

Last Lecture:

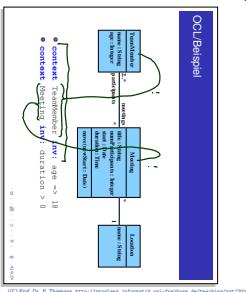
Software Design, Modelling and Analysis in UML

Lecture 03: Object Constraint Language

2014-10-28

Prof. Dr. Andreas Podelski, Dr. Bernd Westphal

Albert-Ludwigs-Universität Freiburg, Germany



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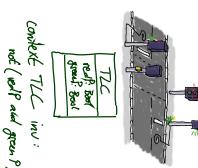
What is OCL? How Does it Look Like?

- **OCL:** Object Constraint Logic.

What's It Good For?

- **Most prominent:** write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.

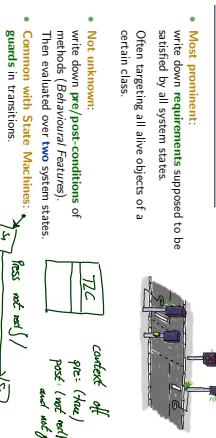


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What's It Good For?

- **Most prominent:** write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.



Metamodelling: the UML standard is a MOF-Model of UML.

OCL expressions define well-formedness of UML models (cf. Lecture ~ 21).

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What is OCL? And What is It Good For?

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Educational Objectives: Capabilities for these tasks/ questions:

- Basic Object System Signature \mathcal{S} and Structure \mathcal{O} . System State $\sigma \in \Sigma_{\mathcal{O}}$ (*Seems like they're related to class/object diagrams, officially we don't know yet...)*)
- Please explain this OCL constraint.
- Please formalise this constraint in OCL.
- Does this OCL constraint hold in this system state?
- Can you think of a system state satisfying this constraint?
- Please underline all abbreviations in this OCL expression.
- In what sense is OCL a three-valued logic? For what purpose?
- How are $\mathcal{D}(C)$ and τ_C related?
- Content:
- OCL Syntax, OCL Semantics over system states

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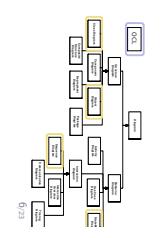
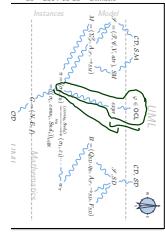
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Plan.

Today:

- The set $OCL\text{-expressions}(\mathcal{S})$ of OCL expressions over \mathcal{S} .
- Next time:**
- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}$, and a valuation of logical variables β , define the interpretation function

$$I[expr](\sigma, \beta) \in \{\text{true}, \text{false}, \perp\}.$$



(Core) OCL Syntax (OMG, 2006)

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Expression Examples

$expr ::=$	
w	$: \tau(w)$
$ expr_1 = expr_2$	$: \tau \times \tau \rightarrow \text{Bool}$
$ \text{occluded_}(expr_1)$	$: \tau \rightarrow \text{Bool}$
$ v(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$ r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$ r_2(expr_1)$	$: \tau_C \rightarrow \text{Set}(\tau)$
$ \text{isEmpty}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Bool}$
$ \text{size}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Int}$
$ \text{allinstances}_C$	$: \text{Set}(\tau_C) \rightarrow \text{Set}(\tau_C)$
$ \text{isEmpy}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Int}$
$ \text{size}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Int}$
$ \text{r}(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$ r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$ r_2(expr_1)$	$: \tau_C \rightarrow \text{Set}(\tau_D)$

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Notational Conventions for Expressions

- Each expression

$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$

may alternatively be written ("abbreviated as")

- $\omega(expr_1, \omega(expr_2, \dots, expr_n))$ if τ_1 is an **object type**, i.e. if $\tau_1 \in T_E$.
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$ if τ_1 is a **collection type**

(here: only sets), i.e. if $\tau_1 = \text{Set}(\tau_0)$ for some $\tau_0 \in T_B \cup T_E$.

$\omega(expr_1, \omega(expr_2, \dots, expr_n))$	$\omega(expr_1, \omega(expr_2, \dots, expr_n))$
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OCL Syntax 2/4: Constants & Arithmetics

For example:

$expr ::=$	\dots
$ true false$	$: \text{Bool}$
$ expr_1 \wedge \text{and} \cdot \text{or} \cdot \text{implies} \cdot \text{not} \cdot \text{expr}_2$	$: \text{Bool} \times \text{Bool} \rightarrow \text{Bool}$
$ 0 1 11 2 4 \dots$	$: \text{Int}$
$ \text{OclUndefined}_{\tau}$	$: \tau$
$ expr_1 \{ \dots \} \dots \} expr_2$	$: \text{Int} \times \text{Int} \rightarrow \text{Int}$
$ expr_1 \{ <, \leq, \dots \} expr_2$	$: \text{Int} \times \text{Int} \rightarrow \text{Bool}$

$\omega(expr_1, \omega(expr_2, \dots, expr_n))$	$\omega(expr_1, \omega(expr_2, \dots, expr_n))$
$\omega(expr_1, \omega(expr_2, \dots, expr_n))$	$\omega(expr_1, \omega(expr_2, \dots, expr_n))$
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OCL Syntax 1/4: Expressions

Where, given $\mathcal{S} = (\mathcal{P}, \mathcal{C}, V, \text{attr})$,

- $W \supseteq \{\text{self}\}_{C \in \mathcal{C}}$ is a set of typed logical variables
- w has type $\tau(w)$, $\tau(w) \cap \mathcal{C} = \emptyset$
- τ is any type from $\mathcal{P} \cup T_B \cup T_E$
- $\cup \text{Set}(\tau_0) \mid \tau_0 \in T_B \cup T_E$
- T_B is a set of basic types in the following we use
- $T_B = \{\text{Bool}, \text{Int}, \text{String}\}$
- $T_E = \{\tau_C \mid C \in \mathcal{C}\}$ is the set of object types
- $\text{Set}(\tau_0)$ denotes the set-of- τ_0
- $\text{Type}(\tau_0)$ to $\tau_0 \in T_B \cup T_E$ (efficient because of flattening, i.e. standard)
- $\tau(v) \in \text{attr}(C), \tau(v) \in \mathcal{C}$,
- $\{v\} \cup \{v_0\} \in \text{attr}(C)$,
- $\{D\} \cup \{D_0\} \in \text{attr}(C)$,
- $C, D \in \mathcal{C}$.

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OCL Syntax 3/4: Iterate

- expr_1 is of a **collection type** (here: a set $Sat(\tau_0)$ for some τ_0),
 $\text{iter} \in W$ is called **iterator**, gets type τ_1
 (if τ_1 is omitted, τ_1 is assumed as type of iter)
- $\text{result} \in W$ is called **result variable**, gets type τ_{n+1}

- expr_1 is an expression of type T_1 , giving the initial value for result ,
- expr_2 is an expression of type T_2 , giving the final value for result ,
- expr_3 is an expression of type T_2 (Or undefined if omitted)

Abbreviations on Top of Iterate

*expr ::= expr₁ -> iterate(*w₁* : *T₁*;
w₂ : *T₂* = *expr₂* | *expr₃*)*

$\text{expr}_1 \rightarrow_{\text{forall}} [u[i : \tau_1] \text{expr}_3]$ $\text{expr}_1 \rightarrow_{\text{exists}} [u : \tau_1 \text{expr}_3]$	is an abbreviation for $\text{expr}_1 \rightarrow_{\text{forall}} (\forall u[i : \tau_1]. \text{expr}_3)$ $\text{expr}_1 \rightarrow_{\text{exists}} (\exists u. \text{expr}_3)$
Similar: $\text{expr}_1 \rightarrow_{\text{exists}} [u : \tau_1 \text{expr}_3]$	$\text{expr}_1 \rightarrow_{\text{exists}} (\exists u. \text{expr}_3)$ $\text{expr}_1 \rightarrow_{\text{forall}} (\forall u[i : \tau_1]. \text{expr}_3)$

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OCL Syntax 4/4: Context

where $w \in W$ and $\tau_i \in T_{\mathcal{C}}$, $1 \leq i \leq n$, $n \geq 0$.

2014-10-28 - Socleym -	is an abbreviation for	context $\Gamma \vdash M \text{ inv.}$
$\text{allinstances}_{C_1} \rightarrow \text{forall } u_1 : C_1$	$\text{allinstances}_{C_1} \rightarrow \text{forall } u_1 : C_1$	$\text{gk} \gg 18$
implies	$\text{allinstances}_{C_{n+1}} \rightarrow \text{forall } u_{n+1} : C_{n+1}$	context TM inv.
$\text{select } m \text{ using}$	expr	$\text{gk} \gg > e$
$= \text{defn}$	\dots	

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Context: More National Conventions

• FOR

- Within the latter abbreviation, we may omit the “*self*” in *expr*, i.e. for we may alternatively write (“abbreviate as”)

$$\text{context } \textit{self} : \tau_C \text{ INV} : \textit{expr}$$

$$v \quad \text{and} \quad r$$

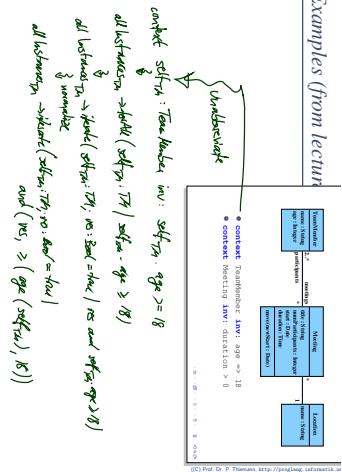
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Iterate: Intuitive Semantics (Formally: later)

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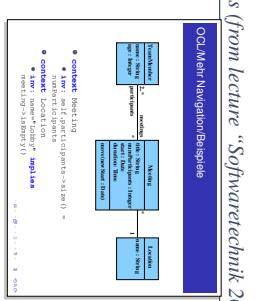
Note. In our (simplified) setting, we always have $\text{expr}_1 : \text{Set}(\tau_1)$ and $\tau_0 = \tau_1$. In the type hierarchy of full OCL with inheritance and octalinity they may be different and still type consistent.

Examples (from lecture)



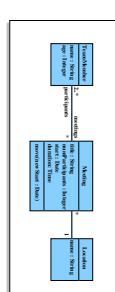
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Examples from lecture "Softwaretechnik 2008"



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Example (from lecture "Softwaretechnik 2008")

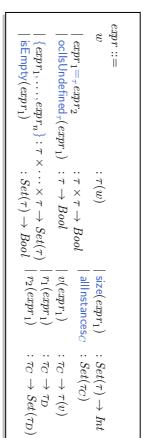


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"Not Interesting"

- (maybe later, when we officially know what an operation is)
...
.

OCL Semantics: The Task



WY

- **Type hierarchy**
 - Complete list of arithmetical operators
 - The two other collection types: Bag and Set
 - Casting
 - Runtime type information
 - Pre-/post conditions
 - (maybe later, when we officially know what)

References

- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{G}}$, and a valuation of logic variables β , define
 - ...
 - (maybe later, when we officially know what an operation is)

- [OMG, 2006] OMG (2006). Object Constraint Language, version 2.0. Technical Report formal/06-05-01.
- [OMG, 2007a] OMG (2007a). Unified modeling language: Infrastructure, version 2.1.2. Technical Report formal/07-11-04.
- [OMG, 2007b] OMG (2007b). Unified modeling language: Superstructure, version 2.1.2. Technical Report formal/07-11-02.
- [Warmer and Kleppe, 1999] Warmer, J. and Kleppe, A. (1999). *The Object Constraint Language*. Addison-Wesley.