

Real-Time Systems
Lecture 19: Wrapup
 2013-07-16
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- 19 – 2013-07-16 – Summary
- Lectures**
- Lecture 01: Introduction
 - Lecture 02: Timed Behaviour
 - Lecture 03: Duration Calculus I (Symbols, State Assertions)
 - Lecture 04: Duration Calculus II (Terms, Formulae)
 - Lecture 05: Duration Calculus III (Abbreviations, Satisfy/Realise)
 - Lecture 06: DC Properties I (RDC in Discrete Time)
 - Lecture 07: DC Properties I (RDC in Continuous Time)
 - Lecture 08: DC Implementables
 - Lecture 09: PLC Automata
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 - Lecture 12: Location Reachability (or: The Region Automaton)
 - Lecture 13: Zones
 - Lecture 14: Extended Timed Automata
 - Lecture 15: Timed Bichi Automata
 - Lecture 16: The Universality Problem for TBA
 - Lecture 17: Automatic Verification of DC Properties for TA I
 - Lecture 18: Automatic Verification of DC Properties for TA II
- 4/29

19 – 2013-07-16 – Summary

Content

Introduction

- First-order Logic
- Duration Calculus (DC)
- Semantical Correctness Proofs with DC
- DC Decidability
- DC Implementables
- ~~DC Implementables~~
- PLC Automata

- Timed Automata (TA), Uppaal
- Networks of Timed Automata
- Region/Zone-Abstraction
- Extended Timed Automata
- Undecidability Results (TBA)

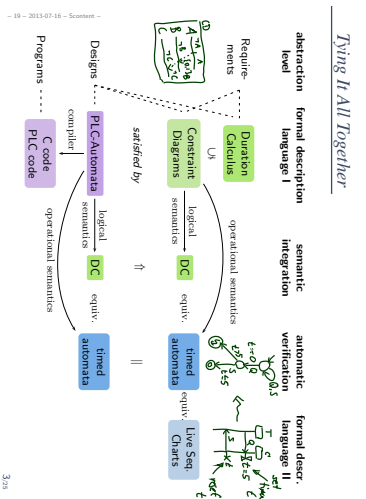
obs : Time $\rightarrow \mathcal{D}(obs)$

Automatic Verification...

- ..whether TA satisfies DC formula, observer-based

2/29

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- 5/29



- 19 – 2013-07-16 – Summary
- Motivation/Big Picture**
- Lecture 1:**
- What is a real-time system?
 - In contrast to reactive, hybrid, ...?
 - What is a safety-critical system?
 - When do we call a real-time system correct?
 - What is an approach to the development of correct real-time systems? What prerequisites does it have?
 - What could justify this high effort?
 - What are hard/soft deadlines?
 - How did we partition reactive systems?
 - Can you give an example for a "plant" from the tutorials.
 - What's discrete and what's continuous time? Which did we use and why?
- 6/29

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7/29

Timed Behaviour

- **Lecture 02:**
- **Educational Objectives:**
- Get acquainted with one (simple but powerful) formal model of timed behaviour.
- What is the idea of Time-dependent State Variables?
- Can you formalise this requirement using first order predicate logic?
- What classes of timed properties does this property belong to?
- To what classes of timed properties does this property belong?
- Why is it useful to consider classes of properties?

8/29

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9/29

Duration Calculus

- **Lecture 03, 04, 05:**
- **Educational Objectives:** Capabilities for following tasks/questions:
 - What does this Duration Calculus formula mean? (Intuitively and formally.)
 - Please formalise this requirement/design in DC. (In particular: get the syntax right.)
 - Why is DC called *duration* calculus? What's special about DC?
 - What's an interval logic?
 - What's the difference between global variables and state variables? What's their semantics?
 - Is a DC term a DC formula?
 - What's a rigid term?
 - What does this DC abbreviation "unfcl" to?
 - There was the question whether the DC semantics is well-defined. What was the issue and how did we address it?
 - Please give an interpretation of the state variable which satisfies/realises (from 0) this DC formula.

10/29

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11/29

DC Properties

- **Lecture 06 & 07:**
- **Educational Objectives:** Capabilities for following tasks/questions:
 - Facts: decidability properties. What is/is not decidable for (R)DC?
 - Why would a decision procedure for this problem be useful?
 - How is (un)decidability of the *term* problem proved? (What's the idea of the proof? What steps are conducted? What is established?)
 - What's RDC? What is it useful for?
 - What's (R)DC in discrete time?
 - Can we distinguish by a DC formula whether we're in a discrete or continuous time model?

12/29

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13/26

- Lecture 08:**
- **Educational Objectives:** Capabilities for following tasks/questions
 - What does this standard form mean? Give a satisfying interpretation.
 - What is a control automaton?
 - What's a basic phase of a control automaton?
 - What are implementables?
 - What are implementables?
 - Please specify (and prove correct) a controller which satisfies this requirement.
 - Do you like gas burners?
 - What property of implementables is interesting in the context of TA?

14/26

- Lecture 09:**
- **Educational Objectives:** Capabilities for following tasks/questions
 - What is the "philosophy" of PLC? What did we generalise/abstract them to?
 - Why did we discuss PLC?
 - What, if we don't have a PLC at hand but only a real-time Linux and a C compiler?
 - What would distinguish a real-time from a plain Linux anyway?
 - What is a PLC automaton?
 - What's the issue with the cycle time in a PLC?
 - What does this PLC automaton do?
 - How would you solve this control problem with a PLC?
 - How does the proposed approach work, from requirements to a correct implementation with DC?
 - **St-unwinds of DC**

15/26

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16/26

- Lecture 10, 11 & 14:**
- **Educational Objectives:** Capabilities for following tasks/questions
 - What's notable about TA syntax? What's a simple clock constraint?
 - What's a configuration of a TA? When are two in transition relation?
 - It's then something remarkable about the definition of configurations?
 - What's the difference between guards and invariants? Why have both?
 - What's a computation path? A run? Zero behaviour? Timedok?
 - Does this TA have a run? Which, why not?
 - Where does "time pass"?
 - Can you imagine what somebody means by saying "TA are closed under parallel composition"?
 - ~~How far are typical TA non-composition?~~
 - What's an urgent/committed location? What's the difference?
 - Is this location of that TA network reachable?
 - Where has the notion of "input action" and "output action" a correspondence in the formal semantics?
 - Can you give a network of TA which has this behaviour?

17/26

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18/26

Lecture 12:

- **Educational Objectives:** Capabilities for following tasks/questions,
 - What are decidable problems of TA?
 - How can we show this? What are the essential premises of decidability?
 - What is a region? What is the region automaton of this TA?
 - What's the time abstract system of a TA? Why did we consider this?
 - What can you say about the complexity of Region-automaton based reachability analysis?
- **Lecture 13:**
 - **Educational Objectives:** Capabilities for following tasks/questions,
 - What's a zone? In contrast to a region?
 - Motivation for having zones?
 - What's a DBM? Who needs to know DBMs?

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Lecture 15 & 16:

- **Educational Objectives:** Capabilities for following tasks/questions,
 - What's a TBA and what's the difference to (extended) TA?
 - What is a timed (regular) language?
 - What language does this TBA accept?
 - Can you give a TBA with this language?
 - Why is this undecidable for timed (Buchi) automata?
 - Why is this unfortunate?
 - What's the idea of the proof?
 - What's the universality problem?

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Lecture 17 & 18:

- **Educational Objectives:** Capabilities for following tasks/questions,
 - How can we relate TA and DC formulae?
 - What's a bit tricky about that (regarding semantics and intuition)?
 - Can we use Upptal to check whether this TA satisfies this DC formula?
 - How? What do we have to be careful with?
 - What is a testable DC formula?
 - Can the TA and DC formulae for which we can check something be (syntactically) characterized?

References

[Olderog and Dierks, 2008] Olderog, E.-R. and Dierks, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.