## Real-Time Systems

## Lecture 16: The Universality Problem for TBA

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## Contents \& Goals

## Last Lecture:

- Extended Timed Automata Cont'd
- A Fragment of TCTL
- Testable DC Formulae


## This Lecture:

- Educational Objectives: Capabilities for following tasks/questions.
- Are all DC formulae testable?
- What's a TBA and what's the difference to (extended) TA?
- What's undecidable for timed (Büchi) automata? Idea of the proof?
- Content:
- An untestable DC formula.
- Timed Büchi Automata and timed regular languages [Alur and Dill, 1994].
- The Universality Problem is undecidable for TBA [Alur and Dill, 1994]
- Why this is unfortunate.
- Timed regular languages are not everything.


## Untestable DC Formulae

## Recall: Testability

Definition 6.1. A DC formula $F$ is called testable if an observer (or test automaton (or monitor)) $\mathcal{A}_{F}$ exists such that for all networks $\mathcal{N}=\mathcal{C}\left(\mathcal{A}_{1}, \ldots, \mathcal{A}_{n}\right)$ it holds that

$$
\mathcal{N} \models F \quad \text { iff } \quad \mathcal{C}\left(\mathcal{A}_{1}^{\prime}, \ldots, \mathcal{A}_{n}^{\prime}, \mathcal{A}_{F}\right) \models \forall \square \neg\left(\mathcal{A}_{F} \cdot q_{\text {bad }}\right)
$$

Otherwise it's called untestable.

Proposition 6.3. There exist untestable DC formulae.

Theorem 6.4. DC implementables are testable.

## Untestable DC Formulae


"Whenever we observe a change from $A$ to $\neg A$ at time $t_{A}$, the system has to produce a change from $B$ to $\neg B$ at some time $t_{B} \in\left[t_{A}, t_{A}+1\right]$ and a change from $C$ to $\neg C$ at time $t_{B}+1$.

Sketch of Proof: Assume there is $\mathcal{A}_{F}$ such that, for all networks $\mathcal{N}$, we have

$$
\mathcal{N} \models F \quad \text { iff } \quad \mathcal{C}\left(\mathcal{A}_{1}^{\prime}, \ldots, \mathcal{A}_{n}^{\prime}, \mathcal{A}_{F}\right) \models \forall \square \neg\left(\mathcal{A}_{F} . q_{b a d}\right)
$$

Assume the number of clocks in $\mathcal{A}_{F}$ is $n \in \mathbb{N}_{0}$.

## Untestable DC Formulae Cont'd

Consider the following time points:

- $t_{A}:=1$
- $t_{B}^{i}:=t_{A}+\frac{2 i-1}{2(n+1)}$ for $i=1, \ldots, n+1$
- $\left.t_{C}^{i} \in\right] t_{B}^{i}+1-\frac{1}{4(n+1)}, t_{B}^{i}+1+\frac{1}{4(n+1)}[$ for $i=1, \ldots, n+1$ with $t_{C}^{i}-t_{B}^{i} \neq 1$ for $1 \leq i \leq n+1$.


## Untestable DC Formulae Cont'd

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Example: $n=3$


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## Untestable DC Formulae Cont'd

Example: $n=3$



- The shown interpretation $\mathcal{I}$ satisfies assumption of property.
- It has $n+1$ candidates to satisfy commitment.
- By choice of $t_{C}^{i}$, the commitment is not satisfied; so $F$ not satisfied.
- Because $\mathcal{A}_{F}$ is a test automaton for $F$, is has a computation path to $q_{b a d}$.
- Because $n=3, \mathcal{A}_{F}$ can not save all $n+1$ time points $t_{B}^{i}$.
- Thus there is $1 \leq i_{0} \leq n$ such that all clocks of $\mathcal{A}_{F}$ have a valuation which is not in $2-t_{B}^{i_{0}}+\left(-\frac{1}{4(n+1)}, \frac{1}{4(n+1)}\right)$


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- Modify the computation to $\mathcal{I}^{\prime}$ such that $t_{C}^{i_{0}}:=t_{B}^{i_{0}}+1$.


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- Modify the computation to $\mathcal{I}^{\prime}$ such that $t_{C}^{i_{0}}:=t_{B}^{i_{0}}+1$.
- Then $\mathcal{I}^{\prime} \models F$, but $\mathcal{A}_{F}$ reaches $q_{b a d}$ via the same path.


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- Then $\mathcal{I}^{\prime} \models F$, but $\mathcal{A}_{F}$ reaches $q_{b a d}$ via the same path.
- That is: $\mathcal{A}_{F}$ claims $\mathcal{I}^{\prime} \not \vDash F$.


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- Modify the computation to $\mathcal{I}^{\prime}$ such that $t_{C}^{i_{0}}:=t_{B}^{i_{0}}+1$.
- Then $\mathcal{I}^{\prime} \models F$, but $\mathcal{A}_{F}$ reaches $q_{b a d}$ via the same path.
- That is: $\mathcal{A}_{F}$ claims $\mathcal{I}^{\prime} \not \vDash F$.
- Thus $\mathcal{A}_{F}$ is not a test automaton. Contradiction.


# Timed Büchi Automata 

[Alur and Dill, 1994]

... vs. Timed Automata


$$
\begin{aligned}
\xi= & \langle\text { off, } 0\rangle, 0 \xrightarrow{1}\langle\text { off, } 1\rangle, 1 \\
& \xrightarrow{\text { press? }}\langle\text { light, } 0\rangle, 1 \xrightarrow{3}\langle\text { light, } 3\rangle, 4 \\
& \xrightarrow{\text { press? }}\langle\text { bright, } 3\rangle, 4 \xrightarrow[\rightarrow]{ } \ldots
\end{aligned}
$$

$\xi$ is a computation path and run of $\mathcal{A}$.

## ... vs. Timed Automata



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& \xrightarrow{\text { press? }}
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& \xrightarrow{\text { press? }}\langle\text { bright, } 3\rangle, 4 \xrightarrow[\rightarrow]{\ldots}
\end{aligned}
$$

$\xi$ is a computation path and run of $\mathcal{A}$.

$$
(a, 1),(b, 2),(a, 3),(b, 4),(a, 5),(b, 6), \ldots,
$$

does $\mathcal{A}$ accept it?
New: acceptance criterion is visiting accepting state infinitely often.

## Timed Languages

Definition. A time sequence $\tau=\tau_{1}, \tau_{2}, \ldots$ is an infinite sequence of time values $\tau_{i} \in \mathbb{R}_{0}^{+}$, satisfying the following constraints:
(i) Monotonicity:
$\tau$ increases strictly monotonically, i.e. $\tau_{i}<\tau_{i+1}$ for all $i \geq 1$.
(ii) Progress: For every $t \in \mathbb{R}_{0}^{+}$, there is some $i \geq 1$ such that $\tau_{i}>t$.

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Definition. A timed word over an alphabet $\Sigma$ is a pair $(\sigma, \tau)$ where

- $\sigma=\sigma_{1}, \sigma_{2}, \cdots \in \Sigma^{\omega}$ is an infinite word over $\Sigma$, and
- $\tau$ is a time sequence.


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- $\tau$ is a time sequence.

Definition. A timed language over an alphabet $\Sigma$ is a set of timed words over $\Sigma$.

## Example: Timed Language

Timed word over alphabet $\Sigma$ : a pair $(\sigma, \tau)$ where

- $\sigma=\sigma_{1}, \sigma_{2}, \ldots$ is an infinite word over $\Sigma$, and
- $\tau$ is a time sequence (strictly (!) monotonic, non-Zeno).

$$
L_{c r t}=\left\{\left((a b)^{\omega}, \tau\right) \mid \exists i \forall j \geq i:\left(\tau_{2 j}<\tau_{2 j-1}+2\right)\right\}
$$

## Timed Büchi Automata

Definition. The set $\Phi(X)$ of clock constraints over $X$ is defined inductively by

$$
\delta::=x \leq c|c \leq x| \neg \delta \mid \delta_{1} \wedge \delta_{2}
$$

where $x \in X$ and $c \in \mathbb{Q}$ is a rational constant.

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Definition. A timed Büchi automaton (TBA) $\mathcal{A}$ is a tuple ( $\left.\Sigma, S, S_{0}, X, E, F\right)$, where

- $\Sigma$ is an alphabet,
- $S$ is a finite set of states, $S_{0} \subseteq S$ is a set of start states,
- $X$ is a finite set of clocks, and
- $E \subseteq S \times S \times \Sigma \times 2^{X} \times \Phi(X)$ gives the set of transitions.

An edge $\left(s, s^{\prime}, a, \lambda, \delta\right)$ represents a transition from state $s$ to state $s^{\prime}$ on input symbol $a$. The set $\lambda \subseteq X$ gives the clocks to be reset with this transition, and $\delta$ is a clock constraint over $X$.

- $F \subseteq S$ is a set of accepting states.


## Example: TBA

$$
\begin{gathered}
\mathcal{A}=\left(\Sigma, S, S_{0}, X, E, F\right) \\
\quad\left(s, s^{\prime}, a, \lambda, \delta\right) \in E
\end{gathered}
$$



## (Accepting) TBA Runs

Definition. A run $r$, denoted by $(\bar{s}, \bar{\nu})$, of a TBA $\left(\Sigma, S, S_{0}, X, E, F\right)$ over a timed word ( $\sigma, \tau$ ) is an infinite sequence of the form

$$
r:\left\langle s_{0}, \nu_{0}\right\rangle \xrightarrow[\tau_{1}]{\frac{\sigma_{1}}{\longrightarrow}}\left\langle s_{1}, \nu_{1}\right\rangle \xrightarrow[\tau_{2}]{\sigma_{2}}\left\langle s_{2}, \nu_{2}\right\rangle \xrightarrow[\tau_{3}]{\sigma_{3}} \ldots
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with $s_{i} \in S$ and $\nu_{i}: X \rightarrow \mathbb{R}_{0}^{+}$, satisfying the following requirements:

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with $s_{i} \in S$ and $\nu_{i}: X \rightarrow \mathbb{R}_{0}^{+}$, satisfying the following requirements:

- Initiation: $s_{0} \in S_{0}$ and $\nu(x)=0$ for all $x \in X$.
- Consecution: for all $i \geq 1$, there is an edge in $E$ of the form $\left(s_{i-1}, s_{i}, \sigma_{i}, \lambda_{i}, \delta_{i}\right)$ such that
- $\left(\nu_{i-1}+\left(\tau_{i}-\tau_{i-1}\right)\right)$ satisfies $\delta_{i}$ and
- $\nu_{i}=\left(\nu_{i-1}+\left(\tau_{i}-\tau_{i-1}\right)\right)\left[\lambda_{i}:=0\right]$.


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The set $\inf (r) \subseteq S$ consists of those states $s \in S$ such that $s=s_{i}$ for infinitely many $i \geq 0$.

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Definition. A run $r=(\bar{s}, \bar{\nu})$ of a TBA over timed word $(\sigma, \tau)$ is called (an) accepting (run) if and only if $\inf (r) \cap F \neq \emptyset$.

## Example: (Accepting) Runs

$$
\begin{array}{|l}
r:\left\langle s_{0}, \nu_{0}\right\rangle \underset{\tau_{1}}{\frac{\sigma_{1}}{\rightarrow}}\left\langle s_{1}, \nu_{1}\right\rangle \xrightarrow[\tau_{2}]{\sigma_{2}}\left\langle s_{2}, \nu_{2}\right\rangle \xrightarrow[\tau_{3}]{\frac{\sigma_{3}}{\tau_{3}} \ldots \text { initial and }\left(s_{i-1}, s_{i}, \sigma_{i}, \lambda_{i}, \delta_{i}\right) \in E \text {, s.t. }} \\
\left(\nu_{i-1}+\left(\tau_{i}-\tau_{i-1}\right)\right) \models \delta_{i}, \nu_{i}=\left(\nu_{i-1}+\left(\tau_{i}-\tau_{i-1}\right)\right)\left[\lambda_{i}:=0\right] . \text { Accepting iff } \inf (r) \cap F \neq \emptyset .
\end{array}
$$



Timed word: $(a, 1),(b, 2),(a, 3),(b, 4),(a, 5),(b, 6), \ldots$

- Can we construct any run? Is it accepting?
- Can we construct a non-run?
- Can we construct a (non-)accepting run?


## The Language of a TBA

Definition. For a TBA $\mathcal{A}$, the language $L(\mathcal{A})$ of timed words it accepts is defined to be the set

$$
\{(\sigma, \tau) \mid \mathcal{A} \text { has an accepting run over }(\sigma, \tau)\}
$$

For short: $L(\mathcal{A})$ is the language of $\mathcal{A}$.

Definition. A timed language $L$ is a timed regular language if and only if $L=L(\mathcal{A})$ for some TBA $\mathcal{A}$.

## Example: Language of a TBA

$$
L(\mathcal{A})=\{(\sigma, \tau) \mid \mathcal{A} \text { has an accepting run over }(\sigma, \tau)\} .
$$



Claim:

$$
L(\mathcal{A})=L_{c r t}\left(=\left\{\left((a b)^{\omega}, \tau\right) \mid \exists i \forall j \geq i:\left(\tau_{2 j}<\tau_{2 j-1}+2\right)\right\}\right)
$$

Question: Is $L_{c r t}$ timed regular or not?

The Universality Problem is Undecidable for TBA
[Alur and Dill, 1994]

## The Universality Problem

- Given: A TBA $\mathcal{A}$ over alphabet $\Sigma$.
- Question: Does $\mathcal{A}$ accept all timed words over $\Sigma$ ?

In other words: Is $L(\mathcal{A})=\left\{(\sigma, \tau) \mid \sigma \in \Sigma^{\omega}, \tau\right.$ time sequence $\}$.

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Theorem 5.2. The problem of deciding whether a timed automaton over alphabet $\Sigma$ accepts all timed words over $\Sigma$ is $\Pi_{1}^{1}$-hard.
("The class $\Pi_{1}^{1}$ consists of highly undecidable problems, including some nonarithmetical sets
(for an exposition of the analytical hierarchy consult, see for instance [Rogers, 1967].)

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("The class $\Pi_{1}^{1}$ consists of highly undecidable problems, including some nonarithmetical sets
(for an exposition of the analytical hierarchy consult, see for instance [Rogers, 1967].)
Recall: With classical Büchi Automata (untimed), this is different:

- Let $\mathcal{B}$ be a Büchi Automaton over $\Sigma$.
- $\mathcal{B}$ is universal if and only if $\overline{L(\mathcal{B})}=\emptyset$.
- $\mathcal{B}^{\prime}$ such that $L\left(\mathcal{B}^{\prime}\right)=\overline{L(\mathcal{B})}$ is effectively computable.
- Language emptyness is decidable for Büchi Automata.


## Proof Idea

Theorem 5.2. The problem of deciding whether a timed automaton over alphabet $\Sigma$ accepts all timed words over $\Sigma$ is $\Pi_{1}^{1}$-hard.

## Proof Idea:

- Consider a language $L_{\text {undec }}$ which consists of the recurring computations of a 2-counter machine $M$.
- Construct a TBA $\mathcal{A}$ from $M$ which accepts the complement of $L_{\text {undec }}$, i.e. with

$$
L(\mathcal{A})=\overline{L_{\text {undec }}} .
$$

- Then $\mathcal{A}$ is universal if and only if $L_{\text {undec }}$ is empty...
... which is the case if and only if $M$ doesn't have a recurring computation.


## Once Again: 2-Counter Mach. (Different Flavour)

A two-counter machine $M$

- has two counters $C, D$ and
- a finite program consisting of $n$ instructions.
- An instruction increments or decrements one of the counters, or jumps, here even non-deterministically.


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- A configuration of $M$ is a triple $\langle i, c, d\rangle$ :
program counter $i \in\{1, \ldots, n\}$, values $c, d \in \mathbb{N}_{0}$ of $C$ and $D$.


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\text { program counter } i \in\{1, \ldots, n\} \text {, values } c, d \in \mathbb{N}_{0} \text { of } C \text { and } D \text {. }
$$

- A computation of $M$ is an infinite consecutive sequence

$$
\langle 1,0,0\rangle=\left\langle i_{0}, c_{0}, d_{0}\right\rangle,\left\langle i_{1}, c_{1}, d_{1}\right\rangle,\left\langle i_{2}, c_{2}, d_{2}\right\rangle, \ldots
$$

that is, $\left\langle i_{j+1}, c_{j+1}, d_{j+1}\right\rangle$ is a result executing instruction $i_{j}$ at $\left\langle i_{j}, c_{j}, d_{j}\right\rangle$.

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that is, $\left\langle i_{j+1}, c_{j+1}, d_{j+1}\right\rangle$ is a result executing instruction $i_{j}$ at $\left\langle i_{j}, c_{j}, d_{j}\right\rangle$.
A computation of $M$ is called recurring iff $i_{j}=1$ for infinitely many $j \in \mathbb{N}_{0}$.

## Step 1: The Language of Recurring Computations

- Let $M$ be a 2 CM with $n$ instructions.

Wanted: A timed language $L_{\text {undec }}$ (over some alphabet) representing exactly the recurring computations of $M$.
(In particular s.t. $L_{\text {undec }}=\emptyset$ if and only if $M$ has no recurring computation.)

- Choose $\Sigma=\left\{b_{1}, \ldots, b_{n}, a_{1}, a_{2}\right\}$ as alphabet.
- We represent a configuration $\langle i, c, d\rangle$ of $M$ by the sequence

$$
b_{i} \underbrace{a_{1} \ldots a_{1}}_{c \text { times }} \underbrace{a_{2} \ldots a_{2}}_{d \text { times }}=b_{1} a_{1}^{c} a_{2}^{d}
$$

## Step 1: The Language of Recurring Computations

Let $L_{\text {undec }}$ be the set of the timed words $(\sigma, \tau)$ with

- $\sigma$ is of the form $b_{i_{1}} a_{1}^{c_{1}} a_{2}^{d_{1}} b_{i_{2}} a_{1}^{c_{2}} a_{2}^{d_{2}} \ldots$
- $\left\langle i_{1}, c_{1}, d_{1}\right\rangle,\left\langle i_{2}, c_{2}, d_{2}\right\rangle, \ldots$ is a recurring computation of $M$.


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- $\left\langle i_{1}, c_{1}, d_{1}\right\rangle,\left\langle i_{2}, c_{2}, d_{2}\right\rangle, \ldots$ is a recurring computation of $M$.
- For all $j \in \mathbb{N}_{0}$,
- the time of $b_{i_{j}}$ is $j$.
- if $c_{j+1}=c_{j}$ :
for every $a_{1}$ at time $t$ in the interval $[j, j+1]$
there is an $a_{1}$ at time $t+1$,
- if $c_{j+1}=c_{j}+1$ :
for every $a_{1}$ at time $t$ in the interval $[j+1, j+2]$,
except for the last one, there is an $a_{1}$ at time $t-1$,
- if $c_{j+1}=c_{j}-1$ :
for every $a_{1}$ at time $t$ in the interval $[j, j+1]$, except for the last one, there is an $a_{1}$ at time $t+1$,

And analogously for the $a_{2}$ 's.

## Step 2: Construct "Observer" for $\overline{L_{\text {undec }}}$

Wanted: A TBA $\mathcal{A}$ such that $L(\mathcal{A})=\overline{L_{\text {undec }}}$,
i.e., $\mathcal{A}$ accepts a timed word $(\sigma, \tau)$ if and only if $(\sigma, \tau) \notin L_{\text {undec }}$.

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Approach: What are the reasons for a timed word not to be in $L_{\text {undec }}$ ?
Recall: $(\sigma, \tau)$ is in $L_{\text {undec }}$ if and only if:

- $\sigma=b_{i_{1}} a_{1}^{c_{1}} a_{2}^{d_{1}} b_{i_{2}} a_{1}^{c_{2}} a_{2}^{d_{2}}$
- $\left\langle i_{1}, c_{1}, d_{1}\right\rangle,\left\langle i_{2}, c_{2}, d_{2}\right\rangle, \ldots$
is a recurring computation of $M$.
- the time of $b_{i_{j}}$ is $j$,
- if $c_{j+1}=c_{j}\left(=c_{j}+1,=c_{j}-1\right): \ldots$
(i) The $b_{i}$ at time $j \in \mathbb{N}$ is missing, or there is a spurious $b_{i}$ at time $\left.t \in\right] j, j+1[$.
(ii) The prefix of the timed word with times $0 \leq t<1$ doesn't encode $\langle 1,0,0\rangle$.
(iii) The timed word is not recurring, i.e. it has only finitely many $b_{i}$.
(iv) The configuration encoded in $[j+1, j+2[$ doesn't faithfully represent the effect of instruction $b_{i}$ on the configuration encoded in $[j, j+1[$.


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Plan: Construct a TBA $\mathcal{A}_{0}$ for case (i), a TBA $\mathcal{A}_{\text {init }}$ for case (ii), a TBA $\mathcal{A}_{\text {recur }}$ for case (iii), and one $\operatorname{TBA} \mathcal{A}_{i}$ for each instruction for case (iv).

Then set

$$
\mathcal{A}=\mathcal{A}_{0} \cup \mathcal{A}_{\text {init }} \cup \mathcal{A}_{\text {recur }} \cup \bigcup_{1 \leq i \leq n} \mathcal{A}_{i}
$$

## Step 2.(i): Construct $\mathcal{A}_{0}$

(i) The $b_{i}$ at time $j \in \mathbb{N}$ is missing, or there is a spurious $b_{i}$ at time $\left.t \in\right] j, j+1[$.
[Alur and Dill, 1994]: "It is easy to construct such a timed automaton."

Step 2.(ii): Construct $\mathcal{A}_{\text {init }}$
(ii) The prefix of the timed word with times $0 \leq t<1$ doesn't encode $\langle 1,0,0\rangle$.

- It accepts

$$
\left\{\left(\sigma_{j}, \tau_{j}\right)_{j \in \mathbb{N}_{0}} \mid\left(\sigma_{0} \neq b_{1}\right) \vee\left(\tau_{0} \neq 0\right) \vee\left(\tau_{1} \neq 1\right)\right\}
$$

## Step 2.(iii): Construct $\mathcal{A}_{\text {recur }}$

(iii) The timed word is not recurring, i.e. it has only finitely many $b_{i}$.

- $\mathcal{A}_{\text {recur }}$ accepts words with only finitely many $b_{i}$.


## Step 2.(iv): Construct $\mathcal{A}_{i}$

(iv) The configuration encoded in $[j+1, j+2$ [ doesn't faithfully represent the effect of instruction $b_{i}$ on the configuration encoded in $[j, j+1[$.

Example: assume instruction 7 is:
Increment counter $D$ and jump non-deterministically to instruction 3 or 5 .
Once again: stepwise. $\mathcal{A}_{7}$ is $\mathcal{A}_{7}^{1} \cup \cdots \cup \mathcal{A}_{7}^{6}$.

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- $\mathcal{A}_{7}^{1}$ accepts words with $b_{7}$ at time $j$ but neither $b_{3}$ nor $b_{5}$ at time $j+1$.
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- $\mathcal{A}_{7}^{3}$ accepts words which encode unexpected increment of counter $C$.
- $\mathcal{A}_{7}^{4}, \ldots, \mathcal{A}_{7}^{6}$ accept words with missing decrement of $D$.


## Aha, And...?

## Consequences: Language Inclusion

- Given: Two TBAs $\mathcal{A}_{1}$ and $\mathcal{A}_{2}$ over alphabet $B$.
- Question: Is $\mathcal{L}\left(\mathcal{A}_{1}\right) \subseteq \mathcal{L}\left(\mathcal{A}_{2}\right)$ ?


## Possible applications of a decision procedure:

- Characterise the allowed behaviour as $\mathcal{A}_{2}$ and model the design as $\mathcal{A}_{1}$.
- Automatically check whether the behaviour of the design is a subset of the allowed behaviour.


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## Possible applications of a decision procedure:

- Characterise the allowed behaviour as $\mathcal{A}_{2}$ and model the design as $\mathcal{A}_{1}$.
- Automatically check whether the behaviour of the design is a subset of the allowed behaviour.
- If language inclusion was decidable, then we could use it to decide universality of $\mathcal{A}$ by checking

$$
\mathcal{L}\left(\mathcal{A}_{\text {univ }}\right) \subseteq \mathcal{L}(\mathcal{A})
$$

where $\mathcal{A}_{\text {univ }}$ is any universal TBA (which is easy to construct).

## Consequences: Complementation

- Given: A timed regular language $W$ over $B$ (that is, there is a TBA $\mathcal{A}$ such that $\mathcal{L}(\mathcal{A})=W$ ).
- Question: Is $\bar{W}$ timed regular?

Possible applications of a decision procedure:

- Characterise the allowed behaviour as $\mathcal{A}_{2}$ and model the design as $\mathcal{A}_{1}$.
- Automatically construct $\mathcal{A}_{3}$ with $L\left(\mathcal{A}_{3}\right)=\overline{L\left(\mathcal{A}_{2}\right)}$ and check

$$
L\left(\mathcal{A}_{1}\right) \cap L\left(\mathcal{A}_{3}\right)=\emptyset,
$$

that is, whether the design has any non-allowed behaviour.

- Taking for granted that:
- The intersection automaton is effectively computable.
- The emptyness problem for Büchi automata is decidable.
(Proof by construction of region automaton [Alur and Dill, 1994].)


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A non-complementable TBA $\mathcal{A}$ :


$$
\mathcal{L}(\mathcal{A})=\left\{\left(a^{\omega},\left(t_{i}\right)_{i \in \mathbb{N}_{0}}\right) \mid \exists i \in \mathbb{N}_{0} \exists j>i:\left(t_{j}=t_{i}+1\right)\right\}
$$

Complement language:

$$
\overline{\mathcal{L}(\mathcal{A})}=\left\{\left(a^{\omega},\left(t_{i}\right)_{i \in \mathbb{N}_{0}}\right) \mid \text { no two } a \text { are separated by distance } 1\right\} .
$$

# Beyond Timed Regular 

## Beyond Timed Regular

With clock constraints of the form

$$
x+y \leq x^{\prime}+y^{\prime}
$$

we can describe timed languages which are not timed regular.
In other words:

- There are strictly more timed languages than timed regular languages.
- There exists timed languages $L$ such that there exists no $\mathcal{A}$ with $L(\mathcal{A})=L$.


## Example:



$$
\left\{\left((a b c)^{\omega}, \tau\right) \mid \forall j \cdot\left(\tau_{3 j}-\tau_{3 j-1}\right)=2\left(\tau_{3 j-1}-\tau_{3 j-2}\right)\right\}
$$

## References

[Alur and Dill, 1994] Alur, R. and Dill, D. L. (1994). A theory of timed automata. Theoretical Computer Science, 126(2):183-235.
[Olderog and Dierks, 2008] Olderog, E.-R. and Dierks, H. (2008). Real-Time Systems - Formal Specification and Automatic Verification. Cambridge University Press.

