

# *Softwaretechnik / Software-Engineering*

## *Lecture 16: Program Verification*

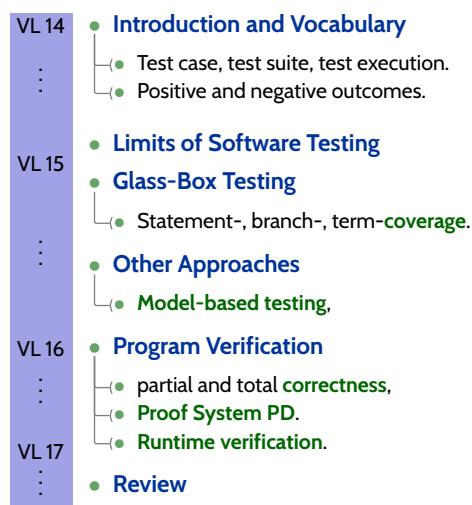
2019-07-18

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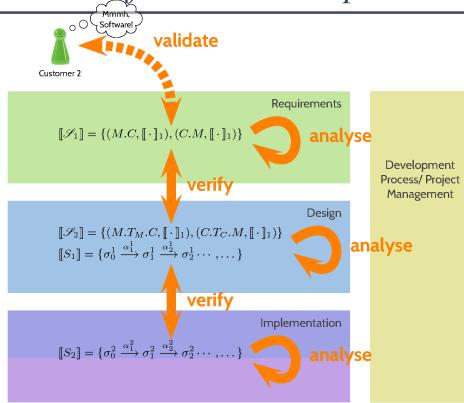
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### Topic Area Code Quality Assurance: Content



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# Formal Methods in the Software Development Process



## validation—

The process of evaluating a system or component during or at the end of the development process to determine whether it satisfies specified requirements.

Contrast with: **verification**.

[IEEE 610.12 \(1990\)](#)

## verification—

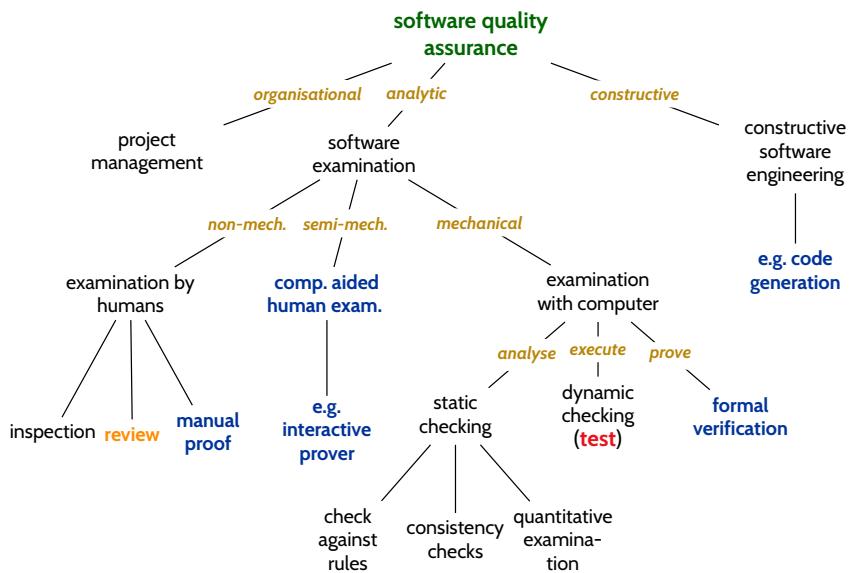
(1) The process of evaluating a system or component to determine whether the products of a given development phase satisfy the conditions imposed at the start of that phase.

Contrast with: **validation**.

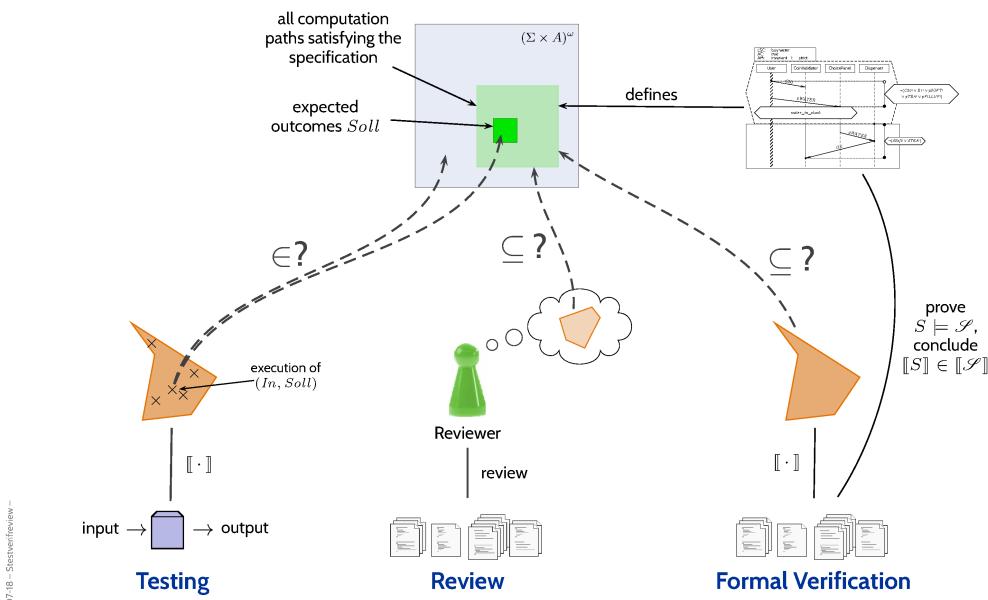
(2) Formal proof of program correctness.

[IEEE 610.12 \(1990\)](#)

# Concepts of Software Quality Assurance



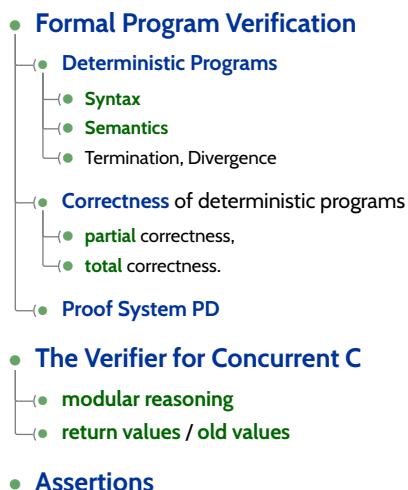
(Ludwig and Licher, 2013)



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## Content



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## *Sequential, Deterministic While-Programs*

# Deterministic Programs

## Syntax:

$S := \text{skip} \mid u := t \mid S_1; S_2 \mid \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi} \mid \text{while } B \text{ do } S_1 \text{ od}$

where  $u \in V$  is a **variable**,  $t$  is a type-compatible **expression**,  $B$  is a Boolean **expression**.

**Semantics:** (is induced by the following transition relation) —  $\sigma : V \rightarrow \mathcal{D}(V)$

$$(i) \langle \text{skip}, \sigma \rangle \xrightarrow{\text{empty program}} \langle E, \sigma \rangle$$

$$(ii) \langle u := t, \sigma \rangle \xrightarrow{} \langle E, \sigma[u := \sigma(t)] \rangle$$

$$(iii) \frac{\langle S_1, \sigma \rangle \xrightarrow{} \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \xrightarrow{} \langle S_2; S, \tau \rangle}$$

$$(iv) \langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \xrightarrow{} \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$$

$$(v) \langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \xrightarrow{} \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$$

$$(vi) \langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \xrightarrow{} \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$$

$$(vii) \langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \xrightarrow{} \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$$

$E$  denotes the **empty program**; define  $E; S \equiv S; E \equiv S$ .

## Example

$(i) \langle \text{skip}, \sigma \rangle \xrightarrow{} \langle E, \sigma \rangle$ $(ii) \langle u := t, \sigma \rangle \xrightarrow{} \langle E, \sigma[u := \sigma(t)] \rangle$ $(iii) \frac{\langle S_1, \sigma \rangle \xrightarrow{} \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \xrightarrow{} \langle S_2; S, \tau \rangle}$ $(iv) \langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \xrightarrow{} \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$ $(v) \langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \xrightarrow{} \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$ $(vi) \langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \xrightarrow{} \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$ $(vii) \langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \xrightarrow{} \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$	$E; S \equiv S; E \equiv S$
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Consider **program**

$S \equiv \underbrace{a[0] := 1}_{u}; \underbrace{a[1] := 0}_{t}; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$   
 and a **state**  $\sigma$  with  $\sigma \models x = 0$ .

$$\langle S, \sigma \rangle \xrightarrow{(ii),(iii)} \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \underbrace{\sigma[a[0] := 1]}_{G(i)} \rangle$$

## Example

	$E; S \equiv S; E \equiv S$
(i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$	
(ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$	
(iii) $\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle$	
(iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$	
(v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$	
(vi) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$	
(vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$	

Consider **program**

$$S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$$

and a **state**  $\sigma$  with  $\sigma \models x = 0$ .

$$\begin{array}{lcl} \langle S, \sigma \rangle & \xrightarrow{(ii),(iii)} & \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle \\ & \xrightarrow{(ii),(iii)} & \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\ & & \underbrace{\quad\quad\quad}_{\mathcal{B}} \end{array}$$

where  $\sigma' = (\sigma[a[0] := 1])[a[1] := 0]$ .

## Example

	$E; S \equiv S; E \equiv S$
(i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$	
(ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$	
(iii) $\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle$	
(iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$	
(v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$	
(vi) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$	
(vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$	

Consider **program**

$$S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$$

and a **state**  $\sigma$  with  $\sigma \models x = 0$ .

$$\begin{array}{lcl} \langle S, \sigma \rangle & \xrightarrow{(ii),(iii)} & \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle \\ & \xrightarrow{(ii),(iii)} & \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\ & \xrightarrow{(vi)} & \langle x := x + 1; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\ & \xrightarrow{(ii),(iii)} & \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma'[x := 1] \rangle \\ & \xrightarrow{(vii)} & \langle E, \sigma'[x := 1] \rangle \end{array}$$

where  $\sigma' = \sigma[a[0] := 1][a[1] := 0]$ .

## Another Example

	$E; S \equiv S; E \equiv S$
(i) $\langle skip, \sigma \rangle \rightarrow \langle E, \sigma \rangle$	
(ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$	
(iii) $\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle$	
(iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$	
(v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$	
(vi) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$	
(vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$	

Consider **program**

$$S_1 \equiv y := x; y := (x - 1) \cdot x + y$$

and a **state**  $\sigma$  with  $\sigma \models x = 3$ .

$$\begin{array}{l} \langle S_1, \sigma \rangle \xrightarrow{(ii),(iii)} \langle y := (x - 1) \cdot x + y, \{x \mapsto 3, y \mapsto 3\} \rangle \\ \xrightarrow{(ii)} \langle E, \{x \mapsto 3, y \mapsto 9\} \rangle \end{array}$$

Consider **program**  $S_3 \equiv y := x; y := (x - 1) \cdot x + y; \text{while 1 do skip od.}$

$$\begin{array}{l} \langle S_3, \sigma \rangle \xrightarrow{(ii),(iii)} \langle y := (x - 1) \cdot x + y; \text{while 1 do skip od, } \{x \mapsto 3, y \mapsto 3\} \rangle \\ \xrightarrow{(ii),(iii)} \langle \text{while 1 do skip od, } \{x \mapsto 3, y \mapsto 9\} \rangle \\ \xrightarrow{(vi)} \langle \text{skip; while 1 do skip od, } \{x \mapsto 3, y \mapsto 9\} \rangle \\ \xrightarrow{(i),(iii)} \langle \text{while 1 do skip od, } \{x \mapsto 3, y \mapsto 9\} \rangle \\ \xrightarrow{(vi)} \dots \end{array}$$

## Computations of Deterministic Programs

**Definition.** Let  $S$  be a deterministic program.

(i) A **transition sequence** of  $S$  (starting in  $\sigma$ ) is a finite or infinite sequence

$$\langle S, \sigma \rangle = \underbrace{\langle S_0, \sigma_0 \rangle}_{\dots} \rightarrow \underbrace{\langle S_1, \sigma_1 \rangle}_{\dots} \rightarrow \dots$$

(that is,  $\langle S_i, \sigma_i \rangle$  and  $\langle S_{i+1}, \sigma_{i+1} \rangle$  are in transition relation for all  $i$ ).

(ii) A **computation (path)** of  $S$  (starting in  $\sigma$ ) is a maximal transition sequence of  $S$  (starting in  $\sigma$ ), i.e. infinite or not extendible.

(iii) A computation of  $S$  is said to

- a) **terminate** in  $\tau$  if and only if it is finite and ends with  $\langle E, \tau \rangle$ ,
- b) **diverge** if and only if it is infinite.

$S$  can diverge from  $\sigma$  if and only if a diverging computation starts in  $\sigma$ .

(iv) We use  $\rightarrow^*$  to denote the transitive, reflexive closure of  $\rightarrow$ .

**Lemma.** For each deterministic program  $S$  and each state  $\sigma$ , there is exactly one computation of  $S$  which starts in  $\sigma$ .

# Input/Output Semantics of Deterministic Programs

## Definition.

Let  $S$  be a deterministic program.

- (i) The semantics of partial correctness is the function

$$\mathcal{M}[\![S]\!]: \Sigma \rightarrow 2^\Sigma$$

↑ states/valuation  
↓ powerset of  $\Sigma$

with  $\mathcal{M}[S](\sigma) = \{\tau \mid \langle S, \sigma \rangle \xrightarrow{*} \langle E, \tau \rangle\}$ .

- (ii) The semantics of total correctness is the function

$$\mathcal{M}_{tot}[\![S]\!]: \Sigma \rightarrow 2^\Sigma \cup \{\infty\}$$

with  $\mathcal{M}_{tot}[S](\sigma) = \mathcal{M}[S](\sigma) \cup \{\infty \mid S \text{ can diverge from } \sigma\}$ .

$\infty$  is an error state representing divergence.

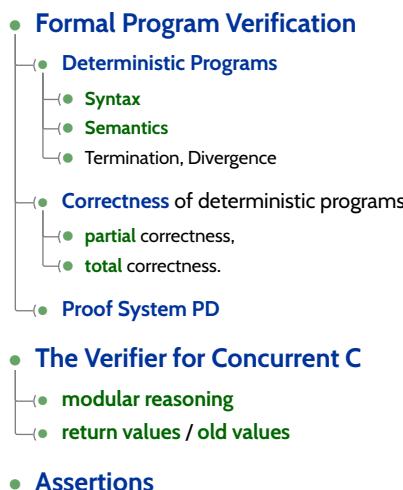
Note:  $\mathcal{M}_{tot}[\![S]\!](\sigma)$  has exactly one element,  $\mathcal{M}[\![S]\!](\sigma)$  at most one.

Example:  $\mathcal{M}[\![S_1]\!](\sigma) = \mathcal{M}_{tot}[\![S_1]\!](\sigma) = \{\tau \mid \tau(x) = \sigma(x) \wedge \tau(y) = \sigma(x)^2\}, \quad \sigma \in \Sigma$ .

(Recall:  $S_1 \equiv y := x; y := (x - 1) \cdot x + y$ )

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## Content



## Correctness of While-Programs

## Correctness of Deterministic Programs

### Definition.

Let  $S$  be a program over variables  $V$ , and  $p$  and  $q$  Boolean expressions over  $V$ .

- (i) The correctness formula

$$\{p\} S \{q\}$$

("Hoare triple")

holds in the sense of partial correctness,

denoted by  $\models \{p\} S \{q\}$ , if and only if

$$\{\sigma / \sigma \vdash p\}$$

$$\mathcal{M}[S](\llbracket p \rrbracket) \subseteq \llbracket q \rrbracket.$$

$$\{\tau / \tau \vdash q\}$$

We say  $S$  is partially correct wrt.  $p$  and  $q$ .

- (ii) A correctness formula

$$\{p\} S \{q\}$$

holds in the sense of total correctness,

denoted by  $\models_{tot} \{p\} S \{q\}$ , if and only if

$$\not\models \infty$$

$$\mathcal{M}_{tot}[S](\llbracket p \rrbracket) \subseteq \llbracket q \rrbracket.$$

We say  $S$  is totally correct wrt.  $p$  and  $q$ .



## Example: Computing squares (of numbers 0, ..., 27)

- **Pre-condition:**  $p \equiv 0 \leq x \leq 27$ ,
- **Post-condition:**  $q \equiv y = x^2$ .

**Program  $S_1$ :**

```
1 int y = x;
2 y = (x - 1) * x + y;
```

$$\models^v \{p\} S_1 \{q\} \quad \checkmark_u$$

$$\models_{tot}^v \{p\} S_1 \{q\} \quad \checkmark$$

**Program  $S_3$ :**

```
1 int y = x;
2 y = (x - 1) * x + y;
3 while (1);
```

$$\models^v \{p\} S_3 \{q\} \quad \checkmark$$

$$\not\models_{tot}^v \{p\} S_3 \{q\} \quad \times$$

**Program  $S_2$ :**

```
1 int y = x;
2 int z; // uninitialised
3 y = ((x - 1) * x + y) + z;
```

$$\not\models^? \{p\} S_2 \{q\} \quad \times$$

$$\not\models_{tot}^? \{p\} S_2 \{q\} \quad \times$$

$S_5:$   
 $S_2;$   
 $\text{while (1);}$

$$\models^? \{p\} S_5 \{q\} \quad \checkmark$$

$$\not\models^? \{p\} S_5 \{q\} \quad \times$$

**Program  $S_4$ :**

```
1 int x = read_input();
2 int y = x + (x - 1) * x;
```

$$\models^? \{p\} S_4 \{q\}$$

$$\models_{tot}^? \{p\} S_4 \{q\}$$

math.	but
$\checkmark$	$\times$
$\checkmark$	$\times$

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## Example: Correctness

- By the example, we have shown

$$\models \{x = 0\} S \{x = 1\}$$

and

$$\models_{tot} \{x = 0\} S \{x = 1\}.$$

(because we only assumed  $\sigma \models x = 0$  for the example, which is exactly the pre-condition.)

Example	
10 (skip, $\sigma$ ) $\rightarrow (E, \sigma)$	$E; S \equiv S; E \equiv S$
10 (skip, t, $\sigma$ ) $\rightarrow (S_t, \sigma)$ ( $t := \sigma(t)$ )	
10 (skip, t, $\sigma$ ) $\rightarrow (S_t, \sigma)$	
10 (S <sub>i</sub> ; S <sub>j</sub> , $\sigma$ ) $\rightarrow (S_j; S_i, \tau)$	
60 (S <sub>i</sub> ; S <sub>j</sub> , $\sigma$ ) $\rightarrow (S_j; S_i, \tau)$	
60 (if P then Q else R, $\sigma$ ) $\rightarrow (Q; R, \sigma)$ if $\sigma \models P$ , 60 (if P then Q else R, $\sigma$ ) $\rightarrow (P; R, \sigma)$ if $\neg P$ , 60 (while B do S odd, $\sigma$ ) $\rightarrow (S; \text{while } B \text{ do } S \text{ odd}, \sigma)$ , if $\sigma \models B$ , 60 (while B do S odd, $\sigma$ ) $\rightarrow (E, \sigma)$ , if $\sigma \not\models B$ .	
60 (while B do S odd, $\sigma$ ) $\rightarrow (E, \sigma)$ , if $\sigma \not\models B$ .	

Consider program  
 $S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$   
and a state  $\sigma$  with  $\sigma \models x = 0$ .

$\langle S, \sigma \rangle \xrightarrow{(ii),(iii)} \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle$   
 $\xrightarrow{(ii),(iii)} \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle$   
 $\xrightarrow{(iv)} \langle x := x + 1; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle$   
 $\xrightarrow{(ii),(iii)} \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma'[x := 1] \rangle$   
 $\xrightarrow{(viii)} \langle E, \sigma'[x := 1] \rangle$

where  $\sigma' = \sigma[a[0] := 1][a[1] := 0]$ .

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- We have also shown (= proved (!)):

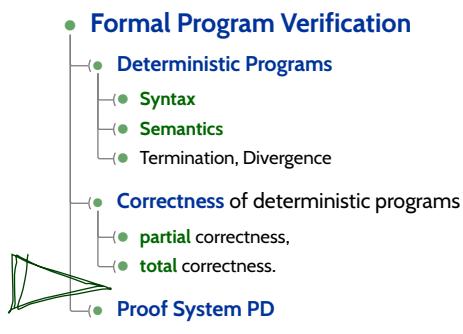
$$\models \{x = 0\} S \{x = 1 \wedge a[x] = 0\}.$$

- The correctness formula  $\{x = 2\} S \{\text{true}\}$  does not hold for  $S$ .  
(For example, if  $\sigma \models a[i] \neq 0$  for all  $i > 2$ .)

- In the sense of **partial correctness**,  $\{x = 2 \wedge \forall i \geq 2 \bullet a[i] = 1\} S \{\text{false}\}$  also holds.

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- **The Verifier for Concurrent C**

- modular reasoning
  - return values / old values

- **Assertions**

## *Proof-System PD*

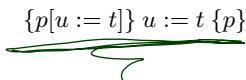
**Axiom 1: Skip-Statement**

$$\{p\} \text{ skip } \{p\}$$

**Rule 4: Conditional Statement**

$$\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\},}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

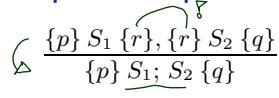
**Axiom 2: Assignment**

$$\{p[u := t]\} u := t \{p\}$$


**Rule 5: While-Loop**

$$\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

**Rule 3: Sequential Composition**

$$\hookleftarrow \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$


**Rule 6: Consequence**

$$\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

**Axiom 1: Skip-Statement**

$$\{p\} \text{ skip } \{p\}$$

**Rule 4: Conditional Statement**

$$\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\},}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

**Axiom 2: Assignment**

$$\{p[u := t]\} u := t \{p\}$$

**Rule 5: While-Loop**

$$\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

**Rule 3: Sequential Composition**

$$\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$

**Rule 6: Consequence**

$$\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

**Theorem.** PD is correct ("sound") and (relative) complete for partial correctness of deterministic programs, i.e.  $\vdash_{PD} \{p\} S \{q\}$  if and only if  $\models \{p\} S \{q\}$ .

## *Example Proof*

*e Proof*

$DIV \equiv \underbrace{a := 0; b := x}_{(1)} \text{ while } \underbrace{b \geq y}_{=: B^D} \text{ do } \underbrace{b := b - y; a := a + 1}_{=: S_1^D} \text{ od }$

(The first (textually represented) program that has been formally verified (Hoare, 1969). (3)

We can prove  $\models \{x \geq 0 \wedge y \geq 0\} \text{ DIV } \{a \cdot y + b = x \wedge b < y\}$

by showing  $\vdash_{PD} \{ \underbrace{x \geq 0 \wedge y \geq 0}_{=:p^D} \} DIV \{ \underbrace{a \cdot y + b = x \wedge b < y}_{=:q^D} \}$ , i.e., derivability in PD:

$\frac{\overline{(1)} \quad \overline{P \rightarrow P, \quad \{P\} \text{ while } B^D \text{ do } S_1^D \text{ od } \{P \wedge \neg(B^D)\}, \quad P \wedge \neg(B^D) \rightarrow q^D} \quad \overline{(3)}}$	$\frac{\overline{\{P \wedge (B^D)\} S_1^D \{P\}}}{{\{P\}} \text{ while } B^D \text{ do } S_1^D \text{ od } \{P \wedge \neg(B^D)\}, \quad P \wedge \neg(B^D) \rightarrow q^D} \quad (R5)$
$\frac{\overline{\{p^D\} S_0^D \{P\}}, \quad \{P\} \text{ while } B^D \text{ do } S_1^D \text{ od } \{q^D\}}{\{p^D\} S_0^D; \text{ while } B^D \text{ do } S_1^D \text{ od } \{q^D\}} \quad (R3)}$	

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## *Example Proof*

$$DIV \equiv \overbrace{a := 0; b := x}^{\text{=: } S_0^D} \text{ while } \overbrace{b \geq y}^{\text{=: } B^D} \text{ do } \overbrace{b := b - y; a := a + 1}^{\text{=: } S_1^D} \text{ od}$$

(The first (textually represented) program that has been formally verified ([Hoare, 1969](#)).

We can prove  $\models \{x \geq 0 \wedge y \geq 0\} \text{ DIV } \{a \cdot y + b = x \wedge b < y\}$

by showing  $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} \text{ DIV } \{a \cdot y + b = x \wedge b < y\}$ , i.e., derivability in PD:

$$\begin{array}{c}
 \frac{(2)}{\{P \wedge (b \geq y)\} \ b := b - y; \ a := a + 1 \text{ od } \{P\}} \quad (R5) \quad \frac{}{P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b \leq y} \quad (3) \\
 \hline
 \frac{(1)}{P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; \ a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\}} \quad (R6) \\
 \frac{\{P\} \text{ while } b \geq y \text{ do } b := b - y; \ a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}}{\{x \geq 0 \wedge y \geq 0\} \ a := 0; \ b := x \{P\}, \quad \{x \geq 0 \wedge y \geq 0\} \ a := 0; \ b := x; \text{ while } b \geq y \text{ do } b := b - y; \ a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \quad (R3)
 \end{array}$$

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### *Example Proof Cont'd*

(1)	(2)	(3)
$\overline{P \rightarrow P}, \quad \overline{\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \{P\}}$	$\overline{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}}$	$P \rightarrow \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y \quad (\text{R6})$
$\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$ $\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}$	$\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}$	$\{x \geq 0 \wedge y \geq 0\} a := 0; b := x; \text{while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\} \quad (\text{R3})$

In the following, we show

- (1)  $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$
  - (2)  $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\},$
  - (3)  $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$

As **loop invariant**, we choose (**creative act!**):

$$P \equiv a \cdot y + b = x \wedge b \geq 0$$

### *Proof of (1)*

$$\begin{array}{ll}
 \text{(A1)} \{p\} \text{ skip } \{p\} & \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \\
 \text{(A2)} \{p[u := t]\} u := t \{p\} & \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}} \\
 \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} & \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}
 \end{array}$$

- (1) claims:

$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$   
**where**  $P \equiv a \cdot y + b = x \wedge b > 0$ .

## Proof of (1)

(A1) $\{p\} \text{skip } \{p\}$	(R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
(A2) $\{p[u := t]\} u := t \{p\}$	(R5) $\frac{}{\{p\} \text{while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$
(R3) $\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$	(R6) $\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$

- (1) claims:

$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$

where  $P \equiv a \cdot y + b = x \wedge b \geq 0$ .

- $\vdash_{PD} \underbrace{\{0 \cdot y + x = x \wedge x \geq 0\}}_{\text{``}a := 0\text{''}} a := 0 \{a \cdot y + x = x \wedge x \geq 0\} \text{ by (A2),}$

$$\underbrace{\quad}_{\text{``}a := 0\text{''}}$$

$$\underbrace{\quad}_P$$

## Proof of (1)

(A1) $\{p\} \text{skip } \{p\}$	(R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
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(A1) $\{p\} \text{skip } \{p\}$	(R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
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- thus,  $\vdash_{PD} \{0 \cdot y + x = x \wedge x \geq 0\} a := 0; b := x \{P\}$  by (R3),

- using  $x \geq 0 \wedge y \geq 0 \rightarrow 0 \cdot y + x = x \wedge x \geq 0$  and  $P \rightarrow P$ , we obtain

$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$

by (R6). □

## Substitution

The rule '**Assignment**' uses (syntactical) **substitution**:  $\{p[u := t]\} u := t \{p\}$

(In formula  $p$ , replace all (free) occurrences of (program or logical) variable  $u$  by term  $t$ .)

Defined as usual, only **indexed** and **bound** variables need to be treated specially:

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### Expressions:

- plain variable  $x: x[u := t] \equiv \begin{cases} t & , \text{if } x = u \\ x & , \text{otherwise} \end{cases}$
- constant  $c$ :  
 $c[u := t] \equiv c$ .
- constant  $op$ , terms  $s_i$ :  
 $op(s_1, \dots, s_n)[u := t] \equiv op(s_1[u := t], \dots, s_n[u := t])$ .
- conditional expression:  
 $(B ? s_1 : s_2)[u := t] \equiv (B[u := t] ? s_1[u := t] : s_2[u := t])$

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### Formulae:

- boolean expression  $p \equiv s$ :  
 $p[u := t] \equiv s[u := t]$
- negation:  
 $(\neg q)[u := t] \equiv \neg(q[u := t])$
- conjunction etc.:  
 $(q \wedge r)[u := t] \equiv q[u := t] \wedge r[u := t]$

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- quantifier:  
 $(\forall x : q)[u := t] \equiv \forall y : q[x := y][u := t]$   
 $y$  fresh (not in  $q, t, u$ ), same type as  $x$ .

## *Substitution*

The rule ‘Assignment’ uses (syntactical) **substitution**:  $\{p[u := t]\} u := t \{p\}$

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 $(\forall x : q)[u := t] \equiv \forall y : q[x := y][u := t]$   
 $y$  fresh (not in  $q, t, u$ ), same type as  $x$ .

- **indexed variable**,  $u$  plain or  $u \equiv b[t_1, \dots, t_m]$  and  $a \neq b$ :

$$(a[s_1, \dots, s_n])[u := t] \equiv a[s_1[u := t], \dots, s_n[u := t]])$$

- **indexed variable**,  $u \equiv a[t_1, \dots, t_m]$ :

$$(a[s_1, \dots, s_n])[u := t] \equiv (\bigwedge_{i=1}^n s_i[u := t] = t_i ? t : a[s_1[u := t], \dots, s_n[u := t]])$$

### *Example Proof Cont'd*

(1)	(2)	(3)
$P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; \quad a := a + 1 \text{ od } \{P\}$	$\overline{\{P \wedge (b \geq y)\} b := b - y; \quad a := a + 1 \text{ }\{P\}}$	$P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y$
$\{x \geq 0 \wedge y \geq 0\} a := 0; \quad b := x \{P\},$	$\{P\} \text{ while } b \geq y \text{ do } b := b - y; \quad a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}$	$P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; \quad a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}$

In the following, we show

- (1)  $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$ ,
  - (2)  $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\}$ ,
  - (3)  $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y$ .

As **loop invariant**, we choose (**creative act!**):

$$P \equiv a \cdot y + b = x \wedge b \geq 0$$

$$\begin{array}{c}
 \text{(A1)} \{p\} \text{ skip } \{p\} \qquad \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} \qquad \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}
 \\[10pt]
 \text{(A2)} \{p[u := t]\} u := t \{p\} \quad \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \quad \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}
 \end{array}$$

## Proof of (2)

(A1) $\{p\} \text{ skip } \{p\}$	(R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
(A2) $\{p[u := t]\} u := t \{p\}$	(R5) $\frac{}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$
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- (2) claims:

$\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\}$

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- $\vdash_{PD} \{(a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0\} b := b - y \{(a+1) \cdot y + b = x \wedge b \geq 0\}$   
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## Proof of (2)

(A1) $\{p\} \text{skip } \{p\}$	(R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
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- $\vdash_{PD} \{(a+1) \cdot y + b = x \wedge b \geq 0\} a := a + 1 \underbrace{\{a \cdot y + b = x \wedge b \geq 0\}}_{\equiv P} \text{ by (A2),}$

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(A2) $\{p[u := t]\} u := t \{p\}$	(R5) $\frac{}{\{p\} \text{while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$
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- $\vdash_{PD} \{(a+1) \cdot y + b = x \wedge b \geq 0\} a := a + 1 \underbrace{\{a \cdot y + b = x \wedge b \geq 0\}}_{\equiv P} \text{ by (A2),}$

- $\vdash_{PD} \{(a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0\} b := b - y; a := a + 1 \{P\} \text{ by (R3),}$

*Proof of (2)*

$$\begin{array}{ll}
 \text{(A1)} \{p\} \text{ skip } \{p\} & \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \\
 \text{(A2)} \{p[u := t]\} u := t \{p\} & \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}} \\
 \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} & \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}
 \end{array}$$

- (2) claims:

$$\vdash_{PD} \{P \wedge b \geq y\} \ b := b - y; \ a := a + 1 \ {P}$$

where  $P \equiv a \cdot y + b = x \wedge b \geq 0$ .

- $\vdash_{PD} \{(a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0\} b := b - y \{(a+1) \cdot y + b = x \wedge b \geq 0\}$  by (A2),
  - $\vdash_{PD} \{(a+1) \cdot y + b = x \wedge b \geq 0\} a := a + 1 \underbrace{\{a \cdot y + b = x \wedge b \geq 0\}}_{\equiv P} \text{ by (A2),}$
  - $\vdash_{PD} \{(a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0\} b := b - y; a := a + 1 \{P\} \text{ by (R3),}$
  - using  $P \wedge b \geq y \rightarrow (a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0$  and  $P \rightarrow P$  we obtain,

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### *Example Proof Cont'd*

$$\begin{array}{c}
 \text{(2)} \\
 \overline{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}} \quad \text{(R5)} \\
 \hline
 \text{(1)} \quad P \rightarrow P; \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\} \quad \text{(3)} \\
 \hline
 \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a - y + b = x \wedge b < y\} \quad \text{(R6)} \\
 \hline
 \{x > 0 \wedge y > 0\} a := 0; b := x; \text{while } b > y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\} \quad \text{(R3)}
 \end{array}$$

In the following, we show

- (1)  $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$ ,
  - (2)  $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\}$ ,
  - (3)  $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y$ .

As **loop invariant**, we choose (**creative act!**):

$$P \equiv a \cdot y + b = x \wedge b \geq 0$$

$$\begin{array}{c}
 \text{(A1)} \{p\} \text{ skip } \{p\} \quad \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} \quad \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}} \\
 \\ 
 \text{(A2)} \{p[u := t]\} u := t \{p\} \quad \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \quad \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}
 \end{array}$$

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## Proof of (3)

(3) claims

$$\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$$

where  $P \equiv a \cdot y + b = x \wedge b \geq 0$ .

Proof: easy.

## Back to the Example Proof

We have shown:

- (1)  $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$ ,
- (2)  $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\}$ ,
- (3)  $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y$ .

and

$$\frac{\text{(1)} \quad \frac{\text{(2)}}{\overline{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}}} \text{ (R5)} \quad \text{(3)}}{\overline{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}} \quad \frac{\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\}, \quad P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y, \text{ (R6)}}{\overline{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \text{ (R3)}}$$

thus

$$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} \underbrace{a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od }}_{\equiv DIV} \{a \cdot y + b = x \wedge b < y\}$$

and thus (since PD is sound) DIV is **partially correct** wrt.

- **pre-condition:**  $x \geq 0 \wedge y \geq 0$ ,
- **post-condition:**  $a \cdot y + b = x \wedge b < y$ .

IOW: whenever DIV is called with  $x$  and  $y$  such that  $x \geq 0 \wedge y \geq 0$ , then (if DIV terminates)  $a \cdot y + b = x \wedge b < y$  will hold.

## Once Again

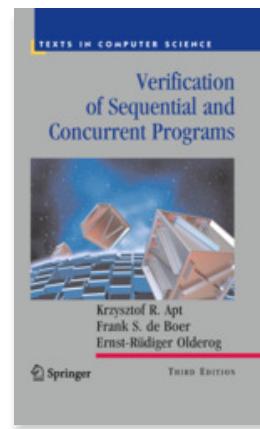
- $P \equiv a \cdot y + b = x \wedge b \geq 0$ 
  - $\{x \geq 0 \wedge y \geq 0\}$
  - $\{0 \cdot y + x = x \wedge x \geq 0\}$
- $a := 0;$ 
  - $\{a \cdot y + x = x \wedge x \geq 0\}$
- $b := x;$ 
  - $\{a \cdot y + b = x \wedge b \geq 0\}$
  - $\{P\}$
- **while**  $b \geq y$  **do**
  - $\{P \wedge b \geq y\}$
  - $\{(a+1) \cdot y + (b-y) = x \wedge (b-y) \geq 0\}$
- $b := b - y;$ 
  - $\{(a+1) \cdot y + b = x \wedge b \geq 0\}$
- $a := a + 1$ 
  - $\{a \cdot y + b = x \wedge b \geq 0\}$
  - $\{P\}$
- **od**
  - $\{P \wedge \neg(b \geq y)\}$
  - $\{a \cdot y + b = x \wedge b < y\}$

(A1)	$\{p\} \text{ skip } \{p\}$
(A2)	$\{p[u := t]\} u := t \{p\}$
(R3)	$\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$
(R4)	$\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$
(R5)	$\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$
(R6)	$\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$

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## Literature Recommendation



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- **Formal Program Verification**
  - Deterministic Programs
    - Syntax
    - Semantics
    - Termination, Divergence
  - Correctness of deterministic programs
    - partial correctness,
    - total correctness.
  - Proof System PD
- **The Verifier for Concurrent C**
  - modular reasoning
  - return values / old values
- **Assertions**

## *The Verifier for Concurrent C*

- The **Verifier for Concurrent C** (VCC) basically implements Hoare-style reasoning.

- Special syntax:**

- `#include <vcc.h>`
- `_ (requires p)` — **pre-condition**, *p* is (basically) a C expression
- `_ (ensures q)` — **post-condition**, *q* is (basically) a C expression
- `_ (invariant expr)` — **loop invariant**, *expr* is (basically) a C expression
- `_ (assert p)` — **intermediate invariant**, *p* is (basically) a C expression
- `_ (writes &v)` — VCC considers **concurrent** C programs; we need to declare for each procedure which global variables it is allowed to write to (also checked by VCC)

- Special expressions:**

- `\thread_local(&v)` — no other thread writes to variable *v* (in pre-conditions)
- `\old(v)` — the value of *v* when procedure was called (useful for post-conditions)
- `\result` — return value of procedure (useful for post-conditions)

## VCC Syntax Example

---

```

1 #include <vcc.h>
2
3 int a, b;
4
5 void div( int x, int y )
6   _ (requires x >= 0 && y >= 0)
7   _ (ensures a * y + b == x && b < y)
8   _ (writes &a)
9   _ (writes &b)
10  {
11    a = 0;
12    b = x;
13    while (b >= y)
14      _ (invariant a * y + b == x && b >= 0)
15      {
16        b = b - y;
17        a = a + 1;
18      }
19  }

```

$$DIV \equiv a := 0; b := x; \text{while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od}$$

$$\{x \geq 0 \wedge y \geq 0\} DIV \{x \geq 0 \wedge y \geq 0\}$$

## VCC Web-Interface

The screenshot shows a browser window with the URL [rise4fun.com/Vcc/4Kqe](http://rise4fun.com/Vcc/4Kqe). The page title is "VCC". The main content asks "Does this C program always work?". Below is the C code:

```
1 #include <vcc.h>
2
3 int a, b;
4
5 void div( int x, int y )
6 /*(requires x >= 0 && y >= 0)
7 /*ensures a * y + b == x && b < y)
8 /*(writes a)
9 /*(writes b)
10 {
11     a = 0;
12     b = x;
13     while (b >= y)
14         /*invariant a * y + b == x && b >= 0
15     {
16         b = b - y;
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18     }
19 }
```

Below the code are navigation buttons: **home**, **video**, **permalink**. A note says "shortcut: Alt+B". To the left is a "samples" sidebar with links: **about vcc** (highlighted), **Help**, **Search**, **safestring**, **bezosort**, **spinlock**. To the right is a "about vcc - A Verifier for Concurrent C" section. At the bottom are links: **tools**, **developer**, **about**, and footer text: "rise4fun © 2016 Microsoft Corporation - [terms of use](#) - [privacy & cookies](#) - [code of conduct](#)".

Example program DIV: <http://rise4fun.com/Vcc/4Kqe>

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## Interpretation of Results

- VCC result: "**verification succeeded**"

- VCC result: "**verification failed**"

- Other case: "**timeout**" etc.

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## *Interpretation of Results*

---

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  - We can **only** conclude that the tool
    - under its interpretation of the C-standard, under its platform assumptions (32-bit), etc. — claims that there is a proof for  $\models \{p\} \text{ DIV } \{q\}$ .

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Yet we can ask **for a printout of the proof** and check it manually  
(hardly possible in practice) or with other tools like interactive theorem provers.

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The tool **does not provide counter-examples** in the form of a computation path,  
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or: make loop-invariant(s) (or pre-condition  $p$ ) stronger, and try again.
  
- Other case: “**timeout**” etc. — completely **inconclusive** outcome.

## VCC Features

- For the exercises, we use VCC only for **sequential, single-thread programs**.
- VCC checks a number of **implicit assertions**:
  - **no arithmetic overflow** in expressions (according to C-standard),
  - **array-out-of-bounds access**,
  - **NULL-pointer dereference**,
  - and many more.

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- VCC also supports:
  - **concurrency**: different threads may write to shared global variables; VCC can check whether concurrent access to shared variables is properly managed;
  - **data structure invariants**: we may declare invariants that have to hold for, e.g., records (e.g. the length field  $l$  is always equal to the length of the string field  $str$ ); those invariants may **temporarily** be violated when updating the data structure.
  - and much more.

## Modular Reasoning

## Modular Reasoning

We can add another rule for calls of functions  $f : F$  (simplest case: only global variables):

$$(R7) \frac{\{p\} F \{q\}}{\{p\} f() \{q\}}$$

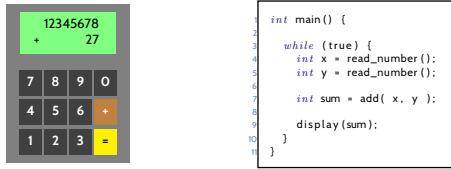
"If we have  $\vdash \{p\} F \{q\}$  for the **implementation** of function  $f$ ,  
then if  $f$  is **called** in a state satisfying  $p$ , the state after return of  $f$  will satisfy  $q$ ."

$p$  is called **pre-condition** and  $q$  is called **post-condition** of  $f$ .

**Example:** if we have

- $\{\text{true}\} \text{read\_number} \{0 \leq result < 10^8\}$
- $\{0 \leq x \wedge 0 \leq y\} \text{add} \{(old(x) + old(y) < 10^8 \wedge result = old(x) + old(y)) \vee result < 0\}$
- $\{\text{true}\} \text{display} \{(0 \leq old(sum) < 10^8 \implies "old(sum)" \wedge (old(sum) < 0 \implies "-E-")\}$

we may be able to prove our pocket calculator correct.



## Return Values and Old Values

- For **modular reasoning**, it's often useful to refer in the post-condition to
  - the **return value** as  $result$ ,
  - the **values** of variable  $x$  **at calling time** as  $old(x)$ .
- Can be defined using **auxiliary variables**:
- Transform function

$T f() \{\dots; \text{return } expr; \}$

(over variables  $V = \{v_1, \dots, v_n\}$ ; where  $result, v_i^{old} \notin V$ ) into

```

T f() {
    v_1^{old} := v_1; ...; v_n^{old} := v_n;
    ...
    result := expr;
    return result;
}

```

over  $V' = V \cup \{v^{old} \mid v \in V\} \cup \{result\}$ .

- Then  $old(x)$  is just an abbreviation for  $x^{old}$ .

## Assertions

## Assertions

- Extend the **syntax** of deterministic programs by

$$S := \dots | \text{assert}(B)$$

- and the **semantics** by rule

$$\langle \text{assert}(B), \sigma \rangle \rightarrow \langle E, \sigma \rangle \text{ if } \sigma \models B.$$

(If the asserted boolean expression  $B$  does not hold in state  $\sigma$ , the empty program is not reached; otherwise the assertion remains in the first component: **abnormal** program termination).

Extend PD by axiom:

$$(A7) \{p\} \text{ assert}(p) \{p\}$$

- That is, if  $p$  holds **before** the assertion, then we can **continue** with the derivation in PD.  
If  $p$  does not hold, we **“get stuck”** (and cannot complete the derivation).
- So we **cannot** derive  $\{\text{true}\} x := 0; \text{assert}(x = 27) \{\text{true}\}$  in PD.

**Formal Verification:**

- **Program verification** is another approach to software quality assurance.
- **Proof System PD** can be used
  - to **prove**
  - that a given program is
  - **correct** wrt. its specification.

This approach considers **all inputs** inside the specification!

- Tools like **VCC** implement this approach.

*References*

## References

- Hoare, C. A. R. (1969). An axiomatic basis for computer programming. *Commun. ACM*, 12(10):576–580.
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- Ludewig, J. and Licher, H. (2013). *Software Engineering*. dpunkt.verlag, 3. edition.