

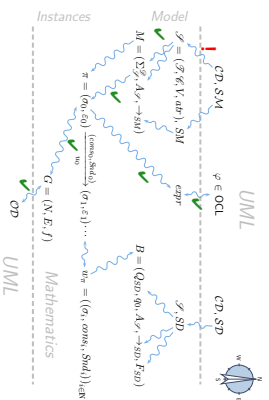
Software Design, Modelling and Analysis in UML

Lecture 6: Class Diagrams I

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Course Map



Contents & Goals

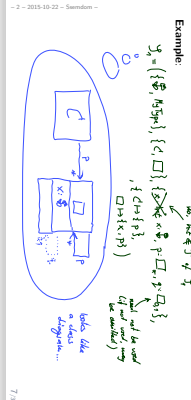
- Last Lecture:**
 - Object Diagrams
 - partial vs. complete; for analysis; for documentation...
- This Lecture:**
 - Educational Objectives: Capabilities for following tasks/questions:
 - What is a class diagram?
 - For what purposes are class diagrams useful?
 - Could you please map the class diagram to a signature?
 - Could you please map the signature to a class diagram?
 - Content:**
 - Study UML syntax.
 - Prepare (extend) definition of signature.
 - Map class diagram to (extended) signature.
 - Stereotypes.

UML Class Diagrams: Stocktaking

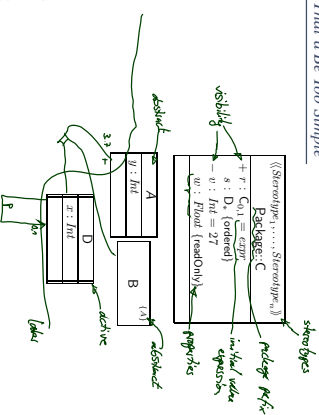
Recall: Signature vs. Class Diagram

Basic Object System Signature Another Example

- $\mathcal{C} = (\mathcal{O}, \mathcal{K}, \mathcal{V}, \text{arr})$ where
- (basic) type \mathcal{O} and domain \mathcal{O} (both finite)
- typed attributes $\mathcal{V} = \{ \text{from } \mathcal{O} \text{ to } \mathcal{O}, \dots \}$ for some $\mathcal{O} \in \mathcal{O}$
- arr: $\mathcal{O} \rightarrow \mathcal{V}$ mapping classes to attributes



That'd Be Too Simple



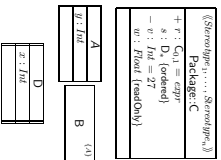
A class

- has a set of **stereotypes**,
- has a **name**, ✓
- belongs to a **package**,
- can be **abstract**,
- can be **active**,
- has a set of **attributes**, ✓
- has a set of **operations** (M4)

Each attribute has

- a **visibility**,
- a **name**, a **type** ✓
- a **multiplicity**, an **order** (M4)
- an **initial value**, and
- a set of **properties**, such as **readOnly**, **ordered**, etc

Wanted: places in the signature to represent the information from the picture.



Extended Signature

Definition. An (Extended) Object System Signature is a quadruple $\mathcal{S} = (\mathcal{C}, \mathcal{V}, \mathcal{A}, \text{attr})$ where

- \mathcal{C} is a set of (basic) types,
- \mathcal{V} is a finite set of classes $\langle C, S_C, \alpha, \beta \rangle$ where
 - S_C is a finite (possibly empty) set of stereotypes,
 - $\alpha \in \mathcal{B}$ is a boolean flag indicating whether C is **abstract**,
 - $\beta \in \mathcal{B}$ is a boolean flag indicating whether C is **active**.
- \mathcal{V} is a finite set of attributes $\langle v, T, \xi, \text{exp}_v, P_v \rangle$ where
 - T is a type from \mathcal{C} , or $C_{A,1}, C_2$ for some $C \in \mathcal{C}$,
 - $\xi \in \{\text{public, private, protected, package}\}$ is the **visibility**,
 - an **initial value expression** exp_v given as a word from a language for **initial value expressions**, e.g. '0', 'C', or '++' in the Rhapsody tool
 - a finite (possibly empty) set of properties P_v .
- $\text{attr} : \mathcal{V} \rightarrow \mathcal{V}^*$ maps each class to its set of attributes.

We use $S_{\mathcal{C}}$ to denote the set $\bigcup_{C \in \mathcal{C}} S_C$ of stereotypes in \mathcal{S} .

Conventions

- We write $\langle C, S_C, \alpha, \beta \rangle$ if we want to refer to **all aspects** of C .
- If the new aspects are irrelevant (for a given context) we simply write \underline{C} i.e. old definitions are still valid.
- We write $\langle v, T, \xi, \text{exp}_v, P_v \rangle$ if we want to refer to **all aspects** of v .
- Write only \underline{v} , \underline{T} or $\underline{\xi}$ if details are irrelevant.

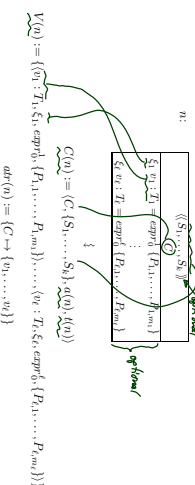
Note:

- All definitions we have up to now **principally still apply** as they are stated in terms of e.g. $C \in \mathcal{C}$ — which still has a meaning with the extended view.
- For instance, system states and object diagrams will remain mostly unchanged.
- **The other way round: most** of the newly added aspects **do not contribute** to the constitution of system states or object diagrams.

Mapping UML Class Diagrams to Extended Signatures

From Class Boxes to Extended Signatures

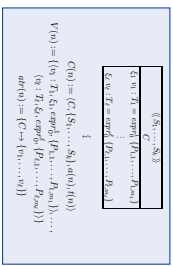
A class box n induces an (extended) signature class as follows:



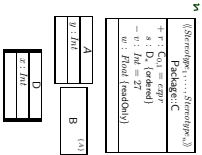
where

- "Abstract" is determined by the box: $\text{attr}(n) = \begin{cases} \text{true} & \text{if } n = \boxed{C} \\ \text{false} & \text{otherwise} \end{cases}$
- "Active" is determined by the frame: $\text{attr}(n) = \begin{cases} \text{true} & \text{if } n = \boxed{C} \\ \text{false} & \text{otherwise} \end{cases}$

Example



$C(N) = \langle C, \{s_1, s_2, \dots, s_n\}, \{v_1, v_2, \dots, v_n\} \rangle$
 $V(N) = \{ \langle v_1, T_1, s_1, emp_1, (P_1, \dots, P_{m_1}) \rangle, \dots \}$
 $adv(N) := \{ C \rightarrow \{s_1, \dots, s_n\} \}$



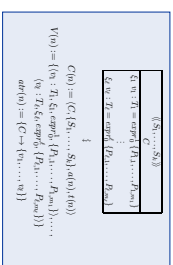
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What If Things Are Missing?

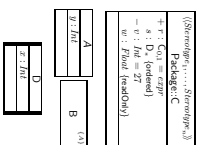
- It depends.**
- What does the standard say?** (OMG, 2011a, 121)
- “Presentation Options.”**
The type, visibility, default, multiplicity, property string may be suppressed from being displayed, even if there are values in the model.”
- Visibility:** There is no “no visibility” — an attribute has a visibility in the (extended) signature.
Some (and we) assume public as default, but conventions may vary.
- Initial value:** some assume it given by domain (such as “leftmost value”, but what is “leftmost” of Z?).
Some (and we) understand non-deterministic initialisation if not given.
- Properties:** probably safe to assume \emptyset if not given at all.

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Example Cont'd



$C(N) = \langle C, \{s_1, s_2, \dots, s_n\}, \{v_1, v_2, \dots, v_n\} \rangle$
 $V(N) = \{ \langle v_1, T_1, s_1, emp_1, (P_1, \dots, P_{m_1}) \rangle, \dots \}$
 $adv(N) := \{ C \rightarrow \{s_1, \dots, s_n\} \}$



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From Class Diagrams to Extended Signatures

- We view a **class diagram** (CD) as a graph with nodes $\{v_1, \dots, v_N\}$ (each “class rectangle” is a node).
- $\mathcal{V}(CD) := \{C(v_i) \mid 1 \leq i \leq N\}$
- $V(CD) := \bigcup_{i=1}^N V(v_i)$
- $adv(CD) := \bigcup_{i=1}^N adv(v_i)$

- In a **UML model**, we can have **infinitely many** class diagrams.

which induce the following signature:

$$\mathcal{S}(\mathcal{G}) = \left(\mathcal{C} \left(\bigcup_{i=1}^k \mathcal{V}(CD_i) \right), \bigcup_{i=1}^k V(CD_i), \bigcup_{i=1}^k adv(CD_i) \right).$$

(Assuming \mathcal{G} given. In “reality” (i.e. in full UML), we can introduce types in class diagrams, the class diagram then contributes to \mathcal{C} . Example: enumeration types)

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Is the Mapping a Function?

Question: Is $\mathcal{S}(\mathcal{G})$ well-defined?

References

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References

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