

Softwaretechnik / Software-Engineering

Lecture 17: Software Engineering Research

2015-07-16

Prof. Dr. Andreas Podelski, **Dr. Bernd Westphal**

Albert-Ludwigs-Universität Freiburg, Germany

Schedule of the Block “Invited Talks”

- **12:15 - 12:17:39** — Introduction
- **12:17:53 - 12:55**
 - “The Wireless Fire Alarm System: Ensuring Conformance to Industrial Standards through Formal Verification”
Sergio Feo Arenis
- **12:55 - 13:05** — Break
- **13:05 - 13:30**
 - “Towards Successful Subcontracting for Software in Small to Medium-Sized Enterprises”
Daniel Dietsch
- **13:30 - 13:55**
 - “Traces, Interpolants, and Automata: a New Approach to Automatic Software Verification.”
Dr. Jochen Hoenicke

Introduction	L 1:	20.4.,	Mo
	T 1:	23.4.,	Do
Development Process, Metrics	L 2:	27.4.,	Mo
	L 3:	30.4.,	Do
	L 4:	4.5.,	Mo
	T 2:	7.5.,	Do
Requirements Engineering	L 5:	11.5.,	Mo
	-	14.5.,	Do
	L 6:	18.5.,	Mo
	L 7:	21.5.,	Do
	-	25.5.,	Mo
	-	28.5.,	Do
	T 3:	1.6.,	Mo
	-	4.6.,	Do
	L 8:	8.6.,	Mo
	L 9:	11.6.,	Do
Architecture & Design, Software Modelling	L 10:	15.6.,	Mo
	T 4:	18.6.,	Do
	L 11:	22.6.,	Mo
	L 12:	25.6.,	Do
	L 13:	29.6.,	Mo
Quality Assurance	L 14:	2.7.,	Do
	T 5:	6.7.,	Mo
Invited Talks	L 15:	9.7.,	Do
	L 16:	13.7.,	Mo
Wrap-Up	L 17:	16.7.,	Do
	T 6:	20.7.,	Mo
	L 18:	23.7.,	Do

The Wireless Fire Alarm System: Ensuring Conformance to Industrial Standards through Formal Verification

Sergio Feo-Arenis Bernd Westphal Daniel Dietsch
Marco Muñiz Siyar Andisha



Software Engineering
Albert-Ludwigs-University Freiburg

July 16th – 2015

- Develop a wireless fire alarm system (safety critical).
- Requires certification to international standards.
- Small company with little to no experience with formal methods, but an acute need for product safety and quality.
- Project duration: ca. 2 years.

- Can formal methods handle development projects in the context of a small company (SME)? at which cost?
- How to tackle requirements from industrial standards using formal methods?
- What research ideas emerged from the project?



Develop a Standard-compliant Fire Alarm System

- Use a wireless protocol that supports range extenders (repeaters).
- Maximize energy efficiency.
- **Ensure compliance with the norm DIN EN-54 (Part 25).**



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- Display alarms timely:
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- Display alarms timely:
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- Display alarms timely:
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- Display alarms timely:
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- **Display alarms timely:**
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.



EN-54 Requirements

- Detect and display communication failures in at most 300+100 seconds.
- **Display alarms timely:**
 - In at most 10 seconds for single alarms.
 - The first in 10 seconds and the last in 100 seconds for 10 simultaneous.
- Fulfill even when there are other users of the frequency.

Testing a design is difficult:

- There is a very large number of possible system configurations.
- Requires a prototype implementation.
- Controlling timing and radio communication environments requires costly procedures.
- The requirements assume an inherent nondeterminism.

Testing a design is difficult:

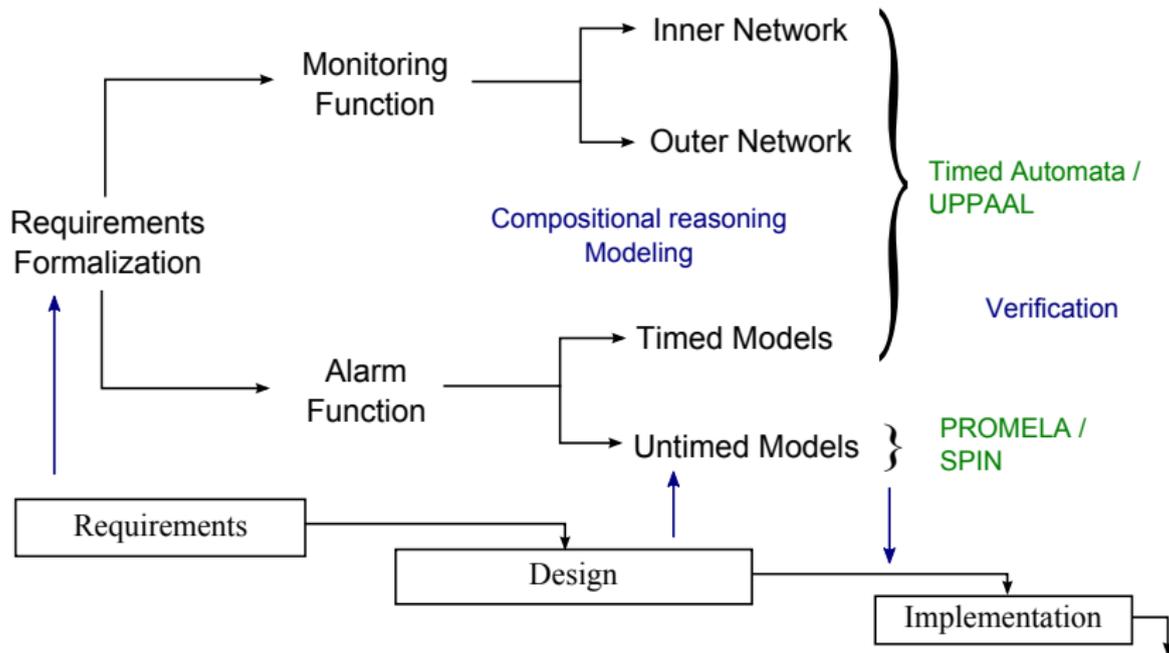
- There is a very large number of possible system configurations.
- Requires a prototype implementation.
- Controlling timing and radio communication environments requires costly procedures.
- The requirements assume an inherent nondeterminism.

Thus:

Verification could help.

- Development in a small company.
 - Development team of 3 people: 1 computer scientist, 1 programmer, 1 electrical engineer.
- Underspecified standard requirements.
- High cost of certification.
 - A failed certification attempt threatens the very existence of the company.
 - Market introduction deadlines have high priority.
- Lack of structure in the software development process.
 - Weak documentation practices.
 - No familiarity with model-based development.

We accompanied the conventional development process as consultants.



EN-54 provides:

- High-level real-time requirements (hard to formalize).
- **Test Procedures.**

Effort required: Months. It was necessary to negotiate ambiguities with the certification authority.

EN-54 provides:

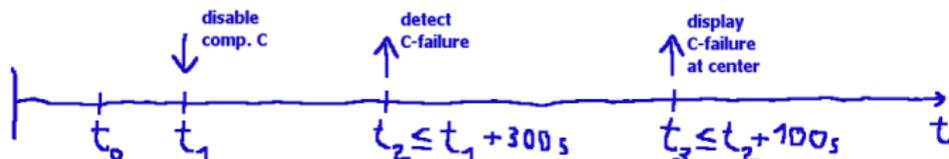
- High-level real-time requirements (hard to formalize).
- Test Procedures.

Effort required: Months. It was necessary to negotiate ambiguities with the certification authority.

Chose duration calculus (DC) as formalism to generalize and capture the standard requirements based on test procedures.

- The formalism was not familiar to developers or the certificate authority.
- Required developing a graphical means of communication between the stakeholders. [\[Visual Narratives\]](#)

$$\begin{aligned} &\exists t_0, t_1, t_2, t_3 \bullet t_0 \leq t_1 \leq t_2 \leq t_3 \\ &\quad \wedge FS(t_0) \wedge Disab_S(t_1) \wedge Det_S(t_2) \wedge Disp_S(t_3) \\ &\quad \wedge t_2 \leq t_1 + 300 \wedge t_3 \leq t_2 + 100 \\ &\quad \wedge \forall t \bullet t \geq t_0 \wedge t \neq t_1 \wedge t \neq t_2 \wedge t \neq t_3 \implies \emptyset(t) \end{aligned}$$



Result of the DC formalization:

- Captured test procedures.
- Captured environment assumptions during tests (frequency jamming, simplifying assumptions).
- Generalized to cover all components in arbitrary system topologies.

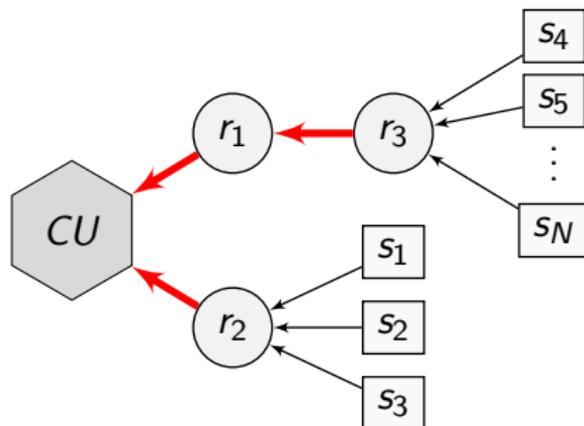
Result of the DC formalization:

- Captured test procedures.
- Captured environment assumptions during tests (frequency jamming, simplifying assumptions).
- Generalized to cover all components in arbitrary system topologies.

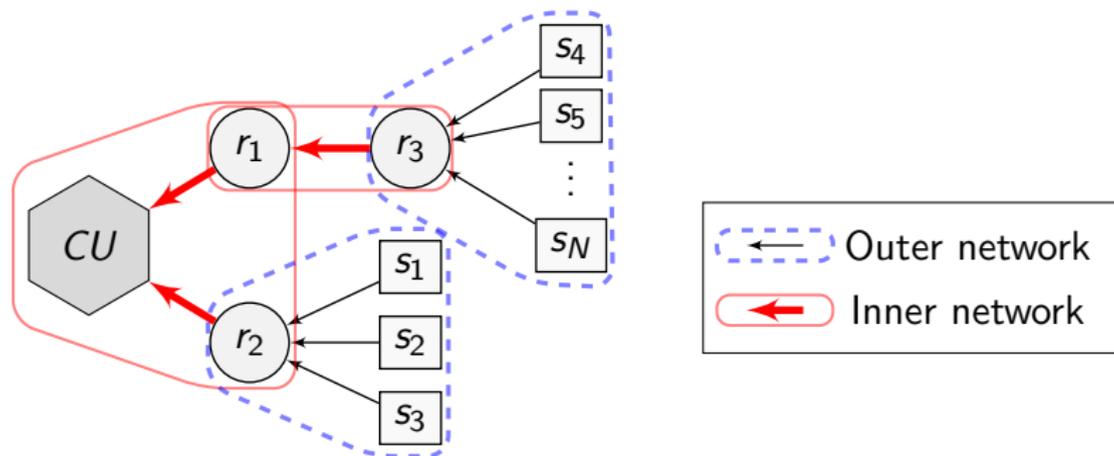
In total:

- 6 (quantified) observables
- 7 (quantified) testable DC formulae

Topologies can be decomposed:



Topologies can be decomposed:



We modeled each “network” separately using networks of timed automata (UPPAAL).

Decomposition gives way to additional proof obligations:

- No interference between networks (by design).
- No collisions (TDMA). [[Guard time analysis](#)]
- Topology subsumption: Verifying a maximal subnetwork is enough.

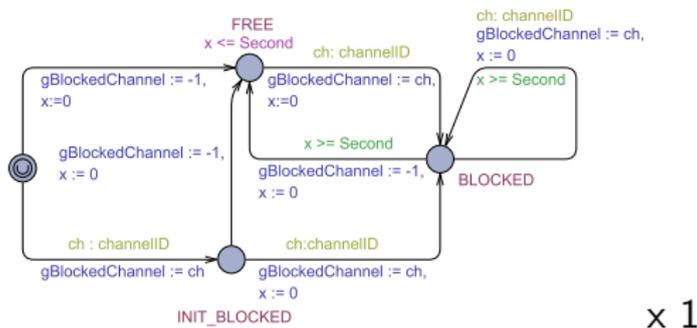
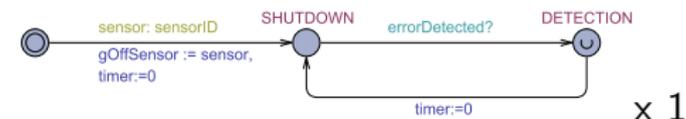
Decomposition gives way to additional proof obligations:

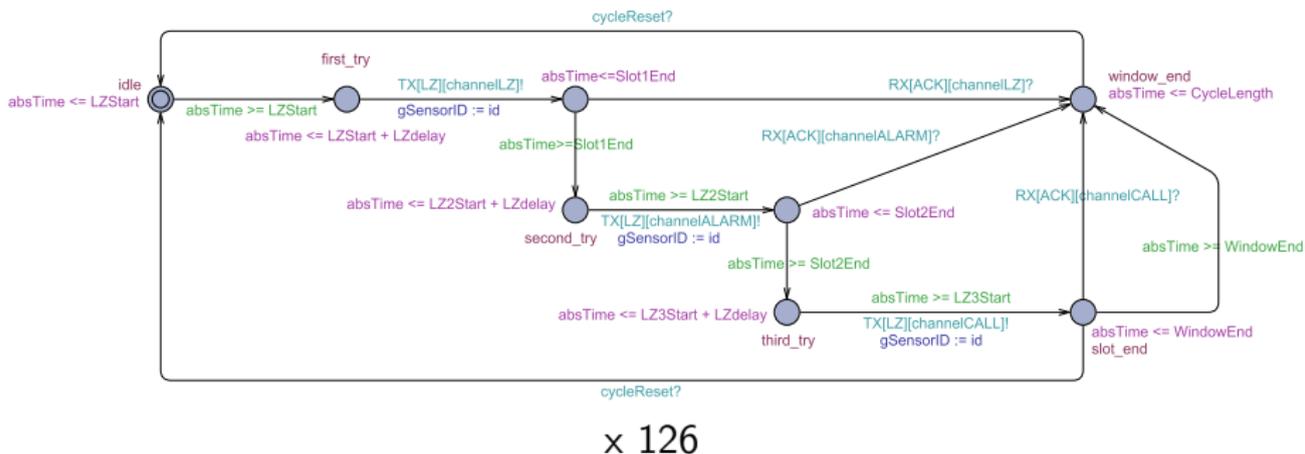
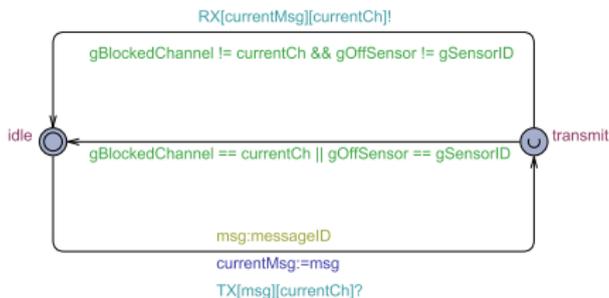
- No interference between networks (by design).
- No collisions (TDMA). [Guard time analysis]
- Topology subsumption: Verifying a maximal subnetwork is enough.

To make models tractable, we require optimization:

- Each component has an individual clock. [Quasi-equal clock reduction]
- Support plug-in models: Separate environment and design.

Modeled as timed automata networks with UPPAAL:





Other model components:

- Auxiliary automata: Master, Central clock, Monitor
- Inner network: 10 Repeaters

Other model components:

- Auxiliary automata: Master, Central clock, Monitor
- Inner network: 10 Repeaters

Found 2 flaws:

- Timing was off by 1 tic
- Frequency intrusion

Other model components:

- Auxiliary automata: Master, Central clock, Monitor
- Inner network: 10 Repeaters

Found 2 flaws:

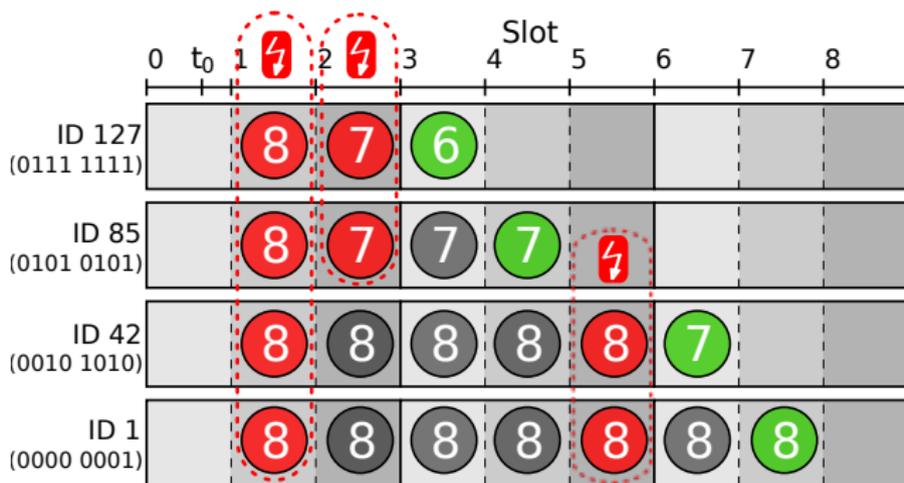
- Timing was off by 1 tic
- Frequency intrusion

A revised design was successfully verified:

Query	Sensors as slaves			Repeaters as slaves		
	seconds	MB	States	seconds	MB	States
Detection	36,070.78	3,419.00	190M	231.84	230.59	6M
No Spurious	97.44	44.29	0.6M	3.94	10.14	0.15M
No LZ-Collision	12,895.17	2,343.00	68M	368.58	250.91	9.6M
Detection Possible	10,205.13	557.00	26M	38.21	55.67	1.2M

Verification is scalable for real world problems (!). But additional effort is required.

Alarms are transmitted (semi-)asynchronously using CSMA-CD / Collision resolution using tree splitting.



Each component ID induces a unique timing pattern for retrying transmissions.

For single, explicit topologies: Timed automata / UPPAAL.

Full collision				
Query	ids	seconds	MB	States
<i>OneAlarm</i>	-	3.6 ± 1	43.1 ± 1	$59k \pm 15k$
<i>TwoAlarms</i>	seq	4.7	67.1	110,207
<i>TenAlarms</i>	seq	44.6 ± 11	311.4 ± 102	$641k \pm 159k$
	opt	41.8 ± 10	306.6 ± 80	$600k \pm 140k$

Checking one topology is feasible, but the procedure does not scale for full verification (more than 10^{126} possible topologies). [[Parameterized Verification of Aggregation Protocols](#)]

Models are still useful for simulation: extracted expected alarm times for different scenarios.

For single, explicit topologies: Timed automata / UPPAAL.

Limited Collision				
Query	ids	seconds	MB	States
<i>OneAlarm</i>	-	1.4 ± 1	38.3 ± 1	$36k \pm 14k$
<i>TwoAlarms</i>	seq	0.5	24.1	19,528
<i>TenAlarms</i>	seq	17.3 ± 6	179.1 ± 61	$419k \pm 124k$
	opt	17.1 ± 6	182.2 ± 64	$412k \pm 124k$

Checking one topology is feasible, but the procedure does not scale for full verification (more than 10^{126} possible topologies). [[Parameterized Verification of Aggregation Protocols](#)]

Models are still useful for simulation: extracted expected alarm times for different scenarios.

Verification: Alarm Function

For increased confidence: Does the collision resolution algorithm guarantee non-starvation?

Verification: Alarm Function

For increased confidence: Does the collision resolution algorithm guarantee non-starvation? Created an untimed model in PROMELA / SPIN.

- N : number of colliding components.
- I : set of IDs that may participate in the collision.
- Check all possible N -collision scenarios: vary IDs and timing.

Verification: Alarm Function

For increased confidence: Does the collision resolution algorithm guarantee non-starvation? Created an untimed model in PROMELA / SPIN.

- N : number of colliding components.
- I : set of IDs that may participate in the collision.
- Check all possible N -collision scenarios: vary IDs and timing.

Results:

- Reproduced the hidden terminal problem.
- For $N = 2$: found a problem with IDs 0 and 128.
- For $N = \{3..10\}$: still not scaling to all IDs, used sampling (31744).

$ I $	N	sec.	MB	States
255	2	49	1,610	1,235,970
H	10	3,393	6,390	6,242,610
L	10	4,271	10,685	10,439,545
Rnd	10	4,465	11,534	11,268,368
average		4,138	9,994	9,763,809

Generalized test procedures are useful for verification:

- Developers are already used to producing test specifications.
- Thus: are cost-effective for increasing confidence.

Generalized test procedures are useful for verification:

- Developers are already used to producing test specifications.
- Thus: are cost-effective for increasing confidence.

Models are useful:

- For validation.
- As documentation.
- But still not very accesible for developers.

Formal verification shows potential to relieve the effort of testing.

- Formal methods are able to handle typical industrial scenarios (but require expert knowledge).
- The customers are confident early in the process that certification tests will be passed.
- Implementation is easier when based on a verified design.
- Other requirements can be simply tested.
- Still expensive: Almost as expensive as the certification test itself.
- Additional value: Formal methods not only improve confidence but helps structure development processes.
- Difficult technology transfer: SMEs prefer to scale out instead of up.

- Check whether the source code of the implementation corresponds to the design models. Interrupt based implementations are hard to verify.
- Use the models to perform model-based testing.
- Investigate reuse strategies (new features, product lines).

*Towards
Successful Subcontracting for Software
in Small to Medium-Sized Enterprises*

RELAW Workshop, 2012-09-25

Bernd Westphal¹, Daniel Dietsch¹, Sergio Feo-Arenis¹, Andreas Podelski¹, Louis Pahlow²,
Jochen Morsbach³, Barbara Sommer³, Anke Fuchs³, Christine Meierhöfer³

¹ Albert-Ludwigs-Universität Freiburg, Germany

² Universität des Saarlandes, Saarbrücken, Germany

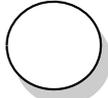
³ Universität Mannheim, Germany

- ▶ Introduction
 - What is sub-contracting for software?
 - When is it succesful?
 - Why is it ofen not successful?
- The Salomo Approach:
 - Overview
 - Checkable Requirements, Checking Tool
 - Regulations in the Contract
- Related Work
- Conclusion and Further Work

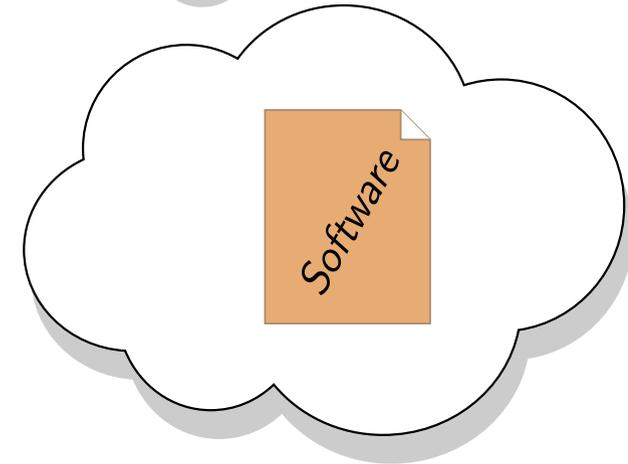
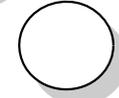
Successful Subcontracting for Software in SMEs



SME A



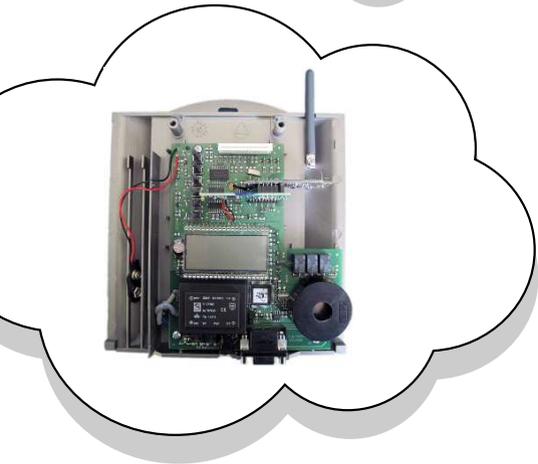
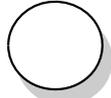
SME B



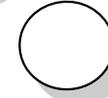
Successful Subcontracting for Software in SMEs



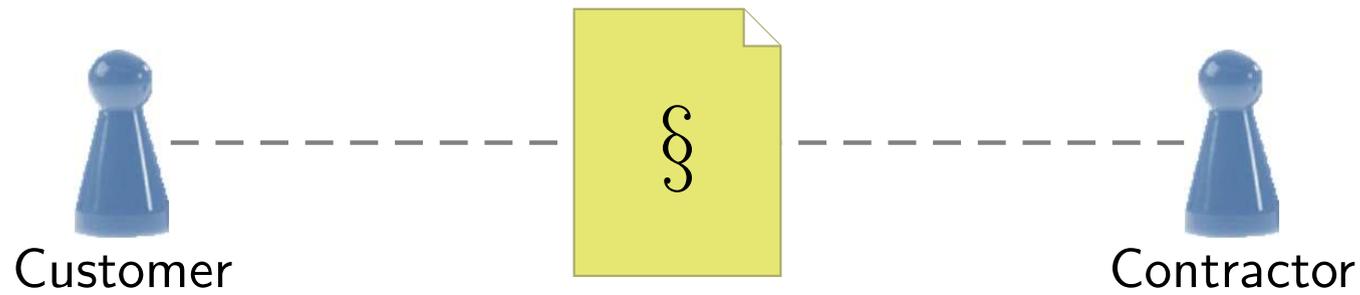
Customer



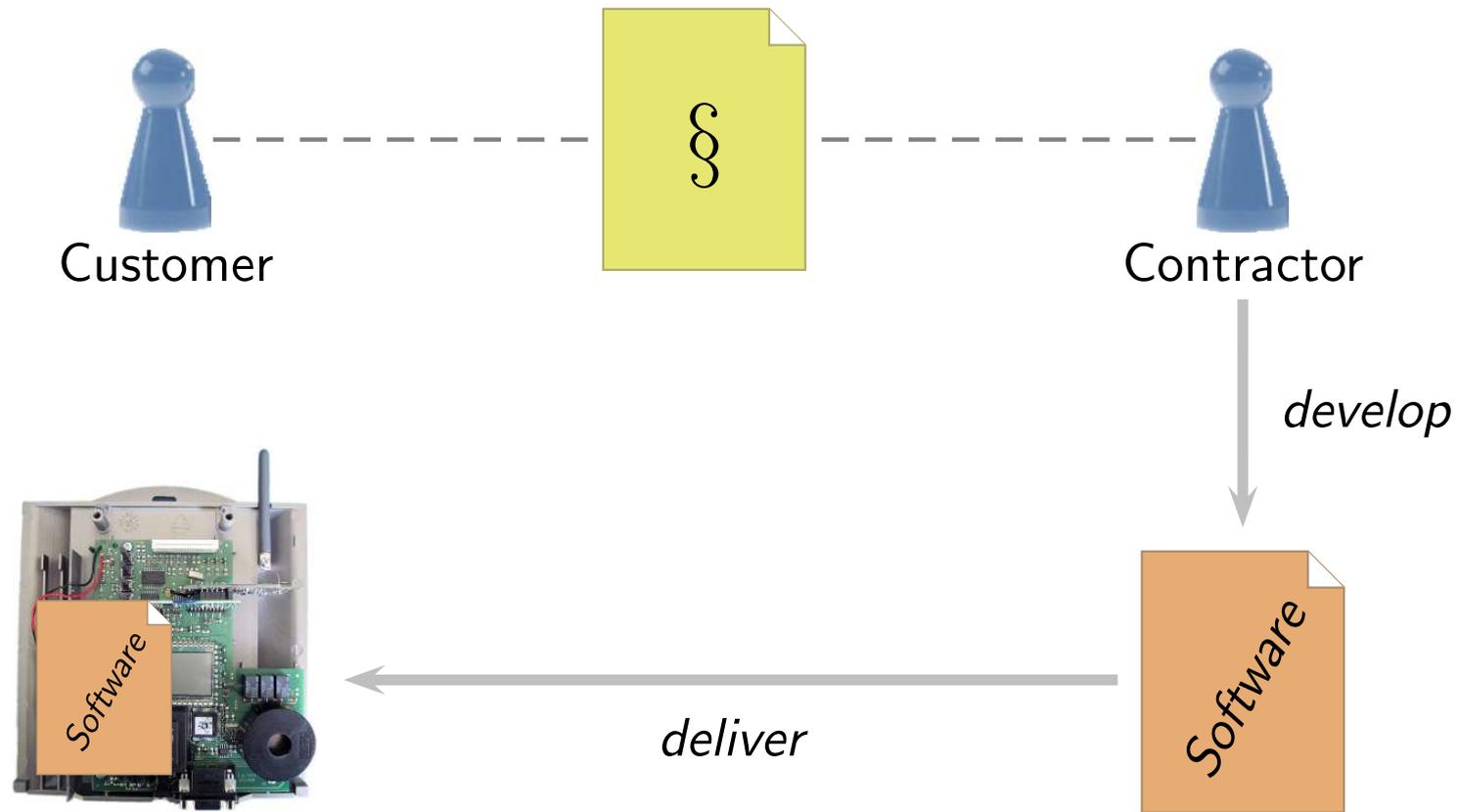
Contractor



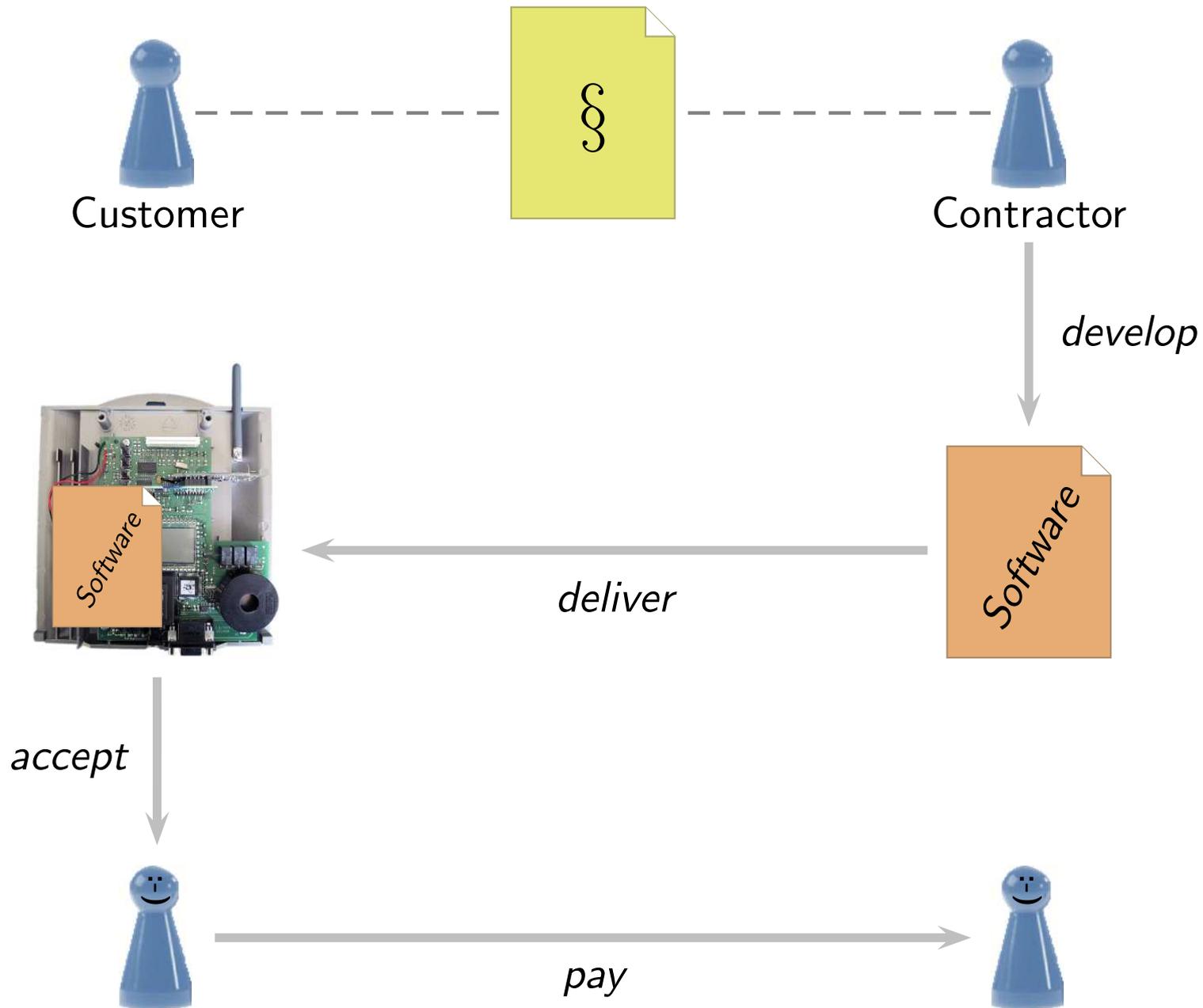
Successful Subcontracting for Software in SMEs



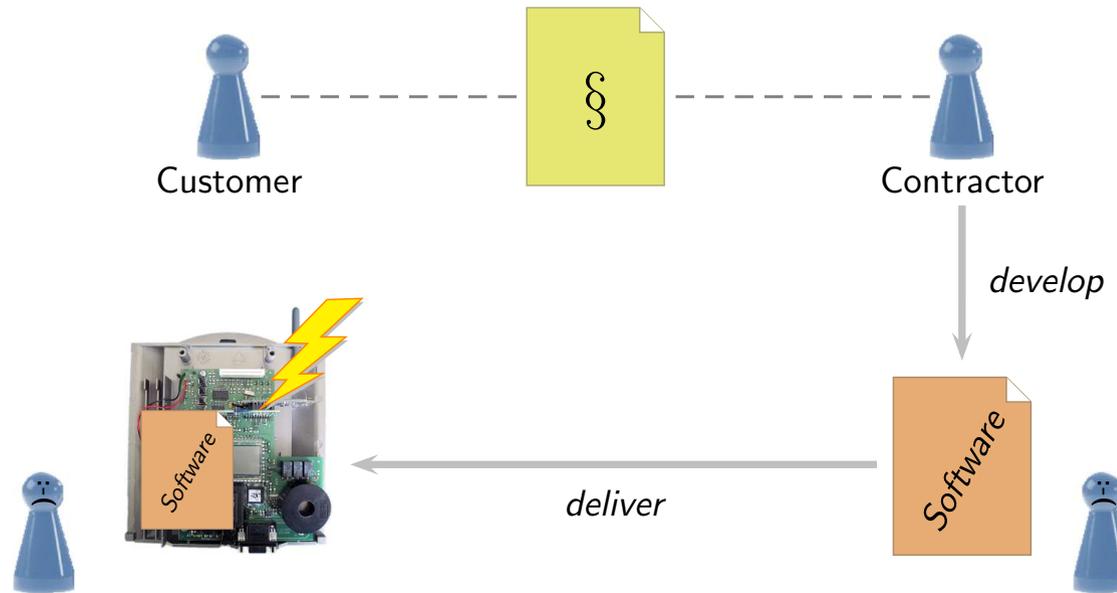
Successful Subcontracting for Software in SMEs



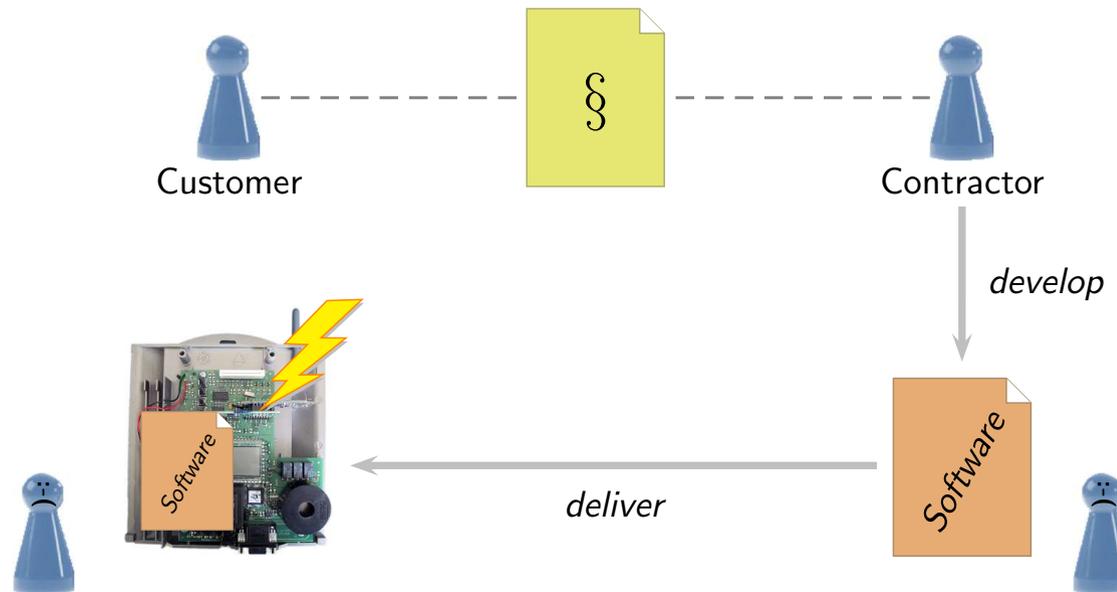
Successful Subcontracting for Software in SMEs



Subcontracting for Software in SMEs in Reality



Subcontracting for Software in SMEs in Reality



There are three main sources of **disputes** (and thus **uncertainty**):

- **misunderstandings** in the **requirements**,

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

(i) a court ruling takes **time**, thus **further delays** the project,

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

- (i) a court ruling takes **time**, thus **further delays** the project,
- (ii) a court ruling incurs **costs**,

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

- (i) a court ruling takes **time**, thus **further delays** the project,
- (ii) a court ruling incurs **costs**,
- (iii) it is **uncertain** whether the necessary **compensation** can be achieved,

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

- (i) a court ruling takes **time**, thus **further delays** the project,
- (ii) a court ruling incurs **costs**,
- (iii) it is **uncertain** whether the necessary **compensation** can be achieved,
- (iv) a court **only** decides over the **rights and duties** of each party,
no suggestion how to use the decision to achieve **project success**,

Bringing Software-related Disputes to Court...

... is generally **highly unattractive** for SME:

- (i) a court ruling takes **time**, thus **further delays** the project,
- (ii) a court ruling incurs **costs**,
- (iii) it is **uncertain** whether the necessary **compensation** can be achieved,
- (iv) a court **only** decides over the **rights and duties** of each party,
no suggestion how to use the decision to achieve **project success**,
- (v) **mutual trust** between the former partners is **hampered**,
already achieved project **progress** may be **lost**.

Bringing Software-related Disputes to Court...

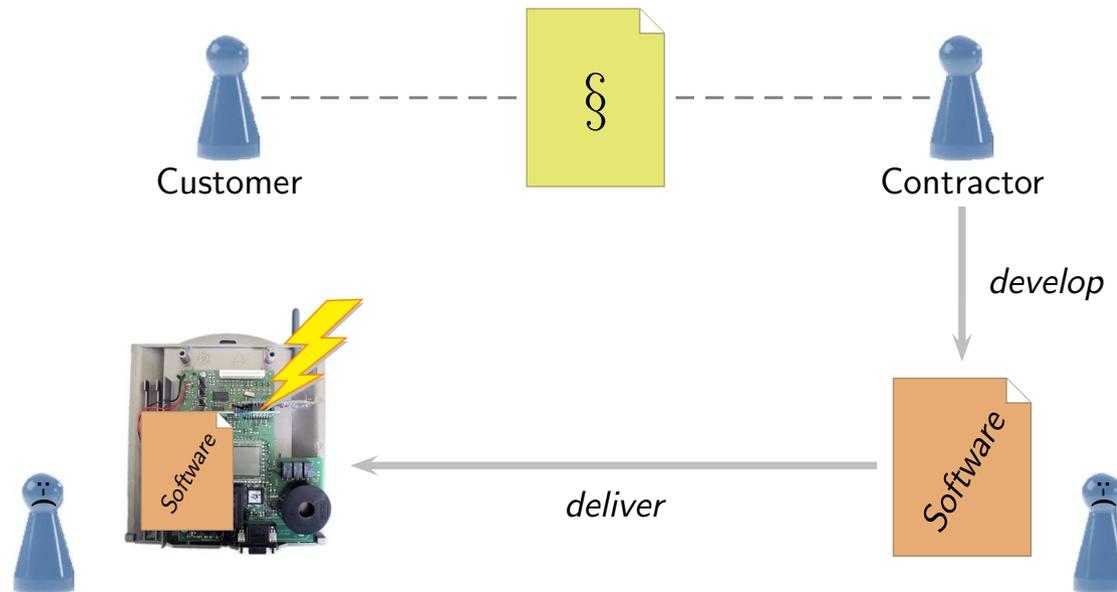
... is generally **highly unattractive** for SME:

- (i) a court ruling takes **time**, thus **further delays** the project,
- (ii) a court ruling incurs **costs**,
- (iii) it is **uncertain** whether the necessary **compensation** can be achieved,
- (iv) a court **only** decides over the **rights and duties** of each party,
no suggestion how to use the decision to achieve **project success**,
- (v) **mutual trust** between the former partners is **hampered**,
already achieved project **progress** may be **lost**.

In addition, there is a **high uncertainty** about the outcome:

- given **unclear** requirements,
an appointed **expert witness** may **confirm either interpretation**.

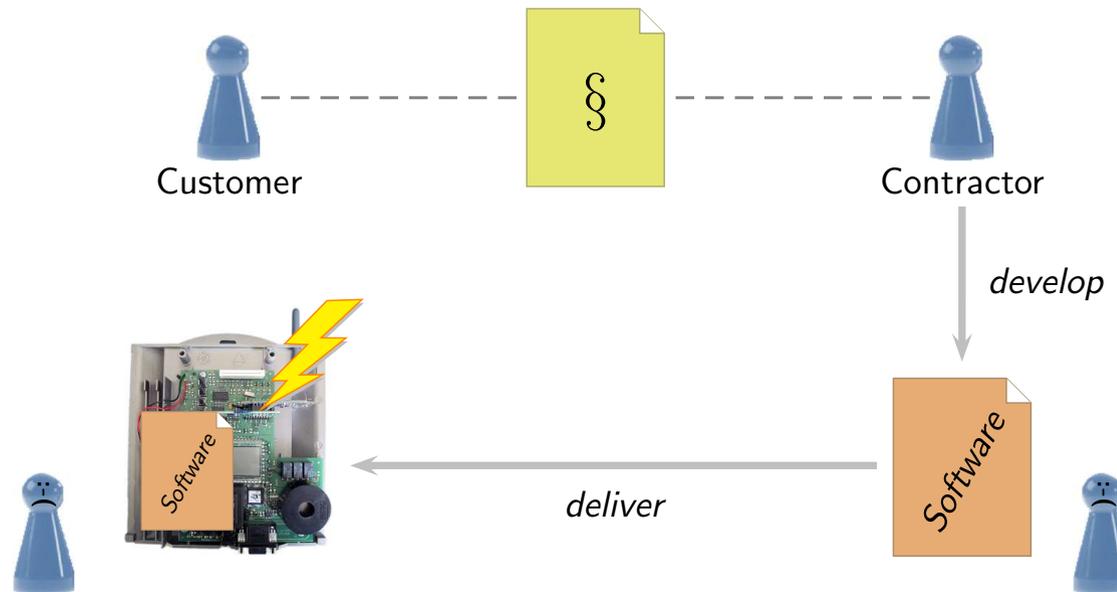
Subcontracting for Software in SMEs in Reality



There are three main sources of **disputes** (and thus **uncertainty**):

- **misunderstandings** in the **requirements**,

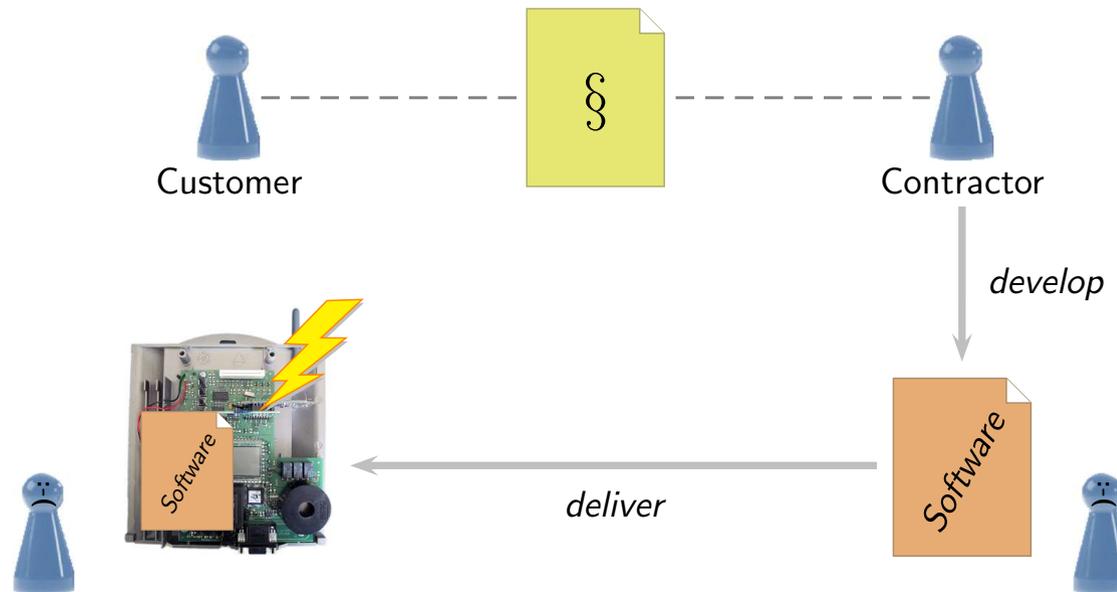
Subcontracting for Software in SMEs in Reality



There are three main sources of **disputes** (and thus **uncertainty**):

- **misunderstandings** in the **requirements**,
- **misunderstandings** or (under-regulations) of **acceptance testing procedure**,

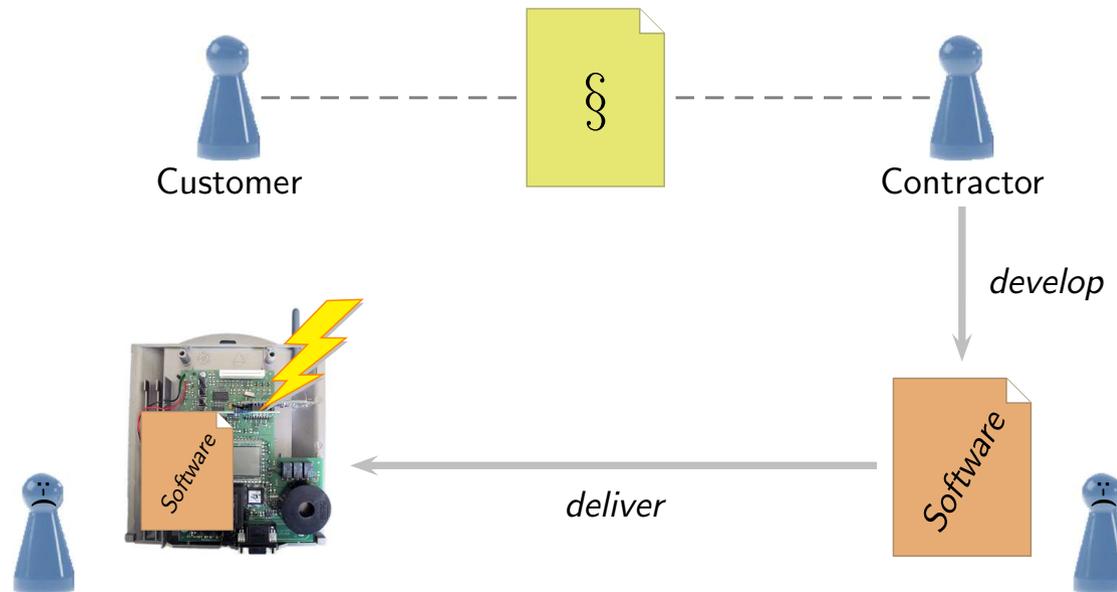
Subcontracting for Software in SMEs in Reality



There are three main sources of **disputes** (and thus **uncertainty**):

- **misunderstandings** in the **requirements**,
- **misunderstandings** or (under-regulations) of **acceptance testing procedure**,
- **misunderstandings** of **regulations of the contract**.

Subcontracting for Software in SMEs in Reality



There are three main sources of **disputes** (and thus **uncertainty**):

- **misunderstandings** in the **requirements**,
- **misunderstandings** or (under-regulations) of **acceptance testing procedure**,
- **misunderstandings** of **regulations of the contract**.

Many SMEs conclude: subcontracting for software is too **risky**
due to these three main sources of **uncertainty**.

Observation

- **(Legal) certainty** is crucial for subcontracting between SMEs:
Outcomes of possible court judgements need to be **as clear as possible**.
- To **achieve legal certainty**, we need
 - (a) **clear and precise requirements**,
they avoid the 1st source of uncertainty.
 - (b) **clear and precise acceptance testing procedures**,
they avoid the 2nd source of uncertainty.
 - (c) **standardised legal contracts** which integrate (a) and (b),
they avoid the 3rd source of uncertainty.

The contract allows a judge to decide on (a) and (b),
and thus increases legal certainty.

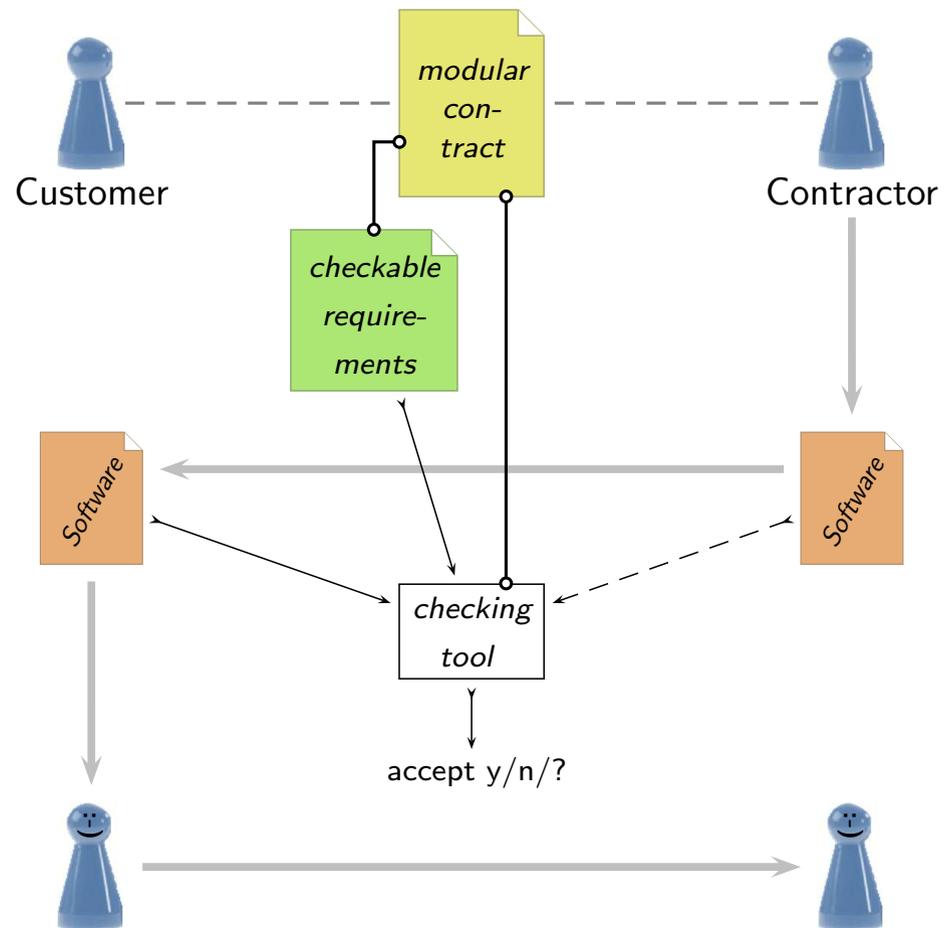
Outline

- Introduction
 - What is sub-contracting for software?
 - When is it succesful?
 - Why is it ofen not successful?
- ▶ The Salomo Approach:
 - Overview
 - Checkable Requirements, Checking Tool
 - Regulations in the Contract
- Related Work
- Conclusion and Further Work

Towards (Legal) Certainty

Ingredients:

- new notion: **checkable requirement**,
- new notion: **checking tool**.
- a new, **modular** software development **contract**,



The **modular contract**

assumes: a subset of requirements is **designated** as **checkable requirements**,

includes: the **checkable requirements** in **machine-readable** form,

codifies: **agreement** that outcome of corresponding **checking tool** is — with few and exactly specified exceptions — **binding** for both parties,

provides: **legal certainty**.

Checkable Specification/Requirement, Checking Tool

- A **checkable specification** is a pair (φ, T) comprising a **program property** φ and a **backend** T .
- A **backend** maps a program p and a program property φ to a result $T(p, \varphi) \in \{Yes, No, Unknown\}$ such that the result is
 - *Yes* **only if** the program **has** the property,
 - *No* **only if** the program **does not have** the property.

Checkable Specification/Requirement, Checking Tool

- A **checkable specification** is a pair (φ, T) comprising a **program property** φ and a **backend** T .
- A **backend** maps a program p and a program property φ to a result $T(p, \varphi) \in \{Yes, No, Unknown\}$ such that the result is
 - **Yes only if** the program **has** the property,
 - **No only if** the program **does not have** the property.
- A **checking tool** maps a set of checkable specifications

$$\Phi = \{(\varphi_1, T_1), \dots, (\varphi_n, T_n)\}, n \in \mathbb{N}_0,$$

to a **checking tool result**

$$\{(\varphi_1, s_1), \dots, (\varphi_n, s_n)\}, s_i \in \{Yes, No, Unknown\}.$$

Checkable Specification/Requirement, Checking Tool

- A **checkable specification** is a pair (φ, T) comprising a **program property** φ and a **backend** T .
- A **backend** maps a program p and a program property φ to a result $T(p, \varphi) \in \{Yes, No, Unknown\}$ such that the result is
 - *Yes* **only if** the program **has** the property,
 - *No* **only if** the program **does not have** the property.

- A **checking tool** maps a set of checkable specifications

$$\Phi = \{(\varphi_1, T_1), \dots, (\varphi_n, T_n)\}, n \in \mathbb{N}_0,$$

to a **checking tool result**

$$\{(\varphi_1, s_1), \dots, (\varphi_n, s_n)\}, s_i \in \{Yes, No, Unknown\}.$$

- A requirement is called **checkable requirement** if and only if a checkable specification can (mechanically) be derived from it.

Backend Examples

- **“The Program Compiles”**: wrapper applies compiler and yields
 - *Yes*, compiler C in version V produces a non-empty executable.
 - *No*, otherwise.

Backend Examples

- **“The Program Compiles”**: wrapper applies compiler and yields
 - *Yes*, compiler C in version V produces a non-empty executable.
 - *No*, otherwise.
- **“Test Coverage”**: wrapper applies unit-tests
 - *Yes*, normal termination of unit tests indicates 100% branch coverage,
 - *No*, normal termination and branch coverage below 100%,
 - *Unknown*, otherwise.

Backend Examples

- **“The Program Compiles”**: wrapper applies compiler and yields
 - *Yes*, compiler C in version V produces a non-empty executable.
 - *No*, otherwise.
- **“Test Coverage”**: wrapper applies unit-tests
 - *Yes*, normal termination of unit tests indicates 100% branch coverage,
 - *No*, normal termination and branch coverage below 100%,
 - *Unknown*, otherwise.
- **“Absence of Generic Errors”**: wrapper applies, e.g., Frama-C
 - *Yes*, all assertions related to safe memory access hold or not tried,
 - *No*, at least one assertion has status `surely_invalid`, and
 - *Unknown* otherwise.

Backend Examples

- **“The Program Compiles”**: wrapper applies compiler and yields
 - *Yes*, compiler C in version V produces a non-empty executable.
 - *No*, otherwise.
- **“Test Coverage”**: wrapper applies unit-tests
 - *Yes*, normal termination of unit tests indicates 100% branch coverage,
 - *No*, normal termination and branch coverage below 100%,
 - *Unknown*, otherwise.
- **“Absence of Generic Errors”**: wrapper applies, e.g., Frama-C
 - *Yes*, all assertions related to safe memory access hold or not tried,
 - *No*, at least one assertion has status `surely_invalid`, and
 - *Unknown* otherwise.
- **“Invariant Satisfied”**: wrapper applies, e.g., VCC
 - *Yes*, verifier output indicates invariant proven; *Unknown*, otherwise.

Backend Examples

- **“The Program Compiles”**: wrapper applies compiler and yields
 - *Yes*, compiler C in version V produces a non-empty executable.
 - *No*, otherwise.
- **“Test Coverage”**: wrapper applies unit-tests
 - *Yes*, normal termination of unit tests indicates 100% branch coverage,
 - *No*, normal termination and branch coverage below 100%,
 - *Unknown*, otherwise.
- **“Absence of Generic Errors”**: wrapper applies, e.g., Frama-C
 - *Yes*, all assertions related to safe memory access hold or not tried,
 - *No*, at least one assertion has status `surely_invalid`, and
 - *Unknown* otherwise.
- **“Invariant Satisfied”**: wrapper applies, e.g., VCC
 - *Yes*, verifier output indicates invariant proven; *Unknown*, otherwise.
- **“Certification”**: expert reviews of programs

Regulations in the Contract

- The **modular software development contract**
 - consists of a **framework contract**, referred to by individual contract,
 - customisation by several **contractual modules**.

Regulations in the Contract

- The **modular software development contract**
 - consists of a **framework contract**, referred to by individual contract,
 - customisation by several **contractual modules**.
- The **acceptance checking procedure** is regulated in two clauses:
 - (i) **checkable requirements** tested with and only with checking tool.

Exit option: if

 - backend is evidently erroneous, or
 - the parties agree to consider the result erroneous, or
 - there is an “*Unknown*” among only “*Yes*”s and “*Unknown*”s, then the clause for other requirements applies.
 - (ii) testing procedure for **other requirements** determined by customer.

Outline

- Introduction
 - What is sub-contracting for software?
 - When is it succesful?
 - Why is it ofen not successful?
- The Salomo Approach:
 - Overview
 - Checkable Requirements, Checking Tool
 - Regulations in the Contract
- ▶ Related Work
 - Conclusion and Further Work

Related Work

- (Berenbach, Lo & Sherman, 2010)
Scope limited to the time after the contract has been awarded, limited discussion regarding contract compliance check.
- (Governatori, Milosevic, & Sadiq, 2006) — formalise contract conditions
Use FCL to formalise requirements business rules and tools which decide compliance as acceptance checking procedure.
- (Breux, Antón, Spafford, 2009) — delegation
We consider top-level obligations and verification sets without delegation.
- (Fanmuy, Fraga & Lloréns, 2012) — requirements verification
Use requirements verification as acceptance checking procedure if creation of a requirements document is subject of a contract.

Conclusion and Further Work

- We tackle a main challenge of contracting for software: **legal uncertainty**.
- We outline a possible approach to resolve three reasons of uncertainty: a **modular legal contract** codifies the **mutual agreement** that **checkable requirements** are verified by **checking tool** exclusively.
- Both, contractor and customer have **strong interest** in obtaining positive checking results since positive results mean **certainty**.
- Our contract is well-suited for a **gradual introduction of formal methods** — any backend is supported as long as both parties agree.
- Formal methods effort promises **increased confidence** in software quality.

Further work:

- legally support traceability, change-requests.
- consider a concept of delegation similar to (Breux et al., 2009),
- provide more backends.

Thanks.



<http://www.salomo-projekt.de>

Traces, Interpolants, and Automata: a New Approach to Automatic Software Verification

Jochen Hoenicke

University of Freiburg

joint work with Andreas Podelski and Matthias Heizmann

16 July 2015

Software Verification

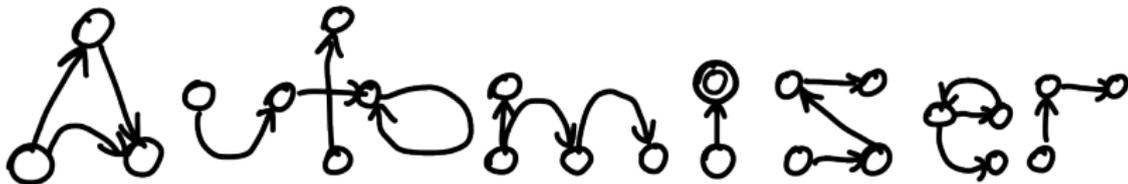
- ▶ prove or disprove that a given program satisfies a given specification

Software Verification

- ▶ prove or disprove that a given program satisfies a given specification

- ▶ problem is undecidable [Turing, 1936]

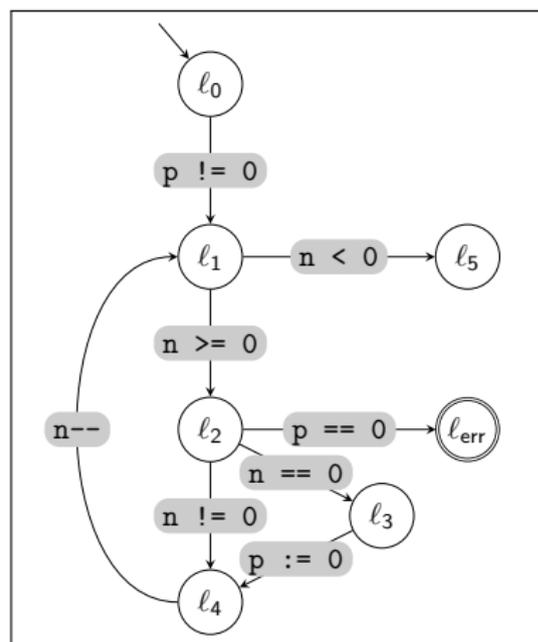
ULTIMATE



Example

```
l0: assume p != 0;
l1: while(n >= 0)
  {
l2:   assert p != 0;
      if(n == 0)
      {
l3:   p := 0;
      }
l4:   n--;
  }
```

pseudocode

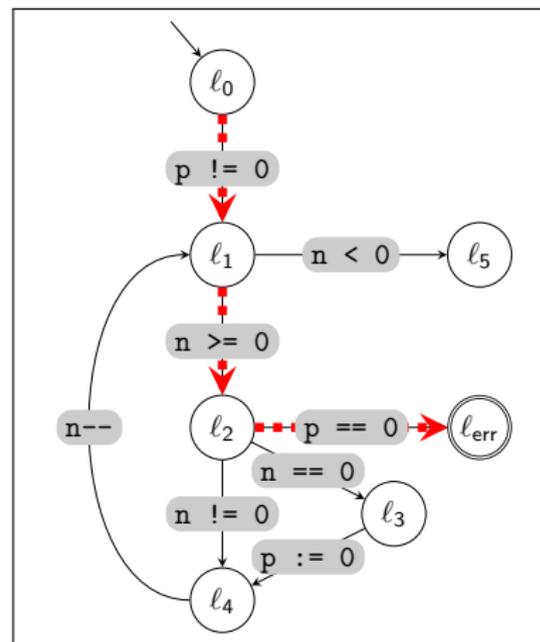


control flow graph

Example

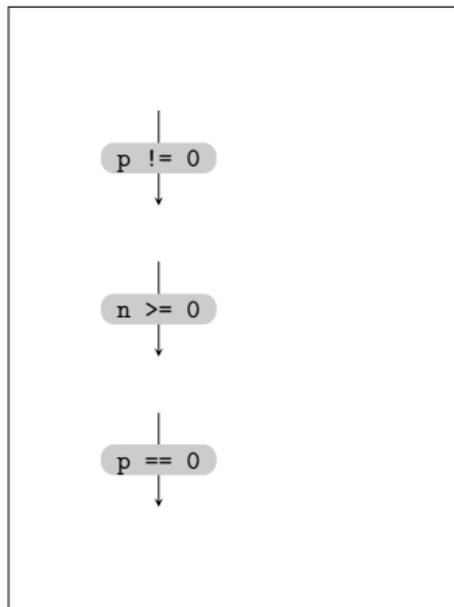
```
l0: assume p != 0;  
l1: while(n >= 0)  
  {  
l2:   assert p != 0;  
      if(n == 0)  
      {  
l3:   p := 0;  
      }  
l4:   n--;  
  }
```

pseudocode



control flow graph

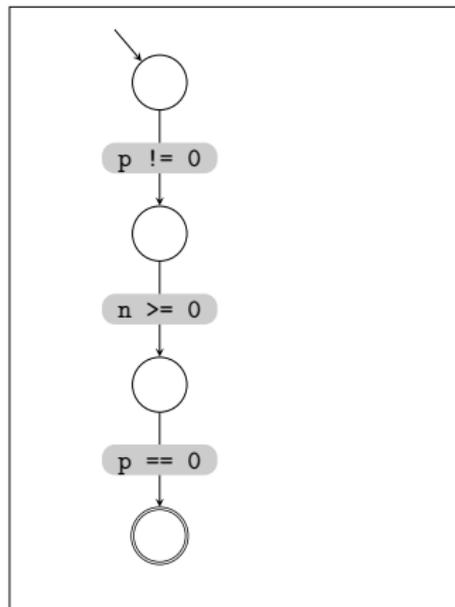
1. take trace π_1



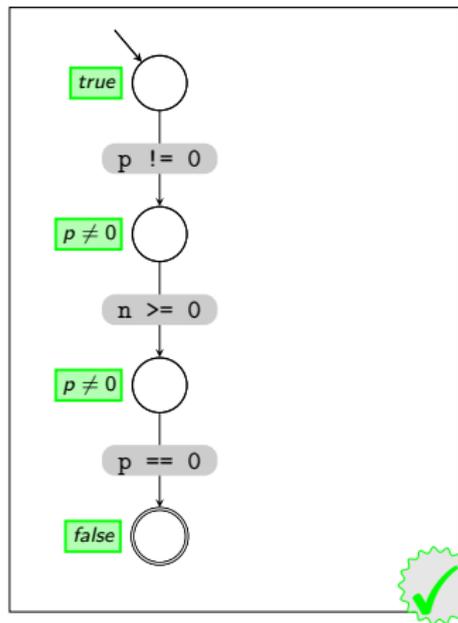
1. take trace π_1
2. consider trace as program \mathcal{P}_1

```
1:  assume p != 0;  
2:  assume n >= 0;  
3:  assert p != 0;
```

pseudocode of \mathcal{P}_1

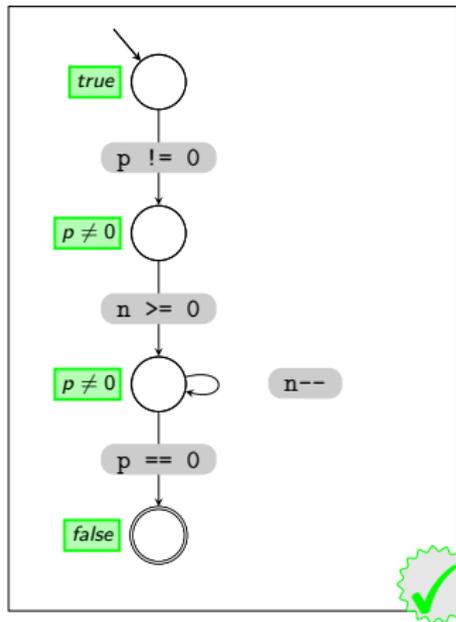


1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1



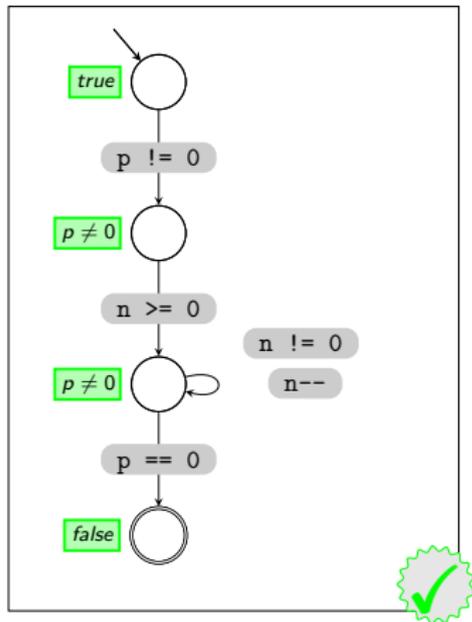
1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions

$\{p \neq 0\}$ $n--$ $\{p \neq 0\}$ is valid Hoare triple



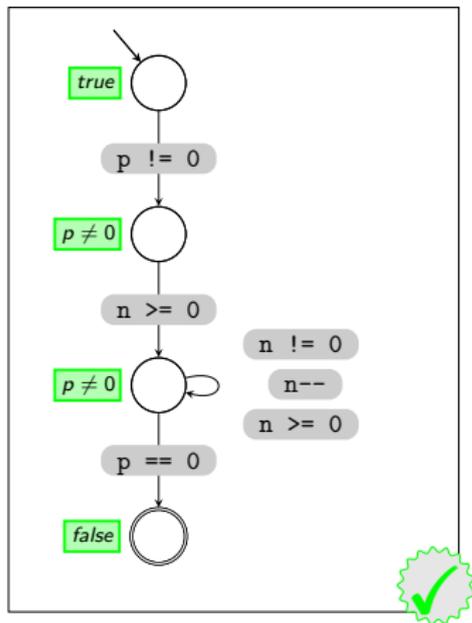
1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions

$\{p \neq 0\} \quad n-- \quad \{p \neq 0\}$ is valid Hoare triple
 $\{p \neq 0\} \quad n != 0 \quad \{p \neq 0\}$ is valid Hoare triple

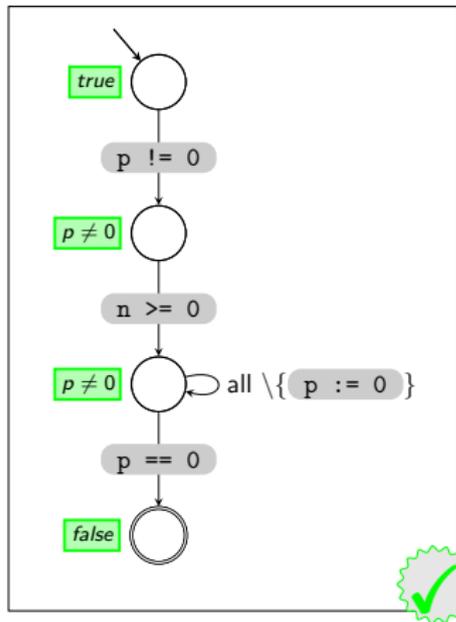


1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions

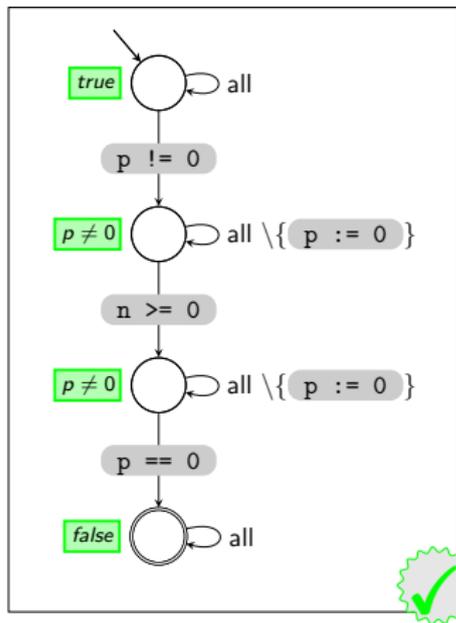
$\{p \neq 0\} \quad n-- \quad \{p \neq 0\}$ is valid Hoare triple
 $\{p \neq 0\} \quad n != 0 \quad \{p \neq 0\}$ is valid Hoare triple
 $\{p \neq 0\} \quad n >= 0 \quad \{p \neq 0\}$ is valid Hoare triple



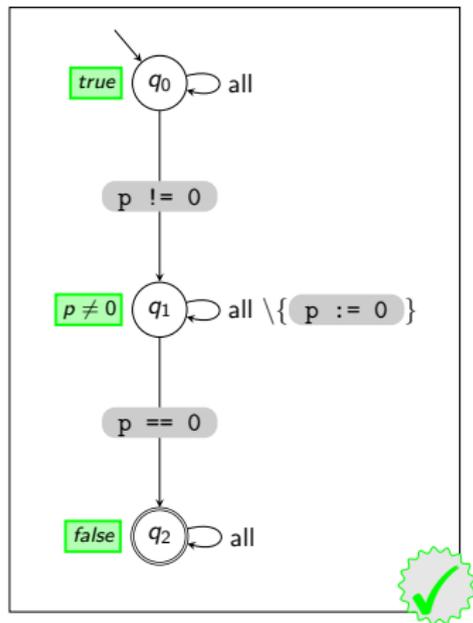
1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions

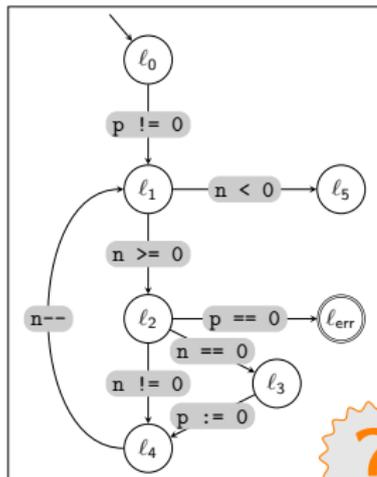


1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions

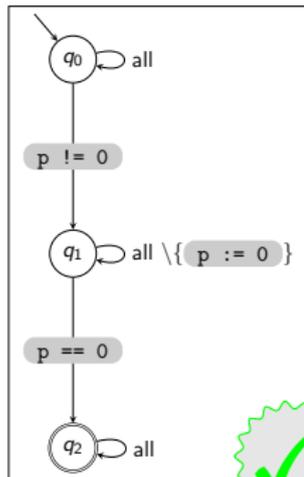


1. take trace π_1
2. consider trace as program \mathcal{P}_1
3. analyze correctness of \mathcal{P}_1
4. generalize program \mathcal{P}_1
 - ▶ add transitions
 - ▶ merge locations





program \mathcal{P}



program \mathcal{P}_1



New View on Programs

“A program defines a language over the alphabet of statements.”

New View on Programs

“A program defines a language over the alphabet of statements.”

- ▶ Set of statements: **alphabet** of formal language

e.g., $\Sigma = \{ p \neq 0, n \geq 0, n == 0, p := 0, n != 0, p == 0, n--, n < 0, \}$

New View on Programs

“A program defines a language over the alphabet of statements.”

- ▶ Set of statements: **alphabet** of formal language

e.g., $\Sigma = \{ p \neq 0, n \geq 0, n == 0, p := 0, n != 0, p == 0, n--, n < 0, \}$

- ▶ Control flow graph: **automaton** over the alphabet of statements
- ▶ Error location: **accepting state** of this automaton

New View on Programs

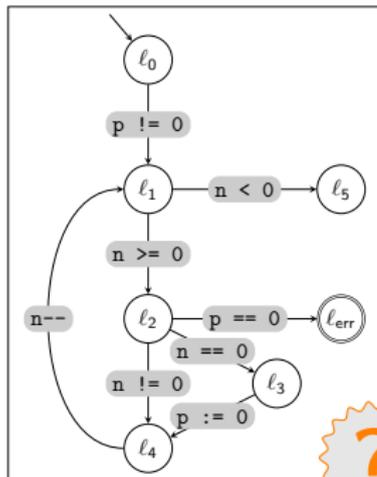
“A program defines a language over the alphabet of statements.”

- ▶ Set of statements: **alphabet** of formal language

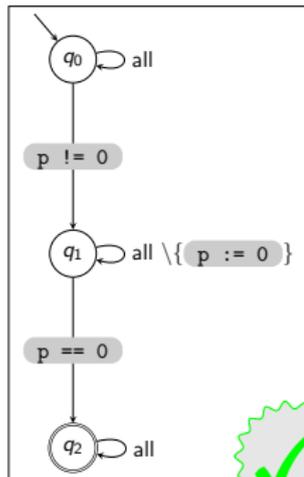
e.g., $\Sigma = \{ p \neq 0, n \geq 0, n == 0, p := 0, n != 0, p == 0, n--, n < 0, \}$

- ▶ Control flow graph: **automaton** over the alphabet of statements
- ▶ Error location: **accepting state** of this automaton

- ▶ Error trace of program: **word** accepted by this automaton

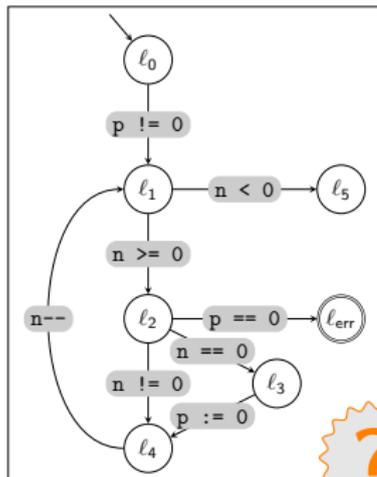


program \mathcal{P}

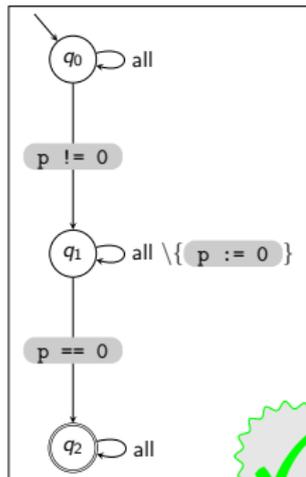


program \mathcal{P}_1





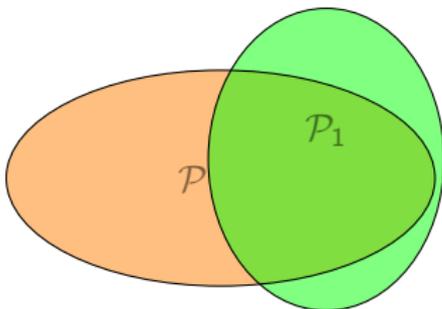
program \mathcal{P}

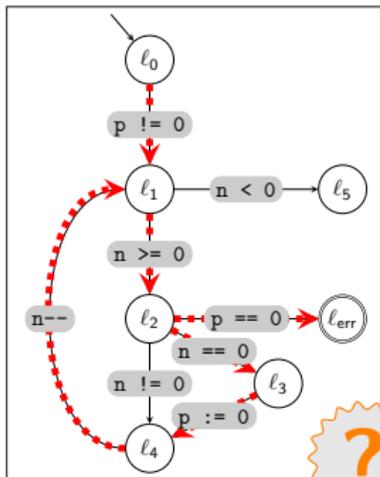


program \mathcal{P}_1

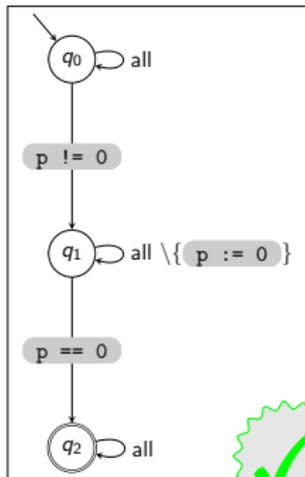


Consider only traces in set
theoretic difference $\mathcal{P} \setminus \mathcal{P}_1$.



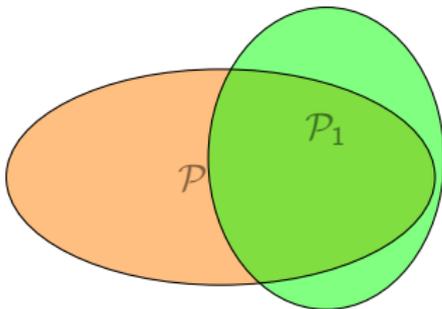


program \mathcal{P}

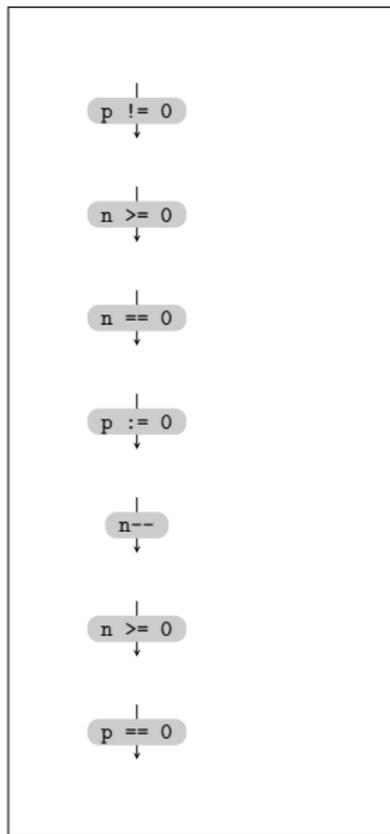


program \mathcal{P}_1

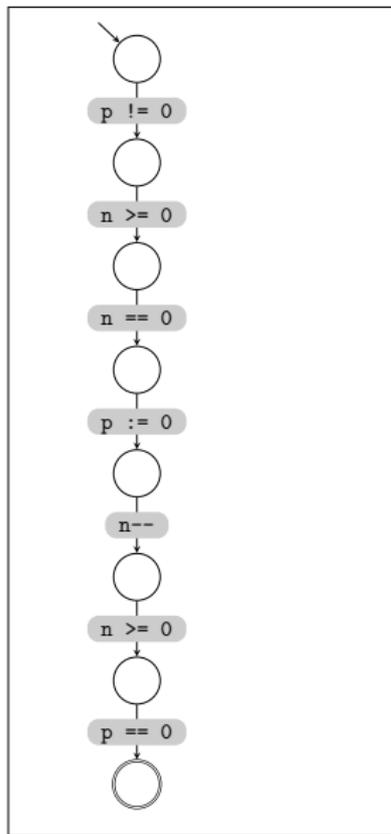
Consider only traces in set
theoretic difference $\mathcal{P} \setminus \mathcal{P}_1$.



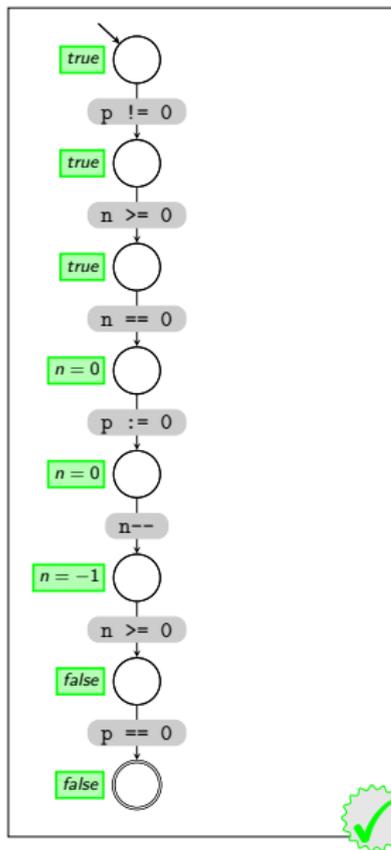
1. take trace π_2



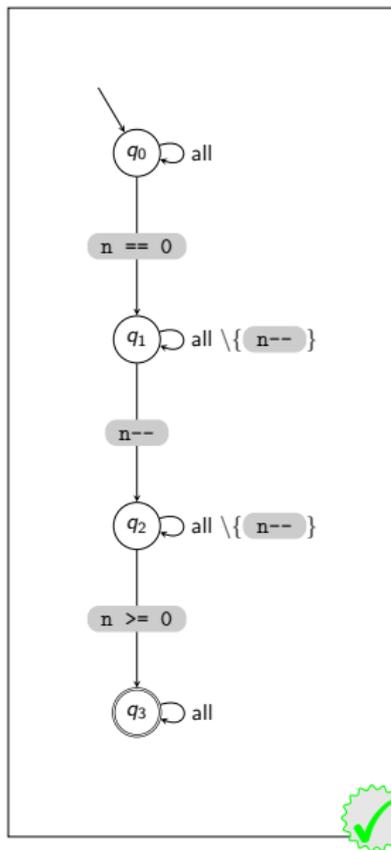
1. take trace π_2
2. consider trace as program \mathcal{P}_2

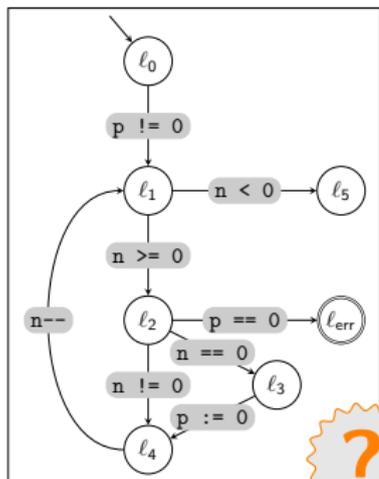


1. take trace π_2
2. consider trace as program \mathcal{P}_2
3. analyze correctness or \mathcal{P}_2

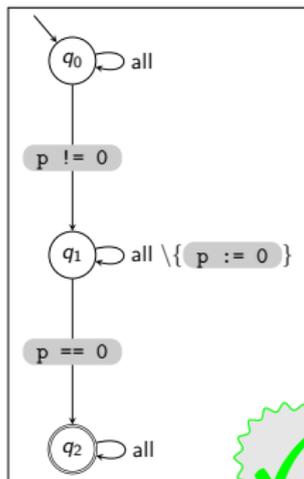


1. take trace π_2
2. consider trace as program \mathcal{P}_2
3. analyze correctness or \mathcal{P}_2
4. generalize program \mathcal{P}_2
 - ▶ add transitions
 - ▶ merge locations

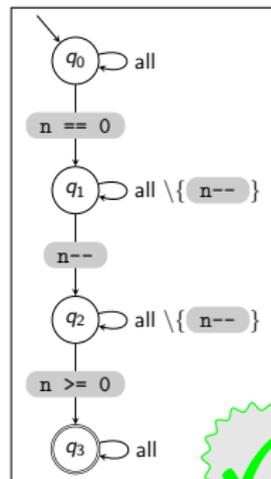




program \mathcal{P}

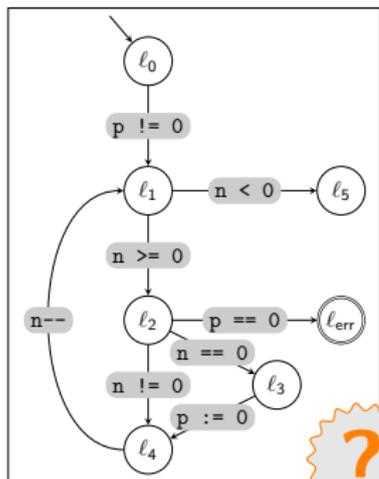


program \mathcal{P}_1

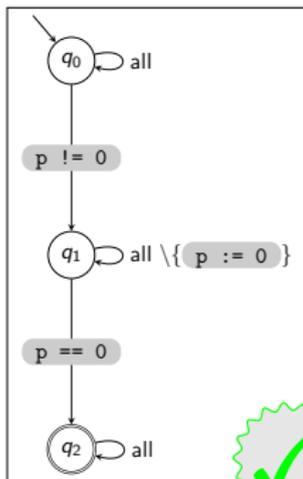


program \mathcal{P}_2

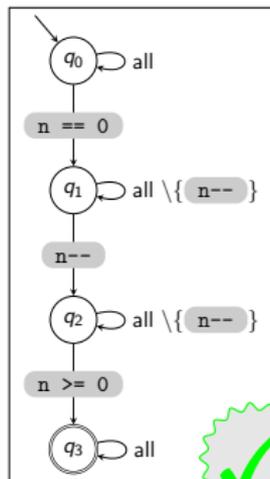




program \mathcal{P}



program \mathcal{P}_1

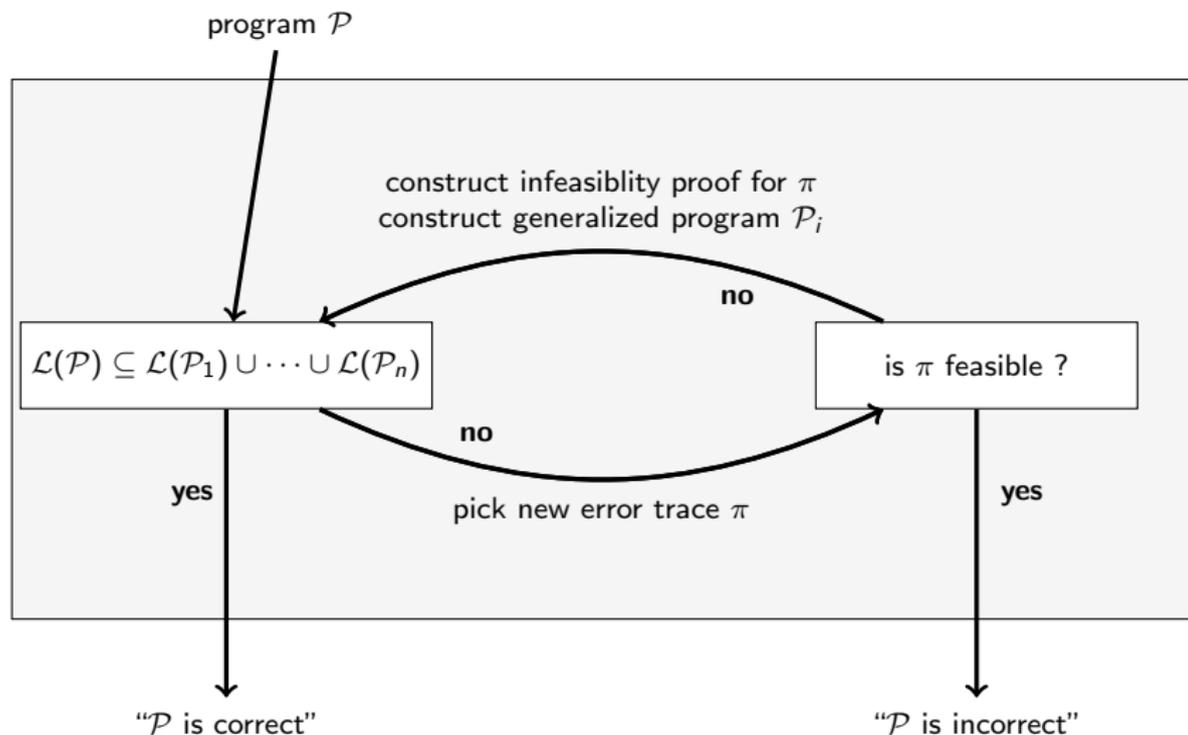


program \mathcal{P}_2

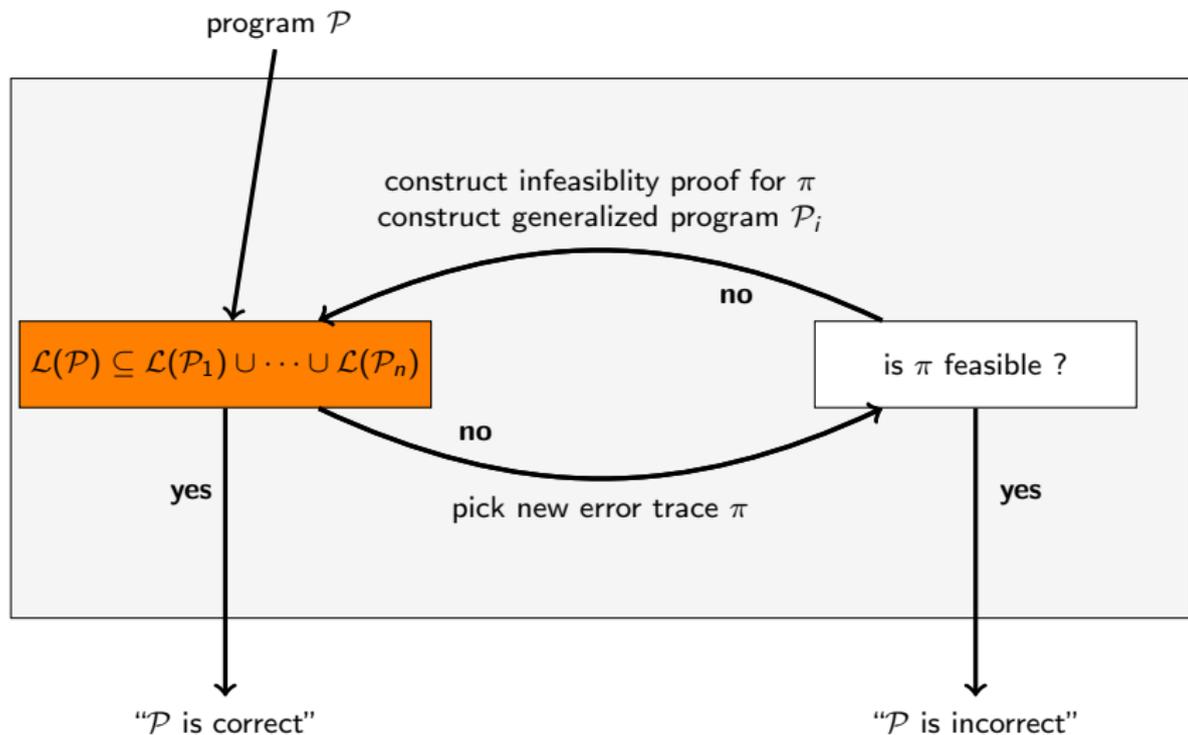


$$\mathcal{P} \subseteq \mathcal{P}_1 \cup \mathcal{P}_2$$

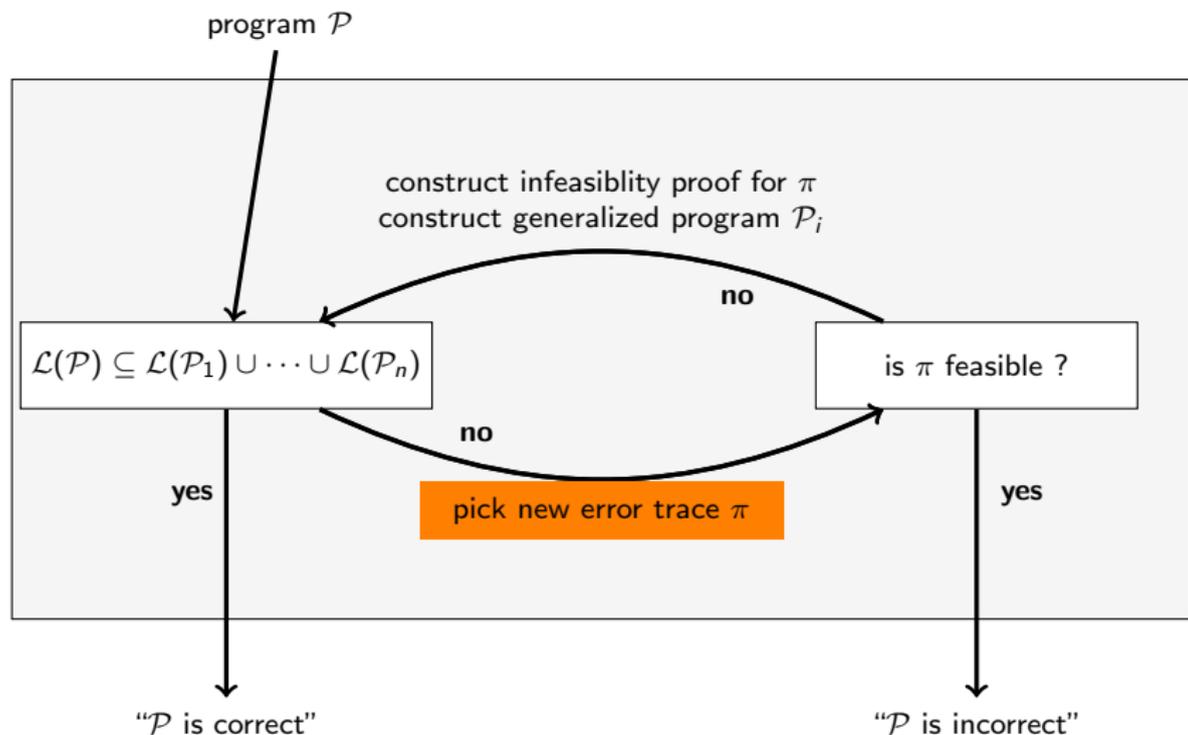
Verification Algorithm



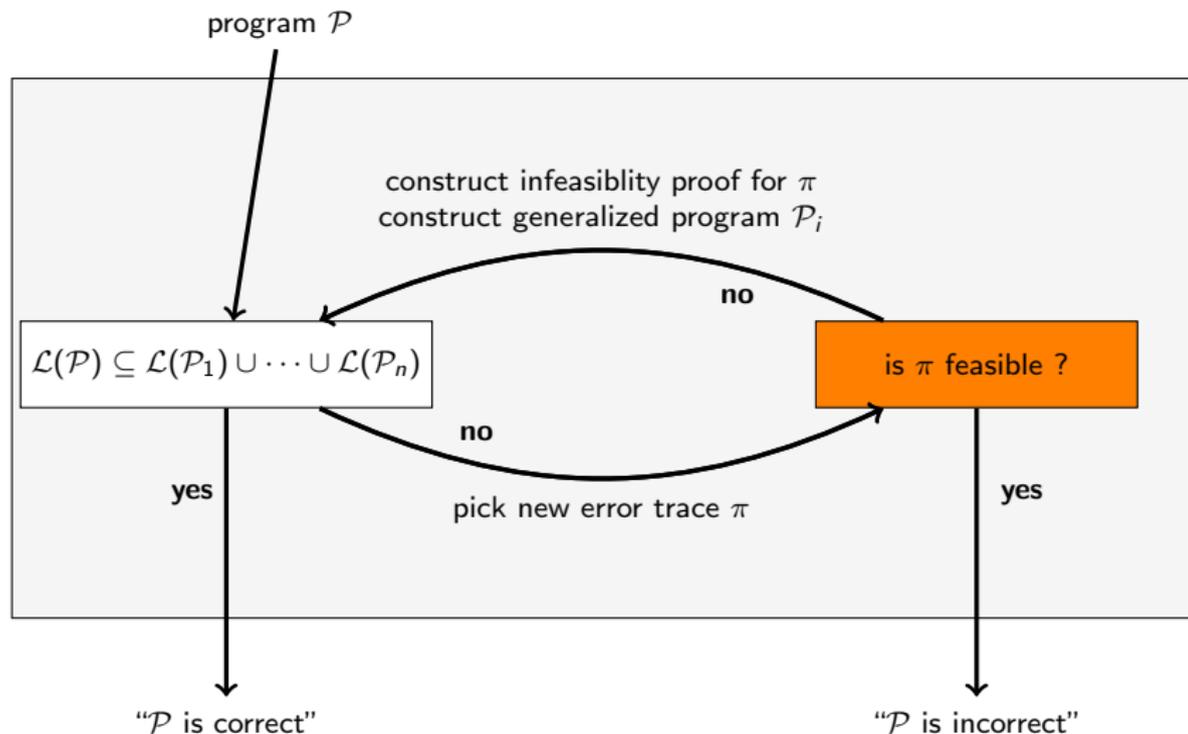
Verification Algorithm



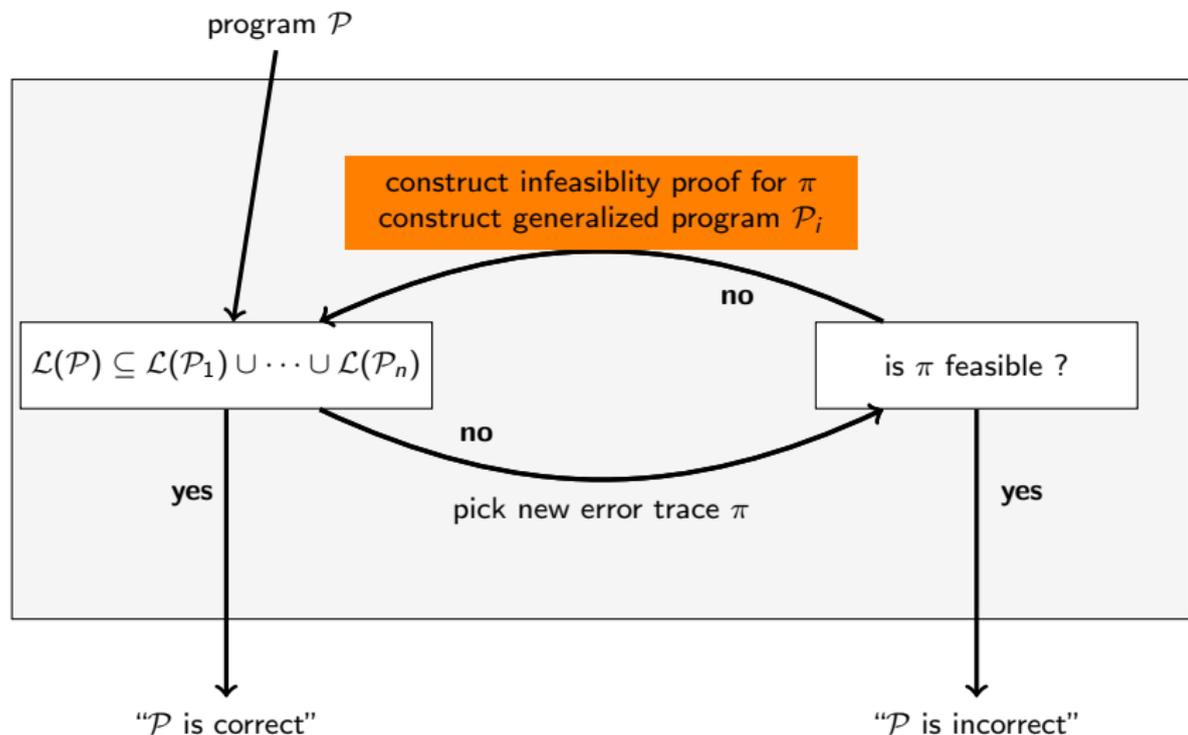
Verification Algorithm



Verification Algorithm



Verification Algorithm



Interprocedural/Recursive Programs

Recursive Programs - Challenge 1: Control Flow

```
procedure m(x) returns (res)
```

```
 $\ell_0$ : if x>100
```

```
 $\ell_1$ :   res:=x-10  
      else
```

```
 $\ell_2$ :    $x_m := x+11$ 
```

```
 $\ell_3$ :   call m
```

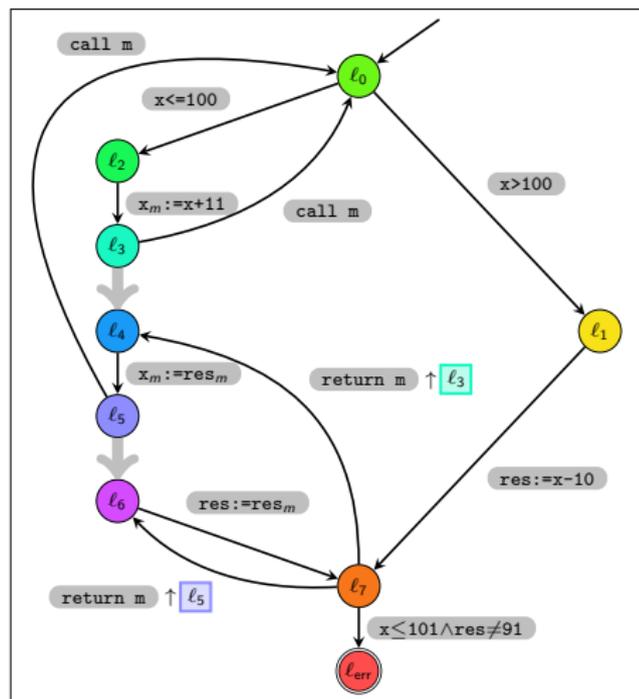
```
 $\ell_4$ :    $x_m := res_m$ 
```

```
 $\ell_5$ :   call m
```

```
 $\ell_6$ :   res :=  $res_m$ 
```

```
 $\ell_7$ :   assert (x<=101 -> res=91)  
      return m
```

McCarthy 91 function



control flow graph

Recursive Programs - Challenge 1: Control Flow

```
procedure m(x) returns (res)
```

```
 $\ell_0$ : if x>100
```

```
 $\ell_1$ :   res:=x-10  
      else
```

```
 $\ell_2$ :    $x_m := x+11$ 
```

```
 $\ell_3$ :   call m
```

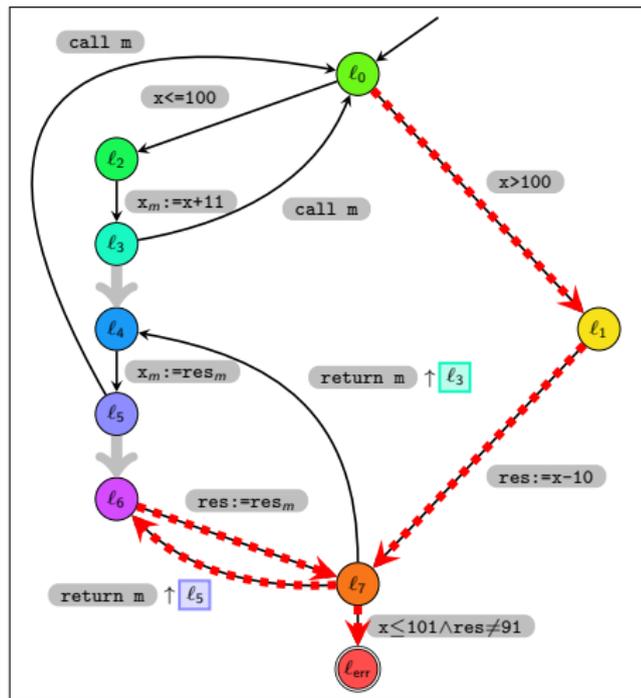
```
 $\ell_4$ :    $x_m := res_m$ 
```

```
 $\ell_5$ :   call m
```

```
 $\ell_6$ :   res :=  $res_m$ 
```

```
 $\ell_7$ :   assert (x<=101 -> res=91)  
      return m
```

McCarthy 91 function

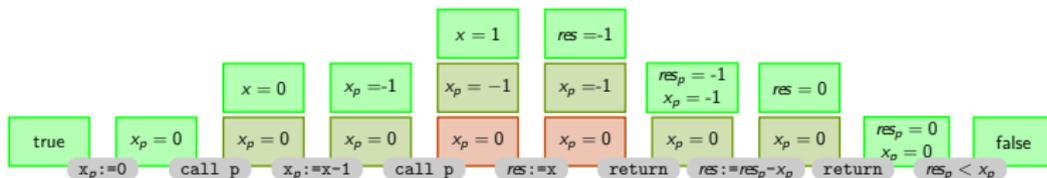


control flow graph

Recursive Programs - Challenge 2: Local Annotations

What is an annotation for an interprocedural execution?

- ▶ state with a stack?
 - ↪ locality of annotation is lost



- ▶ only local valuations?
 - ↪ call/return dependency lost,
 - ↪ sequence of state assertions is not a proof

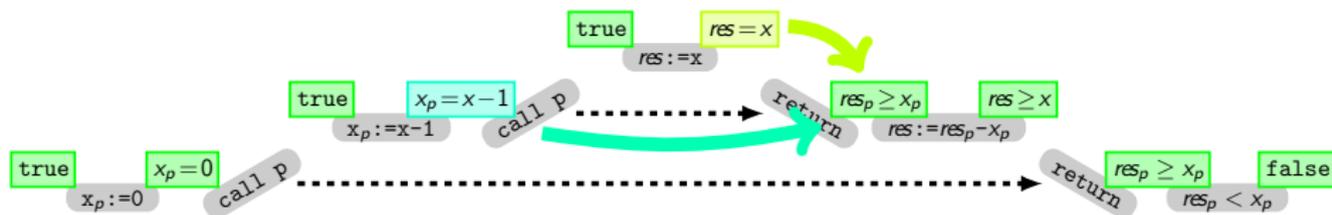


Recursive Programs - Challenge 2: Local Annotations

What is an annotation for an interprocedural execution?

Idea: "Nested Interpolants"

Define sequence of state assertions with respect to nested trace.



Define ternary post operator for return statements

$$\text{post}(res = x, x_p = x - 1, \text{return } p) \subseteq res_p \geq x_p$$

local state
of caller
before call

local state
of callee
before return

local state
of caller
after return

Termination Analysis

Termination Analysis

- ▶ Challenge 1: counterexample to termination is infinite execution

Termination Analysis

- ▶ Challenge 1: counterexample to termination is infinite execution

Solution: consider infinite traces, use ω -words and Büchi automata

Termination Analysis

- ▶ Challenge 1: counterexample to termination is infinite execution

Solution: consider infinite traces, use ω -words and Büchi automata

- ▶ Challenge 2: An infinite trace may not have any execution although each finite prefix has an execution.

E.g.,

$(x > 0 \ x--)^{\omega}$

```
while (x > 0) {  
    x--;  
}
```

Termination Analysis

- ▶ Challenge 1: counterexample to termination is infinite execution

Solution: consider infinite traces, use ω -words and Büchi automata

- ▶ Challenge 2: An infinite trace may not have any execution although each finite prefix has an execution.

E.g., $(x > 0 \ x--)^{\omega}$

```
while (x > 0) {  
    x--;  
}
```

Solution: ranking functions (here: $f(x)=x$)

Ranking Function (for a Loop)

Function from program states to well-founded domain such that value is decreasing while executing the loop body.

Proof by contradiction for the absence of infinite executions.

Example: Bubble Sort

```
program sort(int i, int a[])
```

```
l1 while (i>0)
```

```
l2     int j:=1
```

```
l3     while(j<i)
```

```
         if (a[j]>a[i])
```

```
             swap(a,i,j)
```

```
l4         j++
```

```
l5     i--
```

Example: Bubble Sort

```
program sort(int i)
```

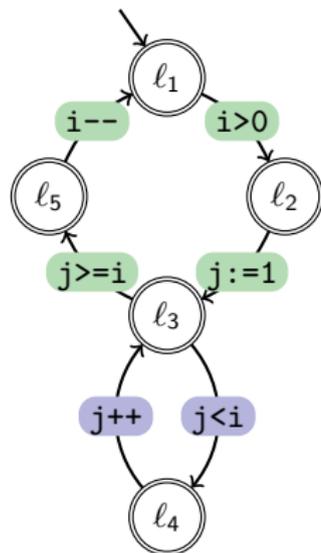
```
l1 while (i>0)
```

```
l2     int j:=1
```

```
l3     while(j<i)
```

```
l4         j++
```

```
l5     i--
```



Example: Bubble Sort

```
program sort(int i)
```

```
l1 while (i>0)
```

```
l2     int j:=1
```

```
l3     while(j<i)
```

```
l4         j++
```

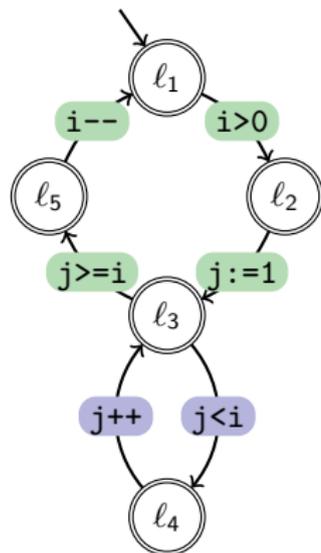
```
l5     i--
```

quadratic ranking function:

$$f(i, j) = i^2 - j$$

lexicographic ranking function:

$$f(i, j) = (i, i - j)$$



program \mathcal{P}

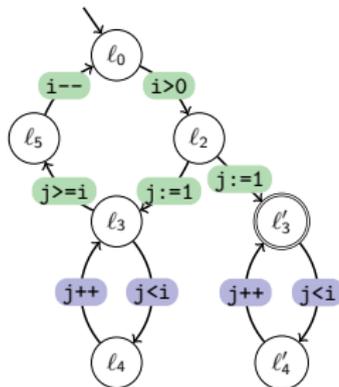
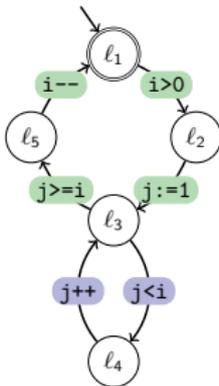
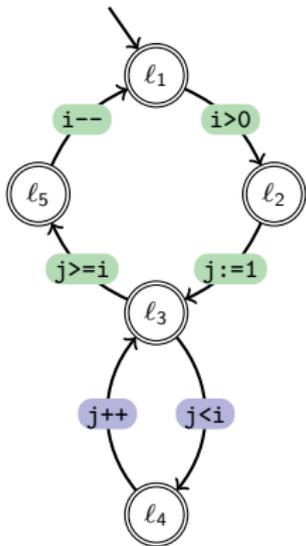
module \mathcal{P}_1

module \mathcal{P}_2

$(\text{OUTER} + \text{INNER})^\omega$

$(\text{INNER} * \text{.OUTER})^\omega$

$(\text{INNER} + \text{OUTER}) * \text{.INNER}^\omega$



ranking function

$$f(i, j) = i$$

ranking function

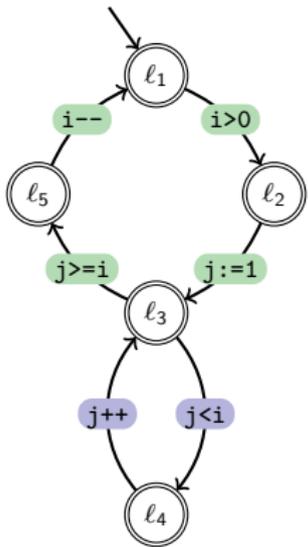
$$f(i, j) = i - j$$

program \mathcal{P}

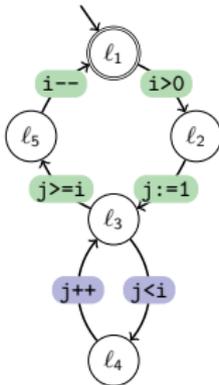
module \mathcal{P}_1

module \mathcal{P}_2

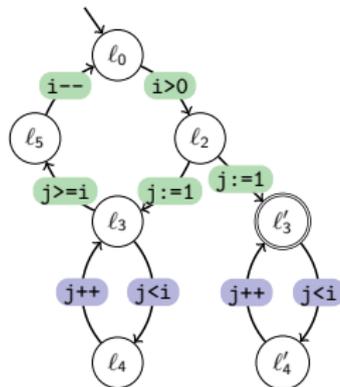
$$(\text{OUTER} + \text{INNER})^\omega = (\text{INNER}^* \cdot \text{OUTER})^\omega + (\text{INNER} + \text{OUTER})^* \cdot \text{INNER}^\omega$$



=



U

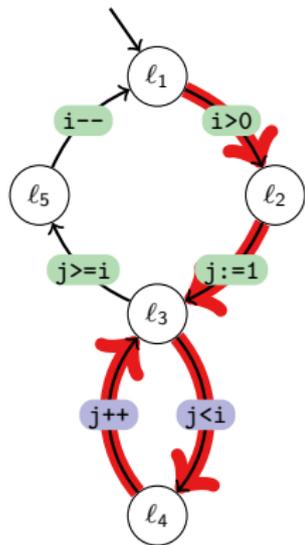


ranking function

$$f(i, j) = i$$

ranking function

$$f(i, j) = i - j$$



From ω -Trace to Terminating Program – Example

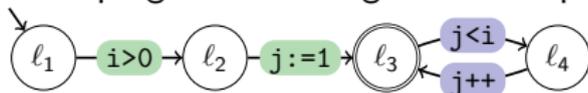
input: ultimately periodic trace

`i>0` `j:=1` (`j<i` `j++`) $^\omega$,

From ω -Trace to Terminating Program – Example

input: ultimately periodic trace $i>0 \ j:=1 \ (j<i \ j++)^\omega$,

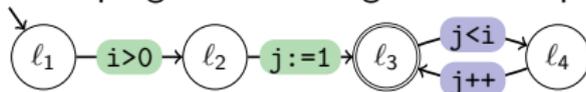
1. consider ω -trace as program with single while loop



From ω -Trace to Terminating Program – Example

input: ultimately periodic trace $i>0 \ j:=1 \ (j<i \ j++)^\omega$,

1. consider ω -trace as program with single while loop



2. synthesize ranking function

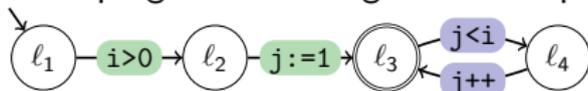
$$f(i, j) = i - j$$

<i>Colón, Sipma</i>	Synthesis of Linear Ranking Functions	(TACAS 2001)
<i>Podelski, Rybalchenko</i>	A complete method for the synthesis of linear ranking functions	(VMCAI 2004)
<i>Bradley, Manna, Sipma</i>	Termination Analysis of Integer Linear Loops	(CONCUR 2005)
<i>Bradley, Manna, Sipma</i>	Linear ranking with reachability	(CAV 2005)
<i>Bradley, Manna, Sipma</i>	The polyranking principle	(ICALP 2005)
<i>Ben-Amram, Genaim</i>	Ranking functions for linear-constraint loops	(POPL 2013)
<i>H., Hoenicke, Leike, Podelski</i>	Linear Ranking for Linear Lasso Programs	(ATVA 2013)
<i>Cook, Kroening, Rümmer, Wintersteiger</i>	Ranking function synthesis for bit-vector relations	(FMSD 2013)
<i>Leike, H.</i>	Ranking Templates for Linear Loops	(TACAS 2014)

From ω -Trace to Terminating Program – Example

input: ultimately periodic trace $i>0 \ j:=1 \ (j<i \ j++)^\omega$,

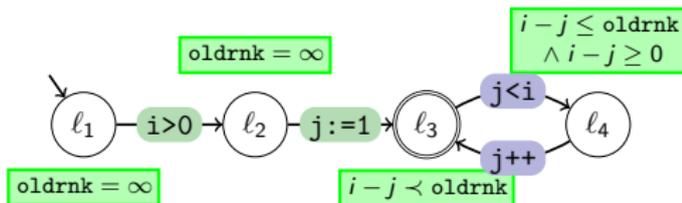
1. consider ω -trace as program with single while loop



2. synthesize ranking function

$$f(i, j) = i - j$$

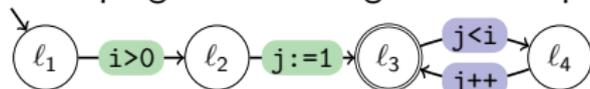
3. compute rank certificate



From ω -Trace to Terminating Program – Example

input: ultimately periodic trace $i>0 \ j:=1 \ (j<i \ j++)^\omega$,

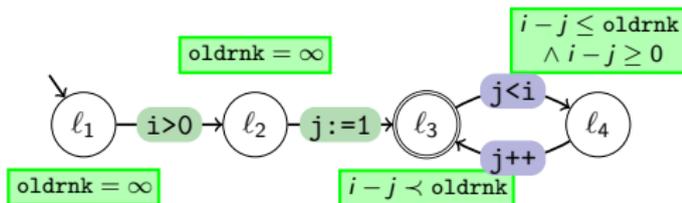
1. consider ω -trace as program with single while loop



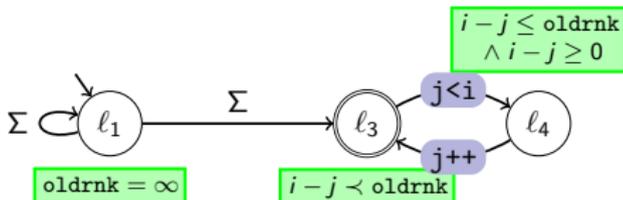
2. synthesize ranking function

$$f(i, j) = i - j$$

3. compute rank certificate



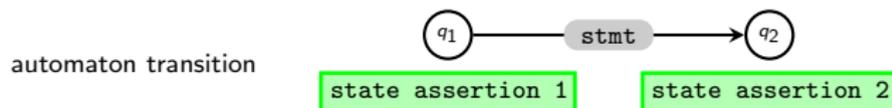
4. add additional transitions



Generalization of Program with Rank Certificate

- ▶ Case 1: q_1 not accepting

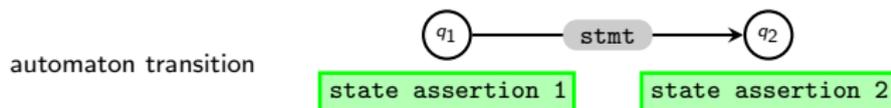
Hoare triple $\{ \text{state assertion 1} \} \text{ stmt } \{ \text{state assertion 2} \}$



Generalization of Program with Rank Certificate

- ▶ Case 1: q_1 not accepting

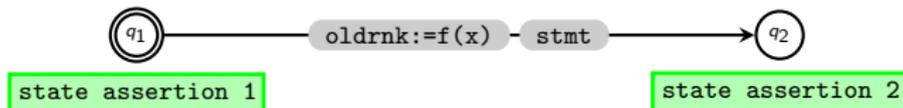
Hoare triple { state assertion 1 } stmt { state assertion 2 }



- ▶ Case 2: q_1 accepting

Hoare triple { state assertion 1 } oldrnk:=f(x) stmt { state assertion 2 }

automaton transition



Implemented in

Ultimate Büchi Automizer

<http://ultimate.informatik.uni-freiburg.de/BuchiAutomizer/>

Implemented in

Ultimate Büchi Automizer

<http://ultimate.informatik.uni-freiburg.de/BuchiAutomizer/>

For synthesis of ranking functions for single traces we use the tool:

Ultimate LassoRanker

<http://ultimate.informatik.uni-freiburg.de/LassoRanker/>

developed together with Jan Leike

Implemented in

Ultimate Büchi Automizer

<http://ultimate.informatik.uni-freiburg.de/BuchiAutomizer/>

For synthesis of ranking functions for single traces we use the tool:

Ultimate LassoRanker

<http://ultimate.informatik.uni-freiburg.de/LassoRanker/>

developed together with Jan Leike

Programs with procedures and recursion? Büchi Nested Word Automata!

Results of the Competition on Software Verification 2015

Competition candidate	APRoVE	Beagle	BLAST 2.2.3	Cascade	CBMC	CPAchecker	CPAres	ESBMC 1.2.1	FOREST	Forest	Function	HPFINT+	LazyCSeq	Map2Check	MU-CSeq	Parente	Predator	seahorn	SMACK+Carroll	Ultimate Automizer	Ultimate Kojak	Unbounded LazyCSeq
Representing Jury Member	Thomas Ströder	Deid Wang	Vadim Muflin	Wei Wang	Michael Tauchsch	Matthias Dang	Ming-yan Tsai	Jeremy Morse	Pablo Sánchez	Ondrej Lengal	Caterina Urban	Tan Chanh Le	Gennaro Parlato	Herbert Oliveira Rocha	Bernd Fischer	Franck Cassaez	Tomaz Vojnar	Arie Duffinkel	Zvonimir Rakamaric	Hubert Heilmann	Alexander Heuz	Salvatore La Torre
Affiliation	Aachen, Germany	Beijing, China	Moscow, Russia	New York, USA	London, UK	Pasau, Germany	Taipei, Taiwan	Bristol, UK	Cantabria, Spain	Brno, Czechia	Paris, France	Singapore, Singapore	Southampton, UK	Maraca, Brazil	Stellenbosch, South Africa	Sydney, Australia	Brno, Czechia	Pittsburgh, USA	Sak Lake City, USA	Freiburg, Germany	Freiburg, Germany	Southampton, UK
Arc4s 85 tasks, max. score: 145	--	--	--	134	2 500 s	2	62 s	--	--	--	--	--	--	--	--	0	48	48	400 s	6.4 s	2	5.9 s
Bayesian 47 tasks, max. score: 83	--	4	58 s	52	18 000 s	68	58	69	370 s	--	--	--	--	--	--	--	--	80	550 s	--	4	92
Concurrency 1 003 tasks, max. score: 1 222	--	--	--	--	1 034	0 s	0 s	1 014	13 000 s	--	--	--	1 222	5 600 s	1 222	16 000 s	--	8 973	42 s	--	--	984
ControlFlow 1 927 tasks, max. score: 3 122	--	--	983	537	158	2 317	47 000 s	1 948	20 000 s	--	--	--	--	--	--	--	2 169	1 691	30 000 s	1 691	1 887	872
LoopUnwinder	--	--	51	38	42	13	--	31	--	--	--	--	--	--	--	--	11	81	81	38	38	43
LoopUnwinder	--	--	11	4	1 124	181	--	123	--	--	--	--	--	--	--	--	111	111	437	437	1	1
LoopUnwinder	--	--	104	11	28 000 s	27 000 s	--	27 000 s	--	--	--	--	--	--	--	--	27 000 s	27 000 s	27 000 s	27 000 s	27 000 s	27 000 s
LoopUnwinder	--	--	34	48	58	128	--	48	148	--	--	--	--	--	--	128	128	48	128	128	128	128
LoopUnwinder	--	--	411	4	38	81	--	111	81	--	--	--	--	--	--	111	111	111	111	111	111	111
LoopUnwinder	--	--	2 736	380 000 s	2 253	20 000 s	--	2 283	38 000 s	--	--	--	--	--	--	2 657	2 657	2 507	16 000 s	2 507	274	82
LoopUnwinder	--	--	51 000 s	--	126	78	--	12	5 300 s	--	--	--	--	--	--	164	5.9 s	--	--	--	--	--
LoopUnwinder	--	--	70	180	86	--	78	--	32	--	--	--	--	--	--	111	111	109	820 s	84	84	84
LoopUnwinder	--	--	6 000 s	15 000 s	900 s	--	27 s	1.8 s	--	--	--	--	--	--	--	14 s	14 s	14 s	400 s	400 s	420 s	420 s
MemoryChecker	--	--	289	433	328	--	--	32	25 s	--	32	25 s	38	2 100 s	221	480 s	0 s	0 s	0 s	55	68	4 800 s
MemoryChecker	--	--	82 000 s	14 000 s	5 700 s	--	--	25 s	--	32	25 s	38	2 100 s	221	480 s	0 s	0 s	0 s	55	68	4 800 s	4 800 s
Reactor	--	6	22 s	0	16	18	--	--	--	--	--	--	--	--	--	--	0 s	0 s	27	27	25	10
Reactor	--	22 s	--	10 000 s	21 s	140 s	--	--	--	--	--	--	--	--	--	--	2.9 s	2.9 s	2 300 s	2 300 s	220	220
Sequential	--	--	--	173	130	183	--	183	9 600 s	--	--	--	--	--	--	--	29	29	5 600 s	5 600 s	8	10
Sequential	--	--	--	29 000 s	11 000 s	9 600 s	--	9 600 s	--	--	--	--	--	--	--	--	29	29	5 600 s	5 600 s	8	10
Simple	--	--	32	16 000 s	5.4	4 000 s	--	29	990 s	--	--	--	--	--	--	--	65	65	5 100 s	91	0	3
Simple	--	--	4 200 s	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple	610	5 400 s	--	--	0	0	--	0	0	--	205	9.40	380 s	--	--	--	65	65	5 100 s	91	0	3
Simple</																						

Uni-Freiburg : SWT - Ultimate - rekonq

Uni-Freiburg : SWT - Ultimate

<https://ultimate.informatik.uni-freiburg.de/automizer/>

ULTIMATE > Automizer > C

```
17 //
18
19 int main() {
20     int p, n;
21     p = 42;
22     while ( n >= 0 ) {
23         //@ assert p != 0;
24         if ( n == 0 ) {
25             p = 0;
26         }
27         n--;
28     }
29     return 0;
30 }
31
```

i 23 - **assertion always holds**
For all program executions holds that assertion always holds at this location

i 22 - 28 - **Loop Invariant**
Derived loop invariant: $n + 1 \leq 0 \parallel 42 \leq p$

<http://ultimate.informatik.uni-freiburg.de/automizer>

Future Work

- ▶ verification tasks \leftrightarrow automata
- ▶ optimized inclusion check for Büchi automata
- ▶ different ω -automata in termination analysis

Thank you for your attention!