Formal Methods for Java
Lecture 29: What you should know for the exams

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Operational Semantics

- What is a transition system.
- What are the states, what are the actions?
- How can we define the (infinite) transition relation?
- Do the rules show in which order something is executed?
- How can we define a rule for the Java expression/statement . . .?
JML and runtime checking

- What is JML good for?
- What are the keywords `requires`, `ensures`, `modifies`,...?
- How can we write a contract for a method that
  - adds two numbers?
  - finds the minimum in an array?
  - sorts an array?
- How does runtime checking work?
- How does `\old{...}` work? How can it be checked at runtime?
- Under what conditions can quantifiers be checked at runtime?
- How can one specify when exceptions may/must occur?
What is the problem with invariants?

When should an invariant hold?

How does ownership model help with this problem?

What is the pack/unpack mechanism? How does it work?

How does the pack/unpack mechanism help with invariants?

What are the limitation of ownership?

How can friendship help?
- What is model checking?
- Difference to static checking?
- Difference to theorem proving (like KeY)?
- How can we write our own listeners?
- How can we use choice generators?
- What is partial order reduction?
Jahob and ESC/Java

- What is static checking?
- Difference between Jahob and ESC/Java?
- Difference to KeY?
- What does Jahob internally?
- What is the weakest precondition?
- How are the verification conditions generated?
- How are they checked?
Sequent Calculus and Dynamic Logic

- $\phi_1, \phi_2 \implies \psi_1, \psi_2$
- What are the rules of sequent calculus? Are they sound/complete? What does that mean?
- Hoare-Triples vs. $\phi \implies \langle \alpha \rangle \psi$ and $\phi \implies [\alpha] \psi$
- What is the meaning of $\langle \alpha \rangle \phi$?
- What are the rules for dynamic logic?
- How can one proof loops with KeY?
What should you have learned

- How to give formal semantics to Java/JML (e.g. operational semantics).
- How to give pre-/post-conditions in JML.
- What is the relation between assume, assert and ensures, requires?
- What is run-time checking? Why is it useful? What are the limits?
- What is static checking? Why useful? What are the limits?
- What are the problems of class invariants and how to solve them.
- What is soundness and completeness? How does it apply to software verification.
- How to prove with KeY-System. How can loops be checked?
- How can verification conditions be generated from a program with assumes and asserts?
- How can these verification conditions be proven? Which tools exist?