

Software Design, Modelling and Analysis in UML

Lecture 21: Model-based Software Development

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Content

- Live Sequence Charts
- Semantics
 - Full LSC
 - Existential and Universal
 - Reduction Semantics
 - LSC and Tests
- Model Based / Driven Software Engineering
- Model Element Coverage of test cases
- Model-based Testing

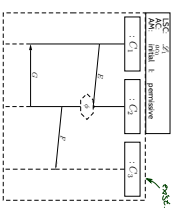
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Live Sequence Charts — Full LSC Semantics

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Full LSCs

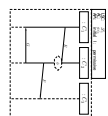
- A full LSC $\mathcal{L} = ((U, \Sigma, \sim), I, \text{Msg}, \text{Cond}, \text{Lacthv}, \Theta, \mathcal{J})$ consists of
- body $(U, \Sigma, \sim), I, \text{Msg}, \text{Cond}, \text{Lacthv}, \Theta$;
 - activation condition $\text{act} \in \text{Expr}^{\mathcal{L}}$;
 - strictness flag strict (if false, \mathcal{L} is called **permissive**);
 - activation mode $\text{am} \in \{\text{initial, invariant}\}$;
 - chart mode **existential** ($\Theta_{\mathcal{L}} = \text{call}$) or **universal** ($\Theta_{\mathcal{L}} = \text{not}$).



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Full LSCs

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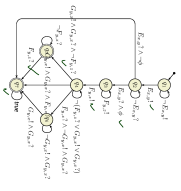
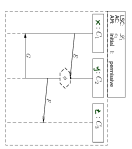
A set of words $W \subseteq \{\text{Expr}, \text{act} \rightarrow \text{B}\}^*$ is accepted by \mathcal{L} if and only if

$\Theta_{\mathcal{L}}$	$\text{am} = \text{initial}$	$\text{am} = \text{invariant}$
cold	$\exists J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$ $\wedge \forall J \exists W \in W \bullet \text{perm} \text{ and } \neg \text{cond}(C_1) \wedge \exists J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$	$\exists J \exists W \in W \exists E \in \text{Msg} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$ $\wedge \forall J \exists W \in W \bullet \text{perm} \text{ and } \neg \text{cond}(C_1) \wedge \exists J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$
hot	$\forall J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$ $\implies \forall J \exists W \in W \bullet \text{perm} \text{ and } \neg \text{cond}(C_1) \wedge \forall J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$	$\forall J \exists W \in W \exists E \in \text{Msg} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$ $\implies \forall J \exists W \in W \bullet \text{perm} \text{ and } \neg \text{cond}(C_1) \wedge \forall J \exists W \in W \bullet \text{act} \bullet \text{perm} \text{ and } \neg \text{cond}(C_1)$

where C_1 is the minimal (or rather: the) call.

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Full LSC Semantics: Example

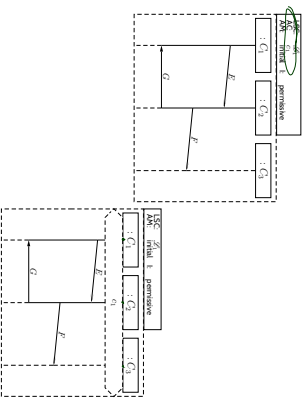


$$W_1 = \left\{ (a_1 \varepsilon) \xrightarrow{\text{call}, \text{Send}_1} \dots \xrightarrow{\text{call}, \text{Send}_n} (a_n \varepsilon) \xrightarrow{\text{call}, \text{Send}_n} (a_n \varepsilon) \xrightarrow{\text{call}, \text{Send}_n} (a_n \varepsilon) \xrightarrow{\text{call}, \text{Send}_n} (a_n \varepsilon) \dots \right\}$$

for $n \geq 1$ is accepted

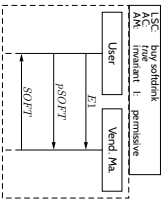
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Note: Activation Condition



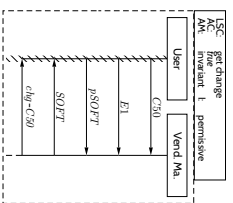
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Existential LSC Example: Buy A Softdrink



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Existential LSC Example: Get Change

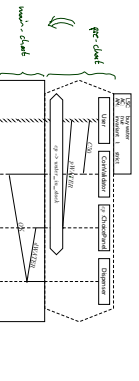


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Live Sequence Charts — Precharts

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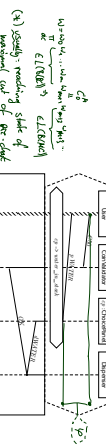
Pre-Charts



- A full LSC $Z = (PC, MC, \text{env}, \text{am}, \Theta_Z)$ actually consist of
 - pre-chart $PC = (U, P, S, P \rightarrow S, Z, P, \text{Msg}, \text{Cond}, \text{Lndiv}, \Theta_P)$ (possibly empty).
 - main-chart $MC = (U, A, S, P \rightarrow S, Z, P, \text{Msg}, \text{Cond}, \text{Lndiv}, \Theta_M)$ (non-empty).
- activation condition $\text{env} : \text{Env} \in \text{Env}^Z$
- strictest flag strict (otherwise called permissiv)
- activation mode $\text{am} \in \{\text{initial}, \text{invariant}\}$.
- chartmode existential ($\Theta_Z = \text{exst}$) or universal ($\Theta_Z = \text{univ}$)

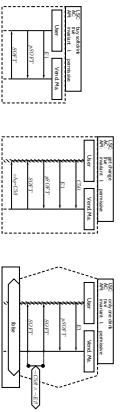
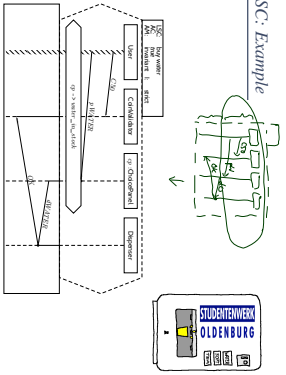
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Pre-Charts Semantics

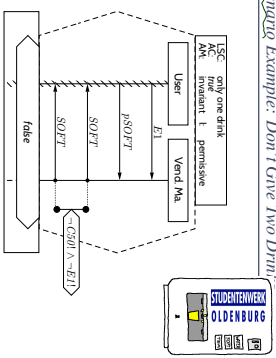
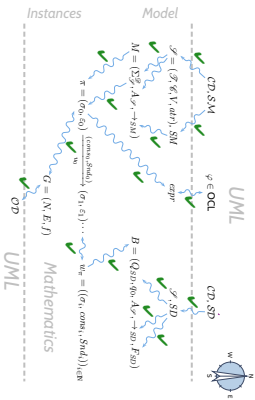
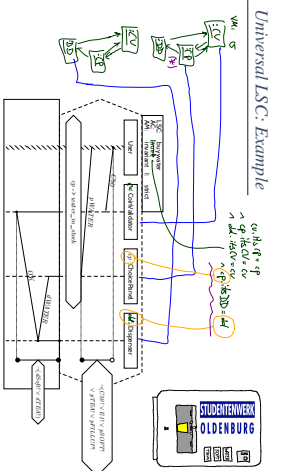


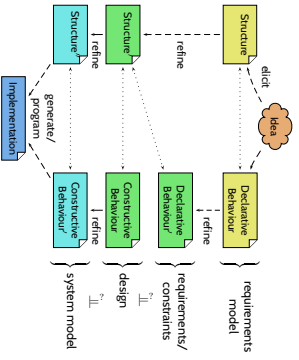
$\Theta_Z = \text{hot}$	$\Theta_Z = \text{cold}$	$\Theta_Z = \text{initial}$	$\Theta_Z = \text{invariant}$
$\exists E, I, W \in W, E, I, W, I, W, I, W \in R, \bullet$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, W, I, W \in R, \bullet$ $\bigwedge A, W, I, W \in R, \bullet$	$\exists E, I, W \in W, E, I, W, I, W, I, W \in R, \bullet$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, W, I, W \in R, \bullet$ $\bigwedge A, W, I, W \in R, \bullet$	$\exists E, I, W \in W, E, I, W, I, W, I, W \in R, \bullet$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, W, I, W \in R, \bullet$ $\bigwedge A, W, I, W \in R, \bullet$	$\exists E, I, W \in W, E, I, W, I, W, I, W \in R, \bullet$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(PC)$ $\bigwedge A, P, P_1, \dots, P_n \in \text{Call}(MC)$ $\bigwedge A, W, I, W \in R, \bullet$ $\bigwedge A, W, I, W \in R, \bullet$

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- Existential LSCs may hint at test cases for the acceptance test! (→ as well as (positive) scenarios in general, like use-cases)
- Universal LSCs (and negative/anti-scenarios) in general need **exhaustive analysis!** (because they require that the software **never ever** exhibits the unwanted behaviour.)

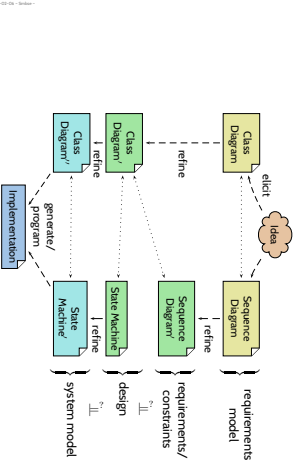




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Model-Based Testing

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Recall: Test Case

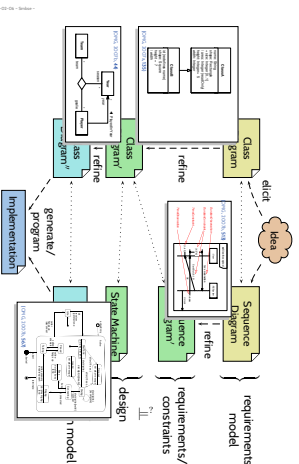
Definition. A test case T is a pair (h, S_{out}) consisting of

- a description h of sets of finite input sequences,
- a description S_{out} of expected outcomes,
- and an interpretation $[\]$ of these descriptions.

A **test execution** τ is $(\tau^0, \dots, \tau^i, \dots, \tau^n) \in H$ for some $i \in \mathbb{N}_0$, is called

- successful** (or **passed**) if it discovered an error, i.e. if $\tau \notin [S_{out}]$.
- unsuccessful** (or **failed**) if it did not discover an error, i.e. if $\tau \in [S_{out}]$.
- alternatives** test item S failed to pass test: confining "test failed"
- alternatives** test item S passed test: delay "test passed"

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Class-Box Testing: Coverage

- Coverage is a property of test cases and test suites.
- Execution τ of test case T achieves $p\%$ statement coverage f and only if

$$p = \frac{|\text{Covered}(f)|}{|\text{Statements}(f)|} \cdot 100 \quad (\text{Stmts } f \neq \emptyset)$$
- Test case T achieves $p\%$ statement coverage f and only if $p = \min_{\tau \in \text{Exec}(T)} \text{Covered}(f) / \text{Statements}(f)$.
- Execution τ of T achieves $p\%$ branch coverage f and only if

$$p = \frac{|\text{Covered}(f)|}{|\text{Branches}(f)|} \cdot 100 \quad (\text{Cnds } f \neq \emptyset)$$
- Test case T achieves $p\%$ branch coverage f and only if $p = \min_{\tau \in \text{Exec}(T)} \text{Covered}(f) / \text{Branches}(f)$.
- Define $p = 100$ for empty program.
- Statement/branch coverage conceptually extends to test suite $T = \{T_1, \dots, T_n\}$.

$$p = \frac{|\bigcup_{i=1}^n \text{Covered}(f_i)|}{|\bigcup_{i=1}^n \text{Statements}(f_i)|} \cdot 100 \quad (\text{Stmts } f_i \neq \emptyset, \text{Statements coverage})$$

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Coverage Example

```
int f(int x, int y, int z)
{
    if (x > 100 || y > 10)
        z = z + 2;
    else
        z = z + 1;
    if (z > 500 || y >= 30)
        return z;
}

```

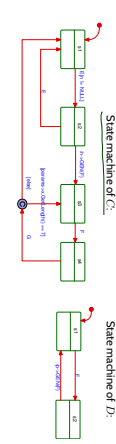


Requirement: [true] / [true] (nonnormal/normal) i.e. SdL = $\Sigma \cup \Sigma^*$

teststate coverage

T_0	T_1	T_2	T_3	T_4	T_5	T_6	T_7	T_8	T_9	T_{10}	T_{11}	T_{12}	T_{13}	T_{14}	T_{15}	T_{16}	T_{17}	T_{18}	T_{19}	T_{20}	T_{21}	T_{22}	T_{23}	T_{24}	T_{25}	T_{26}	T_{27}	T_{28}	T_{29}	T_{30}	T_{31}	%	$1 - \mu / \mu_0$	
0,0,0,0	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
0,0,0,1	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
0,0,1,0	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
0,0,1,1	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
0,1,0,0	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
0,1,0,1	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100
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0,1,1,1	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	100	100

Model-Element Coverage



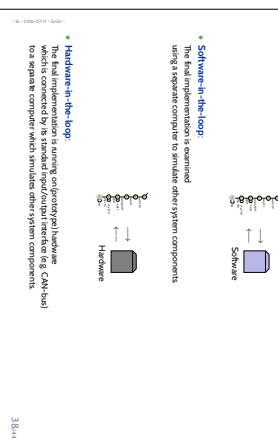
- 100 % Element coverage of C's state machine:
 - a set of test cases (e.g. Sequence Diagrams) such that
 - when conducting these test cases
 - each state of C is reached at least once.
 - each transition of C is taken at least once.
- In general: State coverage of a set of test cases
 - number-of-states reached / number-of-states in state machine

Excursion: Automatic Test Generation

Model-based Testing

- Given a set of test cases passing for the model
- and an implementation of the model (maybe hand-written)
- Execute the test cases on the implementation for the final system
- This may need an appropriate interpretation. For example, if the test case says
 - send "CS0" to the Calculator.
 - rather insert a 50 Cent coin into the vending machine.
- If the vending machine does not behave according to the test
- then there's something wrong (wrong test conduction, wrong implementation etc.)
- If the vending machine does behave according to the test
- then we know that this scenario works – not more.

Vocabulary



References

References

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