

Software Design, Modelling and Analysis in UML

Lecture 7: Class Diagrams II

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Content

- Rhapsody Demo I: Class Diagrams

- **Visibility**

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- Context, OCL with Visibility
- What is Visibility **Good For?**

- **Associations**

- Overview & Plan
- (Temporarily) **Extend Signature**
- From **Diagrams** to Signatures
 - What if Things are Missing?

Rhapsody Demo I: Class Diagrams

RECALL, SEND VS YOUR POOL-ACCOUNT NAME
(meyerip, NOT: mp124 (RZ))

Class Diagram Semantics Cont'd

Semantical Relevance

- The **semantics** (or meaning) of an extended object system signature \mathcal{S} wrt. a structure \mathcal{D} is **the set of system states** $\Sigma_{\mathcal{S}}^{\mathcal{D}}$.
- The **semantics** (or meaning) of an extended object system signature \mathcal{S} is **the set of sets of system states** wrt. some structure of \mathcal{S} , i.e. the set

$$\{\Sigma_{\mathcal{S}}^{\mathcal{D}} \mid \mathcal{D} \text{ is structure of } \mathcal{S}\}.$$

$$\begin{aligned} S_1 &: \langle C, \emptyset, 0, 0 \rangle \\ &\rightsquigarrow \Sigma_{\mathcal{S}}^{\mathcal{D}} \\ &= \\ S_2 &: \langle C, \emptyset, 0, 1 \rangle \rightsquigarrow \Sigma_{\mathcal{S}}^{\mathcal{D}} \end{aligned}$$

(only difference is
 S_1, S_2 is activeness
of C)

Which of the following aspects is **semantically relevant**,
i.e. **does contribute** to the constitution of system states?

A class

- has a set of **stereotypes**, ✗
- has a **name**, ✓
- **belongs to a package**,
- can be **abstract**, ✓
- can be **active**, ✗
- has a set of **attributes**, ✓
- has a set of **operations** (later).

Each attribute has

- a **visibility**, ✗
- a **name**, a **type**, ✓
- a **multiplicity**, an **order**, ✗
- an **initial value**, and ✗
- a set of **properties**, (✗)
such as **readOnly**, **ordered**, etc.

What About The Rest?

- **Classes:**

- **Stereotypes:** Lecture 6
- **Active:** not represented in σ .

Later: relevant for behaviour, i.e., how system states evolve over time.

- **Attributes:**

- **Initial value expression:** not represented in σ .

Later: provides an initial value as effect of “creation action”.

- **Visibility:** not represented in σ .

- typedness

Later: viewed as additional **typing information** for well-formedness of OCL expressions and actions.

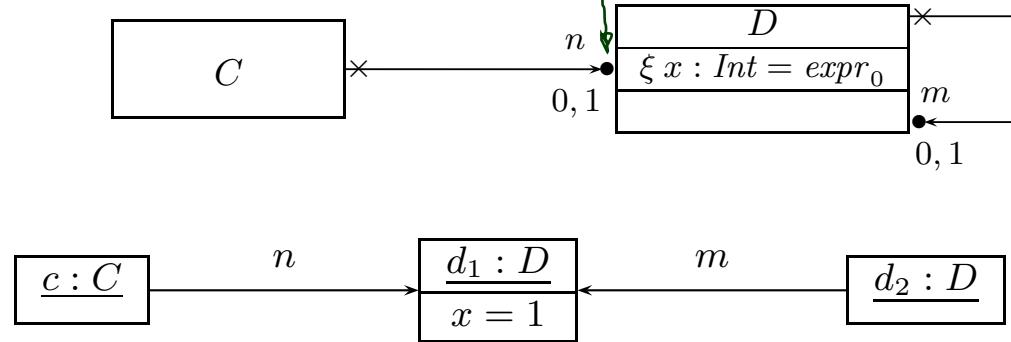
- **Properties:** such as `readOnly`, `ordered`, `composite` (**Deprecated** in the standard.)

- `readOnly` – can be treated **similar to visibility**.
- `ordered` – not considered in our UML fragment (\rightarrow sets vs. sequences).
- `composite` – cf. lecture on associations.

Visibility

The Intuition by Example

$$\mathcal{S} = (\{Int\}, \{C, D\}, \{n : D_{0,1}, m : D_{0,1}, \\ \langle x : Int, \xi, expr_0, \emptyset \rangle\}, \\ \{C \mapsto \{n\}, D \mapsto \{x, m\}\})$$



Which of the following two **syntactically correct** (?) OCL expressions should we consider to be **well-typed**?

	$\xi = \text{public}$	$\xi = \text{private}$	$\xi = \text{protected}$	$\xi = \text{package}$
$self_C . n . x = 0$	✓ <small>WT III</small>	✗ -	later	not in lect.
$self_D . m . x = 0$	✓ <small>WT III</small>	✓ <small>WT III</small>	later	not in lect.

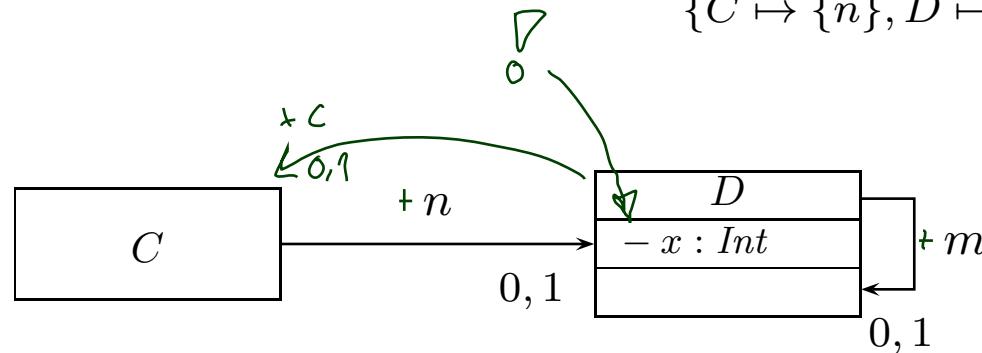
Annotations:

- Row 1, Col 1: ✓ WT III (circled)
- Row 1, Col 2: ✗ - (circled)
- Row 1, Col 3: ✗ WT II (circled)
- Row 1, Col 4: later
- Row 1, Col 5: not in lect.
- Row 2, Col 5: class (C++, Java, ..) with a blue arrow pointing from 'by' to 'class'.
- Row 3, Col 1: ✓ WT III (circled)
- Row 3, Col 2: ✗ WT III (circled)
- Row 3, Col 3: ✗ WT III (circled)
- Row 3, Col 4: later
- Row 3, Col 5: not in lect.
- Row 3, Col 5: by object with a blue arrow pointing from 'by' to 'object'.

Context

$$\mathcal{S} = (\{Int\}, \{C, D\}, \{n : D_{0,1}, m : D_{0,1}, \\ \langle x : Int, \xi, expr_0, \emptyset \rangle\}, \\ \{C \mapsto \{n\}, D \mapsto \{x, m\}\})$$

- By example:



$$\underbrace{\text{self}_D}_{\tau_D} . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_D}_{\tau_D} . m . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_C}_{\tau_C} . n . x > 0 \quad \times$$

- That is, whether an expression involving attributes with visibility is well-typed **depends on the class of the object which “tries to read out the value”**.
- Visibility is '**by class**' – **not** 'by object'.

$$\underbrace{\text{self}_D}_{\tau_D} . c . n . x > 0 \quad \checkmark$$

$$\underbrace{\text{self}_C}_{\tau_C} . n . c . n . x > 0 \quad \times$$

Attribute Access in Context

Recall: attribute access in OCL Expressions, $C, D \in \mathcal{C}$.

$$\begin{array}{ll} v(expr_1) & : \tau_C \rightarrow \tau(v) \\ r_1(expr_1) & : \tau_C \rightarrow \tau_D \\ r_2(expr_1) & : \tau_C \rightarrow Set(\tau_D) \end{array}$$

- $v : T \in atr(C), T \in \mathcal{T}$,
- $r_1 : D_{0,1} \in atr(C)$,
- $r_2 : D_* \in atr(C)$,

New rules for well-typedness considering visibility:

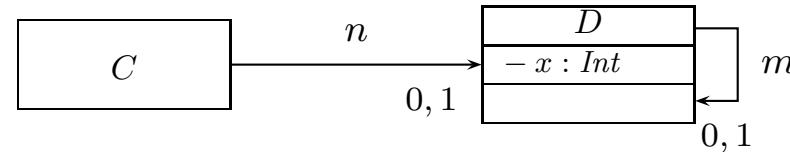
- $v(w) : \tau_C \rightarrow T$ $w : \tau_C, v : T \in atr(C), T \in \mathcal{T}$
- $r_1(w) : \tau_C \rightarrow \tau_D$ $w : \tau_C, r_1 : D_{0,1} \in atr(C)$
- $r_2(w) : \tau_C \rightarrow Set(\tau_D)$ $w : \tau_C, r_1 : D_* \in atr(C)$

- $v(\underbrace{expr_1(w)}_{v(\omega_1(\dots(\omega_n(w))\dots))}) : \tau_C \rightarrow T$ $\langle v : T, \xi, expr_0, P \rangle \in atr(C), T \in \mathcal{T},$
 $\underbrace{expr_1(w)}_{expr_1(w) : \tau_C}, \underbrace{w : \tau_{C_1}}_{w : \tau_{C_1} \text{ and } C_1 = C}, \underbrace{\xi = +}_{\text{or } \xi = +}$
- $r_1(expr_1(w)) : \tau_C \rightarrow \tau_D$ $\langle r_1 : D_{0,1}, \xi, expr_0, P \rangle \in atr(C),$
 $expr_1(w) : \tau_C, w : \tau_{C_1} \text{ and } C_1 = C, \text{ or } \xi = +$

- $r_2(expr_1(w)) : \tau_C \rightarrow Set(\tau_D)$ $\langle r_2 : D_*, \xi, expr_0, P \rangle \in atr(C),$
 $expr_1(w) : \tau_C, w : \tau_{C_1} \text{ and } C_1 = C, \text{ or } \xi = +$

Example

(i) $v(w)$	$: \tau_C \rightarrow T$	$w : \tau_C, \quad v : T \in atr(C), T \in \mathcal{T}$
(ii) $r_1(w)$	$: \tau_C \rightarrow \tau_D$	$w : \tau_C, \quad r_1 : D_{0,1} \in atr(C)$
(iii) $v(expr_1(w))$	$: \tau_C \rightarrow T$ $\vdash v(\omega_1(\dots(\omega_n(w))\dots))$	$\langle v : T, \xi, expr_0, P \rangle \in atr(C), T \in \mathcal{T},$ $expr_1(w) : \tau_C, \quad w : \tau_{C_1} \text{ and } C_1 = C, \quad \text{or } \xi = +$
(iv) $r_1(expr_1(w))$	$: \tau_C \rightarrow \tau_D$	$\langle r_1 : D_{0,1}, \xi, expr_0, P \rangle \in atr(C),$ $expr_1(w) : \tau_C, \quad w : \tau_{C_1} \text{ and } C_1 = C, \quad \text{or } \xi = +$



- $self_D.x > 0 \rightsquigarrow x(self_D) > 0$ OK, by (i)

- $self_D.m.x > 0 \rightsquigarrow x(m(self_D)) > 0$ OK, by (iii)

$$\underbrace{\quad}_{:\tau_D} =$$

- $self_C.n.x > 0 \rightsquigarrow x(n(self_C)) > 0$ NOT OK

$$\underbrace{\quad}_{:\tau_D} \neq$$

$\xi = -$

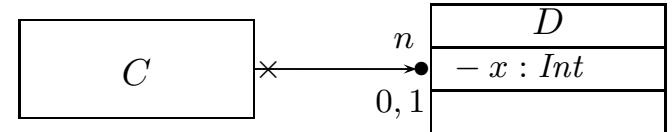
The Semantics of Visibility

- **Observation:**

- Whether an expression **does** or **does not** respect visibility is **a matter of well-typedness only**.
 - We only evaluate (= apply I to) **well-typed** expressions.
- We **need not** adjust the interpretation function I to support visibility.

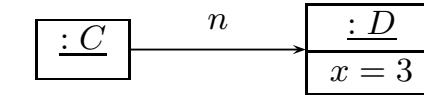
Just decide: should we take visibility into account yes / no,
and check well-typedness by the new / old rules.

What is Visibility Good For?



- Visibility is a property of attributes – is it useful to consider it in OCL?
- In other words: given the diagram above, **is it useful** to state the following invariant (even though x is private in D)

context C inv : $n.x > 0$?



(cf. [OMG \(2006\)](#), Sect. 12 and 9.2.2)

It depends.

- Constraints and pre/post conditions:**
 - Visibility is **sometimes not** taken into account. To state “global” requirements, it may be adequate to have a “global view”, i.e. be able to “look into” all objects.
 - But: visibility supports “narrow interfaces”, “information hiding”, and similar **good design practices**. To be more robust against changes, try to state requirements only in the terms which are visible to a class.

Rule-of-thumb: if attributes are important to state requirements on design models, leave them public or provide get-methods (later).

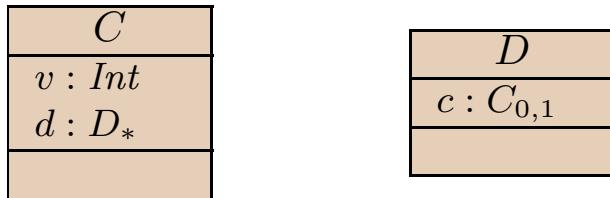
- Guards and operation bodies:**
 - If in doubt, **yes** (= do take visibility into account).

Any so-called **action language** typically takes visibility into account.

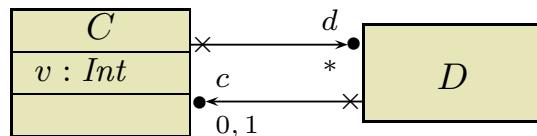
Associations

Overview

- Class diagram:



Alternative presentation:



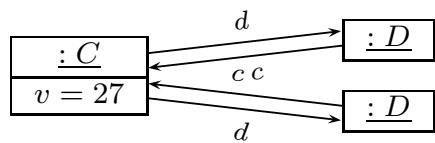
- Signature:

$$\mathcal{S} = (\{Int\}, \{C, D\}, \{v : Int, d : D_*, c : C_{0,1}\}, \\ \{C \mapsto \{v, d\}, D \mapsto \{c\}\})$$

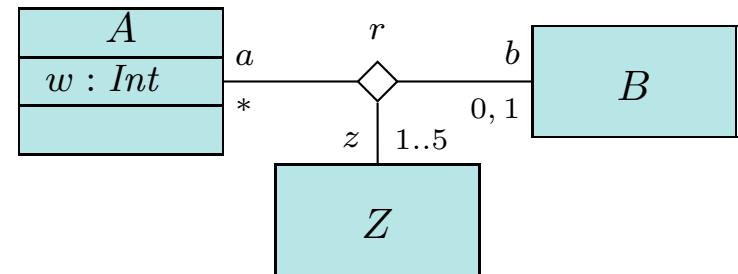
- Example system state:

$$\sigma = \{1_C \mapsto \{v \mapsto 27, d \mapsto \{5_D, 7_D\}\}, \\ 5_D \mapsto \{c \mapsto \{1_C\}\}, 7_D \mapsto \{c \mapsto \{1_C\}\}\}$$

- Object diagram:



- Class diagram (with ternary association):



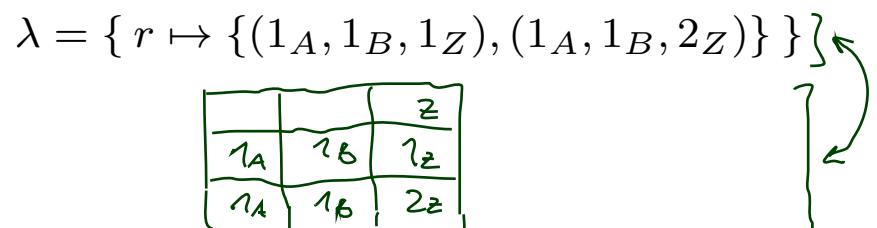
- Signature: extend again to represent

- association r with

- association ends a, b , and z
(each with multiplicity, visibility, etc.)

- Example system state: (σ, λ)

$$\sigma = \{1_A \mapsto \{w \mapsto 13\}, 1_B \mapsto \emptyset, 1_Z \mapsto \emptyset\}$$

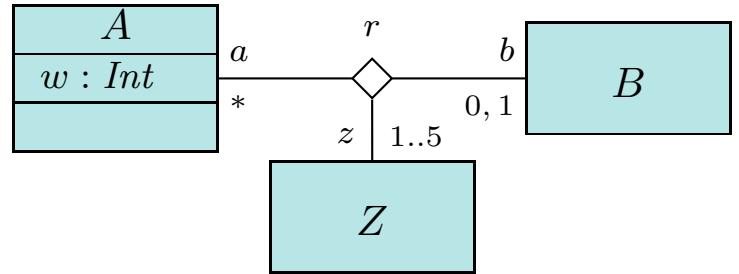


- Object diagram: No...

Plan

- (i) Study association **syntax**.
- (ii) Extend **signature** accordingly.
- (iii) Define (σ, λ) **system states** with
 - **objects** in σ
(instances of classes),
 - **links** in λ
(instances of associations).
- (iv) Change **syntax** of OCL to refer to **association ends**.
- (v) Adjust **interpretation** I accordingly.
- (vi) ... go back to the special case of $C_{0,1}$ and C_* attributes.

- **Class diagram** (with ternary association):



- **Signature:** extend again to represent

- **association** r with

- **association ends** a , b , and z
(each with multiplicity, visibility, etc.)

- **Example system state:**

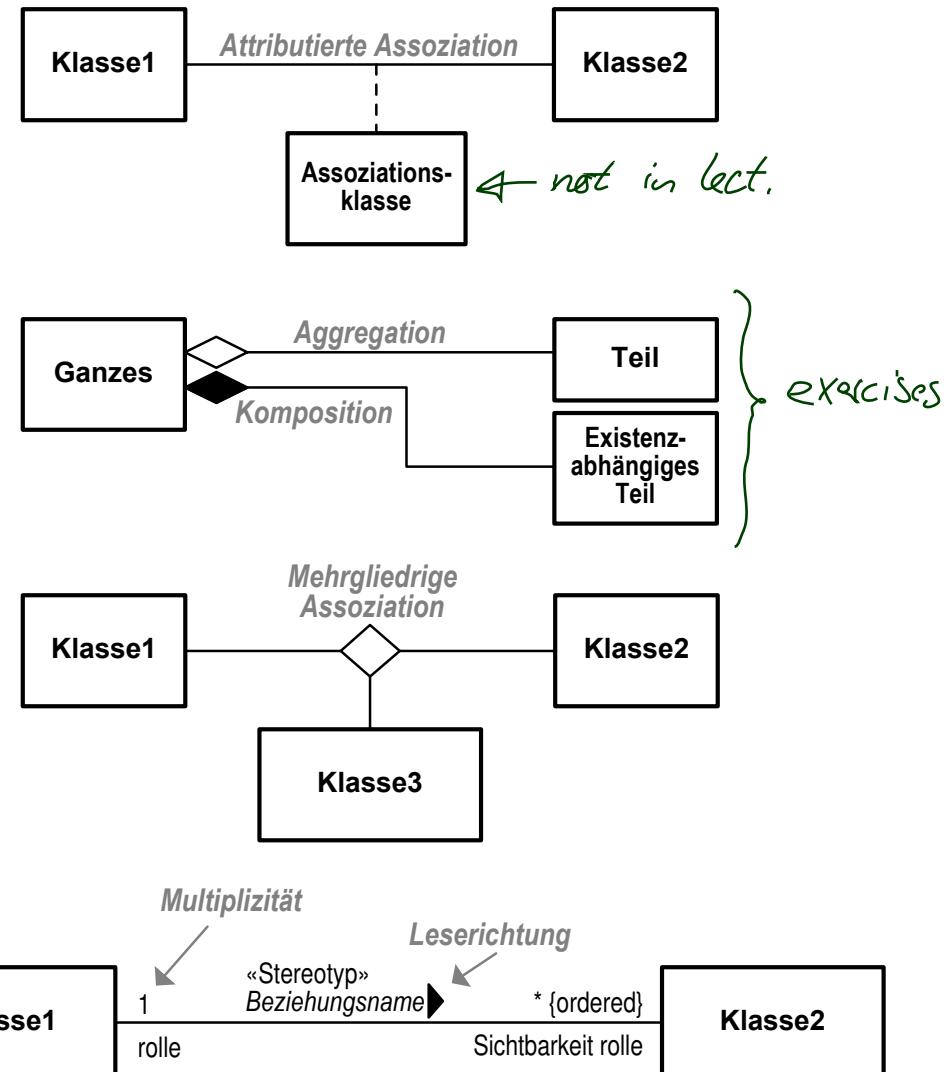
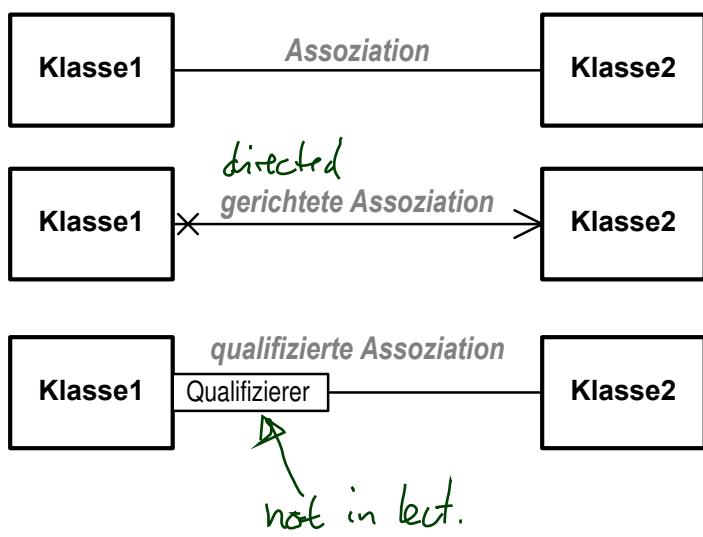
$$\sigma = \{1_A \mapsto \{w \mapsto 13\}, 1_B \mapsto \emptyset, 1_Z \mapsto \emptyset\}$$

$$\lambda = \{r \mapsto \{(1_A, 1_B, 1_Z), (1_A, 1_B, 2_Z)\}\}$$

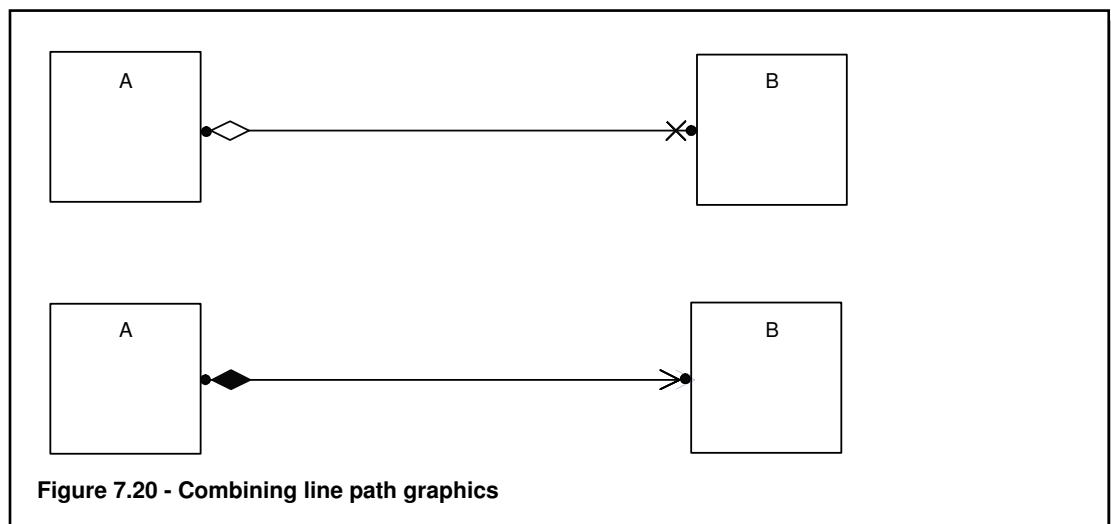
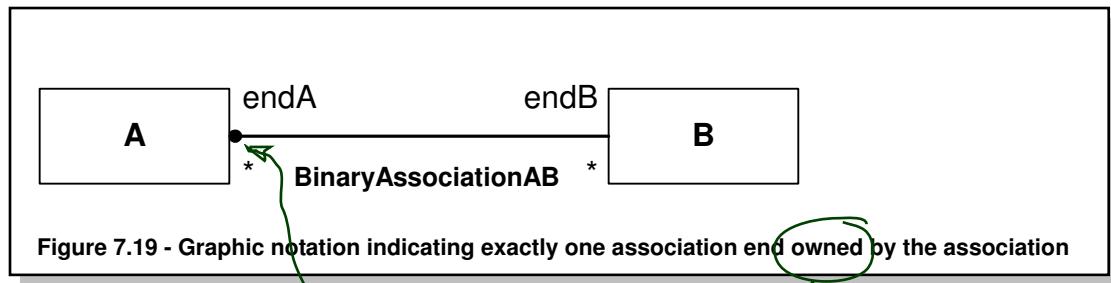
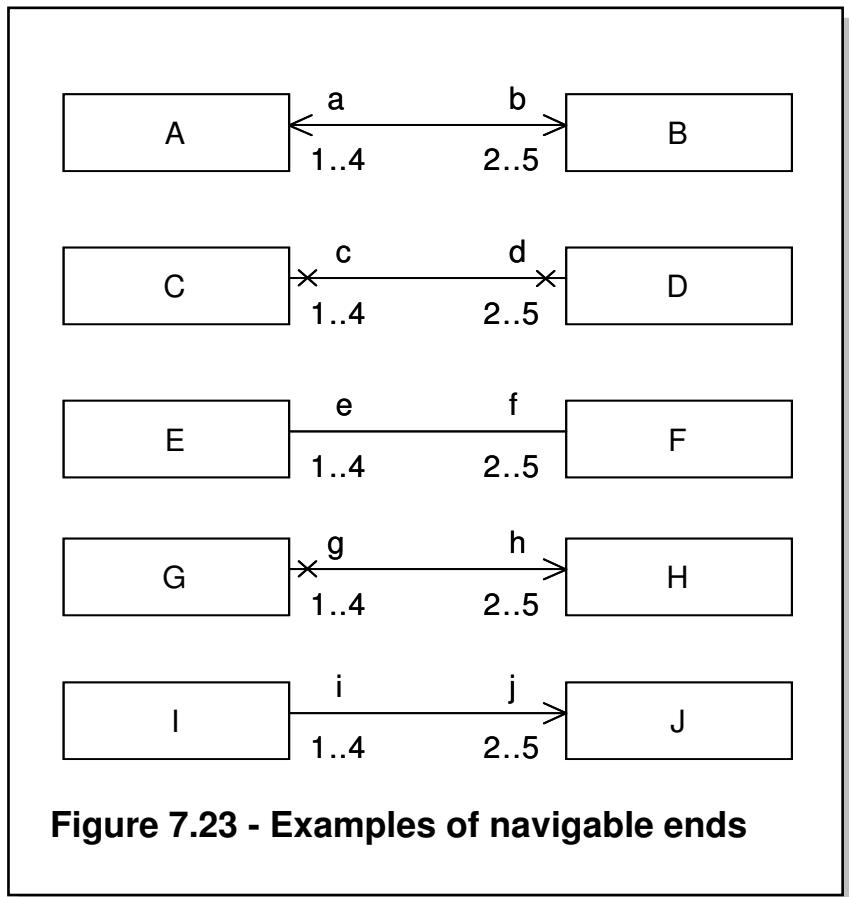
- **Object diagram:** No...

Associations: Syntax

UML Association Syntax *Oestereich (2006)*



More Association Syntax (*OMG, 2011b, 61;43*)



So, What Do We (Have to) Cover?

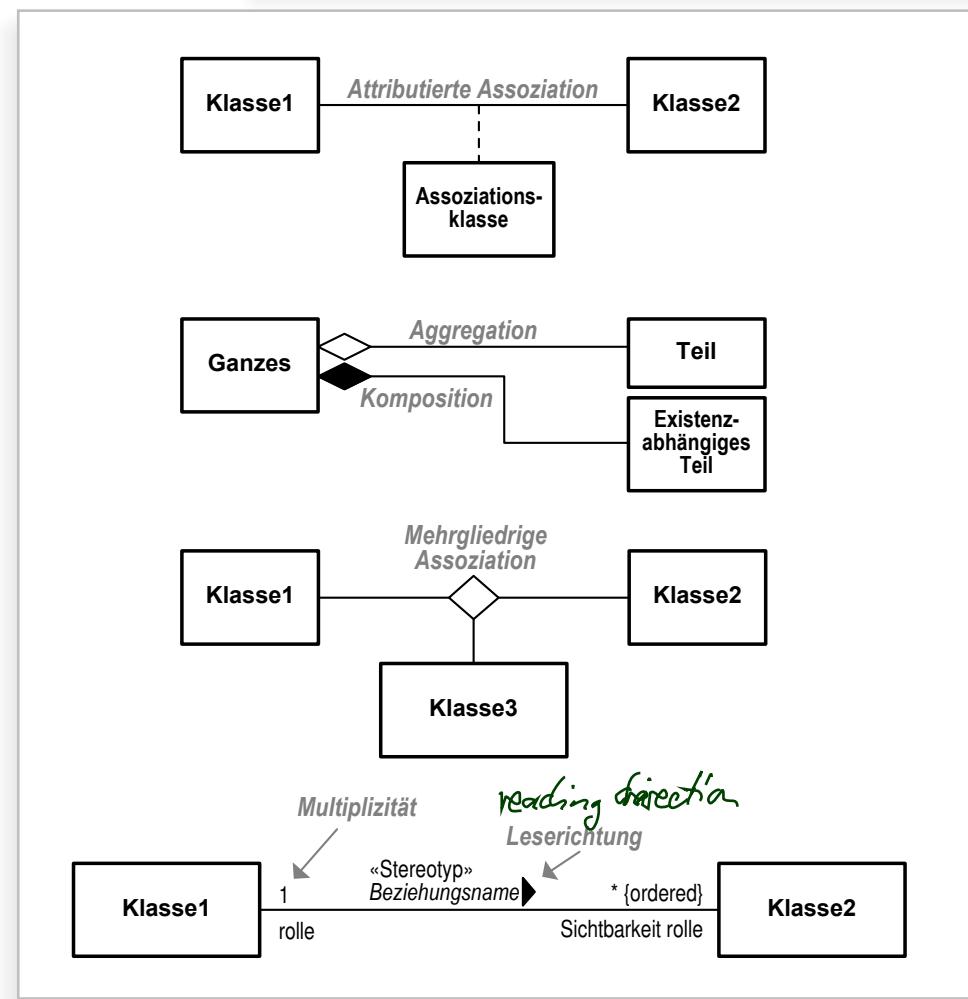
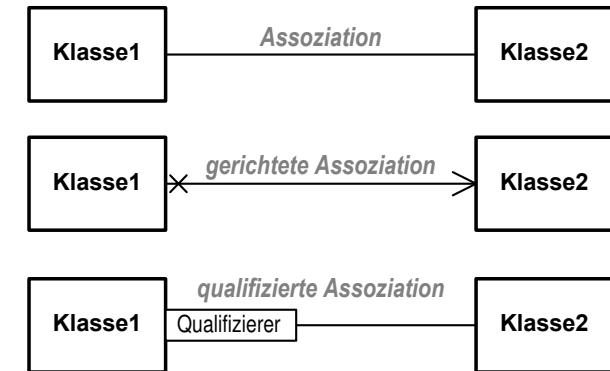
An **association** has

- a **name**,
- a **reading direction**, and
- at least two **ends**.

Each **end** has

- a **role name**,
- a **multiplicity**,
- a set of **properties**,
such as **unique**, **ordered**, etc.
- a **qualifier**, (not in Lect.)
- a **visibility**,
- a **navigability**,
- an **ownership**,
- and possibly a **diamond**.

Wanted: places in the signature
to represent the information from the picture.



(Temporarily) Extend Signature: Associations

Only for the course of Lectures 7 - 9 we assume that each element in V is

- either a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$ (as before),
- or an **association** of the form

$$\begin{aligned} \langle r : & \quad \langle role_1 : C_1, \mu_1, P_1, \xi_1, \nu_1, o_1 \rangle, \\ & \quad \vdots \\ & \quad \langle role_n : C_n, \mu_n, P_n, \xi_n, \nu_n, o_n \rangle \rangle \end{aligned}$$

- $n \geq 2$ (at least two ends),
- $r, role_i$ are just **names**, $C_i \in \mathcal{C}, 1 \leq i \leq n$,
- the **multiplicity** μ_i is an expression of the form

$$\mu ::= N..M \mid N..* \mid \mu, \mu \quad \begin{array}{l} 0..1 \checkmark \\ 10..27, 30..31 \checkmark \\ 3..3 \checkmark \\ 0..* \checkmark \end{array} \quad (N, M \in \mathbb{N})$$

- P_i is a set of **properties** (as before),
- $\xi \in \{+, -, \#, \sim\}$ (as before),
- $\nu_i \in \{\times, -, >\}$ is the **navigability**,
- $o_i \in \mathbb{B}$ is the **ownership**.

- N for $N..N$,
- $*$ for $0..*$ (use with care!)

(Temporarily) Extend Signature: Associations

Only for the course of Lectures 7 - 9 we assume that each element in V is

- either a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$ (as before),
- or an **association** of the form

$$\begin{aligned} \langle r : & \quad \langle role_1 : C_1, \mu_1, P_1, \xi_1, \nu_1, o_1 \rangle, \\ & \vdots \\ & \langle role_n : C_n, \mu_n, P_n, \xi_n, \nu_n, o_n \rangle \rangle \end{aligned}$$

- $n \geq 2$ (at least two ends),
- $r, role_i$ are just **names**, $C_i \in \mathcal{C}, 1 \leq i \leq n$,
- the **multiplicity** μ_i is an expression of the form

$$\mu ::= N..M \mid N..* \mid \mu, \mu \quad (N, M \in \mathbb{N})$$

- P_i is a set of **properties** (as before),
- $\xi \in \{+, -, \#, \sim\}$ (as before),
- $\nu_i \in \{\times, -, >\}$ is the **navigability**,
- $o_i \in \mathbb{B}$ is the **ownership**.

Multiplicity abbreviations:

- N for $N..N$, e.g. 3 for 3..3
- $*$ for $0..*$ (use with care!)

Temporarily (Lecture 7 – 9) Extended Signature

Definition. An (Extended) Object System **Signature** (with Associations) is a quadruple $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$ where

- ...
- each element of V is
 - either a **basic type attribute** $\langle v : T, \xi, expr_0, P_v \rangle$ with $T \in \mathcal{T}$
 - or an **association** of the form

$$\langle r : \langle role_1 : C_1, \mu_1, P_1, \xi_1, \nu_1, o_1 \rangle,$$

⋮

$$\langle role_n : C_n, \mu_n, P_n, \xi_n, \nu_n, o_n \rangle \rangle$$

(ends with multiplicity μ_i , properties P_i , visibility ξ_i , navigability ν_i , ownership o_i , $1 \leq i \leq n$)

- ...
- $atr : \mathcal{C} \rightarrow 2^{\{v \in V \mid v:T, T \in \mathcal{T}\}}$ maps classes to **basic type** (!) attributes.

In other words:

- only **basic type attributes** “belong” to a class (may appear in $atr(C)$),
- **associations** are not “owned” by a class (not in any $atr(C)$), but “**live on their own**”.

Tell Them What You've Told Them...

- Class Diagrams in the **Rhapsody** Tool
- **Visibility** of attributes contributes to the well-typedness of (among others) OCL expressions.
 - Well-typedness depends on the **context**.
 - We only interpret (= apply I to) **well-typed** OCL constraints.
 - Sometimes we **consider** visibility, sometimes we don't.
- **Associations** can have any number (≥ 2) of **Association Ends**.

References

References

- Oestereich, B. (2006). *Analyse und Design mit UML 2.1, 8. Auflage*. Oldenbourg, 8. edition.
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- OMG (2011b). Unified modeling language: Superstructure, version 2.4.1. Technical Report formal/2011-08-06.