

# *Softwaretechnik / Software-Engineering*

## *Lecture 9: Live Sequence Charts*

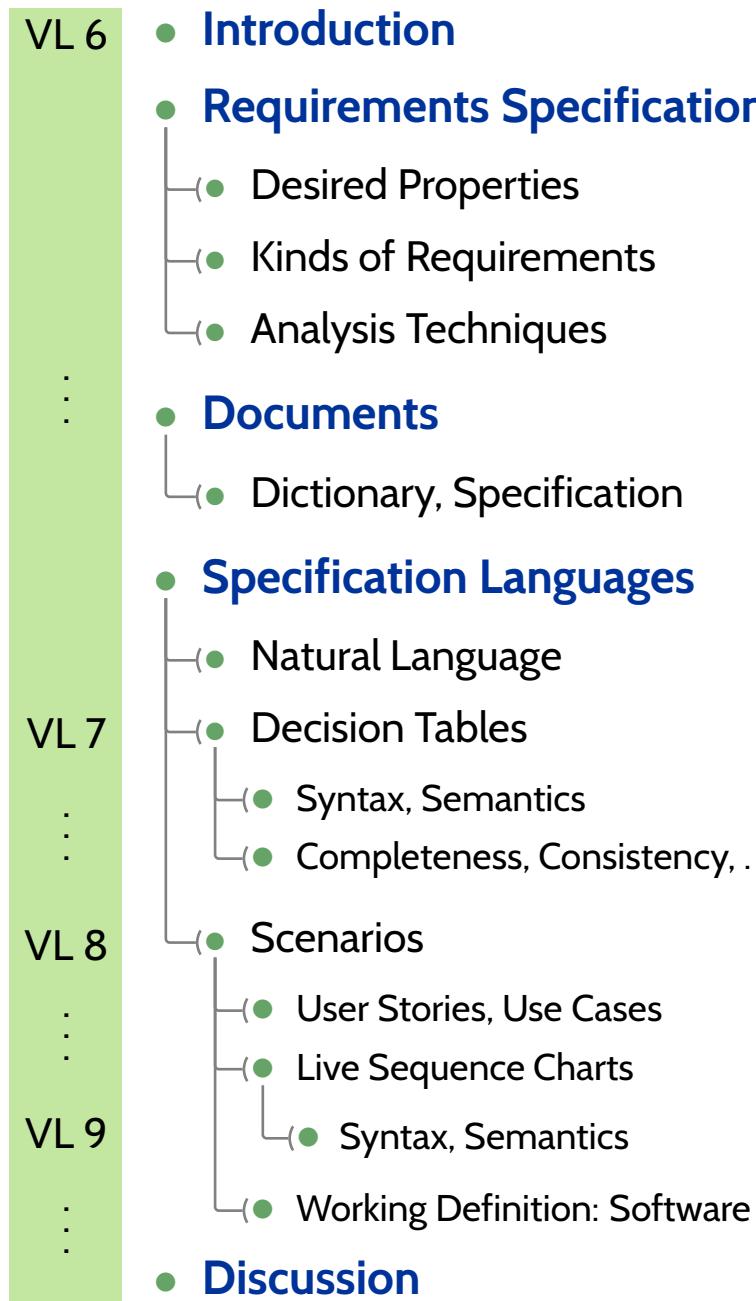
*2016-06-06*

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Albert-Ludwigs-Universität Freiburg, Germany

# *Topic Area Requirements Engineering: Content*

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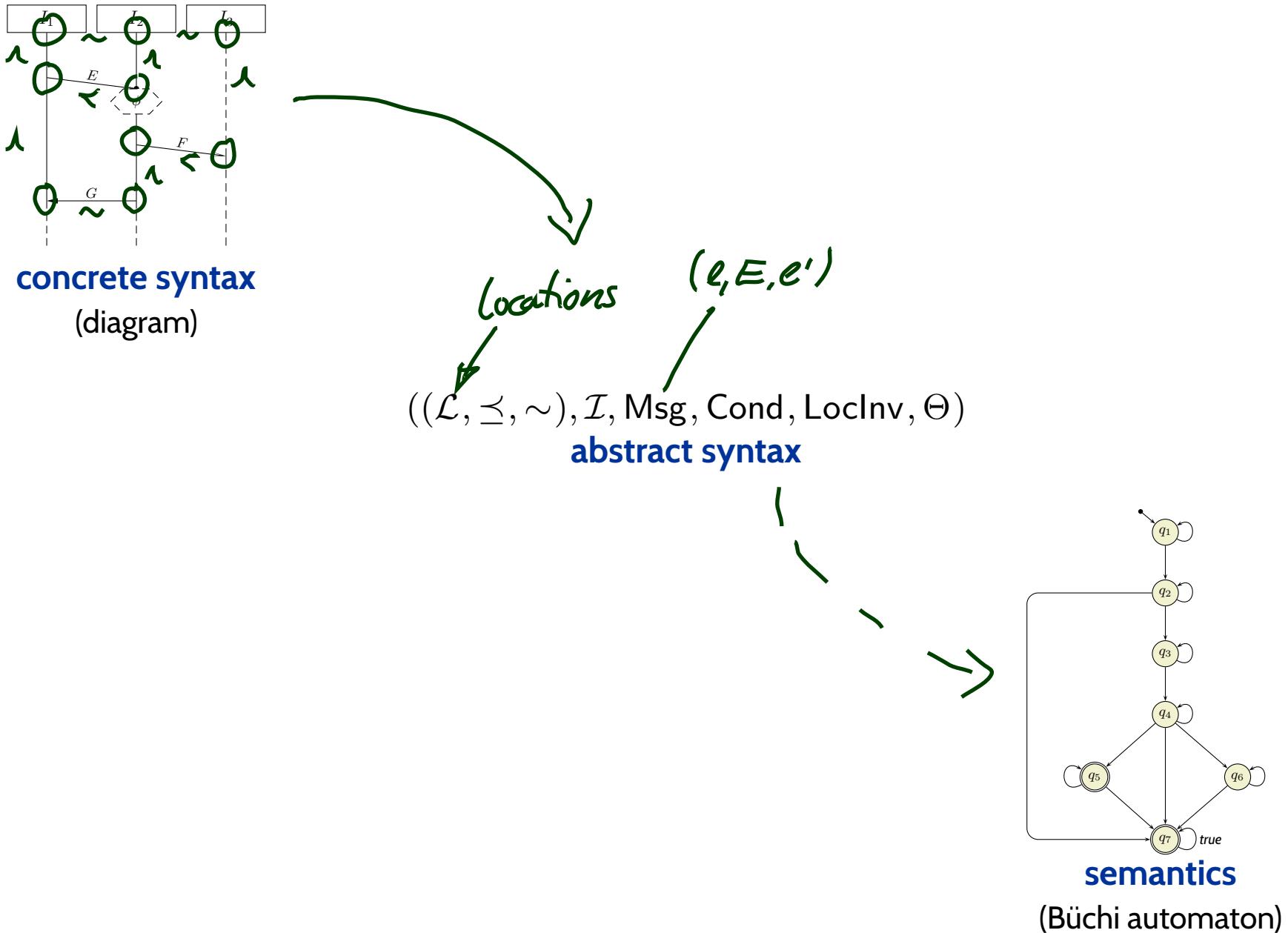
# Content

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- Excursion: **Symbolic Büchi Automata**
- **LSC Semantics:**
  - Cuts, Firedsets,
  - Automaton Construction
  - Full LSC (activation, chart mode)
- **Pre-Charts**
  - Requirements Engineering with scenarios
  - Strengthening scenarios into requirements
- **Software**, formally
  - Software specification
  - Requirements Engineering, formally
  - Software **implements** specification
- **LSCs vs. Software**
  - Software **implements** LSCs
  - **Scenarios and tests**
  - Play In/Play Out
- **Requirements Engineering Wrap-Up**

# *LSC Semantics*

# *The Plan: A Formal Semantics for a Visual Formalism*



## *Excursion: Symbolic Büchi Automata*

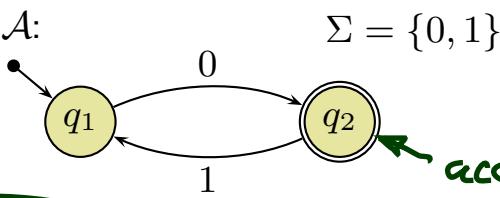
# From Finite Automata to Symbolic Büchi Automata

$$\mathcal{L}(\mathcal{B}) \subseteq \Sigma^\omega$$

*Finite  
Auto-  
mata*

*one or  
more*

$$\begin{aligned}\mathcal{L}(A) &= (01)^+ \\ &\text{not quite...} \\ &= 0(10)^*\end{aligned}$$

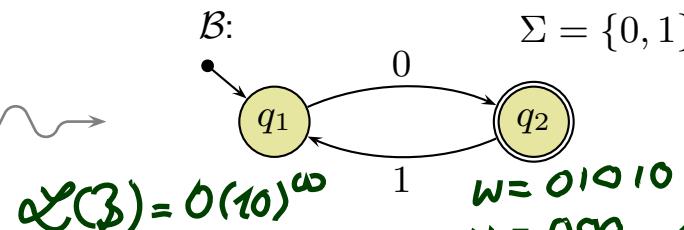


$$w = 000$$

$$w = 01$$

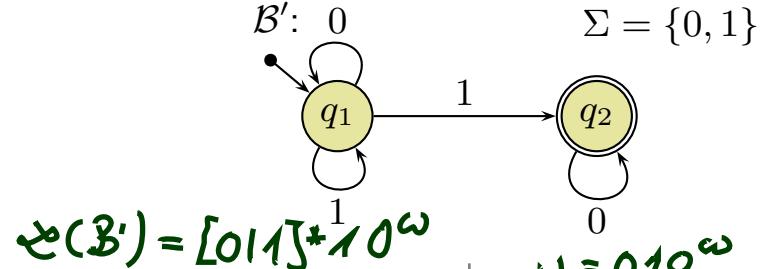
$$\mathcal{L}(A) \subseteq \Sigma^*$$

*Büchi  
infinite words*



$$\mathcal{L}(\mathcal{B}) = 0(10)^\omega$$

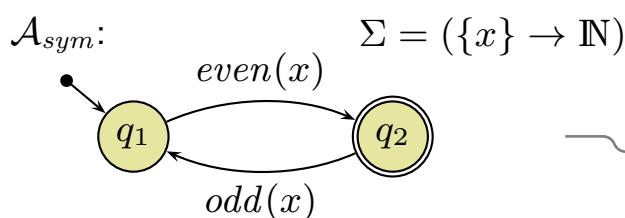
$$\begin{aligned}w &= 01010\dots \in \mathcal{L}(\mathcal{B}) \\ w &= 000\dots \notin \mathcal{L}(\mathcal{B})\end{aligned}$$



$$\mathcal{L}(\mathcal{B}') = [011]^* 1 0^\omega$$

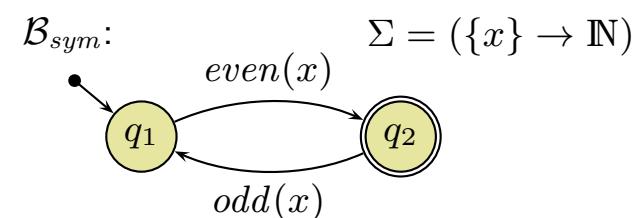
$$w = 010^\omega$$

*symbolic*



*Büchi  
infinite words*

$$\begin{aligned}w &= (x=2)(x=5)(x=4)(x=7) \notin \mathcal{L}(\mathcal{A}_{sym}) \\ w &= (x=2)(x=5)(x=4) \in \mathcal{L}(\mathcal{A}_{sym})\end{aligned}$$



# Symbolic Büchi Automata

**Definition.** A **Symbolic Büchi Automaton** (TBA) is a tuple

$$\mathcal{B} = (\mathcal{C}_{\mathcal{B}}, Q, q_{ini}, \rightarrow, Q_F)$$

where

- $\mathcal{C}_{\mathcal{B}}$  is a set of atomic propositions,
  - $Q$  is a finite set of **states**,
  - $q_{ini} \in Q$  is the **initial state**,
  - $\rightarrow \subseteq Q \times \Phi(\mathcal{C}_{\mathcal{B}}) \times Q$  is the finite **transition relation**.  
Each transitions  $(q, \psi, q') \in \rightarrow$  from state  $q$  to state  $q'$  is labelled with a formula  $\psi \in \Phi(\mathcal{C}_{\mathcal{B}})$ .
  - $Q_F \subseteq Q$  is the set of **fair** (or accepting) states.
- expressions over  $\mathcal{C}_{\mathcal{B}}$*

# Run of TBA

**Definition.** Let  $\mathcal{B} = (\mathcal{C}_{\mathcal{B}}, Q, q_{ini}, \rightarrow, Q_F)$  be a TBA and

$$w = \sigma_1, \sigma_2, \sigma_3, \dots \in (\Phi(\mathcal{C}_{\mathcal{B}}) \rightarrow \mathbb{B})^{\omega}$$

booleaus  
 infinite seq.

an infinite word, each letter is a valuation of  $\Phi(\mathcal{C}_{\mathcal{B}})$ .

An infinite sequence

$$\varrho = q_0, q_1, q_2, \dots \in Q^{\omega}$$

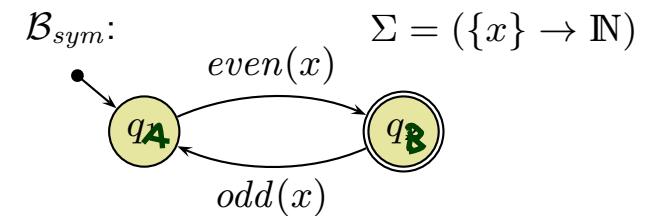
of states is called **run** of  $\mathcal{B}$  over  $w$  if and only if

- $q_0 = q_{ini}$ ,
- for each  $i \in \mathbb{N}_0$  there is a transition  $(q_i, \psi_i, q_{i+1}) \in \rightarrow$  s.t.  $\sigma_i \models \psi_i$ .

$$\Sigma = (x=2)(x=5)(x=4)^{\omega}$$

$$\varrho = q_A, q_B, q_A, q_B, \dots$$

Example:



# The Language of a TBA

## Definition.

We say TBA  $\mathcal{B} = (\mathcal{C}_{\mathcal{B}}, Q, q_{ini}, \rightarrow, Q_F)$  **accepts** the word

$$w = (\sigma_i)_{i \in \mathbb{N}_0} \in (\Phi(\mathcal{C}_{\mathcal{B}}) \rightarrow \mathbb{B})^\omega$$

if and only if  $\mathcal{B}$  **has** a run

$$\varrho = (q_i)_{i \in \mathbb{N}_0}$$

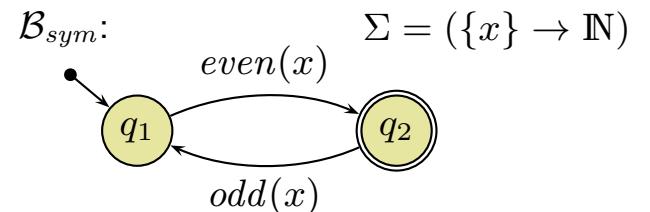
over  $w$  such that

fair (or accepting) states are **visited infinitely often** by  $\varrho$ , i.e., such that

$$\forall i \in \mathbb{N}_0 \exists j > i : q_j \in Q_F.$$

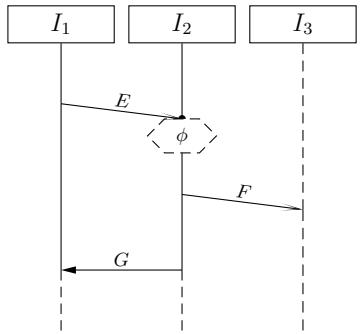
We call the set  $Lang(\mathcal{B}) \subseteq (\Phi(\mathcal{C}_{\mathcal{B}}) \rightarrow \mathbb{B})^\omega$  of words that are accepted by  $\mathcal{B}$  the **language of  $\mathcal{B}$** .

**Example:**



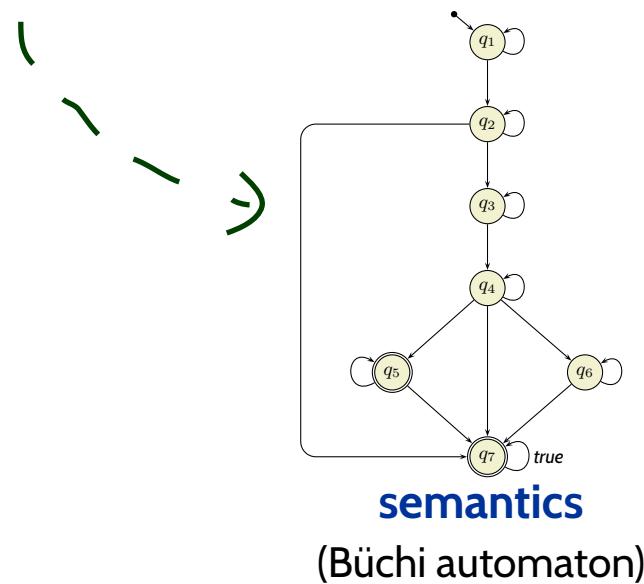
## *LSC Semantics: TBA Construction*

# The Plan: A Formal Semantics for a Visual Formalism



concrete syntax  
(diagram)

$((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$   
abstract syntax



semantics  
(Büchi automaton)

# LSC Semantics: It's in the Cuts!

$\{\mathcal{I}_1, \dots, \mathcal{I}_n\}$

**Definition.** Let  $((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$  be an LSC body.

A non-empty set  $\emptyset \neq C \subseteq \mathcal{L}$  is called a **cut** of the LSC body iff  $C$

- is **downward closed**, i.e.

$$\forall l, l' \in \mathcal{L} \bullet l' \in C \wedge l \preceq l' \implies l \in C,$$

- is **closed under simultaneity**, i.e.

$$\forall l, l' \in \mathcal{L} \bullet l' \in C \wedge l \sim l' \implies l \in C, \text{ and}$$

- comprises at least **one location per instance line**, i.e.

$$\forall I \in \mathcal{I} \bullet C \cap I \neq \emptyset.$$

The temperature function is extended to cuts as follows:

$$\Theta(C) = \begin{cases} \text{hot} & , \text{if } \exists l \in C \bullet (\nexists l' \in C \bullet l \prec l') \wedge \Theta(l) = \text{hot} \\ \text{cold} & , \text{otherwise} \end{cases}$$

that is,  $C$  is **hot** if and only if at least one of its maximal elements is hot.

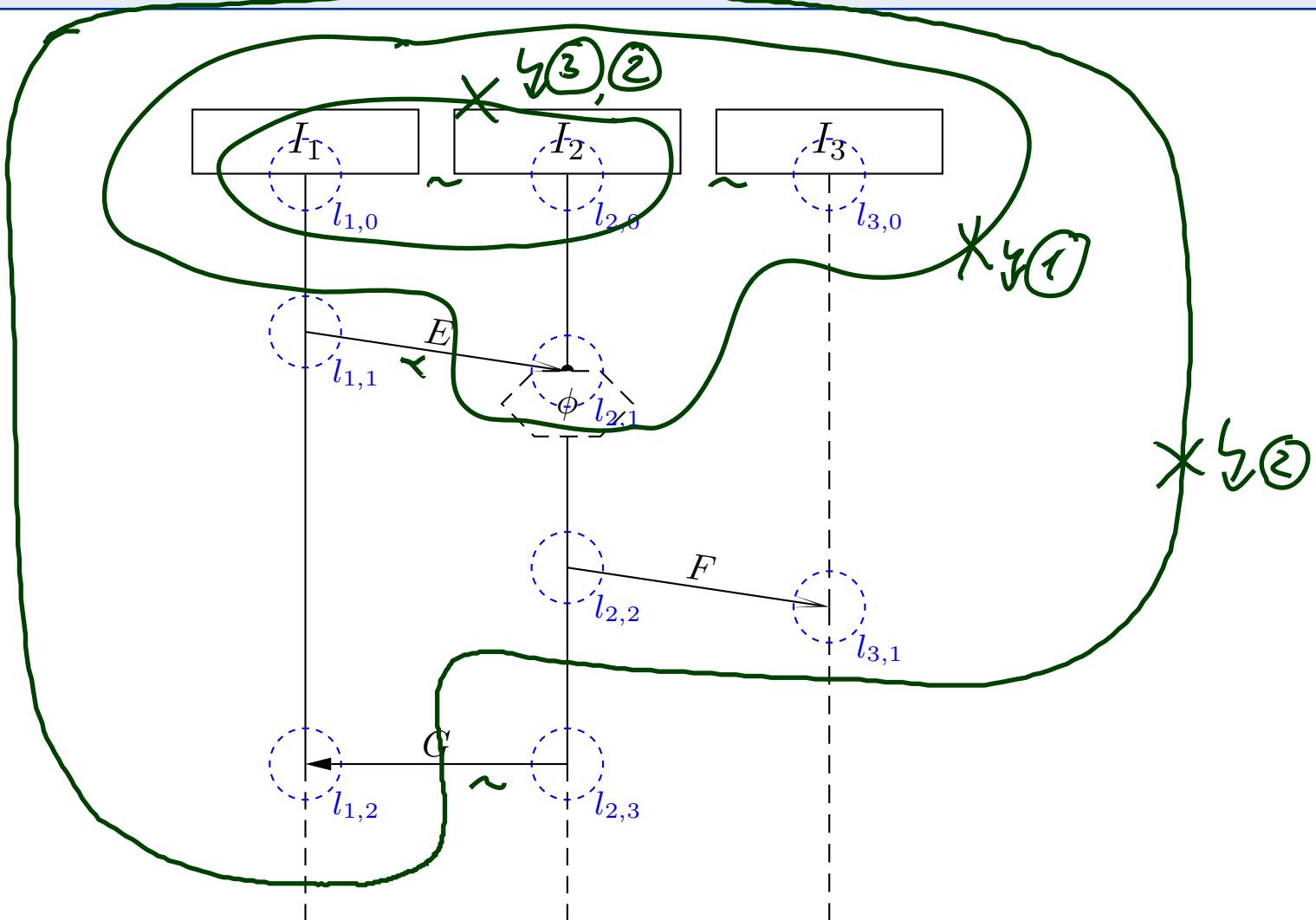
# Cut Examples

①

②

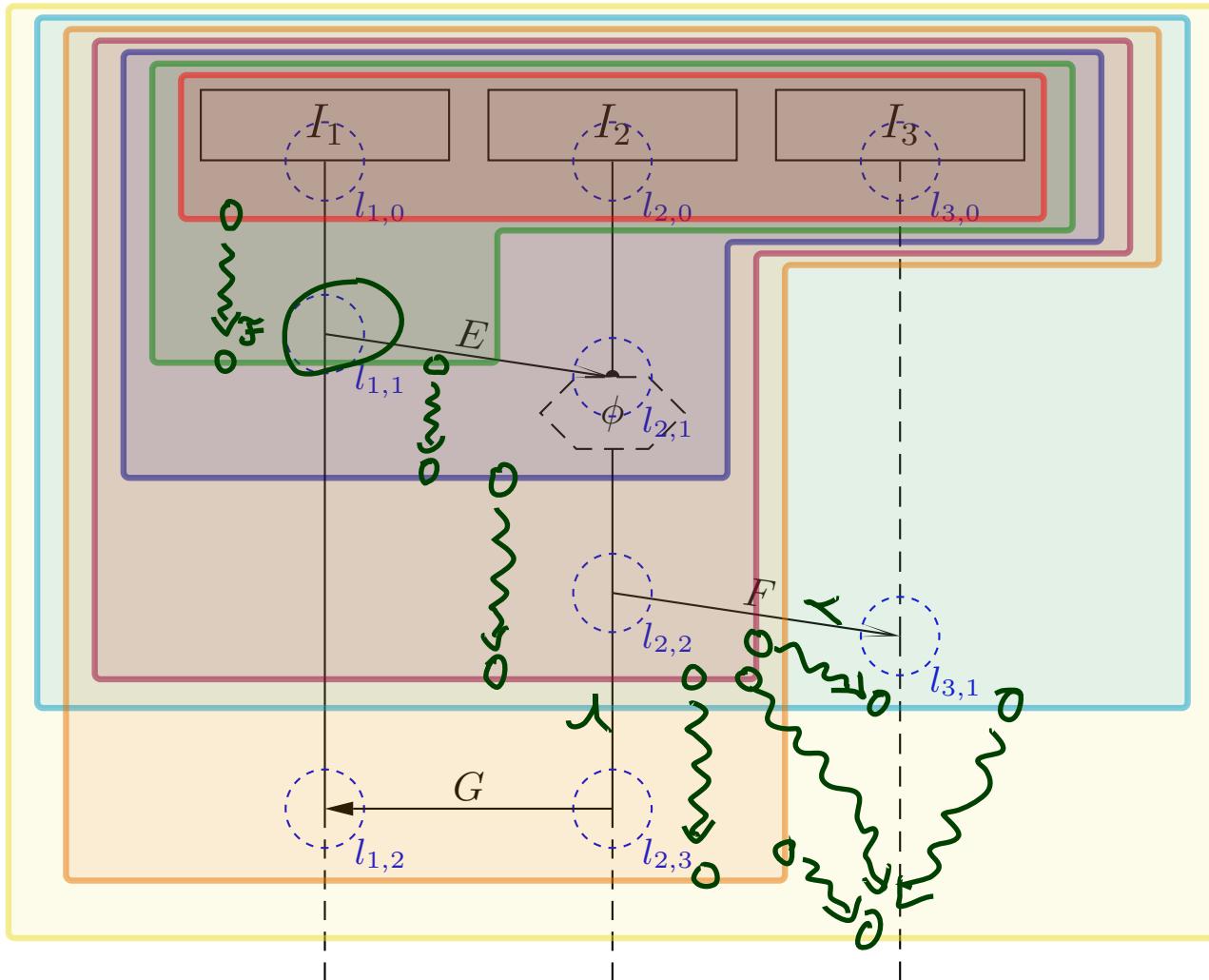
③

$\emptyset \neq C \subseteq \mathcal{L}$  – downward closed – simultaneity closed – at least one loc. per instance line



# Cut Examples

$\emptyset \neq C \subseteq \mathcal{L}$  – downward closed – simultaneity closed – at least one loc. per instance line



# A Successor Relation on Cuts

The partial order “ $\preceq$ ” and the simultaneity relation “ $\sim$ ” of locations induce a **direct successor relation** on cuts of an LSC body as follows:

## Definition.

Let  $C \subseteq \mathcal{L}$  be a cut of LSC body  $((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ .

A set  $\emptyset \neq \mathcal{F} \subseteq \mathcal{L}$  of locations is called fired-set  $\mathcal{F}$  of cut  $C$  if and only if

- $C \cap \mathcal{F} = \emptyset$  and  $C \cup \mathcal{F}$  is a cut, i.e.  $\mathcal{F}$  is closed under simultaneity,
- all locations in  $\mathcal{F}$  are direct  $\prec$ -successors of the front of  $C$ , i.e.

$$\forall l \in \mathcal{F} \exists l' \in C \bullet l' \prec l \wedge (\nexists l'' \in C \bullet l' \prec l''),$$

- locations in  $\mathcal{F}$ , that lie on the same instance line, are pairwise unordered, i.e.

$$\forall l \neq l' \in \mathcal{F} \bullet (\exists I \in \mathcal{I} \bullet \{l, l'\} \subseteq I) \implies l \not\preceq l' \wedge l' \not\preceq l,$$

- for each asynchronous message reception in  $\mathcal{F}$ , the corresponding sending is already in  $C$ ,

$$\forall (l, E, l') \in \text{Msg} \bullet l' \in \mathcal{F} \implies l \in C.$$

The cut  $C' = C \cup \mathcal{F}$  is called **direct successor of  $C$  via  $\mathcal{F}$** , denoted by  $C \rightsquigarrow_{\mathcal{F}} C'$ .

# Successor Cut Example

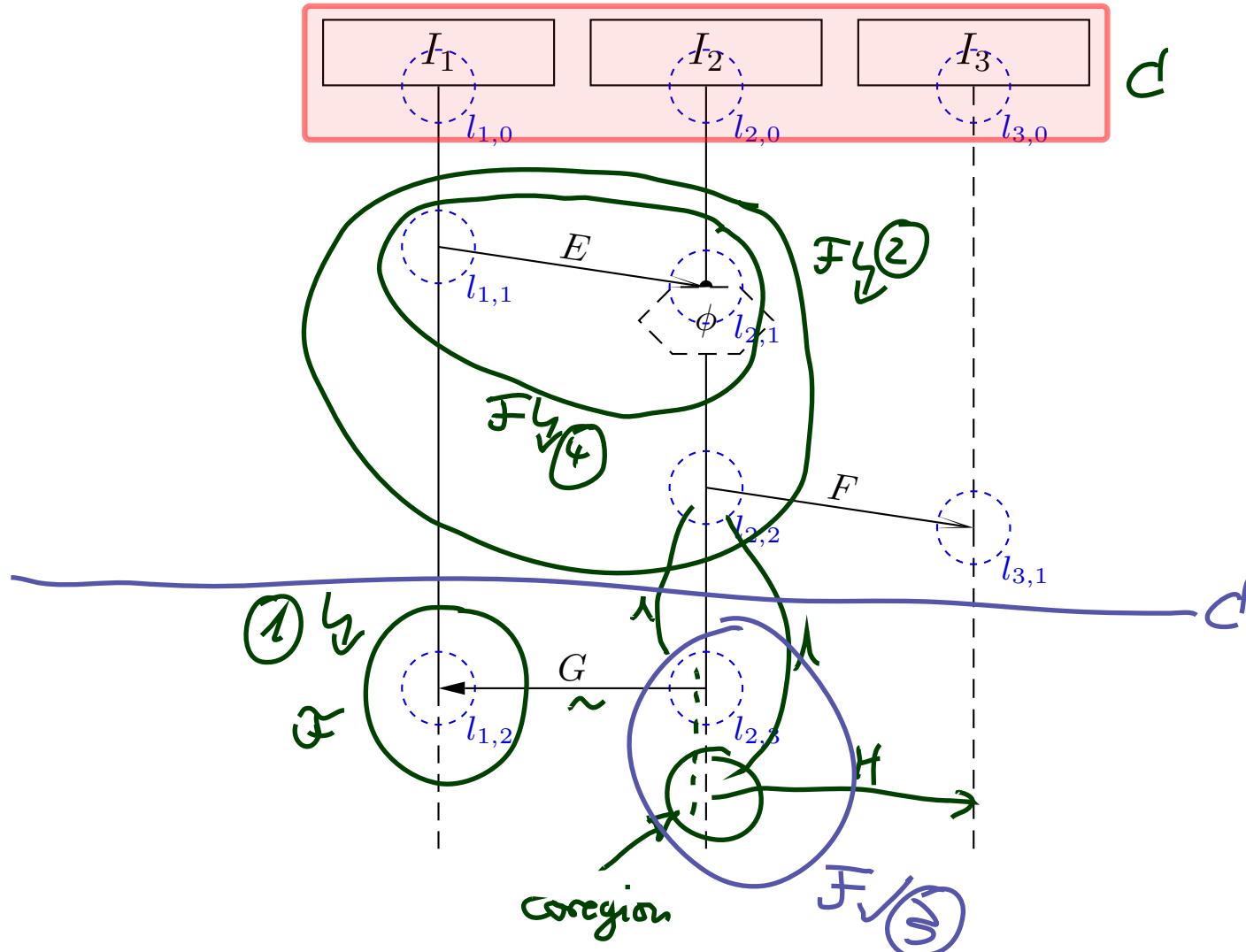
①

②

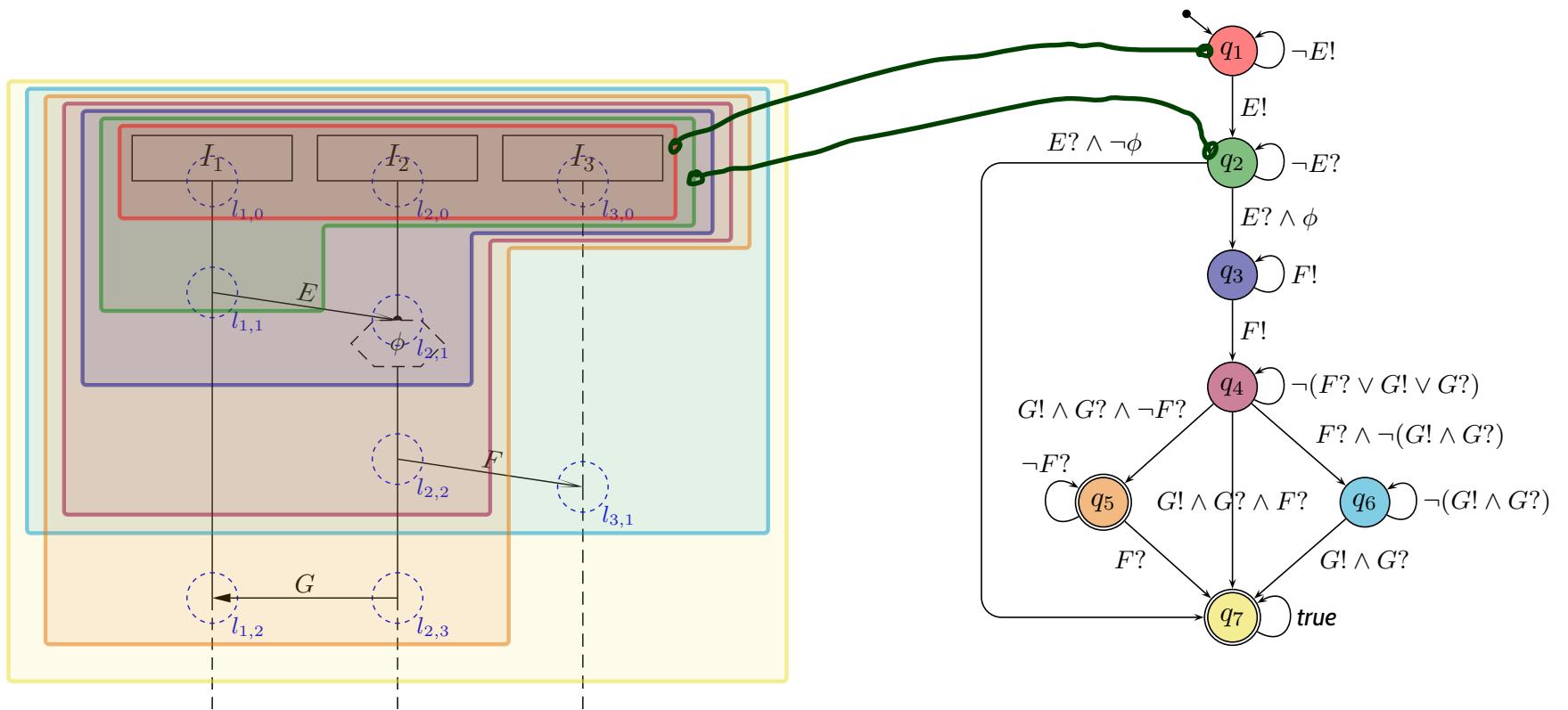
③

④

$C \cap \mathcal{F} = \emptyset$  –  $C \cup \mathcal{F}$  is a cut – only direct  $\prec$ -successors – same instance line on front pairwise unordered – sending of asynchronous reception already in



# Language of LSC Body: Example



The TBA  $\mathcal{B}(\mathcal{L})$  of LSC  $\mathcal{L}$  over  $\mathcal{C}$  and  $\mathcal{E}$  is  $(\mathcal{C}_{\mathcal{B}}, Q, q_{ini}, \rightarrow, Q_F)$  with

- $\mathcal{C}_{\mathcal{B}} = \mathcal{C} \dot{\cup} \mathcal{E}_{!?}$ , where  $\mathcal{E}_{!?} = \{E!, E? \mid E \in \mathcal{E}\}$ ,
- $Q$  is the set of cuts of  $\mathcal{L}$ ,  $q_{ini}$  is the instance heads cut,
- $\rightarrow$  consists of loops, progress transitions (from  $\rightsquigarrow_{\mathcal{F}}$ ), and legal exits (cold cond./local inv.),
- $Q_F = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = \mathcal{L}\}$  is the set of cold cuts and the maximal cut.

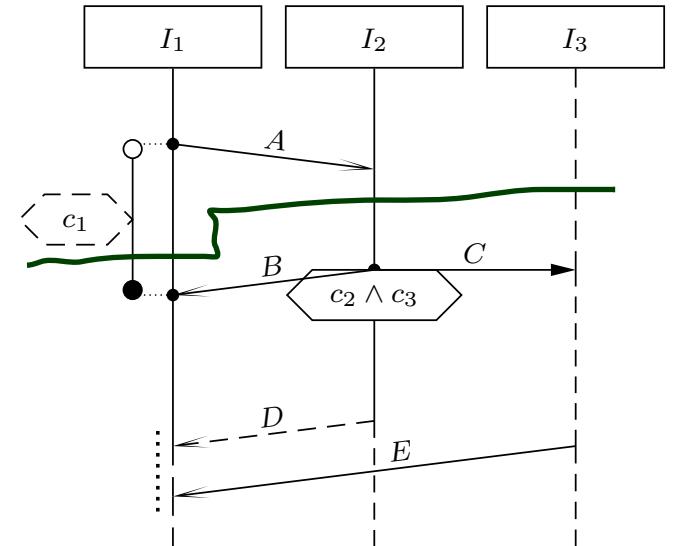
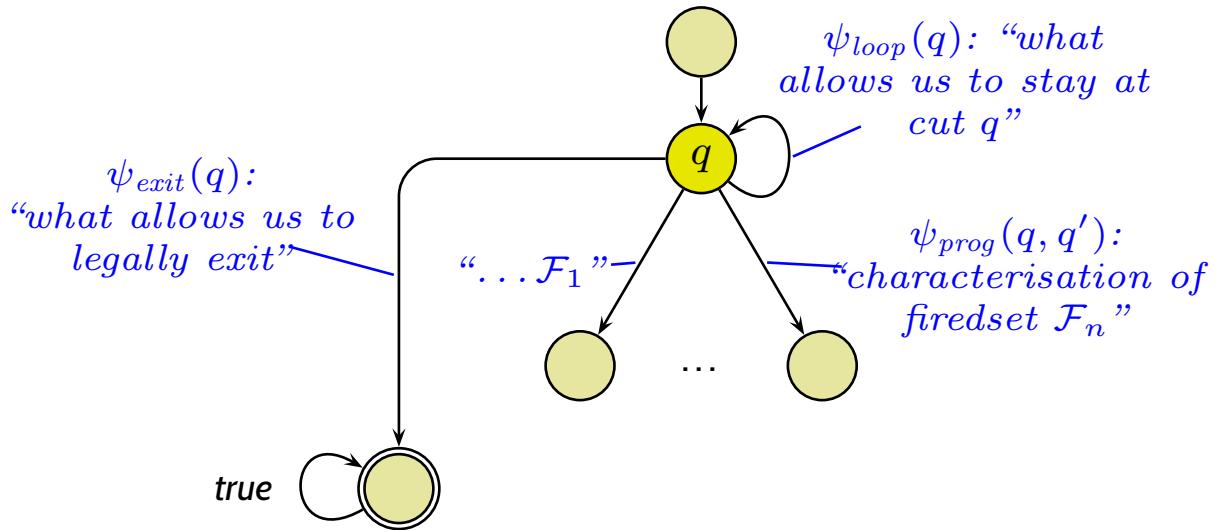
# TBA Construction Principle

**Recall:** The TBA  $\mathcal{B}(\mathcal{L})$  of LSC  $\mathcal{L}$  is  $(\mathcal{C}, Q, q_{ini}, \rightarrow, Q_F)$  with

- $Q$  is the set of cuts of  $\mathcal{L}$ ,  $q_{ini}$  is the instance heads cut,
- $\mathcal{C}_B = \mathcal{C} \dot{\cup} \mathcal{E}_{!?}$ ,
- $\rightarrow$  consists of loops, progress transitions (from  $\rightsquigarrow_{\mathcal{F}}$ ), and legal exits (cold cond./local inv.),
- $\mathcal{F} = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = \mathcal{L}\}$  is the set of cold cuts.

So in the following, we “only” need to construct the transitions’ labels:

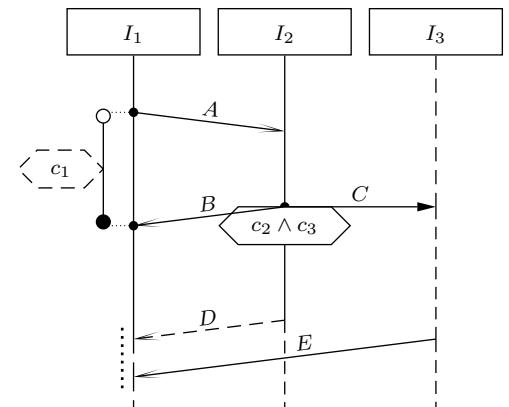
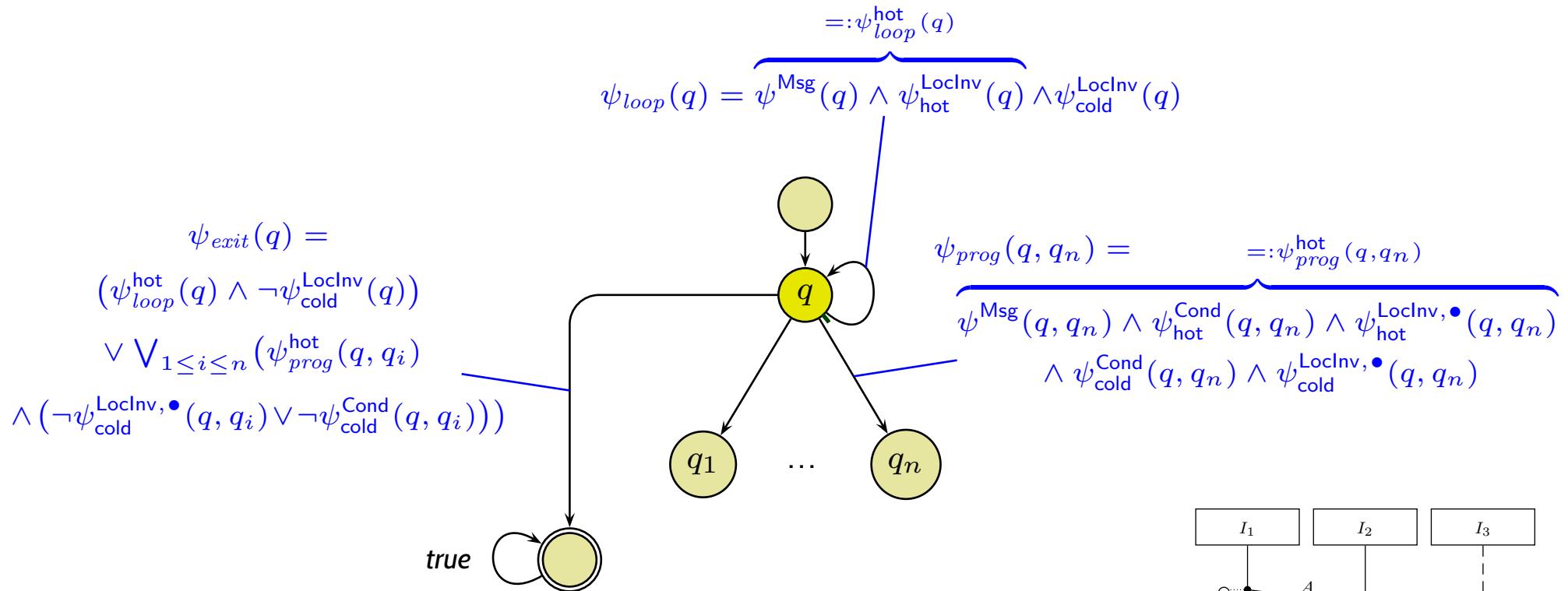
$$\rightarrow = \{(q, \psi_{loop}(q), q) \mid q \in Q\} \cup \{(q, \psi_{prog}(q, q'), q') \mid q \rightsquigarrow_{\mathcal{F}} q'\} \cup \{(q, \psi_{exit}(q), \mathcal{L}) \mid q \in Q\}$$



# TBA Construction Principle

“Only” construct the transitions’ labels:

$$\rightarrow = \{(q, \psi_{loop}(q), q) \mid q \in Q\} \cup \{(q, \psi_{prog}(q, q'), q') \mid q \rightsquigarrow_{\mathcal{F}} q'\} \cup \{(q, \psi_{exit}(q), \mathcal{L}) \mid q \in Q\}$$



# Loop Condition

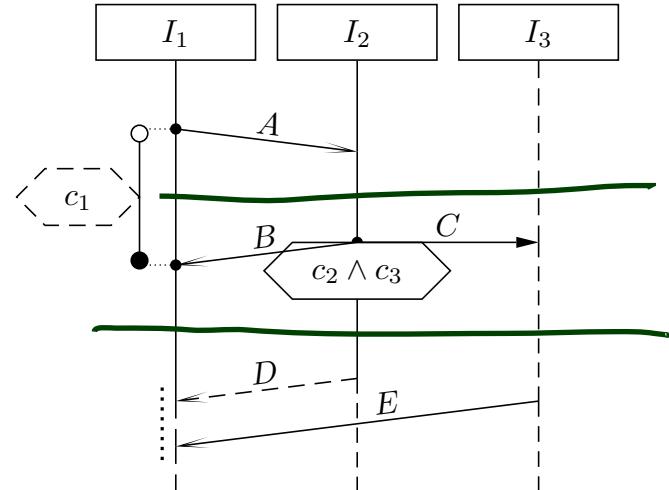
$$\psi_{loop}(q) = \psi^{\text{Msg}}(q) \wedge \psi_{\text{hot}}^{\text{LocInv}}(q) \wedge \psi_{\text{cold}}^{\text{LocInv}}(q)$$

- $\psi^{\text{Msg}}(q) = \neg \bigvee_{1 \leq i \leq n} \psi^{\text{Msg}}(q, q_i) \wedge (\text{strict} \implies \underbrace{\bigwedge_{\psi \in \mathcal{E}_{!?} \cap \text{Msg}(\mathcal{L})} \neg \psi}_{=: \psi_{\text{strict}}(q)})$
- $\psi_{\theta}^{\text{LocInv}}(q) = \bigwedge_{\ell=(l, \iota, \phi, l', \iota') \in \text{LocInv}, \Theta(\ell)=\theta, \ell \text{ active at } q} \phi$

A location  $l$  is called **front location** of cut  $C$  if and only if  $\nexists l' \in \mathcal{L} \bullet l \prec l'$ .

Local invariant  $(l_o, \iota_0, \phi, l_1, \iota_1)$  is **active** at cut (!)  $q$   
if and only if  $l_0 \preceq l \prec l_1$  for some front location  $l$  of cut  $q$  or  $l = l_1 \wedge \iota_1 = \bullet$ .

- $\text{Msg}(\mathcal{F}) = \{E! \mid (l, E, l') \in \text{Msg}, l \in \mathcal{F}\} \cup \{E? \mid (l, E, l') \in \text{Msg}, l' \in \mathcal{F}\}$
- $\text{Msg}(\mathcal{F}_1, \dots, \mathcal{F}_n) = \bigcup_{1 \leq i \leq n} \text{Msg}(\mathcal{F}_i)$



# Progress Condition

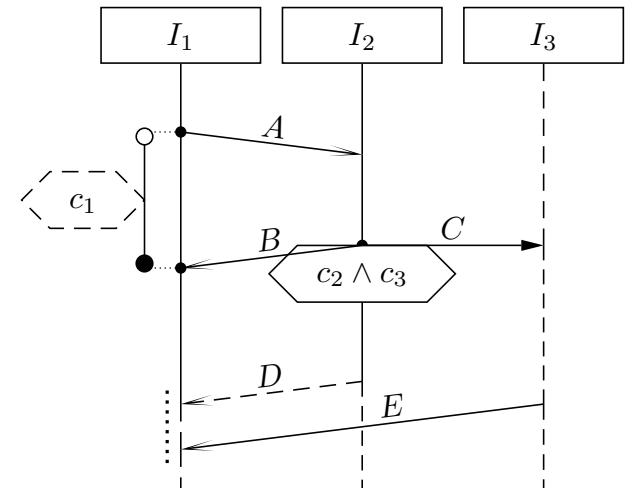
$$\psi_{\text{prog}}^{\text{hot}}(q, q_i) = \psi^{\text{Msg}}(q, q_n) \wedge \psi_{\text{hot}}^{\text{Cond}}(q, q_n) \wedge \psi_{\text{hot}}^{\text{LocInv}, \bullet}(q_n)$$

- $\psi^{\text{Msg}}(q, q_i) = \bigwedge_{\psi \in \text{Msg}(q_i \setminus q)} \psi \wedge \bigwedge_{j \neq i} \bigwedge_{\psi \in (\text{Msg}(q_j \setminus q) \setminus \text{Msg}(q_i \setminus q))} \neg \psi$   
 $\wedge (\text{strict} \implies \underbrace{\bigwedge_{\psi \in (\mathcal{E}_{!?} \cap \text{Msg}(\mathcal{L})) \setminus \text{Msg}(\mathcal{F}_i)} \neg \psi}_{=: \psi_{\text{strict}}(q, q_i)})$
- $\psi_{\theta}^{\text{Cond}}(q, q_i) = \bigwedge_{\gamma=(L, \phi) \in \text{Cond}, \Theta(\gamma)=\theta, L \cap (q_i \setminus q) \neq \emptyset} \phi$
- $\psi_{\theta}^{\text{LocInv}, \bullet}(q, q_i) = \bigwedge_{\lambda=(l, \iota, \phi, l', \iota') \in \text{LocInv}, \Theta(\lambda)=\theta, \lambda \text{ } \bullet\text{-active at } q_i} \phi$

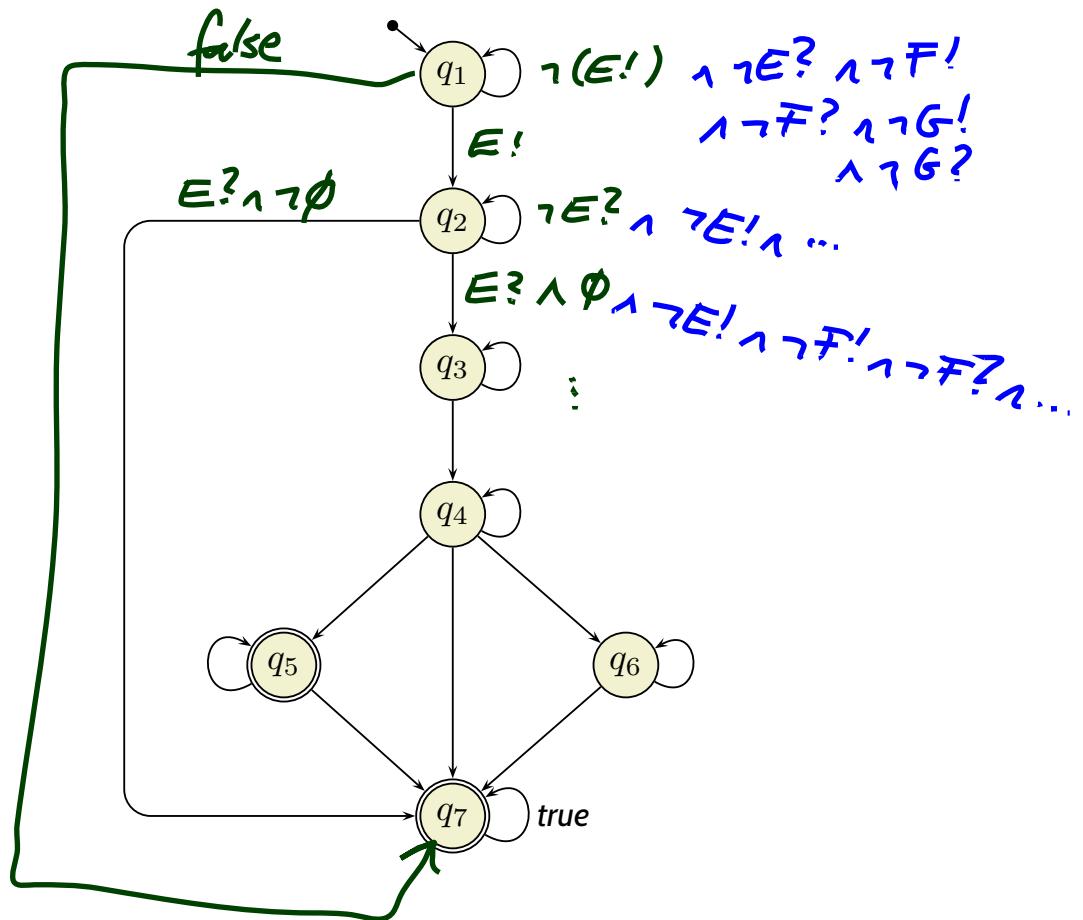
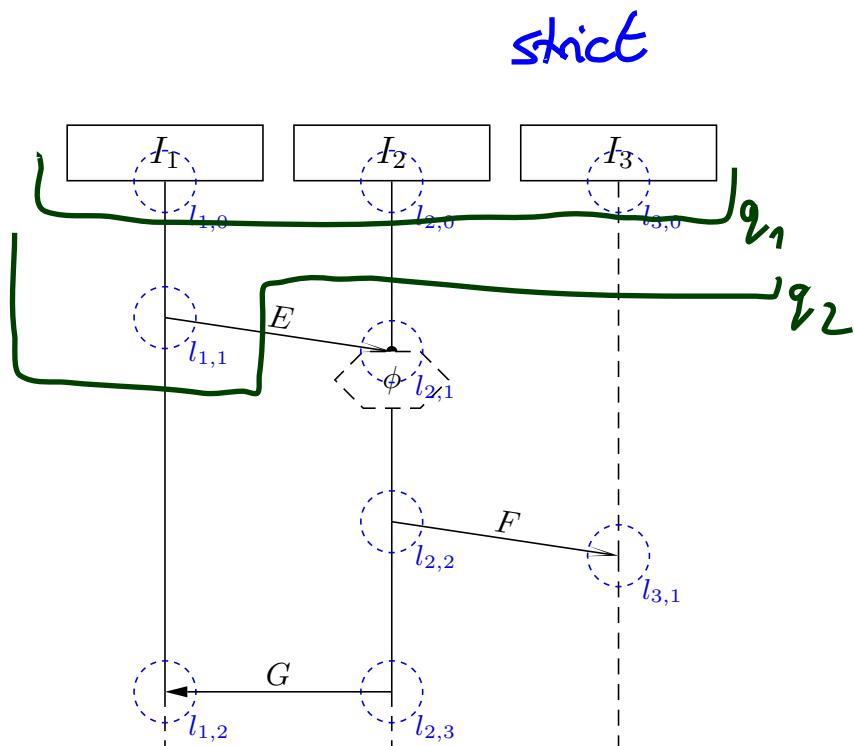
Local invariant  $(l_0, \iota_0, \phi, l_1, \iota_1)$  is **•-active** at  $q$  if and only if

- $l_0 \prec l \prec l_1$ , or
- $l = l_0 \wedge \iota_0 = \bullet$ , or
- $l = l_1 \wedge \iota_1 = \bullet$

for some front location  $l$  of cut (!)  $q$ .



# Example

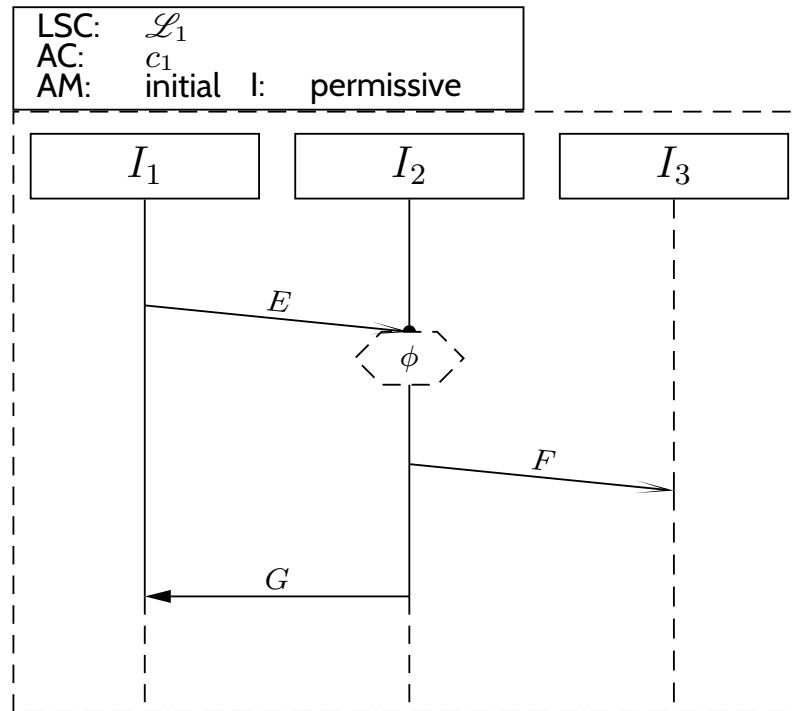


# Full LSCs

A **full LSC**  $\mathcal{L} = (((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta), ac_0, am, \Theta_{\mathcal{L}})$  consists of

- **body**  $((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ ,
- **activation condition**  $ac_0 \in \Phi(\mathcal{C})$ ,
- **strictness flag** *strict* (if *false*,  $\mathcal{L}$  is **permissive**)
- **activation mode**  $am \in \{\text{initial, invariant}\}$ ,
- **chart mode** **existential** ( $\Theta_{\mathcal{L}} = \text{cold}$ ) or **universal** ( $\Theta_{\mathcal{L}} = \text{hot}$ ).

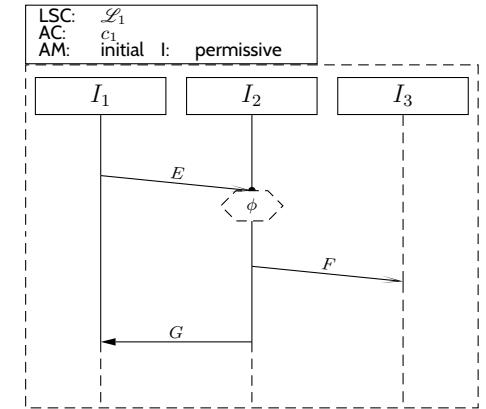
**Concrete syntax:**



# Full LSCs

A **full LSC**  $\mathcal{L} = (((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta), ac_0, am, \Theta_{\mathcal{L}})$  consists of

- **body**  $((\mathcal{L}, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ ,
- **activation condition**  $ac_0 \in \Phi(\mathcal{C})$ ,
- **strictness flag** *strict* (if *false*,  $\mathcal{L}$  is **permissive**)
- **activation mode**  $am \in \{\text{initial, invariant}\}$ ,
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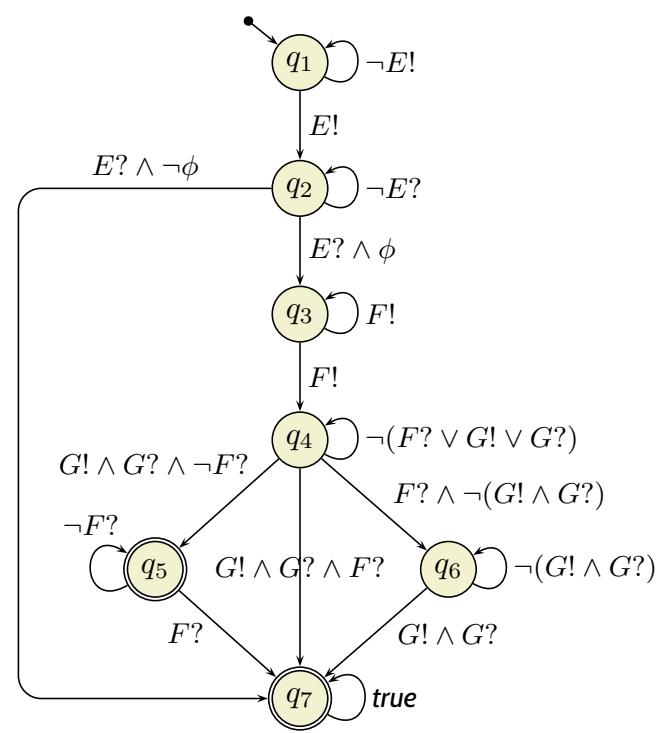
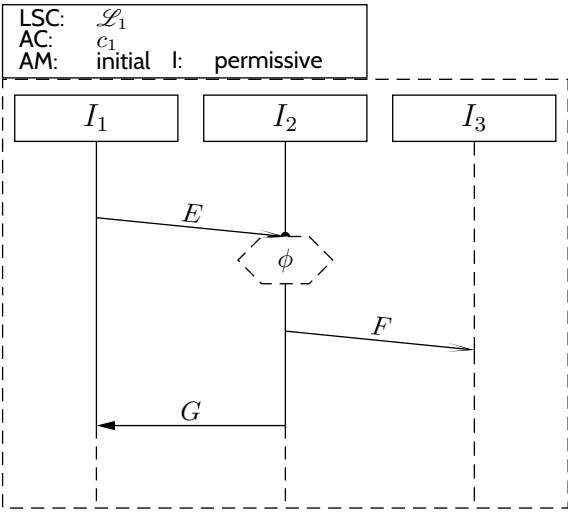


A **set of words**  $W \subseteq (\mathcal{C} \rightarrow \mathbb{B})^\omega$  is **accepted** by  $\mathcal{L}$  if and only if

$\Theta_{\mathcal{L}}$	$am = \text{initial}$	$am = \text{invariant}$
cold	$\exists w \in W \bullet w^0 \models ac \wedge$ $w^0 \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0) \wedge w/1 \in \text{Lang}(\mathcal{B}(\mathcal{L}))$	$\exists w \in W \exists k \in \mathbb{N}_0 \bullet w^k \models ac \wedge$ $w^k \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0) \wedge w/k + 1 \in \text{Lang}(\mathcal{B}(\mathcal{L}))$
hot	$\forall w \in W \bullet w^0 \models ac \implies$ $w^0 \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0) \wedge w/1 \in \text{Lang}(\mathcal{B}(\mathcal{L}))$	$\forall w \in W \forall k \in \mathbb{N}_0 \bullet w^k \models ac \implies$ $w^k \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0) \wedge w/k + 1 \in \text{Lang}(\mathcal{B}(\mathcal{L}))$

where  $ac = ac_0 \wedge \psi_{\text{cold}}^{\text{Cond}}(\emptyset, C_0) \wedge \psi^{\text{Msg}}(\emptyset, C_0)$ ;  $C_0$  is the minimal (or **instance heads**) cut.

# Full LSC Semantics: Example



# *Example: Vending Machine*

- **Positive scenario:** Buy a Softdrink

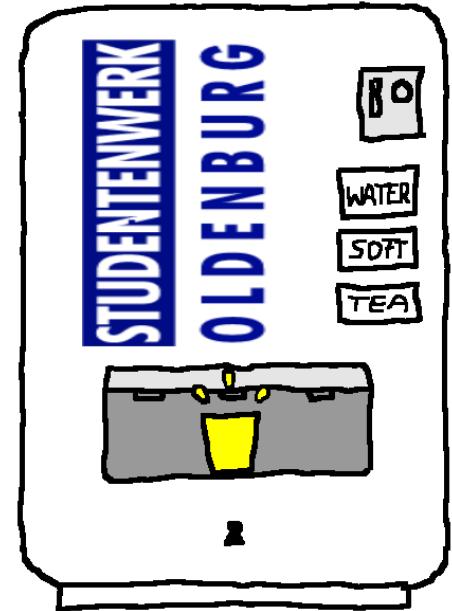
- Insert one 1 euro coin.
- Press the 'softdrink' button.
- Get a softdrink.

- **Positive scenario:** Get Change

- Insert one 50 cent and one 1 euro coin.
- Press the 'softdrink' button.
- Get a softdrink.
- Get 50 cent change.

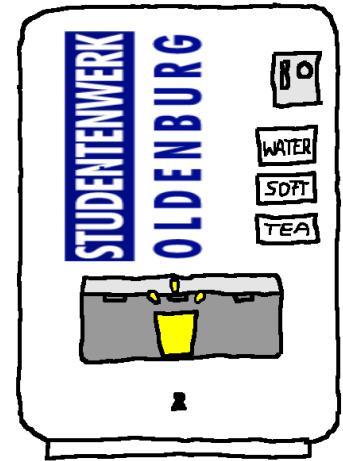
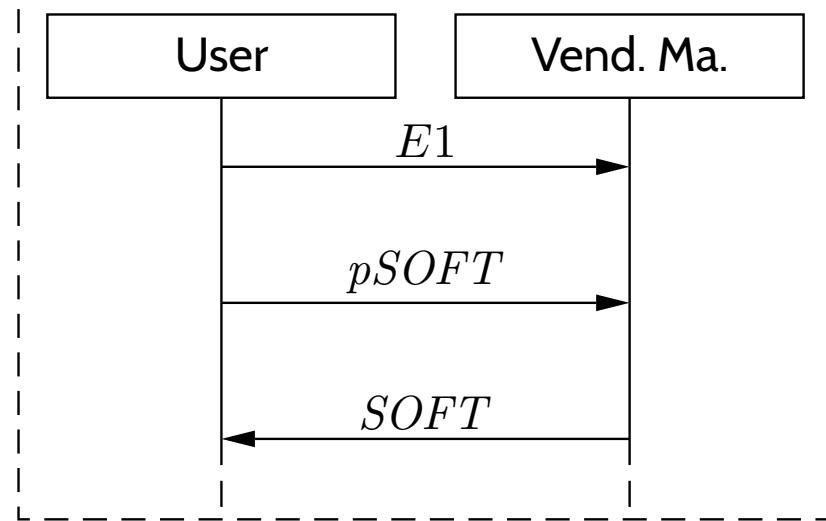
- **Negative scenario:** A Drink for Free

- Insert one 1 euro coin.
- Press the 'softdrink' button.
- Do not insert any more money.
- Get **two** softdrinks.



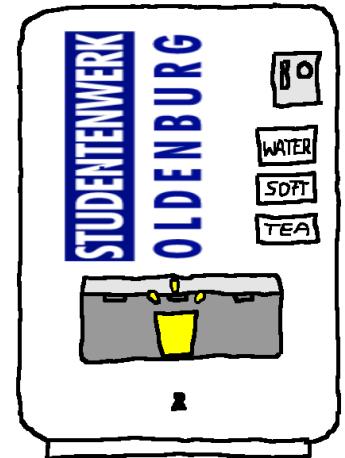
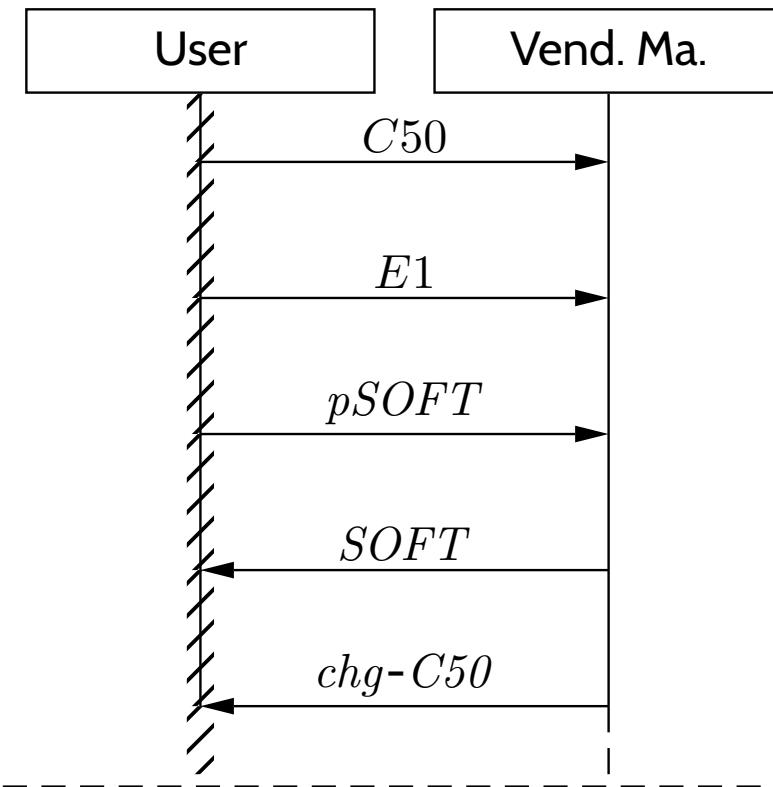
# Example: Buy A Softdrink

LSC: buy softdrink  
AC: true  
AM: invariant I: permissive

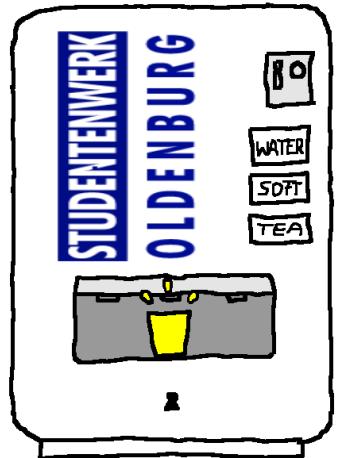
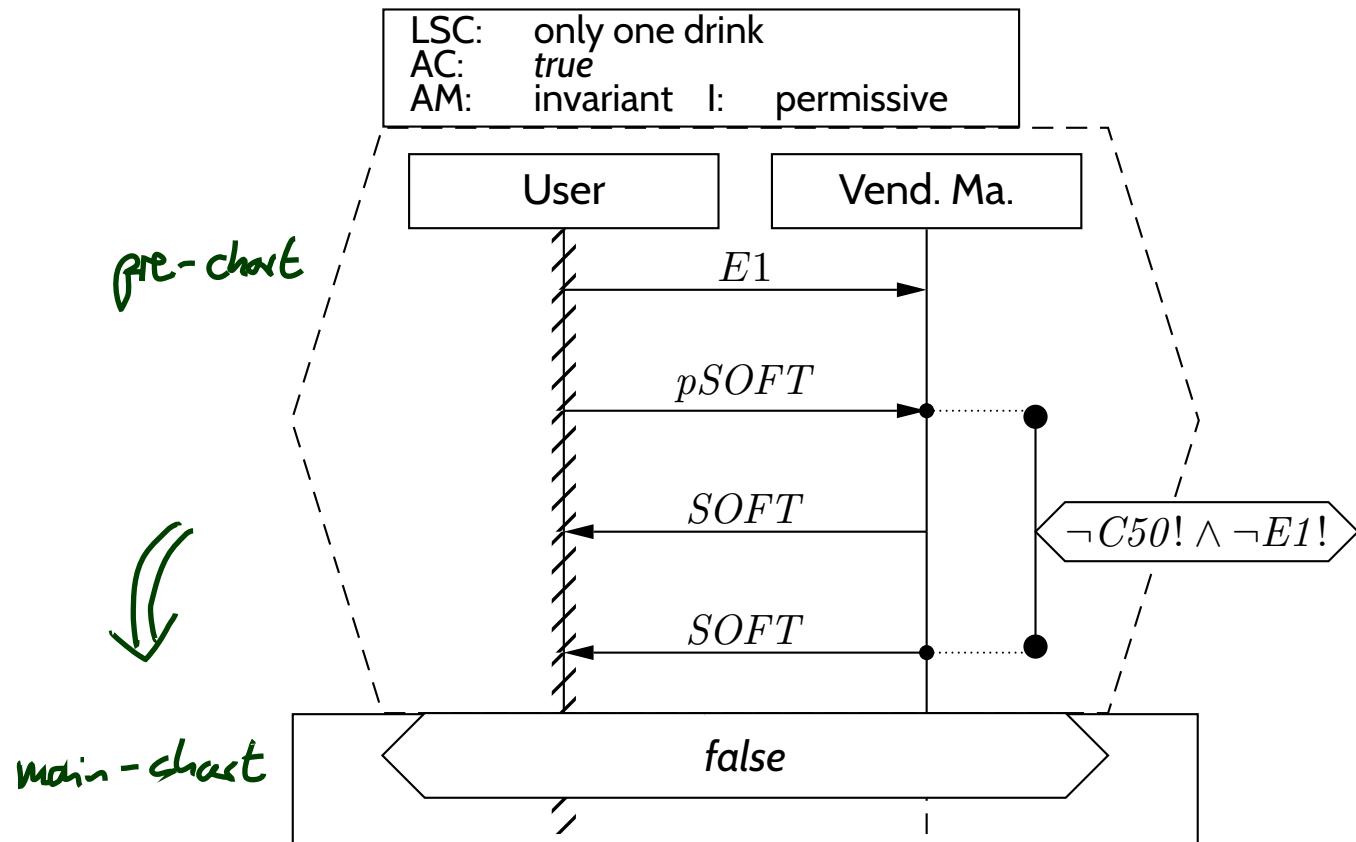


# Example: Get Change

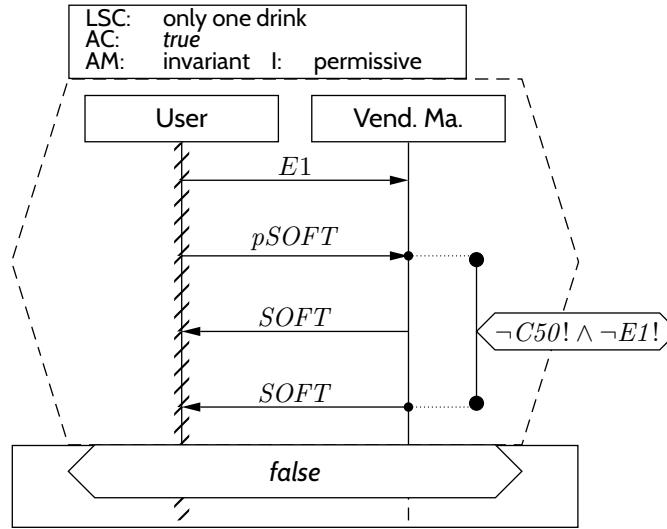
LSC: get change  
AC: *true*  
AM: invariant I: permissive



# Anti-Scenarios: Don't Give Two Drinks



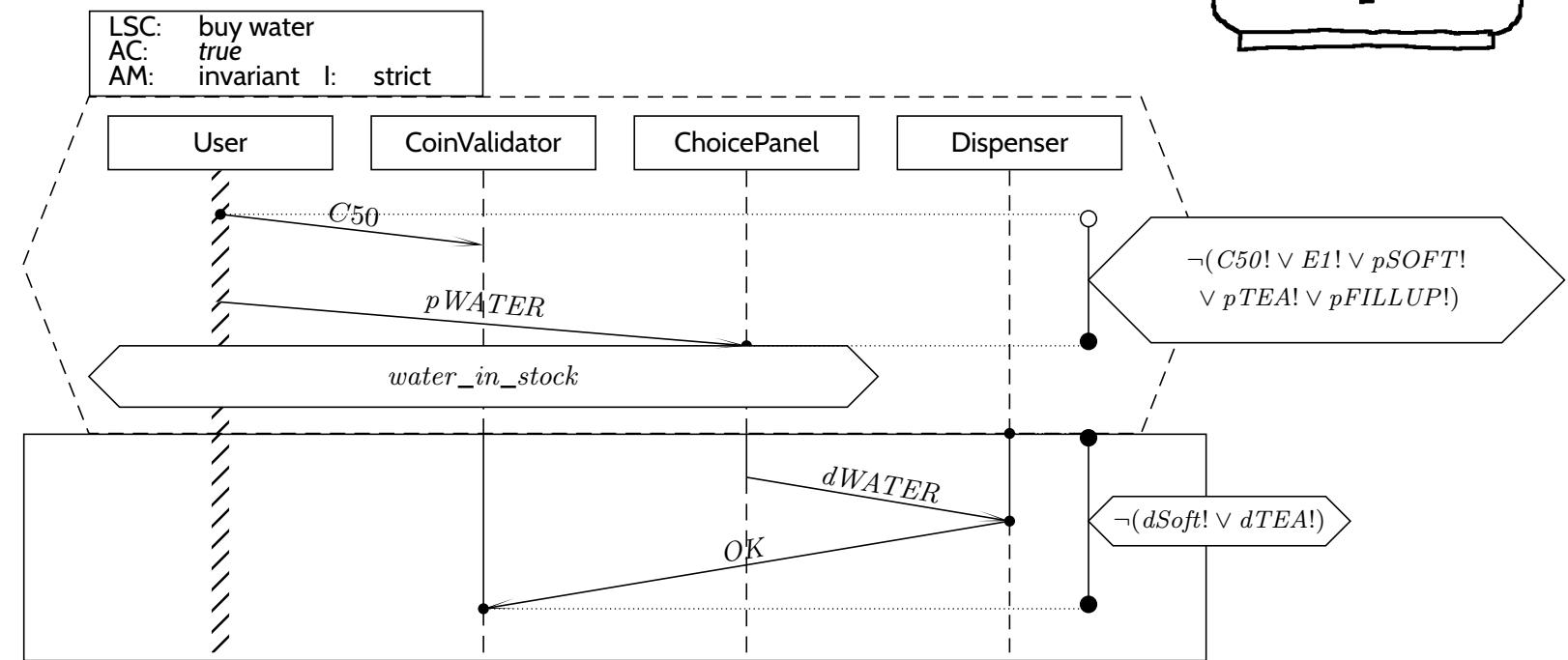
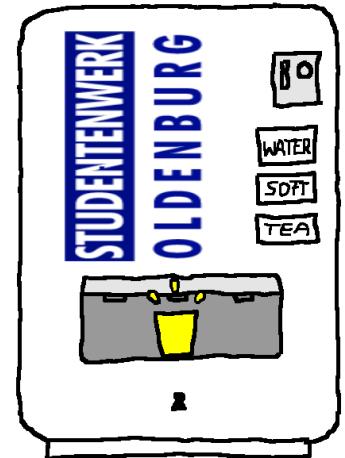
# Pre-Charts



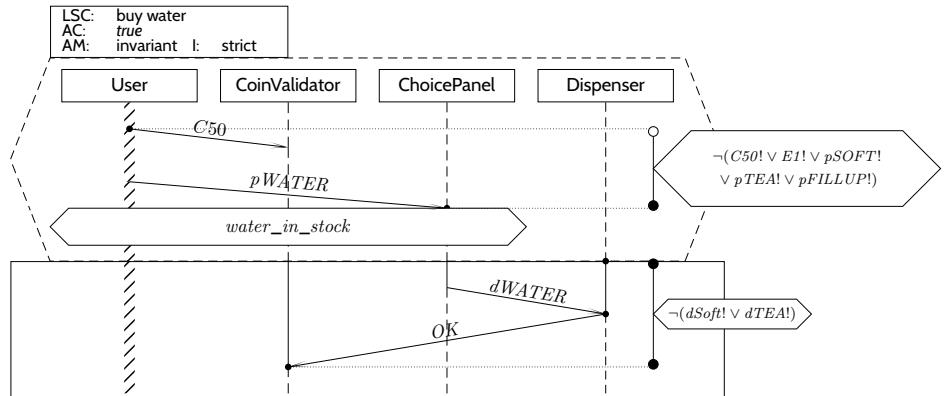
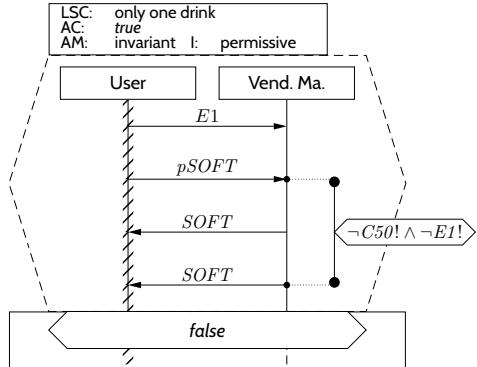
A **full LSC**  $\mathcal{L} = (PC, MC, ac_0, am, \Theta_{\mathcal{L}})$  **actually** consist of

- **pre-chart**  $PC = ((\mathcal{L}_P, \preceq_P, \sim_P), \mathcal{I}_P, \text{Msg}_P, \text{Cond}_P, \text{LocInv}_P, \Theta_P)$  (possibly empty),
- **main-chart**  $MC = ((\mathcal{L}_M, \preceq_M, \sim_M), \mathcal{I}_M, \text{Msg}_M, \text{Cond}_M, \text{LocInv}_M, \Theta_M)$  (non-empty),
- **activation condition**  $ac_0 \in \Phi(\mathcal{C})$ ,
- **strictness flag** *strict* (if *false*,  $\mathcal{L}$  is **permissive**)
- **activation mode**  $am \in \{\text{initial}, \text{invariant}\}$ ,
- **chart mode existential** ( $\Theta_{\mathcal{L}} = \text{cold}$ ) or **universal** ( $\Theta_{\mathcal{L}} = \text{hot}$ ).

# Universal LSC: Example

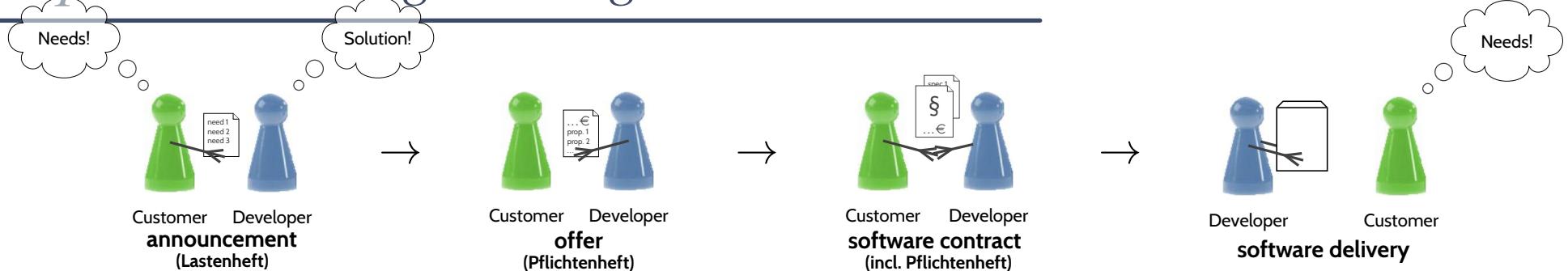


# Pre-Charts Semantics



$\Theta_{\mathcal{L}}$	$am = \text{initial}$	$am = \text{invariant}$
cold	$\exists w \in W \exists m \in \mathbb{N}_0 \bullet w^0 \models ac$ $\wedge w^0 \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^P)$ $\wedge w/1, \dots, w/m \in \text{Lang}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^M)$ $\wedge w/m + 1 \in \text{Lang}(\mathcal{B}(MC))$	$\exists w \in W \exists k < m \in \mathbb{N}_0 \bullet w^k \models ac$ $\wedge w^k \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^P)$ $\wedge w/k + 1, \dots, w/m \in \text{Lang}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^M)$ $\wedge w/m + 1 \in \text{Lang}(\mathcal{B}(MC))$
hot	$\forall w \in W \bullet w^0 \models ac$ $\wedge w^0 \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^P)$ $\wedge w/1, \dots, w/m \in \text{Lang}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \psi_{\text{cold}}^{\text{Cond}}(\emptyset, C_0^M)$ $\implies w^{m+1} \models \psi_{\text{cold}}^{\text{Cond}}(\emptyset, C_0^M)$ $\wedge w/m + 1 \in \text{Lang}(\mathcal{B}(MC))$	$\forall w \in W \forall k \leq m \in \mathbb{N}_0 \bullet w^k \models ac$ $\wedge w^k \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0^P)$ $\wedge w/k + 1, \dots, w/m \in \text{Lang}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \psi_{\text{cold}}^{\text{Cond}}(\emptyset, C_0^M)$ $\implies w^{m+1} \models \psi_{\text{cold}}^{\text{Cond}}(\emptyset, C_0^M)$ $\wedge w/m + 1 \in \text{Lang}(\mathcal{B}(MC))$

# Requirements Engineering with Scenarios



One quite effective approach:

- Approximate** the software requirements: ask for positive / negative **existential scenarios**.
- Refine** result into **universal scenarios** (and validate them with customer).

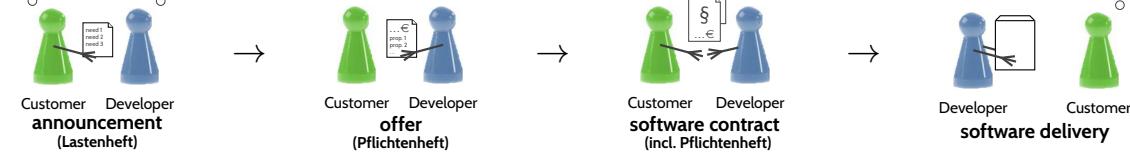
That is:

- Ask the customer to describe **example usages** of the desired system.  
In the sense of: “**If the system is not at all able to do this, then it's not what I want.**”  
(→ positive use-cases, existential LSC)
- Ask the customer to describe behaviour that **must not happen** in the desired system.  
In the sense of: “**If the system does this, then it's not what I want.**”  
(→ negative use-cases, LSC with pre-chart and hot-false)
- Investigate preconditions, side-conditions, exceptional cases and corner-cases.  
(→ extend use-cases, refine LSCs with conditions or local invariants)
- Generalise into universal requirements, e.g., **universal LSCs**.
- Validate** with customer using new positive / negative scenarios.

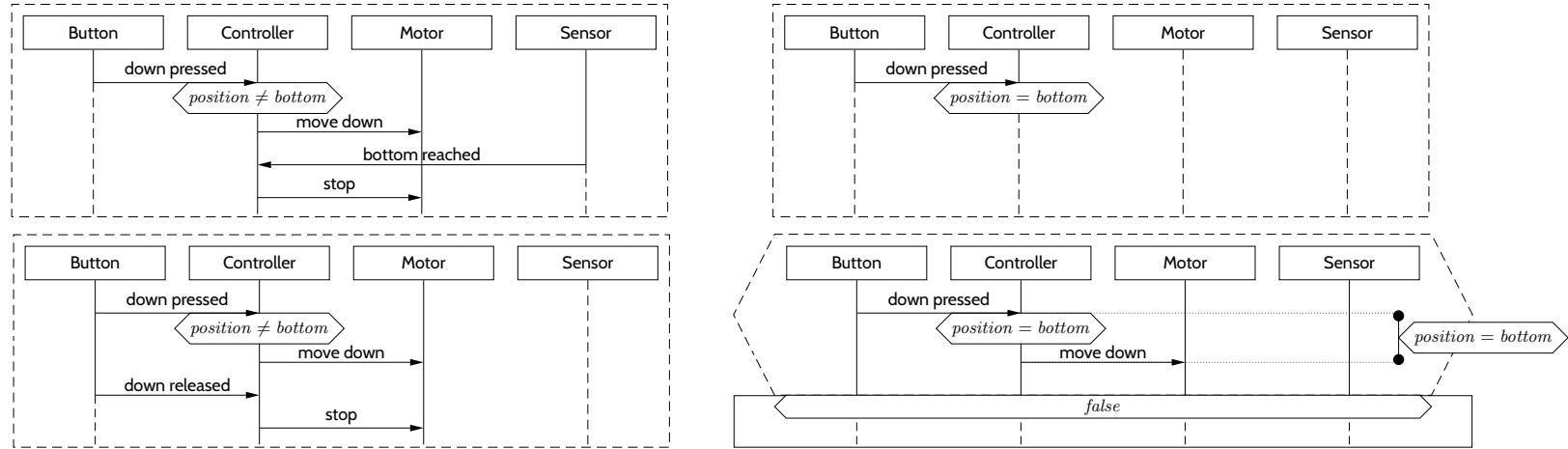
# Strengthening Scenarios Into Requirements



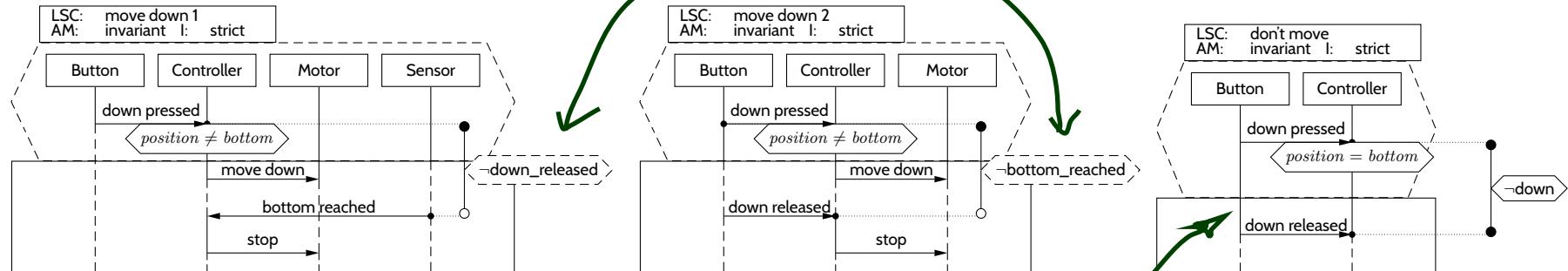
# Strengthening Scenarios Into Requirements



- Ask customer for (pos./neg.) scenarios, note down as existential LSCs:



- Strengthen into requirements, note down as universal LSCs:



- Re-Discuss with customer using example words of the LSCs' language.

# *Tell Them What You've Told Them...*

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- **Live Sequence Charts** (if well-formed)
  - have an abstract syntax.
- From an abstract syntax, mechanically construct its **TBA**.
- A **universal LSC** is **satisfied** by a software  $S$  if and only if
  - **all words** induced by the computation paths of  $S$
  - are **accepted** by the LSC's TBA.
- An **existential LSC** is **satisfied** by a software  $S$  if and only if
  - **there is a word** induced by a computation path of  $S$
  - which is **accepted** by the LSC's TBA.
- **Pre-charts** allow us to specify
  - anti-scenarios (“this must not happen”),
  - activation interactions.
- **Method:**
  - discuss (anti-)scenarios with customer,
  - generalise into universal LSCs and re-validate.

## *References*

# *References*

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- Harel, D. and Marelly, R. (2003). *Come, Let's Play: Scenario-Based Programming Using LSCs and the Play-Engine*. Springer-Verlag.
- Ludewig, J. and Licher, H. (2013). *Software Engineering*. dpunkt.verlag, 3. edition.
- Rupp, C. and die SOPHISTen (2014). *Requirements-Engineering und -Management*. Hanser, 6th edition.