

# Software Design, Modelling and Analysis in UML

## Lecture 03: Object Constraint Language (OCL)

2012-10-30

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## Contents & Goals

### Last Lecture:

- Basic Object System Signature  $\mathcal{S}$  and Structure  $\mathcal{D}$
- System State  $\sigma \in \Sigma_{\mathcal{D}}$

(Smells like they're related to class/object diagrams, officially we don't know yet...)

### This Lecture:

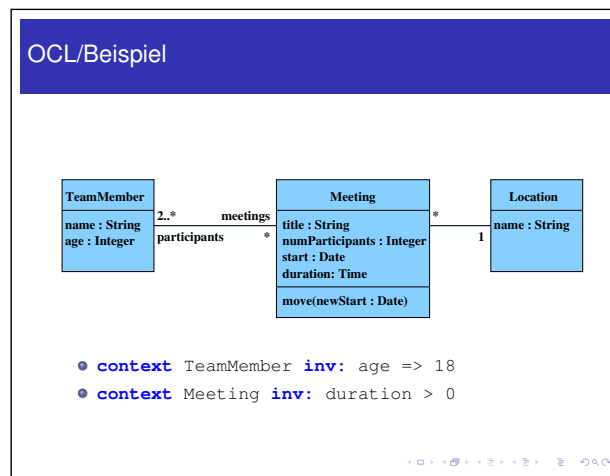
- **Educational Objectives:** Capabilities for these tasks/questions:
  - Please explain this OCL constraint.
  - Please formalise this constraint in OCL.
  - Does this OCL constraint hold in this system state?
  - Can you think of a system state satisfying this constraint?
  - Please un-abbreviate all abbreviations in this OCL expression.
  - In what sense is OCL a three-valued logic? For what purpose?
  - How are  $\mathcal{D}(C)$  and  $\tau_C$  related?
- **Content:**
  - OCL Syntax, OCL Semantics over system states

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## What is OCL? And What is It Good For?

### What is OCL? How Does it Look Like?

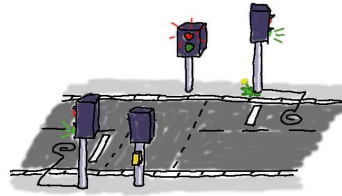
- **OCL**: Object Constraint Logic.



## What's It Good For?

- **Most prominent:**  
write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.



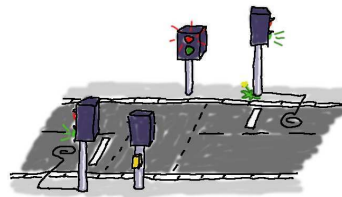
context TLC inv: not (red and green)

## What's It Good For?

- **Most prominent:**  
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Often targeting all alive objects of a certain class.

- **Not unknown:**  
write down **pre/post-conditions** of methods (*Behavioural Features*).  
Then evaluated over **two** system states.

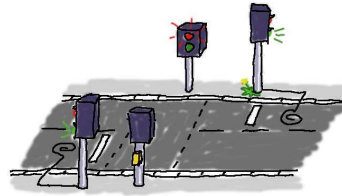


context off  
pre: (true)  
post: (not green and not red)

## What's It Good For?

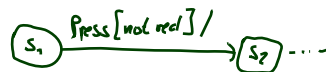
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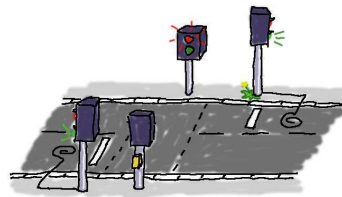
- **Common with State Machines:**  
**guards** in transitions.



## What's It Good For?

- **Most prominent:**  
write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.



- **Not unknown:**  
write down **pre/post-conditions** of methods (*Behavioural Features*).  
Then evaluated over **two** system states.

- **Common with State Machines:**  
**guards** in transitions.

- **Lesser known:**  
provide **operation bodies**.

- **Metamodeling:** the UML standard is a MOF-Model of UML.  
OCL expressions define well-formedness of UML models (cf. Lecture ~ 21).

Plan.

• **Today:**

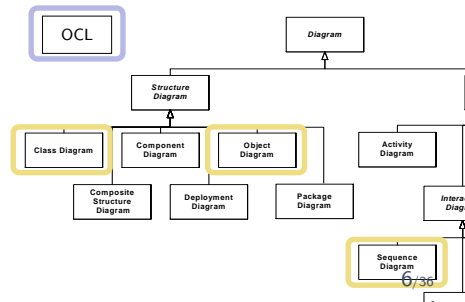
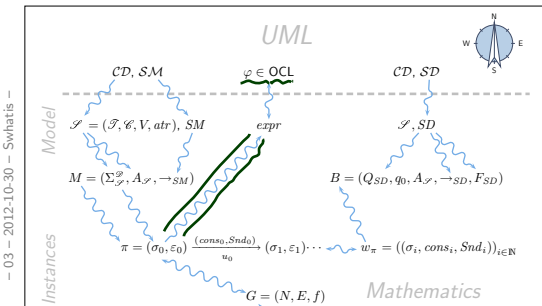
- The set  $OCLExpressions(\mathcal{S})$  of OCL expressions over  $\mathcal{S}$ .
- Given an OCL expression  $expr$ , a system state  $\sigma \in \Sigma_{\mathcal{S}}$ , and a valuation of logical variables  $\beta$ , define

$$I[expr](\sigma, \beta) \in \{true, false, \perp\}.$$

- **Later:** use  $I$  to define  $\models \subseteq \Sigma_{\mathcal{S}} \times OCLExpressions(\mathcal{S})$ .

$$I(expr, \sigma, \beta) \in \{true, false, \perp\}$$

$$I: OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}} \times \mathcal{L} \rightarrow \{true, false, \perp\}$$



(Core) OCL Syntax [OMG, 2006]

## OCL Syntax 1/4: Expressions

$expr ::=$	
$w$	$: \tau(w)$
$  expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$
$  oclIsUndefined_{\tau}(expr_1)$	$: \tau \rightarrow Bool$
$  \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$
$  isEmpty(expr_1)$	$: Set(\tau) \rightarrow Bool$
$  size(expr_1)$	$: Set(\tau) \rightarrow Int$
$  allInstances_C$	$: Set(\tau_C)$
$  v(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$  r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$  r_2(expr_1)$	$: \tau_C \rightarrow Set(\tau_D)$

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Where, given  $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr)$ ,

- $W \supseteq \{self_C \mid C \in \mathcal{C}\}$  is a set of typed **logical variables**,  $w$  has type  $\tau(w)$  *assumption: disjoint*
- $\tau$  is any type from  $\mathcal{I} \cup T_B \cup T_{\mathcal{C}} \cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\}$ 
  - $T_B$  is a set of **basic types**, in the following we use  $T_B = \{Bool, Int, String\}$
  - $T_{\mathcal{C}} = \{\tau_C \mid C \in \mathcal{C}\}$  is the set of **object types**,
  - $Set(\tau_0)$  denotes the **set-of- $\tau_0$**  type for  $\tau_0 \in T_B \cup T_{\mathcal{C}} \cup \mathcal{I}$  (sufficient because of "flattening" (cf. standard))
- $v : \tau(v) \in atr(C), \tau(v) \in \mathcal{I}$ ,
- $r_1 : D_{0,1} \in atr(C)$ ,
- $r_2 : D_* \in atr(C)$ ,
- $C, D \in \mathcal{C}$ .

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## OCL Syntax: Notational Conventions for Expressions

- Each expression

$$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

may alternatively be written ("abbreviated as")

- $expr_1 . \omega(expr_2, \dots, expr_n)$  if  $\tau_1$  is an **object type**, i.e. if  $\tau_1 \in T_{\mathcal{C}}$ .
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$  if  $\tau_1$  is a **collection type** (here: only sets), i.e. if  $\tau_1 = Set(\tau_0)$  for some  $\tau_0 \in T_B \cup T_{\mathcal{C}}$ .

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## OCL Syntax: Notational Conventions for Expressions

- Each expression

$$\omega(\text{expr}_1, \text{expr}_2, \dots, \text{expr}_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

may alternatively be written ("abbreviated as") *omit parentheses if n=1*

- $\text{expr}_1 . \omega(\text{expr}_2, \dots, \text{expr}_n)$  if  $\tau_1$  is an **object type**, i.e. if  $\tau_1 \in T_{\mathcal{O}}$ .
- $\text{expr}_1 \rightarrow \omega(\text{expr}_2, \dots, \text{expr}_n)$  if  $\tau_1$  is a **collection type**  
(here: only sets), i.e. if  $\tau_1 = \text{Set}(\tau_0)$  for some  $\tau_0 \in T_B \cup T_{\mathcal{O}}$ .

*Examples:*  $(\text{self} : \tau_C \in W; \quad v, w : \text{Int} \in V; \quad r_1 : D_{0,1}, r_2 : D_* \in V)$

- $\text{self} . v()$  *not OCL* (crossed out)  $\rightarrow v(\text{self})$
- $\text{self} . r_1 . w$   $\rightarrow w(r_1(\text{self}))$
- $\text{self} . r_2 \rightarrow \text{isEmpty}$   $\rightarrow \text{isEmpty}(r_2(\text{self}))$

*Annotations:*  
 -  $v \in \text{attr}(C)$   
 $r_1 \in \text{attr}(C)$   
 $w \in \text{attr}(D)$   
 $r_2 \in \text{attr}(C)$   
 -  $v, w$  are logical variables  
 $r_1, r_2$  are attributes  
 -  $\text{self} \rightarrow v$  is not OCL  
 -  $\text{self} . f(r_1, r_2)$  is not allowed in OCL, which normalises to  $f(\text{self}, r_1, r_2)$ .  
 -  $\text{self} . f(r_1, r_2)$  is **NOT** allowed in OCL, which normalises to  $f(\text{self}, r_1, r_2)$ .

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## OCL Syntax 2/4: Constants, Arithmetical Operators

For example:

$\text{expr} ::= \dots$	
true false	: Bool
$\text{expr}_1$ {and, or, implies} $\text{expr}_2$	: Bool $\times$ Bool $\rightarrow$ Bool
not $\text{expr}_1$	: Bool $\rightarrow$ Bool
0   -1   1   -2   2   ...	: Int $\in T_B$
OclUndefined	: $\tau$
$\text{expr}_1$ {+, -, ...} $\text{expr}_2$	: Int $\times$ Int $\rightarrow$ Int
$\text{expr}_1$ {<, $\leq$ , ...} $\text{expr}_2$	: Int $\times$ Int $\rightarrow$ Bool

Generalised notation:

$$\text{expr} ::= \omega(\text{expr}_1, \dots, \text{expr}_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

with  $\omega \in \{+, -, \dots\}$  i.e.  $+(expr_1, expr_2)$  instead of  $expr_1 + expr_2$   
 $expr_1 + (expr_2 + expr_3)$

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## OCLE Syntax 3/4: Iterate

$$expr ::= \dots \mid expr_1 \rightarrow \text{iterate}(w_1 : \tau_1 ; w_2 : \tau_2 = expr_2 \mid expr_3)$$

or, with a little renaming,

$$expr ::= \dots \mid expr_1 \rightarrow \text{iterate}(iter : \tau_1 ; result : \tau_2 = expr_2 \mid expr_3)$$

where

- $expr_1$  is of a **collection type** (here: a set  $Set(\tau_0)$  for some  $\tau_0$ ),
- $iter \in W$  is called **iterator**, gets type  $\tau_1$   
(if  $\tau_1$  is omitted,  $\tau_0$  is assumed as type of  $iter$ )
- $result \in W$  is called **result variable**, gets type  $\tau_2$ ,
- $expr_2$  is an expression of type  $\tau_2$  giving the **initial value** for  $result$ , ('OclUndefined' if omitted)
- $expr_3$  is an expression of type  $\tau_2$   
in which in particular  $iter$  and  $result$  may appear.

## Iterate: Intuitive Semantics (Formally: later)

$$expr ::= expr_1 \rightarrow \text{iterate}(iter : \tau_1 ; result : \tau_2 = expr_2 \mid expr_3)$$

```

Set( $\tau_0$ ) hlp =  $\langle expr_1 \rangle$ ;
 $\tau_1$  iter;
 $\tau_2$  result =  $\langle expr_2 \rangle$ ;
while (!hlp.empty()) do
    iter = hlp.pop();
    result =  $\langle expr_3 \rangle$ ;
od
    
```

*pseudo code*

*pick and remove one element*

*e.g. result + iter*

**Note:** In our (simplified) setting, we always have  $expr_1 : Set(\tau_1)$  and  $\tau_0 = \tau_1$ . In the type hierarchy of full OCL with inheritance and `oclAny`, they may be different and still type consistent.



## Abbreviations on Top of Iterate

$$\text{expr} ::= \text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; \\ w_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3)$$

- $\text{expr}_1 \rightarrow \text{forall}(w : \tau_1 \mid \text{expr}_3)$   
 is an abbreviation for  
 $\text{expr}_1 \rightarrow \text{iterate}(w : \tau_1; w_1 : \text{Bool} = \text{true} \mid \text{w}_1 \text{ ~~is~~ } \text{expr}_3)$ .  
 (To ensure confusion, we may again omit all kinds of things, cf. [OMG, 2006]).

- Similar:  $\text{expr}_1 \rightarrow \text{Exists}(w : \tau_1 \mid \text{expr}_3)$

## OCL Syntax 4/4: Context

$$\text{context} ::= \text{context } w_1 : \tau_1, \dots, w_n : \tau_n \text{ inv : expr}$$

where  $w \in W$  and  $\tau_i \in T_{\mathcal{C}}$ ,  $1 \leq i \leq n$ ,  $n \geq 0$ .

$\text{context } w_1 : C_1, \dots, w_n : C_n \text{ inv : expr}$   
 is an **abbreviation** for  
 $\text{allInstances}_{C_1} \rightarrow \text{forall}(w_1 : C_1 \mid$   
 $\dots$   
 $\text{allInstances}_{C_n} \rightarrow \text{forall}(w_n : C_n \mid$   
 $\text{expr}$   
 $)$   
 $\dots$   
 $)$

*Handwritten notes:*  
 - "denotes  $\tau_{C_1}$ " with an arrow pointing to  $C_1$   
 - "requires that  $w_1 : \tau_{C_1} \in W$ " with an arrow pointing to  $w_1 : C_1$   
 - A large green loop connects the  $\text{expr}$  in the abbreviation to the  $\text{expr}$  in the full expression.

## Context: More Notational Conventions

- For

context *self* :  $\tau_C$  inv : *expr*

we may alternatively write (“abbreviate as”)

context  $\tau_C$  inv : *expr*

- **Within** the latter abbreviation, we may omit the “*self*” in *expr*, i.e. for

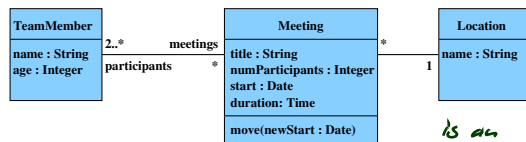
*self.v* and *self.r*

we may alternatively write (“abbreviate as”)

*v* and *r*

### Examples (from lecture)

$\mathcal{D} = (\{ \text{String, Integer, Date, Time} \},$   
 $\{ \text{Team Member, Meeting, Location} \},$   
 $\{ \text{age: Integer} \dots \},$   
 $\{ \text{Team Member} \rightarrow \{ \text{age, name} \} \})$



- context TeamMember inv: age  $\geq$  18
- context Meeting inv: duration > 0

is an  
 OCL  
 expression  
 wrt.  $\mathcal{D}$

context TeamMember inv: age  $\geq$  18

context self: TeamMember inv: age  $\geq$  18

all instances<sub>TeamMember</sub> → forall (self: TeamMember | age  $\geq$  18)

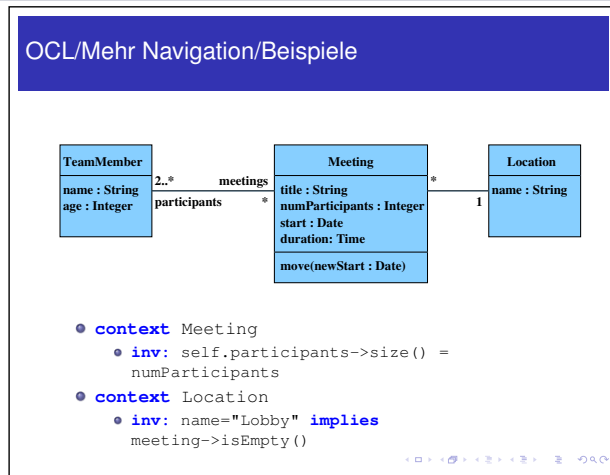
\_\_\_\_\_ " \_\_\_\_\_ → iterate (self: TeamMember; res: Bool = true | res and age  $\geq$  18)

\_\_\_\_\_ " \_\_\_\_\_ res and self.age  $\geq$  18)

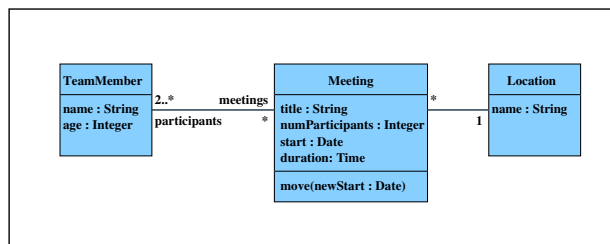
\_\_\_\_\_ , \_\_\_\_\_ age (self)  $\geq$  18)

all instances<sub>TeamMember</sub> → iterate (self: TeamMember; res: Bool = true | res and  $\geq$  (age (self), 18))

## Examples (from lecture "Softwaretechnik 2008")



## Example (from lecture "Softwaretechnik 2008")



- **context** Meeting **inv** :  

$$\left( \left( \text{self} . \text{participants} \rightarrow \text{iterate}(i : \text{TeamMember}; n : \text{Int} = 0 \mid n + i . \text{age}) \right) / (\text{participants} \rightarrow \text{size}()) \right) > 25$$

## “Not Interesting”

Among others:

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions  
(maybe later, when we officially know what an operation is)
- ...

*OCL Semantics [OMG, 2006]*

## The Task

*OCL Syntax 1/4: Expressions*

<i>expr</i> ::=		
<i>w</i>	: $\tau(w)$	
<i>expr</i> <sub>1</sub> = <i>expr</i> <sub>2</sub>	: $\tau \times \tau \rightarrow Bool$	
<i>oclIsUndefined</i> <sub><math>\tau</math></sub> ( <i>expr</i> <sub>1</sub> )	: $\tau \rightarrow Bool$	
{ <i>expr</i> <sub>1</sub> , ..., <i>expr</i> <sub><i>n</i></sub> }	: $\tau \times \dots \times \tau \rightarrow Set(\tau)$	
<i>isEmpty</i> ( <i>expr</i> <sub>1</sub> )	: $Set(\tau) \rightarrow Bool$	
<i>size</i> ( <i>expr</i> <sub>1</sub> )	: $Set(\tau) \rightarrow Int$	
<i>allInstances</i> <sub><i>C</i></sub>	: $Set(\tau_C)$	
<i>v</i> ( <i>expr</i> <sub>1</sub> )	: $\tau_C \rightarrow \tau(v)$	
<i>r</i> <sub>1</sub> ( <i>expr</i> <sub>1</sub> )	: $\tau_C \rightarrow \tau_D$	
<i>r</i> <sub>2</sub> ( <i>expr</i> <sub>1</sub> )	: $\tau_C \rightarrow Set(\tau_D)$	

Where, given  $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr)$ ,

- $W \supseteq \{self\}$  is a set of typed logical variables,  $w$  has type  $\tau(w)$
- $\tau$  is any type from  $\mathcal{I} \cup T_B \cup T_{\mathcal{C}}$   
 $\cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\}$
- $T_B$  is a set of basic types, in the following we use  
 $T_B = \{Bool, Int, String\}$
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- $Set(\tau_0)$  denotes the set-of- $\tau_0$  type for  $\tau_0 \in T_B \cup T_{\mathcal{C}}$   
(sufficient because of "flattening" (cf. standard))
- $v : \tau(v) \in atr(C), \tau(v) \in \mathcal{I}$ ,
- $r_1 : D_{0,1} \in atr(C)$ ,
- $r_2 : D_* \in atr(C)$ ,
- $C, D \in \mathcal{C}$ .

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- Given an OCL expression *expr*, a system state  $\sigma \in \Sigma_{\mathcal{S}}$ , and a valuation of logical variables  $\beta$ , define

$$I[\cdot](\cdot, \cdot) : OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}} \times (W \rightarrow I(\mathcal{I} \cup T_B \cup T_{\mathcal{C}})) \rightarrow I(Bool)$$

such that

$$I[expr](\sigma, \beta) \in \{true, false, \perp_{Bool}\}.$$

## References

## References

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- [OMG, 2006] OMG (2006). Object Constraint Language, version 2.0. Technical Report formal/06-05-01.
- [OMG, 2007a] OMG (2007a). Unified modeling language: Infrastructure, version 2.1.2. Technical Report formal/07-11-04.
- [OMG, 2007b] OMG (2007b). Unified modeling language: Superstructure, version 2.1.2. Technical Report formal/07-11-02.
- [Warmer and Kleppe, 1999] Warmer, J. and Kleppe, A. (1999). *The Object Constraint Language*. Addison-Wesley.