

Software Design, Modelling and Analysis in UML

Lecture 03: Object Constraint Language (OCL)

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Contents & Goals *$v \in \text{domain}$ are called alive objects*

Last Lecture:

- Basic Object System Signature \mathcal{S} and Structure \mathcal{D}
- System State $\sigma \in \Sigma_{\mathcal{D}}$

(Smells like they're related to class/object diagrams, officially we don't know yet...)

This Lecture:

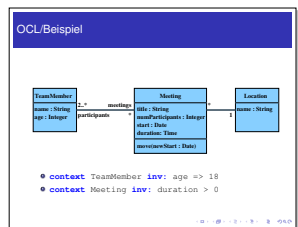
- Educational Objectives:** Capabilities for these tasks/questions:
 - Please explain this OCL constraint.
 - Please formalise this constraint in OCL.
 - Does this OCL constraint hold in this system state?
 - Can you think of a system state satisfying this constraint?
 - Please un-abbreviate all abbreviations in this OCL expression.
 - In what sense is OCL a three-valued logic? For what purpose?
 - How are $\mathcal{S}(C)$ and τ_C related?
- Content:**
 - OCL Syntax, OCL Semantics over system states

$$: \mathcal{D}(C) \rightarrow (\forall v \in \text{domain } v \in \mathcal{D}(C))$$

What is OCL? And What is It Good For?

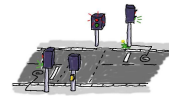
What is OCL? How Does it Look Like?

- OCL: Object Constraint Logic.



What's It Good For?

- Most prominent:** write down **requirements** supposed to be satisfied by all system states. Often targeting all alive objects of a certain class.

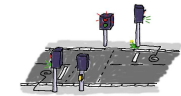


TLC
red - Start
green - End
yellow - Ball

context TLC inv: not (red and green)

What's It Good For?

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- Not unknown:** write down **pre/post-conditions** of methods (**Behavioural Features**). Then evaluated over two system states.

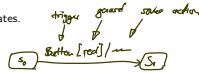


TLC
off()

context off
pre: (true)
post: (not red and not yellow and not green)

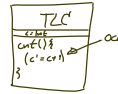
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- Common with State Machines:** **guards** in transitions.



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- Lesser known:** provide **operation bodies**.



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- Most prominent:** write down **requirements** supposed to be satisfied by all system states. Often targeting all alive objects of a certain class.
- Not unknown:** write down **pre/post-conditions** of methods (*Behavioural Features*). Then evaluated over **two** system states.
- Common with State Machines:** **guards** in transitions.
- Lesser known:** provide **operation bodies**.
- Metamodeling:** the UML standard is a MOF-Model of UML. OCL expressions define well-formedness of UML models (cf. Lecture ~ 21).



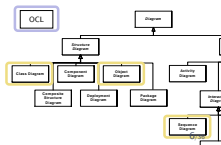
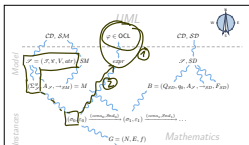
Plan.

- Today:**
 - The set $OCLExpressions(\mathcal{S})$ of **OCL expressions** over \mathcal{S} .
 - Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}$, and a valuation of logical variables β , define

$$expr[\sigma, \beta] \in \{true, false, \perp\}.$$
- Later:** use I to define $\models \subseteq \Sigma_{\mathcal{S}} \times OCLExpressions(\mathcal{S})$.

$$\sigma, \beta \models expr$$

(Core) OCL Syntax [OMG, 2006]



OCL Syntax 1/4: Expressions

$expr ::=$
 w
 $| expr_1 = expr_2$
 $| oclIsUndefined(expr_1)$
 $| \{ expr_1, \dots, expr_n \}$
 $| isEmpty(expr_1)$
 $| size(expr_1)$
 $| allInstances_C$
 $| v(expr_1)$
 $| r_1(expr_1)$
 $| r_2(expr_1)$

- Where, given $\mathcal{S} = (\mathcal{F}, \mathcal{O}, V, atr)$,
- $W \supseteq \{self_C \mid C \in \mathcal{C}\}$ is a set of typed logical variables, w has type $\tau(w)$
 - τ is any type from $\mathcal{C} \cup T_B \cup T_E \cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_E\}$
 - T_B is a set of **basic types**, in the following we use $T_B = \{Bool, Int, String\}$
 - $T_E = \{\tau_C \mid C \in \mathcal{C}\}$ is the set of object types
 - $Set(\tau_0)$ denotes the set-of- τ_0 type for $\tau_0 \in T_B \cup T_E$ (sufficient because of 'flattening' (cf. standard))
 - $v : \tau(v) \in atr(C), \tau(v) \in \mathcal{F}$,
 - $r_1 : D_{0,1} \in atr(C)$,
 - $r_2 : D \in atr(C)$,
 - $C, D \in \mathcal{C}$.

OCL Syntax: Notational Conventions for Expressions

- Each expression
 - $\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$
may alternatively be written ("abbreviated as")
 - $expr_1 . \omega(expr_2, \dots, expr_n)$ if τ_1 is an **object type**, i.e. if $\tau_1 \in T_{\mathcal{O}}$.
 - $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$ if τ_1 is a **collection type** (here: only sets), i.e. if $\tau_1 = Set(\tau_0)$ for some $\tau_0 \in T_B \cup T_{\mathcal{O}}$.
 - Examples:** ($self : \tau_C \in W; \quad v, w : Int \in V; \quad r_1 : D_{0,1}, r_2 : D_* \in V$)
 - $self.v$ (by variables)
 - $\omega(self.v)$ (by variables)
 - $self.r_1.w$ (by variables)
 - $\omega(self.r_1.w)$ (by variables)
 - $self.r_2 \rightarrow isEmpty$ (by variables)
 - $isEmpty(self.r_2)$ (by variables)
- Handwritten notes:* // assume $v \in \text{obj}(C)$, // assume $\omega \in \text{obj}(C)$, $r_1 \in \text{Set}(C)$, $self \rightarrow v$ (OCL)

OCL Syntax 2/4: Constants, Arithmetical Operators

For example:

$expr ::= \dots$	
true, false	: Bool
$expr_1 \{ \text{and, or, implies} \} expr_2$: $Bool \times Bool \rightarrow Bool$
not $expr_1$: $Bool \rightarrow Bool$
0, -1, 1, -2, 2, ...	: Int
OclUndefined	: τ
$expr_1 \{ +, -, \dots \} expr_2$: $Int \times Int \rightarrow Int$
$expr_1 \{ <, \leq, \dots \} expr_2$: $Int \times Int \rightarrow Bool$

Generalised notation:

$expr ::= \omega(expr_1, \dots, expr_n)$: $\tau_1 \times \dots \times \tau_n \rightarrow \tau$
--	--

with $\omega \in \{+, -, \dots\}$

OCL Syntax 3/4: Iterate

$expr ::= \dots | expr_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \tau_2 = expr_2 | expr_3)$
or, with a little renaming,
 $expr ::= \dots | expr_1 \rightarrow \text{iterate}(iter : \tau_1; result : \tau_2 = expr_2 | expr_3)$

where

- $expr_1$ is of a **collection type** (here: a set $Set(\tau_0)$ for some τ_0),
- $iter \in W$ is called **iterator**, gets type τ_1 (if τ_1 is omitted, τ_0 is assumed as type of $iter$)
- $result \in W$ is called **result variable**, gets type τ_2 ,
- $expr_2$ in an expression of type τ_2 giving the **initial value** for $result$, ('OclUndefined' if omitted)
- $expr_3$ is an expression of type τ_2 in which in particular $iter$ and $result$ may appear.

Iterate: Intuitive Semantics (Formally: later)

$expr ::= expr_1 \rightarrow \text{iterate}(iter : \tau_1; \quad result : \tau_2 = expr_2 | expr_3)$

Handwritten notes: not OCL, but some pseudo-code
 $Set(\tau_0) \text{ hlp} = \langle expr_1 \rangle;$
 $\tau_2 \text{ result} = \langle expr_2 \rangle;$
 while ($hlp.empty()$) do
 $\tau_1 \text{ iter} = hlp.pop();$
 $result = \langle expr_3 \rangle;$
 od
Handwritten notes: remove element from hlp

Note: In our (simplified) setting, we always have $expr_1 : Set(\tau_1)$ and $\tau_0 = \tau_1$. In the type hierarchy of full OCL with inheritance and oclAny, they may be different and still type consistent.

Abbreviations on Top of Iterate

$expr ::= expr_1 \rightarrow \text{iterate}(w_1 : \tau_1; \quad w_2 : \tau_2 = expr_2 | expr_3)$

- $expr_1 \rightarrow \text{forAll}(w : \tau_1 | expr_3)$ is an abbreviation for $expr_1 \rightarrow \text{iterate}(w : \tau_1; w_1 : Bool = true | w_1 \wedge expr_3)$. (To ensure confusion, we may again omit all kinds of things, cf. [OMG, 2006]).
- Similar: $expr_1 \rightarrow \text{Exists}(w : \tau_1 | expr_3)$

OCL Syntax 4/4: Context

$context ::= context \ w_1 : \tau_1, \dots, w_n : \tau_n \ \text{inv} : expr$
where $w \in W$ and $\tau_i \in T_{\mathcal{O}}, 1 \leq i \leq n, n \geq 0$.

Handwritten notes: is an abbreviation for
 $context \ w_1 : C_1, \dots, w_n : C_n \ \text{inv} : expr$
 $\text{allInstances}_{C_1} \rightarrow \text{forAll}(w_1 : C_1 | \dots$
 $\text{allInstances}_{C_n} \rightarrow \text{forAll}(w_n : C_n | \dots$
 $expr$

Context: More Notational Conventions

- For context $self : \tau_C \text{ inv} : expr$ we may alternatively write ("abbreviate as") context $\tau_C \text{ inv} : expr$

- Within the latter abbreviation, we may omit the "self" in $expr$, i.e. for

$self.x$ and $self.r$

we may alternatively write ("abbreviate as")

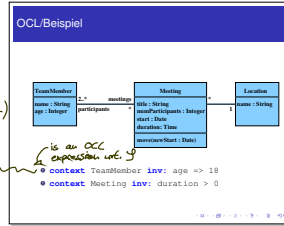
v and r

Examples (from lecture "Softwaretechnik 2008")

$S = \{ \text{String, Integer, ...} \}$
 $\{ \text{TeamMember, Meeting, Location} \}$
 $\{ \text{age: Integer, ...} \}$
 $\{ \text{TeamMembers} \rightarrow \{ \text{age: Integer, ...} \} \}$

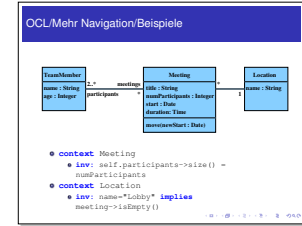
wunderliche Notation

all instances of TeamMember
 $\rightarrow \text{forall } (self : TeamMember | \text{age} > 18)$
 all instances of Meeting
 $\rightarrow \text{forall } (self : Meeting, res : Set < TeamMember | \text{age} > 18 \text{ and } res)$
 $\rightarrow \text{forall } (self : TeamMember, res : Set < Meeting | \text{self.age} > 18 \text{ and } res)$
 $\rightarrow \text{forall } (self : TeamMember, res : Set < Meeting | \text{self.age} > 18 \text{ and } (res \text{ contains } self))$



OCL/Beispiel

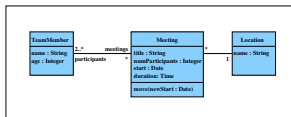
Examples (from lecture "Softwaretechnik 2008")



- context Meeting
 - inv: self.teamParticipants->size() = numParticipants
- context Location
 - inv: name="Lobby" implies meeting->isLobby()

OCL/Mehr Navigation/Beispiele

Example (from lecture "Softwaretechnik 2008")



- context Meeting inv : $((\text{participants} \rightarrow \text{iterate}(i : TeamMember; n : Int = 0 | n + i.age)) / (\text{participants} \rightarrow \text{size})) > 25$

• count team members in Meeting
 • sum up age of participants of a meeting
 • "for each Meeting, the average age of participants shall be greater 25"

"Not Interesting"

Among others:

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions (maybe later, when we officially know what an operation is)
- ...

OCL Semantics [OMG, 2006]

The Task

OCL Syntax 1/4: Expressions	
$expr ::=$ w $ expr_1 \dots expr_2$ $ oclIsUndefined(expr_1)$ $ (expr_1 \dots expr_n)$ $ isEmpty(expr_1)$ $ size(expr_1)$ $ allInstances:$ $ (expr_1)$ $ \tau_1(expr_1)$ $ \tau_2(expr_1)$	$: \tau(w)$ $: \tau \times \tau \rightarrow Bool$ $: Bool$ $: \tau \times \dots \times \tau \rightarrow Set(\tau)$ $: Bool$ $: Int$ $: Set(\tau_C)$ $: \tau_C \rightarrow \tau(w)$ $: \tau_1 \rightarrow \tau_2$ $: \tau_C \rightarrow Set(\tau_C)$
Where, given $\mathcal{S} = (\mathcal{S}, \mathcal{V}, V, atr)$, $W \supseteq \{nil\}$ is a set of typed logical variables, w has type $\tau(w)$ τ is any type from $\mathcal{S} \cup T_B \cup T_E$ $\tau_C \in \{Set(C) \mid C \in \mathcal{C}\}$ T_B is a set of basic types, in the following we use $T_B = \{Bool, Int, String\}$ $T_E = \{\tau_C \mid C \in \mathcal{C}\}$ is the set of object types, $Set(\tau_C)$ denotes the set of τ_C type for $\tau_C \in T_B \cup T_E$ (sufficient because of "tainting" (cf. standard)) $v: \tau_1 \in atr(C), \tau_1(v) \in \mathcal{S}$, $\tau_1: D_{\tau_1} \in atr(C)$, $\tau_2: D_{\tau_2} \in atr(C)$, $C, D \in \mathcal{C}$.	7.36

Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}$, and a valuation of logical variables β , define $I[\cdot, \cdot, \cdot]$ as follows:

$$I[\cdot, \cdot, \cdot] : OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}} \times (W \rightarrow I(\mathcal{S} \cup T_B \cup T_E)) \rightarrow I(Bool)$$

such that

$$I[expr](\sigma, \beta) \in \{true, false, \perp_{Bool}\}.$$

Basically business as usual...

- (i) Equip each OCL (!) **basic type** with a reasonable domain, i.e. define function I on $T_B \subset \text{dom}(I)$
- (ii) Equip each **object type** τ_C with a reasonable domain, i.e. define function I on $\tau_C \subset \text{dom}(I)$ (most reasonable: $\mathcal{D}(C)$ as determined by structure \mathcal{D} of \mathcal{S}).
- (iii) Equip each **set type** $Set(\tau_C)$ with reasonable domain, i.e. define function I on $\{Set(\tau_C) \mid \tau_C \in T_B \cup T_E\} \subset \text{dom}(I)$
- (iv) Equip each **arithmetical operation** with a reasonable interpretation (that is, with a function operating on the corresponding domains). i.e. define function I on $\{+, -, \dots\} \subset \text{dom}(I)$, e.g., $I(+) \in I(Int) \times I(Int) \rightarrow I(Int)$
- (v) **Set operations** similar: Define function I on $\{isEmpty, \dots\} \subset \text{dom}(I)$
- (vi) Equip each **expression** with a reasonable interpretation, i.e. define function I on $Expr \times \Sigma_{\mathcal{S}} \times (W \rightarrow I(\mathcal{S} \cup T_B \cup T_E)) \subset \text{dom}(I)$

...except for OCL being a **three-valued logic**, and the "iterate" expression.

(i) Domains of Basic Types

- Recall:**
- $T_B = \{Bool, Int, String\}$
- We set:**
- $I(Bool) := \{true, false\} \cup \{\perp_{Bool}\}$
 - $I(Int) := \mathbb{Z} \cup \{\perp_{Int}\}$
 - $I(String) := \dots \cup \{\perp_{String}\}$

We may omit index τ of \perp_{τ} if it is clear from context.

(ii) Domains of Object and (iii) Set Types

- Now we need a structure \mathcal{D} of our signature $\mathcal{S} = (\mathcal{S}, \mathcal{C}, V, atr)$.
 - Recall:** \mathcal{D} assigns an (infinite) domain $\mathcal{D}(C)$ to each class $C \in \mathcal{C}$.
 - Let τ_C be an (OCL) **object type** for a class $C \in \mathcal{C}$.
 - We set $I(\tau_C) := \mathcal{D}(C) \cup \{\perp_{\tau_C}\}$
 - Let τ be a type from $T_B \cup T_E$.
 - We set $I(Set(\tau)) := 2^{(\tau)} \cup \{\perp_{Set(\tau)}\}$
- Note:** in the OCL standard, only **finite** subsets of $I(\tau)$. But infinity doesn't scare us, so we simply allow it.

Basically business as usual...

- (i) Equip each OCL (!) **basic type** with a reasonable domain, i.e. define function I on $T_B \subset \text{dom}(I)$
- (ii) Equip each **object type** τ_C with a reasonable domain, i.e. define function I on $\tau_C \subset \text{dom}(I)$ (most reasonable: $\mathcal{D}(C)$ as determined by structure \mathcal{D} of \mathcal{S}).
- (iii) Equip each **set type** $Set(\tau_C)$ with reasonable domain, i.e. define function I on $\{Set(\tau_C) \mid \tau_C \in T_B \cup T_E\} \subset \text{dom}(I)$
- (iv) Equip each **arithmetical operation** with a reasonable interpretation (that is, with a function operating on the corresponding domains). i.e. define function I on $\{+, -, \dots\} \subset \text{dom}(I)$, e.g., $I(+) \in I(Int) \times I(Int) \rightarrow I(Int)$
- (v) **Set operations** similar: Define function I on $\{isEmpty, \dots\} \subset \text{dom}(I)$
- (vi) Equip each **expression** with a reasonable interpretation, i.e. define function I on $Expr \times \Sigma_{\mathcal{S}} \times (W \rightarrow I(\mathcal{S} \cup T_B \cup T_E)) \rightarrow I(Bool)$

...except for OCL being a **three-valued logic**, and the "iterate" expression.

(iv) Interpretation of Arithmetic Operations

- Literals** map to fixed values:
 $I(true) := true, I(false) := false, I(0) := 0, I(1) := 1, \dots$
 $I(OclUndefined) := \perp_{\tau}$
- Boolean operations** (defined point-wise for $x_1, x_2 \in I(\tau)$):

$$I(=_{\tau})(x_1, x_2) := \begin{cases} true & \text{if } x_1 \neq \perp_{\tau} \neq x_2 \text{ and } x_1 = x_2 \\ false & \text{if } x_1 \neq \perp_{\tau} \neq x_2 \text{ and } x_1 \neq x_2 \\ \perp_{Bool} & \text{otherwise} \end{cases}$$
- Integer operations** (defined point-wise for $x_1, x_2 \in I(Int)$):

$$I(+)(x_1, x_2) := \begin{cases} x_1 + x_2 & \text{if } x_1 \neq \perp \neq x_2 \\ \perp & \text{otherwise} \end{cases}$$

Note: There is a **common principle**. Namely, the **interpretation** of an operation $\omega : \tau_1 \times \dots \times \tau_n \rightarrow \tau$ is a function $I(\omega) : I(\tau_1) \times \dots \times I(\tau_n) \rightarrow I(\tau)$ on corresponding semantical domain(s).

(iv) Interpretation of OclIsUndefined

- The **is-undefined** predicate (defined point-wise for $x \in I(\tau)$):

$$I(\text{oclIsUndefined}_\tau)(x) := \begin{cases} \text{true} & , \text{ if } x = \perp_\tau \\ \text{false} & , \text{ otherwise} \end{cases}$$

(v) Interpretation of Set Operations

Basically the same principle as with arithmetic operations...

Let $\tau \in T_B \cup T_E$.

- Set comprehension** $(x_1, \dots, x_n \in I(\tau))$:

$$I(\{ \}_n^\tau)(x_1, \dots, x_n) := \{x_1, \dots, x_n\}$$

for all $n \in \mathbb{N}_0$

- Empty-ness check** $(x \in I(\text{Set}(\tau)))$:

$$I(\text{isEmpty}^\tau)(x) := \begin{cases} \text{true} & , \text{ if } x = \emptyset \\ \perp_{\text{Bool}} & , \text{ if } x = \perp_{\text{Set}(\tau)} \\ \text{false} & , \text{ otherwise} \end{cases}$$

- Counting** $(x \in I(\text{Set}(\tau)))$:

$$I(\text{size}^\tau)(x) := |x| \text{ if } x \neq \perp_{\text{Set}(\tau)} \text{ and } \perp_{\text{Int}} \text{ otherwise}$$

(vi) Putting It All Together: Semantics of Expressions

- Task:** Given OCL expression $expr$, system state $\sigma \in \Sigma^{\mathcal{O}}$, and valuation β , define

$$I[\cdot](\cdot, \cdot) : \text{OCLExpressions}(\mathcal{O}) \times \Sigma^{\mathcal{O}} \times (W \rightarrow I(\mathcal{F} \cup T_B \cup T_E)) \rightarrow I(\text{Bool})$$

such that

$$I[expr](\sigma, \beta) \in \{\text{true}, \text{false}, \perp_{\text{Bool}}\}.$$

The image shows a table of OCL syntax rules. The first column lists the rule name and the expression form. The second column provides the semantic interpretation. The rules include:

- OCL Syntax 1.1: Expressions**: Rules for literals (true, false, null), arithmetic operations (+, -, *, /, %), and logical operations (and, or, not, xor, implies, iff).
- OCL Syntax 2.1: Constants, Arithmetical Operators**: Rules for constants (int, real, float, double, string, boolean) and arithmetic operators (+, -, *, /, %).
- OCL Syntax 3.1: Iterates**: Rules for iterate expressions.
- OCL Syntax 4.1: Concatenation**: Rules for concatenation of strings.

Preliminaries: Valuations of Logical Variables

- Recall:** we have typed logical variables ($w \in W$, $\tau(w)$ is the type of w).

- By β , we denote a valuation of the logical variables, i.e. for each $w \in W$,

$$\beta(w) \in I(\tau(w)).$$

(vi) Putting It All Together...

$$expr ::= w \mid \omega(expr_1, \dots, expr_n) \mid \text{allInstances}_C \mid v(expr_1) \mid r_1(expr_1) \mid r_2(expr_1) \mid expr_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = expr_2 \mid expr_3)$$

- $I[w](\sigma, \beta) := \beta(w)$

- $I[\omega(expr_1, \dots, expr_n)](\sigma, \beta) := \mathcal{I}(\omega) \left(\mathcal{I}[expr_1](\sigma, \beta), \dots, \mathcal{I}[expr_n](\sigma, \beta) \right)$

- $I[\text{allInstances}_C](\sigma, \beta) := \text{dom}(\sigma) \cap \mathcal{D}(C)$

Note: in the OCL standard, $\text{dom}(\sigma)$ is assumed to be **finite**.
Again: doesn't scare us.

(vi) Putting It All Together...

$$expr ::= w \mid \omega(expr_1, \dots, expr_n) \mid \text{allInstances}_C \mid v(expr_1) \mid r_1(expr_1) \mid r_2(expr_1) \mid expr_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = expr_2 \mid expr_3)$$

Assume $expr_1 : \tau_C$ for some $C \in \mathcal{C}$. Set $u_1 := I[expr_1](\sigma, \beta) \in \mathcal{D}(\tau_C)$.

- $I[v(expr_1)](\sigma, \beta) := \begin{cases} \sigma(u_1)(v) & , \text{ if } u_1 \in \text{dom}(\sigma) \\ \perp & , \text{ otherwise} \end{cases}$

- $I[r_1(expr_1)](\sigma, \beta) := \begin{cases} u_1 & , \text{ if } u_1 \in \text{dom}(\sigma) \text{ and } \sigma(u_1)(r_1) = \{u\} \\ \perp & , \text{ otherwise} \end{cases}$

- $I[r_2(expr_1)](\sigma, \beta) := \begin{cases} \sigma(u_1)(r_2) & , \text{ if } u_1 \in \text{dom}(\sigma) \\ \perp & , \text{ otherwise} \end{cases}$

(Recall: σ evaluates r_2 of type C , to a set)

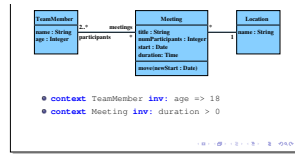
(vi) Putting It All Together...

$$expr ::= w \mid \omega(expr_1, \dots, expr_n) \mid \text{allInstances}_C \mid v(expr_1) \mid \tau_1(expr_1) \mid \tau_2(expr_1) \mid expr_1 \rightarrow \text{iterate}(v_1 : \tau_1 \mid v_2 : \tau_2 = expr_2 \mid expr_3)$$

- $I[expr_1 \rightarrow \text{iterate}(v_1 : \tau_1 \mid v_2 : \tau_2 = expr_2 \mid expr_3)](\sigma, \beta)$
 $= \begin{cases} I[expr_2](\sigma, \beta) & \text{if } I[expr_1](\sigma, \beta) = \emptyset \\ \text{iterate}(\tilde{v}_1, v_1, v_2, expr_2, \sigma, \beta') & \text{otherwise} \end{cases}$
 where $\beta' = \beta[\tilde{v}_1 \mapsto I[expr_1](\sigma, \beta) \setminus \{x\}, v_1 \mapsto x, v_2 \mapsto I[expr_2](\sigma, \beta)]$ and
 $\text{iterate}(\tilde{v}_1, v_1, v_2, expr_2, \sigma, \beta) = \begin{cases} \beta(v_2) & \text{if } \beta(\tilde{v}_1) = \emptyset \\ \text{iterate}(\tilde{v}_1, v_1, v_2, expr_2, \sigma, \beta') & \text{otherwise} \end{cases}$
 where $\beta' = \beta[\tilde{v}_1 \mapsto \beta(v_1) \setminus \{x\}, v_1 \mapsto x, v_2 \mapsto I[expr_2](\sigma, \beta)], x \in \beta(\tilde{v}_1)$

Quiz: Is (our) I a function?
 Not if the outcome depends on order of choice of the x !

Example



Outlook on Type Theory

Well-Typedness...

- Note:** in the definition of I , we have silently assumed that expressions are **well-typed**.
- Which is **somewhat clear** from the **typed** syntax. For instance,
 $\text{context } C \text{ inv} : r \rightarrow \text{size}() + 1$
 is **"obviously"** well-typed, while
 $\text{context } C \text{ inv} : r + 1$
 is not (if $r : D_*$).

- In Lecture 06:**
 A precise definition of well-typed expressions using **basic type theory**.
 Why so late? Consider **visibility** of attributes in **one go**.

References

References

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