

Softwaretechnik / Software-Engineering

Lecture 16: Program Verification

2019-07-18

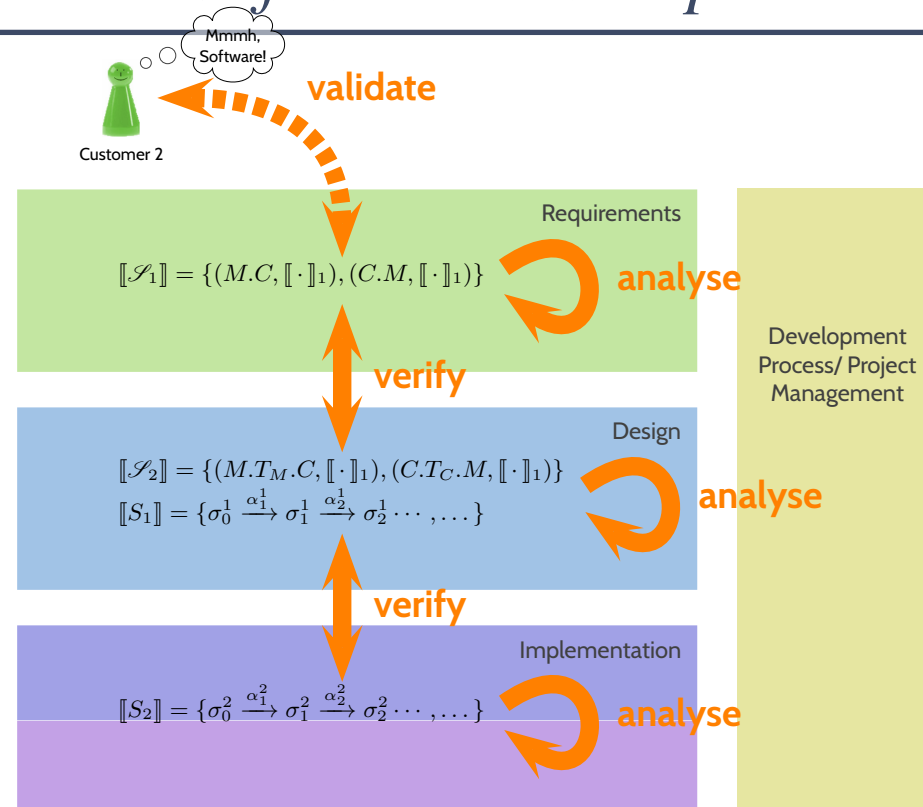
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Topic Area Code Quality Assurance: Content

- VL 14
 - **Introduction and Vocabulary**
 - Test case, test suite, test execution.
 - Positive and negative outcomes.
- VL 15
 - **Limits of Software Testing**
 - **Glass-Box Testing**
 - Statement-, branch-, term-**coverage**.
- VL 16
 - **Other Approaches**
 - **Model-based testing**,
 - **Program Verification**
 - partial and total **correctness**,
 - **Proof System PD**.
 - **Runtime verification**.
- VL 17
 - **Review**

Formal Methods in the Software Development Process



validation—

The process of evaluating a system or component during or at the end of the development process to determine whether it satisfies specified requirements.

Contrast with: **verification**.

IEEE 610.12 (1990)

verification—

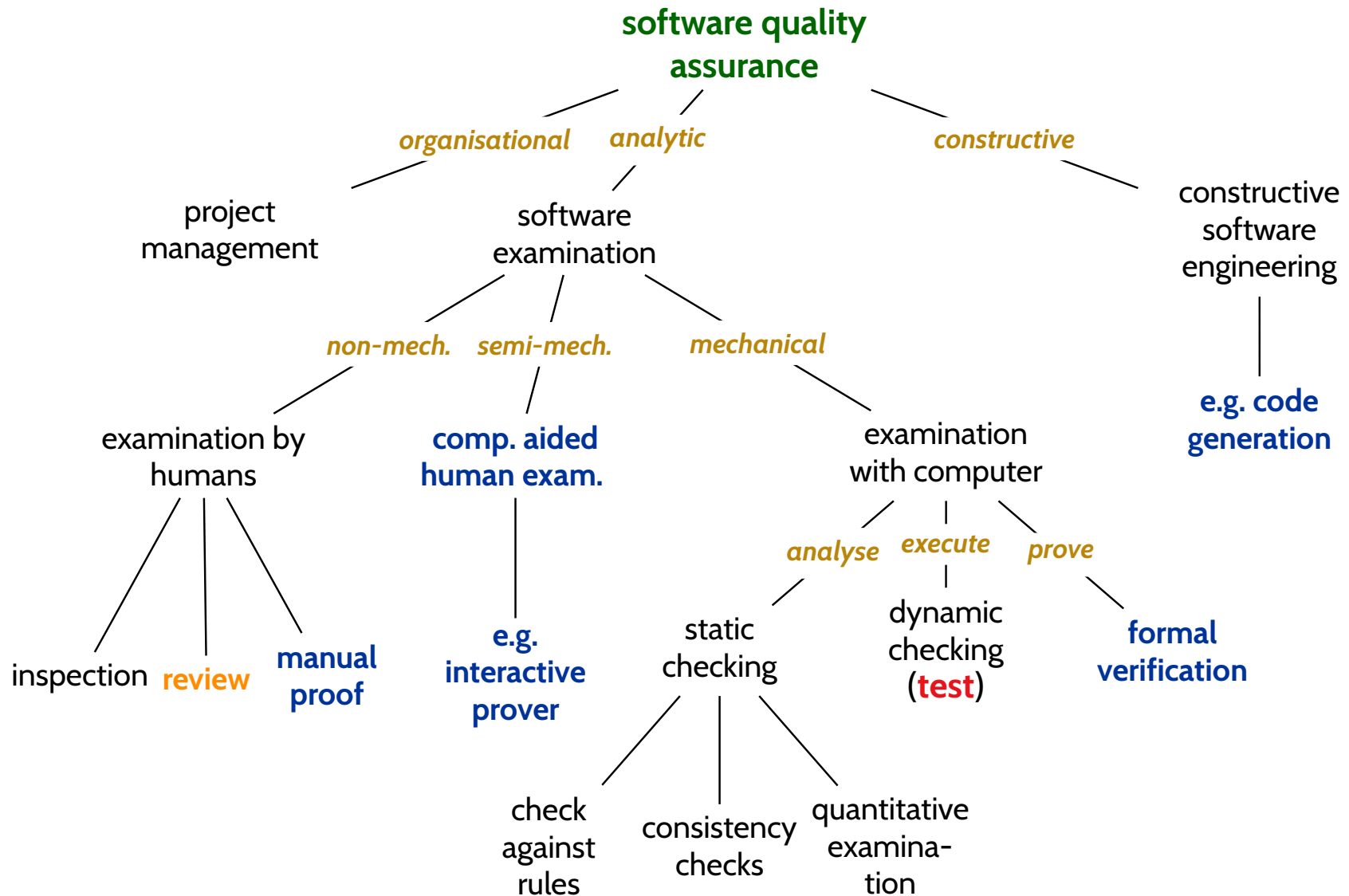
- (1) The process of evaluating a system or component to determine whether the products of a given development phase satisfy the conditions imposed at the start of that phase.

Contrast with: **validation**.

- (2) Formal proof of program correctness.

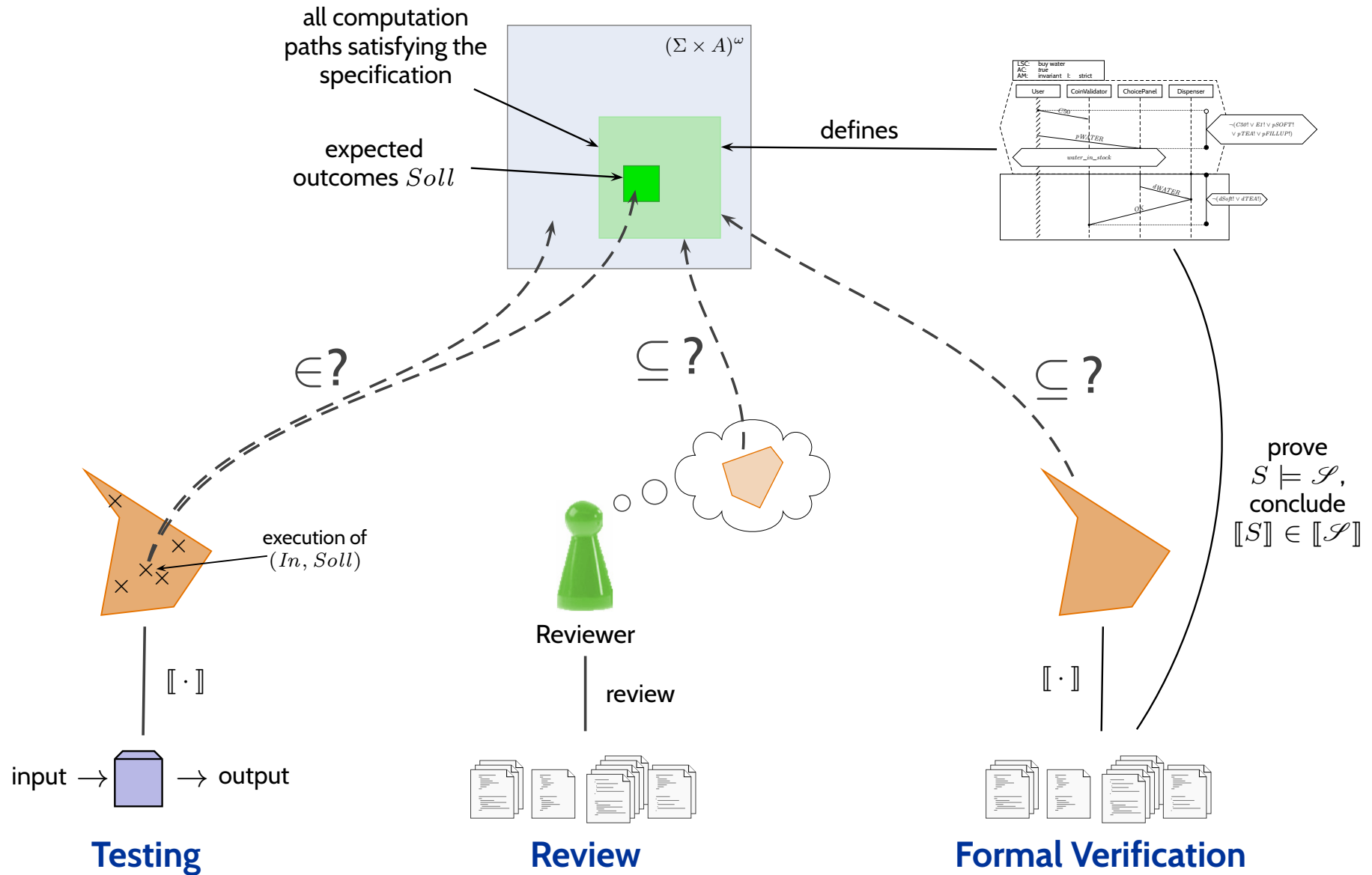
IEEE 610.12 (1990)

Concepts of Software Quality Assurance



(Ludewig and Lichter, 2013)

Testing, Review, Verification Illustrated



- **Formal Program Verification**
 - **Deterministic Programs**
 - **Syntax**
 - **Semantics**
 - Termination, Divergence
 - **Correctness** of deterministic programs
 - **partial** correctness,
 - **total** correctness.
 - **Proof System PD**
- **The Verifier for Concurrent C**
 - **modular reasoning**
 - **return values / old values**
- **Assertions**



Sequential, Deterministic While-Programs

Deterministic Programs

Syntax:

$S := \text{skip} \mid u := t \mid S_1; S_2 \mid \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi} \mid \text{while } B \text{ do } S_1 \text{ od}$

where $u \in V$ is a **variable**, t is a type-compatible **expression**, B is a Boolean **expression**.

Semantics: (is induced by the following transition relation) — $\sigma : V \rightarrow \mathcal{D}(V)$

- (i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$  *empty program*
- (ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$
- (iii)
$$\frac{\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle}$$
- (iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$
- (v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$
- (vi) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$
- (vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$

E denotes the **empty program**; define $E; S \equiv S; E \equiv S$.

Note: the first component of $\langle S, \sigma \rangle$ is a program (**structural operational semantics (SOS)**).

Example

- $$E; S \equiv S; E \equiv S$$
- (i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$
 - (ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$
 - (iii) $\frac{\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle}$
 - (iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$
 - (v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$
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 - (vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$

Consider **program**

$S \equiv \underbrace{a[0] := 1}_u; \underbrace{a[1] := 0}_t; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$

and a **state** σ with $\sigma \models x = 0$.

$$\langle S, \sigma \rangle \xrightarrow{(ii), (iii)} \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \underbrace{\sigma[a[0] := 1]}_{(i)} \rangle$$

Example

- (i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$ $E; S \equiv S; E \equiv S$
 - (ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$
 - (iii)
$$\frac{\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle}$$
 - (iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$
 - (v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$
 - (vi) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle S; \text{while } B \text{ do } S \text{ od}, \sigma \rangle, \text{ if } \sigma \models B,$
 - (vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$

Consider **program**

$S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$

and a **state** σ with $\sigma \models x = 0$.

$$\begin{array}{lcl}
 \langle S, \sigma \rangle & \xrightarrow{(ii), (iii)} & \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle \\
 & \xrightarrow{(ii), (iii)} & \langle \underbrace{\text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}}_{\mathcal{B}}, \sigma' \rangle
 \end{array}$$

where $\sigma' = (\sigma[a[0] := 1])[a[1] := 0]$.

Example

- (i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$ $E; S \equiv S; E \equiv S$
 - (ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$
 - (iii)
$$\frac{\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle}$$
 - (iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$
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 - (vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$

Consider **program**

$S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$

and a **state** σ with $\sigma \models x = 0$.

$$\begin{array}{ll}
 \langle S, \sigma \rangle & \xrightarrow{(ii), (iii)} \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle \\
 & \xrightarrow{(ii), (iii)} \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\
 & \xrightarrow{(vi)} \langle x := x + 1; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\
 & \xrightarrow{(ii), (iii)} \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma'[x := 1] \rangle \\
 & \xrightarrow{(vii)} \langle E, \sigma'[x := 1] \rangle
 \end{array}$$

where $\sigma' = \sigma[a[0] := 1][a[1] := 0]$.

Another Example

- (i) $\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle$ $E; S \equiv S; E \equiv S$
 - (ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$
 - (iii)
$$\frac{\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle}{\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle}$$
 - (iv) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle, \text{ if } \sigma \models B,$
 - (v) $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle, \text{ if } \sigma \not\models B,$
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 - (vii) $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle, \text{ if } \sigma \not\models B,$

Consider **program**

$$S_1 \equiv y := x; y := (x - 1) \cdot x + y$$

and a **state** σ with $\sigma \models x = 3$.

$$\begin{aligned} \langle S_1, \sigma \rangle &\xrightarrow{(ii), (iii)} \langle y := (x - 1) \cdot x + y, \{x \mapsto 3, y \mapsto 3\} \rangle \\ &\xrightarrow{(ii)} \langle E, \{x \mapsto 3, y \mapsto 9\} \rangle \end{aligned}$$

Consider **program** $S_3 \equiv y := x; y := (x - 1) \cdot x + y; \text{ while } 1 \text{ do skip od}.$

$$\begin{aligned} \langle S_3, \sigma \rangle &\xrightarrow{(ii), (iii)} \langle y := (x - 1) \cdot x + y; \text{ while } 1 \text{ do skip od}, \{x \mapsto 3, y \mapsto 3\} \rangle \\ &\xrightarrow{(ii), (iii)} \langle \text{while } 1 \text{ do skip od}, \{x \mapsto 3, y \mapsto 9\} \rangle \\ &\xrightarrow{(vi)} \langle \text{skip}; \text{ while } 1 \text{ do skip od}, \{x \mapsto 3, y \mapsto 9\} \rangle \\ &\xrightarrow{(i), (iii)} \langle \text{while } 1 \text{ do skip od}, \{x \mapsto 3, y \mapsto 9\} \rangle \\ &\xrightarrow{(vi)} \dots \end{aligned}$$

Computations of Deterministic Programs

Definition. Let S be a deterministic program.

- (i) A **transition sequence** of S (starting in σ) is a finite or infinite sequence

$$\langle S, \sigma \rangle = \underbrace{\langle S_0, \sigma_0 \rangle}_{\text{green bracket}} \rightarrow \underbrace{\langle S_1, \sigma_1 \rangle}_{\text{green bracket}} \rightarrow \dots$$

(that is, $\langle S_i, \sigma_i \rangle$ and $\langle S_{i+1}, \sigma_{i+1} \rangle$ are in transition relation for all i).

- (ii) A **computation (path)** of S (starting in σ) is a **maximal** transition sequence of S (starting in σ), i.e. infinite or not extendible.

- (iii) A computation of S is said to

- a) **terminate** in τ if and only if it is finite and ends with $\langle E, \tau \rangle$,
- b) **diverge** if and only if it is infinite.

S can diverge from σ if and only if a diverging computation starts in σ .

- (iv) We use $\rightarrow^*$ to denote the transitive, reflexive closure of $\rightarrow$.

Lemma. For each deterministic program S and each state σ , there is exactly one computation of S which starts in σ .

Input/Output Semantics of Deterministic Programs

Definition.

Let S be a deterministic program.

- (i) The semantics of partial correctness is the function

$$\mathcal{M}[\![S]\!] : \Sigma \rightarrow 2^\Sigma$$

states/valuation

powerset of Σ

with $\mathcal{M}[\![S]\!](\sigma) = \{\tau \mid \langle S, \sigma \rangle \rightarrow^* \langle E, \tau \rangle\}$.

- (ii) The semantics of total correctness is the function

$$\mathcal{M}_{tot}[\![S]\!] : \Sigma \rightarrow 2^\Sigma \dot{\cup} \{\infty\}$$

with $\mathcal{M}_{tot}[\![S]\!](\sigma) = \mathcal{M}[\![S]\!](\sigma) \cup \{\infty \mid S \text{ can diverge from } \sigma\}$.

∞ is an error state representing divergence.

Note: $\mathcal{M}_{tot}[\![S]\!](\sigma)$ has exactly one element, $\mathcal{M}[\![S]\!](\sigma)$ at most one.

Example: $\mathcal{M}[\![S_1]\!](\sigma) = \mathcal{M}_{tot}[\![S_1]\!](\sigma) = \{\tau \mid \tau(x) = \sigma(x) \wedge \tau(y) = \sigma(x)^2\}, \quad \sigma \in \Sigma.$

(Recall: $S_1 \equiv y := x; y := (x - 1) \cdot x + y$)

- **Formal Program Verification**
 - **Deterministic Programs**
 - **Syntax**
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 - **Correctness** of deterministic programs
 - **partial** correctness,
 - **total** correctness.
 - **Proof System PD**
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Correctness of While-Programs

Correctness of Deterministic Programs

Definition.

Let S be a program over variables V , and p and q Boolean expressions over V .

(i) The correctness formula

$$\{p\} S \{q\}$$

(“Hoare triple”)

holds in the sense of partial correctness,

denoted by $\models \{p\} S \{q\}$, if and only if

$$\mathcal{M}[S](\llbracket p \rrbracket) \subseteq \llbracket q \rrbracket.$$

$$\{\sigma \mid \sigma \models p\}$$

$$\{\tau \mid \tau \models q\}$$

We say S is partially correct wrt. p and q .

(ii) A correctness formula

$$\{p\} S \{q\}$$

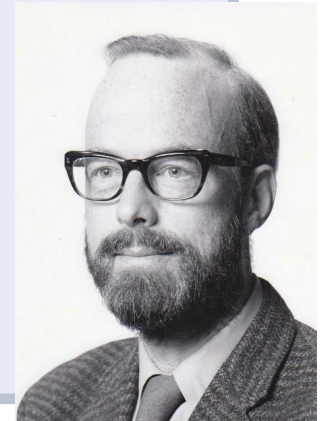
holds in the sense of total correctness,

denoted by $\models_{tot} \{p\} S \{q\}$, if and only if

$$\mathcal{M}_{tot}[S](\llbracket p \rrbracket) \subseteq \llbracket q \rrbracket.$$

$$\neq \infty$$

We say S is totally correct wrt. p and q .



Example: Computing squares (of numbers $0, \dots, 27$)

- **Pre-condition:** $p \equiv 0 \leq x \leq 27$,
- **Post-condition:** $q \equiv y = x^2$.

Program S_1 :

```
1  int y = x;
2  y = (x - 1) * x + y;
```

$\models^? \{p\} S_1 \{q\}$ ✓
 $\models_{tot}^? \{p\} S_1 \{q\}$ ✓

Program S_2 :

```
1  int y = x;
2  int z; // uninitialised
3  y = ((x - 1) * x + y) + z;
```

$\models^? \{p\} S_2 \{q\}$ ✗
 $\models_{tot}^? \{p\} S_2 \{q\}$ ✗

Program S_3 :

```
1  int y = x;
2  y = (x - 1) * x + y;
3  while (1);
```

$\models^? \{p\} S_3 \{q\}$ ✓
 $\models_{tot}^? \{p\} S_3 \{q\}$ ✗

Program S_4 :

```
1  int x = read_input();
2  int y = x + (x - 1) * x;
```

$\models^? \{p\} S_4 \{q\}$
 $\models_{tot}^? \{p\} S_4 \{q\}$

Handwritten notes:
 S_5 :
 S_2 ;
 $\text{while}(1);$
 $\models \{p\} S_5 \{q\}$ ✓
 $\models_{tot} \{p\} S_5 \{q\}$ ✗

math.	if-then
$\mathbb{Z}$	Integer
✓	(X)
✓	(X)

Example: Correctness

- By the example, **we have shown**

$$\models \{x = 0\} S \{x = 1\}$$

and

$$\models_{tot} \{x = 0\} S \{x = 1\}.$$

(because we only assumed $\sigma \models x = 0$ for the example, which is exactly the precondition.)



- We have also shown** (= **proved** (!)):

$$\models \{x = 0\} S \{x = 1 \wedge a[x] = 0\}.$$

- The correctness formula $\{x = 2\} S \{true\}$ **does not hold** for S .
(For example, if $\sigma \models a[i] \neq 0$ for all $i > 2$.)
- In the sense of **partial correctness**, $\{x = 2 \wedge \forall i \geq 2 \bullet a[i] = 1\} S \{false\}$ also holds.

Example

(i) $\langle skip, \sigma \rangle \rightarrow \langle E, \sigma \rangle$	$E; S \equiv S; E \equiv S$
(ii) $\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle$	
(iii) $\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle$	
(iv) $\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle$	
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Consider **program**

$S \equiv a[0] := 1; a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}$

and a **state** σ with $\sigma \models x = 0$.

$$\begin{array}{lcl}
 \langle S, \sigma \rangle & \xrightarrow{(ii),(iii)} & \langle a[1] := 0; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma[a[0] := 1] \rangle \\
 & \xrightarrow{(ii),(iii)} & \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\
 & \xrightarrow{(vi)} & \langle x := x + 1; \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma' \rangle \\
 & \xrightarrow{(ii),(iii)} & \langle \text{while } a[x] \neq 0 \text{ do } x := x + 1 \text{ od}, \sigma'[x := 1] \rangle \\
 & \xrightarrow{(vii)} & \langle E, \sigma'[x := 1] \rangle
 \end{array}$$

where $\sigma' = \sigma[a[0] := 1][a[1] := 0]$.

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- **Formal Program Verification**

- **Deterministic Programs**

- **Syntax**

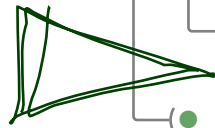
- **Semantics**

- Termination, Divergence

- **Correctness** of deterministic programs

- **partial** correctness,

- **total** correctness.



- **Proof System PD**

- **The Verifier for Concurrent C**

- **modular reasoning**

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Proof-System PD

Proof-System PD (for sequential, deterministic programs)

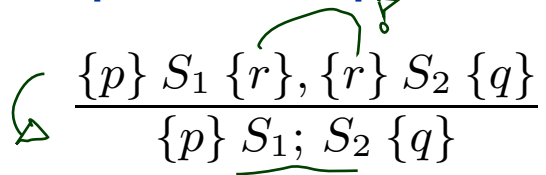
Axiom 1: Skip-Statement

$$\{p\} \text{ skip } \{p\}$$

Axiom 2: Assignment

$$\{p[u := t]\} u := t \{p\}$$


Rule 3: Sequential Composition

$$\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$


Rule 4: Conditional Statement

$$\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

Rule 5: While-Loop

$$\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

Rule 6: Consequence

$$\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

Proof-System PD (for sequential, deterministic programs)

Axiom 1: Skip-Statement

$$\{p\} \text{ skip } \{p\}$$

Axiom 2: Assignment

$$\{p[u := t]\} u := t \{p\}$$

Rule 3: Sequential Composition

$$\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$

Rule 4: Conditional Statement

$$\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

Rule 5: While-Loop

$$\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

Rule 6: Consequence

$$\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

Theorem. PD is correct (“sound”) and (relative) complete for partial correctness of deterministic programs, i.e. $\vdash_{PD} \{p\} S \{q\}$ if and only if $\models \{p\} S \{q\}$.

Example Proof

$$DIV \equiv \overbrace{a := 0; b := x}^{=:S_0^D}; \text{ while } \overbrace{b \geq y}^{=:B^D} \text{ do } \overbrace{b := b - y; a := a + 1}^{=:S_1^D} \text{ od}$$

(The first (textually represented) program that has been formally verified (Hoare, 1969).)

We can prove $\models \{x \geq 0 \wedge y \geq 0\} DIV \{a \cdot y + b = x \wedge b < y\}$

by showing $\vdash_{PD} \underbrace{\{x \geq 0 \wedge y \geq 0\}}_{=:p^D} DIV \underbrace{\{a \cdot y + b = x \wedge b < y\}}_{=:q^D}$, i.e., derivability in PD:

$$\frac{\frac{(1) \quad \{p^D\} S_0^D \{P\}, \quad \frac{\frac{(2) \quad \{P \wedge (B^D)\} S_1^D \{P\}}{\{P\} \text{ while } B^D \text{ do } S_1^D \text{ od } \{P \wedge \neg(B^D)\}}, \quad \frac{(3) \quad P \wedge \neg(B^D) \rightarrow q^D}{\{P\} \text{ while } B^D \text{ do } S_1^D \text{ od } \{q^D\}}}{\{p^D\} S_0^D; \text{ while } B^D \text{ do } S_1^D \text{ od } \{q^D\}} \quad (R3)$$

$$(A1) \{p\} \text{ skip } \{p\}$$

$$(A2) \{p[u := t]\} u := t \{p\}$$

$$(R3) \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$

$$(R4) \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

$$(R5) \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

$$(R6) \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

Example Proof

$$DIV \equiv \overbrace{a := 0; b := x;}^{=:S_0^D} \text{ while } \overbrace{b \geq y}^{=:B^D} \text{ do } \overbrace{b := b - y; a := a + 1}^{=:S_1^D} \text{ od}$$

(The first (textually represented) program that has been formally verified ([Hoare, 1969](#))).

We can prove $\models \{x \geq 0 \wedge y \geq 0\} DIV \{a \cdot y + b = x \wedge b < y\}$

by showing $\vdash_{PD} \underbrace{\{x \geq 0 \wedge y \geq 0\}}_{=:p^D} DIV \underbrace{\{a \cdot y + b = x \wedge b < y\}}_{=:q^D}$, i.e., derivability in PD:

$$\begin{array}{c}
 \text{(1)} \quad \frac{}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},} \quad \frac{\text{(2)} \quad \frac{}{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}} \quad (R5) \quad \frac{}{P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y} \text{(3)}}{\frac{P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\}, \quad P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y}{\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \text{(R6)}}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \text{(R3)}
 \end{array}$$

$$(A1) \{p\} \text{ skip } \{p\}$$

$$(A2) \{p[u := t]\} u := t \{p\}$$

$$(R3) \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$

$$(R4) \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

$$(R5) \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

$$(R6) \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$

Example Proof Cont'd

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 \text{(1)} \quad \frac{}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},} \quad \frac{\frac{}{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}} \quad (R5) \quad \frac{}{P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y} \text{(3)}}{P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\},} \quad (R6) \\
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In the following, we show

- (1) $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$
- (2) $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\},$
- (3) $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$

As **loop invariant**, we choose (**creative act!**):

$$P \equiv a \cdot y + b = x \wedge b \geq 0$$

Proof of (1)

$$\begin{array}{ll} \text{(A1)} \{p\} \text{ skip } \{p\} & \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \\ \text{(A2)} \{p[u := t]\} u := t \{p\} & \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}} \\ \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} & \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}} \end{array}$$

- **(1)** claims:

$$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$$

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- $\vdash_{PD} \{ \underbrace{0 \cdot y + x = x}_{\text{"a:=0"}} \wedge x \geq 0 \} a := 0 \{ \underbrace{a \cdot y + x = x}_{P} \wedge x \geq 0 \}$ by (A2),

"a:=0"

$$\underbrace{\hspace{10em}}_{P[a:=0]}$$

$$\underbrace{\hspace{10em}}_P$$

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- using $x \geq 0 \wedge y \geq 0 \rightarrow 0 \cdot y + x = x \wedge x \geq 0$ and $P \rightarrow P$, we obtain

$$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\}$$

by (R6).

□

Substitution

The rule '**Assignment**' uses (syntactical) **substitution**: $\{p[u := t]\} u := t \{p\}$

(In formula p , replace all (free) occurrences of (program or logical) variable u by term t .)

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Expressions:

- plain variable x : $x[u := t] \equiv \begin{cases} t & , \text{if } x = u \\ x & , \text{otherwise} \end{cases}$
- constant c :
 $c[u := t] \equiv c$.
- constant op , terms s_i :
 $op(s_1, \dots, s_n)[u := t]$
 $\equiv op(s_1[u := t], \dots, s_n[u := t]).$
- conditional expression:
 $(B ? s_1 : s_2)[u := t]$
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Formulae:

- boolean expression $p \equiv s$:
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 $(\neg q)[u := t] \equiv \neg(q[u := t])$
- conjunction etc.:
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- **quantifier**:
 $(\forall x : q)[u := t] \equiv \forall y : q[x := y][u := t]$
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- indexed variable**, u plain or $u \equiv b[t_1, \dots, t_m]$ and $a \neq b$:

$$(a[s_1, \dots, s_n])[u := t] \equiv a[s_1[u := t], \dots, s_n[u := t]]$$

- indexed variable**, $u \equiv a[t_1, \dots, t_m]$:

$$(a[s_1, \dots, s_n])[u := t] \equiv (\bigwedge_{i=1}^n s_i[u := t] = t_i ? t : a[s_1[u := t], \dots, s_n[u := t]])$$

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Example Proof Cont'd

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In the following, we show

- (1) $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$
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As **loop invariant**, we choose (**creative act!**):

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(A1) $\{p\} \text{ skip } \{p\}$	(R3) $\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$	(R5) $\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$
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Proof of (2)

$$\begin{array}{ll} \text{(A1)} \{p\} \text{ skip } \{p\} & \text{(R4)} \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}} \\ \text{(A2)} \{p[u := t]\} u := t \{p\} & \text{(R5)} \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}} \\ \text{(R3)} \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}} & \text{(R6)} \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}} \end{array}$$

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- $\vdash_{PD} \{(a + 1) \cdot y + (b - y) = x \wedge (b - y) \geq 0\} b := b - y; a := a + 1 \{P\} \text{ by (R3),}$
- using $P \wedge b \geq y \rightarrow (a + 1) \cdot y + (b - y) = x \wedge (b - y) \geq 0$ and $P \rightarrow P$ we obtain,

$$\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\}$$

by (R6).

□

Example Proof Cont'd

$$\begin{array}{c}
 \text{(1)} \quad \frac{}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},} \quad \frac{\text{(2)} \quad \frac{}{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}} \quad (R5) \quad \frac{}{\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\},} \quad \text{(3)} \quad \frac{}{P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y} \quad (R6)}{P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\},} \quad (R3) \quad \frac{}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}}
 \end{array}$$

In the following, we show

- (1) $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$
- (2) $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\},$
- (3) $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$

As **loop invariant**, we choose (**creative act!**):

$$P \equiv a \cdot y + b = x \wedge b \geq 0$$

(A1) $\{p\} \text{ skip } \{p\}$ (A2) $\{p[u := t]\} u := t \{p\}$	(R3) $\frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$ (R4) $\frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$	(R5) $\frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$ (R6) $\frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$
--	---	---

Proof of (3)

(3) claims

$$\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$$

where $P \equiv a \cdot y + b = x \wedge b \geq 0$.

Proof: easy.

Back to the Example Proof

We have shown:

- (1) $\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},$
- (2) $\vdash_{PD} \{P \wedge b \geq y\} b := b - y; a := a + 1 \{P\},$
- (3) $\models P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y.$

and

$$\begin{array}{c}
 \frac{\text{(1)}}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x \{P\},} \quad \frac{\frac{\text{(2)}}{\{P \wedge (b \geq y)\} b := b - y; a := a + 1 \{P\}} \quad (R5) \quad \frac{\text{(3)}}{P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y} \quad (R6)}{\frac{P \rightarrow P, \quad \{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{P \wedge \neg(b \geq y)\}, \quad P \wedge \neg(b \geq y) \rightarrow a \cdot y + b = x \wedge b < y}{\{P\} \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \quad (R6)}{\{x \geq 0 \wedge y \geq 0\} a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}} \quad (R3)
 \end{array}$$

thus

$$\vdash_{PD} \{x \geq 0 \wedge y \geq 0\} \underbrace{a := 0; b := x; \text{ while } b \geq y \text{ do } b := b - y; a := a + 1 \text{ od } \{a \cdot y + b = x \wedge b < y\}}_{\equiv DIV}$$

and thus (since PD is sound) *DIV* is **partially correct** wrt.

- **pre-condition:** $x \geq 0 \wedge y \geq 0,$
- **post-condition:** $a \cdot y + b = x \wedge b < y.$

IOW: whenever *DIV* is called with x and y such that $x \geq 0 \wedge y \geq 0,$ then (if *DIV* terminates) $a \cdot y + b = x \wedge b < y$ will hold.

Once Again

- $P \equiv a \cdot y + b = x \wedge b \geq 0$

$$\{x \geq 0 \wedge y \geq 0\}$$

$$\{0 \cdot y + x = x \wedge x \geq 0\}$$

- $a := 0;$

$$\{a \cdot y + x = x \wedge x \geq 0\}$$

- $b := x;$

$$\{a \cdot y + b = x \wedge b \geq 0\}$$

$$\{P\}$$

- **while** $b \geq y$ **do**

$$\{P \wedge b \geq y\}$$

$$\{(a + 1) \cdot y + (b - y) = x \wedge (b - y) \geq 0\}$$

- $b := b - y;$

$$\{(a + 1) \cdot y + b = x \wedge b \geq 0\}$$

- $a := a + 1$

$$\{a \cdot y + b = x \wedge b \geq 0\}$$

$$\{P\}$$

- **od**

$$\{P \wedge \neg(b \geq y)\}$$

$$\{a \cdot y + b = x \wedge b < y\}$$

$$(A1) \{p\} \text{ skip } \{p\}$$

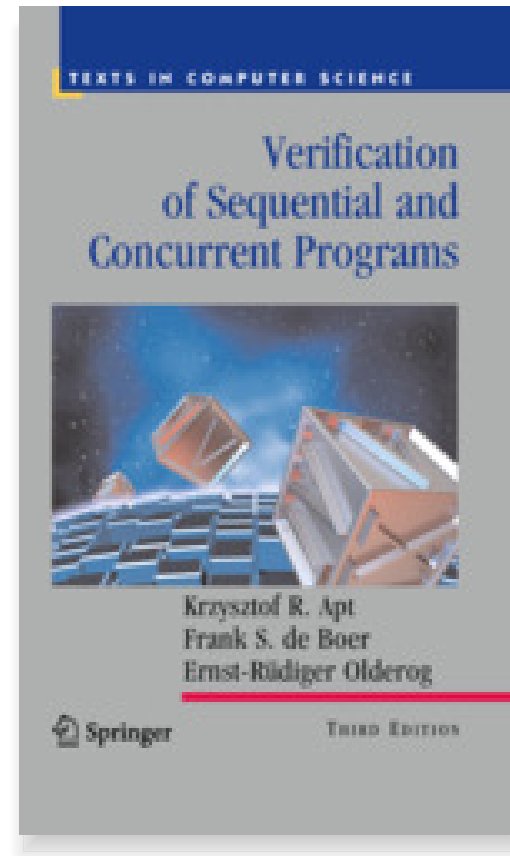
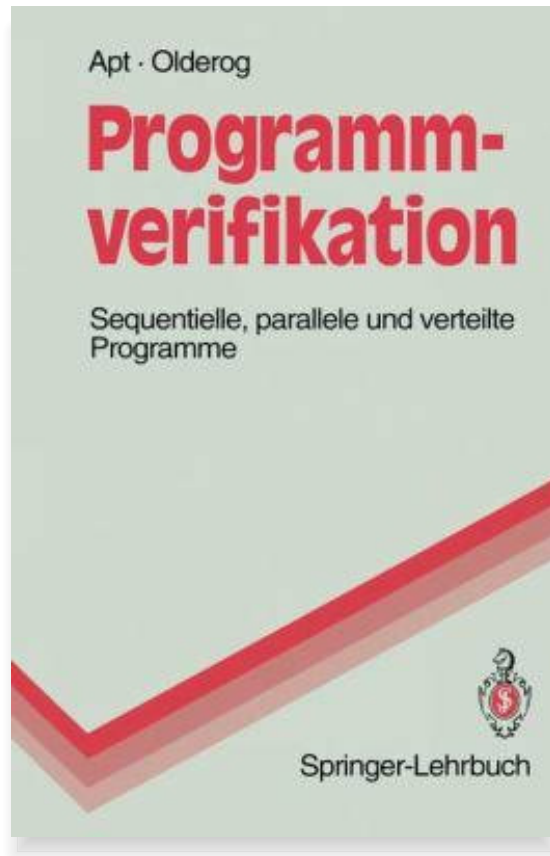
$$(A2) \{p[u := t]\} u := t \{p\}$$

$$(R3) \frac{\{p\} S_1 \{r\}, \{r\} S_2 \{q\}}{\{p\} S_1; S_2 \{q\}}$$

$$(R4) \frac{\{p \wedge B\} S_1 \{q\}, \{p \wedge \neg B\} S_2 \{q\}}{\{p\} \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi } \{q\}}$$

$$(R5) \frac{\{p \wedge B\} S \{p\}}{\{p\} \text{ while } B \text{ do } S \text{ od } \{p \wedge \neg B\}}$$

$$(R6) \frac{p \rightarrow p_1, \{p_1\} S \{q_1\}, q_1 \rightarrow q}{\{p\} S \{q\}}$$



- **Formal Program Verification**
 - **Deterministic Programs**
 - **Syntax**
 - **Semantics**
 - Termination, Divergence
 - **Correctness** of deterministic programs
 - **partial** correctness,
 - **total** correctness.
 - **Proof System PD**
- **The Verifier for Concurrent C**
 - **modular reasoning**
 - **return values / old values**
- **Assertions**

The Verifier for Concurrent C

- The **Verifier for Concurrent C** (VCC) basically implements Hoare-style reasoning.
- **Special syntax:**
 - `#include <vcc.h>`
 - `_(requires p)` — **pre-condition**, *p* is (basically) a C expression
 - `_(ensures q)` — **post-condition**, *q* is (basically) a C expression
 - `_(invariant expr)` — **loop invariant**, *expr* is (basically) a C expression
 - `_(assert p)` — **intermediate invariant**, *p* is (basically) a C expression
 - `_(writes &v)` — VCC considers **concurrent** C programs; we need to declare for each procedure which global variables it is allowed to write to (also checked by VCC)
- **Special expressions:**
 - `\thread_local(&v)` — no other thread writes to variable *v* (in pre-conditions)
 - `\old(v)` — the value of *v* when procedure was called (useful for post-conditions)
 - `\result` — return value of procedure (useful for post-conditions)

VCC Syntax Example

```
1  #include <vcc.h>
2
3  int a, b;
4
5  void div( int x, int y )
6      _(requires x >= 0 && y >= 0)
7      _(ensures a * y + b == x && b < y)
8      _(writes &a)
9      _(writes &b)
10 {
11     a = 0;
12     b = x;
13     while (b >= y)
14         _(invariant a * y + b == x && b >= 0)
15         {
16             b = b - y;
17             a = a + 1;
18         }
19 }
```

$DIV \equiv a := 0; b := x; \textbf{while } b \geq y \textbf{ do } b := b - y; a := a + 1 \textbf{ od}$

$\{x \geq 0 \wedge y \geq 0\} DIV \{x \geq 0 \wedge y \geq 0\}$



Vcc @ rise4fun from Mic...

rise4fun.com/Vcc/4Kqe

VCC

Does this C program always work?

```
1 #include <vcc.h>
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5 void div( int x, int y )
6   _(requires x >= 0 && y >= 0)
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12    b = x;
13    while (b >= y)
14      _(invariant a * y + b == x && b >= 0)
15      {
16        b = b - y;
17        a = a + 1;
18      }
19  }
```

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[about Vcc - A Verifier for Concurrent C](#)
VCC is a tool that proves correctness of annotated concurrent C programs or finds problems in them. VCC extends C with design by contract features, like pre- and postcondition as well as type invariants. Annotated programs are translated to logical formulas using the Boogie tool, which passes them to an automated SMT solver Z3 to check their validity.

[tools](#) [developer](#) [about](#)

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Example program DIV: <http://rise4fun.com/Vcc/4Kqe>

Interpretation of Results

- VCC result: “**verification succeeded**”

- VCC result: “**verification failed**”

- Other case: “**timeout**” etc.

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 - We can **only** conclude that the tool
 - under its interpretation of the C-standard, under its platform assumptions (32-bit), etc. — claims that there is a proof for $\models \{p\} \text{ DIV } \{q\}$.
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(hardly possible in practice) or with other tools like interactive theorem provers.

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or: make loop-invariant(s) (or pre-condition p) stronger, and try again.
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or: make loop-invariant(s) (or pre-condition p) stronger, and try again.
- Other case: “**timeout**” etc. — completely **inconclusive** outcome.

VCC Features

- For the exercises, we use VCC only for **sequential, single-thread programs**.
- VCC checks a number of **implicit assertions**:
 - **no arithmetic overflow** in expressions (according to C-standard),
 - **array-out-of-bounds access**,
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 - and many more.

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- VCC also supports:
 - **concurrency**:
different threads may write to shared global variables; VCC can check whether concurrent access to shared variables is properly managed;
 - **data structure invariants**:
we may declare invariants that have to hold for, e.g., records (e.g. the length field l is always equal to the length of the string field str); those invariants may **temporarily** be violated when updating the data structure.
 - and much more.

Modular Reasoning

Modular Reasoning

We can add another rule for calls of functions $f : F$ (simplest case: only global variables):

$$(R7) \frac{\{p\} F \{q\}}{\{p\} f() \{q\}}$$

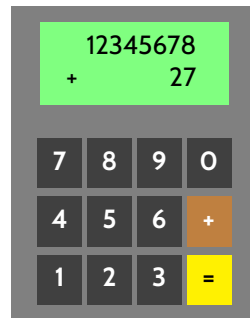
“If we have $\vdash \{p\} F \{q\}$ for the **implementation** of function f ,
then if f is **called** in a state satisfying p , the state after return of f will satisfy q .”

p is called **pre-condition** and q is called **post-condition** of f .

Example: if we have

- $\{true\} \text{read_number} \{0 \leq result < 10^8\}$
- $\{0 \leq x \wedge 0 \leq y\} \text{add} \{(old(x) + old(y) < 10^8 \wedge result = old(x) + old(y)) \vee result < 0\}$
- $\{true\} \text{display} \{(0 \leq old(sum) < 10^8 \implies "old(sum)") \wedge (old(sum) < 0 \implies "-E-")\}$

we may be able to prove our pocket calculator correct.



```
1  int main() {  
2  
3      while (true) {  
4          int x = read_number();  
5          int y = read_number();  
6  
7          int sum = add( x, y );  
8  
9          display(sum);  
10     }  
11 }
```

Return Values and Old Values

- For **modular reasoning**, it's often useful to refer in the post-condition to
 - the **return value** as *result*,
 - the **values** of variable *x* **at calling time** as *old*(*x*).

- Can be defined using **auxiliary variables**:

- Transform function

$$T f() \{ \dots; \text{return } expr; \}$$

(over variables $V = \{v_1, \dots, v_n\}$; where $result, v_i^{old} \notin V$) into

$$\begin{aligned} T f() \{ \\ & v_1^{old} := v_1; \dots; v_n^{old} := v_n; \\ & \dots; \\ & result := expr; \\ & \text{return } result; \\ \} \end{aligned}$$

over $V' = V \cup \{v^{old} \mid v \in V\} \cup \{result\}$.

- Then *old*(*x*) is just an abbreviation for x^{old} .

Assertions

Assertions

- Extend the **syntax** of **deterministic programs** by

$$S := \dots \mid \text{assert}(B)$$

- and the **semantics** by rule

$$\langle \text{assert}(B), \sigma \rangle \rightarrow \langle E, \sigma \rangle \text{ if } \sigma \models B.$$

(If the asserted boolean expression B does not hold in state σ , the empty program is not reached; otherwise the assertion remains in the first component: **abnormal** program termination).

Extend PD by axiom:

$$(A7) \{p\} \text{assert}(p) \{p\}$$

- That is, if p holds **before** the assertion, then we can **continue** with the derivation in PD.
If p does not hold, we “**get stuck**” (and cannot complete the derivation).
- So we **cannot** derive $\{true\} x := 0; \text{assert}(x = 27) \{true\}$ in PD.

Tell Them What You've Told Them...

Formal Verification:

- Program verification is another approach to software quality assurance.
- Proof System PD can be used
 - to prove
 - that a given program is
 - correct wrt. its specification.

This approach considers all inputs inside the specification!

- Tools like VCC implement this approach.

References

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