

Real-Time Systems

Lecture 10: PLC Automata

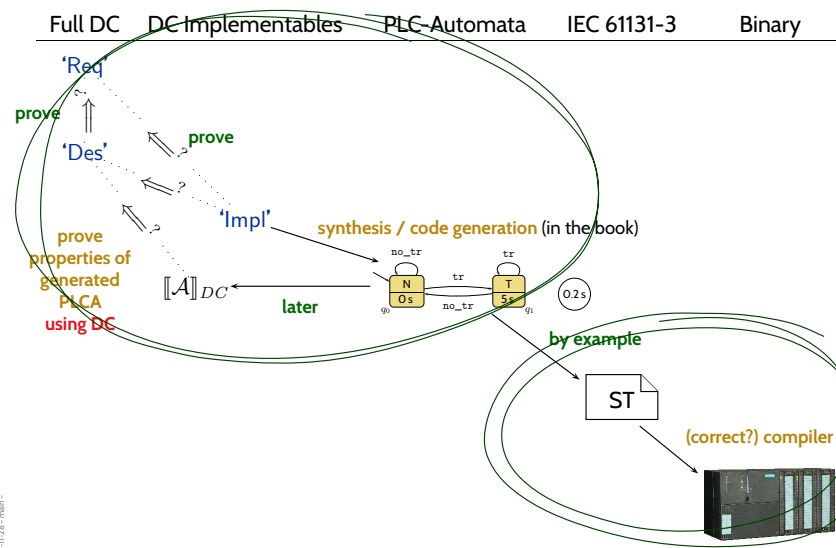
2017-11-30

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Dr. Jochen Hoenicke

Albert-Ludwigs-Universität Freiburg, Germany

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The Plan



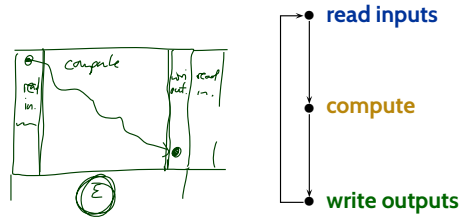
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How are PLC programmed?

- PLC have in common that they operate in a cyclic manner:



- Cyclic operation is repeated until external interruption (such as shutdown or reset).
- Cycle time: typically a few milliseconds (Lukoschus, 2004).
- Programming for PLC means providing the “compute” part.
- Input/output values are available via designated local variables.

Content

- **Programmable Logic Controllers (PLC)** continued
- **PLC Automata**
 - **Example:** Stutter Filter
 - **PLCA Semantics** by example
 - **Cycle time**
- **An over-approximating DC Semantics for PLC Automata**
 - **observables, DC formulae**
- **PLCA Semantics** at work:
 - effect of **transitions** (untimed),
 - **cycle time, delays, progress.**
- Application example: **Reaction times**
 - **Examples:**
reaction times of the stutter filter

Why Study PLC?

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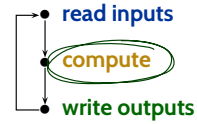
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- PLC are just **a formalisation** on a **good level of abstraction**:
 - inputs are **somehow** available as local variables,
 - outputs are **somehow** available as local variables,
 - **somehow**, inputs are polled and outputs are updated,
 - there is **some** interface to a real-time clock.

How are PLC programmed, practically?



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4   tmr : TP;
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declare timer *tmr*

duration

intuitive semantics:

- do the assignment
- if assignment changed *IN* from FALSE to TRUE ("rising edge on *IN*") then set *tmr* to given duration (initially, *IN* is FALSE)

TRUE: iff *tmr* is still running (here: if 5 s not yet elapsed)

Alternative Programming Languages by IEC 61131-3

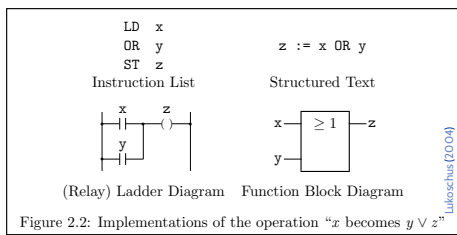


Figure 2.2: Implementations of the operation "x becomes $y \vee z$ "

Luboschus (2004)

Tied together by

- Sequential Function Charts (SFC)

Unfortunate: deviations in semantics... Bauer (2003)

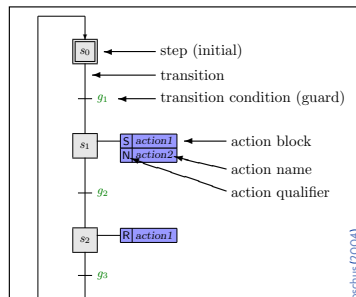


Figure 2.3: Elements of sequential function charts

Luboschus (2004)

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reaction times of the stutter filter

PLC Automata

Definition 5.2. A **PLC-Automaton** is a structure

$$\mathcal{A} = (\underline{Q}, \underline{\Sigma}, \underline{\delta}, \underline{q_0}, \underline{\varepsilon}, \underline{S_t}, \underline{S_e}, \underline{\Omega}, \underline{\omega})$$

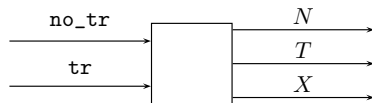
where

- $(q \in) Q$ is a finite set of **states**, $q_0 \in Q$ is the **initial state**,
- $(\sigma \in) \Sigma$ is a finite set of **inputs**,
- $\delta : Q \times \Sigma \rightarrow Q$ is the **transition function** (!),
- $S_t : Q \rightarrow \mathbb{R}_0^+$ assigns a **delay time** to each state,
- $S_e : Q \rightarrow 2^\Sigma$ assigns a set of **delayed inputs** to each state,
- Ω is a finite, non-empty set of **outputs**,
- $\omega : Q \rightarrow \Omega$ assigns an **output** to each state,
- ε is an **upper time bound** for the execution cycle.

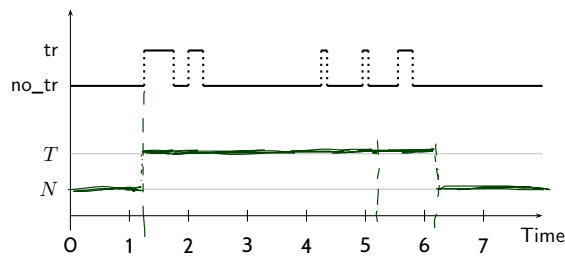
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Example: Stutter Filter

- **Idea:** a stutter filter with outputs N and T , for “no train” and “train passing” (and possibly X , for error).



After arrival of a train, it should ignore “no_tr” for 5 seconds.



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PLC Automata Example: Stuttering Filter

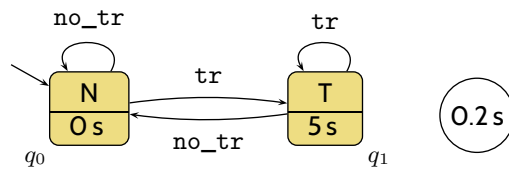
$$\begin{aligned}\mathcal{A} = (&Q = \{q_0, q_1\}, \\ &\Sigma = \{\text{tr}, \text{no_tr}\}, \\ &\delta = \{(q_0, \text{tr}) \mapsto q_1, (q_0, \text{no_tr}) \mapsto q_0, (q_1, \text{tr}) \mapsto q_1, (q_1, \text{no_tr}) \mapsto q_0\}, \\ &q_0 = q_0, \\ &\varepsilon = 0.2, \\ &S_t = \{q_0 \mapsto 0, q_1 \mapsto 5\}, \\ &S_e = \{q_0 \mapsto \emptyset, q_1 \mapsto \Sigma\}, \\ &\Omega = \{N, T\}, \\ &\omega = \{q_0 \mapsto N, q_1 \mapsto T\})\end{aligned}$$

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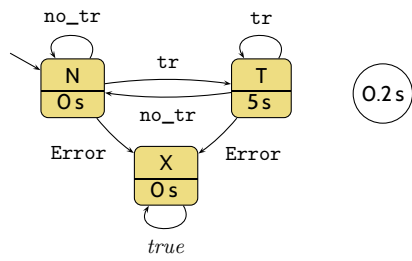
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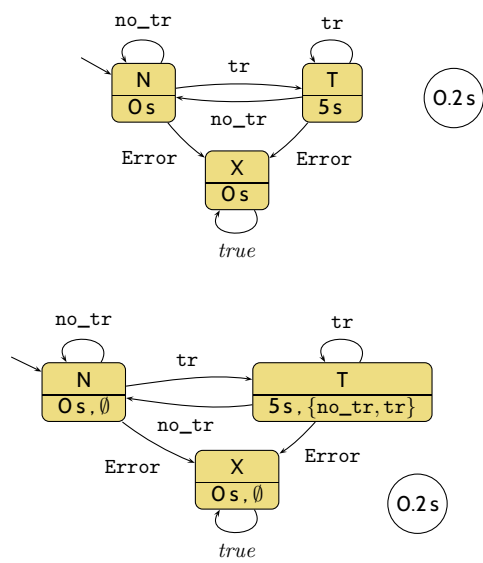
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PLC Automata Example: Stuttering Filter with Exception



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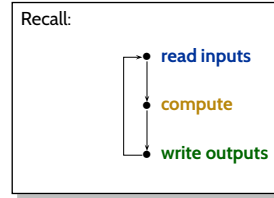
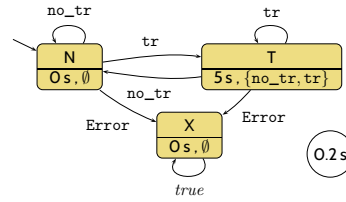
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PLC Automaton Semantics

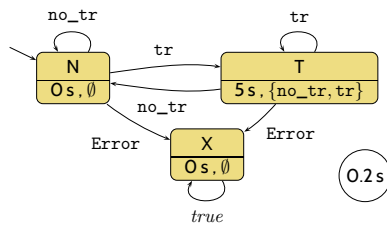
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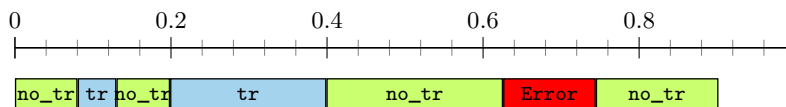
PLCA Semantics: Examples



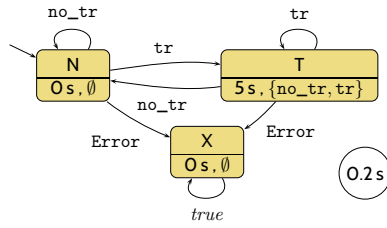
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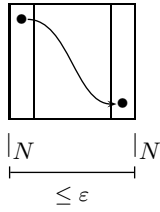
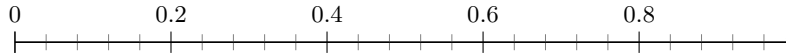
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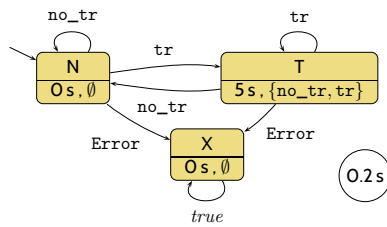
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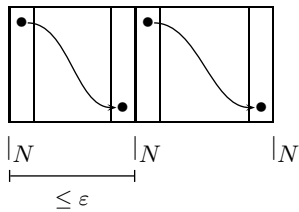
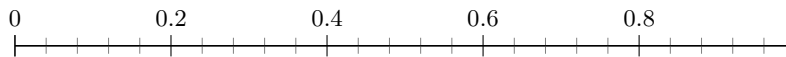
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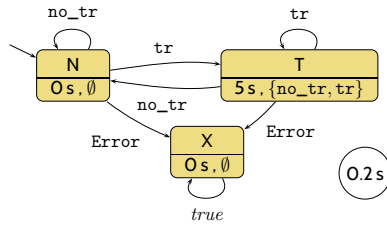
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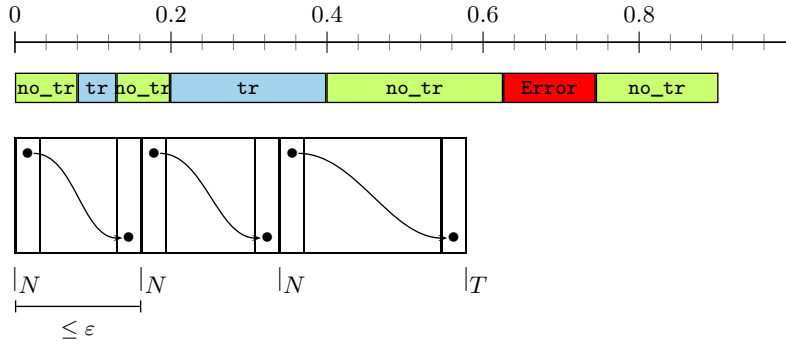
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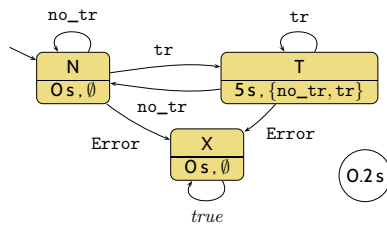
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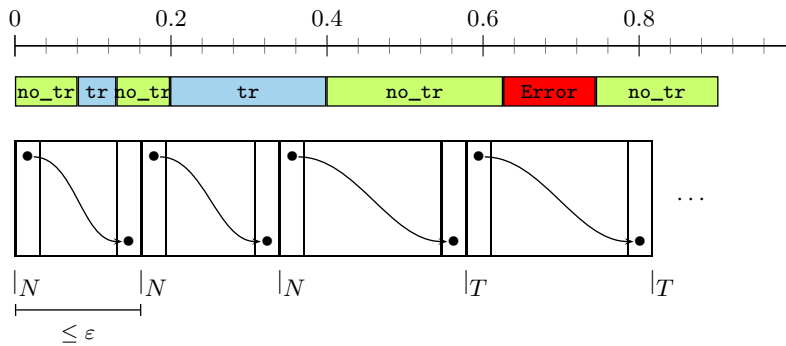
PLCA Semantics: Examples



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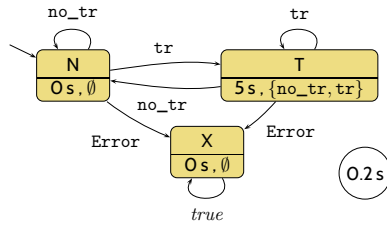
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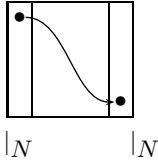
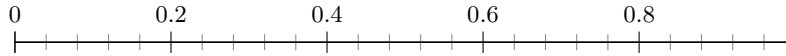
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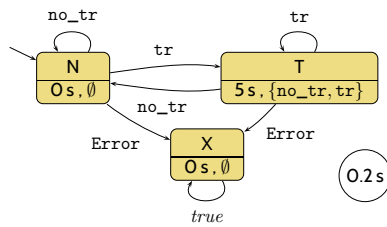
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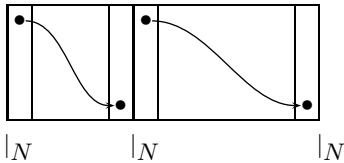
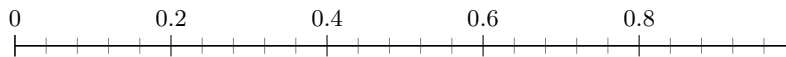
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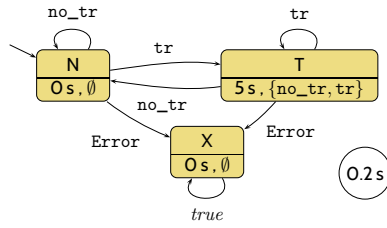
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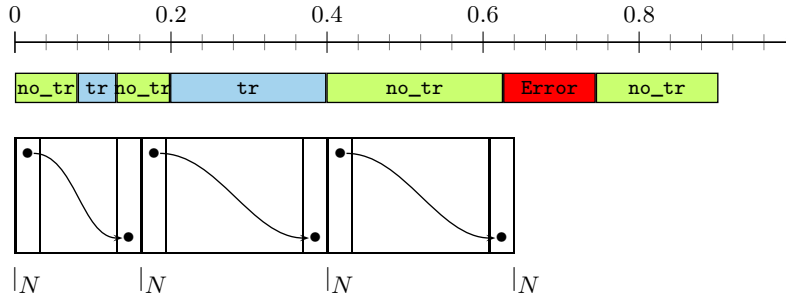
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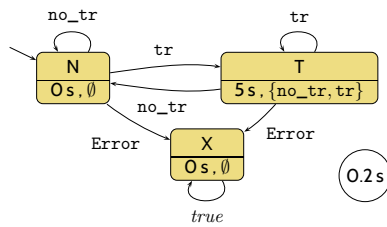
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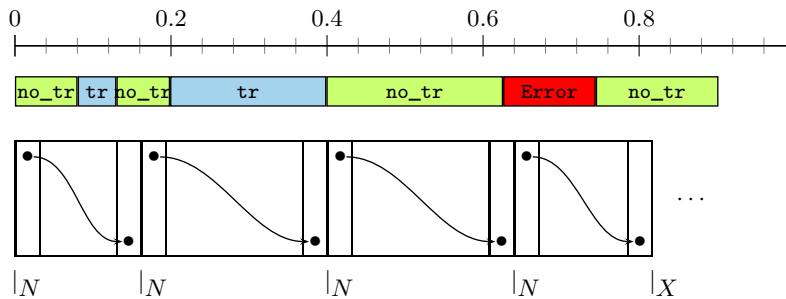
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```

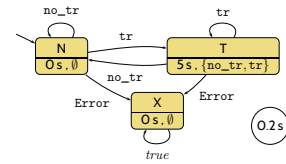
1 PROGRAM PLC_PRG_FILTER
2 VAR
3   state : INT := 0; (* 0:=N, 1:=T, 2:=X *)
4   tmr : TP;
5 ENDVAR
6
7 IF state = 0 THEN
8   %output := N;
9   IF %input = tr THEN
10    state := 1;
11    %output := T;
12  ELSIF %input = Error THEN
13    state := 2;
14    %output := X;
15  ENDIF
16 ELSIF state = 1 THEN
17   tmr( IN := TRUE, PT := t#5.0s );
18   IF %input = no_tr AND NOT tmr.Q THEN
19    state := 0;
20    %output := N;
21    tmr( IN := FALSE, PT := t#0.0s );
22  ELSIF %input = Error THEN
23    state := 2;
24    %output := X;
25    tmr( IN := FALSE, PT := t#0.0s );
26  ENDIF
27 ENDIF
28 ENDIF
  
```



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We assess correctness in terms of cycle time ϵ ...

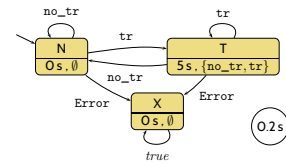
...but where does the cycle time come from?



We assess correctness in terms of cycle time ϵ ...

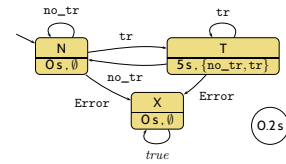
...but where does the cycle time come from?

- First of all, ST on the hardware **has a cycle time**
 - so we can **measure** it – if it is larger than ϵ , don't use this program on this PLC hardware;
 - we can **estimate** (approximate) the **worst case execution time (WCET)**, if it's larger than ϵ , don't use it, if it's smaller we're safe.
- (Major obstacle: caches, out-of-order execution,)



We assess correctness in terms of cycle time ε ...

...but where does the cycle time come from?



- First of all, ST on the hardware **has a cycle time**
 - so we can **measure** it – if it is larger than ε , don't use this program on this PLC hardware;
 - we can **estimate** (approximate) the **worst case execution time (WCET)**, if it's larger than ε , don't use it, if it's smaller we're safe.
(Major obstacle: caches, out-of-order execution,)
- Some PLC have a **watchdog**:
 - set it to ε ,
 - if the current “computing” cycle **takes longer**,
 - then the watchdog forces the PLC into an error state and signals the **error condition**

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An Overapproximating DC Semantics for PLC Automata

-10-2007-it-30-main-

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Interesting Overall Approach

- Define **PLC Automaton syntax** (abstract and concrete).
- Define **PLC Automaton semantics** by translation to ST (structured text).

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Interesting Overall Approach

- Define **PLC Automaton syntax** (abstract and concrete).
- Define **PLC Automaton semantics** by translation to ST (structured text).
- Give DC **over-approximation** of PLC Automaton semantics.
 - **In other words:** define a DC formula $\llbracket \mathcal{A} \rrbracket_{DC}$ such that
$$"I \in \llbracket \mathcal{A} \rrbracket" \implies I \models \llbracket \mathcal{A} \rrbracket_{DC}$$
but not necessarily the other way round.
 - **In even other words:** $\llbracket \mathcal{A} \rrbracket \subseteq \{I \mid I \models \llbracket \mathcal{A} \rrbracket_{DC}\}$.

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Interesting Overall Approach

- Define **PLC Automaton syntax** (abstract and concrete).
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but not necessarily the other way round.

- **In even other words:** " $\llbracket \mathcal{A} \rrbracket" \subseteq \{I \mid I \models \llbracket \mathcal{A} \rrbracket_{DC}\}$.
- **Applications:**
 - Assess **correctness** of over-approximation wrt. DC **requirements**.
If $I \models \llbracket \mathcal{A} \rrbracket_{DC} \implies$ Req for a given PLCA \mathcal{A} , the \mathcal{A} is **correct**.
 - Prove **generic properties** of PLCA **using DC**, like **reaction time**.

Observables

- Consider the PLCA

$$\mathcal{A} = (Q, \Sigma, \delta, q_0, \varepsilon, S_t, S_e, \Omega, \omega).$$

- The DC formula $\llbracket \mathcal{A} \rrbracket_{DC}$ we construct ranges over the observables
 - $\text{In}_{\mathcal{A}} : \Sigma$ – values of the **inputs**
 - $\text{St}_{\mathcal{A}} : Q$ – current **local state**
 - $\text{Out}_{\mathcal{A}} : \Omega$ – values of the **outputs**

Overview

$$\mathcal{A} = (Q, \Sigma, \delta, q_0, \varepsilon, S_t, S_e, \Omega, \omega)$$

- A arbitrary with $\emptyset \neq A \subseteq \Sigma$,
- $[q \wedge A]$ abbreviates $[St_A = q \wedge \ln_A \in A]$,
- $\delta(q, A)$ abbreviates $St_A \in \{\delta(q, a) \mid a \in A\}$.

- **Initial State:**

$$([\] \vee [q_0] ; true) \quad (DC-1)$$

$St_A = q_0$

- **Effect of Transitions:**

$$([\neg q] ; [q \wedge A]) \longrightarrow [q \vee \delta(q, A)] \quad (DC-2)$$

$St_A = q \wedge \ln_A \in A \quad St_A \in \{\delta(q, a) \mid a \in A\}$

$$[q \wedge A] \xrightarrow{\varepsilon} [q \vee \delta(q, A)] \quad (DC-3)$$

$$([\neg q \wedge A] \wedge l = \varepsilon) \longrightarrow [q \vee \delta(q, A)]$$

Overview

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- **Delays:**

$$S_t(q) > 0 \implies [\neg q] ; [q \wedge A] \xrightarrow{\leq S_t(q)} [q \vee \delta(q, A \setminus S_e(q))] \quad (DC-4)$$

$$S_t(q) > 0 \implies [\neg q] ; [q] ; [q \wedge A] \xrightarrow{\leq S_t(q)} [q \vee \delta(q, A \setminus S_e(q))] \quad (DC-5)$$

Overview

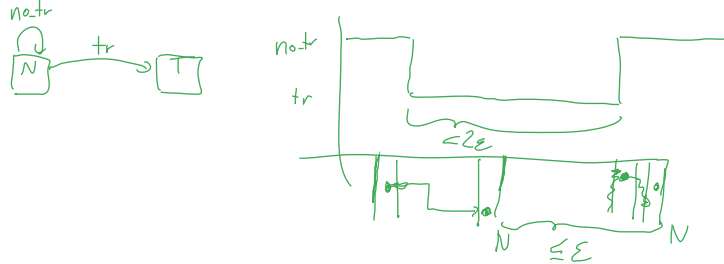
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- Progress from non-delayed inputs:

$$S_t(q) = 0 \wedge q \notin \delta(q, A) \implies \Box(\lceil q \wedge A \rceil \implies \ell < 2\varepsilon) \quad (\text{DC-6})$$

$$S_t(q) = 0 \wedge q \notin \delta(q, A) \implies \lceil \neg q \rceil ; \lceil q \wedge A \rceil^\varepsilon \longrightarrow \lceil \neg q \rceil \quad (\text{DC-7})$$



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- Progress from delayed inputs:

$$S_t(q) > 0 \wedge q \notin \delta(q, A) \implies \Box(\lceil q \rceil^{S_t(q)} ; \lceil q \wedge A \rceil \implies \ell < S_t(q) + 2\varepsilon) \quad (\text{DC-8})$$

$$S_t(q) > 0 \wedge A \cap S_e(q) = \emptyset \wedge q \notin \delta(q, A) \implies \Box(\lceil q \wedge A \rceil \implies \ell < 2\varepsilon) \quad (\text{DC-9})$$

$$S_t(q) > 0 \wedge A \cap S_e(q) = \emptyset \wedge q \notin \delta(q, A) \implies \lceil \neg q \rceil ; \lceil q \wedge A \rceil^\varepsilon \longrightarrow \lceil \neg q \rceil \quad (\text{DC-10})$$

How to Read these Formulae

$$[\neg q] ; [q \wedge A] \longrightarrow [q \vee \delta(q, A)] \quad (\text{DC-2})$$

$$[q \wedge A] \xrightarrow{\varepsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$

- How to read these formulae?
 - A is a set with $\emptyset \neq A \subseteq \Sigma$,
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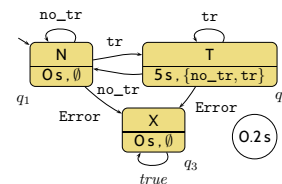
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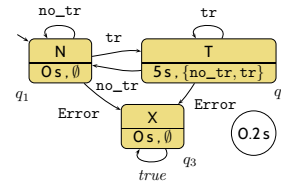
-10-2007-it-30-Spekk-

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$$\begin{aligned} [\neg q] ; [q \wedge A] &\longrightarrow [q \vee \delta(q, A)] && \text{(DC-2)} \\ [q \wedge A] &\xrightarrow{\varepsilon} [q \vee \delta(q, A)] && \text{(DC-3)} \end{aligned}$$

• How to read these formulae?

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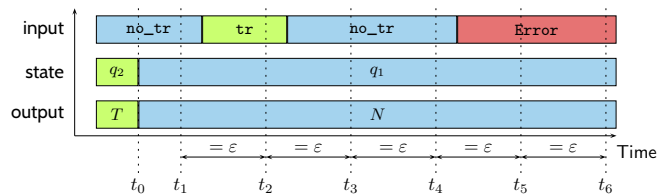
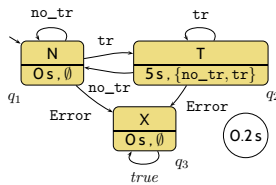


• For the stutter filter, (DC-3) abbreviates:

$$\begin{aligned} [\neg q_1] ; [q_1 \wedge \{\text{no_tr}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_1] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{tr}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_2] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{Error}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_3] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{no_tr, tr}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_1 \vee q_2] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{no_tr, Error}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_1 \vee q_3] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{tr, Error}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_2 \vee q_3] \\ \wedge [\neg q_1] ; [q_1 \wedge \{\text{no_tr, tr, Error}\}] &\xrightarrow{\varepsilon} [q_1 \vee q_2 \vee q_3] \end{aligned}$$

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(DC-2): Effect of Transitions

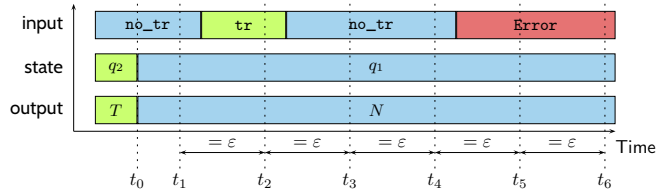
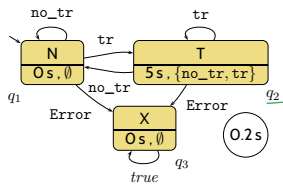


$$[\neg q] ; [q \wedge A] \longrightarrow [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
$[t_0, t_1]$	$A = \{\text{no_tr}\}$	t_1	$\{q_1\}$	$\{N\}$
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(DC-2): Effect of Transitions



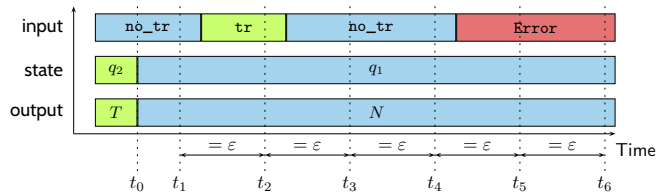
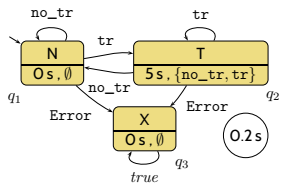
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(DC-2): Effect of Transitions



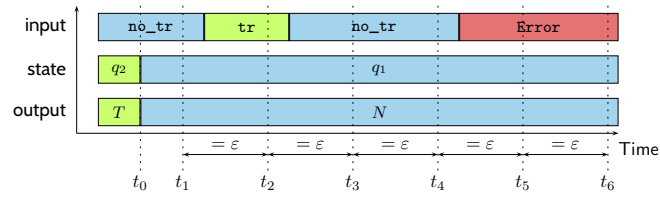
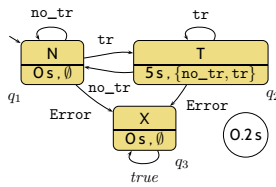
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(DC-2): Effect of Transitions



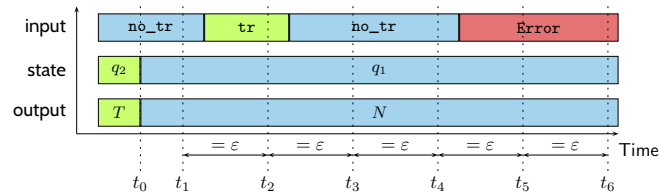
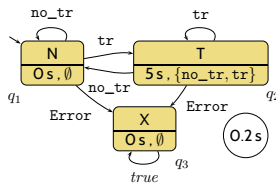
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(DC-2): Effect of Transitions



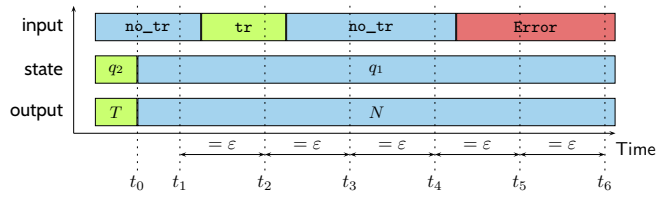
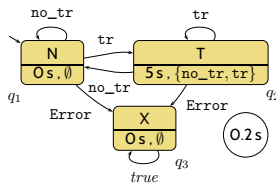
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(DC-2): Effect of Transitions



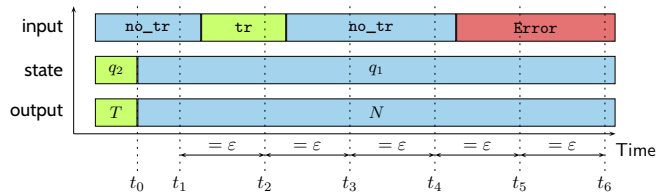
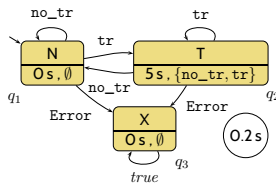
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(DC-2): Effect of Transitions



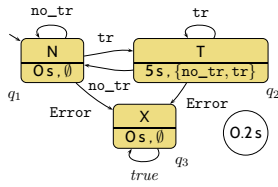
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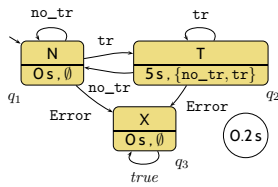
(DC-3): Inputs and Cycle Time



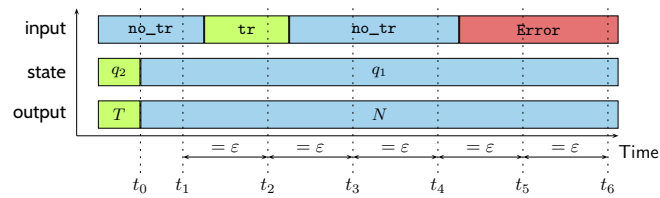
$$[q \wedge A] \xrightarrow{\varepsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$

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(DC-3): Inputs and Cycle Time

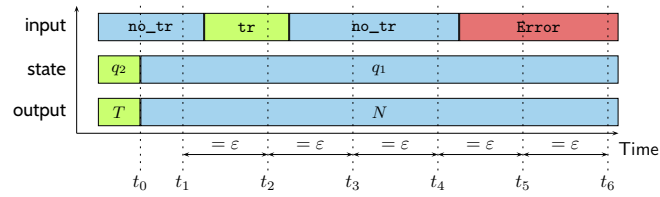
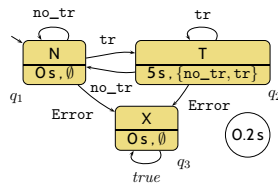


$$[q \wedge A] \xrightarrow{\varepsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$



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(DC-3): Inputs and Cycle Time

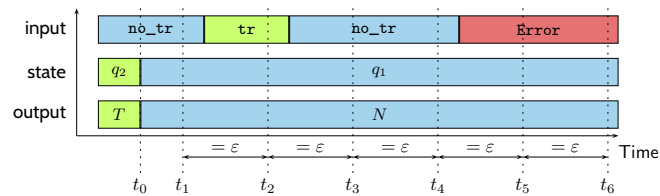
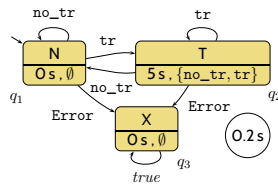


$$[q \wedge A] \xrightarrow{\epsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$\{q_1\}$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$\{q_1, q_3\}$	$\{N, X\}$
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-10-2007-11-30-Spikex-

(DC-3): Inputs and Cycle Time

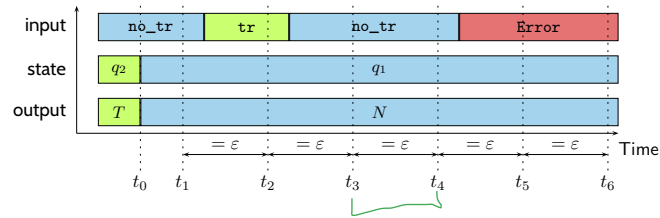
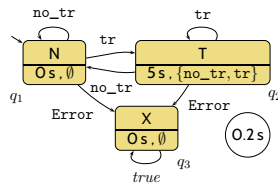


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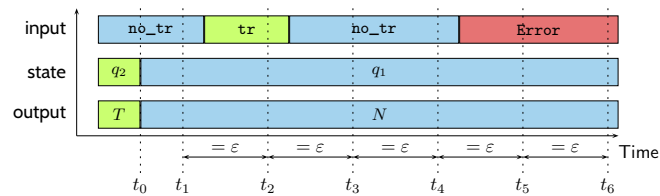
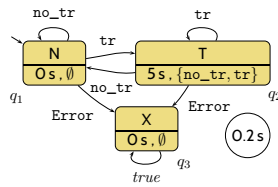


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$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$\{q_1\}$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$\{q_1, q_3\}$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$\{q_1, q_3\}$	$\{N, X\}$

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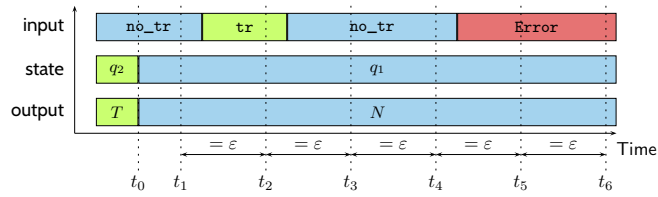
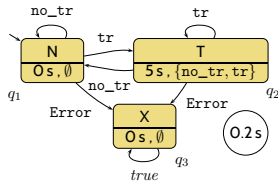


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$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$\{q_1\}$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$\{q_1, q_3\}$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$\{q_1, q_3\}$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time

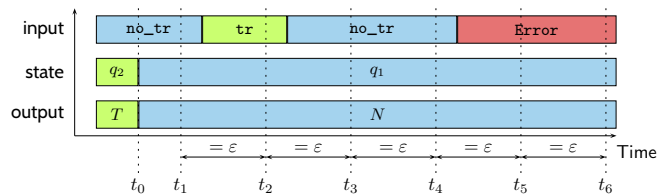
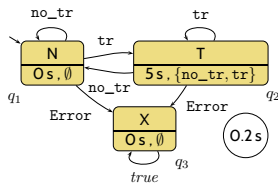


$$[q \wedge A] \xrightarrow{\epsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
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$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$\{q_1\}$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$\{q_1, q_3\}$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$\{q_1, q_3\}$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time

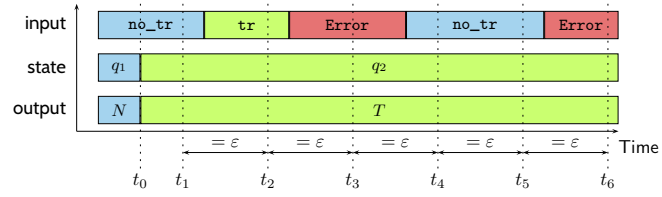
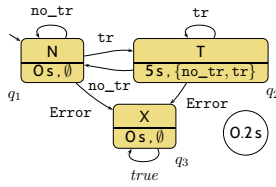


$$[q \wedge A] \xrightarrow{\epsilon} [q \vee \delta(q, A)] \quad (\text{DC-3})$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$\{q_1\}$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$\{q_1, q_3\}$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$\{q_1, q_3\}$	$\{N, X\}$

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(DC-4): Delays



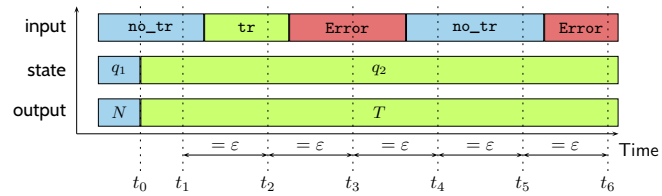
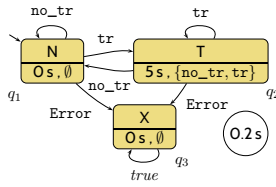
$$S_t(q) > 0 \implies [\neg q]; [q \wedge A] \xrightarrow{\leq S_t(q)} [q \vee \delta(q, A \setminus S_e(q))] \quad (\text{DC-4})$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
$[t_0, t_1]$	$A = \{\text{no_tr}\}$	t_1	$\{q_2\}$	$\{T\}$
$[t_0, t_2]$	$A = \{\text{no_tr}, \text{tr}\}$	t_2	$\{q_2\}$	$\{T\}$
$[t_0, t_3]$	$A = \{\text{no_tr}, \text{tr}, \text{Error}\}$	t_3	$\{q_2, q_3\}$	$\{T, X\}$
$[t_0, t_4]$	$A = \{\text{no_tr}, \text{tr}, \text{Error}\}$	t_4	$\{q_2, q_3\}$	$\{T, X\}$
$[t_0, t_5]$	$A = \{\text{no_tr}, \text{tr}, \text{Error}\}$	t_5	$\{q_2, q_3\}$	$\{T, X\}$
$[t_0, t_6]$	$A = \{\text{no_tr}, \text{tr}, \text{Error}\}$	t_6	$\{q_2, q_3\}$	$\{T, X\}$

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(DC-5): Delays



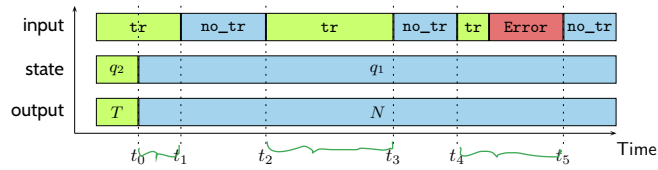
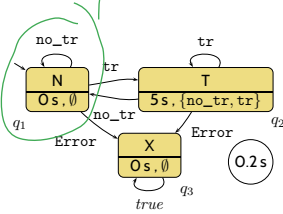
$$S_t(q) > 0 \implies [\neg q]; [q]; [q \wedge A]^\varepsilon \xrightarrow{\leq S_t(q)} [q \vee \delta(q, A \setminus S_e(q))] \quad (\text{DC-5})$$

$[q_1 \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr}, \text{tr}\}$	t_2	$\{q_2\}$	$\{T\}$
$[t_2, t_3]$	$A = \{\text{tr}, \text{Error}\}$	t_3	$\{q_2, q_3\}$	$\{T, X\}$
$[t_3, t_4]$	$A = \{\text{no_tr}, \text{Error}\}$	t_4	$\{q_2, q_3\}$	$\{T, X\}$
$[t_4, t_5]$	$A = \{\text{no_tr}\}$	t_5	$\{q_2\}$	$\{T\}$
$[t_5, t_6]$	$A = \{\text{no_tr}, \text{Error}\}$	t_6	$\{q_2, q_3\}$	$\{T, X\}$

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(DC-6) / (DC-7): Progress from non-delayed inputs



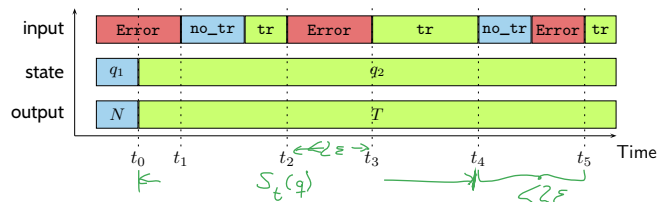
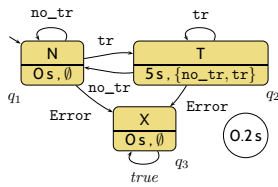
$$S_t(q) = 0 \wedge q \notin \delta(q, A) \implies \Box([q \wedge A] \implies \ell < 2\varepsilon) \quad (DC-6)$$

$$S_t(q) = 0 \wedge q \notin \delta(q, A) \implies [\neg q]; [q \wedge A]^\varepsilon \longrightarrow [\neg q] \quad (DC-7)$$

- Due to (DC-6):
 - $t_5 - t_4 < 2\varepsilon$
 - $t_3 - t_2 < 2\varepsilon$
- Due to (DC-7):
 - $t_1 - t_0 < \varepsilon$

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(DC-8, DC-9, DC-10): Progress from delayed inputs



$$S_t(q) > 0 \wedge q \notin \delta(q, A) \implies \Box([q]^{S_t(q)}; [q \wedge A] \implies \ell < S_t(q) + 2\varepsilon) \quad (DC-8)$$

$$S_t(q) > 0 \wedge A \cap S_e(q) = \emptyset \wedge q \notin \delta(q, A) \implies \Box([q \wedge A] \implies \ell < 2\varepsilon) \quad (DC-9)$$

$$S_t(q) > 0 \wedge A \cap S_e(q) = \emptyset \wedge q \notin \delta(q, A) \implies [\neg q]; [q \wedge A]^\varepsilon \longrightarrow [\neg q] \quad (DC-10)$$

- Due to (DC-8):
 - $t_5 - t_4 < 2\varepsilon$
- Due to (DC-9):
 - $t_3 - t_2 < 2\varepsilon$
- Due to (DC-10):
 - $t_1 - t_0 < \varepsilon$

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(DC-11): Behaviour of the Output and System Start

$$\Box(\lceil q \rceil \implies \lceil \omega(q) \rceil) \quad (\text{DC-11})$$

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(DC-11): Behaviour of the Output and System Start

$$\Box(\lceil q \rceil \implies \lceil \omega(q) \rceil) \quad (\text{DC-11})$$

$$\lceil q_0 \wedge A \rceil \xrightarrow{0} \lceil q_0 \vee \delta(q_0, A) \rceil \quad (\text{DC-2})$$

$$S_t(q_0) > 0 \implies \lceil q_0 \wedge A \rceil \xrightarrow{\leq S_t(q_0)} \lceil q_0 \vee \delta(q_0, A \setminus S_e(q_0)) \rceil \quad (\text{DC-4})$$

$$S_t(q_0) > 0 \implies \lceil q_0 \rceil; \lceil q_0 \wedge A \rceil^\varepsilon \xrightarrow{\leq S_t(q_0)} \lceil q_0 \vee \delta(q_0, A \setminus S_e(q_0)) \rceil \quad (\text{DC-5})$$

$$S_t(q_0) = 0 \wedge q_0 \notin \delta(q_0, A) \implies \lceil q_0 \wedge A \rceil^\varepsilon \xrightarrow{0} \lceil \neg q_0 \rceil \quad (\text{DC-7})$$

$$S_t(q_0) > 0 \wedge A \cap S_e(q_0) = \emptyset \wedge q_0 \notin \delta(q_0, A) \implies \lceil q_0 \wedge A \rceil^\varepsilon \xrightarrow{0} \lceil \neg q_0 \rceil \quad (\text{DC-10})$$

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Definition 5.3.

The **Duration Calculus semantics** of a PLC Automaton \mathcal{A} is

$$\llbracket \mathcal{A} \rrbracket_{DC} := \bigwedge_{\substack{q \in Q, \\ \emptyset \neq A \subseteq \Sigma}} DC-1 \wedge \dots \wedge DC-11 \wedge DC-2' \wedge DC-4' \\ \wedge DC-5' \wedge DC-7' \wedge DC-10'.$$

Claim:

- Let $P_{\mathcal{A}}$ be the ST program semantics of \mathcal{A} .
- Let π be a recording over time of then inputs, local states, and outputs of a PLC device **running the ST** $P_{\mathcal{A}}$.
- Let \mathcal{I}_{π} be an **encoding** of π as an **interpretation** of $\text{In}_{\mathcal{A}}$, $\text{St}_{\mathcal{A}}$, and $\text{Out}_{\mathcal{A}}$.
- Then $\mathcal{I}_{\pi} \models \llbracket \mathcal{A} \rrbracket_{DC}$. (But not necessarily the other way round.)

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Content

- Programmable Logic Controllers (PLC) continued
- PLC Automata
 - Example: Stutter Filter
 - PLCA Semantics by example
 - Cycle time
- An over-approximating DC Semantics for PLC Automata
 - observables, DC formulae
- PLCA Semantics at work:
 - effect of transitions (untimed),
 - cycle time, delays, progress.
- Application example: Reaction times
 - Examples:
reaction times of the stutter filter

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One Application: Reaction Times

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- Given a PLC-Automaton, one often wants to know whether it guarantees properties of the form

$$[\text{St}_{\mathcal{A}} \in Q \wedge \text{In}_{\mathcal{A}} = \text{emergency_signal}] \xrightarrow{0.1} [\text{St}_{\mathcal{A}} = \text{motor_off}]$$

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(“**whenever** the **emergency signal** is observed, the PLC Automaton switches the **motor off within at most** 0.1 seconds”)

- Which is (**why?**) far from obvious from the PLC Automaton in general.

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(“**whenever** the **emergency signal** is observed, the PLC Automaton switches the **motor off within at most** 0.1 seconds”)

- Which is (**why?**) far from obvious from the PLC Automaton in general.
- We will give a theorem, which allows us to compute an upper bound on such reaction times.
- Then in the above example, we could simply compare this upper bound one against the required 0.1 seconds.

The Reaction Time Problem in General

- Let
 - $\Pi \subseteq Q$ be a set of **start states**,
 - $A \subseteq \Sigma$ be a set of **inputs**,
 - $c \in \text{Time}$ be a **time bound**, and
 - $\Pi_{target} \subseteq Q$ be a set of **target states**.

- Then we seek to establish properties of the form

$$[\text{St}_{\mathcal{A}} \in \Pi \wedge \text{In}_{\mathcal{A}} \in A] \xrightarrow{c} [\text{St}_{\mathcal{A}} \in \Pi_{target}],$$

abbreviated as

$$[\Pi \wedge A] \xrightarrow{c} [\Pi_{target}].$$

Reaction Time Theorem Premises

- Actually, the reaction time theorem addresses **only** the **special case**

$$[\Pi \wedge A] \xrightarrow{c_n} \underbrace{[\delta^n(\Pi, A)]}_{=\Pi_{target}}$$

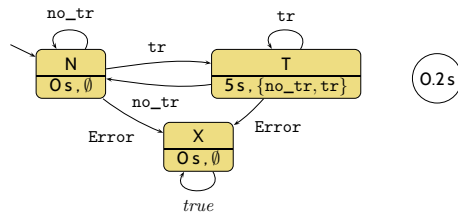
for PLC Automata with

$$\delta(\Pi, A) \subseteq \Pi.$$

- Where the transition function is canonically **extended** to **sets** of start states and inputs:

$$\delta(\Pi, A) := \{\delta(q, a) \mid q \in \Pi \wedge a \in A\}.$$

Premise Examples



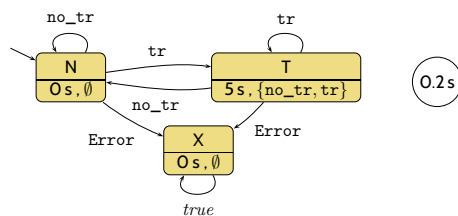
Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_tr}\}$
- $\delta(\Pi, A) = \{N\} \subseteq \Pi$

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Premise Examples



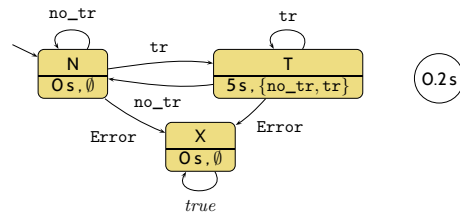
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Premise Examples



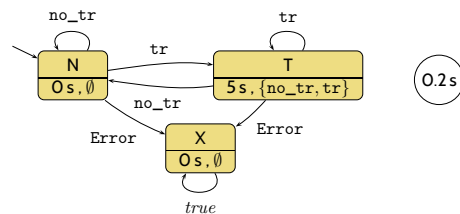
Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_tr}\}$
 - $\delta(\Pi, A) = \{N\} \subseteq \Pi$
- $\Pi = \{N, T, X\}$, $A = \{\text{Error}\}$
 - $\delta(\Pi, A) = \{X\} \subseteq \Pi$

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Premise Examples



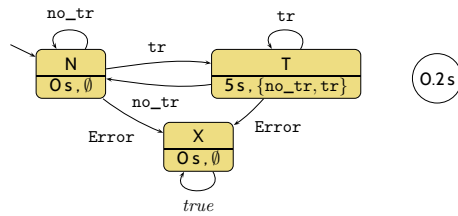
Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_tr}\}$
 - $\delta(\Pi, A) = \{N\} \subseteq \Pi$
- $\Pi = \{N, T, X\}$, $A = \{\text{Error}\}$
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Premise Examples



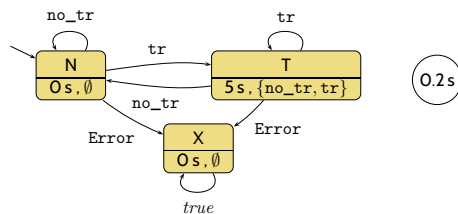
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- $\Pi = \{T\}$, $A = \{\text{no_tr}\}$
 - $\delta(\Pi, A) = \{N\} \not\subseteq \Pi$

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Premise Examples



Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_tr}\}$
 - $\delta(\Pi, A) = \{N\} \subseteq \Pi$
- $\Pi = \{N, T, X\}$, $A = \{\text{Error}\}$
 - $\delta(\Pi, A) = \{X\} \subseteq \Pi$
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Reaction Time Theorem (Special Case $n = 1$)

Theorem 5.6.

Let $\mathcal{A} = (Q, \Sigma, \delta, q_0, \varepsilon, S_t, S_e, \Omega, \omega)$, $\Pi \subseteq Q$, and $A \subseteq \Sigma$ with

$$\delta(\Pi, A) \subseteq \Pi.$$

Then

$$[\Pi \wedge A] \xrightarrow{c} \underbrace{[\delta(\Pi, A)]}_{=\Pi_{target}}$$

where

$$c := \varepsilon + \max(\{0\} \cup \{s(\pi, A) \mid \pi \in \Pi \setminus \delta(\Pi, A)\})$$

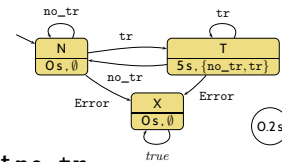
and

$$s(\pi, A) := \begin{cases} S_t(\pi) + 2\varepsilon & , \text{if } S_t(\pi) > 0 \text{ and } A \cap S_e(\pi) \neq \emptyset \\ \varepsilon & , \text{otherwise.} \end{cases}$$

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Reaction Time Theorem: Example 1

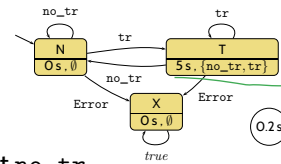


- (1) If we are in state N or T ,
 how long does N or T need to **persist together with** input no_tr ,
 to **ensure** that we observe N again?

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Reaction Time Theorem: Example 1

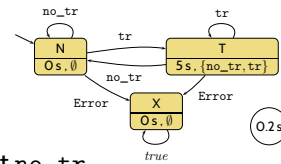


- (1) If we are in state N or T ,
 how long does N or T need to **persist together** with input no_tr ,
 to **ensure** that we observe N again?

Your estimation?

- ε
- 2ε
- 3ε
- $5s$
- $5s + \varepsilon$
- $5s + 2\varepsilon$
- $5s + 3\varepsilon$
- ...

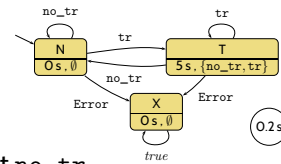
Reaction Time Theorem: Example 1



- (1) If we are in state N or T ,
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$$[\{N, T\} \wedge \{\text{no_tr}\}] \xrightarrow{5+3\varepsilon} [N]$$

Reaction Time Theorem: Example 1



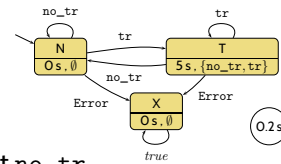
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- **Because:** earlier we have shown

$$\delta(\{N, T\}, \{\text{no_tr}\}) = \{N\}$$

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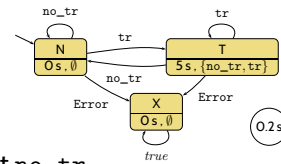
- **Because:** earlier we have shown

$$\delta(\{N, T\}, \{\text{no_tr}\}) = \{N\}$$

- Thus Theorem 5.6 yields

$$[\{N, T\} \wedge \{\text{no_tr}\}] \xrightarrow{c} [N]$$

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- Thus Theorem 5.6 yields

$$[\{N, T\} \wedge \{\text{no_tr}\}] \xrightarrow{c} [N]$$

with

$$\begin{aligned} c &= \varepsilon + \max(\{0\} \cup \{s(\pi, \{\text{no_tr}\}) \mid \pi \in \{N, T\} \setminus \{N\}\}) \\ &= \varepsilon + \max(\{0\} \cup \{s(T, \{\text{no_tr}\})\}) \\ &= \varepsilon + 5 + 2\varepsilon = 5 + 3\varepsilon \end{aligned}$$

Reaction Time Theorem: Example 2

- (2) If we are in state N , T , or X ,
 how long does input **Error** need to **persist**
 to **ensure** that we observe X again?

Reaction Time Theorem: Example 2

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$$[\{N, T, X\} \wedge \{\text{Error}\}] \xrightarrow{2\varepsilon} [X]$$

Reaction Time Theorem: Example 2

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how long does input Error need to **persist**
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Reaction Time Theorem: Example 3

- (2) If we are in state N or T ,
how long do inputs no_tr or tr need to **persist**
to **ensure** that we observe N or T again?

Reaction Time Theorem: Example 3

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$$[\{N, T\} \wedge \{\text{no_tr}, \text{tr}\}] \xrightarrow{\epsilon} [N, T]$$

Reaction Time Theorem: Example 3

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how long do inputs `no_tr` or `tr` need to **persist**
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with

$$\begin{aligned} c &= \varepsilon + \max(\{0\} \cup \{s(\pi, \{\text{no_tr}, \text{tr}\}) \mid \pi \in \{N, T\} \setminus \{N, T\}\}) \\ &= \varepsilon + \max(\{0\} \cup \emptyset) \\ &= \varepsilon \end{aligned}$$

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Monotonicity of Generalised Transition Function

- Define

$$\delta^0(\Pi, A) := \Pi, \quad \delta^{n+1}(\Pi, A) := \delta(\delta^n(\Pi, A), A).$$

- **If** we have $\delta(\Pi, A) \subseteq \Pi$, then we have

$$\delta^{n+1}(\Pi, A) \subseteq \delta^n(\Pi, A) \subseteq \dots \subseteq \underbrace{\delta(\delta(\Pi, A), A)}_{=\delta^2(\Pi, A)} \subseteq \delta(\Pi, A) \subseteq \Pi$$

i.e. the sequence is a **contraction**.

- Because the extended transition function has the following (not so surprising) **monotonicity** property:

Proposition 5.4.

$$\Pi \subseteq \Pi' \subseteq Q \text{ and } A \subseteq A' \subseteq \Sigma \text{ implies } \delta(\Pi, A) \subseteq \delta(\Pi', A').$$

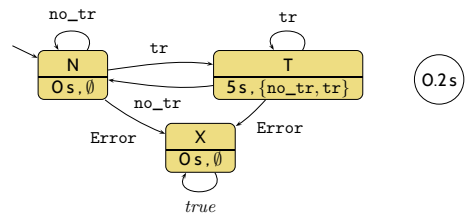
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Contraction Examples

Examples:

- $\Pi = \{N, T\}, A = \{\text{no_tr}\}$
- $\delta^0(\Pi, A) = \{N, T\}$

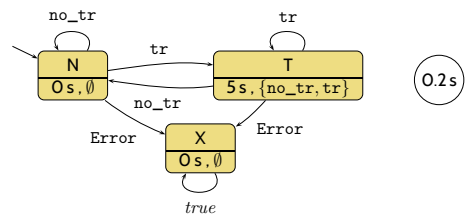


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Contraction Examples

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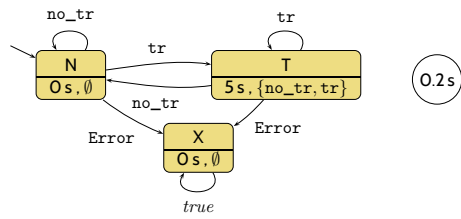


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Contraction Examples

Examples:

- $\Pi = \{N, T\}, A = \{\text{no_tr}\}$
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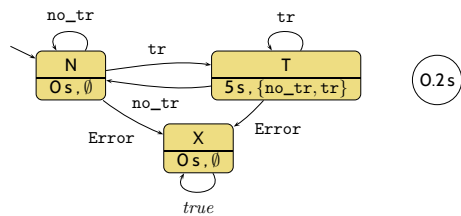


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- $\Pi = \{N, T\}, A = \{\text{no_tr}\}$
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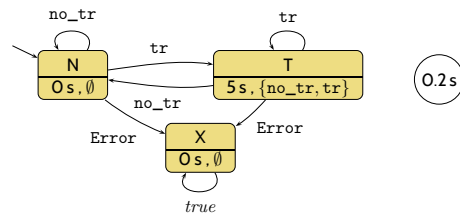


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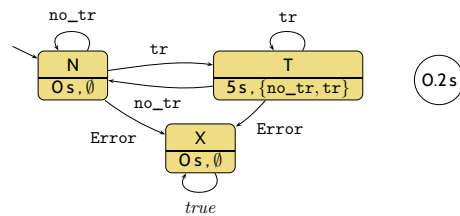


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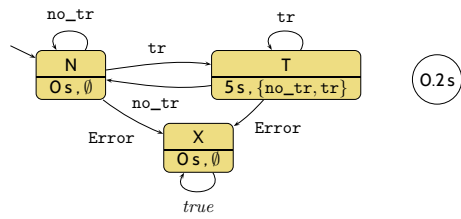


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- $\Pi = \{N, T, X\}, A = \{\text{Error}\}$
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 - $\delta(\delta^0(\Pi, A), A) = \{X\} \subseteq \Pi$
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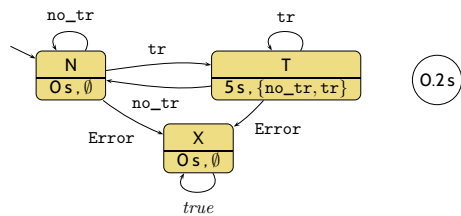


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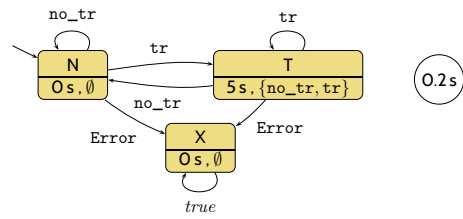
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Contraction Examples

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- $\Pi = \{T\}, A = \{\text{no_tr}\}$
 - $\delta(\Pi, A) = \{N\} \not\subseteq \Pi$

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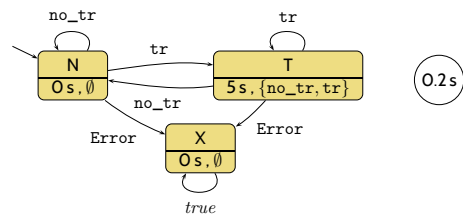
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Reaction Time Theorem (General Case)

Theorem 5.8.

Let $\mathcal{A} = (Q, \Sigma, \delta, q_0, \varepsilon, S_t, S_e, \Omega, \omega)$, $\Pi \subseteq Q$, and $A \subseteq \Sigma$ with

$$\delta(\Pi, A) \subseteq \Pi.$$

Then for all $n \in \mathbb{N}_0$,

$$[\Pi \wedge A] \xrightarrow{c_n} \underbrace{[\delta^n(\Pi, A)]}_{=\Pi_{target}}$$

where

$$c_n := \varepsilon + \max\left(\{0\} \cup \left\{ \sum_{i=1}^k s(\pi_i, A) \mid \begin{array}{l} 1 \leq k \leq n \wedge \\ \exists \pi_1, \dots, \pi_k \in \Pi \setminus \delta^n(\Pi, A) \\ \forall j \in \{1, \dots, k-1\} : \\ \pi_{j+1} \in \delta(\pi_j, A) \end{array} \right\}\right)$$

and $s(\pi, A)$ as before.

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Proof Idea of Reaction Time Theorem

(by contradiction)

- Assume, we would **not** have

$$[\Pi \wedge A] \xrightarrow{c_n} [\delta^n(\Pi, A)].$$

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Proof Idea of Reaction Time Theorem

(by contradiction)

- Assume, we would **not** have

$$[\Pi \wedge A] \xrightarrow{c_n} [\delta^n(\Pi, A)].$$

- This is equivalent to **not** having

$$\neg(\text{true} ; [\Pi \wedge A]^{c_n} ; [\neg\delta^n(\Pi, A)] ; \text{true})$$

Proof Idea of Reaction Time Theorem

(by contradiction)

- Assume, we would **not** have

$$[\Pi \wedge A] \xrightarrow{c_n} [\delta^n(\Pi, A)].$$

- This is equivalent to **not** having

$$\neg(\text{true} ; [\Pi \wedge A]^{c_n} ; [\neg\delta^n(\Pi, A)] ; \text{true})$$

- Which is equivalent to having

$$\text{true} ; [\Pi \wedge A]^{c_n} ; [\neg\delta^n(\Pi, A)] ; \text{true}.$$

Proof Idea of Reaction Time Theorem

(by contradiction)

- Assume, we would **not** have

$$\lceil \Pi \wedge A \rceil \xrightarrow{c_n} \lceil \delta^n(\Pi, A) \rceil.$$

- This is equivalent to **not** having

$$\neg(\text{true}; \lceil \Pi \wedge A \rceil^{c_n}; \lceil \neg\delta^n(\Pi, A) \rceil; \text{true})$$

- Which is equivalent to having

$$\text{true}; \lceil \Pi \wedge A \rceil^{c_n}; \lceil \neg\delta^n(\Pi, A) \rceil; \text{true}.$$

- Using finite variability, (DC-2), (DC-3), (DC-6), (DC-7), (DC-8), (DC-9), and (DC-10) we can show that the duration of $\lceil \Pi \wedge A \rceil$ is strictly smaller than c_n .

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Content

- Programmable Logic Controllers (PLC) continued
- PLC Automata
 - Example: Stutter Filter
 - PLCA Semantics by example
 - Cycle time
- An over-approximating DC Semantics for PLC Automata
 - observables, DC formulae
- PLCA Semantics at work:
 - effect of transitions (untimed),
 - cycle time, delays, progress.
- Application example: Reaction times
 - Examples:
reaction times of the stutter filter

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- **Programmable Logic Controllers (PLC)** are epitomic for real-time controller platforms:
 - have **real-time clock** device, **read inputs** / **write outputs**, manage **local state**.
- The set of evolutions of a **PLC Automaton** can be over-approximated by a set of **DC formulae**.
- This **DC-Semantics** of PLCA can be used to establish **generic properties** of PLCA like **reaction time**.
- The **reaction time theorems** give us “recipes” to analyse PLCA for reaction time (just considering the PLCA, not its DC semantics).
- And that's **Duration Calculus** for now...
 - Next block: **Timed Automata**
 - Later: verifying that a **Network of Timed Automata** **satisfies** a requirement formalised using DC. Thus connecting both “worlds”.

-10-2007-11-30-Srinivast-

Content

Introduction

- **Observables and Evolutions**
- **Duration Calculus (DC)**
- Semantical Correctness Proofs
- DC Decidability
- DC Implementables
- **PLC-Automata**
- **Timed Automata (TA)**, Uppaal
- Networks of Timed Automata
- Region/Zone-Abstraction
- TA model-checking
- Extended Timed Automata
- Undecidability Results

$$obs : \text{Time} \rightarrow \mathcal{D}(obs)$$

$$\langle obs_0, \nu_0 \rangle, t_0 \xrightarrow{\lambda_0} \langle obs_1, \nu_1 \rangle, t_1 \dots$$

- **Automatic Verification...**
...whether a TA satisfies a DC formula, observer-based
- **Recent Results:**
 - **Timed Sequence Diagrams**, or **Quasi-equal Clocks**, or **Automatic Code Generation**, or ...

-1-2017-10-17-Srinivast-

-10-2007-11-30-mali-

References

Olderog, E.-R. and Dierks, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.