

Software Design, Modelling and Analysis in UML

Lecture 03: Object Constraint Language

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Contents & Goals

($\{\text{Int}\}, \{\text{C,D}\}, \{\text{x:int}\}, \{\text{Ch(x)}\}, \text{D} \vdash \theta$)

Last Lecture:

- Basic Object System Signature \mathcal{S} and Structure \mathcal{D} , System State $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$

(Seems like they're related to class/object diagrams, officially we don't know yet. . .)

This Lecture:

- **Educational Objectives:** Capabilities for these tasks/questions:

- Please explain this OCL constraint.
- Please formalise this constraint in OCL.
- Does this OCL constraint hold in this system state?
- Can you think of a system state satisfying this constraint?
- Please un-abbreviate all abbreviations in this OCL expression.
- In what sense is OCL a three-valued logic? For what purpose?
- How are $\mathcal{D}(C)$ and τ_C related?

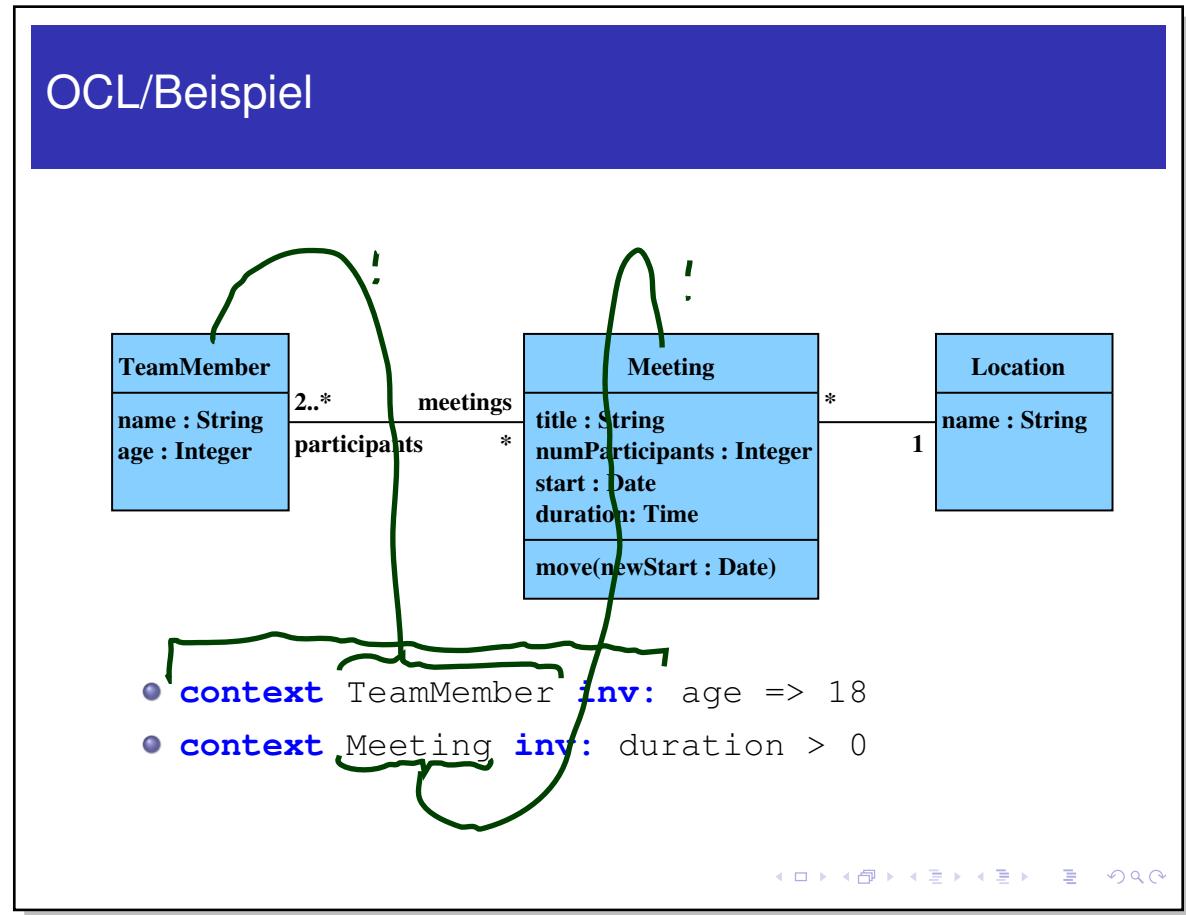
- **Content:**

- OCL Syntax, OCL Semantics over system states

What is OCL? And What is It Good For?

What is OCL? How Does it Look Like?

- **OCL**: Object Constraint Logic.

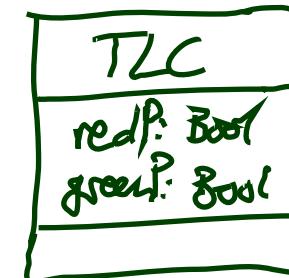
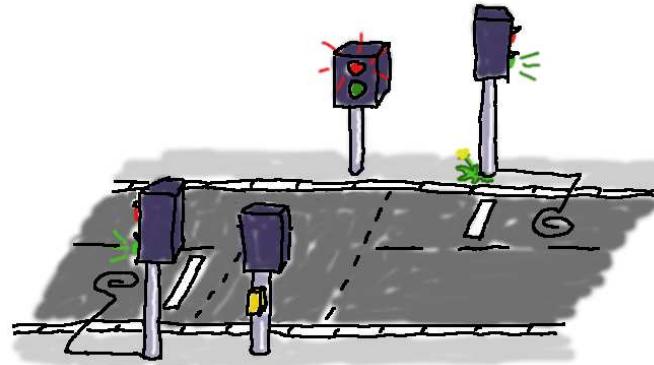


What's It Good For?

- **Most prominent:**

write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.



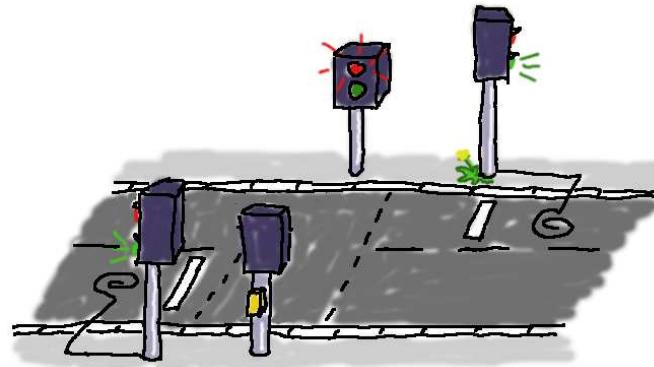
context TLC inv:
not (redP and greenP)

What's It Good For?

- **Most prominent:**

write down **requirements** supposed to be satisfied by all system states.

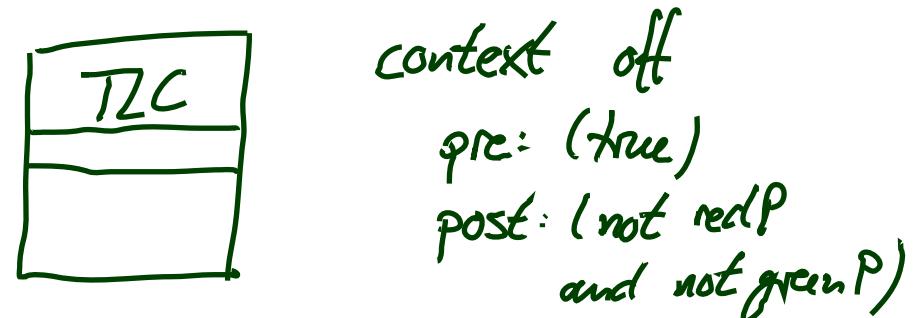
Often targeting all alive objects of a certain class.



- **Not unknown:**

write down **pre/post-conditions** of methods (*Behavioural Features*).

Then evaluated over **two** system states.



- **Common with State Machines:**
guards in transitions.



- **Lesser known:**
provide **operation bodies**.

- **Metamodeling:** the UML standard is a MOF-Model of UML.
OCL expressions define well-formedness of UML models (cf. Lecture ~ 21).

Plan.

- **Today:**

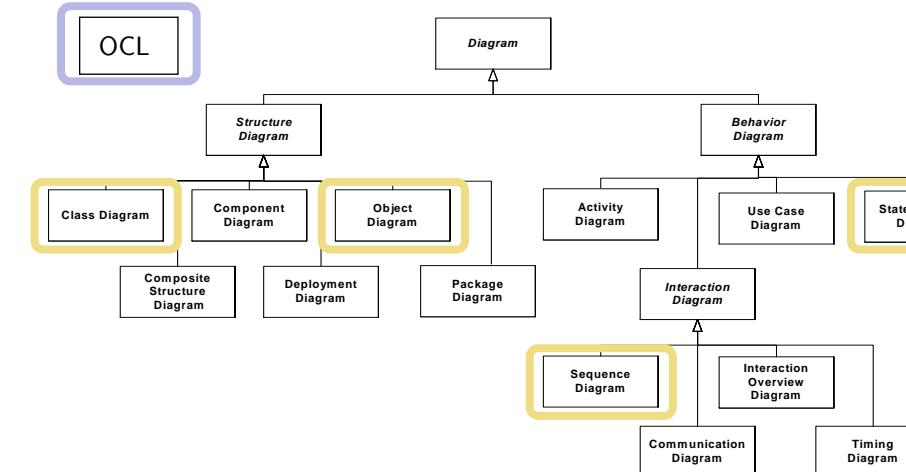
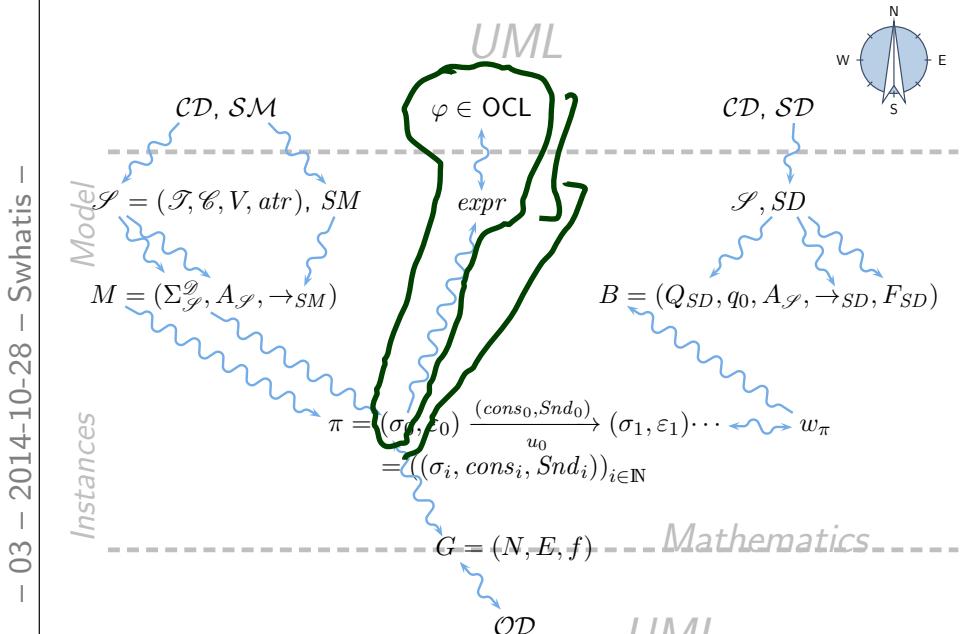
- The set $OCLExpressions(\mathcal{S})$ of OCL expressions over \mathcal{S} .

- **Next time:**

- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$, and a valuation of logical variables β , define the **interpretation function**

$$I[\![expr]\!](\sigma, \beta) \in \{true, false, \perp\}.$$

↑
o



(Core) OCL Syntax [OMG, 2006]

OCL Syntax 1/4: Expressions

$expr ::=$

w

: $\tau(w)$

| $expr_1 =_{\tau} expr_2$

: $\tau \times \tau \rightarrow Bool$

| $\text{oclIsUndefined}_{\tau}(expr_1)$

: $\tau \rightarrow Bool$

| $\{expr_1, \dots, expr_n\}$: $\tau \times \dots \times \tau \rightarrow Set(\tau)$

: $Set(\tau) \rightarrow Bool$

| $\text{size}(expr_1)$

: $Set(\tau) \rightarrow Int$

| allInstances_C

: $Set(\tau_C)$

| $v(expr_1)$

: $\tau_C \rightarrow \tau(v)$

| $r_1(expr_1)$

: $\tau_C \rightarrow \tau_D$

| $r_2(expr_1)$

: $\tau_C \rightarrow Set(\tau_D)$

Where, given $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$,

- $W \supseteq \{self_C \mid C \in \mathcal{C}\}$ is a set of typed logical variables,
 w has type $\tau(w)$, $\tau(self_C) = \tau_C$
- τ is any type from $\mathcal{T} \cup T_B \cup T_{\mathcal{C}}$
 $\cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\}$
- T_B is a set of basic types, in
the following we use
 $T_B = \{Bool, Int, String\}$
- $T_{\mathcal{C}} = \{\tau_C \mid C \in \mathcal{C}\}$ is the set
of object types,
- $Set(\tau_0)$ denotes the set-of- τ_0
type for $\tau_0 \in T_B \cup T_{\mathcal{C}}$
(sufficient because of
“flattening” (cf. standard))
- $v : \tau(v) \in atr(C)$, $\tau(v) \in \mathcal{T}$,
- $r_1 : D_{0,1} \in atr(C)$,
- $r_2 : D_* \in atr(C)$,
- $C, D \in \mathcal{C}$.

Expression Examples

expr ::=

w	$: \tau(w)$	$ \text{size}(\text{expr}_1) : \text{Set}(\tau) \rightarrow \text{Int}$
$ \text{expr}_1 =_{\tau} \text{expr}_2$	$: \tau \times \tau \rightarrow \text{Bool}$	$ \text{allInstances}_{\mathcal{C}} : \text{Set}(\tau_{\mathcal{C}})$
$ \text{occIsUndefined}_{\tau}(\text{expr}_1)$	$: \tau \rightarrow \text{Bool}$	$ v(\text{expr}_1) : \tau_{\mathcal{C}} \rightarrow \tau(v)$
$ \{ \text{expr}_1, \dots, \text{expr}_n \}$	$: \tau \times \dots \times \tau \rightarrow \text{Set}(\tau)$	$ r_1(\text{expr}_1) : \tau_{\mathcal{C}} \rightarrow \tau_D$
$ \text{isEmpty}(\text{expr}_1)$	$: \text{Set}(\tau) \rightarrow \text{Bool}$	$ r_2(\text{expr}_1) : \tau_{\mathcal{C}} \rightarrow \text{Set}(\tau_D)$

$$\mathcal{S} = (\{\text{Int}\}, \{\text{TeamMember}, \text{Meeting}\}, \{\text{age}, \text{Int}, \text{meeting} : M_{0,1}, \text{partic} : TM_{*}, \\ (\text{short} : TM) \quad (\text{short } M) \quad \{TM \mapsto \{\text{age}, \text{meeting}\}, M \mapsto \{\text{partic}\}\})\}$$

- $\text{self}_{TM} : \mathcal{T}_{TM}$
- $\text{allInstances}_M : \text{Set}(\mathcal{T}_M)$
- $\text{size}(\text{allInstances}_M) : \text{Int} \xrightarrow{\text{Set}(\mathcal{T}_M)}$
- $\text{age}(\text{self}_{TM}) : \mathcal{T}_M \rightarrow \text{Int}$
- $\text{age}(\text{self}_M)$ NO, because $\text{age} \notin \text{all}(M)$
- $\text{meeting}(\text{self}_{TM}) : \mathcal{T}_{TM} \rightarrow \mathcal{T}_M$
- $\text{partic}(\text{self}_M) : \mathcal{T}_M \rightarrow \text{Set}(\mathcal{T}_{TM})$

Notational Conventions for Expressions

- Each expression

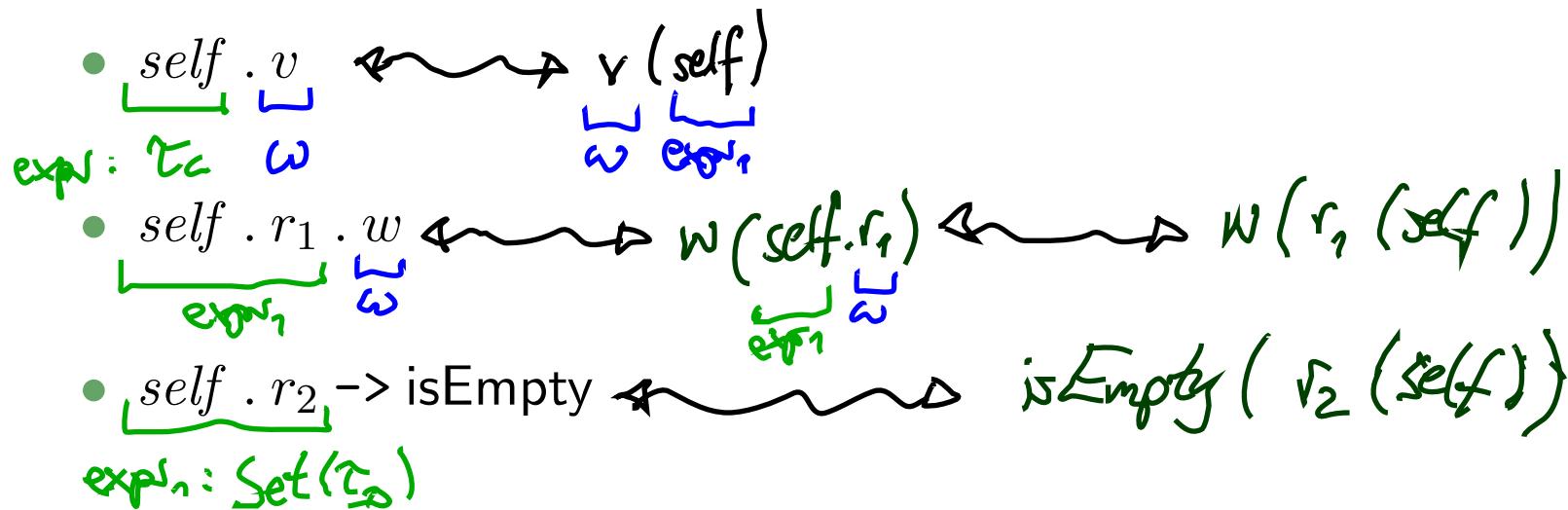
$$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

may alternatively be written ("abbreviated as")

- $expr_1 . \omega(expr_2, \dots, expr_n)$ if τ_1 is an **object type**, i.e. if $\tau_1 \in T_C$.
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$ if τ_1 is a **collection type**
(here: only sets), i.e. if $\tau_1 = Set(\tau_0)$ for some $\tau_0 \in T_B \cup T_C$.

$$C = \{C, D\}, \text{ attr}(C) = \{v_1, r_2, r_1\}, \text{ attr}(D) = \{\omega\}$$

- **Examples:** ($self : \tau_C \in W; v, w : Int \in V; r_1 : D_{0,1}, r_2 : D_* \in V$)



OCL Syntax 2/4: Constants & Arithmetics

For example:

$expr ::= \dots$	
true false	: <i>Bool</i>
$expr_1 \{\text{and}, \text{or}, \text{implies}\} expr_2$: $Bool \times Bool \rightarrow Bool$
not $expr_1$: $Bool \rightarrow Bool$
0 -1 1 -2 2 ...	: <i>Int</i>
OclUndefined	: τ
$expr_1 \{+, -, \dots\} expr_2$: $Int \times Int \rightarrow Int$
$expr_1 \{<, \leq, \dots\} expr_2$: $Int \times Int \rightarrow Bool$

Generalised notation:

$$expr ::= \omega(expr_1, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

with $\omega \in \{+, -, \dots\}$

eg. $\frac{+}{\text{expr}_1, \text{expr}_2} (\text{expr}_1, \text{expr}_2)$
 $\text{expr}_1 + \text{expr}_2$

OCL Syntax 3/4: Iterate

$expr ::= \dots | expr_1 \rightarrow \text{iterate}(w_1 : \tau_1 ; w_2 : \tau_2 = expr_2 | expr_3)$

or, with a little renaming,

$expr ::= \dots | expr_1 \rightarrow \text{iterate}(\text{iter}[: \tau_1]; result : \tau_2 = expr_2 | expr_3)$

where

- $expr_1$ is of a **collection type** (here: a set $\text{Set}(\tau_0)$ for some τ_0),
- $\text{iter} \in W$ is called **iterator**, gets type τ_1
(if τ_1 is omitted, τ_0 is assumed as type of iter)
- $result \in W$ is called **result variable**, gets type τ_2 ,
- $expr_2$ is an expression of type τ_2 giving the **initial value** for $result$,
(‘OclUndefined’ if omitted)
- $expr_3$ is an expression of type τ_2
in which in particular iter and $result$ may appear.

Iterate: Intuitive Semantics (Formally: later)

```
expr ::= expr1 -> iterate(iter : τ1;  
                                result : τ2 = expr2 | expr3)
```

Set(τ₀) hlp = ⟨expr₁⟩;

τ₁ iter;

τ₂ result = ⟨expr₂⟩;

while (!hlp.empty()) do

*pick one element
and remove*

iter = hlp.pop();

result = ⟨expr₃⟩;

od

*all instances T_M → Iterate (iter : τ_{T_M}; result : Bool = true |
result and iter.age ≥ 18)*

Iterate: Intuitive Semantics (Formally: later)

```
expr ::= expr1->iterate(iter : τ1;  
                           result : τ2 = expr2 | expr3)
```

```
Set(τ0) hlp = ⟨expr1⟩;  
τ1 iter;  
τ2 result = ⟨expr2⟩;  
while (!hlp.empty()) do  
    iter = hlp.pop();  
    result = ⟨expr3⟩;  
od
```

Note: In our (simplified) setting, we always have $expr_1 : Set(\tau_1)$ and $\tau_0 = \tau_1$.
In the type hierarchy of full OCL with inheritance and oclAny,
they may be different and still type consistent.

Abbreviations on Top of Iterate

$$\begin{aligned} \text{expr} ::= & \text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; \\ & w_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3) \end{aligned}$$

- is an abbreviation for

$$\text{expr}_1 \overbrace{\rightarrow \text{forAll}}(w[: \tau_1] \mid \text{expr}_3)$$

e.g.
all instances_{T4}
 $\rightarrow \text{forAll } (i \mid i \geq 18)$

$$\text{expr}_1 \rightarrow \text{iterate}(w: \tau_1; w_1 : \text{Bool} = \text{true} \mid w_1 \text{and} \text{expr}_3).$$

(To ensure confusion, we may again omit all kinds of things, cf. [OMG, 2006]).

- Similar:

$$\text{expr}_1 \rightarrow \text{Exists}(w : \tau_1 \mid \text{expr}_3)$$

OCL Syntax 4/4: Context

context ::= context w₁ : τ₁, ..., w_n : τ_n inv : expr

where $w \in W$ and $\tau_i \in T_{\mathcal{C}}$, $1 \leq i \leq n$, $n \geq 0$.

context [w₁]C₁, ..., [w_n]C_n inv : expr

is an **abbreviation** for

*context TM, M inv:
self_M → partic
→ contains (self_{TM})
implies
self_{TM}. meeting
= self_n*

*allInstances_{C₁} -> forAll(w₁ : C₁ |
...
allInstances_{C_n} -> forAll(w_n : C_n |
expr
)
...
)*

*context TM inv:
age > 18
allInstances_{TM}
→ forAll (self_{TM} |
self_{TM}. age > 18)*

Context: More Notational Conventions

- For

context $\text{self} : \tau_C$ inv : $expr$

we may alternatively write (“abbreviate as”)

context τ_C inv : $expr$

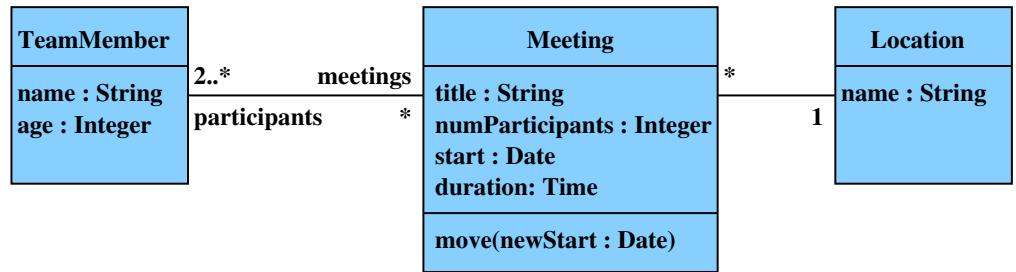
- **Within** the latter abbreviation, we may omit the “*self*” in *expr*, i.e. for

$\text{self}.v$ and $\text{self}.r$

we may alternatively write (“abbreviate as”)

v and r

Examples (from lecture)



- **context** TeamMember **inv:** age => 18
- **context** Meeting **inv:** duration > 0

context self_{TM} : TeamMember inv: self_{TM}. age >= 18

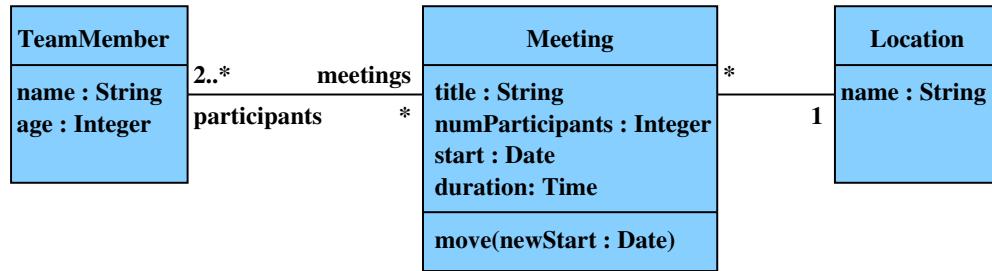
all instances_{TM} → forAll (self_{TM}: TM | self_{TM}. age ≥ 18)

all instances_{TM} → iterate (self_{TM}: TM; res: Bool = true | res and self_{TM}. age > 18)
 } normalize

all instances_{TM} → iterate (self_{TM}: TM, res: Bool = true |
 and (res, ≥ (age (self_{TM}), 18)))

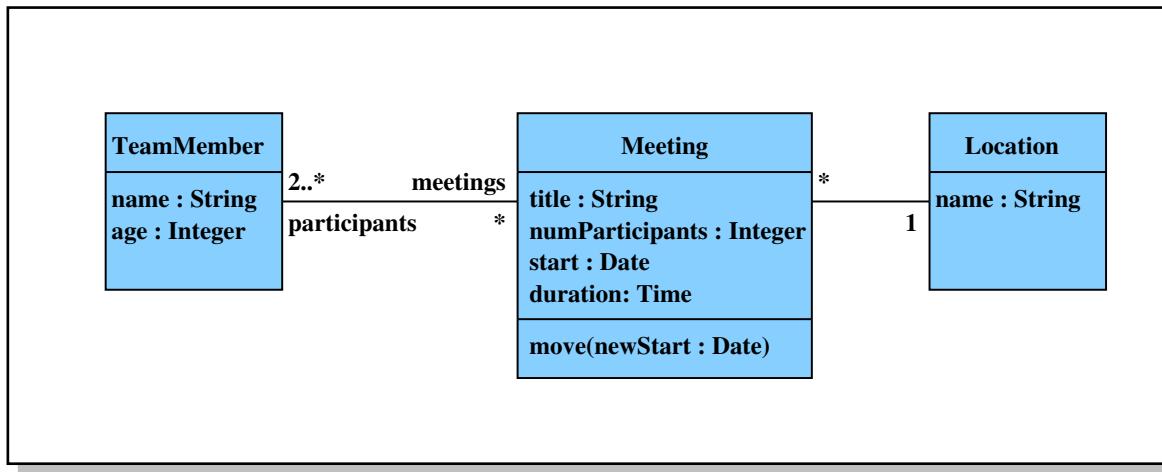
Examples (from lecture “Softwaretechnik 2008”)

OCL/Mehr Navigation/Beispiele



- **context** Meeting
 - **inv:** self.participants->size() = numParticipants
- **context** Location
 - **inv:** name="Lobby" **implies** meeting->isEmpty()

Example (from lecture “Softwaretechnik 2008”)



- context *Meeting* inv :

participants -> iterate($i : TeamMember; n : Int = 0 \mid n + i . age$)
/ *participants* -> size() > 25

“Not Interesting”

Among others:

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions
(maybe later, when we officially know what an operation is)
- ...

OCL Semantics: The Task

expr ::=

w	$: \tau(w)$	$ \text{size}(expr_1) : Set(\tau) \rightarrow Int$
$ expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$	$ \text{allInstances}_C : Set(\tau_C) \rightarrow Set(\tau_D)$
$ \text{oclIsUndefined}_{\tau}(expr_1)$	$: \tau \rightarrow Bool$	$ v(expr_1) : \tau_C \rightarrow \tau(v)$
$ \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$	$ r_1(expr_1) : \tau_C \rightarrow \tau_D$
$ \text{isEmpty}(expr_1)$	$: Set(\tau) \rightarrow Bool$	$ r_2(expr_1) : \tau_C \rightarrow Set(\tau_D)$

- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$, and a valuation of logical variables β , define

$$I[\![\cdot]\!](\cdot, \cdot) : OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}}^{\mathcal{D}} \times (W \rightarrow I(\mathcal{T} \cup T_B \cup T_C)) \rightarrow I(Bool)$$

i.e.

$$\sigma = \{ \text{Tim} \triangleright \{ \text{age} = 27, \text{height} = 5m \} \} \quad I[\![expr]\!](\sigma, \beta) \in \{ \text{true}, \text{false}, \perp_{Bool} \}.$$

$\vdash? \text{self.age} > 18, \beta : \text{self} \mapsto 1_{TM}$

References

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[OMG, 2007a] OMG (2007a). Unified modeling language: Infrastructure, version 2.1.2. Technical Report formal/07-11-04.

[OMG, 2007b] OMG (2007b). Unified modeling language: Superstructure, version 2.1.2. Technical Report formal/07-11-02.

[Warmer and Kleppe, 1999] Warmer, J. and Kleppe, A. (1999). *The Object Constraint Language*. Addison-Wesley.