

# *Software Design, Modelling and Analysis in UML*

## *Lecture 03: Object Constraint Language*

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## *Contents & Goals*

### **Last Lecture:**

- Basic Object System Signature  $\mathcal{S}$  and Structure  $\mathcal{D}$ , System State  $\sigma \in \Sigma^{\mathcal{D}}$

### **This Lecture:**

- **Educational Objectives:** Capabilities for these tasks/questions:

- Please explain this OCL constraint.
- Please formalise this constraint in OCL.
- Does this OCL constraint hold in this system state?
- Give a system state satisfying this constraint?
- Please un-abbreviate all abbreviations in this OCL expression.
- In what sense is OCL a three-valued logic? For what purpose?
- How are  $\mathcal{D}(C)$  and  $T_C$  related?

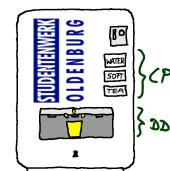
- **Content:**

- OCL Syntax
- OCL Semantics (over system states)

*Recall...*

### A Complete Example: Vending Machine

$$\mathcal{G} = (\{\text{Bool}, \text{Nat}\}, \\ \{\text{VM}, \text{CP}, \text{DD}\}, \\ \{\text{cp}: (\text{CP}_*, \text{dd}: \text{DD}_{0,*}, \text{wen}: \text{Bool}, \text{win}: \text{Nat})\}, \\ \{\text{VM} \mapsto \{\text{cp}, \text{dd}\}, \text{CP} \mapsto \{\text{wen}\}, \text{DD} \mapsto \{\text{win}, \text{wen}\}\})$$



$$\begin{aligned} \mathcal{D}(\text{Bool}) &= \{\text{true}, \text{false}\} \\ \mathcal{D}(\text{Nat}) &= \mathbb{N} \\ \mathcal{D}(\text{VM}) &= \{1_{\text{VM}}, 2_{\text{VM}}, \dots\} \\ \mathcal{D}(\text{DD}) &= \{1_{\text{DD}}, \dots\} \\ \mathcal{D}(\text{CP}) &= \{1_{\text{CP}}, \dots\} \end{aligned}$$

$$\mathcal{D}(\text{DD}_{0,*}) = 2^{\mathcal{D}(\text{DD})} = 2^{\{\text{1}_{\text{DD}}, \text{2}_{\text{DD}}, \dots\}}$$

context DD inv:  
wen imply win > 0

$$\sigma = \left\{ \begin{array}{l} 1_{\text{VM}} \mapsto \{ \text{dd} \mapsto \{1_{\text{DD}}\}, \text{cp} \mapsto \{3_{\text{CP}}, 5_{\text{CP}}\} \}, \\ 1_{\text{DD}} \mapsto \{ \text{win} \mapsto 13, \text{wen} \mapsto \text{true} \} \\ 3_{\text{CP}} \mapsto \{ \text{wen} \mapsto \text{true} \}, \\ 5_{\text{CP}} \mapsto \{ \text{wen} \mapsto \text{false} \} \end{array} \right\}$$

context **DD inv**: wen implies win > 0

## (Core) OCL Syntax OMG (2006)

### OCL Syntax 1/4: Expressions

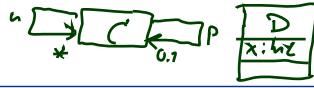
*expr ::=*

$$\begin{aligned}
 & w : \tau(w) \\
 | & \underbrace{\text{expr}_1 =_{\tau} \text{expr}_2}_{: \tau \times \tau \rightarrow \text{Bool}} \\
 | & \text{oclIsUndefined}_{\tau}(\text{expr}_1) : \tau \rightarrow \text{Bool} \quad \text{u-tiers} \\
 | & \{ \text{expr}_1, \dots, \text{expr}_n \} : \tau \times \dots \times \tau \rightarrow \text{Set}(\tau) \\
 | & \text{isEmpty}(\text{expr}_1) : \text{Set}(\tau) \rightarrow \text{Bool} \\
 | & \text{size}(\text{expr}_1) : \text{Set}(\tau) \rightarrow \text{Int} \\
 | & \text{allInstances}_{\mathcal{C}} : \text{Set}(\tau_C) \\
 | & v(\text{expr}_1) : \tau_C \rightarrow \tau(v) \\
 | & r_1(\text{expr}_1) : \tau_C \rightarrow \tau_D \\
 | & r_2(\text{expr}_1) : \tau_C \rightarrow \text{Set}(\tau_D)
 \end{aligned}$$

Where, given  $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$ ,

- $W \supseteq \{self_C : \tau_C \mid C \in \mathcal{C}\}$  is a set of typed logical variables,  $w$  has type  $\tau(w)$
- $\tau$  is any type from  $\mathcal{T} \cup T_B \cup T_{\mathcal{C}}$   $\cup \{\text{Set}(\tau_0) \mid \tau_0 \in \mathcal{T} \cup T_B \cup T_{\mathcal{C}}\}$
- $T_B$  is a set of (OCL) basic types, in the following we use  $T_B = \{\text{Bool}, \text{Int}, \text{String}\}$
- $T_{\mathcal{C}} = \{\tau_C \mid C \in \mathcal{C}\}$  is the set of object types,
- $\text{Set}(\tau_0)$  denotes the set-of- $\tau_0$  type for  $\tau_0 \in T_B \cup T_{\mathcal{C}}$  (sufficient because of "flattening" (cf. standard))
- $v : T(v) \in atr(C)$ ,  $T(v) \in \mathcal{T}$ ,
- $r_1 : D_{0,1} \in atr(C)$ ,
- $r_2 : D_* \in atr(C)$ ,
- $C, D \in \mathcal{C}$ .

## Expression Examples



<i>expr ::=</i>		
① $w$	$: \tau(w)$	$  \text{size}(expr_1) : Set(\tau) \rightarrow Int$ ②
② $  expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$	$  \text{allInstances}_C : Set(\tau_C)$ ③
③ $  \text{ocllsUndefined}_{\tau}(expr_1)$	$: \tau \rightarrow Bool$	$  v(expr_1) : \tau_C \rightarrow \tau(v)$ ④
⑤ $  \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$	$  r_1(expr_1) : \tau_C \rightarrow \tau_D$ ⑥
⑥ $  \text{isEmpty}(expr_1)$	$: Set(\tau) \rightarrow Bool$	$  r_2(expr_1) : \tau_C \rightarrow Set(\tau_D)$ ⑦

$$\mathcal{S}_0 = (\{Int\}, \{C, D\}, \{x : Int, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

- $\text{self}_C : \tau_C$  by ①
  - $\text{allInstances}_{Int} : \text{Set}(Int)$  by ②
  - $\text{allInstances}_D : \text{Set}(\tau_D)$  ③
  - $\text{size}(\text{allInstances}_D) : \text{Int}$  ④
  - $\text{allInstances}_C = \text{allInstances}_D$  ⑤
  - $x(\text{self}_C) : \tau_C$  by ⑥
  - $p(\text{self}_C) : \tau_C$  by ⑦,  $p : C_{0,1}$
  - $v(\text{self}_C) : \text{Set}(\tau_C)$  by ⑧
  - $x(\text{self}_D) : \text{Int}$  by ⑨
  - $x(\text{self}_D) = \text{size}(v(\text{self}_C))$
- (some type  
a self rule)*

## Expression Examples

<i>expr ::=</i>		
$w$	$: \tau(w)$	$  \text{size}(expr_1) : Set(\tau) \rightarrow Int$
$  expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$	$  \text{allInstances}_C : Set(\tau_C)$
$  \text{ocllsUndefined}_{\tau}(expr_1)$	$: \tau \rightarrow Bool$	$  v(expr_1) : \tau_C \rightarrow \tau(v)$
$  \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$	$  r_1(expr_1) : \tau_C \rightarrow \tau_D$
$  \text{isEmpty}(expr_1)$	$: Set(\tau) \rightarrow Bool$	$  r_2(expr_1) : \tau_C \rightarrow Set(\tau_D)$

$$\mathcal{S}_0 = (\{Int\}, \{C, D\}, \{x : Int, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

*~win(.)?*  
 context  $DD \text{ inv} : wen$  implies  $win > 0$

## Notational Conventions for Expressions

- Each expression

$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$   
may alternatively be written ("abbreviated as")

- $expr_1 . \omega(expr_2, \dots, expr_n)$  if  $\tau_1$  is an **object type**, i.e. if  $\tau_1 \in T_{\mathcal{C}}$ .
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$  if  $\tau_1$  is a **collection type**  
(here: only sets), i.e. if  $\tau_1 = Set(\tau_0)$  for some  $\tau_0 \in T_B \cup T_{\mathcal{C}}$ .

$$\begin{array}{c} \text{size(allinstances}_C\text{)} \rightsquigarrow \text{allinstances}_C \rightarrow \text{size} \\ \times (\text{self}_D) \qquad \rightsquigarrow \text{self}_D . x \end{array}$$

## Notational Conventions for Expressions

- Each expression

$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$   
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(here: only sets), i.e. if  $\tau_1 = Set(\tau_0)$  for some  $\tau_0 \in T_B \cup T_{\mathcal{C}}$ .

- **Examples:**  $(self : \tau_C \in W; \quad v, w : Int \in V; \quad r_1 : D_{0,1}, r_2 : D_* \in V)$

•  $self . v \rightsquigarrow v(self)$

•  $self . r_1 . w \rightsquigarrow \omega(r_1, self)$

•  $self . r_2 \rightarrow \text{isEmpty} \rightsquigarrow \text{isEmpty}(r_2, self)$

## OCL Syntax 2/4: Constants & Arithmetics

For example:

$expr ::= \dots$	
<code>true, false</code>	: $Bool$
$expr_1 \{and, or, implies\} expr_2$	: $Bool \times Bool \rightarrow Bool$
<code>not</code> $expr_1$	: $Bool \rightarrow Bool$
$0, -1, 1, -2, 2, \dots$	: $Int$
$\text{OclUndefined}_\tau$	: $\tau$
$expr_1 \{+, -, \dots\} expr_2$	: $Int \times Int \rightarrow Int$
$expr_1 \{<, \leq, \dots\} expr_2$	: $Int \times Int \rightarrow Bool$

Generalised notation:

$$expr ::= \omega(expr_1, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

*a + b mapsto +(a, b)*

with  $\omega \in \{+, -, \dots\}$

## Constants & Arithmetics Examples

$expr ::= \dots$	
<code>true, false</code>	: $Bool$
$expr_1 \{and, or, implies\} expr_2$	: $Bool \times Bool \rightarrow Bool$
<code>not</code> $expr_1$	: $Bool \rightarrow Bool$
$0, -1, 1, -2, 2, \dots$	: $Int$
$\text{OclUndefined}_\tau$	: $\tau$
$expr_1 \{+, -, \dots\} expr_2$	: $Int \times Int \rightarrow Int$
$expr_1 \{<, \leq, \dots\} expr_2$	: $Int \times Int \rightarrow Bool$

$$\mathcal{S}_0 = (\{Int\}, \{C, D\}, \{x : Int, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

$$\mathbf{x} \mathbf{f}_D \cdot x > \mathbf{x} \mathbf{f}_D \cdot x - 1$$

$\overbrace{\quad}^{\mathbf{x}}$        $\overbrace{\quad}^{\mathbf{f}_D}$        $\overbrace{\quad}^{\mathbf{x}}$   
 $> ( \underbrace{x(\mathbf{x} \mathbf{f}_D)},_{:Int} - ( \underbrace{x(\mathbf{x} \mathbf{f}_D),}_{:Int} \underbrace{1\mathbf{f}_D}_{:Int} ) )$

context  $DD$  inv :  $wen \implies win \geq 0$

## OCL Syntax 3/4: Iterate

*expr ::= ... | expr<sub>1</sub> ->iterate(w<sub>1</sub> : τ<sub>1</sub> ; w<sub>2</sub> : τ<sub>2</sub> = expr<sub>2</sub> | expr<sub>3</sub>)*

or, with a little renaming,

*expr ::= ... | expr<sub>1</sub> ->iterate(iter : τ<sub>1</sub>; result : τ<sub>2</sub> = expr<sub>2</sub> | expr<sub>3</sub>)*

where

- *expr<sub>1</sub>* is of a **collection type** (here: a set  $Set(\tau_0)$  for some  $\tau_0$ ),
- *iter*  $\in W$  is called **iterator**, gets type  $\tau_1$   
(if  $\tau_1$  is omitted,  $\tau_0$  is assumed as type of *iter*)
- *result*  $\in W$  is called **result variable**, gets type  $\tau_2$ ,
- *expr<sub>2</sub>* is an expression of type  $\tau_2$  giving the **initial value** for *result*,  
( $OclUndefined_{\tau_2}$ , if omitted)
- *expr<sub>3</sub>* is an expression of type  $\tau_2$   
in which in particular *iter* and *result* may appear.

## Iterate: Intuitive Semantics (Formally: later)

*expr ::= expr<sub>1</sub> ->iterate(iter : τ<sub>1</sub>;  
result : τ<sub>2</sub> = expr<sub>2</sub> | expr<sub>3</sub>)*

```
Set(τ0) hlp = expr1;  
τ1 iter;  
τ2 result = expr2;  
while (!hlp.empty()) do  
    iter = hlp.pop();  
    result = expr3;  
od
```

**Note:** In our (simplified) setting, we always have  $expr_1 : Set(\tau_1)$  and  $\tau_0 = \tau_1$ .  
In the type hierarchy of full OCL with inheritance and `oclAny`,  
they may be different and still type consistent.

## Abbreviations on Top of Iterate

$expr ::= expr_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \tau_2 = expr_2 \mid expr_3)$

- $expr_1 \rightarrow \text{forAll}(w_1 : \tau_1 \mid expr_3)$   $w_1 \in \mathcal{W}, \text{ result: } \text{Bool} \in \mathcal{W}$

$$\begin{aligned} & \text{expr}_1 \rightarrow \text{iterate} (w_1 : \tau_1; \text{result: } \text{Bool} = \text{true} \mid \text{result and } \text{expr}_3) \\ & \underbrace{\text{all instances}_D}_{\text{expr}_1} \rightarrow \text{forAll} (d \mid \underbrace{w_1}_{\text{expr}_3}) \\ & \quad \Downarrow \\ & \text{all instances}_D \rightarrow \text{iterate} (d : \tau_D; \text{result: } \text{Bool} = \text{true} \mid \text{result and } d.x > 0) \end{aligned}$$

## Abbreviations on Top of Iterate

$expr ::= expr_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \tau_2 = expr_2 \mid expr_3)$

- $expr_1 \rightarrow \text{forAll}(w_1 : \tau_1 \mid expr_3)$

is an abbreviation for

$$expr_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \text{Bool} = \text{true} \mid w_2 \text{ and } expr_3).$$

$\underbrace{expr_1}_{:\text{set}(\tau_0)}$

- $\underbrace{expr_1}_{:\text{set}(\tau_0)} \rightarrow \text{Exists}(w : \tau_1 \mid expr_3)$

is an abbreviation for

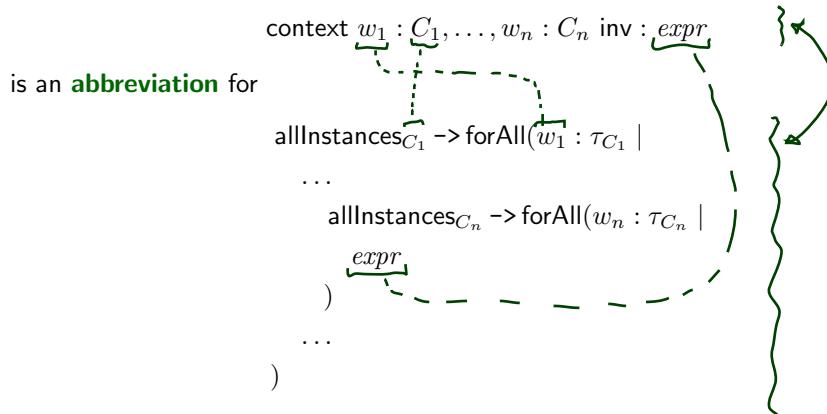
$$\underbrace{expr_1}_{:\text{set}(\tau_0)} \rightarrow \text{iterate} (w_1 : \tau_1; w_2 : \text{Bool} = \text{false} \mid w_2 \text{ or } expr_3).$$

To ensure confusion, we may again omit all kinds of things, cf. [OMG \(2006\)](#).

## OCL Syntax 4/4: Context

$\text{context} ::= \text{context } w_1 : C_1, \dots, w_n : C_n \text{ inv} : \text{expr}$

where  $w_i \in W$  and  $\tau_i \in T_C$  for all  $1 \leq i \leq n$ ,  $n \geq 0$ .



## Context: More Notational Conventions

- For

$\text{context } self : C \text{ inv} : \text{expr}$

we may alternatively write ("abbreviate as")

$\text{context } \emptyset \text{ inv} : \text{expr}$

- Within the latter abbreviation, we may omit the "self" in  $\text{expr}$ , i.e. for

$self.v$  and  $self.r$

we may alternatively write ("abbreviate as")

$v$  and  $r$

## Example

context  $DD$  inv :  $wen \text{ implies } win > 0$

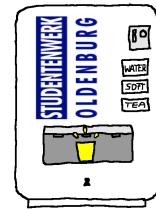
expr



all instances  $\underset{DD}{\rightarrow} \text{forAll } (\underline{\text{self}}_{DD} : \tau_{DD} \mid$   
expr  $\left\{ \begin{array}{l} \underline{\text{self}}_{DD} \circ wen \text{ implies} \\ \underline{\text{self}}_{DD} \circ win > 0 \end{array} \right)$

## Example

$\mathcal{S} = (\{Bool, Nat\}, \{VM, CP, DD\},$   
 $\{cp : CP_*, dd : DD_{0,1}, wen : Bool, win : Nat\},$   
 $\{VM \mapsto \{cp, dd\}, CP \mapsto \{wen\}, DD \mapsto \{win, wen\}\}$



## *“Not Interesting”*

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### **Among others:**

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions  
(maybe later, when we officially know what an operation is)
- ...

## *References*

## *References*

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OMG (2006). Object Constraint Language, version 2.0. Technical Report formal/06-05-01.

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