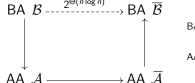
AUTOMATA THEORY SEMINAR

# BÜCHI COMPLEMENTATION VIA ALTERNATING AUTOMATA

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July 16, 2012

#### **BÜCHI COMPLEMENTATION**



BA: Büchi Automaton

AA: Alternating Automaton

- Expensive: If  $\mathcal{B}$  has n states,  $\overline{\mathcal{B}}$  has  $2^{\Theta(n \log n)}$  states in the worst case (Michel 1988, Safra 1988).
- Complicated: Direct approaches are rather involved.

Consider indirect approach: detour over alternating automata.

#### Transition Modes (1)

Existential: some run is accepting

$$\begin{aligned} &(q_0 \rightarrow q_{1_s} \rightarrow q_{2_s} \rightarrow q_{3_s} \rightarrow q_{4_s} \rightarrow q_{5_s} \rightarrow \cdots) \\ &(q_0 \rightarrow q_{1_b} \rightarrow q_{2_b} \rightarrow q_{3_b} \rightarrow q_{4_b} \rightarrow q_{5_b} \rightarrow \cdots) \\ &(q_0 \rightarrow q_{1_c} \rightarrow q_{2_c} \rightarrow q_{3_c} \rightarrow q_{4_c} \rightarrow q_{5_c} \rightarrow \cdots) \\ &(q_0 \rightarrow q_{1_d} \rightarrow q_{2_d} \rightarrow q_{3_d} \rightarrow q_{4_d} \rightarrow q_{5_d} \rightarrow \cdots) \\ &(q_0 \rightarrow q_{1_c} \rightarrow q_{2_c} \rightarrow q_{3_c} \rightarrow q_{4_c} \rightarrow q_{5_c} \rightarrow \cdots) \end{aligned}$$

Universal: every run is accepting

$$\begin{aligned} q_0 &\to q_{1_s} \to q_{2_s} \to q_{3_s} \to q_{4_s} \to q_{5_s} \to \cdots \\ q_0 &\to q_{1_b} \to q_{2_b} \to q_{3_b} \to q_{4_b} \to q_{5_b} \to \cdots \\ q_0 &\to q_{1_c} \to q_{2_c} \to q_{3_c} \to q_{4_c} \to q_{5_c} \to \cdots \\ q_0 &\to q_{1_d} \to q_{2_d} \to q_{3_d} \to q_{4_d} \to q_{5_d} \to \cdots \\ q_0 &\to q_{1_e} \to q_{2_e} \to q_{3_e} \to q_{4_e} \to q_{5_e} \to \cdots \end{aligned}$$

#### Transition Modes (2)

Alternating: in some set of runs every run is accepting

$$\begin{aligned} q_0 &\rightarrow q_{1_s} \rightarrow q_{2_s} \rightarrow q_{3_s} \rightarrow q_{4_s} \rightarrow q_{5_s} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_b} \rightarrow q_{2_b} \rightarrow q_{3_b} \rightarrow q_{4_b} \rightarrow q_{5_b} \rightarrow \cdots \end{aligned}$$

$$\begin{aligned} q_0 &\rightarrow q_{1_c} \rightarrow q_{2_c} \rightarrow q_{3_c} \rightarrow q_{4_c} \rightarrow q_{5_c} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_c} \rightarrow q_{2_c} \rightarrow q_{3_d} \rightarrow q_{4_d} \rightarrow q_{5_d} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_e} \rightarrow q_{2_e} \rightarrow q_{3_e} \rightarrow q_{4_e} \rightarrow q_{5_e} \rightarrow \cdots \end{aligned}$$

$$\begin{aligned} q_0 &\rightarrow q_{1_e} \rightarrow q_{2_e} \rightarrow q_{3_e} \rightarrow q_{4_e} \rightarrow q_{5_e} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_f} \rightarrow q_{2_f} \rightarrow q_{3_f} \rightarrow q_{4_f} \rightarrow q_{5_f} \rightarrow \cdots \end{aligned}$$

$$\begin{aligned} q_0 &\rightarrow q_{1_g} \rightarrow q_{2_g} \rightarrow q_{3_g} \rightarrow q_{4_g} \rightarrow q_{5_g} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_h} \rightarrow q_{2_h} \rightarrow q_{3_h} \rightarrow q_{4_h} \rightarrow q_{5_h} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_i} \rightarrow q_{2_i} \rightarrow q_{3_i} \rightarrow q_{4_i} \rightarrow q_{5_h} \rightarrow \cdots \\ q_0 &\rightarrow q_{1_i} \rightarrow q_{2_i} \rightarrow q_{3_i} \rightarrow q_{4_i} \rightarrow q_{5_i} \rightarrow \cdots \end{aligned}$$

3 / 33

1/33

#### **ALTERNATION AND COMPLEMENTATION**

Special case:  ${\cal A}$  in existential mode

- lacksquare  $\mathcal A$  accepts iff  $\exists$  run ho : ho fulfills acceptance condition of  $\mathcal A$
- $\overline{\mathcal{A}}$  accepts iff  $\forall$  run  $\rho$ :  $\neg(\rho)$  fulfills acceptance condition of  $\mathcal{A}$ )

  iff  $\forall$  run  $\rho$ :  $\rho$  fulfills **dual** acceptance condition of  $\mathcal{A}$
- $\Rightarrow$  complementation  $\widehat{=}$  dualization of:
  - transition mode
  - acceptance condition

Want acceptance condition that is **closed under dualization**.

OUTLINE

- 1 WEAK ALTERNATING PARITY AUTOMATA
- 2 Infinite Parity Games
- 3 Proof of the Complementation Theorem
- 4 Büchi Complementation Algorithm

5 / 33

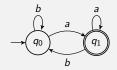
#### OUTLINE

- Weak Alternating Parity Automata
  - Definitions and Examples
  - Dual Automaton
- 2 Infinite Parity Games
- 3 Proof of the Complementation Theorem
- 4 BÜCHI COMPLEMENTATION ALGORITHM

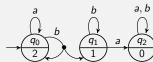
#### Preview

Example (  $(b^*a)^\omega$  )

Büchi automaton  $\mathcal{B}$ :



Equivalent WAPA A:



#### **WEAK ALTERNATING PARITY AUTOMATON**

DEFINITION (Weak Alternating Parity Automaton)

A weak alternating parity automaton (WAPA) is a tuple

$$\mathcal{A} := \langle Q, \Sigma, \delta, q_{in}, \pi \rangle$$

where

- $\blacksquare$  Q finite set of states
- Σ finite alphabet
- $\bullet$   $\delta: Q \times \Sigma \to \mathbb{B}^+(Q)$  transition function
- $\blacksquare$   $q_{in}$  initial state
- lacksquare  $\pi: Q o \mathbb{N}$  parity function

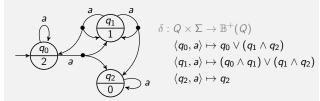
(Thomas and Löding,  $\sim 2000$ )

 $\mathbb{B}^+(Q)$ : set of all positive Boolean formulae over Q(built only from elements in  $Q \cup \{ \land, \lor, \top, \bot \}$ )

#### **TRANSITIONS**







## DEFINITION (Minimal Models)

 $Mod_{\downarrow}(\theta) \subseteq 2^Q$ : set of minimal models of  $\theta \in \mathbb{B}^+(Q)$ , i.e. the set of minimal subsets  $M \subseteq Q$  s.t.  $\theta$  is satisfied by

$$q \mapsto \begin{cases} true & \text{if } q \in M \\ false & \text{otherwise} \end{cases}$$

#### EXAMPLE

 $\mathsf{Mod}_{\downarrow}(q_0 \lor (q_1 \land q_2))$  $= \{\{q_0\}, \{q_1, q_2\}\}\$ 

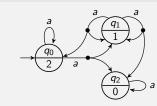
## Run Graph (1)



## Run Graph (2)



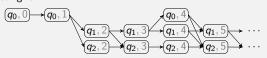
#### Example $(a^{\omega})$



Accepting run:



Rejecting run:



Let  $\mathcal{A}$  be a WAPA,  $w \in \Sigma^{\omega}$  and  $R = \langle V, E \rangle$  a run of  $\mathcal{A}$  on w.

 $\ensuremath{\mathcal{A}}$  iff the smallest occurring parity is even, i.e.

 $\blacksquare$  An infinite path  $\rho$  in R satisfies the acceptance condition of

 $\min\{\pi(q) \mid \exists i \in \mathbb{N} : \langle q, i \rangle \text{ occurs in } \rho\} \text{ is even.}$ 

 $\blacksquare$  R is an accepting run iff every infinite path  $\rho$  in R satisfies

**A** accepts w iff there is some accepting run of A on w.



11 / 33

13 / 33

# DEFINITION (Run)

A run of a WAPA  $\mathcal{A}=\langle Q,\Sigma,\delta,q_{\it in},\pi
angle$  on a word  $a_0a_1a_2\ldots\in \Sigma^\omega$ is a directed acyclic graph

$$R:=\langle V,E\rangle$$

where

- $\blacksquare V \subseteq Q \times \mathbb{N} \quad \text{with} \ \langle q_{in}, 0 \rangle \in V$
- V contains only vertices reachable from  $\langle q_{in}, 0 \rangle$ .
- E contains only edges of the form  $\langle \langle p, i \rangle, \langle q, i+1 \rangle \rangle$ .
- lacksquare For every vertex  $\langle p,i \rangle \in V$  the set of successors is a minimal model of  $\delta(p, a_i)$

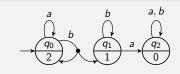
$$\{q \in Q \mid \langle \langle p, i \rangle, \langle q, i+1 \rangle \rangle \in E\} \in \mathsf{Mod}_{\downarrow}(\delta(p, a_i))$$

#### **ACCEPTANCE**

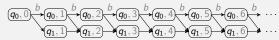


#### Infinitely many a's

# Example ( $(b^*a)^\omega$ )



Run on  $b^{\omega}$ 



Run on  $(ba)^{\omega}$ :



#### Dual Automaton (1)

DEFINITION (Acceptance)



## Dual Automaton (2)

#### DEFINITION (Dual Automaton)

the acceptance condition.

The dual of a WAPA  $\mathcal{A} = \langle Q, \Sigma, \delta, q_{\textit{in}}, \pi \rangle$  is

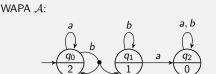
$$\overline{\mathcal{A}} := \langle Q, \Sigma, \overline{\delta}, q_{in}, \overline{\pi} \rangle$$

where

- lacksquare  $\overline{\delta}(q,a)$  is obtained from  $\delta(q,a)$  by exchanging  $\wedge,\vee$  and  $\top,\bot$
- $\blacksquare \overline{\pi}(q) := \pi(q) + 1$

for all  $q \in Q$  and  $a \in \Sigma$ 



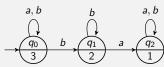


 $\delta(q_1, a) = q_2$  $\delta(q_1,b)=q_1$  $\delta(q_2,a)=q_2$ 

 $\delta(q_0, a) = q_0$  $\delta(q_0, b) = q_0 \wedge q_1$ 

 $\delta(q_2,b)=q_2$ 

Dual  $\overline{\mathcal{A}}$ :



 $\overline{\delta}(q_0, a) = q_0$  $\overline{\delta}(q_0,b) = q_0 \vee q_1$ 

 $\overline{\delta}(q_1,a)=q_2$  $\overline{\delta}(q_1,b)=q_1$ 

 $\overline{\delta}(q_2, a) = q_2$ 

 $\overline{\delta}(q_2,b)=q_2$ 

#### COMPLEMENTATION THEOREM

Main statement of this talk:

THEOREM (Complementation)

The dual  $\overline{\mathcal{A}}$  of a WAPA  $\mathcal{A}$  accepts its complement, i.e.

$$\mathcal{L}(\overline{\mathcal{A}}) = \Sigma^{\omega} \setminus \mathcal{L}(\mathcal{A})$$

(Thomas and Löding,  $\sim 2000$ )

16 / 33

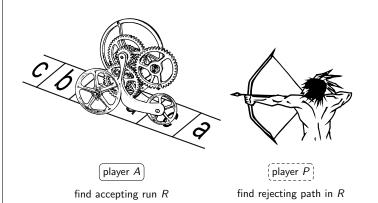
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#### OUTLINE

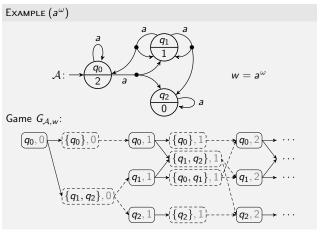
- 1 Weak Alternating Parity Automata
- 2 Infinite Parity Games
- 3 Proof of the Complementation Theorem
- 4 BÜCHI COMPLEMENTATION ALGORITHM

17/33

#### AUTOMATON VS. PATHFINDER



#### INFINITE PARITY GAME (1)



19 / 33

#### Infinite Parity Game (2)

DEFINITION (Game)

A game for a WAPA  $\mathcal{A}=\langle Q,\Sigma,\delta,q_{in},\pi\rangle$  and  $w=a_0a_1a_2\ldots\in\Sigma^\omega$  is a directed graph

$$G_{A,w} := \langle V_A \dot{\cup} V_P, E \rangle$$

where

- $V_A := Q \times \mathbb{N}$  (decision nodes of player A)
- $V_P := 2^Q \times \mathbb{N}$  (decision nodes of player P)
- $\blacksquare E \subseteq (V_A \times V_P) \cup (V_P \times V_A)$ 
  - s.t. the only contained edges are
    - $\langle \langle q, i \rangle, \langle M, i \rangle \rangle$  iff  $M \in \mathsf{Mod}_{\downarrow}(\delta(q, a_i))$
    - $\langle \langle M, i \rangle, \langle q, i+1 \rangle \rangle$  iff  $q \in M$

for  $q \in Q$ ,  $M \subseteq Q$ ,  $i \in \mathbb{N}$ 

(Thomas and Löding,  $\sim 2000$ )

# PLAYING A GAME

 $\odot$ 

Definition (Play)

A **play**  $\gamma$  in a game  $G_{A,w}$  is an infinite path starting with  $\langle q_{in}, 0 \rangle$ .

DEFINITION (Winner)

The **winner** of a play  $\gamma$  is

- $\blacksquare$  player A iff the smallest parity of occurring  $V_A$ -nodes is even

 $X \in \{A, P\}$ : a player,  $\overline{X}$ : its opponent

#### Definition (Strategy)

- A **strategy**  $f_X: V_X \to V_{\overline{X}}$  for player X selects for every decision node of player X one of its successor nodes in  $G_{A,w}$ .
- **I**  $f_X$  is a **winning strategy** iff player X wins every play  $\gamma$  that is played according to  $f_X$ .

21 /

#### STRATEGIES

# EXAMPLE Winning strategy for player A (so far): $q_0,0 \rightarrow (q_0),0 \rightarrow (q_0,1) \rightarrow (q_0,1) \rightarrow (q_0,2) \rightarrow (q_0,2) \rightarrow (q_0,q_1,1) \rightarrow (q_0,q_1),1 \rightarrow (q_1,q_2) \rightarrow (q_1,q_2) \rightarrow (q_1,q_2),1 \rightarrow (q_1,q_2$

#### OUTLINE

- 1 Weak Alternating Parity Automata
- 2 Infinite Parity Games
- 3 Proof of the Complementation Theorem
  - Lemma 1
  - Lemma 2
  - Lemma 3
  - SublemmaPutting it All Together
- 4 BÜCHI COMPLEMENTATION ALGORITHM

23 / 33

#### LEMMA 1

Let  $\mathcal{A}$  be a WAPA and  $w \in \Sigma^{\omega}$ .

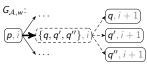
#### **L**EММА 1

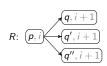
Player A has a winning strategy in  $G_{A,w}$  iff A accepts w.

#### EXPLANATION (oral):

Player A wins every play  $\gamma$ played according to  $f_A$ .

There is a run graph R in which every path  $\rho$  is accepting.





#### **L**EММА 2

Let  $\mathcal{A}$  be a WAPA and  $w \in \Sigma^{\omega}$ .

#### **L**EММА 2

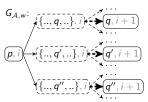
Player P has a winning strategy in  $G_{A,w}$  iff A does not accept w.

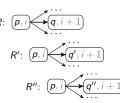
(pointed out by Jan Leike)

#### EXPLANATION (oral):

Player P wins every play  $\gamma$ played according to  $f_P$ .

Every run graph  ${\it R}$  contains a rejecting path  $\rho$ .





25 / 33

#### **SUBLEMMA**

Let  $\theta \in \mathbb{B}^+(Q)$  be a formula over Q.

#### SUBLEMMA

 $S \subseteq Q$  is a model of  $\overline{\theta}$  iff for all  $M \in \mathsf{Mod}_{\downarrow}(\theta)$ :  $S \cap M \neq \emptyset$ .

#### PROOF:

■ W.I.o.g.  $\theta$  is in DNF, i.e.

$$\theta = \bigvee_{M \in \mathsf{Mod}_{\downarrow}(\theta)} \bigwedge_{q \in M} q$$

■ Then  $\overline{\theta}$  is in CNF, i.e.

$$\overline{\overline{\theta}} = \bigwedge_{M \in \mathsf{Mod}_{\downarrow}(\theta)} \bigvee_{q \in M} q$$

■ Thus  $S \subseteq Q$  is a model of  $\overline{\theta}$  iff it contains at least one element from each disjunct of  $\theta$ .

### LEMMA 3 (1)

24 / 33

(3)

Let  $\mathcal{A}$  be a WAPA,  $\overline{\mathcal{A}}$  its dual and  $w = a_0 a_1 a_2 \ldots \in \Sigma^{\omega}$ .

#### **L**ЕММА 3

Player A has a winning strategy in  $G_{A,w}$ **iff** player P has a winning strategy in  $G_{\overline{A}_{W}}$ .

#### PROOF:

 $\implies$  Construct a winning strategy  $\overline{f_P}$  for player P in  $G_{\overline{A},w}$ .

 $\leftarrow$  Construct a winning strategy  $f_A$  for player A in  $G_{A,w}$ .

#### LEMMA 3 (2)

 $\Longrightarrow$  Construct a winning strategy  $\overline{f_P}$  for player P in  $G_{\overline{\mathcal{A}},w}$ .

At position  $\langle S, i \rangle \in V_P$ 

■  $f_A$ : winning strategy for player A in  $G_{A,w}$ 

in  $G_{\overline{A},w}$ 

■ Assume there is  $\langle p, i \rangle \in V_A$  occurring in a play  $\gamma$  in  $G_{\underline{\mathcal{A}},w}$  played according to  $f_A$  s.t.  $S \in \mathsf{Mod}_{\downarrow}(\overline{\delta}(p,a_i))$  (otherwise don't care).

 $\blacksquare f_A(\langle p,i\rangle) = \langle M,i\rangle \Rightarrow M \in \mathsf{Mod}_{\downarrow}(\delta(p,a_i))$ 

 $\overset{(\mathsf{sublemma})}{\Longrightarrow}$  There exists a  $q \in S \cap M$ .

■ Define  $\overline{f_P}(\langle S, i \rangle) := \langle q, i+1 \rangle$ 



■  $\forall \ \overline{\gamma}$ : play in  $G_{\overline{A},w}$  played according to  $\overline{f_P}$  $\exists \gamma$ : play in  $G_{A,w}$  played according to  $f_A$ s.t.  $\overline{\gamma}$  and  $\gamma$  contain the same  $V_A$ -nodes.

- Player A wins γ in G<sub>A,w</sub>.
- $\forall q \in Q : \overline{\pi}(q) = \pi(q) + 1$
- $\Rightarrow$  Player P wins  $\overline{\gamma}$  in  $G_{\overline{A},w}$ .

# LEMMA 3 (3)

Construct a winning strategy  $f_A$  for player A in  $G_{A,w}$ .

At position  $\langle p, i \rangle \in V_A$ 

 $\blacksquare$   $\overline{f_P}$ : winning strategy for player P in  $G_{\overline{A},w}$ 

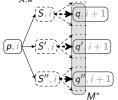
in  $G_{\mathcal{A},w}$ :

 $M^* := \{ q \in Q \mid \exists S \in \mathsf{Mod}_{\downarrow}(\overline{\delta}(p, a_i)) : \}$  $\overline{f_P}(\langle S, i \rangle) = \langle q, i+1 \rangle$  $\overset{\text{(sublemma)}}{\Longrightarrow} M^* \text{ is a model of } \delta(p, a_i).$ 

 $\blacksquare$  M: subset of  $M^*$  that is a minimal model  $M \subseteq M^*$ ,  $M \in Mod_{\downarrow}(\delta(p, a_i))$ 

in  $G_{\overline{\mathcal{A}},w}$ 

■ Define  $f_A(\langle p,i\rangle) := \langle M,i\rangle$ 



 $\forall \ \gamma$ : play in  $G_{\mathcal{A},w}$  played according to  $f_{\mathcal{A}}$  $\exists \ \overline{\gamma}$ : play in  $G_{\overline{A},w}$  played according to  $\overline{f_P}$  s.t.  $\gamma$  and  $\overline{\gamma}$  contain the same  $V_A$ -nodes.

- Player P wins  $\overline{\gamma}$  in  $G_{\overline{A},w}$ .  $\forall q \in Q : \pi(q) = \overline{\pi}(q) 1$
- $\Rightarrow$  Player A wins  $\gamma$  in  $G_{A,w}$

#### 29 / 33 $\odot$

# ALL THREE LEMMAS

#### Let $\mathcal{A}$ be a WAPA, $\overline{\mathcal{A}}$ its dual and $w \in \Sigma^{\omega}$ .

Player A has a winning strategy in  $G_{A,w}$  iff A accepts w.

#### **L**EММА 2

Player P has a winning strategy in  $G_{A,w}$  iff A does not accept w.

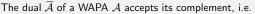
#### **L**ЕММА 3

Player A has a winning strategy in  $G_{A,w}$ 

**iff** player P has a winning strategy in  $G_{\overline{A},w}$ .

#### COMPLEMENTATION THEOREM

THEOREM (Complementation)



$$\mathcal{L}(\overline{\mathcal{A}}) = \Sigma^{\omega} \setminus \mathcal{L}(\mathcal{A})$$

(Thomas and Löding,  $\sim$  2000)

#### PROOF:

 $\overset{\text{(lemma 1)}}{\Longleftrightarrow}$ player A has a winning strategy in  $G_{\mathcal{A},w}$  ${\cal A}$  accepts w

player P has a winning strategy in  $G_{\overline{A},w}$ 

 $\overline{\mathcal{A}}$  does *not* accept w

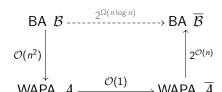
28 / 33

(3)

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- 1 WEAK ALTERNATING PARITY AUTOMATA
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#### **BÜCHI COMPLEMENTATION ALGORITHM**



- Total complexity:  $2^{\mathcal{O}(n^2)}$
- Can reach  $2^{\mathcal{O}(n \log n)}$  (lower bound) by improving  $\overline{\mathcal{A}} \to \overline{\mathcal{B}}$ .

32 / 33 33 / 33

#### REFERENCES

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**APPENDIX** 

## FROM BA TO WAPA

GIVEN:

 $\blacksquare$   $\mathcal{B} = \langle Q, \Sigma, \delta, q_{in}, F \rangle$ : BA

 $\blacksquare$  n = |Q|

Construction (BA  $\rightarrow$  WAPA)

for  $p \in Q$ ,  $a \in \Sigma$ ,  $i \in \{0, ..., 2n\}$ 

(Thomas and Löding,  $\sim 2000$ )

#### FROM WAPA TO BA

(:)

(:)

GIVEN:

(:)

lacksquare  $\mathcal{A}=\langle Q, \Sigma, \delta, q_{\it in}, \pi \rangle$ : stratified WAPA, i.e.  $\forall p \in Q \ \forall a \in \Sigma : \ \delta(p,a) \in \mathbb{B}^+ \big( \{q \in Q \mid \pi(p) \geq \pi(q) \} \big)$ ■  $E \subseteq Q$ : all states with even parity

Construction (WAPA  $\rightarrow$  BA)  $\mathcal{B} := \big\langle \underbrace{2^Q \!\! \times \! 2^Q}_{2^{\mathcal{O}(n)}}, \; \Sigma, \; \delta', \; \big\langle \{\textit{q}_{\textit{in}}\}, \emptyset \big\rangle, \; 2^Q \!\! \times \!\! \{\emptyset\} \big\rangle$ 

 $\label{eq:delta-def} \blacksquare \ \delta'(\langle M,\emptyset\rangle,a) \ := \left\{ \langle M',M'\backslash E\rangle \,\middle|\, M' \in \mathsf{Mod}_{\downarrow}\big(\bigwedge_{q \in M} \delta(q,a)\big) \right\}$ 

 $\blacksquare \delta'(\langle M, O \rangle, a) := \Big\{ \langle M', O' \backslash E \rangle \mid M' \in \mathsf{Mod}_{\downarrow} \big( \bigwedge_{q \in M} \delta(q, a) \big),$  $O' \in \mathsf{Mod}_{\downarrow}(\bigwedge_{q \in O} \delta(q, a))$ for  $a \in \Sigma$ ,  $M, O \subseteq Q$ ,  $O \neq \emptyset$ 

(Mivano and Havashi, 1984)