

Formal Methods for Java

Lecture 25: What you should know for the exams

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- What is a transition system.
- What are the states, what are the actions?
- How can we define the (infinite) transition relation?
- Do the rules show in which order something is executed?
- How can we define a rule for the Java expression/statement ...?

JML and runtime checking

- What is JML good for?
- What are the keywords `requires`, `ensures`, `modifies`,...?
- How can we write a contract for a method that
 - adds two numbers?
 - finds the minimum in an array?
 - sorts an array?
- How does runtime checking work?
- How does `\old(...)` work? How can it be checked at runtime?
- Under what conditions can quantifiers be checked at runtime?
- How can one specify when exceptions may/must occur?

- What is static checking?
- Difference between KeY and ESC/Java?
- How do require and ensures relate to assert and assume?
- How does ESC/Java check assert/assume?

The Invariant Problem

- What is the problem with invariants?
- When should an invariant hold?
- How does ownership model help with this problem?
- What is the `pack/unpack` mechanism? How does it work?
- How does the `pack/unpack` mechanism help with invariants?
- What are the limitation of ownership?
- How can friendship help?

Sequent Calculus and Dynamic Logic

- $\phi_1, \phi_2 \Longrightarrow \psi_1, \psi_2$
- What are the rules of sequent calculus? Are they sound/complete? What does that mean?
- Hoare-Triples vs. $\phi \Longrightarrow \langle \alpha \rangle \psi$ and $\phi \Longrightarrow [\alpha] \psi$
- What is the meaning of $\langle \alpha \rangle \phi$?
- What are the rules for dynamic logic?
- How can one proof loops with KeY?

- What is model checking?
- Difference to static checking?
- Difference to theorem proving (like KeY)?
- How can we write our own listeners?
- How can we use choice generators?

What should you have learned

- How to give formal semantics to Java/JML (e.g. operational semantics).
- How to give pre-/post-conditions in JML.
- What is the relation between assume, assert and ensures, requires?
- What is run-time checking? Why is it useful? What are the limits?
- What is static checking? Why useful? What are the limits?
- What are the problems of class invariants and how to solve them.
- What is soundness and completeness? How does it apply to software verification.
- How to prove with KeY-System. How can loops be checked?
- How can verification conditions be generated from a program with assumes and asserts?