

Software Design, Modelling and Analysis in UML

Lecture 7: Class Diagrams II

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- **Rhapsody Demo I: Class Diagrams**

- **Visibility**

- **Intuition**
- **Context**, OCL with Visibility
- What is Visibility **Good For**?

- **Associations**

- Overview & Plan
- (Temporarily) **Extend Signature**
- From **Diagrams** to Signatures
 - What if Things are Missing?

Rhapsody Demo I: Class Diagrams

RECALL, SEND US YOUR POOL-ACCOUNT NAME
(meyer, NOT: mp124 (RZ))

Class Diagram Semantics Cont'd

Semantical Relevance

- The **semantics** (or meaning) of an extended object system signature \mathcal{S} wrt. a structure \mathcal{D} is **the set of system states** $\Sigma_{\mathcal{D}}^{\mathcal{S}}$.
- The **semantics** (or meaning) of an extended object system signature \mathcal{S} is **the set of sets of system states** wrt. some structure of \mathcal{S} , i.e. the set

$$\{\Sigma_{\mathcal{D}}^{\mathcal{S}} \mid \mathcal{D} \text{ is structure of } \mathcal{S}\}.$$

$$\mathcal{S}_1: \langle C, \emptyset, 0, 0 \rangle$$

$$\rightsquigarrow \Sigma_{\mathcal{S}_1}^{\mathcal{D}} =$$

$$\mathcal{S}_2: \langle C, \emptyset, 0, 1 \rangle \rightsquigarrow \Sigma_{\mathcal{S}_2}^{\mathcal{D}}$$

(only difference in $\mathcal{S}_1, \mathcal{S}_2$ is activeness of C)

Which of the following aspects is **semantically relevant**, i.e. **does contribute** to the constitution of system states?

A class

- has a set of **stereotypes**, ✗
- has a **name**, ✓
- belongs to a **package**,
- can be **abstract**, ✓
- can be **active**, ✗
- has a set of **attributes**, ✓
- has a set of **operations** (later).

Each attribute has

- a **visibility**, ✗
- a **name**, a **type**, ✓
- a **multiplicity**, ✓, an **order**, ✗
- an **initial value**, and ✗
- a set of **properties**, (✗) such as **readOnly**, **ordered**, etc.

What About The Rest?

- **Classes:**

- **Stereotypes:** Lecture 6

- **Active:** not represented in σ .

Later: relevant for behaviour, i.e., how system states evolve over time.

- **Attributes:**

- **Initial value expression:** not represented in σ .

Later: provides an initial value as effect of “creation action”.

- **Visibility:** not represented in σ .

Later: viewed as additional **typing information** for well-formedness of OCL expressions and actions. *- typedness*

- **Properties:** such as `readOnly`, `ordered`, `composite` (**Deprecated** in the standard.)

- `readOnly` – can be treated **similar to visibility**.

- `ordered` – not considered in our UML fragment (\rightarrow sets vs. sequences).

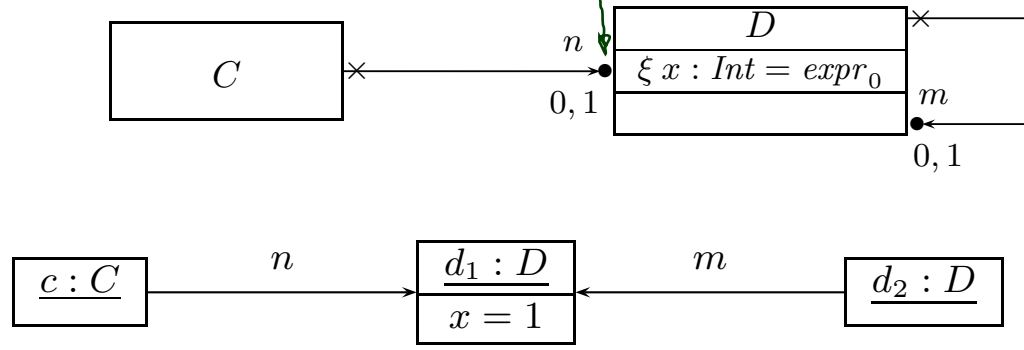
- `composite` – cf. lecture on associations.

Visibility

The Intuition by Example

$$\mathcal{S} = (\{\text{Int}\}, \{C, D\}, \{n : D_{0,1}, m : D_{0,1}, \langle x : \text{Int}, \xi, \text{expr}_0, \emptyset \rangle\}, \{C \mapsto \{n\}, D \mapsto \{x, m\}\})$$

dest goes here!



Which of the following two **syntactically correct** (?) OCL expressions should we consider to be **well-typed**?

	$\xi = \text{public}$	$\xi = \text{private}$	$\xi = \text{protected}$	$\xi = \text{package}$
$\text{self}_C . n . x = 0$	✓ ✗ - ?	✓ - ✗ ?	later	not in lect.
$\text{self}_D . m . x = 0$	✓ ✗ - ?	✓ ✗ ?	later	not in lect.

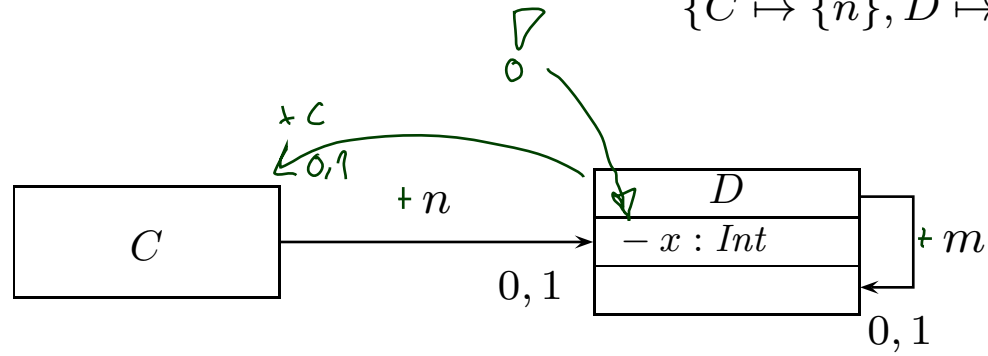
by class (C++, Java, ..)

by object

Context

$$\mathcal{S} = (\{\text{Int}\}, \{C, D\}, \{n : D_{0,1}, m : D_{0,1}, \langle x : \text{Int}, \xi, \text{expr}_0, \emptyset \rangle\}, \{C \mapsto \{n\}, D \mapsto \{x, m\}\})$$

- By example:



$$\underbrace{\text{self}_D}_{\tau_D} . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_D}_{\tau_D} . m . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_C}_{\tau_C} . n . x > 0 \quad \times$$

- That is, whether an expression involving attributes with visibility is well-typed **depends** on the class of the object which “tries to read out the value”.
- Visibility is ‘**by class**’ – **not** ‘by object’.

$$\underbrace{\text{self}_D}_{\tau_D} . c . n . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_C}_{\tau_C} . n . c . n . x > 0 \quad \times$$

Attribute Access in Context

Recall: attribute access in OCL Expressions, $C, D \in \mathcal{C}$.

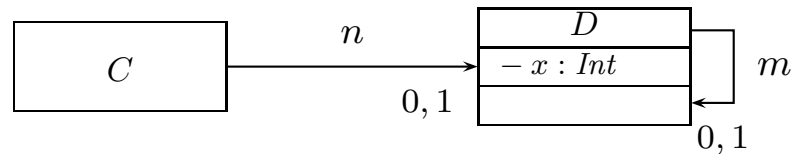
- | | | |
|---------------|------------------------------------|---|
| $v(expr_1)$ | $: \tau_C \rightarrow \tau(v)$ | • $v : T \in atr(C), T \in \mathcal{T}$, |
| $r_1(expr_1)$ | $: \tau_C \rightarrow \tau_D$ | • $r_1 : D_{0,1} \in atr(C)$, |
| $r_2(expr_1)$ | $: \tau_C \rightarrow Set(\tau_D)$ | • $r_2 : D_* \in atr(C)$, |

New rules for well-typedness **considering visibility:**

- | | | |
|--|------------------------------------|---|
| • $v(w)$ | $: \tau_C \rightarrow T$ | $w : \tau_C, v : T \in atr(C), T \in \mathcal{T}$ |
| • $r_1(w)$ | $: \tau_C \rightarrow \tau_D$ | $w : \tau_C, r_1 : D_{0,1} \in atr(C)$ |
| • $r_2(w)$ | $: \tau_C \rightarrow Set(\tau_D)$ | $w : \tau_C, r_2 : D_* \in atr(C)$ |
| • $v(\underbrace{expr_1(w)}_{\underbrace{\omega_1(\dots(\omega_n(w))\dots)}})$ | $: \tau_C \rightarrow T$ | $\langle v : T, \xi, expr_0, P \rangle \in atr(C), T \in \mathcal{T},$
$\underbrace{expr_1(w) : \tau_C, w : \tau_{C_1} \text{ and } C_1 = C, \text{ or } \xi = +}$ |
| • $r_1(\underbrace{expr_1(w)}_{\underbrace{\omega_1(\dots(\omega_n(w))\dots)}})$ | $: \tau_C \rightarrow \tau_D$ | $\langle r_1 : D_{0,1}, \xi, expr_0, P \rangle \in atr(C),$
$expr_1(w) : \tau_C, w : \tau_{C_1} \text{ and } C_1 = C, \text{ or } \xi = +$ |
| • $r_2(\underbrace{expr_1(w)}_{\underbrace{\omega_1(\dots(\omega_n(w))\dots)}})$ | $: \tau_C \rightarrow Set(\tau_D)$ | $\langle r_2 : D_*, \xi, expr_0, P \rangle \in atr(C),$
$expr_1(w) : \tau_C, w : \tau_{C_1} \text{ and } C_1 = C, \text{ or } \xi = +$ |

Example

(i) $v(w)$	$: \tau_C \rightarrow T$	$w : \tau_C, v : T \in atr(C), T \in \mathcal{I}$
(ii) $r_1(w)$	$: \tau_C \rightarrow \tau_D$	$w : \tau_C, r_1 : D_{0,1} \in atr(C)$
(iii) $v(expr_1(w))$	$: \tau_C \rightarrow T$	$\langle v : T, \xi, expr_0, P \rangle \in atr(C), T \in \mathcal{I},$ $expr_1(w) : \tau_C, w : \tau_{C_1}$ and $C_1 = C$, or $\xi = +$
	$\downarrow v(\omega_1(\dots(\omega_n(w))\dots))$	
(iv) $r_1(expr_1(w))$	$: \tau_C \rightarrow \tau_D$	$\langle r_1 : D_{0,1}, \xi, expr_0, P \rangle \in atr(C),$ $expr_1(w) : \tau_C, w : \tau_{C_1}$ and $C_1 = C$, or $\xi = +$



• $self_D . x > 0 \rightsquigarrow x(self_D) > 0$ OK, by (i)

• $self_D . m . x > 0 \rightsquigarrow x(m(self_D)) > 0$ OK, by (iii)
 $\underbrace{\quad}_{:\tau_D} =$

• $self_C . n . x > 0 \rightsquigarrow x(n(self_C)) > 0$ NOT OK
 $\underbrace{\quad}_{:\tau_D} \neq$
 $\xi = -$

The Semantics of Visibility

- **Observation:**
 - Whether an expression **does** or **does not** respect visibility is **a matter of well-typedness only**.
 - We only evaluate (= apply I to) **well-typed** expressions.
- We **need not** adjust the interpretation function I to support visibility.

Just decide: should we take visibility into account yes / no,
and check well-typedness by the new / old rules.

What is Visibility Good For?

- Visibility is a property of attributes – is it useful to consider it in OCL?

- In other words: given the diagram above, **is it useful** to state the following invariant (even though x is private in D)

context C inv : $n.x > 0$?

It depends.

(cf. [OMG \(2006\)](#), Sect. 12 and 9.2.2)

- **Constraints and pre/post conditions:**

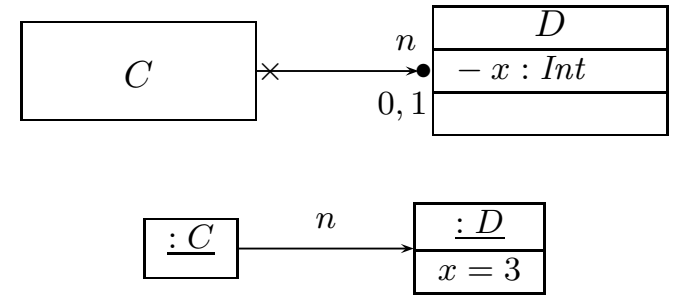
- Visibility is **sometimes not** taken into account. To state “global” requirements, it may be adequate to have a “global view”, i.e. be able to “look into” all objects.
- But: visibility supports “narrow interfaces”, “information hiding”, and similar **good design practices**. To be more robust against changes, try to state requirements only in the terms which are visible to a class.

Rule-of-thumb: if attributes are important to state requirements on design models, leave them public or provide get-methods (later).

- **Guards and operation bodies:**

- If in doubt, **yes** (= do take visibility into account).

Any so-called **action language** typically takes visibility into account.



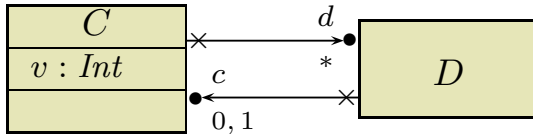
Associations

Overview

- **Class diagram:**



Alternative presentation:



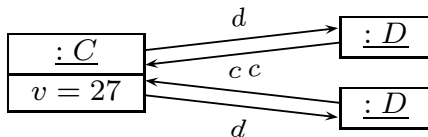
- **Signature:**

$$\mathcal{S} = (\{Int\}, \{C, D\}, \{v : Int, d : D_*, c : C_{0,1}\}, \{C \mapsto \{v, d\}, D \mapsto \{c\}\})$$

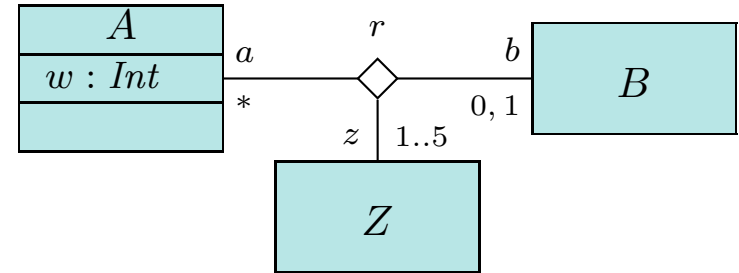
- **Example system state:**

$$\sigma = \{1_C \mapsto \{v \mapsto 27, d \mapsto \{5_D, 7_D\}\}, 5_D \mapsto \{c \mapsto \{1_C\}\}, 7_D \mapsto \{c \mapsto \{1_C\}\}\}$$

- **Object diagram:**



- **Class diagram (with ternary association):**



- **Signature:** extend again to represent

- **association** r with

- **association ends** a , b , and z (each with multiplicity, visibility, etc.)

- **Example system state:** (σ, λ)

$$\sigma = \{1_A \mapsto \{w \mapsto 13\}, 1_B \mapsto \emptyset, 1_Z \mapsto \emptyset\}$$

$$\lambda = \{r \mapsto \{(1_A, 1_B, 1_Z), (1_A, 1_B, 2_Z)\}\}$$

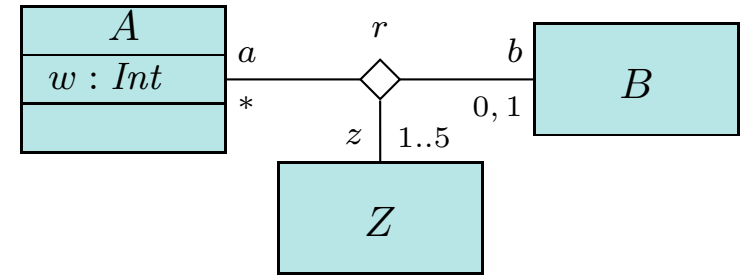
		z
1_A	1_B	1_Z
1_A	1_B	2_Z

- **Object diagram:** No...

Plan

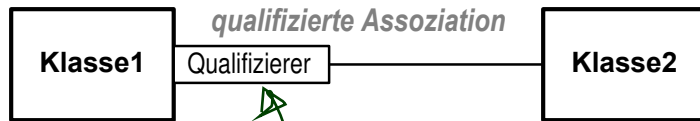
- (i) Study association **syntax**.
- (ii) Extend **signature** accordingly.
- (iii) Define (σ, λ) **system states** with
 - **objects** in σ
(instances of classes),
 - **links** in λ
(instances of associations).
- (iv) Change **syntax** of OCL to refer to **association ends**.
- (v) Adjust **interpretation** I accordingly.
- (vi) ... go back to the special case of $C_{0,1}$ and C_* attributes.

- **Class diagram** (with ternary association):

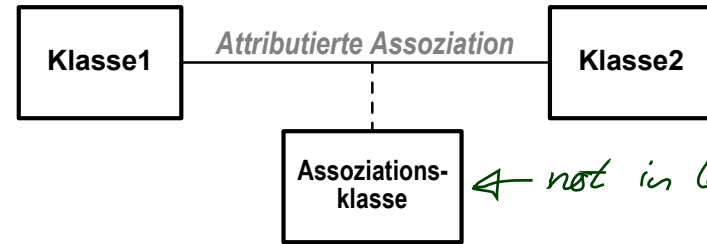


- **Signature**: extend again to represent
 - **association** r with
 - **association ends** a , b , and z
(each with multiplicity, visibility, etc.)
- **Example system state**:
$$\sigma = \{1_A \mapsto \{w \mapsto 13\}, 1_B \mapsto \emptyset, 1_Z \mapsto \emptyset\}$$
$$\lambda = \{r \mapsto \{(1_A, 1_B, 1_Z), (1_A, 1_B, 2_Z)\}\}$$
- **Object diagram**: No...

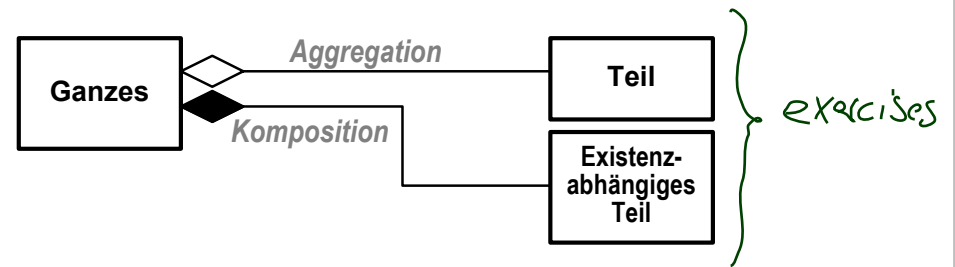
Associations: Syntax



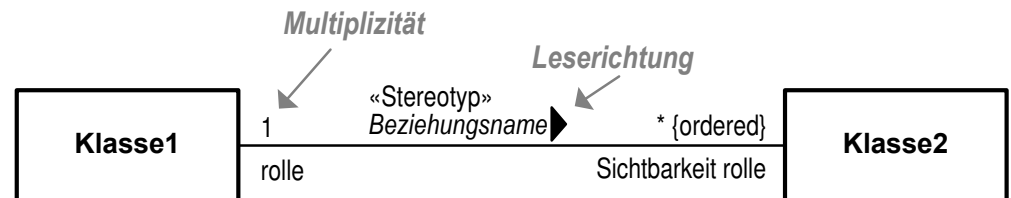
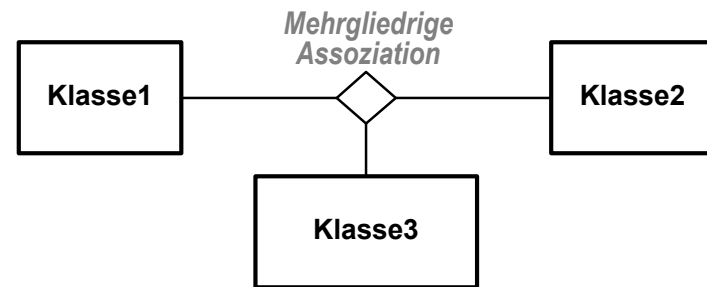
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not in lect.



exercises



More Association Syntax (OMG, 2011b, 61;43)

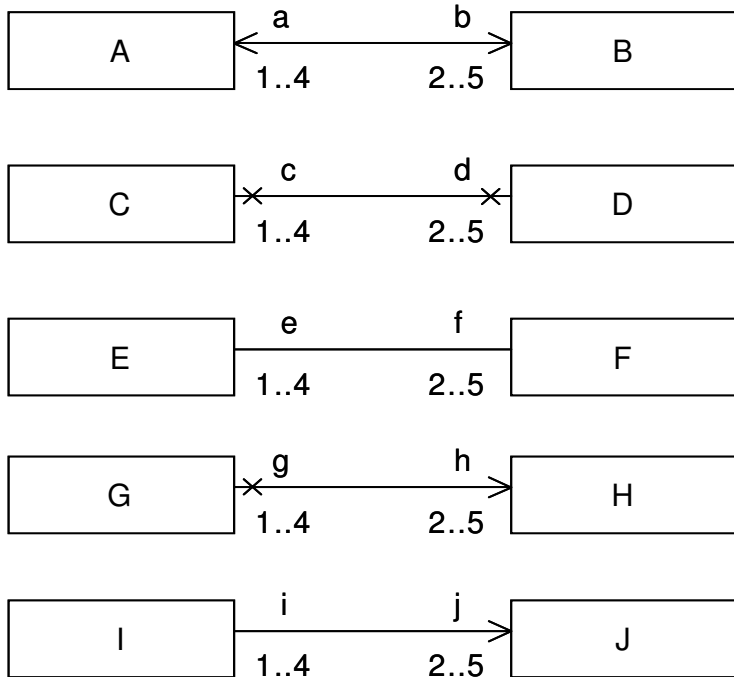


Figure 7.23 - Examples of navigable ends



Figure 7.19 - Graphic notation indicating exactly one association end owned by the association

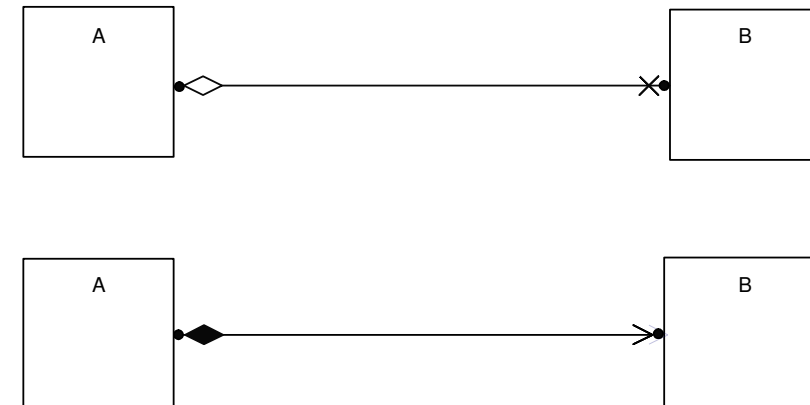


Figure 7.20 - Combining line path graphics

So, What Do We (Have to) Cover?

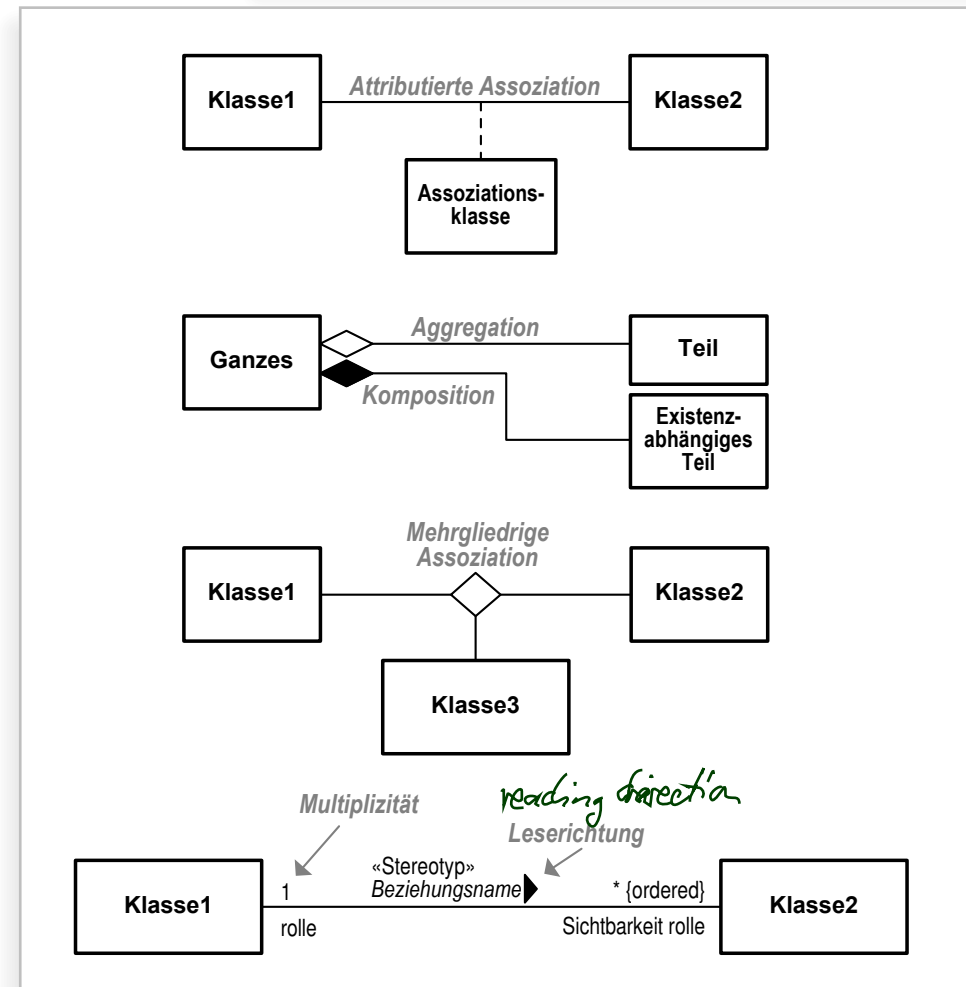
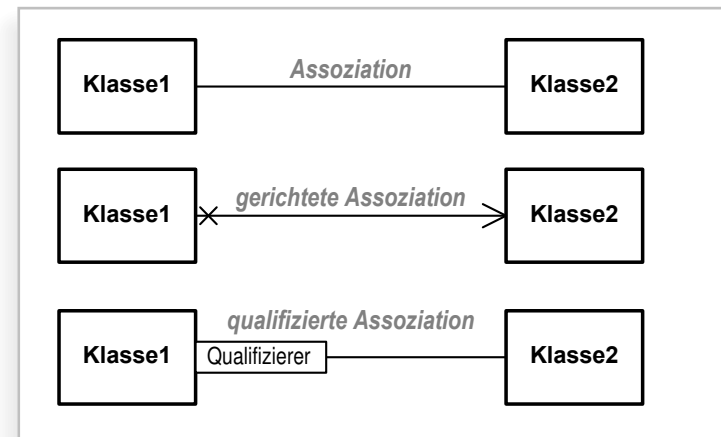
An **association** has

- a **name**,
- a **reading direction**, and
- at least two **ends**.

Each **end** has

- a **role name**,
- a **multiplicity**,
- a set of **properties**, such as **unique**, **ordered**, etc.
- a **qualifier**, (not in lect.)
- a **visibility**,
- a **navigability**,
- an **ownership**,
- and possibly a **diamond**.

Wanted: places in the signature to represent the information from the picture.



(Temporarily) Extend Signature: Associations

Only for the course of Lectures 7 – 9 we assume that each element in V is

- either a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$ (as before),
- or an **association** of the form

$$\langle r : \begin{array}{l} \langle role_1 : C_1, \mu_1, P_1, \xi_1, \nu_1, o_1 \rangle, \\ \vdots \\ \langle role_n : C_n, \mu_n, P_n, \xi_n, \nu_n, o_n \rangle \end{array} \rangle$$

- $n \geq 2$ (at least two ends),
- $r, role_i$ are just **names**, $C_i \in \mathcal{C}, 1 \leq i \leq n$,
- the **multiplicity** μ_i is an expression of the form

$$\mu ::= N..M \mid N..* \mid \mu, \mu \quad \begin{array}{l} 0..1 \checkmark \\ 10..27, 30..81 \checkmark \\ 3..3 \checkmark \\ 0..* \checkmark \end{array} \quad (N, M \in \mathbb{N})$$

- P_i is a set of **properties** (as before),
- $\xi \in \{+, -, \#, \sim\}$ (as before),
- $\nu_i \in \{\times, -, >\}$ is the **navigability**,
- $o_i \in \mathbb{B}$ is the **ownership**.

- N for $N..N$,
- $*$ for $0..*$ (use with care!)

(Temporarily) Extend Signature: Associations

Only for the course of Lectures 7 – 9 we assume that each element in V is

- either a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$ (as before),
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- $n \geq 2$ (at least two ends),
- $r, role_i$ are just **names**, $C_i \in \mathcal{C}, 1 \leq i \leq n$,
- the **multiplicity** μ_i is an expression of the form

$$\mu ::= N..M \mid N..* \mid \mu, \mu \quad (N, M \in \mathbb{N})$$

- P_i is a set of **properties** (as before),
- $\xi \in \{+, -, \#, \sim\}$ (as before),
- $\nu_i \in \{\times, -, >\}$ is the **navigability**,
- $o_i \in \mathbb{B}$ is the **ownership**.

Multiplicity abbreviations:

- N for $N..N$, e.g. 3 for 3..3
- $*$ for $0..*$ (use with care!)

Temporarily (Lecture 7 – 9) Extended Signature

Definition. An (Extended) Object System **Signature** (with Associations) is a quadruple $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$ where

- ...
- each element of V is
 - **either** a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$
 - **or** an **association** of the form

$$\langle r : \begin{array}{l} \langle role_1 : C_1, \mu_1, P_1, \xi_1, \nu_1, o_1 \rangle, \\ \vdots \\ \langle role_n : C_n, \mu_n, P_n, \xi_n, \nu_n, o_n \rangle \end{array} \rangle$$

(ends with multiplicity μ_i , properties P_i , visibility ξ_i , navigability ν_i , ownership o_i , $1 \leq i \leq n$)

- ...
- $atr : \mathcal{C} \rightarrow 2^{\{v \in V \mid v:T, T \in \mathcal{T}\}}$ maps classes to **basic type** (!) attributes.

In other words:

- only **basic type attributes** “belong” to a class (may appear in $atr(C)$),
- **associations** are not “owned” by a class (not in any $atr(C)$), but “live on their own”.

Tell Them What You've Told Them...

- Class Diagrams in the **Rhapsody** Tool
- **Visibility** of attributes contributes to the well-typedness of (among others) OCL expressions.
 - Well-typedness depends on the **context**.
 - We only interpret (= apply I to) **well-typed** OCL constraints.
 - Sometimes we **consider** visibility, sometimes we don't.
- **Associations** can have any number (≥ 2) of **Association Ends**.

References

References

Oestereich, B. (2006). *Analyse und Design mit UML 2.1, 8. Auflage*. Oldenbourg, 8. edition.

OMG (2006). Object Constraint Language, version 2.0. Technical Report formal/06-05-01.

OMG (2011a). Unified modeling language: Infrastructure, version 2.4.1. Technical Report formal/2011-08-05.

OMG (2011b). Unified modeling language: Superstructure, version 2.4.1. Technical Report formal/2011-08-06.