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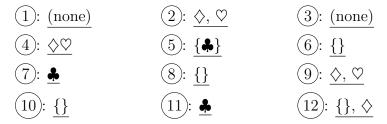
1. Presence Exercise Sheet for the Lecture Computer Science Theory

WITH PROPOSALS FOR SOLUTIONS

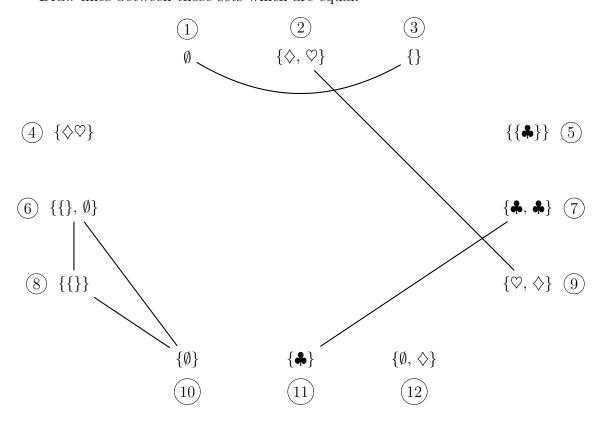
Exercise 1: Sets

(a) Two sets are equal if and only if they contain the same elements.

Write down all elements (without the duplicates) for the twelve sets below.



Draw lines between those sets which are equal.



- (b) Apply the following set operations and give the number (i), yes/no (ii–iii), and the resulting sets (iv–vi).
 - (i) |S| for finite set S is defined as the number of elements in S.

$$\begin{aligned} |\{\}| &= \underline{0} \\ |\{\heartsuit, \clubsuit\}| &= \underline{2} \\ |\{\{\}, \{\diamondsuit\}\}| &= \underline{2} \\ |\{\{\heartsuit, \clubsuit\}\}| &= \underline{1} \end{aligned}$$

(ii) $e \in S$ if and only if e is contained in S.

$$\{\} \in \{\}$$

$$\{\} \in \{\emptyset, \{\}\}\}$$

$$\Leftrightarrow \{\emptyset, \{\diamondsuit\}\}\}$$

$$\{\emptyset\} \notin \{\emptyset, \{\diamondsuit\}\}\}$$

$$\text{no}$$

$$\text{yes}$$

(iii) $S_1 \subseteq S_2$ if and only if every element in S_1 is contained in S_2 .

$$\begin{cases} \{\} \subseteq \{\}\} \\ \{\} \subseteq \{\{\diamondsuit\}\} \} \end{cases} \qquad \underline{\text{yes}} \\ \{\diamondsuit, \clubsuit\} \subseteq \{\diamondsuit, \heartsuit, \{\clubsuit\}\} \} \\ \{\diamondsuit, \clubsuit\} \subseteq \{\clubsuit, \heartsuit, \diamondsuit\} \end{cases} \qquad \underline{\text{no}}$$

(iv) $S_1 \cup S_2$ is the set which contains all elements in S_1 or in S_2 .

(v) $S_1 \cap S_2$ is the set which contains all elements both in S_1 and in S_2 .

(vi) $S_1 \setminus S_2$ is the set which contains all elements in S_1 but not in S_2 .

Exercise 2: Natural numbers as a language

Consider the alphabet $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}.$

Give a definition for a language L over Σ containing exactly all natural numbers (\mathbb{N}) without leading zeros. This means we do not want to have 1 and 001 (but only 1).

Hint: You can define the language directly or you can apply set operations. Ask yourself: are we interested in how many leading zeros a word has? Do not forget 0 (zero).

......Sketch of solution

$$L = ((\Sigma^* \setminus \{w \mid w \in \Sigma^* \text{ and } w = 0v \text{ for some } v \in \Sigma^*\}) \setminus \{\varepsilon\}) \cup \{0\}$$
 or
$$L = ((\Sigma^* \setminus \{w \mid w \in \Sigma^* \text{ and } \exists v \in \Sigma^* : w = 0v\}) \setminus \{\varepsilon\}) \cup \{0\}$$
 or
$$L = (\Sigma^+ \setminus \{w \mid w \in \Sigma^* \text{ and } \exists v \in \Sigma^* : w = 0v\}) \cup \{0\}$$
 or
$$L = \Sigma^+ \setminus \{w \mid w \in \Sigma^* \text{ and } \exists v \in \Sigma^+ : w = 0v\}$$
 or
$$L = \{w \mid w \in \Sigma^+ \text{ and } \exists v \in \Sigma^+ : w \neq 0v\}$$
 or
$$L = \{w \in \Sigma^+ \mid \exists v \in \Sigma^+ : w \neq 0v\}$$

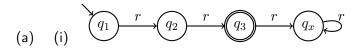
Exercise 3: Deterministic finite automata

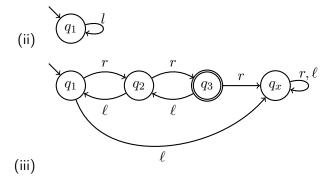
Consider the following picture:

We start at (1) and want to get to (3). We can move from (1) to (2), from (2) to both (1) and (3), and from (3) to (2).

- (a) Your task is to represent the language of all valid moves from (1) to (3) as a DFA.
 - (i) Let $\Sigma = \{r\}$. For each r we go one step to the right.
 - (ii) Let $\Sigma = {\ell}$. For each ℓ we go one step to the left.
 - (iii) Let $\Sigma = \{r, \ell\}$.
- (b) How many words are accepted in each case?
- (c) How can we modify the automaton from (iii) if
 - (i) we start at (2)?
 - (ii) we want to get to (2) instead?
 - (iii) we want to get to (2) or (3)?

......Sketch of solution





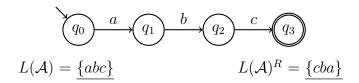
- (b) (i) 1; (ii) 0; (iii) infinitely many
- (c) (i) Make q_2 the initial state.
 - (ii) Make only q_2 final.
 - (iii) Make both q_2 and q_3 final.

Exercise sheet 3

Exercise 1: Reverse Operator

Consider $\Sigma = \{a, b, c\}$.

(a) What is the language L(A) and its reverse language $L(A)^R$ for the NFA A below?

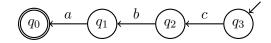


Construct an NFA that recognizes the reverse language $L(A)^R$.

(b) What is the problem with the construction if we have more than one final state?

......Sketch of solution

(a) idea: swap initial and final state, turn around the transitions



(b) We get more than one initial state. This can be easily solved with an $\varepsilon\textsc{-NFA}$.

Exercise 2: Regular Expressions

Construct regular expressions for the following languages over the alphabet $\Sigma = \{a, b\}$.

- (a) $L_1 = \{a, b, ab\}$
- (b) $L_2 = \Sigma^*$
- (c) $L_3 = \Sigma^+$
- (d) $L_4 = \{ w \in \Sigma^* \mid w \text{ starts with } a \}$

..... Sketch of solution

- (a) a + b + ab
- (b) $(a+b)^*$
- (c) $(a+b) \cdot (a+b)^* = (a+b)^* \cdot (a+b)$
- (d) $a \cdot (a+b)^*$

Exercise 3: Pumping Lemma

The proof always works as follows:

- (a) Assume the language L is regular. Then the pumping lemma must hold.
- (b) Assume some $n \in \mathbb{N}$ from the pumping lemma. You must *not* make any assumptions on n.
- (c) Smartly choose a word $z \in L$ (usually depending on n) with $|z| \geq n$.
- (d) Assume some decomposition z = uvw (with the rules given in the pumping lemma).
- (e) Smartly choose some $i \in \mathbb{N}$ such that $uv^iw \notin L$ (often i = 0 or i = 2 suffices).

With this "algorithm" in mind, read the example provided in the lecture script on page 27. In general, you may need to make a case distinction in step (d). Then for each case you have to find some i in the next step. But in this exercise it is not necessary.