

Softwaretechnik / Software-Engineering

Lecture 9: Live Sequence Charts & RE Wrap-Up

2019-06-03

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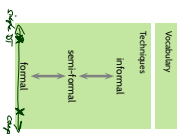
Live Sequence Charts

- TBA Construction
- LSCs vs. Software
- Full LSC (without pre-chart)
- Activation Condition & Activation Mode
- (Slightly) Advanced LSC Topics
- Full LSC with pre-chart
- LSCs in Requirements Engineering
- strengthening essential LSCs (scenarios) into universal LSCs (requirements)
- LSCs in Quality Assurance
- Requirements Engineering Wrap-Up
- Requirements Analysis in a Nutshell
- Recall: Validation by Transition

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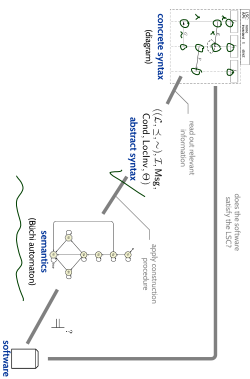
Topic Area Requirements Engineering: Content

- VL 5
 - Introduction
 - Definition: Software & SW Specification
 - Requirements Specification
 - Desired Properties
 - Kinds of Requirements
 - Analysis Techniques
- VL 6
 - Documents
 - Dictionary Specification
 - Specification Languages
 - Natural language
 - Decision Tables
 - Syntax Semantics
 - Scenarios
 - Completeness, Consistency, ...
 - User Stories, Use Cases
 - Live Sequence Charts
 - Syntax Semantics
- VL 7
- VL 8
- VL 9
 - Wrap-Up



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The Plan: A Formal Semantics for a Visual Formulation



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Content

LSC Semantics: TBA Construction

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LSC Semantics: It's in the Cuis!

Definition. Let (C, \leq, \sim) be a LSC body. A non-empty set $P \subseteq C$ is called a **cold** of the LSC body iff C is a **formal domain**, i.e.

- $\forall I, I' \in C: \bullet I' \in C \wedge I \leq I' \implies I \in C$,
- $\bullet I$ is closed under **instantiation**, i.e.
- $\forall I, I' \in C: \bullet I \in C \wedge I \sim I' \implies I \in C$ and
- $\bullet I$ comprises at least one **location** permutation, i.e.
- $\forall I \in C: \bullet I \neq \emptyset$.

The temperature function is extended to colds as follows:

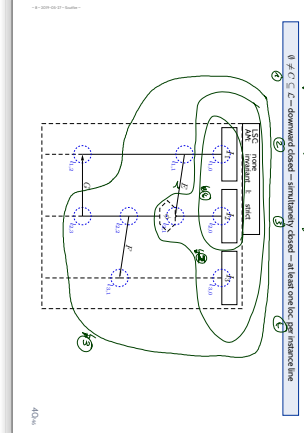
$$\theta(C) = \begin{cases} \text{hot} & \text{if } \exists I \in C: \bullet(I) \in C \wedge I \leq I' \wedge \theta(I) = \text{hot} \\ \text{cold} & \text{otherwise} \end{cases}$$

that is, C is **hot** if and only if at least one of its maximal elements is hot.

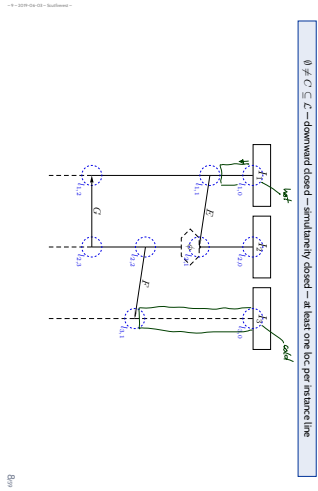
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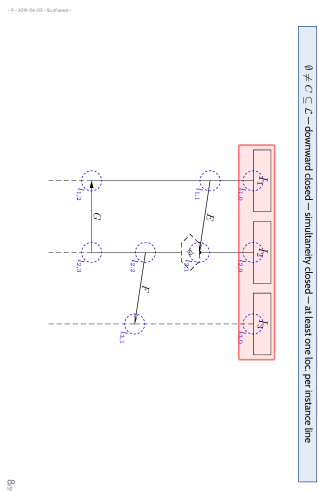
Cut Examples



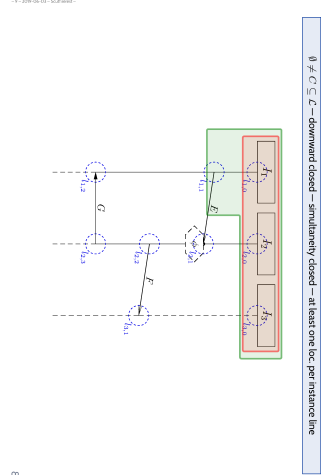
Cut Examples



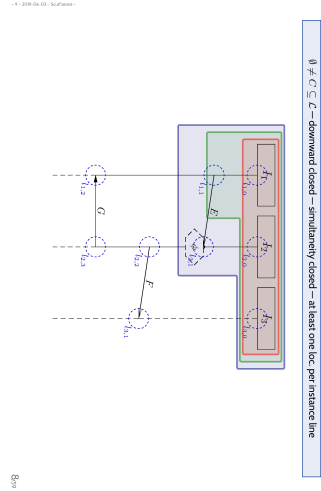
Cut Examples



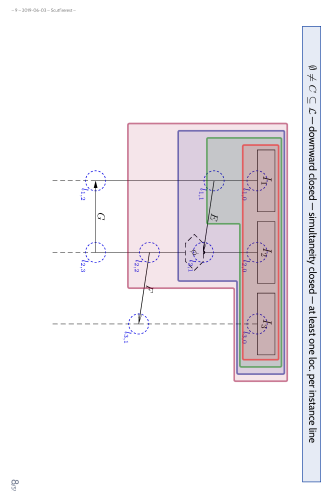
Cut Examples



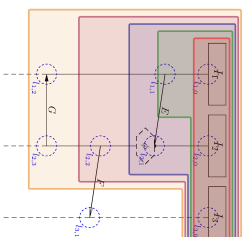
Cut Examples



Cut Examples

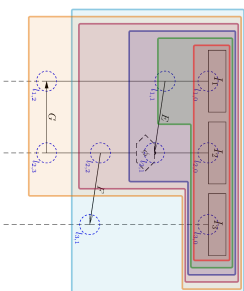


$\emptyset \neq C \subseteq \mathcal{L}$ — downward closed — simultaneously closed — at least one loc. per instance line



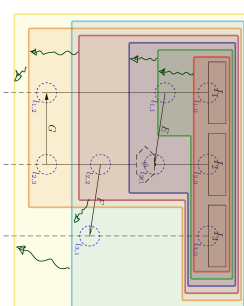
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$\emptyset \neq C \subseteq \mathcal{L}$ — downward closed — simultaneously closed — at least one loc. per instance line



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$\emptyset \neq C \subseteq \mathcal{L}$ — downward closed — simultaneously closed — at least one loc. per instance line



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A Successor Relation on Cuts

The partial order \preceq_C and the simultaneity relation \sim_C of locations induce a **direct successor relation** on cuts of an LSC body as follows:

Definition.
Let $C \subseteq \mathcal{L}$ be a cut of LSC body $(\mathcal{L}, \preceq, \sim)$. $I \in \text{Msg}, \text{Cond}, \text{LocInv}, \emptyset$.
A set $I \neq \mathcal{F} \subseteq \mathcal{L}$ of locations is called **finest set** \mathcal{F} of cut C if and only if

- $C \cap \mathcal{F} = \emptyset$ and $C \cup \mathcal{F}$ is a cut, i.e. \mathcal{F} is closed under simultaneity,
- all locations in \mathcal{F} are direct \prec -successors of the front of C , i.e.
 $\forall l \in \mathcal{F} \exists l' \in C \bullet l' \prec l \wedge \exists l'' \in C \bullet l' \prec l'' \prec l$,
- locations in \mathcal{F} that lie on the same instance line are pairwise unordered, i.e.
 $\forall l, l' \in \mathcal{F} \bullet (\exists l'' \in \mathcal{F} \bullet (l, l') \leq l'') \implies l \not\prec l' \wedge l' \not\prec l$,
- for each asynchronous message reception in \mathcal{F} ,
the corresponding sending is already in C ,
 $\forall (l, l', l'') \in \text{Msg} \bullet l' \in \mathcal{F} \implies l \in C$.

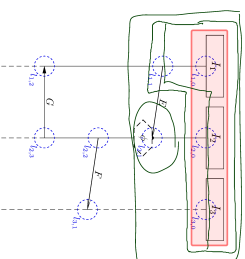
The cut $C' = C \cup \mathcal{F}$ is called **direct successor** of C via \mathcal{F} , denoted by $C \rightsquigarrow_{\mathcal{F}} C'$.



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Successor Cut Example

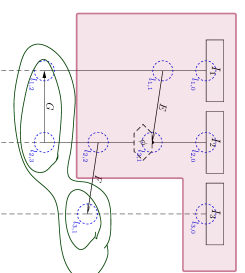
$C \cap \mathcal{F} = \emptyset = C \cup \mathcal{F}$ is a cut — only direct \prec -successors — same instance line on front pairwise unordered — sending of asynchronous reception already in



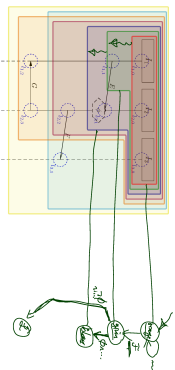
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Successor Cut Example

$C \cap \mathcal{F} = \emptyset = C \cup \mathcal{F}$ is a cut — only direct \prec -successors — same instance line on front pairwise unordered — sending of asynchronous reception already in

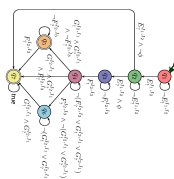
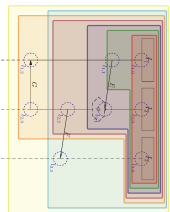


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Language of LSC Body: Example



- The IBA $R(\mathcal{X})$ of LSC \mathcal{X} over C and $\mathcal{E}(\mathcal{X})$ ($\mathcal{E}(\mathcal{X})$ $\mathcal{G}(\mathcal{X}, \mathcal{G}(\mathcal{X}, \dots, \mathcal{X}))$) with
 - $Q = C \cup \mathcal{E}_T^{\mathcal{X}}$, where $\mathcal{E}_T^{\mathcal{X}} = \{E_1^{\mathcal{X}}, E_2^{\mathcal{X}}, \dots, E_n^{\mathcal{X}}\} \mid E \in \mathcal{C}, n \in \mathbb{N}$,
 - \mathcal{Q} is the set of cuts of \mathcal{X} , \mathcal{H} is the **heads cut**,
 - \mathcal{L} consists of **loops**, **progress transitions** (from $\rightarrow, \rightarrow^+$), and **legal exits** (cold/cold/legal inv.)
- $\mathcal{Q}_P = \{C \in \mathcal{Q} \mid \mathcal{E}(C) = \text{cold} \vee \mathcal{V} = \mathcal{L}\}$ is the set of cold cuts and the maximal cut.

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TBA Construction Principle

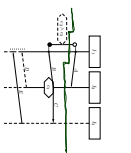
^aOnly construct the transitions' labels.

$$\rightarrow := \{(q, \psi_{\text{loop}}(q), q) \mid q \in Q\} \cup \{(q, \psi_{\text{sync}}(q, q'), q') \mid q \rightsquigarrow x q'\} \cup \{(q, \psi_{\text{exit}}(q), \mathcal{L}) \mid q \in Q\}$$

$$\psi^{\text{loop}}(q) = \underbrace{\psi^{\text{Meq}}(q) \wedge \psi^{\text{LoDiv}}(q) \wedge \psi^{\text{LoCm}}(q)}_{\text{= } \psi^{\text{loop}}(q)} \wedge \underbrace{\psi^{\text{NoH}}(q)}_{\text{= } \psi^{\text{NoH}}(q)}$$

$$\psi_{\text{prog}}(q_i, q_n) = \psi_{\text{prog}}^{\text{ho}}(q, q_n)$$

$$\underbrace{\psi(q, q_n) \wedge \psi_{\text{hot}}(q, q_n) \wedge \psi_{\text{hot}}(q, q_n)}_{\wedge \psi_{\text{Cand}}^{\text{Cand}}(q, q_n) \wedge \psi_{\text{Cand}}^{\text{LocInv}, \bullet}(q, q_n)} \wedge \psi_{\text{Cand}}^{\text{Cand}}(q, q_n) \wedge \psi_{\text{Cand}}^{\text{LocInv}, \bullet}(q, q_n)$$



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Loop Condition

$$(b) \quad \text{pro} \phi \vee (b) \quad \text{max}^{\text{loc}}_{\text{con}}(b) \vee (b) \quad \text{max}^{\text{loc}}_{\text{con}}(b) = (b)^{\text{con}} \phi$$

$$\psi^{\text{Mag}}(q) = \bigvee_{1 \leq n \leq n} \psi \wedge (\text{strict} \implies \bigwedge_{\psi \in \mathcal{E}_n^{\text{Mag}}(\mathcal{L})} \neg \psi) \\ = \psi_{\text{strict}}(q)$$

- $\psi_{\theta}^{\text{locinv}}(q) = \bigvee_{\ell=(i_1, \phi, i', i'') \in \text{locinv}, \Theta(\ell)=\theta, \ell \text{ active at } q} \phi$

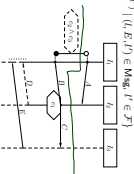
A location l is called **front location** of cut C if and only if $\exists l' \in C \bullet l \prec l'$

Local invariant $(l_0, l_0, \phi, l_1, l_1)$ is **active** at cut (i) q
if and only if $l_0 \prec l_1$ for some front location l of cut a or $l \equiv l_1 \wedge l_1 \equiv$

- $\text{Msg}(\mathcal{F}) = \{E_i^{(0),1,0} \mid (i, E, l') \in \text{Msg}, i \in \mathcal{F} \} \cup \{E_i^{(0),1,0} \mid (i, E, l') \in \text{Msg}, l' \in \mathcal{F} \}$
- $\text{Msg}(\mathcal{F}_1, \dots, \mathcal{F}_n) = \bigcup_{1 \leq i \leq n} \text{Msg}(\mathcal{F}_i)$

i_1

i_2



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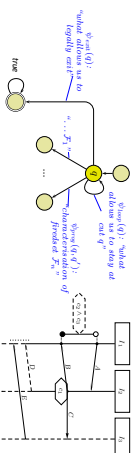
TBA Construction Principle

Recall: The TBA $\mathcal{B}(\mathcal{U})$ of LSC \mathcal{U} is $(C, Q, q_{ini}, \rightarrow, Q_F)$ with

- $C_S = C \cup \mathcal{E}_{T^*}^*$.
- \rightarrow consists of **loops**, **progress transitions** (from \leadsto_T) and **legal exits** (cold cond./local inv.).
- $Q_P = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = \varepsilon\}$ is the set of cold cuts.

So in the following, we “only” need to construct the transitions’ labels

$$\Rightarrow \{(q, \psi_{loop}(q), q) \mid q \in Q\} \cup \{(q, \psi_{prog}(q, q'), q') \mid q \rightsquigarrow_{\mathcal{F}} q'\} \cup \{(q, \psi_{err}(q), \mathcal{L}) \mid q \in Q\}$$



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Progress Condition

$$\psi_{\text{prog}}^{\text{bot}}(q, q_i) = \psi^{\text{Msg}}(q, q_n) \wedge \psi_{\text{bot}}^{\text{Com}}(q, q_n) \wedge \psi_{\text{bot}}^{\text{LocInv}, \bullet}(q_n)$$

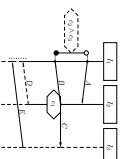
$$\begin{aligned} \psi^{\text{Mag}}(q_i, q_i) &= \bigwedge_{\psi \in \text{Mag}(q_i \setminus q)} \psi \wedge \bigwedge_{j \neq i} \bigwedge_{\psi \in \text{Mag}(q_j \setminus q)} \neg \psi \\ &\quad \wedge \underbrace{\bigwedge_{\psi \in \{ \mathcal{F}_i^{\neg} \text{Mag}(\mathcal{L}) \} \setminus \text{Mag}(\mathcal{F}_i)} \neg \psi}_{\neg \psi^i} \\ &\quad \wedge \text{strict} \implies \end{aligned}$$

- $\psi_{\theta}^{\text{Cond}}(q, q_i) = \Lambda_{\gamma=(L, \phi) \in \text{Cond}, \Theta(\gamma)=\theta, L \cap (q_i \setminus q) \neq \emptyset} \phi$

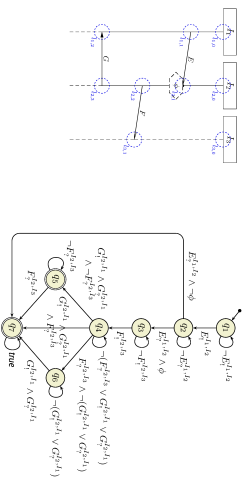
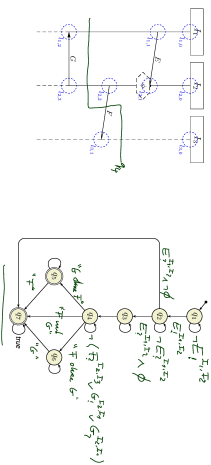
- $\psi_a^{\text{Lodriv}, \bullet}(q, q_i) = \bigwedge_{i=1}^{n-1} \psi_a^{\text{Lodriv}, \bullet}(q, q_i) \wedge \psi_a^{\text{Lodriv}, \bullet}(q, q_n) = 0$

Local invariant (f_0, \dots, f_n) is **α -active** at a if and only if

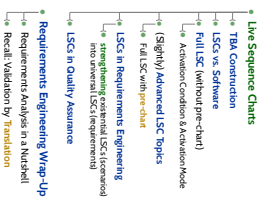
- $\text{Locals}(\text{IVars}) \subseteq \text{Locals}(\langle \tau_0; \tau_1; \tau_2 \rangle)$
- $k_0 \preceq k \preceq k_1, \text{OK}$
- $k \equiv k_0 \wedge \tau_0 \equiv \bullet, \text{OK}$



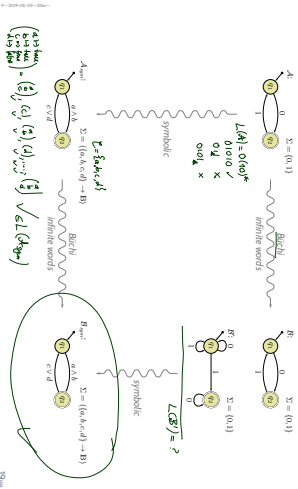
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Content



From Finite Automata to Symbolic Büchi Automata



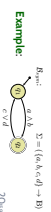
Symbolic Büchi Automata

Definition. A Symbolic Büchi Automaton (TBA) is a tuple

$$\mathcal{B} = (\mathcal{C}_B, Q, q_{ini}, \rightarrow, Q_F)$$

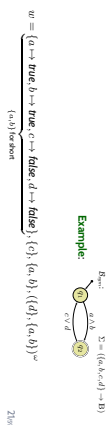
where

- \mathcal{C}_B is a set of atomic propositions,
- Q is a finite set of **states**,
- $q_{init} \in Q$ is the initial state,
- $\rightarrow \subseteq Q \times \mathcal{P}(\mathcal{C}_B) \times Q$ is the **finite transition relation**.
Each transition $(q, \psi, q') \in \rightarrow$ from state q to state q' is labelled with a propositional formula $\psi \in \mathcal{P}(\mathcal{C}_B)$.
- $Q_A \subseteq Q$ is the set of **fair** (or **accepting**) states.



Definition. Let $B = (Q, \delta, q_{\text{init}}, \rightarrow, Q_f)$ be a TBA and
 $w = a_1 a_2 a_3 \dots \in (C_B \rightarrow B)^*$
an infinite word, each letter is a valuation of C_B .
An infinite sequence
 $\varrho = \varrho_0, \varrho_1, \varrho_2, \dots \in Q^*$
of states is called **run** of B over w if and only if

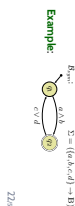
- $\varrho_0 = q_{\text{init}}$,
- for each $i \in \mathbb{N}_0$ there is a transition $(q_i, \varphi_i, q_{i+1}) \in \rightarrow$ s.t. $\varphi_i \models \varphi_i$.



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Definition.
We say **TBA B accepts the word**
 $w = (a_1 a_2 a_3 \dots) \in (C_B \rightarrow B)^*$
if and only if **B has a run**
 $\varrho = (\varrho_i)_{i \in \mathbb{N}_0}$
over w
such that for (or accepting) states are **visited infinitely often** by ϱ , i.e.,
 $\forall i \in \mathbb{N}_0 \exists j > i : \varrho_j \in Q_f$.

We call the set $\text{Lang}(B) \subseteq (C_B \rightarrow B)^*$ of words that are accepted by B the **language** of B .



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Definition. Software is a finite description S of a (possibly infinite) set $[S]$ of (finite or infinite) **computation paths** of the form
 $\varrho_0 \xrightarrow{\varphi_0} \varrho_1 \xrightarrow{\varphi_1} \varrho_2 \dots$
where

- $\varphi_i \in \Sigma, i \in \mathbb{N}_0$ is called **state** (or **configuration**), and
- $\varrho_i \in A, i \in \mathbb{N}_0$ is called **action** (or **event**).

The (possibly partial) function $[\cdot] : S \mapsto [S]$ is called **interpretation** of S .

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Definition. A **software specification** is a finite description \mathcal{S} of a (possibly infinite) set $[\mathcal{S}]$ of software, i.e.
 $[\mathcal{S}] = \{S_1, [S_1], S_2, [S_2], \dots\}$
The (possibly partial) function $[\cdot] : \mathcal{S} \mapsto [\mathcal{S}]$ is called **interpretation** of \mathcal{S} .

Definition. Software $\{S_i\}_{i \in I}$ **satisfies** software specification \mathcal{S} , denoted by $S_i \models \mathcal{S}$ if and only if
 $\{S_i\}_{i \in I} \in [\mathcal{S}]$

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Software Satisfies Software Specification: Example?

Software Specification

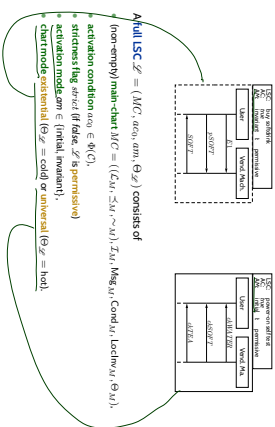
	room ventilation	TV	TVs	TVs
room ventilation	x	x	x	x
TV	x	x	x	x
TVs	x	x	x	x
TVs	x	x	x	x
TVs	x	x	x	x

Software

Assume we have a program S for the room ventilation controller.
Assume we can observe at well-defined points in time the conditions b, off, on, giv .
Then the **behavior** $[S]$ of S can be viewed as computation paths of the form
 $\varrho_0 \xrightarrow{\varphi_0} \varrho_1 \xrightarrow{\varphi_1} \varrho_2 \dots$
where each φ_i is a valuation of b, off, on, giv ,
stop, i.e. $\varphi_i : \{b, off, on, giv, stop\} \rightarrow B$.
For example:
 $(\varphi_0) \xrightarrow{\varphi_0} \left(\frac{b}{giv} \right) \xrightarrow{\varphi_1} (on) \xrightarrow{\varphi_2} \left(\frac{b}{stop} \right) \xrightarrow{\varphi_3} \left(\frac{b}{stop} \right) \xrightarrow{\varphi_4} (off) \dots$

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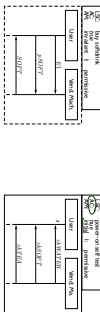
Activation Condition and Mode



Let S be a software which is compatible with LSC \mathcal{L} (without pre-chart).
We say software S satisfies LSC \mathcal{L} , denoted by $S \models \mathcal{L}$, if and only if

Θ, \mathcal{L}	$am = \text{initial}$	$am = \text{invariant}$
cold	$\exists w \in W \bullet w^0 \models ac \wedge \neg \text{valid}(C_0)$ $\wedge w^0 \models \psi_{\text{inv}}(k, C_0) \wedge w^0 \in \text{Lamg}(R(\mathcal{L}))$ $\implies w^0 \models \psi_{\text{inv}}(k, C_0) \wedge w^0 \in \text{Lamg}(R(\mathcal{L}))$	$\exists w \in W \bullet \exists k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\wedge w^k \models \psi_{\text{inv}}(k, C_0) \wedge \exists w' \in W \bullet w' \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w' \in \text{Lamg}(R(\mathcal{L}))$
hot	$\forall w \in W \bullet \forall k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w^k \in \text{Lamg}(R(\mathcal{L}))$	$\forall w \in W \bullet \forall k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w^k \in \text{Lamg}(R(\mathcal{L}))$

where and C_0 is the manual (or instance heads) out of the main-chart.

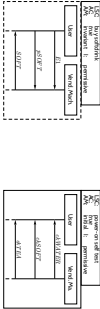


Software Satisfies LSC

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We say software S satisfies LSC \mathcal{L} , denoted by $S \models \mathcal{L}$, if and only if

Θ, \mathcal{L}	$am = \text{initial}$	$am = \text{invariant}$
cold	$\exists w \in W \bullet w^0 \models ac \wedge \neg \text{valid}(C_0)$ $\wedge w^0 \models \psi_{\text{inv}}(k, C_0) \wedge w^0 \in \text{Lamg}(R(\mathcal{L}))$ $\implies w^0 \models \psi_{\text{inv}}(k, C_0) \wedge w^0 \in \text{Lamg}(R(\mathcal{L}))$	$\exists w \in W \bullet \exists k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\wedge w^k \models \psi_{\text{inv}}(k, C_0) \wedge \exists w' \in W \bullet w' \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w' \in \text{Lamg}(R(\mathcal{L}))$
hot	$\forall w \in W \bullet \forall k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w^k \in \text{Lamg}(R(\mathcal{L}))$	$\forall w \in W \bullet \forall k \in \mathbb{N} \bullet w^k \models ac \wedge \neg \text{valid}(C_0)$ $\implies w^k \models \psi_{\text{inv}}(k, C_0) \wedge w^k \in \text{Lamg}(R(\mathcal{L}))$

where and C_0 is the manual (or instance heads) out of the main-chart.

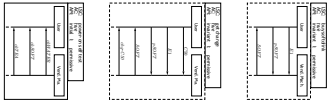


Software S satisfies a set of LSC $\mathcal{L}_1, \dots, \mathcal{L}_n$ if and only if $S \models \mathcal{L}_i$ for all $1 \leq i \leq n$.

LSCs At Work

Example: Vending Machine

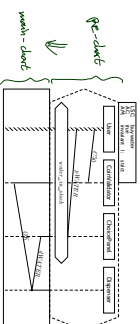
- Positive scenario: Buy a Softdrink
We body() describe software if it satisfies LSCs scenario:
 - (i) Insert one euro coin.
 - (ii) Press the softdrink button.
 - (iii) Get a softdrink.
- Positive scenario: Get Change
We body() describe software if it satisfies LSCs scenario:
 - (i) Insert one 50 cent and one 1 euro coin.
 - (ii) Press the softdrink button.
 - (iii) Get a softdrink.
 - (iv) Get 50 cent change.
- Requirement: Perform Self-Test on Power-on
We body() describe software if it satisfies LSCs requirement:
 - (i) Check water dispenser.
 - (ii) Check coffee dispenser.
 - (iii) Check transformer.



- **Live Sequence Charts**
 - TBA Construction
 - LSCs vs. Software
 - Full LSC (without pre-chart)
 - Activation Condition & Activation Mode
 - (Slightly) Advanced LSC Topics
 - Full LSC with pre-chart
- **LSCs in Requirements Engineering**
 - strengthening external LSC (external into internal LSC requirement)
- **LSCs in Quality Assurance**
- **Requirements Engineering Wrap-Up**
 - Requirements Analysis in a Nutshell
 - Recap: Validation by Translation

(Slightly) Advanced LSC Topics

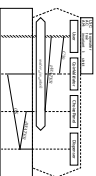
Full LSC Syntax (with pre-chart)



A full LSC $\mathcal{L} = (P_C, MC, ac_0, am, \Theta_{\mathcal{L}})$ consists of

- **non-empty** **main** **char** $\text{MFC} = ((C_M \preceq_M \sim_M), I_M, \text{Msg}_M, \text{Cond}_M, \text{locInv}_M, \Theta_M)$
- **activation condition** $x_0 \in \Phi(C)$
- **stritness flag** strid (if false, \mathcal{X} is **permissive**)
- **activation mode** $\text{em} \in \{\text{initial}, \text{inv}\}$
- **chart mode** **existential** (\mathcal{X} = **cold**) or **universal** (\mathcal{X} = **hot**).

LSC Semantics with Pre-chart

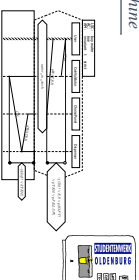
[illegible]

where C_0^P and C_0^M are the minimal (or instance heads) cuts of pre- and main-chart

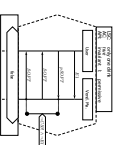
Pre-Charts At Work

Example: Vending Machine

- **Requirement: Buy Water**
We don't accept the software if:
 - (i) **Whenever** we insert 0.50 €
 - (ii) and press the 'water' button (and no other button),
 - (iii) and there is water in stock,
 - (iv) **then** we get water (and nothing else).



- **Negative scenario:** A Drink for Free
We *don't* accept the software if it is possible to get a drink for free.
 - (i) Insert one Euro coin.
 - (ii) Press the 'softdrink' button.
 - (iii) Do not insert any more money.
 - (iv) Get **two** softdrinks.



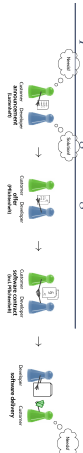
- **Live Sequence Charts**
 - **TDA Connection**
 - LSCs vs. Software
 - Full LSC (without pre-chart)
 - Activation Condition & Activation Mode
 - (Signify) Advanced LSC Topics
 - Full LSC with **pre-chart**
 - **LSCs in Requirements Engineering**
 - **reengineering** (convert LSC scenarios) into use cases (UML)
 - **reengineering** (convert LSC scenarios) into use cases (UML)
 - **LSCs in Quality Assurance**
 - **Requirements Engineering Wrap-Up**
 - Requirements Analysis in a Hybrid
 - Recall: Validation by Trinitation

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LSCs in Requirements Analysis

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Requirements Engineering with Scenarios



One quite effective approach:

- Approximate the software requirements ask for positive /negative existential scenarios.**
 - Ask the customer to describe **example usages** of the desired system.
 - In the sense of: "if the system is not at all able to do this, then it's not what I want."
 - (-) positive use-cases, existential LSC?
 - Ask the customer to describe behaviour that **must not happen** in the desired system.
 - In the sense of: "if the system does this, then it's not what I want."
 - (-) negative use-cases, LSC (with pre-chart and/or-outside)
- Refine result into universal scenarios (and validate them with customer).**
 - **Investigate preconditions, side-conditions, optional goals and corner-cases.**
 - Investigate preconditions, side-conditions, optional goals and corner-cases.
 - Generalise into universal requirements, e.g. universal LSCs.
 - **Validate** with customer using new positive /negative scenarios.

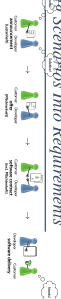
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Strengthening Scenarios Into Requirements

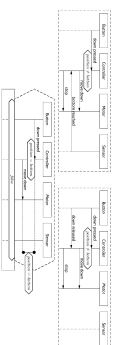


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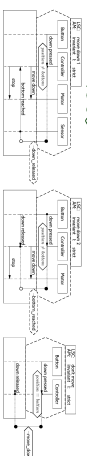
Strengthening Scenarios Into Requirements



• Ask customer for (pos./neg.) scenarios, note down as existential LSCs:



• Strengthen into requirements, note down as universal LSCs:



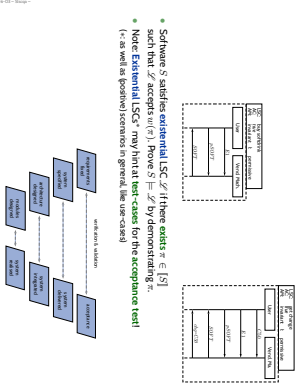
• Re-Discuss with customer using example words of the LSCs language.

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LSCs vs. Quality Assurance

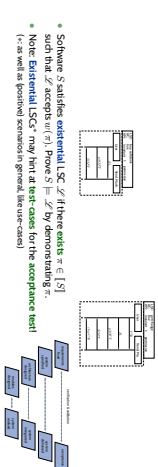
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How to Prove that a Software Satisfies an LSC?



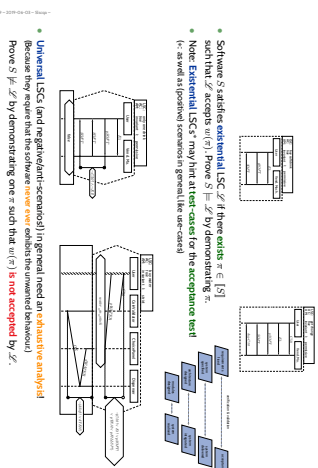
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How to Prove that a Software Satisfies an LSC?



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How to Prove that a Software Satisfies an LSC?



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Pushing Things Even Further



(Peter and Marjorie, 2003)

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Tell Them What You've Told Them...

- **Live Sequence Charts** (if well-formed)
 - have an abstract syntax: instance line, messages, conditions, local private mode: hot or cold ✓
 - From an abstract syntax/technically construct its TBA
- An LSC is satisfied by a software S if and only if
 - **existential** (good):
 - there is a word induced by a computation path of S ✓
 - which is accepted by the LSC's pattern-chart TBA ✓
 - **universal** (bad):
 - all words induced by the computation paths of S ✓
 - are accepted by the LSC's pattern-chart TBA ✓
- **Pre-charts** allow us to
 - specify anti-scenarios ("this must not happen") ✓
 - contain activation ✓
- **Method**
 - discuss anti-licences with customer,
 - generalise into universal LSCs and executable.

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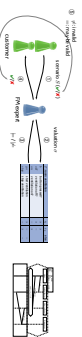
Requirements Engineering Wrap-Up

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-
- VL 5
- Definition
 - Requirements Specification
- VL 6
- Documents
 - Specification Languages
 - Natural Language
 - Decision Tables
 - Syntax Semantics
 - Comprehensiveness, Consistency...
 - Scenarios
 - Use Stories, Use Cases
 - Use Sequence Charts
 - Syntax Semantics
- VL 9
- Wrap-Up
- Vocabulary
- Technique
 - Informal
 - semi-formal
 - formal

Formalisation Validation

- **Option 1:** teach formalism (usually not economic)
- **Option 2:** serve as translator / mediator.



- don't expect a test system scenario to "find the keep track whether allowed / forbidden"
 - Put expert analysis system down to solution n .
 - Put expert analysis DT on n .
 - Put expert analysis outcome to allowed / forbidden by DT.
 - compare expected outcome and real outcome.
- Recommendation:** (Cunha's Manifesto)
- use formal methods for the most important requirements (ensuring all requirements is a worst case approach).
 - use the tool-supported foundation for a given task.
 - use formalisms if you know really well

(Strong) Literature Recommendation



Requirements Analysis in a Nutshell

- **Customers may not know what they want.**
- This is general not their 'hair!'
- Care for **best** requirements.
- Care for **non-functional** requirements, constraints
- **For requirements elicitation**, consider starting with
 - **scenarios** ('positive use cases') and **anti-scenarios** ('negative use cases')
 - and **knowledge** (user expertise)
- Thus, **use cases** can be **very useful** – use **case diagrams** not so much.
- Maintain a **dictionary** and **high-quality** descriptions.
- Care for **objectiveness**, **testability** only on
 - Ask for each requirement: what is the **acceptance test**?
- **Use formal notations**
- To **fully** understand requirements (precisely),
 - for **requirements analysis** (complexities, etc.),
 - to communicate with your developers,
- If in doubt, **complement formal diagrams with text** (as safety precaution, e.g., in UMLwird).

References

References

- Janak, D. and Kaindl, R. (2003). *Case, Use-Case, Scenario-Based Programming Using UML and the Papyrus Engine*. Springer-Verlag.
- Loebing, J. and Lohme, H. (2013). *Software Engineering*. Springer, 3. edition.
- Rapp, C. and de Sopenstein (2014). *Requirements-Engineering and Management*. Hanser, 6th edition.

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