

Software Design, Modelling and Analysis in UML

Lecture 03: Object Constraint Language

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Contents & Goals

Last Lecture:

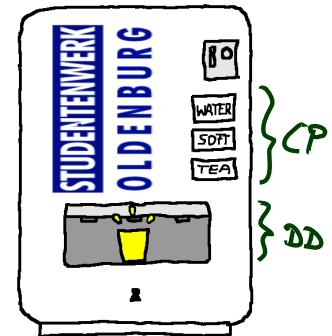
- Basic Object System Signature \mathcal{S} and Structure \mathcal{D} , System State $\sigma \in \Sigma_{\mathcal{D}}^{\mathcal{S}}$

This Lecture:

- **Educational Objectives:** Capabilities for these tasks/questions:
 - Please explain this OCL constraint.
 - Please formalise this constraint in OCL.
 - Does this OCL constraint hold in this system state?
 - Give a system state satisfying this constraint?
 - Please un-abbreviate all abbreviations in this OCL expression.
 - In what sense is OCL a three-valued logic? For what purpose?
 - How are $\mathcal{D}(C)$ and T_C related?
- **Content:**
 - OCL Syntax
 - OCL Semantics (over system states)

Recall...

A Complete Example: Vending Machine

$$\mathcal{G} = \left(\{\text{Bool}, \text{Nat}\}, \right. \\ \left\{ \text{VM}, \text{CP}, \text{DD} \right\}, \\ \left\{ \text{cp}: \text{CP}_*, \text{dd}: \text{DD}_{0,1}, \text{wen}: \text{Bool}, \text{win}: \text{Nat} \right\}, \\ \left. \left\{ \text{VM} \mapsto \{\text{cp}, \text{dd}\}, \text{CP} \mapsto \{\text{wen}\}, \text{DD} \mapsto \{\text{win}, \text{wen}\} \right\} \right)$$


$$\mathcal{D}(\text{Bool}) = \{\text{true}, \text{false}\}$$

$$\mathcal{D}(\text{Nat}) = \mathbb{N}$$

$$\mathcal{D}(\text{VM}) = \{1_{\text{VM}}, 2_{\text{VM}}, \dots\}$$

$$\mathcal{D}(\text{DD}) = \{1_{\text{DD}}, \dots\}$$

$$\mathcal{D}(\text{CP}) = \{1_{\text{CP}}, \dots\}$$

$$\mathcal{D}(\text{DD}_{0,1}) = 2^{\mathcal{D}(\text{DD})} = 2^{\{1_{\text{DD}}, 2_{\text{DD}}, \dots\}}$$

context DD inv:
wen imply win > 0

$$\sigma = \left\{ \begin{array}{l} 1_{\text{VM}} \mapsto \{\text{dd} \mapsto \{1_{\text{DD}}\}, \text{cp} \mapsto \{3_{\text{CP}}, 5_{\text{CP}}\}\}, \\ 1_{\text{DD}} \mapsto \{\text{win} \mapsto 13, \text{wen} \mapsto \text{true}\} \\ 3_{\text{CP}} \mapsto \{\text{wen} \mapsto \text{true}\}, \\ 5_{\text{CP}} \mapsto \{\text{wen} \mapsto \text{false}\} \end{array} \right\}$$

context *DD* inv : wen implies win > 0

(Core) OCL Syntax OMG (2006)

OCL Syntax 1/4: Expressions

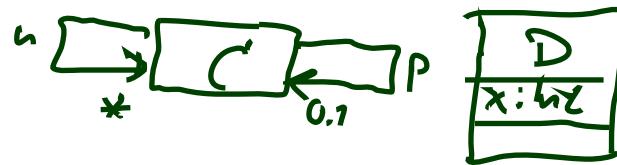
expr ::=

w	$: \tau(w)$
$expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow \text{Bool}$
$\text{oclIsUndefined}_{\tau}(expr_1)$	$: \tau \rightarrow \text{Bool}$
$\{expr_1, \dots, expr_n\}$	$: \underbrace{\tau \times \dots \times \tau}_{n\text{-times}} \rightarrow \text{Set}(\tau)$
$\text{isEmpty}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Bool}$
$\text{size}(expr_1)$	$: \text{Set}(\tau) \rightarrow \text{Int}$
allInstances_C	$: \text{Set}(\tau_C)$
$v(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$r_2(expr_1)$	$: \tau_C \rightarrow \text{Set}(\tau_D)$

Where, given $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$,

- $W \supseteq \{self_C : \tau_C \mid C \in \mathcal{C}\}$ is a set of typed logical variables, w has type $\tau(w)$
- τ is any type from $\mathcal{T} \cup T_B \cup T_{\mathcal{C}}$ $\cup \{\text{Set}(\tau_0) \mid \tau_0 \in \mathcal{T} \cup T_B \cup T_{\mathcal{C}}\}$
- T_B is a set of (OCL) basic types, in the following we use $T_B = \{\text{Bool}, \text{Int}, \text{String}\}$
- $T_{\mathcal{C}} = \{\tau_C \mid C \in \mathcal{C}\}$ is the set of object types,
- $\text{Set}(\tau_0)$ denotes the set-of- τ_0 type for $\tau_0 \in T_B \cup T_{\mathcal{C}}$ (sufficient because of “flattening” (cf. standard))
- $v : T(v) \in \underbrace{atr(C)}_{\text{V}}, T(v) \in \mathcal{T},$
- $r_1 : D_{0,1} \in \underbrace{atr(C)}_{\text{O}},$
- $r_2 : D_* \in \underbrace{atr(C)}_{\text{O}},$
- $C, D \in \mathcal{C}.$

Expression Examples



expr ::=

①	w	$: \tau(w)$	$ \text{size}(expr_1)$	$: Set(\tau) \rightarrow Int$	⑥
②	$ expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$	$ \text{allInstances}_C$	$: Set(\tau_C)$	⑦
③	$ \text{ocIsUndefined}_{\tau}(expr_1)$	$: \tau \rightarrow Bool$	$ v(expr_1)$	$: \tau_C \rightarrow \tau(v)$	⑧
④	$ \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$	$ r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$	⑨
⑤	$ \text{isEmpty}(expr_1)$	$: Set(\tau) \rightarrow Bool$	$ r_2(expr_1)$	$: \tau_C \rightarrow Set(\tau_D)$	⑩

$$\mathcal{S}_0 = (\{\text{Int}\}, \{C, D\}, \{x : \text{Int}, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

- $\text{self}_C : \tau_C$ by ①
- $\text{allInstances}_{\text{Int}}$ No ($\text{Int} \notin \mathcal{C}$)
- $\text{allInstances}_D : Set(\tau_D)$ ⑦
- $\text{size}(\text{allInstances}_D) : \text{Int}$ ⑥
- $\text{allInstances}_C = \text{allInstances}_D$ ②
(same type
a self rule)

- $x(\text{self}_C)$ ↳ ⑧ $x \notin \text{all}(C)$
- $p(\text{self}_C) : \tau_C$ by ⑨,
 $p : C_{0,1}$
- $n(\text{self}_C) : Set(\tau_C)$ by ⑩
- $x(\text{self}_D) : \text{Int}$ by ⑧
- $x(\text{self}_D) = \text{size}(n(\text{self}_C))$

Expression Examples

expr ::=

w	$: \tau(w)$	$ \text{size}(\text{expr}_1)$	$: \text{Set}(\tau) \rightarrow \text{Int}$
$ \text{expr}_1 =_{\tau} \text{expr}_2$	$: \tau \times \tau \rightarrow \text{Bool}$	$ \text{allInstances}_C$	$: \text{Set}(\tau_C) \rightarrow \text{Set}(\tau_C)$
$ \text{oclIsUndefined}_{\tau}(\text{expr}_1)$	$: \tau \rightarrow \text{Bool}$	$ v(\text{expr}_1)$	$: \tau_C \rightarrow \tau(v)$
$ \{ \text{expr}_1, \dots, \text{expr}_n \}$	$: \tau \times \dots \times \tau \rightarrow \text{Set}(\tau)$	$ r_1(\text{expr}_1)$	$: \tau_C \rightarrow \tau_D$
$ \text{isEmpty}(\text{expr}_1)$	$: \text{Set}(\tau) \rightarrow \text{Bool}$	$ r_2(\text{expr}_1)$	$: \tau_C \rightarrow \text{Set}(\tau_D)$

$$\mathcal{S}_0 = (\{\text{Int}\}, \{C, D\}, \{x : \text{Int}, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

$\sim \text{win}(\cdot) ?$



context DD $\text{inv} : wen \text{ implies } win > 0$

Notational Conventions for Expressions

- Each expression

$$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

may alternatively be written ("abbreviated as")

- $expr_1 . \omega(expr_2, \dots, expr_n)$ if τ_1 is an **object type**, i.e. if $\tau_1 \in T_{\mathcal{C}}$.
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$ if τ_1 is a **collection type**
(here: only sets), i.e. if $\tau_1 = Set(\tau_0)$ for some $\tau_0 \in T_B \cup T_{\mathcal{C}}$.

$$\begin{aligned} size(allInstances_C) &\sim allInstances_C \rightarrow size \\ x(self_D) &\sim self_D.x \end{aligned}$$

Notational Conventions for Expressions

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(here: only sets), i.e. if $\tau_1 = Set(\tau_0)$ for some $\tau_0 \in T_B \cup T_{\mathcal{C}}$.

- **Examples:** $(self : \tau_C \in W; \quad v, w : Int \in V; \quad r_1 : D_{0,1}, r_2 : D_* \in V)$

$$self . v \rightsquigarrow v(self)$$

$$self . r_1 . w \rightsquigarrow \omega(r_1, \underbrace{(self)}_{\tau_C})$$

$$self . r_2 \rightarrow isEmpty \rightsquigarrow isEmpty(r_2, self)$$

OCL Syntax 2/4: Constants & Arithmetics

For example:

$expr ::= \dots$	
<code>true, false</code>	: $Bool$
$expr_1 \{and, or, implies\} expr_2$: $Bool \times Bool \rightarrow Bool$
<code>not</code> $expr_1$: $Bool \rightarrow Bool$
$0, -1, 1, -2, 2, \dots$: Int
!	
<code>OclUndefinedτ</code>	: τ
$expr_1 \{+, -, \dots\} expr_2$: $Int \times Int \rightarrow Int$
$expr_1 \{<, \leq, \dots\} expr_2$: $Int \times Int \rightarrow Bool$

Generalised notation:

$$expr ::= \omega(expr_1, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

$a + b \rightsquigarrow +(a, b)$

with $\omega \in \{+, -, \dots\}$

Constants & Arithmetics Examples

$expr ::= \dots$	
true, false	: Bool
$expr_1 \{ \text{and}, \text{or}, \text{implies} \} expr_2$: $Bool \times Bool \rightarrow Bool$
not $expr_1$: $Bool \rightarrow Bool$
0, -1, 1, -2, 2, ...	: Int
OclUndefined $_{\tau}$: τ
$expr_1 \{ +, -, \dots \} expr_2$: $Int \times Int \rightarrow Int$
$expr_1 \{ <, \leq, \dots \} expr_2$: $Int \times Int \rightarrow Bool$

$$\mathcal{S}_0 = (\{Int\}, \{C, D\}, \{x : Int, p : C_{0,1}, n : C_*\}, \{C \mapsto \{p, n\}, D \mapsto \{x\}\})$$

$$\text{self}_D.x > \text{self}_D.x - 1$$

$$>(\underbrace{x(\text{self})}_{: Int}, \underbrace{-(\underbrace{x(\text{self})}_{: Int}, ?)}_{: Int})$$

context DD inv : wen implies $\overbrace{win \geq 0}^{: Bool}$

OCL Syntax 3/4: Iterate

expr ::= ... | expr₁ ->iterate($w_1 : \tau_1 ; w_2 : \tau_2 = expr_2 | expr_3$)

1/4 and 2/4

or, with a little renaming,

expr ::= ... | expr₁ ->iterate(iter : τ_1 ; result : $\tau_2 = expr_2 | expr_3$)

$\ddot{\tau}_2 \quad \ddot{\tau}_2$

where

- $expr_1$ is of a **collection type** (here: a set $Set(\tau_0)$ for some τ_0),
- $iter \in W$ is called **iterator**, gets type τ_1
(if τ_1 is omitted, τ_0 is assumed as type of $iter$)
- $result \in W$ is called **result variable**, gets type τ_2 ,
- $expr_2$ in an expression of type τ_2 giving the **initial value** for $result$,
($OclUndefined_{\tau_2}$, if omitted)
- $expr_3$ is an expression of type τ_2
in which in particular $iter$ and $result$ may appear.

Iterate: Intuitive Semantics (Formally: later)

```
expr ::= expr1->iterate(iter : τ1;  
                           result : τ2 = expr2 | expr3)
```

```
Set(τ0) hlp = expr1;  
τ1 iter;  
τ2 result = expr2;  
while (!hlp.empty()) do  
    iter = hlp.pop();  
    result = expr3;  
od
```

Note: In our (simplified) setting, we always have $expr_1 : Set(\tau_1)$ and $\tau_0 = \tau_1$.

In the type hierarchy of full OCL with inheritance and oclAny,
they may be different and still type consistent.

Abbreviations on Top of Iterate

$$\text{expr} ::= \text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3)$$

- $\text{expr}_1 \rightarrow \text{forAll}(w_1 : \tau_1 \mid \text{expr}_3)$ $w_1 \in \mathcal{W}, \text{ result:Bool} \in \mathcal{W}$

$\text{expr}_1 \rightarrow \text{iterate} (w_1 : \tau_1 ; \text{result:Bool} = \text{true} \mid \text{result and } \text{expr}_3)$

$\underbrace{\text{all instances}_D}_{\text{expr}_1} \rightarrow \text{forAll} (d \mid d.x > 0)$

$\text{all instances}_D \rightarrow \text{iterate} (d : \tau_D ; \text{result:Bool} = \text{true} \mid \text{result and } d.x > 0)$

Abbreviations on Top of Iterate

$$\text{expr} ::= \text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3)$$

- $\text{expr}_1 \rightarrow \text{forAll}(w_1 : \tau_1 \mid \text{expr}_3)$

is an abbreviation for

$$\text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \text{Bool} = \text{true} \mid w_2 \text{ and } \text{expr}_3).$$

- $\overbrace{\text{expr}_1}^{: \text{set}(\tau_0)} \rightarrow \text{Exists}(w : \tau_1 \mid \text{expr}_3)$

is an abbreviation for

$$\text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; w_2 : \text{Bool} = \text{false} \mid w_2 \text{ or } \text{expr}_3).$$

To ensure confusion, we may again omit all kinds of things, cf. [OMG \(2006\)](#).

OCL Syntax 4/4: Context

context ::= **context** $w_1 : \boxed{\tau}, \dots, w_n : \boxed{\tau}$ **inv** : *expr*

where $w_i \in W$ and $\tau_i \in T_{\mathcal{C}}$ for all $1 \leq i \leq n$, $n \geq 0$.

is an **abbreviation** for

$\text{context } w_1 : C_1, \dots, w_n : C_n \text{ inv} : \boxed{\text{expr}}$

is an **abbreviation** for

$\text{allInstances}_{C_1} \rightarrow \text{forAll}(w_1 : \tau_{C_1} |$

...

$\text{allInstances}_{C_n} \rightarrow \text{forAll}(w_n : \tau_{C_n} |$

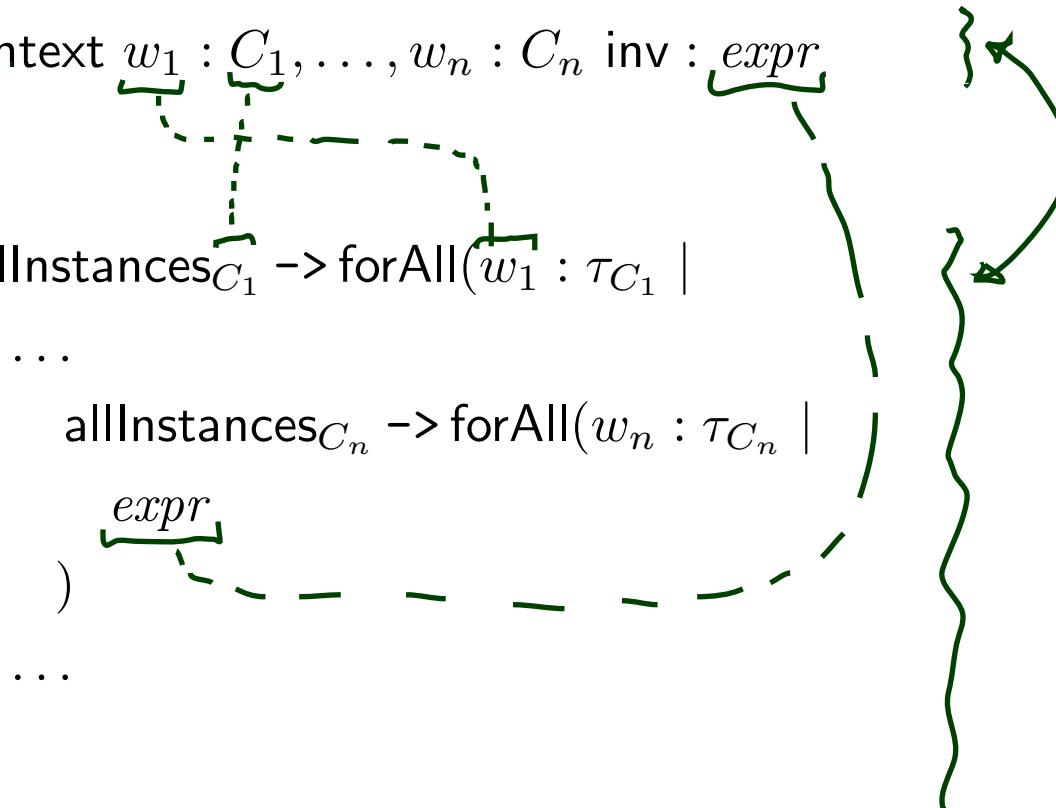
...

expr

)

...

)



Context: More Notational Conventions

- For

context *self* :  *inv* : *expr*

we may alternatively write (“abbreviate as”)

context  *inv* : *expr*

- **Within** the latter abbreviation, we may omit the “*self*” in *expr*, i.e. for

self.v and *self.r*

we may alternatively write (“abbreviate as”)

v and *r*

Example

context DD inv : wen implies $win > 0$




expr

all instances_{DD} \rightarrow forAll (self_{DD} : T_{DD} |
expr { self_{DD} • wen implies
self_{DD} • win > 0 })

Example

$$\mathcal{S} = (\{\text{Bool}, \text{Nat}\}, \{\text{VM}, \text{CP}, \text{DD}\},$$
$$\{cp : \text{CP}_*, dd : \text{DD}_{0,1}, wen : \text{Bool}, win : \text{Nat}\},$$
$$\{\text{VM} \mapsto \{cp, dd\}, \text{CP} \mapsto \{wen\}, \text{DD} \mapsto \{win, wen\}\})$$


“Not Interesting”

Among others:

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions
(maybe later, when we officially know what an operation is)
- ...

References

References

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