

Software Design, Modelling and Analysis in UML

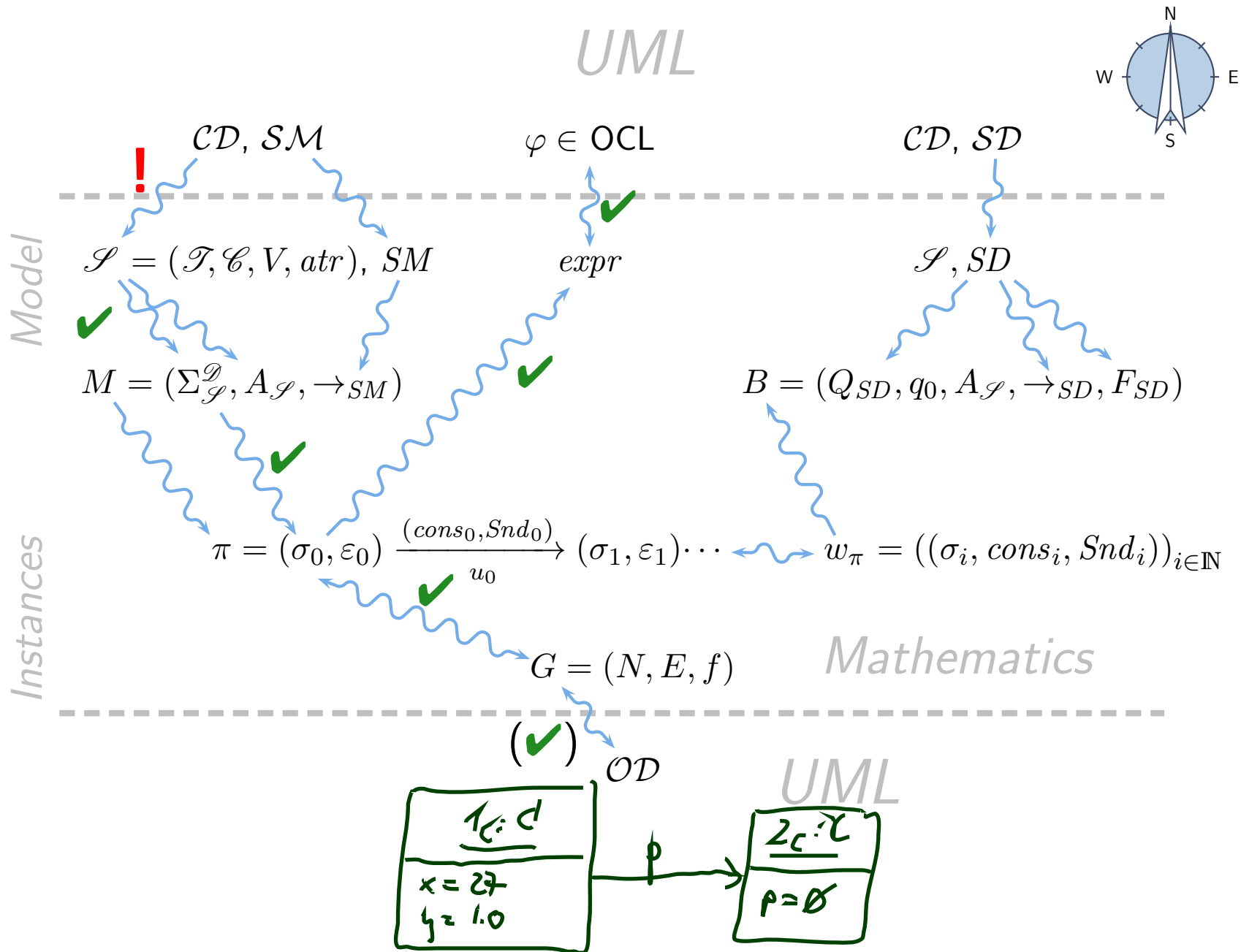
Lecture 06: Class Diagrams I

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Course Map



Contents & Goals

Last Lecture:

- OCL Semantics
- Object Diagrams

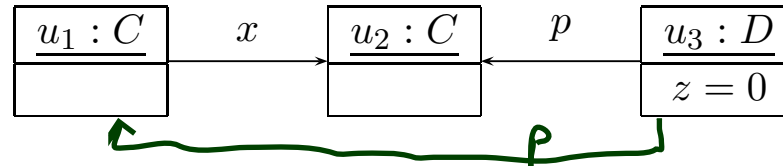
This Lecture:

- **Educational Objectives:** Capabilities for following tasks/questions.
 - What is a class diagram?
 - For what purposes are class diagrams useful?
 - Could you please map this class diagram to a signature?
 - Could you please map this signature to a class diagram?
- **Content:**
 - Final notes on object diagrams.
 - Study UML syntax.
 - Prepare (extend) definition of signature.
 - Map class diagram to (extended) signature.
 - Stereotypes – for documentation.

The Other Way Round

The Other Way Round

- If we **only** have a picture as below, we typically assume that it's **meant to be** an object diagram wrt. **some** signature and structure.



- In the example, we can conclude that the author is referring to **some** signature $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr)$ with at least

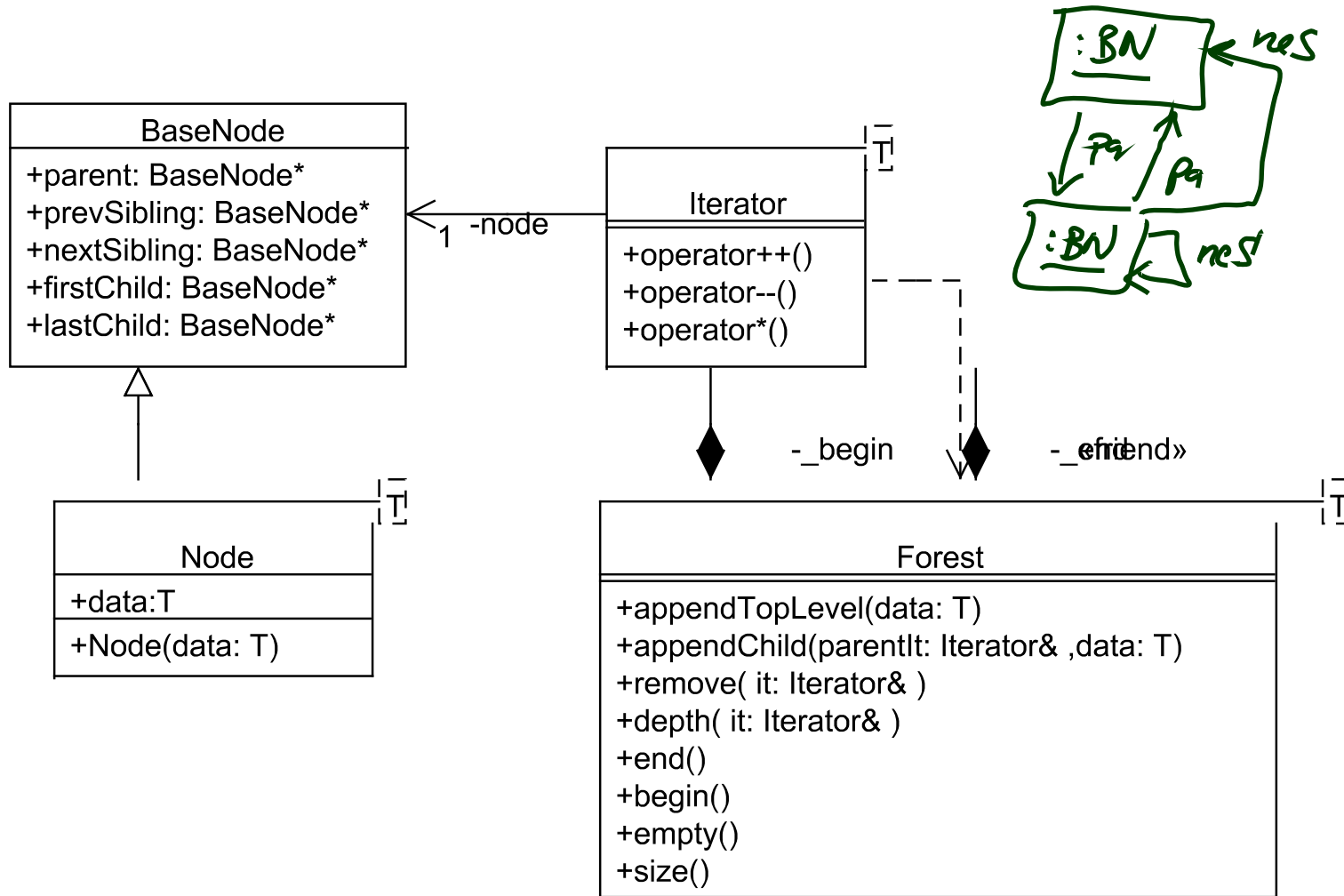
- $\{C, D\} \subseteq \mathcal{C}$ *q1 also fine, don't know*
- $T \in \mathcal{I}$
- $\{x: C^*, p: C^*, z: T\} \subseteq V$
- $\{x\} \subseteq atr(C)$
- $\{p, z\} \subseteq atr(D)$

and a structure with

- $0 \in \mathcal{D}(T)$
- $\{v_1, v_2\} \subseteq \mathcal{D}(C)$
- $\{v_3\} \subseteq \mathcal{D}(D)$

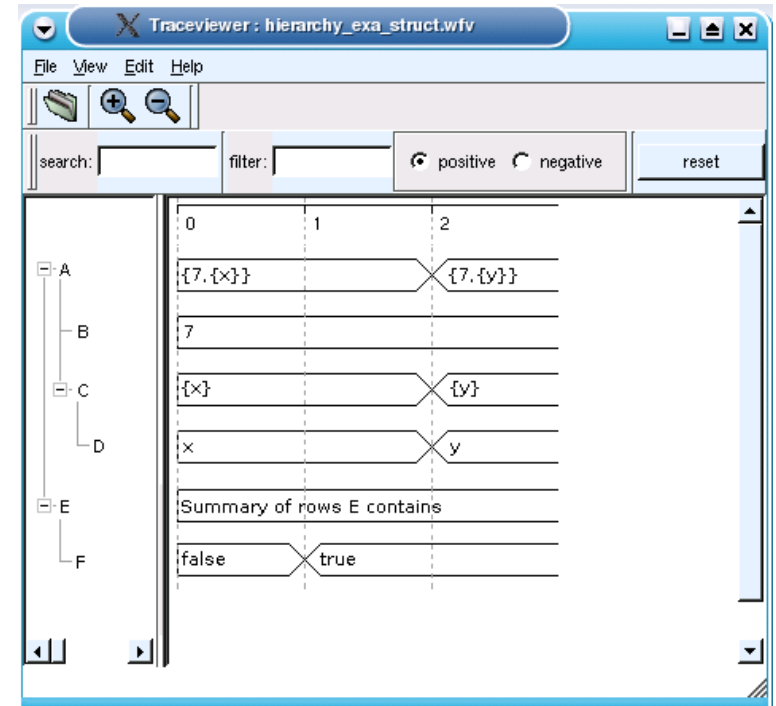
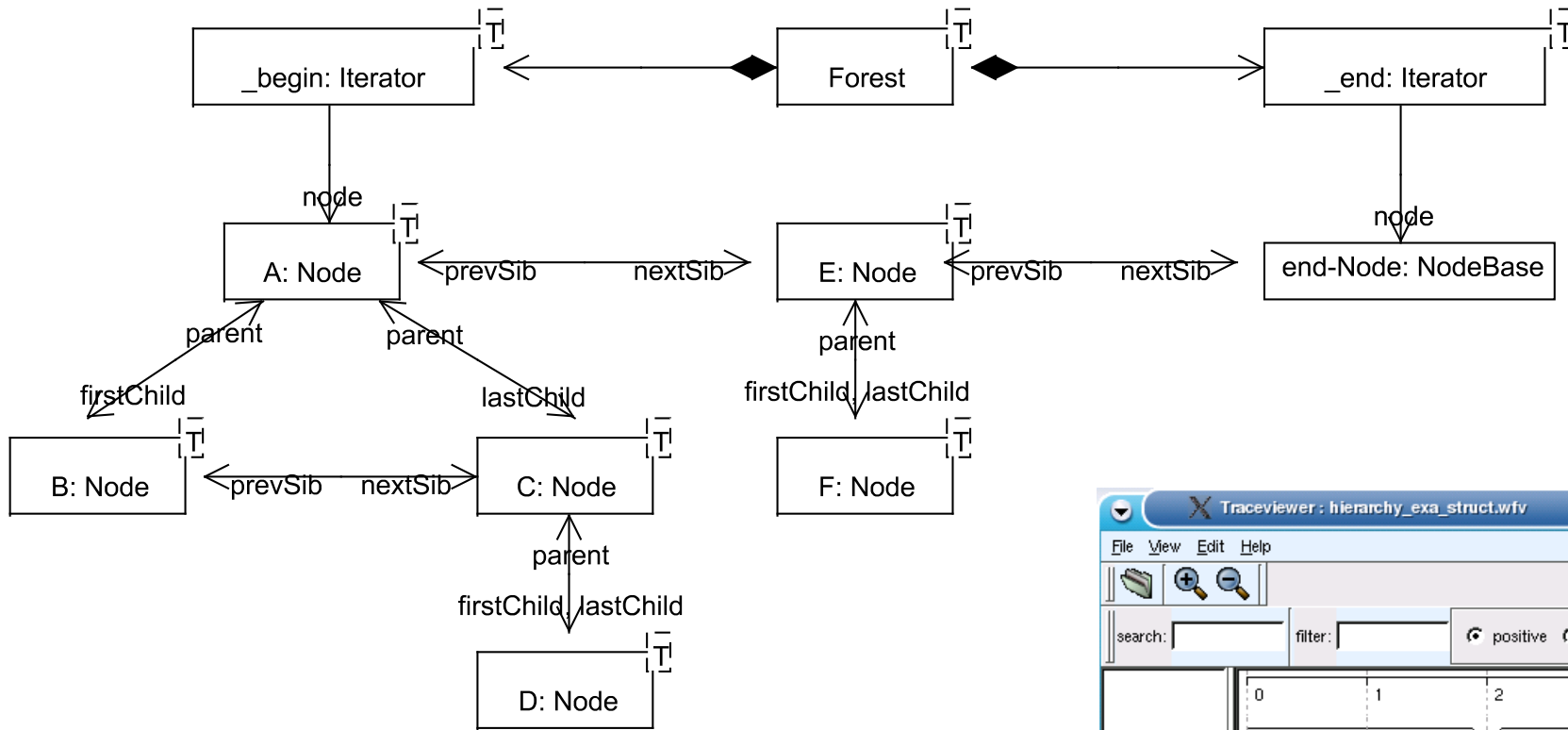
Example: Object Diagrams for Documentation

Example: Data Structure [Schumann et al., 2008]



Example: Illustrative Object

Diagram [Schumann et al., 2008]



UML Class Diagrams: Stocktaking

What Do We (Have to) Cover?

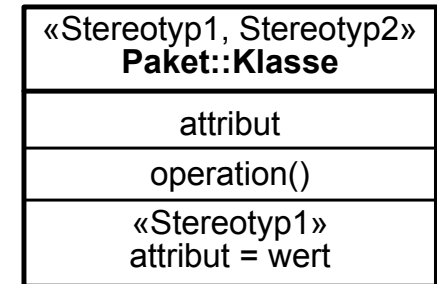
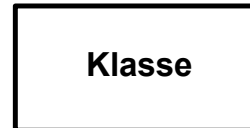
A class

- has a set of **stereotypes**,
- has a **name**,
- NOT - belongs to a **package**,
- can be **abstract**,
- can be **active**, e.g. Class
- الكل - has a set of **operations**,
- has a set of **attributes**.

Each **attribute** has

- a **visibility**,
- a **name**, a **type**,
- a **multiplicity**, an **order**, NOT
- an **initial value**, and
- a set of **properties**, such as **readOnly**, **ordered**, etc.

Klassendiagramm



Syntax für Attribute:

Sichtbarkeit Attributname : Paket::Typ [Multiplizität Ordnung] = Initialwert {Eigenschaftswerte}
Eigenschaftswerte: {readOnly}, {ordered}, {composite}

Syntax für Operationen:

Sichtbarkeit Operationsname (Parameterliste):Rückgabotyp {Eigenschaftswerte}

Sichtbarkeit:

+ public element
protected element
- private element
~ package element

Parameterliste: Richtung Name : Typ = Standardwert

Eigenschaftswerte: {query}
Richtung: in, out, inout

Wanted: places in the signature to represent the information from the picture.

Extended Signature

Recall: Signature

$\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr)$ where

- (basic) **types** \mathcal{I} and **classes** \mathcal{C} , (both finite),
- **typed attributes** V , τ from \mathcal{I} or $C_{0,1}$ or C_* , $C \in \mathcal{C}$,
- $atr : \mathcal{C} \rightarrow 2^V$ mapping classes to attributes.

Too abstract to represent class diagram, e.g. no “place” to put class **stereotypes** or attribute **visibility**.

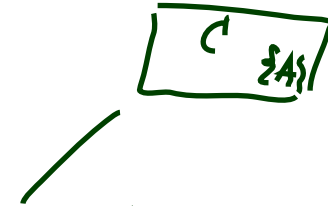
So: **Extend** definition for classes and attributes: Just as attributes already have types, we will assume that

- classes have (among other things) **stereotypes** and
- attributes have (in addition to a type and other things) a **visibility**.

Extended Classes

From now on, we assume that each class $C \in \mathcal{C}$ has:

- a finite (possibly empty) set S_C of **stereotypes**,
- a boolean flag $a \in \mathbb{B}$ indicating whether C is **abstract**, ($a = \text{true}$ iff abstract)
- a boolean flag $t \in \mathbb{B}$ indicating whether C is **active**.



We use $S_{\mathcal{C}}$ to denote the set $\bigcup_{C \in \mathcal{C}} S_C$ of stereotypes in \mathcal{S} .

(Alternatively, we could add a set St as 5-th component to \mathcal{S} to provides the stereotypes (names of stereotypes) to choose from. But: too unimportant to care.)

Convention:

- We write

$$\langle C, S_C, a, t \rangle \in \mathcal{C}$$

when we want to refer to all aspects of C .

- If the new aspects are irrelevant (for a given context), we simply write $C \in \mathcal{C}$ i.e. old definitions are still valid.

Extended Attributes

- From now on, we assume that each attribute $v \in V$ has (in addition to the type):

- a **visibility**

$$\xi \in \left\{ \underbrace{\text{public}}_{:=+}, \underbrace{\text{private}}_{:= -}, \underbrace{\text{protected}}_{:=\#}, \underbrace{\text{package}}_{:=\sim} \right\}$$

- an **initial value** $expr_0$ given as a word from **language for initial values**, e.g. OCL expressions.

(If using Java as **action language** (later) Java expressions would be fine.)

- a finite (possibly empty) set of **properties** P_v .

We define P_\emptyset analogously to stereotypes.

Convention:

- We write $\langle v : \tau, \xi, expr_0, P_v \rangle \in V$ when we want to refer to all aspects of v .
- Write only $v : \tau$ or v if details are irrelevant.

And?

- **Note:**

All definitions we have up to now **principally still apply** as they are stated in terms of, e.g., $C \in \mathcal{C}$ — which still has a meaning with the extended view.

For instance, system states and object diagrams remain mostly unchanged.

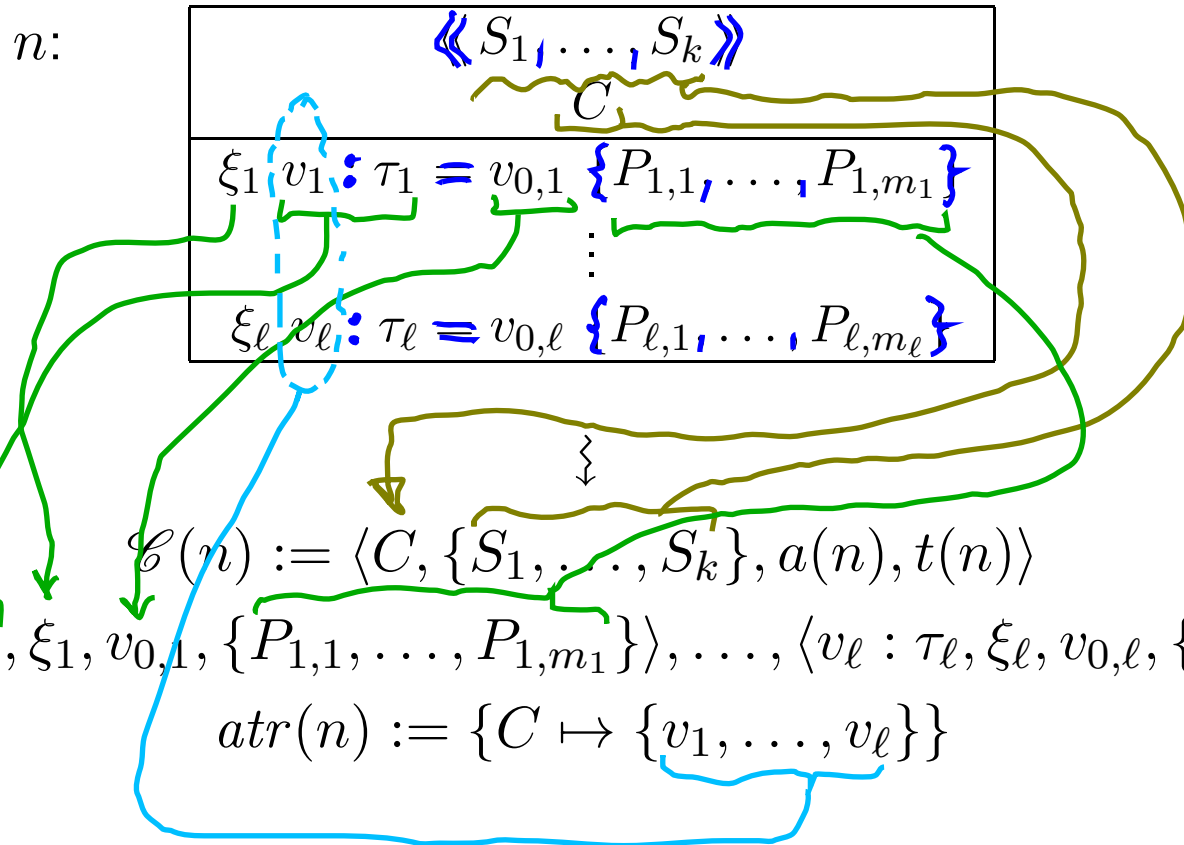
- **The other way round:** **most** of the newly added aspects **don't contribute** to the constitution of system states or object diagrams.

- Then what **are** they useful for...?
- First of all, to represent class diagrams.
- And then we'll see.

Mapping UML CDs to Extended Signatures

From Class Boxes to Extended Signatures

A class box n **induces** an (extended) signature class as follows:



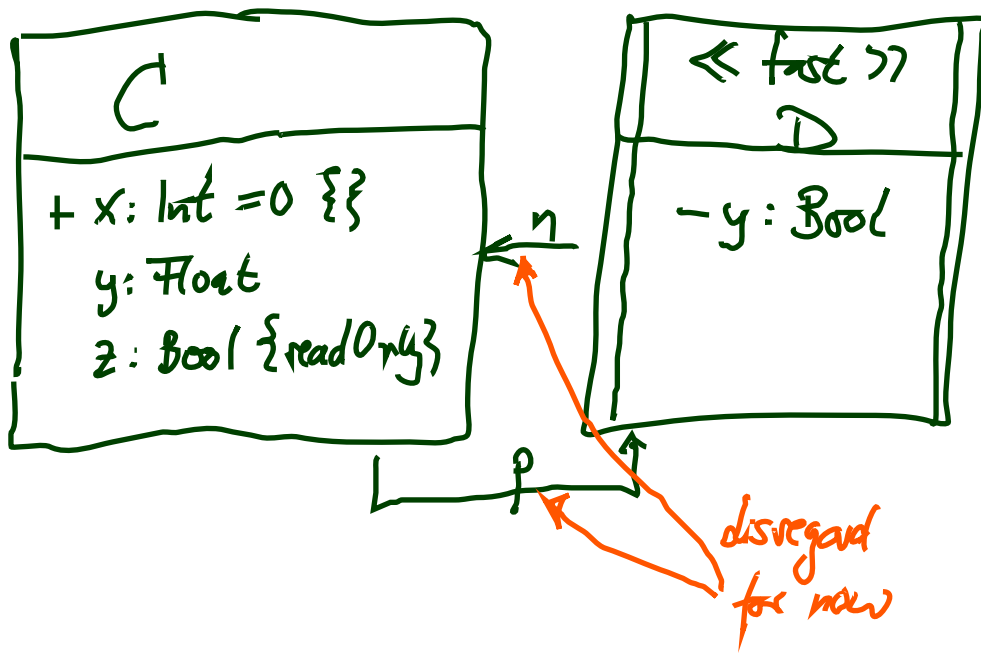
where

- “abstract” is determined by the font:

$$a(n) = \begin{cases} true & , \text{ if } n = \boxed{C} \text{ or } n = \boxed{C \{A\}} \\ false & , \text{ otherwise} \end{cases}$$

- “active” is determined by the frame:

$$t(n) = \begin{cases} true & , \text{ if } n = \boxed{\boxed{C}} \text{ or } n = \boxed{\boxed{C}} \\ false & , \text{ otherwise} \end{cases}$$



$\mathcal{Y} = (\{ \text{Int, Float, Bool} \},$
 $\{ \langle C, \emptyset, \text{false}, \text{false} \rangle,$
 $\langle D, \{ \text{fast} \}, \text{false}, \text{true} \rangle \},$
 $\{ \langle x: \text{Int}, +, 0, \emptyset \rangle,$
 $\langle y: \text{Float}, +, \star, \emptyset \rangle,$
 $\langle z: \text{Bool}, +, \star, \{ \text{readOnly} \} \rangle,$
 $\langle y: \text{Bool}, -, \star, \emptyset \rangle$

- [Oestereich, 2006] Oestereich, B. (2006). *Analyse und Design mit UML 2.1*, 8. Auflage. Oldenbourg, 8. edition.
- [OMG, 2007a] OMG (2007a). Unified modeling language: Infrastructure, version 2.1.2. Technical Report formal/07-11-04.
- [OMG, 2007b] OMG (2007b). Unified modeling language: Superstructure, version 2.1.2. Technical Report formal/07-11-02.
- [Schumann et al., 2008] Schumann, M., Steinke, J., Deck, A., and Westphal, B. (2008). Traceviewer technical documentation, version 1.0. Technical report, Carl von Ossietzky Universität Oldenburg und OFFIS.