$ iff $q \models A_1$ implies $q \models A_2$
- $q \models \forall x.A$ iff $\forall n \in \mathbb{Z}. q[x \mapsto n] \models A$
- $q \models \exists x.A$ iff $\exists n \in \mathbb{Z}. q[x \mapsto n] \models A$

Semantics of Hoare Triples

- Now we can define formally the meaning of a partial correctness assertion:

$\models \{A\} c \{B\}$ iff

$$\forall q \in Q. \forall q' \in Q. q \models A \wedge q \xrightarrow{c} q' \Rightarrow q' \models B$$

- and the meaning of a total correctness assertion:

$\models [A] c [B]$ iff

$$\forall q \in Q. q \models A \Rightarrow \exists q' \in Q. q \xrightarrow{c} q' \wedge q' \models B$$

or even better:

$$\begin{aligned} & \forall q \in Q. \forall q' \in Q. q \models A \wedge q \xrightarrow{c} q' \Rightarrow q' \models B \\ \wedge \\ & \forall q \in Q. q \models A \Rightarrow \exists q' \in Q. q \xrightarrow{c} q' \wedge q' \models B \end{aligned}$$

Inferring Validity of Assertions

- Now we have the formal mechanism to decide when $\{A\} c \{B\}$
 - But it is not satisfactory,
 - because $\models \{A\} c \{B\}$ is defined in terms of the operational semantics.
 - We practically have to run the program to verify an assertion.
 - Also it is impossible to effectively verify the truth of a $\forall x. A$ assertion (by using the definition of validity)
- So we define a symbolic technique for deriving valid assertions from others that are known to be valid
 - We start with validity of first-order formulas

Inference Rules

- We write $\vdash A$ when A can be inferred from basic axioms.
- The inference rules for $\vdash A$ are the usual ones from first-order logic with arithmetic (more on this later).
- **Natural deduction** style rules:

$$\begin{array}{c}
 \frac{\vdash A \quad \vdash B}{\vdash A \wedge B} \qquad \frac{\vdash A[a/x]}{\vdash \forall x. A} \quad \text{where } a \text{ is fresh} \qquad \frac{\vdash \forall x. A}{\vdash A[e/x]} \\
 \\
 \frac{\vdash A}{\vdash A \vee B} \quad \frac{\vdash B}{\vdash A \vee B} \qquad \vdash A[a/x] \\
 \qquad \qquad \qquad \dots \\
 \frac{\vdash A[e/x]}{\vdash \exists x. A} \qquad \frac{\vdash \exists x. A \quad \vdash B}{\vdash B} \quad \text{where } a \text{ is fresh} \qquad \frac{\vdash A \Rightarrow B \quad \vdash A}{\vdash B} \qquad \frac{\vdash B}{\vdash A \Rightarrow B} \\
 \qquad \qquad \qquad \dots
 \end{array}$$

Inference Rules for Hoare Triples

- Similarly we write $\vdash \{A\} c \{B\}$ when we can derive the triple using inference rules
- There is one inference rule for each command in the language.
- Plus, the **rule of consequence**

$$\frac{\vdash A' \Rightarrow A \quad \vdash \{A\} c \{B\} \quad \vdash B \Rightarrow B'}{\vdash \{A'\} c \{B'\}}$$

Inference Rules for Hoare Logic

- One rule for each syntactic construct:

$$\vdash \{A\} \text{skip} \{A\}$$
$$\vdash \{A[e/x]\} x:=e \{A\}$$
$$\frac{\vdash \{A\} c_1 \{B\} \quad \vdash \{B\} c_2 \{C\}}{\vdash \{A\} c_1; c_2 \{C\}}$$

Inference Rules for Hoare Logic

- One rule for each syntactic construct:

$$\vdash \{A\} \text{skip} \{A\}$$
$$\vdash \{A[e/x]\} x:=e \{A\}$$
$$\frac{\vdash \{A\} c_1 \{B\} \quad \vdash \{B\} c_2 \{C\}}{\vdash \{A\} c_1; c_2 \{C\}}$$
$$\frac{\vdash \{A \wedge b\} c_1 \{B\} \quad \vdash \{A \wedge \neg b\} c_2 \{B\}}{\vdash \{A\} \text{if } b \text{ then } c_1 \text{ else } c_2 \{B\}}$$
$$\frac{\vdash \{I \wedge b\} c \{I\}}{\vdash \{I\} \text{while } b \text{ do } c \{I \wedge \neg b\}}$$

Exercise: Hoare Rules

- Is the following alternative rule for assignment still correct?

$$\vdash \{\text{true}\} x := e \{x = e\}$$

Hoare Rules

- For some constructs, multiple rules are possible
alternative “forward axiom” for assignment:

$$\vdash \{A\} x := e \{ \exists x_0. x_0 = e \wedge A[x_0/x] \}$$

alternative rule for `while` loops:

$$\frac{\vdash I \wedge b \Rightarrow C \quad \vdash \{C\} c \{I\} \quad \vdash I \wedge \neg b \Rightarrow B}{\vdash \{I\} \text{while } b \text{ do } c \{B\}}$$

- These alternative rules are derivable from the previous rules, plus the rule of consequence.

Example: Conditional

$\vdash \{\text{true}\} \text{if } y \leq 0 \text{ then } x := 1 \text{ else } x := y \{x > 0\}$

Example: Conditional

D1 :: $\vdash \{\text{true} \wedge y \leq 0\} x := 1 \{x > 0\}$

D2 :: $\vdash \{\text{true} \wedge y > 0\} x := y \{x > 0\}$

$\vdash \{\text{true}\} \text{if } y \leq 0 \text{ then } x := 1 \text{ else } x := y \{x > 0\}$

Example: Conditional

$D1 :: \vdash \{\text{true} \wedge y \leq 0\} x := 1 \{x > 0\}$

$D2 :: \vdash \{\text{true} \wedge y > 0\} x := y \{x > 0\}$

$\vdash \{\text{true}\} \text{if } y \leq 0 \text{ then } x := 1 \text{ else } x := y \{x > 0\}$

- D1 is obtained by consequence and assignment

$\vdash \{1 > 0\} x := 1 \{x > 0\}$

$\vdash \text{true} \wedge y \leq 0 \Rightarrow 1 > 0$

$\vdash \{\text{true} \wedge y \leq 0\} x := 1 \{x \geq 0\}$

Example: Conditional

$$D1 :: \vdash \{\text{true} \wedge y \leq 0\} x := 1 \{x > 0\}$$
$$D2 :: \vdash \{\text{true} \wedge y > 0\} x := y \{x > 0\}$$

$$\vdash \{\text{true}\} \text{if } y \leq 0 \text{ then } x := 1 \text{ else } x := y \{x > 0\}$$

- D1 is obtained by consequence and assignment

$$\vdash \{1 > 0\} x := 1 \{x > 0\}$$
$$\vdash \text{true} \wedge y \leq 0 \Rightarrow 1 > 0$$

$$\vdash \{\text{true} \wedge y \leq 0\} x := 1 \{x \geq 0\}$$

- D2 is also obtained by consequence and assignment

$$\vdash \{y > 0\} x := y \{x > 0\}$$
$$\vdash \text{true} \wedge y > 0 \Rightarrow y > 0$$

$$\vdash \{\text{true} \wedge y > 0\} x := y \{x > 0\}$$

Example: A Proof in Hoare Logic

We want to derive that

$\{n \geq 0\}$

$p := 0;$

$x := 0;$

while $x < n$ **do**

$x := x + 1;$

$p := p + m$

$\{p = n * m\}$

is a valid Hoare triple.

Example: A Proof in Hoare Logic

$\vdash \{n \geq 0\} p:=0; x:=0; \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$

Example: A Proof in Hoare Logic

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{A\} c_1 \{C\} \quad \vdash \{C\} c_2 \{B\}}{\vdash \{A\} c_1; c_2 \{B\}}$$

$$\vdash \underbrace{\{n \geq 0\}}_A \underbrace{p:=0; x:=0; }_{c_1} \underbrace{\text{while } x < n \text{ do } (x:=x+1; p:=p+m)}_{c_2} \underbrace{\{p = n * m\}}_B$$

Example: A Proof in Hoare Logic

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{A\} c_1 \{C\} \quad \vdash \{C\} c_2 \{B\}}{\vdash \{A\} c_1; c_2 \{B\}}$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \underbrace{\{n \geq 0\} p:=0; x:=0}_{A} \underbrace{; \{C\}}_{c_1} \underbrace{\text{while } x < n \text{ do } (x:=x+1; p:=p+m)}_{c_2} \underbrace{\{p = n * m\}}_B}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \underbrace{\{n \geq 0\} p:=0; x:=0}_{A}; \underbrace{\quad}_{c_1}; \underbrace{\text{ while } x < n \text{ do } (x:=x+1; p:=p+m)}_{c_2}; \underbrace{\quad}_{B} \{p = n * m\}}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{I \wedge b\} c \{I\}}{\vdash \{I\} \text{while } b \text{ do } c \{I \wedge \neg b\}}$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{I \wedge b\} c \{I\}}{\vdash \{I\} \text{while } b \text{ do } c \{I \wedge \neg b\}}$$

We can match $\{I\}$ with $\{C\}$ but we cannot match $\{I \wedge \neg b\}$ and $\{p = n * m\}$ directly. Need to apply the rule of consequence first!

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \{C\} \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

Only applicable rule (except for rule of consequence):

$$\frac{\vdash \{I \wedge b\} c \{I\}}{\vdash \underbrace{\{I\}}_A \text{ while } b \text{ do } \underbrace{c}_{c'} \underbrace{\{I \wedge \neg b\}}_B}$$

Rule of consequence:

$$\frac{\vdash A' \Rightarrow A \quad \vdash \{A\} c' \{B\} \quad \vdash B \Rightarrow B'}{\vdash \{A'\} c' \{B'\}}$$

$I = A = A' = C$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{C\} \quad \vdash \underbrace{\{C\}}_{A'} \text{ while } x < n \text{ do } \underbrace{(x:=x+1; p:=p+m)}_{c'} \underbrace{\{p = n * m\}}_{B'}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

What is **I**? Let's keep it as a placeholder for now!

$$\frac{\frac{\frac{\vdash \{I \wedge x < n\} x := x+1; p:=p+m \{I\}}{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}}}{\vdash I \wedge x \geq n \Rightarrow p = n * m}}{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

What is **I**? Let's keep it as a placeholder for now!

Next applicable rule:

$$\frac{\vdash \{A\} c_1 \{C\} \quad \vdash \{C\} c_2 \{B\}}{\vdash \{A\} c_1; c_2 \{B\}}$$

$$\frac{\overbrace{\vdash \{I \wedge x < n\} x := x+1; p := p+m \{I\}}^{\begin{array}{cccc} A & c_1 & c_2 & B \\ \hline \end{array}}}{\vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{I \wedge x \geq n\}}$$

$$\frac{\vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{I \wedge x \geq n\} \quad \vdash I \wedge x \geq n \Rightarrow p = n * m}{\vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}}$$

$$\frac{\vdash \{n \geq 0\} p := 0; x := 0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p := 0; x := 0; \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

$$\begin{array}{c}
 \begin{array}{c}
 \text{A} \qquad \qquad \qquad \text{C}_1 \\
 \overbrace{\vdash \{I \wedge x < n\} x := x+1 \{C\}} \\
 \vdash \{I \wedge x < n\} x := x+1; p := p+m \{I\} \\
 \hline
 \vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{I \wedge x \geq n\} \\
 \hline
 \vdash I \wedge x \geq n \Rightarrow p = n * m \\
 \hline
 \vdash \{n \geq 0\} p := 0; x := 0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\} \\
 \hline
 \vdash \{n \geq 0\} p := 0; x := 0; \text{ while } x < n \text{ do } (x := x+1; p := p+m) \{p = n * m\}
 \end{array}
 \end{array}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

$$\begin{array}{c}
 \begin{array}{c}
 \text{A} \qquad \qquad \qquad c_1 \\
 \vdash \{I \wedge x < n\} \overbrace{x := x+1}^{c_1} \{C\} \qquad \qquad \qquad \vdash \{C\} \overbrace{p:=p+m}^{c_2} \{I\} \\
 \hline
 \vdash \{I \wedge x < n\} x := x+1; p:=p+m \{I\} \\
 \hline
 \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\} \\
 \vdash I \wedge x \geq n \Rightarrow p = n * m \\
 \hline
 \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\} \\
 \hline
 \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}
 \end{array} \\
 \hline
 \vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\} \\
 \hline
 \vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}
 \end{array}$$

Example: A Proof in Hoare Logic

What is C ? Look at the next possible matching rules for c_2 !

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\} \quad \vdash \{I[p+m/p]\} p:=p+m \{I\}}{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}$$

$$\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

Example: A Proof in Hoare Logic

$$\frac{\vdash \{I \wedge x < n\} x := x + 1 \{I[p+m/p]\} \quad \vdash \{I[p+m/p]\} p := p + m \{I\}}{\vdash \{I \wedge x < n\} x := x + 1; p := p + m \{I\}}$$
$$\vdash \{I \wedge x < n\} x := x + 1; p := p + m \{I\}$$
$$\vdash \{I\} \text{ while } x < n \text{ do } (x := x + 1; p := p + m) \{I \wedge x \geq n\}$$
$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$
$$\frac{\vdash \{n \geq 0\} p := 0; x := 0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x := x + 1; p := p + m) \{p = n * m\}}{\vdash \{n \geq 0\} p := 0; x := 0; \text{ while } x < n \text{ do } (x := x + 1; p := p + m) \{p = n * m\}}$$
$$\vdash \{n \geq 0\} p := 0; x := 0; \text{ while } x < n \text{ do } (x := x + 1; p := p + m) \{p = n * m\}$$

Example: A Proof in Hoare Logic

Only applicable rule (except for rule of consequence):

$$\vdash \{A[e/x]\} x:=e \{A\}$$

Need rule of consequence to match $\{I \wedge x < n\}$ and $\{I[x+1/x, p+m/p]\}$

$$\frac{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\} \quad \vdash \{I[p+m/p]\} p:=p+m \{I\}}{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}$$

$$\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

Example: A Proof in Hoare Logic

Let's just remember the **open proof obligations!**

$$\frac{\frac{\frac{\vdash \{I[x+1/x, p+m/p]\} x:=x+1 \{I[p+m/p]\}}{\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]}}{\vdash \{I \wedge x < n\} x:=x+1 \{I[p+m/p]\}} \quad \vdash \{I[p+m/p]\} p:=p+m \{I\}}{\vdash \{I \wedge x < n\} x:=x+1; p:=p+m \{I\}}}$$
$$\frac{\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{I \wedge x \geq n\}}{\vdash I \wedge x \geq n \Rightarrow p = n * m}}$$
$$\frac{\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}{\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}}$$

Example: A Proof in Hoare Logic

Let's just remember the **open proof obligations!**

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

⋮

$$\vdash \{n \geq 0\} p:=0; x:=0 \{I\} \quad \vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

Example: A Proof in Hoare Logic

Let's just remember the **open proof obligations!**

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

Continue with the remaining part of the proof tree, as before.

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$

$$\vdash \{I[0/p, 0/x]\} p:=0 \{I[0/x]\}$$

$$\vdash \{n \geq 0\} p:=0 \{I[0/x]\}$$

$$\vdash \{I[0/x]\} x:=0 \{I\}$$

⋮

$$\vdash \{n \geq 0\} p:=0; x:=0 \{I\}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

Example: A Proof in Hoare Logic

Let's just remember the **open proof obligations!**

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

Continue with the remaining part of the proof tree, as before.

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$

$$\vdash \{I[0/p, 0/x]\} p:=0 \{I[0/x]\}$$

$$\vdash \{n \geq 0\} p:=0 \{I[0/x]\}$$

$$\vdash \{I[0/x]\} x:=0 \{I\}$$

$$\vdash \{n \geq 0\} p:=0; x:=0 \{I\}$$

$$\vdash \{I\} \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

$$\vdash \{n \geq 0\} p:=0; x:=0; \text{ while } x < n \text{ do } (x:=x+1; p:=p+m) \{p = n * m\}$$

Now we only need to solve the **remaining constraints!**

⋮

Example: A Proof in Hoare Logic

Find **I** such that **all constraints** are simultaneously valid:

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

Example: A Proof in Hoare Logic

Find **I** such that **all constraints** are simultaneously valid:

$$\vdash n \geq 0 \Rightarrow I[0/p, 0/x]$$

$$\vdash I \wedge x < n \Rightarrow I[x+1/x, p+m/p]$$

$$\vdash I \wedge x \geq n \Rightarrow p = n * m$$

$$I \equiv p = x * m \wedge x \leq n$$

$$\vdash n \geq 0 \Rightarrow 0 = 0 * m \wedge 0 \leq n$$

$$\vdash p = x * m \wedge x \leq n \wedge x < n \Rightarrow p+m = (x+1) * m \wedge x+1 \leq n$$

$$\vdash p = x * m \wedge x \leq n \wedge x \geq n \Rightarrow p = n * m$$

All constraints are valid!

Using Hoare Rules

- Hoare rules are mostly syntax directed
- There are three obstacles to automation of Hoare logic proofs:
 - When to apply the rule of consequence?
 - What invariant to use for `while`?
 - How do you prove the implications involved in the rule of consequence?
- The last one is how theorem proving gets in the picture
 - This turns out to be doable!
 - The loop invariants turn out to be the hardest problem!
 - Should the programmer give them?

Hoare Logic: Summary

- We have a language for asserting properties of programs.
- We know when such an assertion is true.
- We also have a symbolic method for deriving assertions.

