

# *Software Design, Modelling and Analysis in UML*

## *Lecture 18: Live Sequence Charts II*

*2017-01-24*

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- **Reflective Descriptions of Behaviour**

- Interactions
  - A Brief History of Sequence Diagrams

- **Live Sequence Charts**

- **Abstract Syntax, Well-Formedness**
  - **Semantics**

- **TBA Construction for LSC Body**

- **Cuts, Firedsets**
      - **Signal / Attribute Expressions**
      - **Loop / Progress Conditions**

- **Excursion: Büchi Automata**

- **Language of a Model**

- **Full LSCs**

- **Existential and Universal**
    - **Pre-Charts**
    - **Forbidden Scenarios**

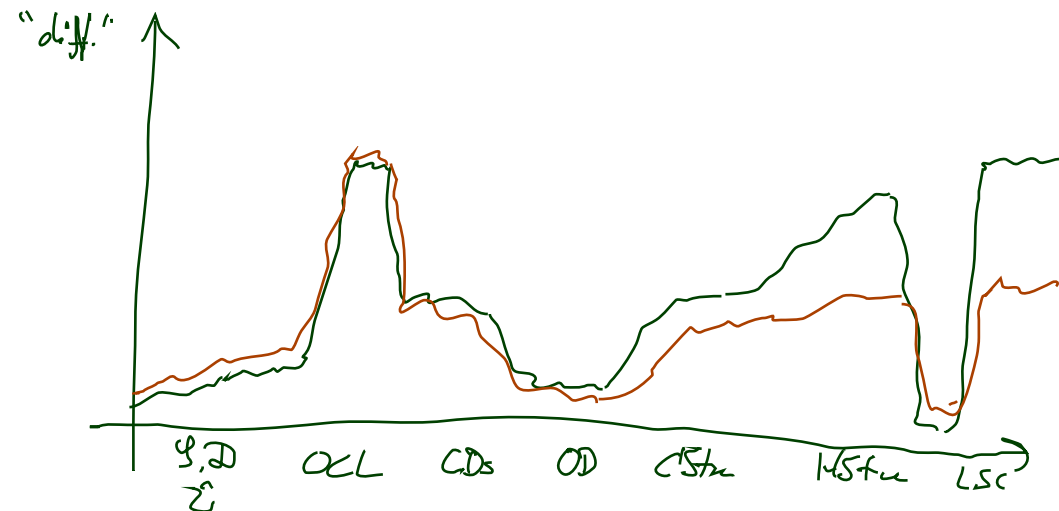
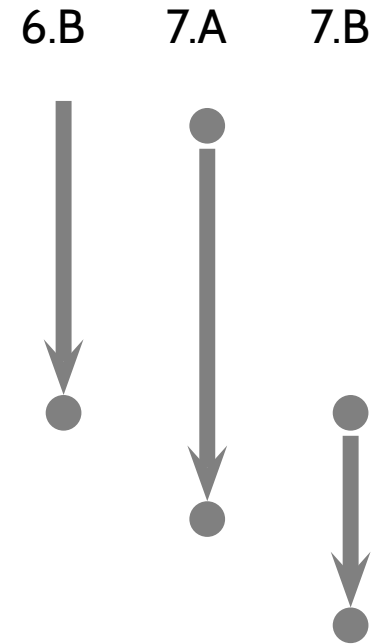
- **LSCs and Tests**

LSC	not so simple	can be concise
	<u>Sem</u>	<u>Model</u>
HStm	not so simple	may be small
CStm	simple/short	can get large
CH	large	short
ASM	simple	may get large

# The Plan

- Thu, 19. 1.: **Live Sequence Charts I**  
Firstly: State-Machines Rest, Code Generation
- Tue, 24. 1.: **Live Sequence Charts II**
- Thu, 26. 1.: **Live Sequence Charts III**
- Tue, 31. 1.: **Tutorial 7**
- Thu, 2. 2.: **Model Based/Driven SW Engineering**
- **Mon**, 6. 2.: **Inheritance**
- Tue, 7. 2.: **Meta-Modelling** + Questions

February, 17th: **The Exam.**



# *Constructive Behavioural Modelling in UML: Discussion*

# Semantic Variation Points

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**Pessimistic view:** There are too many...

- **For instance,**
  - allow **absence of initial pseudo-states**  
object may then “be” in enclosing state without being in any substate;  
or assume one of the children states non-deterministically
  - (implicitly) **enforce determinism**, e.g.  
by considering the order in which things have been added to the CASE tool’s repository,  
or some graphical order (left to right, top to bottom)
  - allow **true concurrency**
  - etc. etc.

**Exercise:** Search the standard for “semantical variation point”.

- [Crane and Dingel \(2007\)](#), e.g., provide an in-depth comparison of Statemate, UML, and Rhapsody state machines – the bottom line is:
  - **the intersection is not empty** (i.e. some diagrams mean the same to all three communities)
  - **none is the subset of another** (i.e. each pair of communities has diagrams meaning different things)

**Optimistic view:**

- tools exist with **complete and consistent** code generation.
- good modelling-guidelines can contribute to **avoiding misunderstandings**.

# *Reflective Descriptions of Behaviour*

# Constructive vs. Reflective Descriptions

Harel (1997) proposes to distinguish constructive and reflective descriptions:

- A constructive description tells us **how** things are computed:

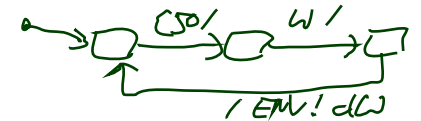
“A language is **constructive** if it contributes to the dynamic semantics of the model.

*That is, its constructs contain information needed in executing the model or in translating it into executable code.”*



- A reflective description tells us **what** shall (or shall not) be computed:

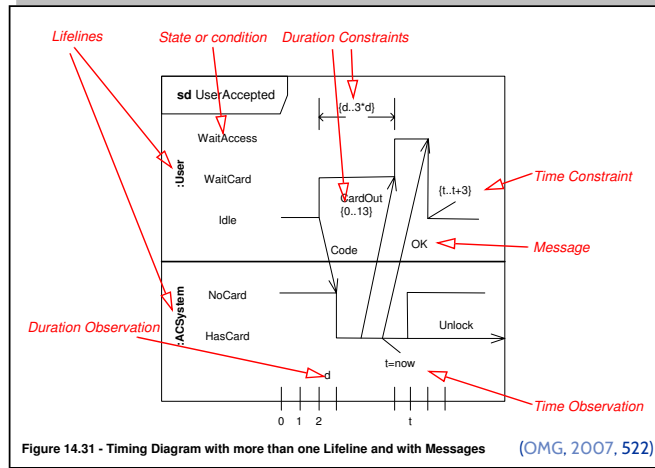
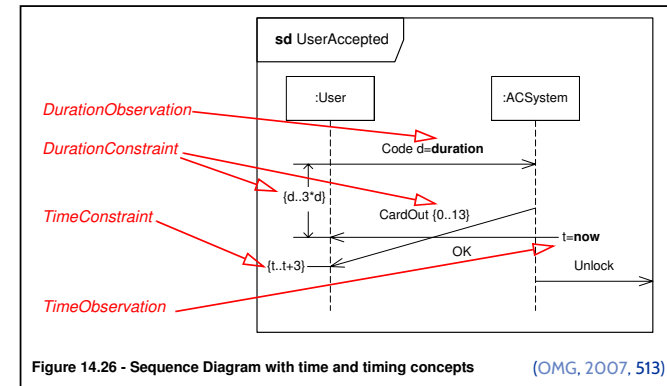
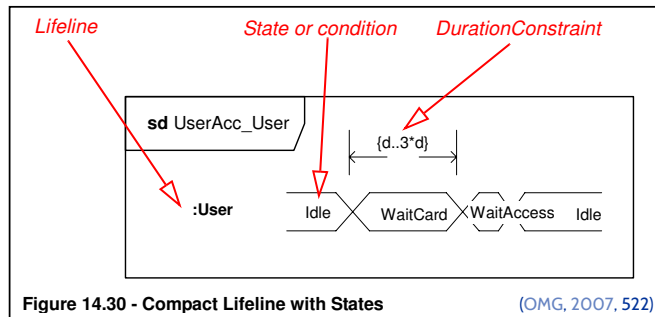
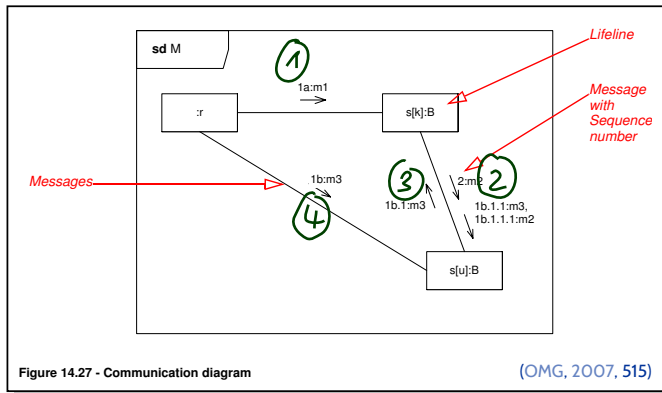
“Other languages are **reflective** or **assertive**, and can be used by the system modeler to capture parts of the thinking that go into building the model – behavior included –, to derive and present views of the model, statically or during execution, or to set constraints on behavior in preparation for verification.”



**Note:** No sharp boundaries! (Would be too easy.)

# Interactions as Reflective Description

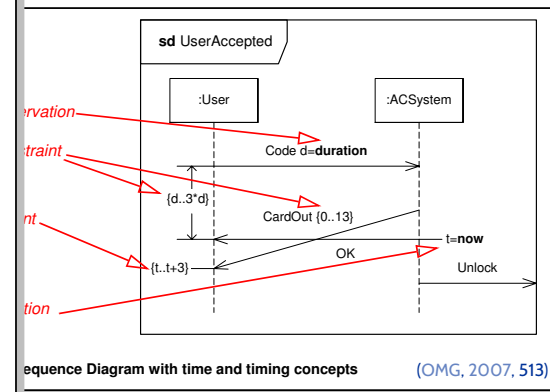
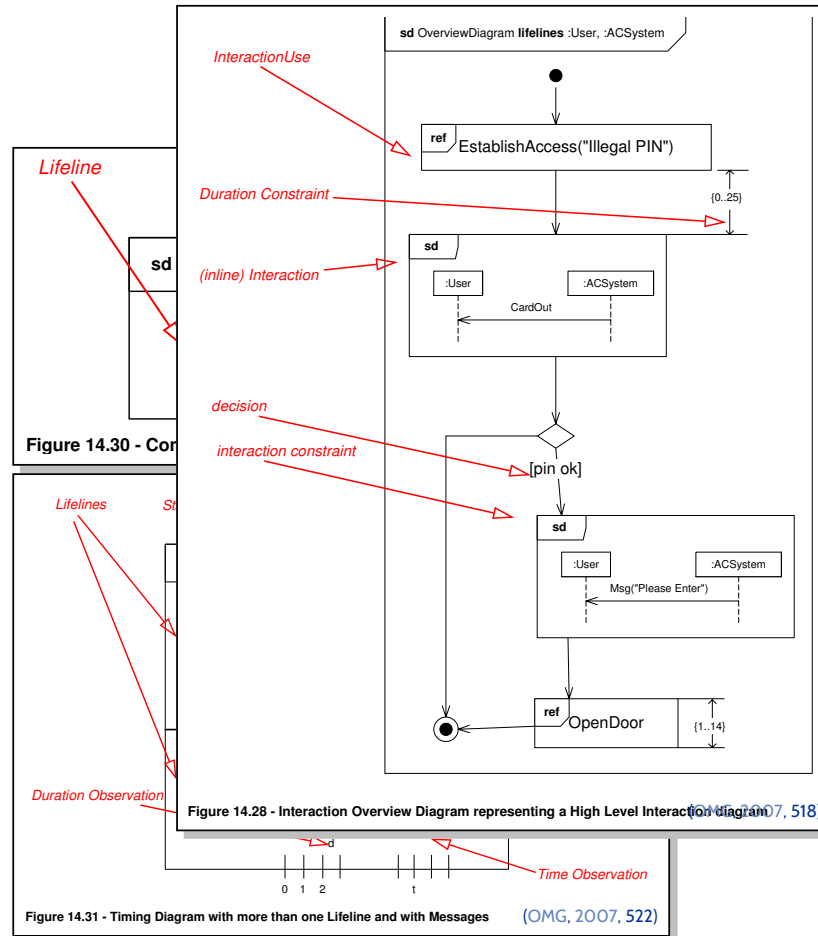
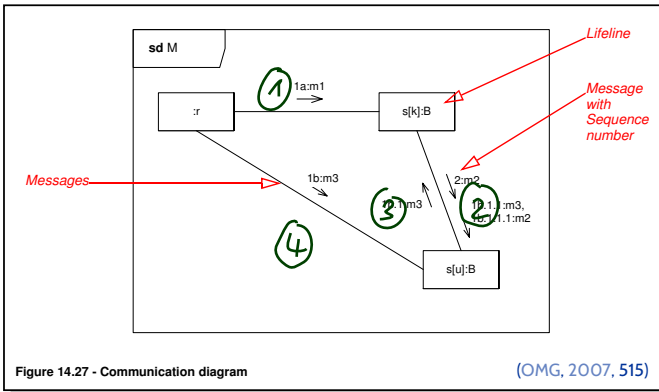
- In UML, reflective (temporal) descriptions are subsumed by **interactions**.  
A UML model  $\mathcal{M} = (\mathcal{CD}, \mathcal{IM}, \mathcal{OD}, \mathcal{I})$  has a set of interactions  $\mathcal{I}$ .
- An interaction  $\mathcal{I} \in \mathcal{I}$  can be (OMG claim: equivalently) **diagrammed** as
  - communication diagram** (formerly known as collaboration diagram),
  - timing diagram**, or
  - sequence diagram**.





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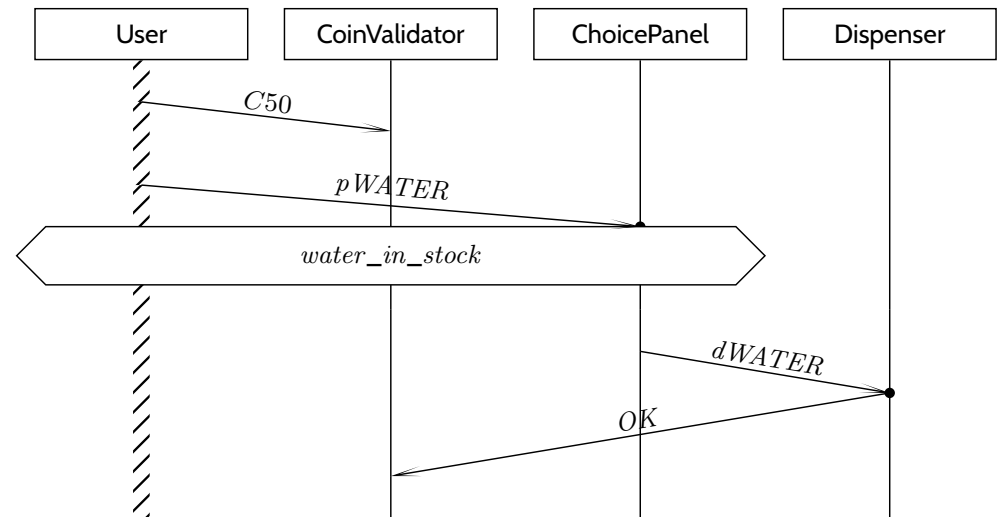
# Why Sequence Diagrams?

**Most Prominent:** Sequence Diagrams – with **long history:**

- **Message Sequence Charts**, standardized by the ITU in different versions, often accused to lack a formal semantics.
- **Sequence Diagrams** of UML 1.x

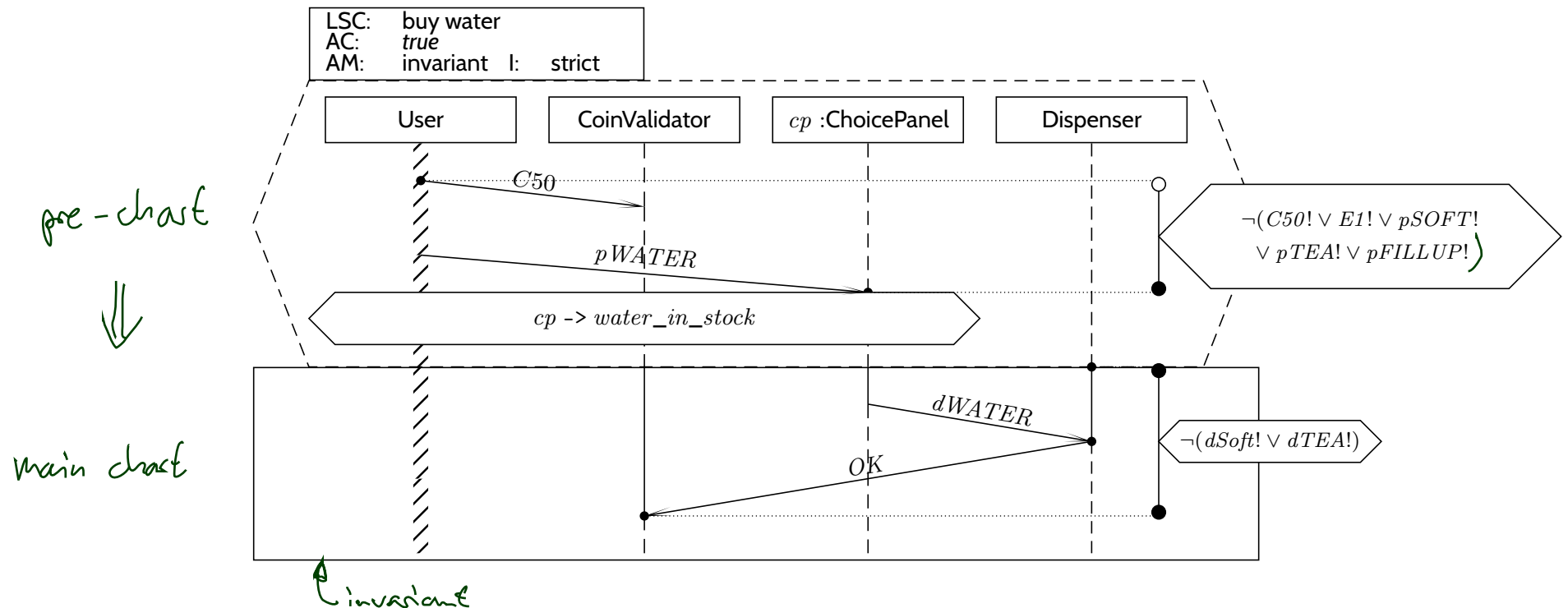
Most severe **drawbacks** of these formalisms:

- unclear **interpretation:**  
example scenario or invariant?
- unclear **activation:**  
what triggers the requirement?
- unclear **progress** requirement:  
must all messages be observed?
- **conditions** merely comments
- no means to express **forbidden scenarios**

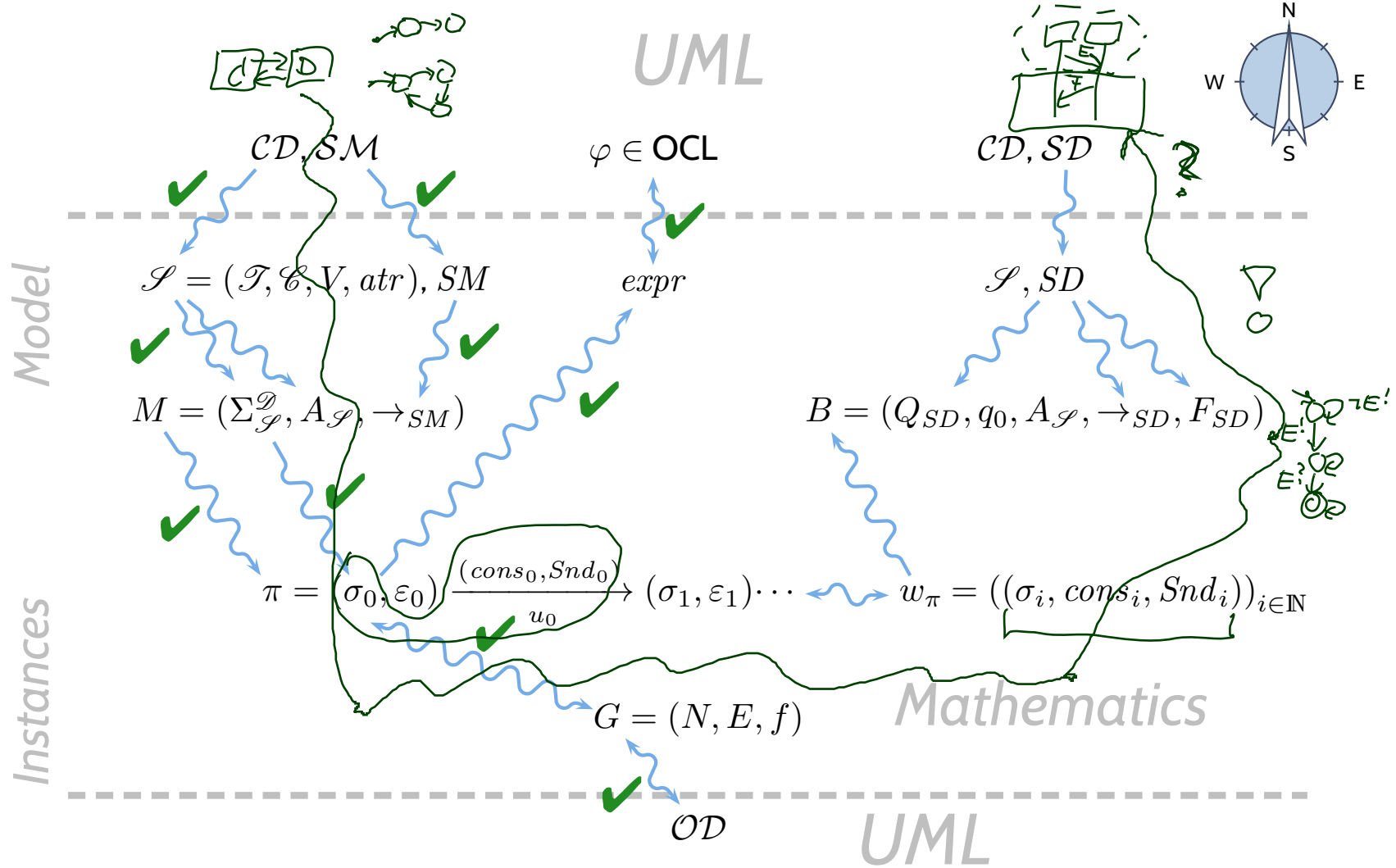


# Hence: Live Sequence Charts

- **SDs of UML 2.x** address **some** issues, yet the standard exhibits unclarities and even contradictions [Harel and Maoz \(2007\)](#); [Störrle \(2003\)](#)
- For the lecture, we consider **Live Sequence Charts (LSCs)** [Damm and Harel \(2001\)](#); [Klose \(2003\)](#); [Harel and Marelly \(2003\)](#), who have a common fragment with UML 2.x SDs [Harel and Maoz \(2007\)](#)
- **Modelling guideline:** stick to that fragment.

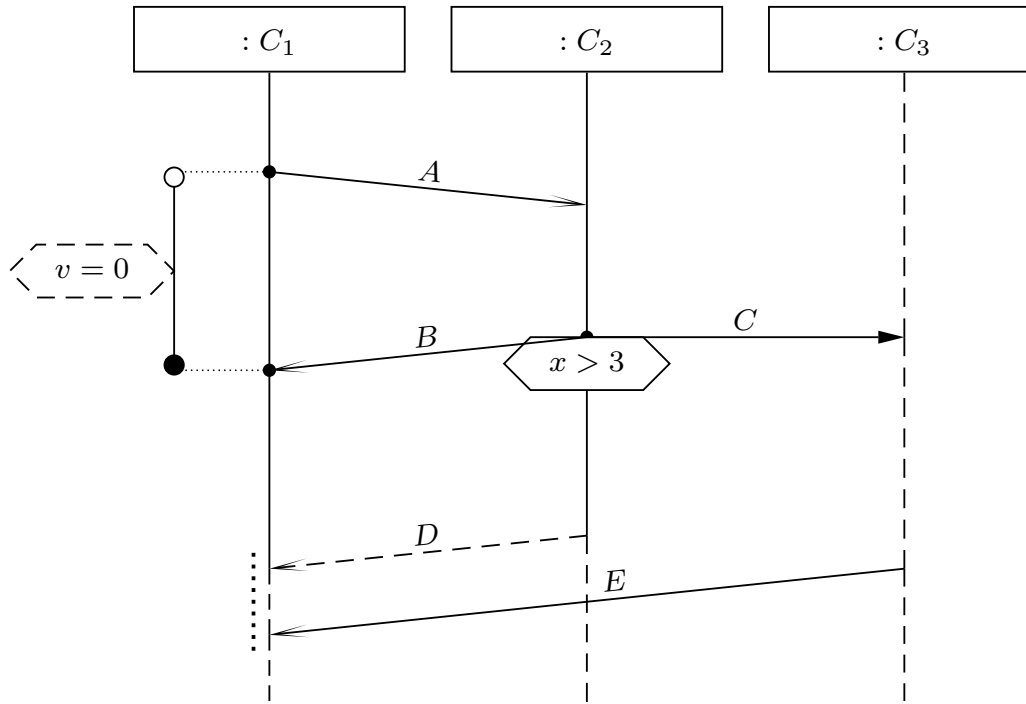


# Course Map

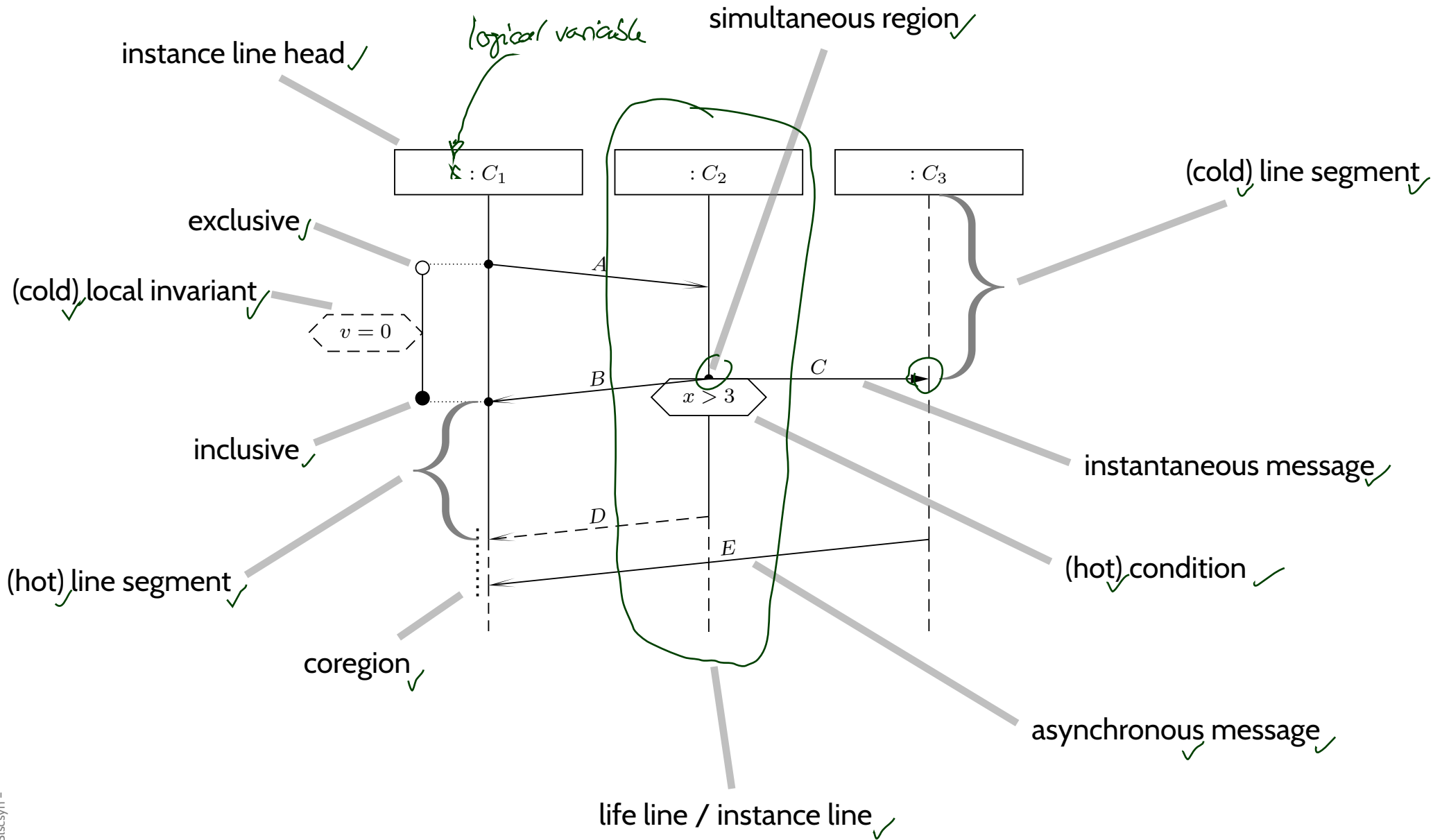


# *Live Sequence Charts — Syntax*

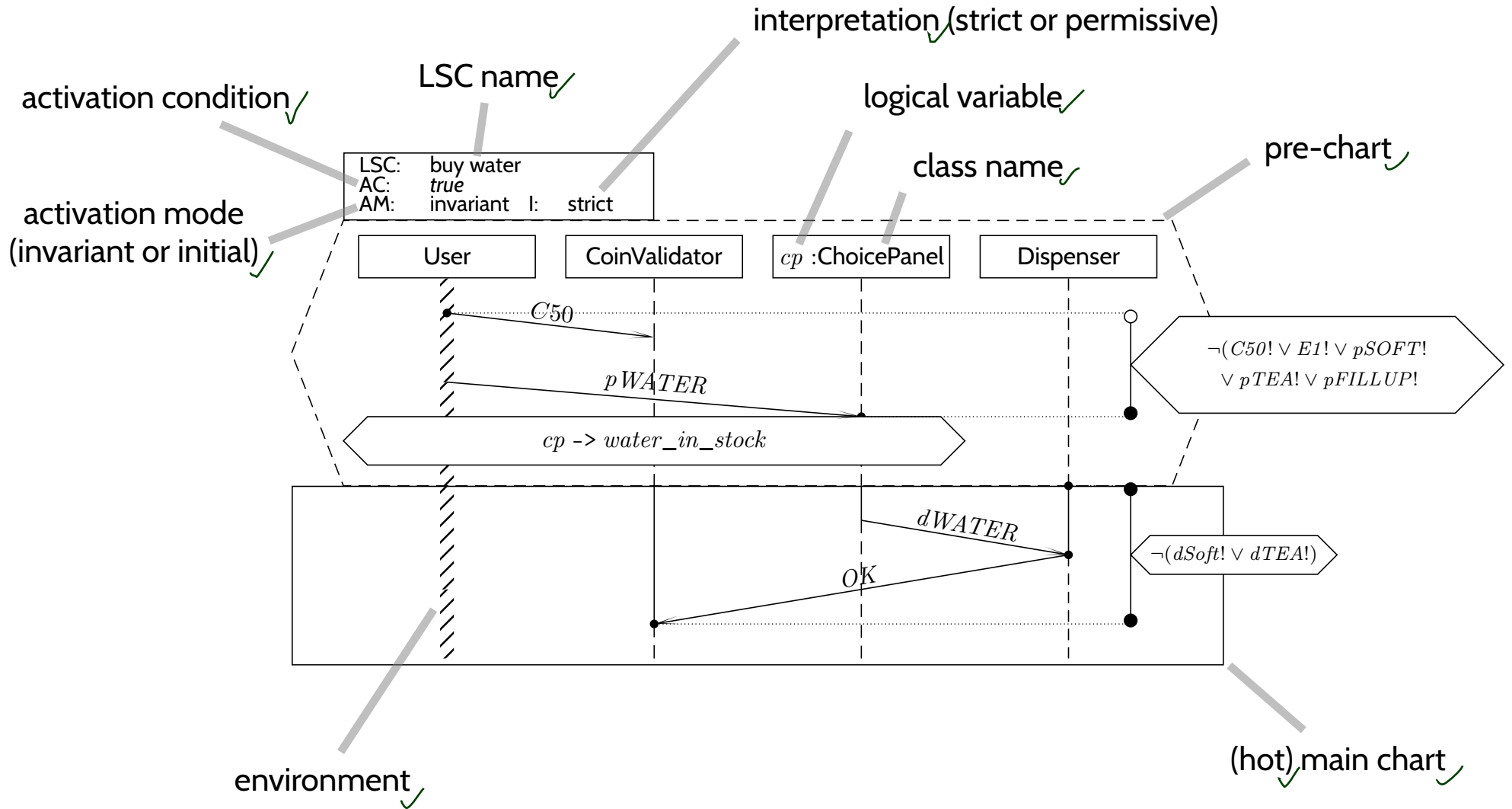
# LSC Body Building Blocks



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# Full LSC Building Blocks for Later





# LSC Body: Abstract Syntax

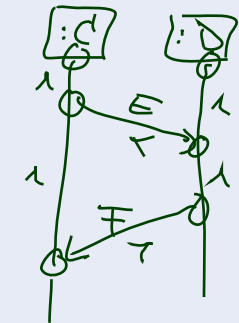
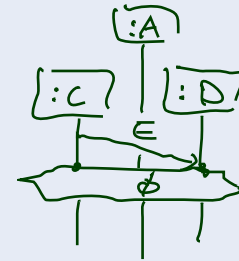
## Definition. [LSC Body]

An **LSC body** over signature  $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr, \mathcal{E})$  is a tuple

$$((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$$

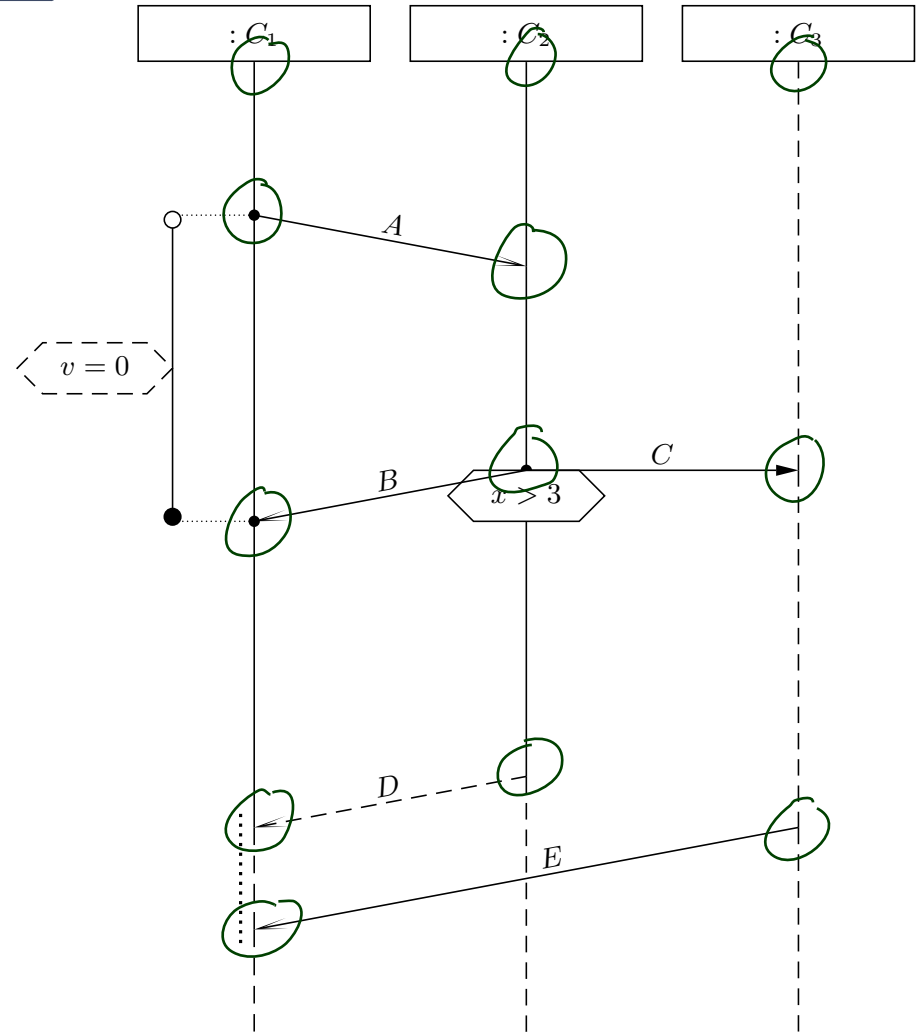
where

- $L$  is a finite, non-empty of **locations** with
  - a **partial order**  $\preceq \subseteq L \times L$ ,
  - a symmetric **simultaneity relation**  $\sim \subseteq L \times L$  disjoint with  $\preceq$ , i.e.  $\preceq \cap \sim = \emptyset$ ,
- $\mathcal{I} = \{I_1, \dots, I_n\}$  is a partitioning of  $L$ ; elements of  $\mathcal{I}$  are called **instance line**,
- $\text{Msg} \subseteq L \times \mathcal{E} \times L$  is a set of **messages** with  $(l, E, l') \in \text{Msg}$  only if  $(l, l') \in \prec \cup \sim$ ; message  $(l, E, l')$  is called **instantaneous** iff  $l \sim l'$  and **asynchronous** otherwise,
- $\text{Cond} \subseteq (2^L \setminus \emptyset) \times \text{Expr}_{\mathcal{S}}$  is a set of **conditions** with  $(L, \phi) \in \text{Cond}$  only if  $l \sim l'$  for all  $l \neq l' \in L$ ,
- $\text{LocInv} \subseteq L \times \{o, \bullet\} \times \text{Expr}_{\mathcal{S}} \times L \times \{o, \bullet\}$  is a set of **local invariants** with  $(l, \iota, \phi, l', \iota')$   $\in \text{LocInv}$  only if  $l \prec l'$ ,  $o$ : exclusive,  $\bullet$ : inclusive,
- $\Theta : L \cup \text{Msg} \cup \text{Cond} \cup \text{LocInv} \rightarrow \{\text{hot}, \text{cold}\}$  assigns to each location and each element a **temperature**.



# From Concrete to Abstract Syntax

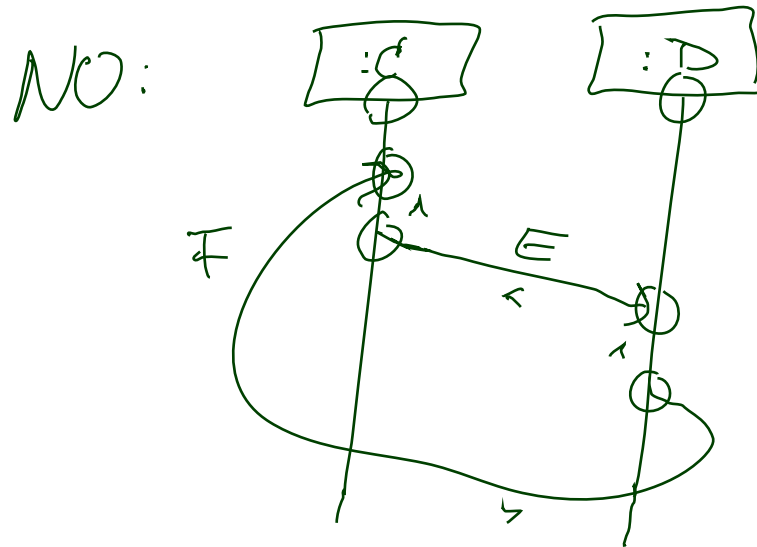
- locations  $L$ ,
- $\preceq \subseteq L \times L$ ,  $\sim \subseteq L \times L$
- $\mathcal{I} = \{I_1, \dots, I_n\}$ ,
- $\text{Msg} \subseteq L \times \mathcal{E} \times L$ ,
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# Well-Formedness

**Bondedness/no floating conditions:** (could be relaxed a little if we wanted to)

• For each location  $l \in L$ , **if**  $l$  is the location of

• a **condition**, i.e.  $\exists (L, \phi) \in \text{Cond} : l \in L$ , or

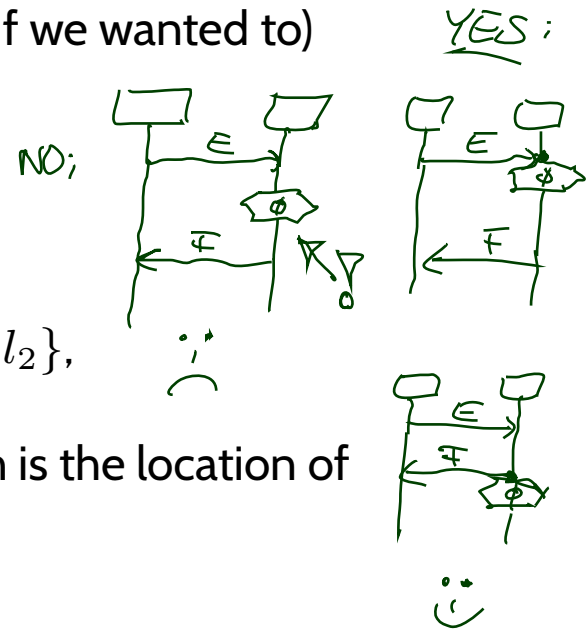
• a **local invariant**, i.e.  $\exists (l_1, \iota_1, \phi, l_2, \iota_2) \in \text{LocInv} : l \in \{l_1, l_2\}$ ,

**then** there is a location  $l'$  **simultaneous** to  $l$ , i.e.  $l \sim l'$ , which is the location of

• an **instance head**, i.e.  $l'$  is minimal wrt.  $\preceq$ , or

• a **message**, i.e.

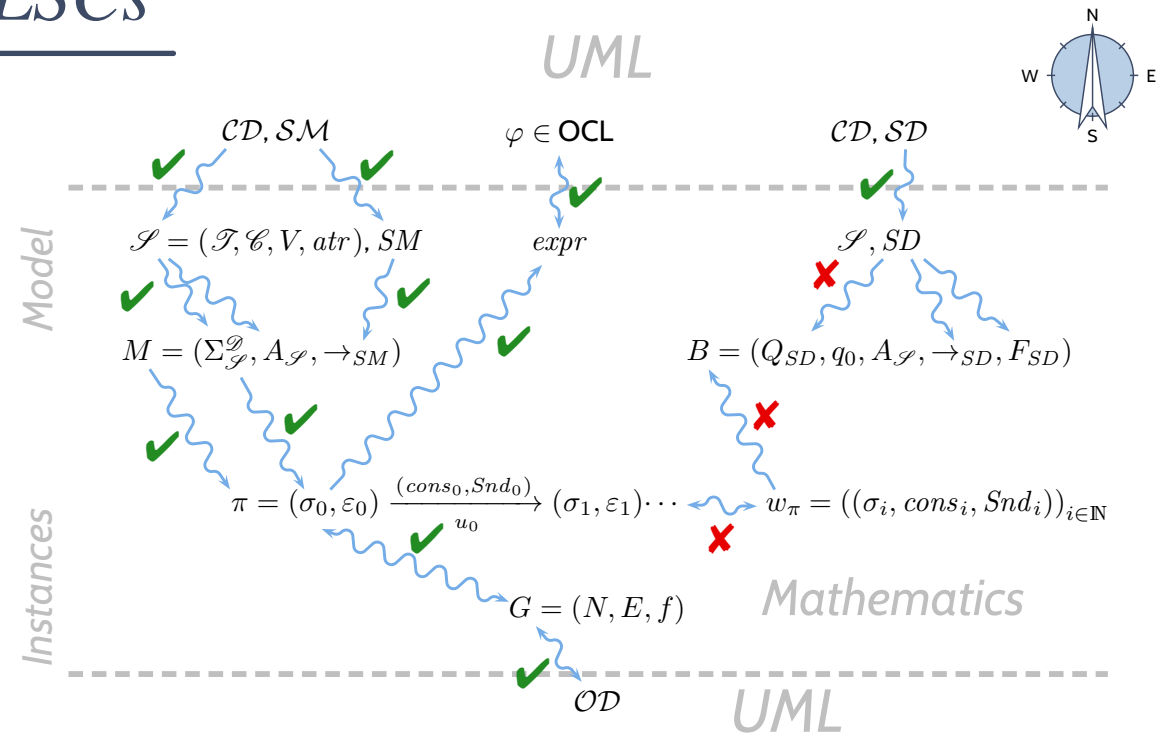
$$\exists (l_1, E, l_2) \in \text{Msg} : l \in \{l_1, l_2\}.$$



**Note:** if messages in a chart are **cyclic**, then there doesn't exist a partial order (so such diagrams **don't even have** an abstract syntax).

# *Live Sequence Charts — Semantics*

# TBA-based Semantics of LSCs



## Plan:

(i) Given an LSC  $\mathcal{L}$  with body

$$((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta),$$

(ii) construct a TBA  $\mathcal{B}_{\mathcal{L}}$ , and

(iii) define language  $\mathcal{L}(\mathcal{L})$  of  $\mathcal{L}$  in terms of  $\mathcal{L}(\mathcal{B}_{\mathcal{L}})$ ,

in particular taking activation condition and activation mode into account.

(iv) define language  $\mathcal{L}(\mathcal{M})$  of a UML model.

• Then  $\mathcal{M} \models \mathcal{L}$  (**universal**) if and only if  $\mathcal{L}(\mathcal{M}) \subseteq \mathcal{L}(\mathcal{L})$ .

And  $\mathcal{M} \models \mathcal{L}$  (**existential**) if and only if  $\mathcal{L}(\mathcal{M}) \cap \mathcal{L}(\mathcal{L}) \neq \emptyset$ .

# *Live Sequence Charts — TBA Construction*



# Formal LSC Semantics: It's in the Cuts!

## Definition.

Let  $((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$  be an LSC body.

A non-empty set  $\emptyset \neq C \subseteq L$  is called a **cut** of the LSC body iff

- it is **downward closed**, i.e.  $\forall l, l' \bullet l' \in C \wedge l \preceq l' \implies l \in C$ ,
- it is **closed** under **simultaneity**, i.e.

$$\forall l, l' \bullet l' \in C \wedge l \sim l' \implies l \in C, \text{ and}$$

- it comprises at least **one location per instance line**, i.e.

$$\forall i \in I \exists l \in C \bullet i_l = i.$$

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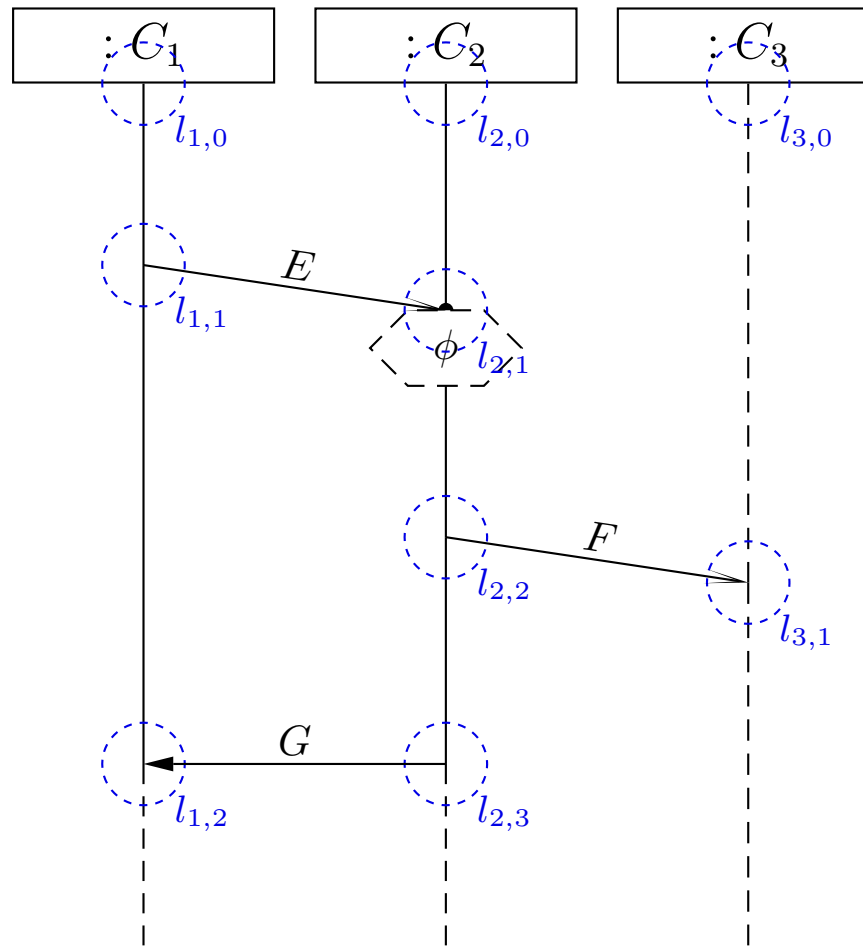
The **temperature function** is extended to cuts as follows:

$$\Theta(C) = \begin{cases} \text{hot} & , \text{ if } \exists l \in C \bullet (\nexists l' \in C \bullet l \prec l') \wedge \Theta(l) = \text{hot} \\ \text{cold} & , \text{ otherwise} \end{cases}$$

that is,  $C$  is **hot** if and only if at least one of its maximal elements is hot.

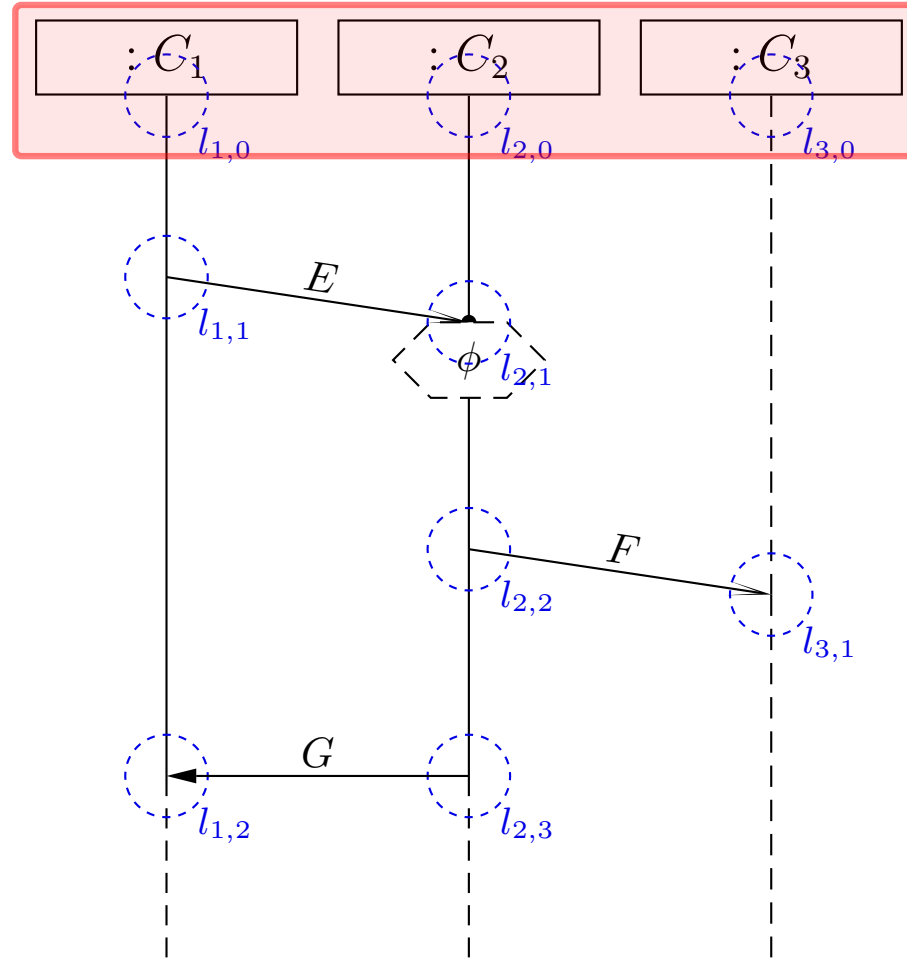
# Cut Examples

$\emptyset \neq C \subseteq L$  – downward closed – simultaneity closed – at least one loc. per instance line



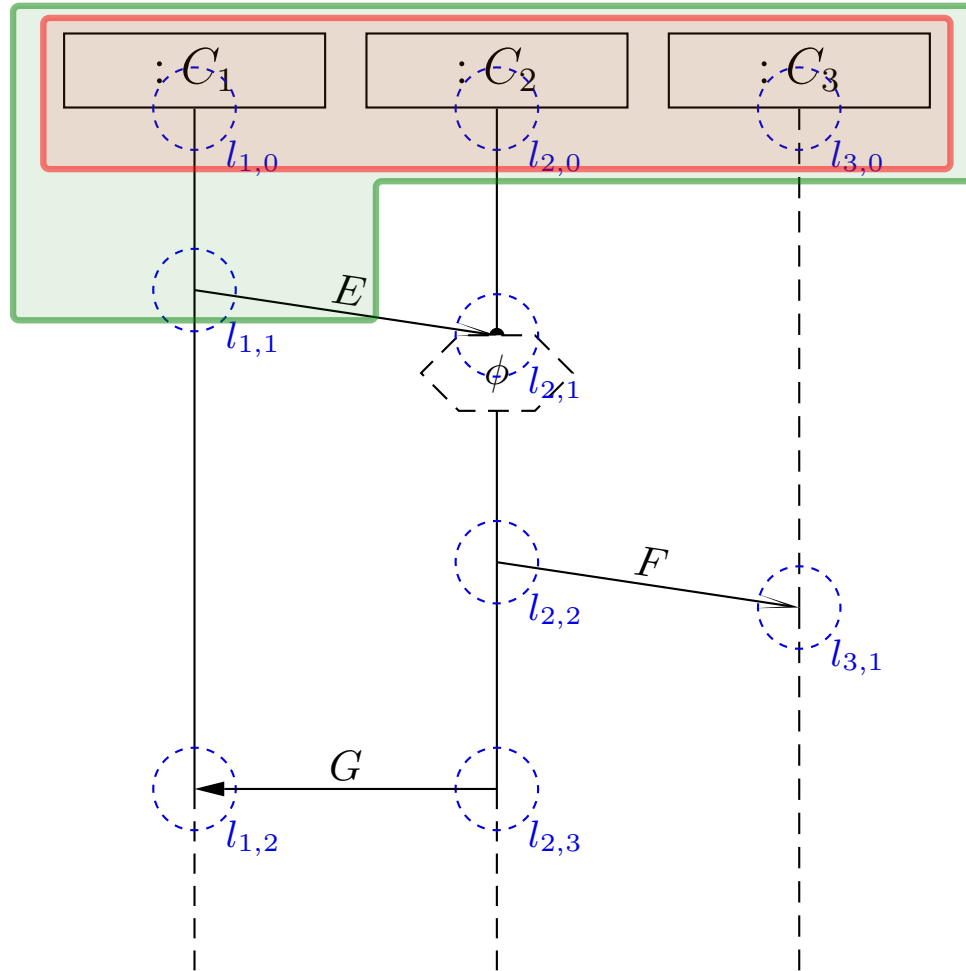
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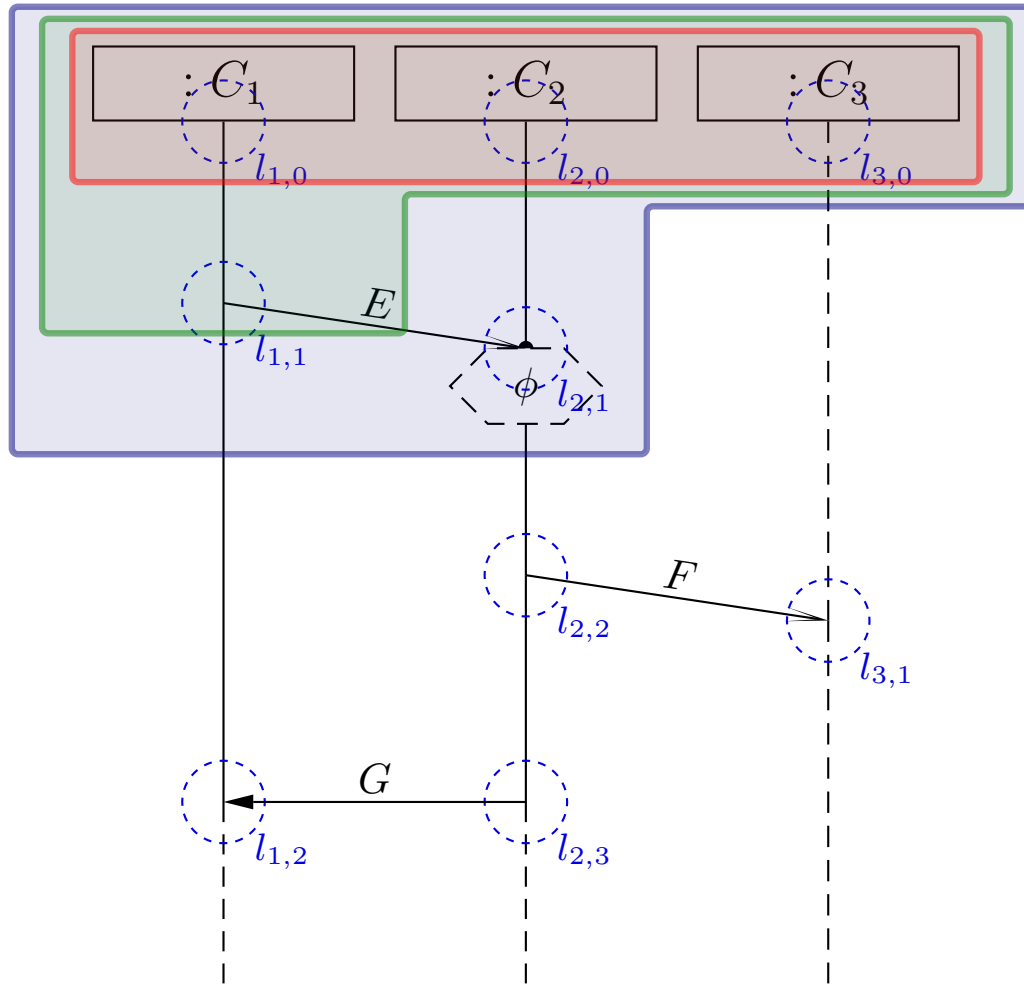
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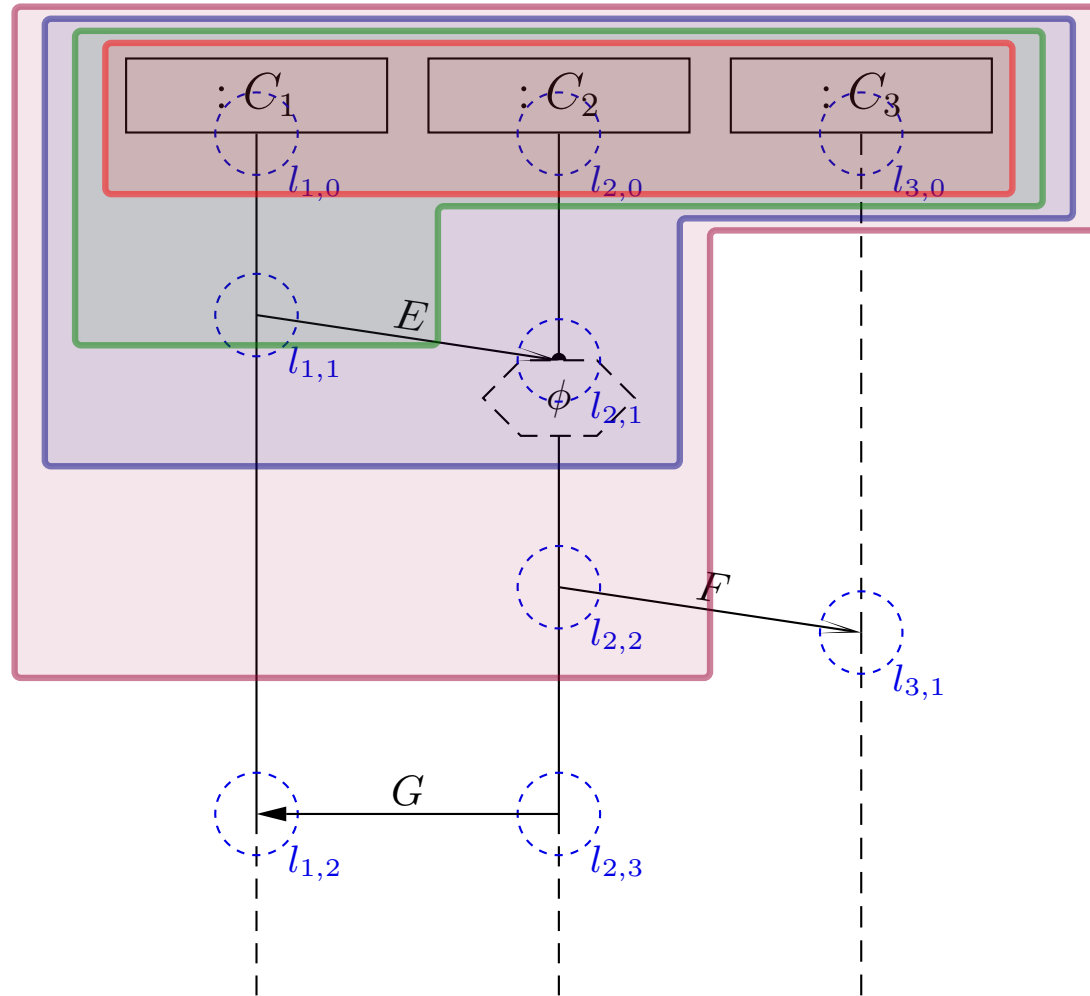
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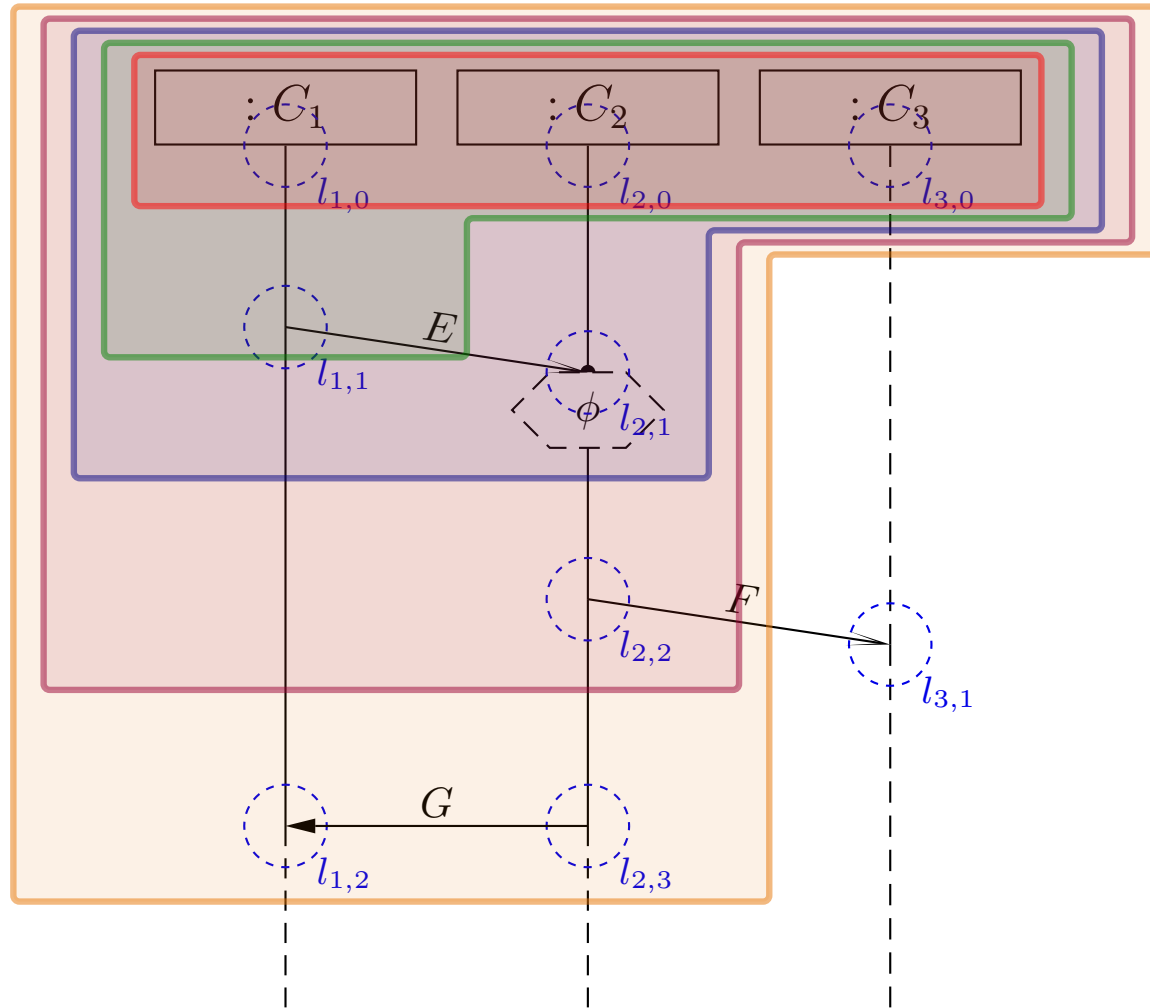
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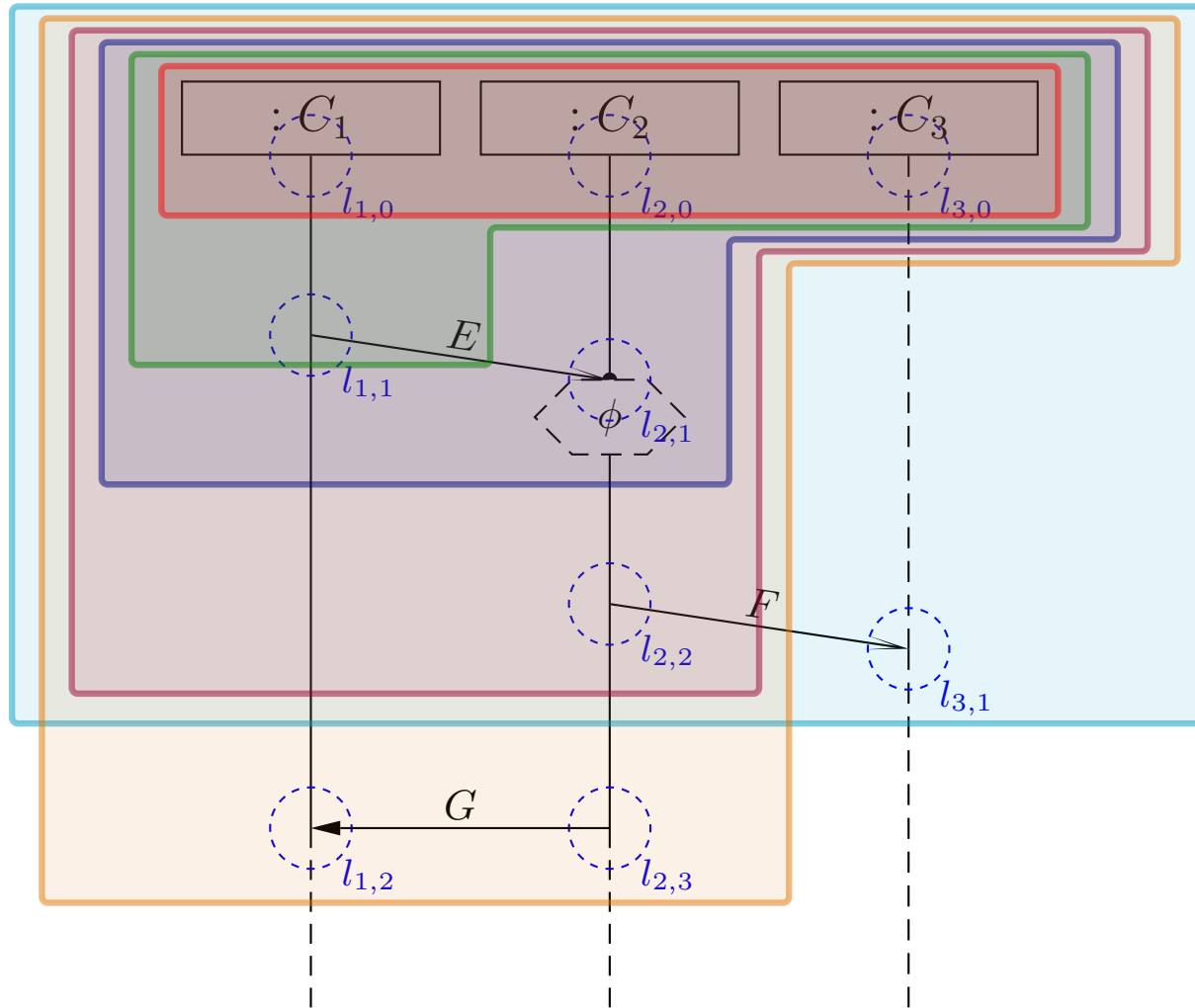
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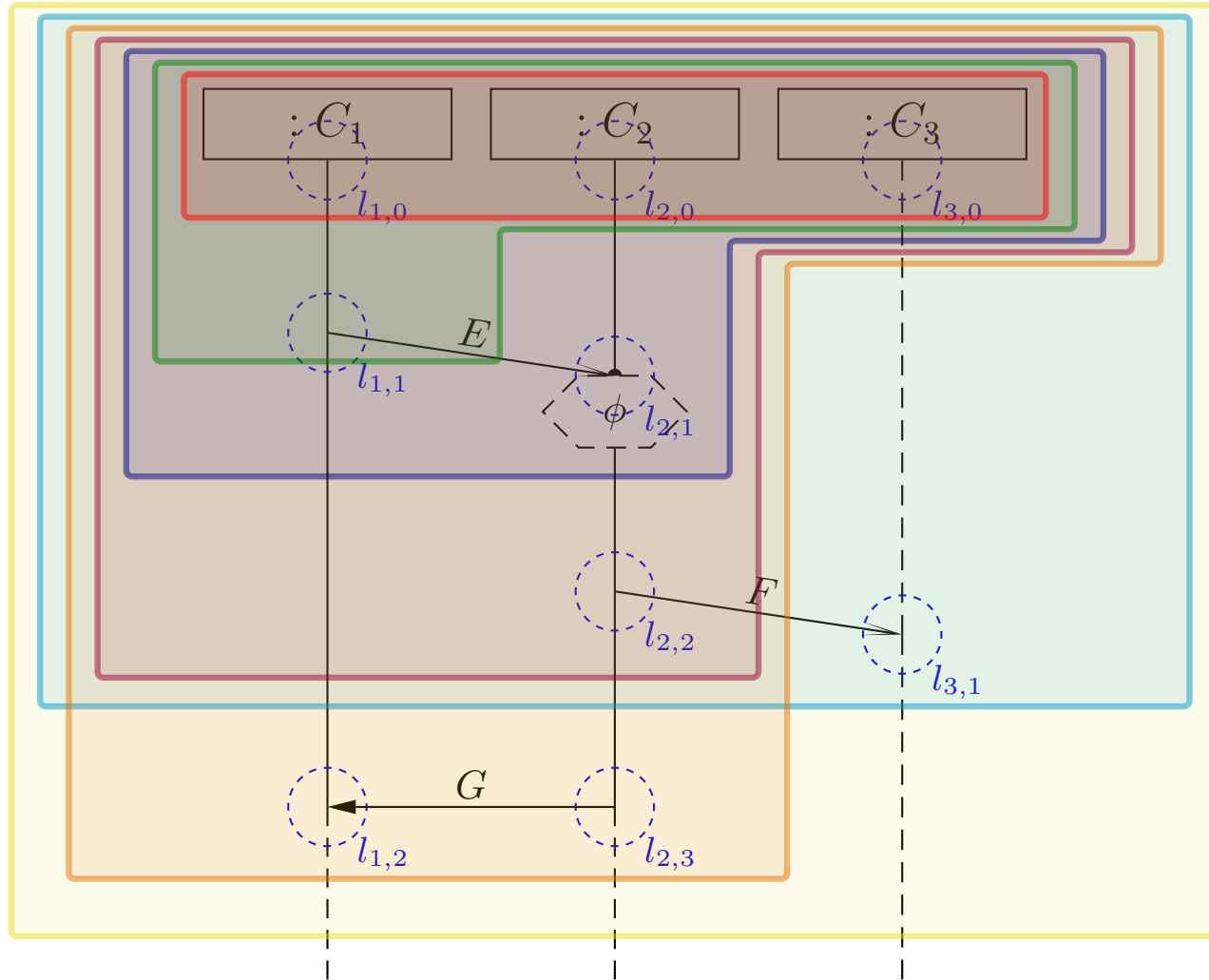
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# A Successor Relation on Cuts

The partial order “ $\preceq$ ” and the simultaneity relation “ $\sim$ ” of locations induce a **direct successor relation** on cuts of an LSC body as follows:

## Definition.

Let  $C \subseteq L$  be a cut of LSC body  $((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ .

A set  $\emptyset \neq F \subseteq L$  of locations is called **green-set**  $F$  of cut  $C$  if and only if

- $C \cap F = \emptyset$  and  $C \cup F$  is a cut, i.e.  $F$  is closed under simultaneity,
- all locations in  $F$  are **direct  $\prec$ -successors** of the front of  $C$ , i.e.

$$\forall l \in F \exists l' \in C \bullet l' \prec l \wedge (\nexists l'' \in C \bullet l' \prec l'' \prec l),$$

- locations in  $F$ , that lie on the same instance line, are **pairwise unordered**, i.e.

$$\forall l \neq l' \in F \bullet (\exists I \in \mathcal{I} \bullet \{l, l'\} \subseteq I) \implies l \not\prec l' \wedge l' \not\prec l,$$

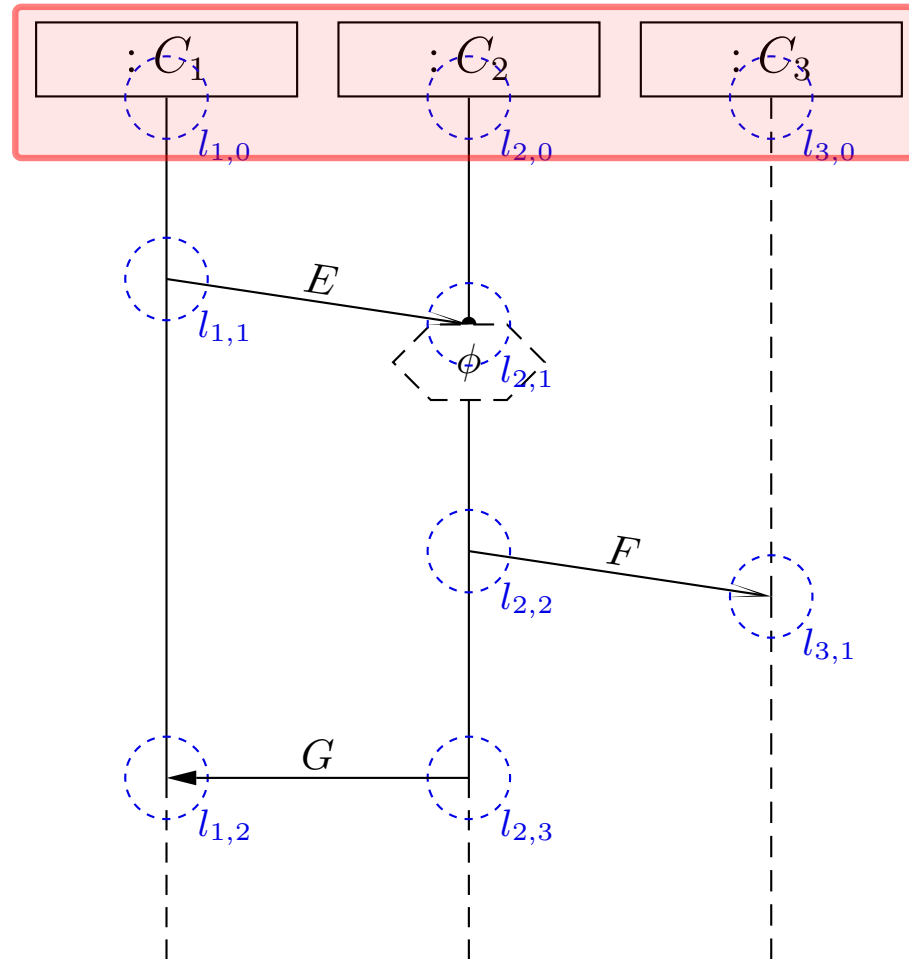
- for each asynchronous (!) message reception in  $F$ , the corresponding **sending is already in**  $C$ ,

$$\forall (l, E, l') \in \text{Msg} \bullet l' \in F \implies l \in C.$$

The cut  $C' = C \cup F$  is called **green successor of  $C$  via  $F$** , denoted by  $C \rightsquigarrow_F C'$ .

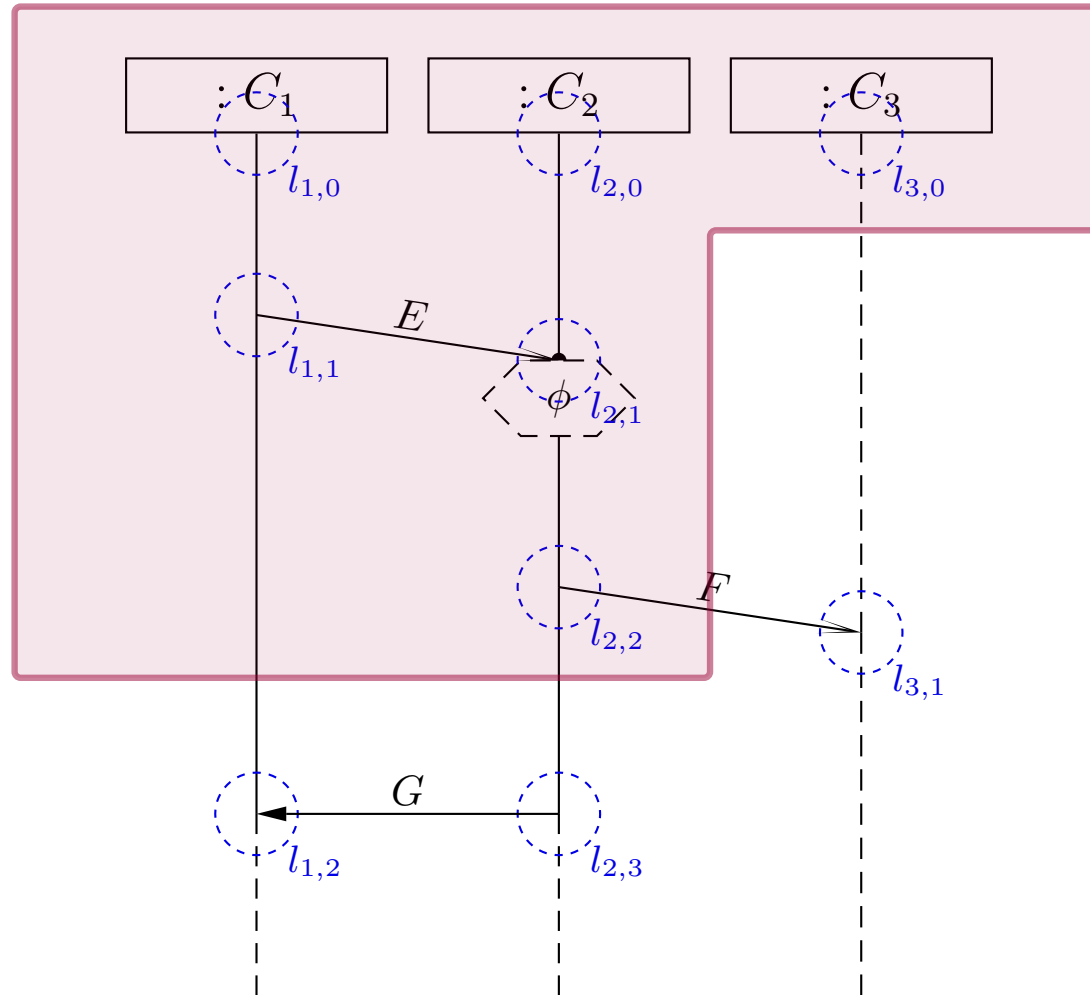
# Successor Cut Example

$C \cap F = \emptyset$  –  $C \cup F$  is a cut – only direct  $\prec$ -successors – same instance line on front pairwise unordered – sending of asynchronous reception already in

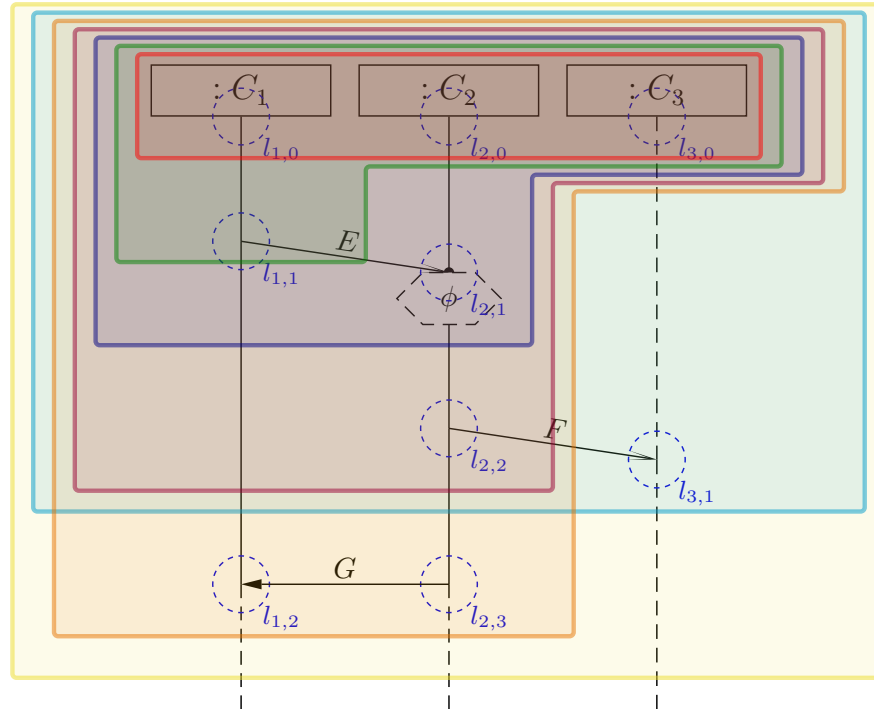


# Successor Cut Example

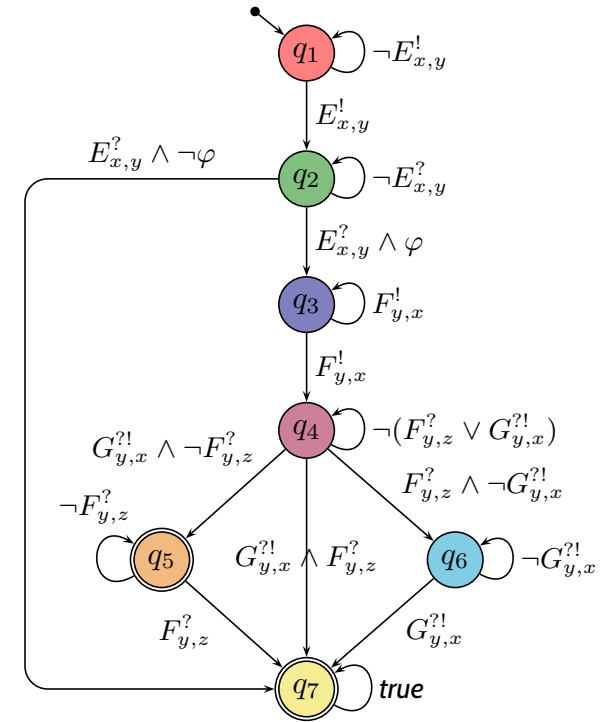
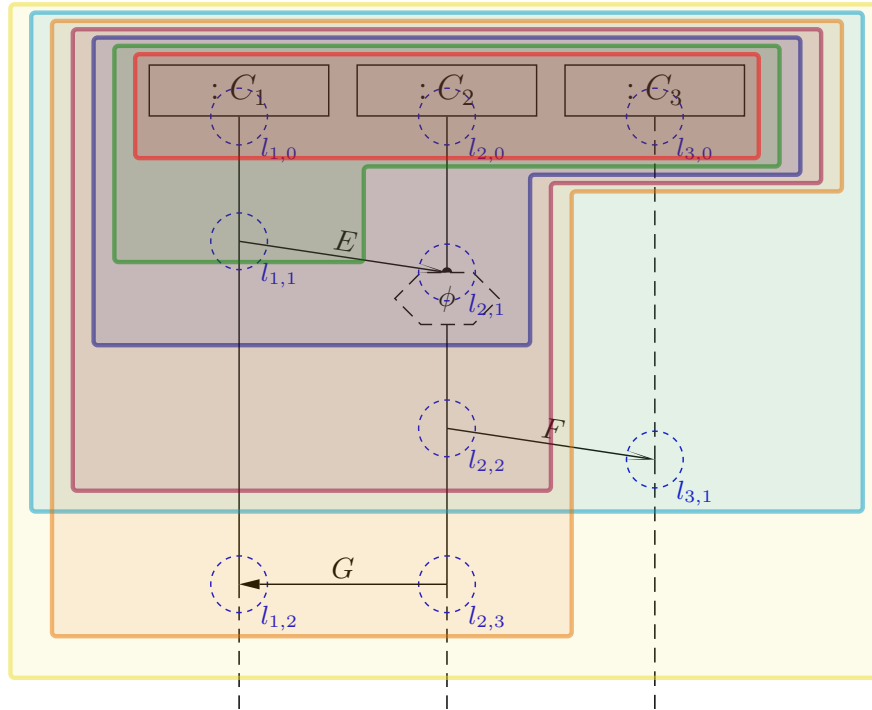
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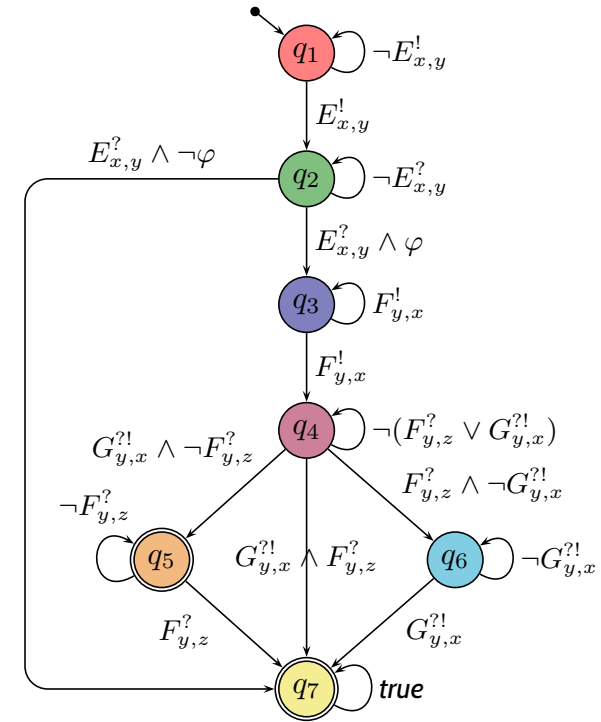
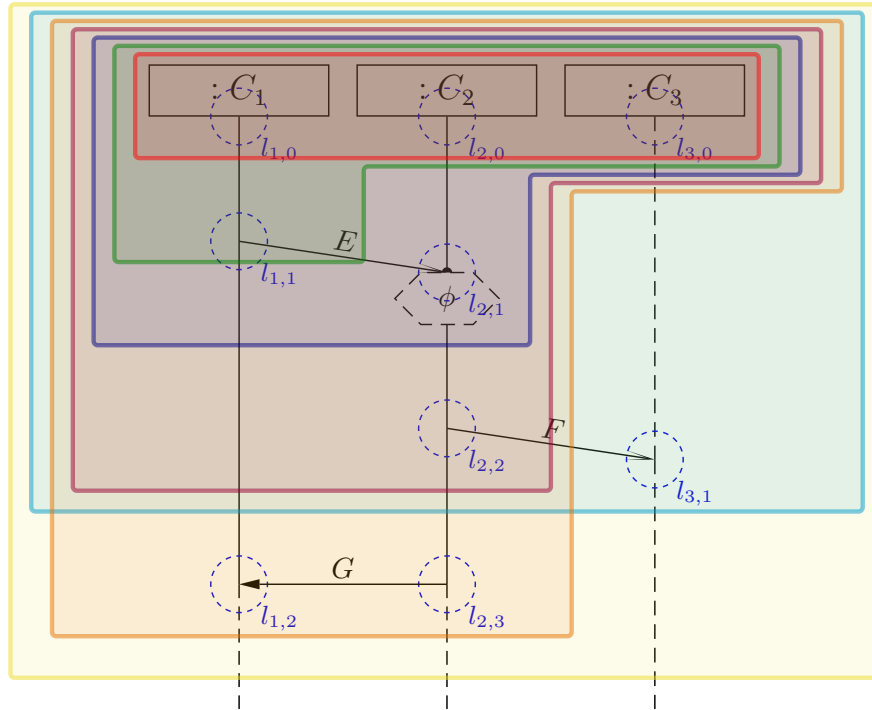
# Language of LSC Body: Example



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The TBA  $\mathcal{B}_{\mathcal{L}}$  of LSC  $\mathcal{L}$  over  $\Phi$  and  $\mathcal{E}$  is  $(Expr_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$  with

- $Q$  is the set of cuts of  $\mathcal{L}$ ,  $q_{ini}$  is the instance heads cut,
- $Expr_{\mathcal{B}}(X) = Expr_{\mathcal{S}}(\mathcal{E}, X)$  (for considered signature  $\mathcal{S}$ ),
- $\rightarrow$  consists of loops, progress transitions (by  $\rightsquigarrow_F$ ), and legal exits (cold cond./local inv.),
- $Q_F = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = L\}$  is the set of cold cuts and the maximal cut.



# Signal and Attribute Expressions

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- Let  $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr, \mathcal{E})$  be a signature and  $X$  a set of logical variables,
- The signal and attribute expressions  $Expr_{\mathcal{S}}(\mathcal{E}, X)$  are defined by the grammar:

$$\psi ::= true \mid \psi \mid E_{x,y}^! \mid E_{x,y}^? \mid \neg\psi \mid \psi_1 \vee \psi_2,$$

where  $expr : Bool \in Expr_{\mathcal{S}}, E \in \mathcal{E}, x, y \in X$  (or keyword *env*).

- We use

$$\mathcal{E}_{!?}(X) := \{E_{x,y}^!, E_{x,y}^? \mid E \in \mathcal{E}, x, y \in X\}$$

to denote the set of **event expressions** over  $\mathcal{E}$  and  $X$ .

# TBA Construction Principle

---

**Recall:** The TBA  $\mathcal{B}(\mathcal{L})$  of LSC  $\mathcal{L}$  is  $(Expr_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$  with

- $Q$  is **the set of cuts** of  $\mathcal{L}$ ,  $q_{ini}$  is the **instance heads** cut,
- $Expr_{\mathcal{B}} = \Phi \dot{\cup} \mathcal{E}_{!?}(X)$ ,
- $\rightarrow$  consists of **loops**, **progress transitions** (from  $\rightsquigarrow_F$ ), and **legal exits** (cold cond./local inv.),
- $F = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = L\}$  is the set of cold cuts.

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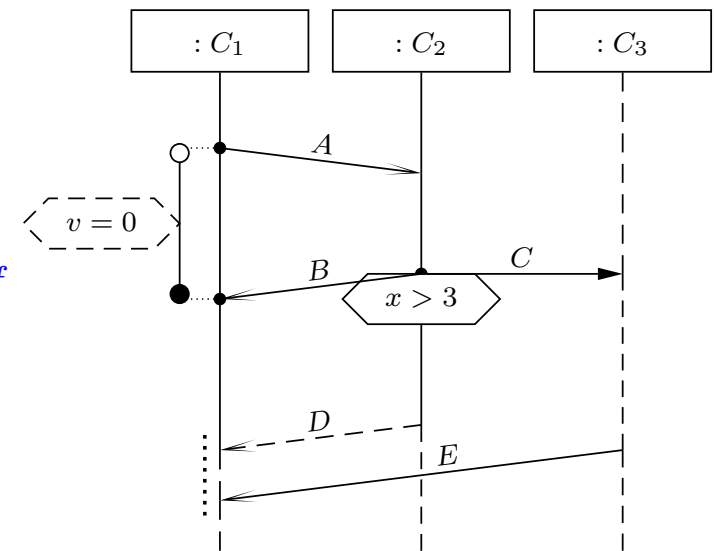
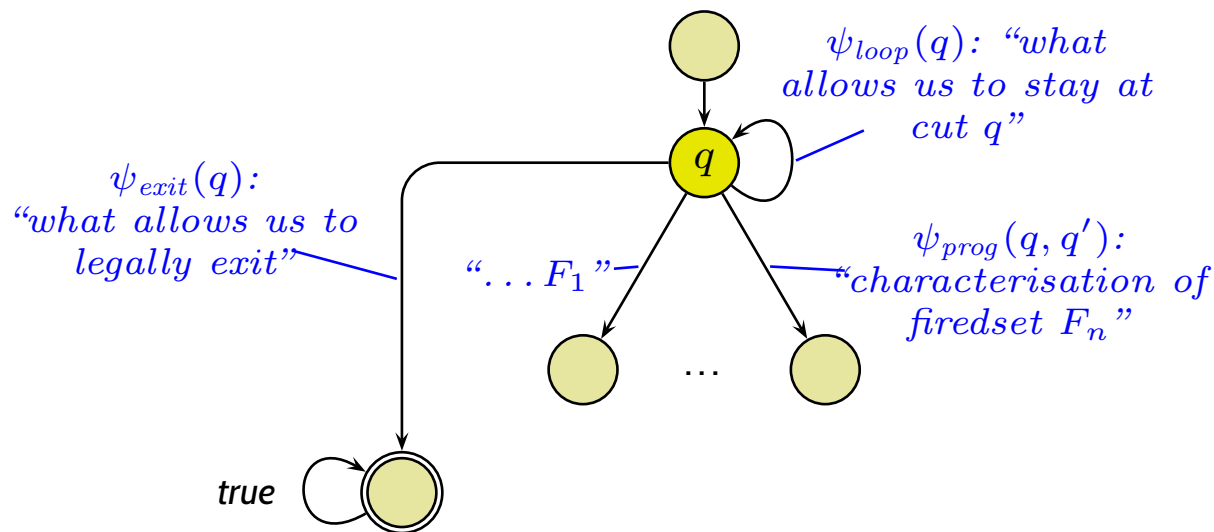
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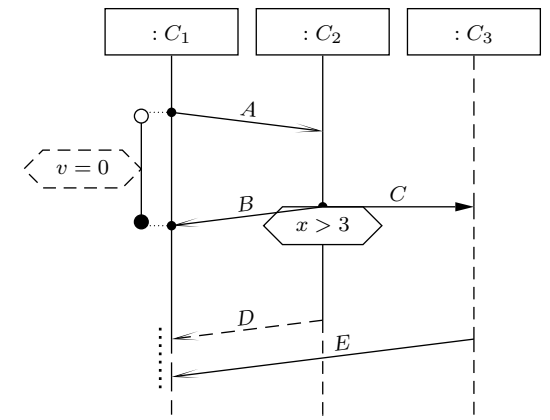
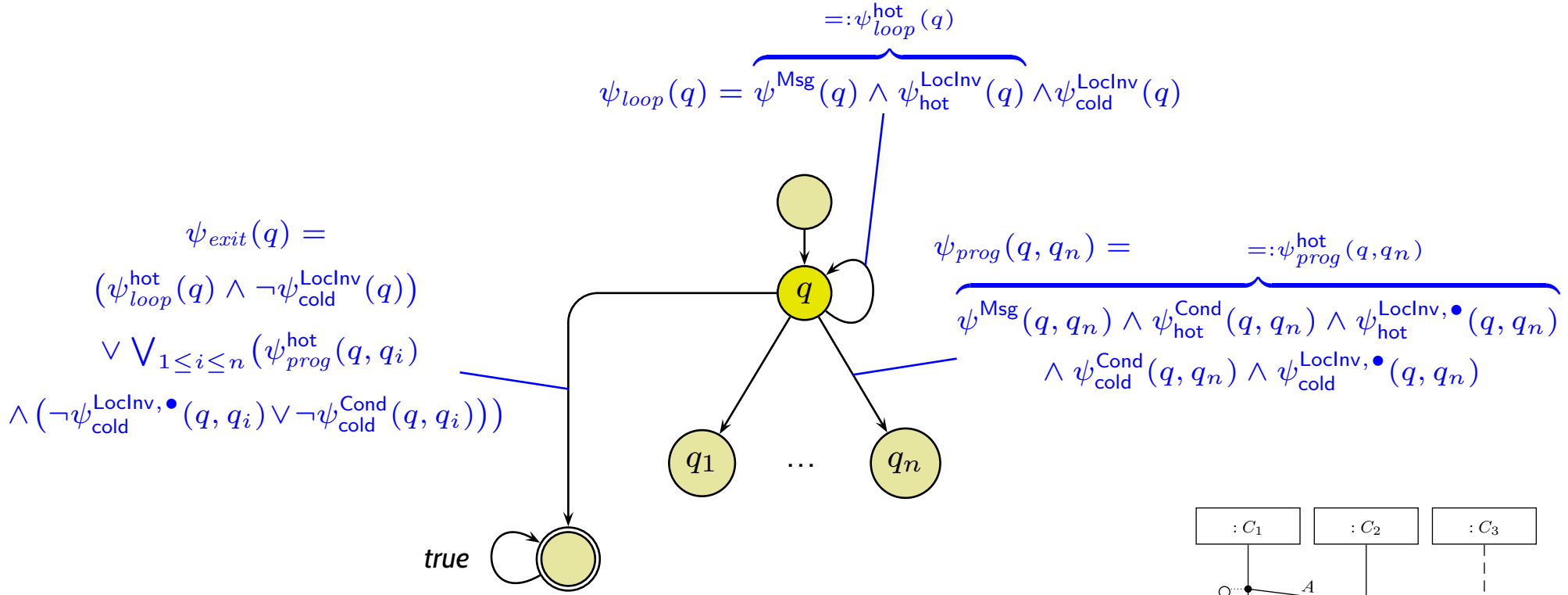
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# TBA Construction Principle

“Only” construct the transitions’ labels:

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# Loop Condition

$$\psi_{loop}(q) = \psi^{Msg}(q) \wedge \psi_{hot}^{LocInv}(q) \wedge \psi_{cold}^{LocInv}(q)$$

$$\bullet \psi^{Msg}(q) = \neg \bigvee_{1 \leq i \leq n} \psi^{Msg}(q, q_i) \wedge \underbrace{\left( \text{strict} \implies \bigwedge_{\psi \in \text{Msg}(L)} \neg \psi \right)}_{=: \psi_{strict}(q)}$$

$$\bullet \psi_{\theta}^{LocInv}(q) = \bigwedge_{\ell=(l, \iota, \phi, l', \iota') \in \text{LocInv}, \Theta(\ell)=\theta, \ell \text{ active at } q} \phi$$

A location  $l$  is called **front location** of cut  $C$  if and only if  $\nexists l' \in L \bullet l \prec l'$ .

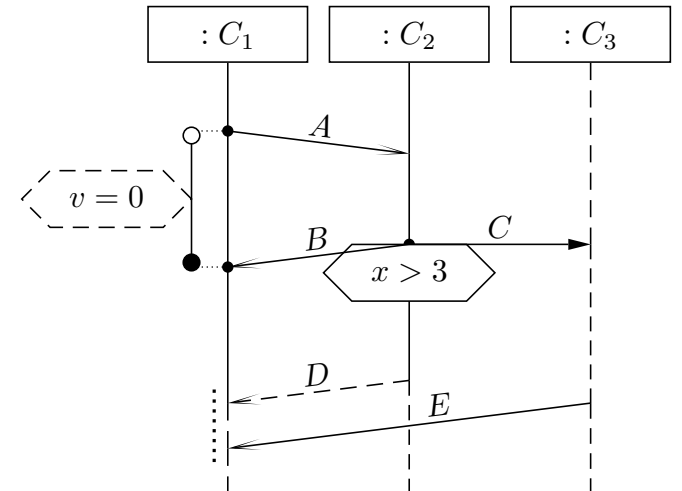
Local invariant  $(l_0, \iota_0, \phi, l_1, \iota_1)$  is **active** at cut (!)  $q$

if and only if  $l_0 \preceq l \prec l_1$  for some front location  $l$  of cut  $q$  or  $l_1 \in q \wedge \iota_1 = \bullet$ .

$$\bullet \text{Msg}(F) = \{E_{x_l, x_{l'}}^! \mid (l, E, l') \in \text{Msg}, l \in F\} \cup \{E_{x_l, x_{l'}}^? \mid (l, E, l') \in \text{Msg}, l' \in F\}$$

$x_l \in X$  is the logical variable associated with the instance line  $I$  which includes  $l$ , i.e.  $l \in I$ .

$$\bullet \text{Msg}(F_1, \dots, F_n) = \bigcup_{1 \leq i \leq n} \text{Msg}(F_i)$$



# Progress Condition

$$\psi_{prog}^{hot}(q, q_i) = \psi^{Msg}(q, q_n) \wedge \psi_{hot}^{Cond}(q, q_n) \wedge \psi_{hot}^{LocInv, \bullet}(q_n)$$

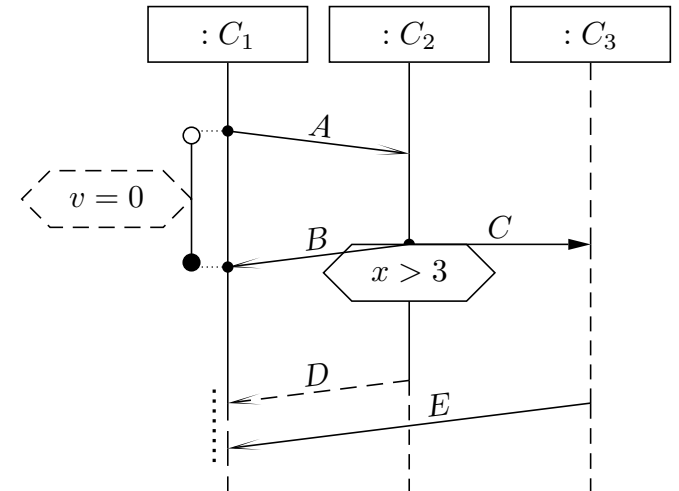
- $$\psi^{Msg}(q, q_i) = \bigwedge_{\psi \in \text{Msg}(q_i \setminus q)} \psi \wedge \bigwedge_{j \neq i} \bigwedge_{\psi \in \text{Msg}(q_j \setminus q) \setminus \text{Msg}(q_i \setminus q)} \neg \psi$$

$$\wedge \underbrace{\left( \text{strict} \implies \bigwedge_{\psi \in \text{Msg}(L) \setminus \text{Msg}(F_i)} \neg \psi \right)}_{=:\psi_{strict}(q, q_i)}$$
- $$\psi_{\theta}^{Cond}(q, q_i) = \bigwedge_{\gamma=(L, \phi) \in \text{Cond}, \Theta(\gamma)=\theta, L \cap (q_i \setminus q) \neq \emptyset} \phi$$
- $$\psi_{\theta}^{LocInv, \bullet}(q, q_i) = \bigwedge_{\lambda=(l, \iota, \phi, l', \iota') \in \text{LocInv}, \Theta(\lambda)=\theta, \lambda \bullet\text{-active at } q_i} \phi$$

Local invariant  $(l_0, \iota_0, \phi, l_1, \iota_1)$  is **•-active** at  $q$  if and only if

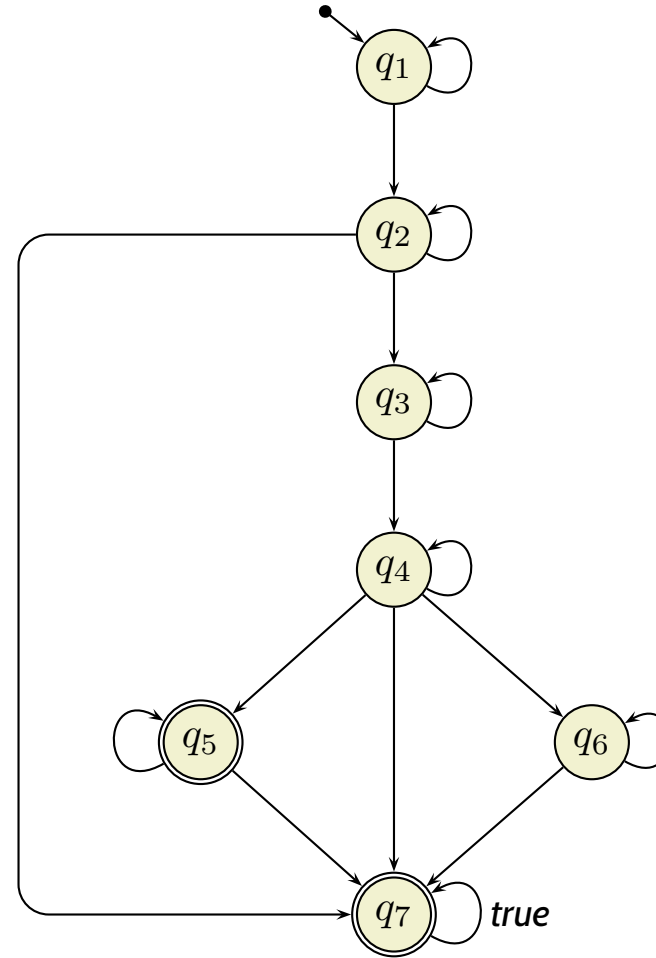
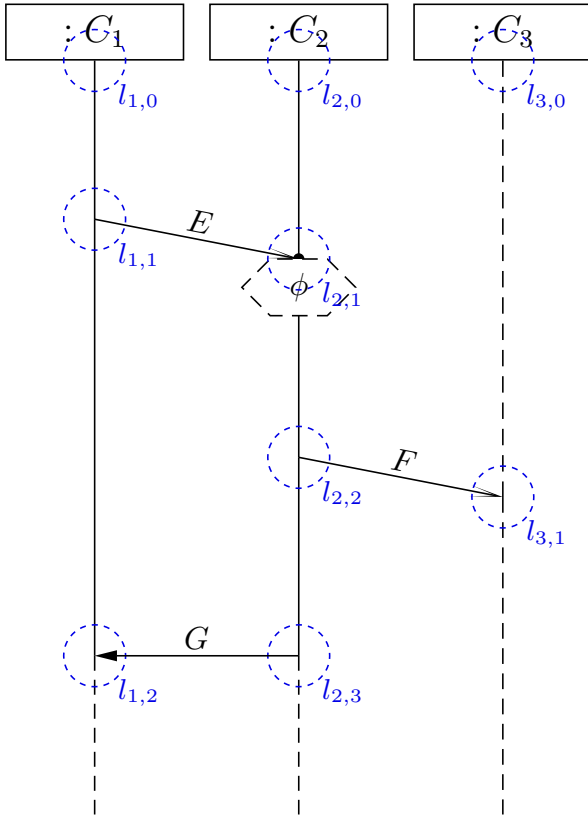
- $l_0 \prec l \prec l_1$ , or
- $l = l_0 \wedge \iota_0 = \bullet$ , or
- $l = l_1 \wedge \iota_1 = \bullet$

for some front location  $l$  of cut (!)  $q$ .



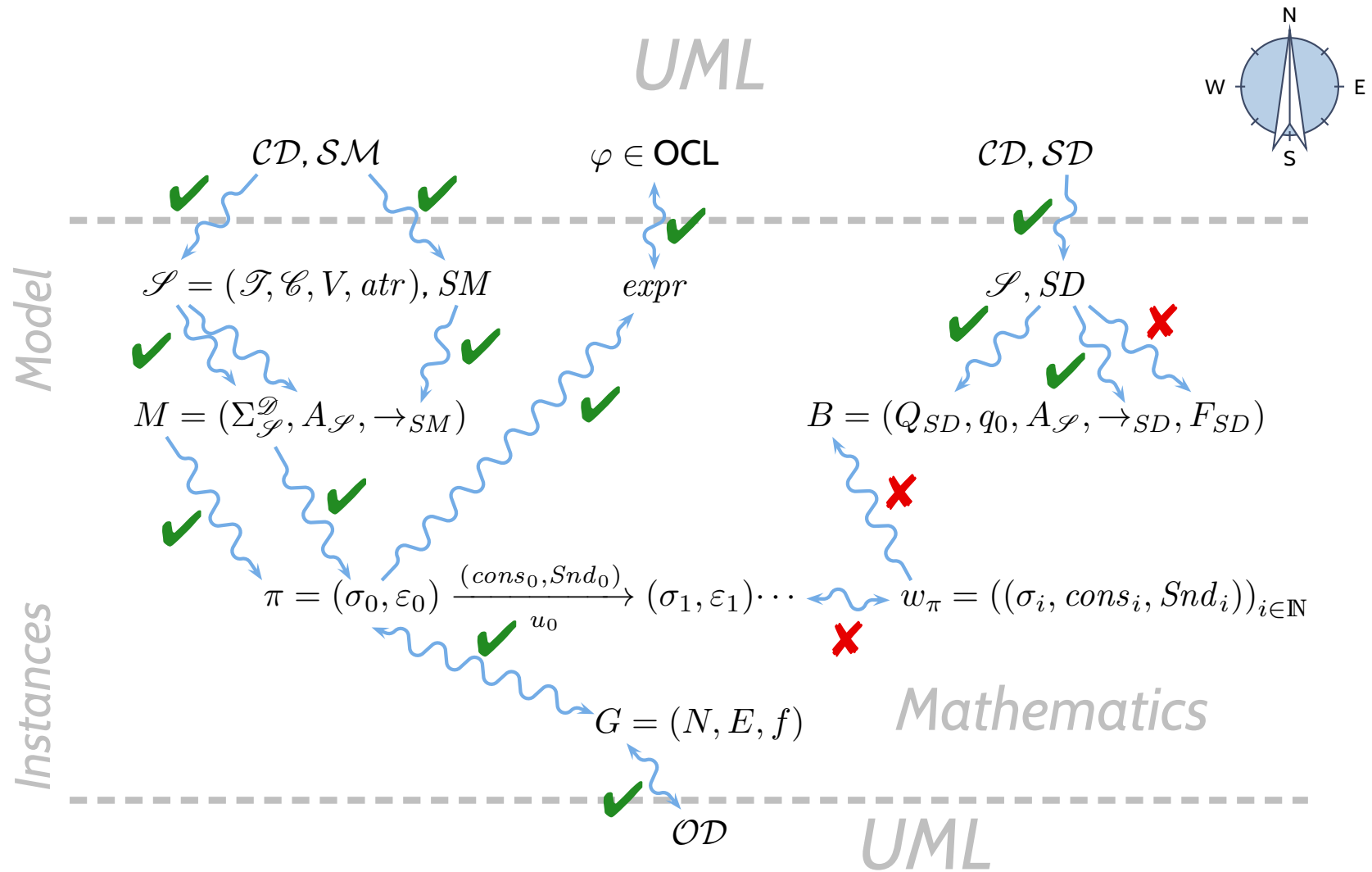


# Example



Using logical variables  $x, y, z$   
for the instances lines  
(from left to right).

# Course Map



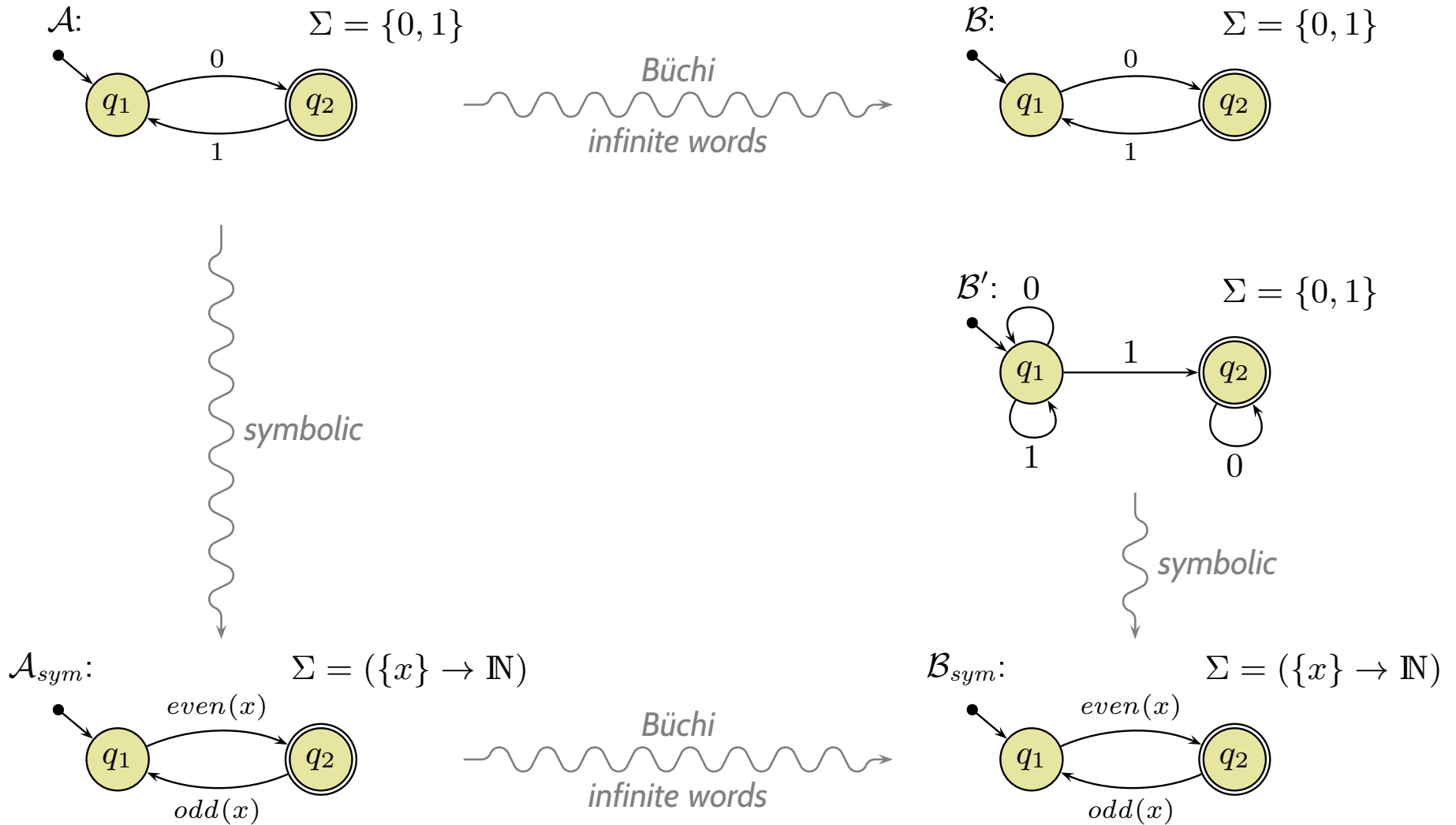
# Tell Them What You've Told Them. . .

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- Interactions can be **reflective** descriptions of behaviour, i.e.
  - describe **what** behaviour is (un)desired, without (yet) defining **how** to realise it.
- One visual formalism for interactions: **Live Sequence Charts**
  - locations in diagram **induce a partial order**,
  - instantaneous and asynchronous messages,
  - conditions and local invariants
- The **meaning** of an LSC is defined using TBAs.
  - **Cuts** become states of the automaton.
  - Locations induce a **partial order on cuts**.
  - Automaton-transitions and annotations correspond to a **successor relation** on cuts.
  - Annotations use **signal / attribute expressions**.
- **Later:**
  - TBA have **Büchi acceptance** (of infinite words (of a model)).
  - **Full LSC semantics**.
  - **Pre-Charts**.

## *Excursion: Büchi Automata*

# From Finite Automata to Symbolic Büchi Automata



**Definition.** A **Symbolic Büchi Automaton** (TBA) is a tuple

$$\mathcal{B} = (\text{Expr}_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$$

where

- $X$  is a set of logical variables,
- $\text{Expr}_{\mathcal{B}}(X)$  is a set of Boolean expressions over  $X$ ,
- $Q$  is a finite set of **states**,
- $q_{ini} \in Q$  is the initial state,
- $\rightarrow \subseteq Q \times \text{Expr}_{\mathcal{B}}(X) \times Q$  is the **transition relation**. Transitions  $(q, \psi, q')$  from  $q$  to  $q'$  are labelled with an expression  $\psi \in \text{Expr}_{\mathcal{B}}(X)$ .
- $Q_F \subseteq Q$  is the set of **fair** (or accepting) states.

**Definition.** Let  $X$  be a set of logical variables and let  $Expr_{\mathcal{B}}(X)$  be a set of Boolean expressions over  $X$ .

A set  $(\Sigma, \cdot \models \cdot)$  is called an **alphabet** for  $Expr_{\mathcal{B}}(X)$  if and only if

- for each  $\sigma \in \Sigma$ ,
- for each expression  $expr \in Expr_{\mathcal{B}}$ , and
- for each valuation  $\beta : X \rightarrow \mathcal{D}(X)$  of logical variables,

**either**  $\sigma \models_{\beta} expr$  **or**  $\sigma \not\models_{\beta} expr$ .

( $\sigma$  **satisfies** (or does not satisfy)  $expr$  under valuation  $\beta$ )

An **infinite sequence**

$$w = (\sigma_i)_{i \in \mathbb{N}_0} \in \Sigma^{\omega}$$

over  $(\Sigma, \cdot \models \cdot)$  is called **word** (for  $Expr_{\mathcal{B}}(X)$ ).

# Run of TBA over Word

**Definition.** Let  $\mathcal{B} = (\text{Expr}_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$  be a TBA and

$$w = \sigma_1, \sigma_2, \sigma_3, \dots$$

a word for  $\text{Expr}_{\mathcal{B}}(X)$ . An infinite sequence

$$\varrho = q_0, q_1, q_2, \dots \in Q^\omega$$

is called **run of  $\mathcal{B}$  over  $w$**  under valuation  $\beta : X \rightarrow \mathcal{D}(X)$  if and only if

- $q_0 = q_{ini}$ ,
- for each  $i \in \mathbb{N}_0$  there is a transition

$$(q_i, \psi_i, q_{i+1}) \in \rightarrow$$

such that  $\sigma_i \models_{\beta} \psi_i$ .



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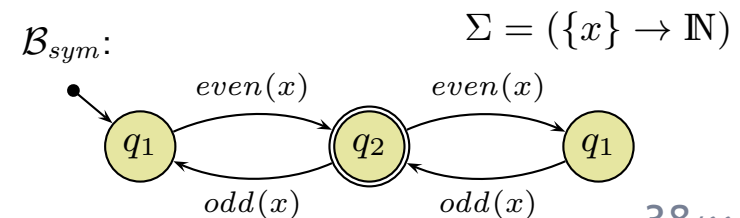
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**Example:**



# The Language of a TBA

## Definition.

We say TBA  $\mathcal{B} = (\text{Expr}_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$  **accepts** the word

$$w = (\sigma_i)_{i \in \mathbb{N}_0} \in (\text{Expr}_{\mathcal{B}} \rightarrow \mathbb{B})^\omega$$

if and only if  $\mathcal{B}$  **has** a run

$$\varrho = (q_i)_{i \in \mathbb{N}_0}$$

over  $w$  such that fair (or accepting) states are **visited infinitely often** by  $\varrho$ , i.e., such that

$$\forall i \in \mathbb{N}_0 \exists j > i : q_j \in Q_F.$$

We call the set  $\mathcal{L}(\mathcal{B}) \subseteq (\text{Expr}_{\mathcal{B}} \rightarrow \mathbb{B})^\omega$  of words that are accepted by  $\mathcal{B}$  the **language of  $\mathcal{B}$** .

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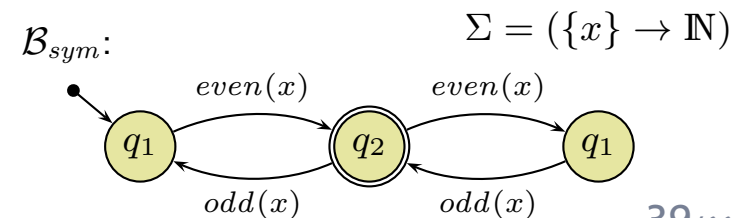
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**Example:**



# *Language of UML Model*

# The Language of a Model

---

**Recall:** A UML model  $\mathcal{M} = (\mathcal{C}\mathcal{D}, \mathcal{I}\mathcal{M}, \mathcal{O}\mathcal{D})$  and a structure  $\mathcal{D}$  denote a set  $\llbracket \mathcal{M} \rrbracket$  of (initial and consecutive) **computations** of the form

$$(\sigma_0, \varepsilon_0) \xrightarrow{a_0} (\sigma_1, \varepsilon_1) \xrightarrow{a_1} (\sigma_2, \varepsilon_2) \xrightarrow{a_2} \dots \text{ where}$$

$$a_i = (\text{cons}_i, \text{Snd}_i, u_i) \in \underbrace{2^{\mathcal{D}(\mathcal{E})} \times 2^{(\mathcal{D}(\mathcal{E}) \dot{\cup} \{*,+\}) \times \mathcal{D}(\mathcal{C})} \times \mathcal{D}(\mathcal{C})}_{=: \tilde{A}}.$$

# The Language of a Model

**Recall:** A UML model  $\mathcal{M} = (\mathcal{C}\mathcal{D}, \mathcal{I}\mathcal{M}, \mathcal{O}\mathcal{D})$  and a structure  $\mathcal{D}$  denote a set  $[[\mathcal{M}]]$  of (initial and consecutive) **computations** of the form

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For the connection between models and interactions, we **disregard** the configuration of **the ether**, and define as follows:

**Definition.** Let  $\mathcal{M} = (\mathcal{C}\mathcal{D}, \mathcal{I}\mathcal{M}, \mathcal{O}\mathcal{D})$  be a UML model and  $\mathcal{D}$  a structure. Then

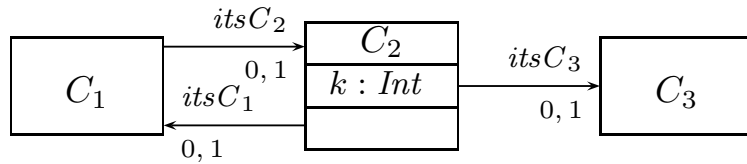
$$\mathcal{L}(\mathcal{M}) := \{(\sigma_i, u_i, \text{cons}_i, \text{Snd}_i)_{i \in \mathbb{N}_0} \in (\Sigma_{\mathcal{D}}^{\mathcal{D}} \times \tilde{A})^\omega \mid \\ \exists (\varepsilon_i)_{i \in \mathbb{N}_0} : (\sigma_0, \varepsilon_0) \xrightarrow[u_0]{(\text{cons}_0, \text{Snd}_0)} (\sigma_1, \varepsilon_1) \cdots \in [[\mathcal{M}]]\}$$

is the **language** of  $\mathcal{M}$ .

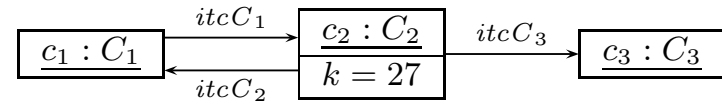
# Example: Language of a Model

$$\mathcal{L}(\mathcal{M}) := \{(\sigma_i, u_i, cons_i, Snd_i)_{i \in \mathbb{N}_0} \mid \exists (\varepsilon_i)_{i \in \mathbb{N}_0} : (\sigma_0, \varepsilon_0) \xrightarrow[u_0]{(cons_0, Snd_0)} (\sigma_1, \varepsilon_1) \cdots \in \llbracket \mathcal{M} \rrbracket\}$$

CD:



$\sigma_0$ :



$$\begin{aligned}
 (\sigma, \varepsilon) &\xrightarrow[u]{(cons, Snd)} \cdots \rightarrow (\sigma_0, \varepsilon_0) \xrightarrow[u_0]{(cons_0, Snd_0)} (\sigma_1, \varepsilon_1) \xrightarrow[c_1]{(cons_1, \{(:E, c_2)\})} (\sigma_2, \varepsilon_2) \xrightarrow[c_2]{(\{ :E \}, Snd_2)} \\
 (\sigma_3, \varepsilon_3) &\xrightarrow[c_2]{(cons_3, \{(:F, c_3)\})} (\sigma_4, \varepsilon_4) \xrightarrow[c_2]{(cons_4, \{(G(), c_1)\})} (\sigma_5, \varepsilon_5) \xrightarrow[c_3]{(\{ :F \}, Snd_5)} (\sigma_6, \varepsilon_6) \rightarrow \cdots
 \end{aligned}$$

# Words over Signature

**Definition.** Let  $\mathcal{S} = (\mathcal{I}, \mathcal{C}, V, atr, \mathcal{E})$  be a signature and  $\mathcal{D}$  a structure of  $\mathcal{S}$ .

A **word** over  $\mathcal{S}$  and  $\mathcal{D}$  is an infinite sequence

$$(\sigma_i, u_i, cons_i, Snd_i)_{i \in \mathbb{N}_0} \in \Sigma_{\mathcal{S}}^{\mathcal{D}} \times \mathcal{D}(\mathcal{C}) \times 2^{\mathcal{D}(\mathcal{E})} \times 2^{(\mathcal{D}(\mathcal{E}) \dot{\cup} \{*,+\}) \times \mathcal{D}(\mathcal{C})}$$

- The language  $\mathcal{L}(\mathcal{M})$  of a UML model  $\mathcal{M} = (\mathcal{CD}, \mathcal{SM}, \mathcal{OD})$  is a word over the signature  $\mathcal{S}(\mathcal{CD})$  induced by  $\mathcal{CD}$  and  $\mathcal{D}$ , given structure  $\mathcal{D}$ .



# Satisfaction of Signal and Attribute Expressions

---

- Let  $(\sigma, u, cons, Snd) \in \Sigma_{\mathcal{D}} \times \tilde{A}$  be a tuple consisting of **system state**, **object identity**, **consume set**, and **send set**.
- Let  $\beta : X \rightarrow \mathcal{D}(\mathcal{C})$  be a valuation of the logical variables.

Then

- $(\sigma, u, cons, Snd) \models_{\beta} \mathit{true}$
- $(\sigma, u, cons, Snd) \models_{\beta} \psi$  if and only if  $I[\![\psi]\!](\sigma, \beta) = 1$
- $(\sigma, u, cons, Snd) \models_{\beta} \neg\psi$  if and only if not  $(\sigma, cons, Snd) \models_{\beta} \psi$
- $(\sigma, u, cons, Snd) \models_{\beta} \psi_1 \vee \psi_2$  if and only if  $(\sigma, u, cons, Snd) \models_{\beta} \psi_1$  or  $(\sigma, u, cons, Snd) \models_{\beta} \psi_2$
- $(\sigma, u, cons, Snd) \models_{\beta} E_{x,y}^!$  if and only if  $\beta(x) = u \wedge \exists e \in \mathcal{D}(E) \bullet (e, \beta(y)) \in Snd$
- $(\sigma, u, cons, Snd) \models_{\beta} E_{x,y}^?$  if and only if  $\beta(y) = u \wedge cons \subset \mathcal{D}(E)$

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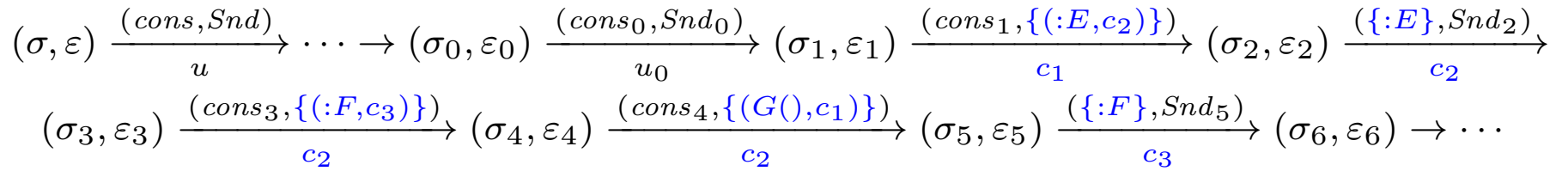
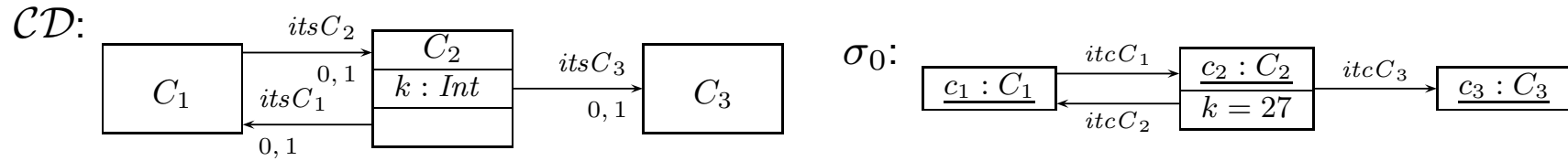
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- $(\sigma, u, cons, Snd) \models_{\beta} E_{x,y}^?$  if and only if  $\beta(y) = u \wedge cons \subset \mathcal{D}(E)$

**Observation:** we don't use all information from the computation path.

We could, e.g., also keep track of event identities between send and receive.

# Example: Model Language and Signal / Attribute Expressions



- $\beta = \{x \mapsto c_1, y \mapsto c_2, z \mapsto c_3\}$
- $(\sigma_0, u_0, cons_0, Snd_0) \models_{\beta} y.k > 0$
- $(\sigma_0, u_0, cons_0, Snd_0) \models_{\beta} x.k > 0$
- $(\sigma_1, c_1, cons_1, \{(:E, c_2)\}) \models_{\beta} E_{x,y}^!$
- $(\sigma_1, c_1, cons_1, \{(:E, c_2)\}) \models_{\beta} F_{x,y}^!$
- $\dots \models_{\beta} E_{x,y}^?$
- **We set  $(\sigma_4, c_2, cons_4, \{G(), c_1\}) \models_{\beta} G_{y,x}! \wedge G_{y,x}^?$  (triggered operation or method call).**

**Definition.** A TBA

$$\mathcal{B} = (\text{Expr}_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$$

where  $\text{Expr}_{\mathcal{B}}(X)$  is the set of **signal and attribute expressions**  $\text{Expr}_{\mathcal{S}}(\mathcal{E}, X)$  over signature  $\mathcal{S}$  is called **TBA over  $\mathcal{S}$** .

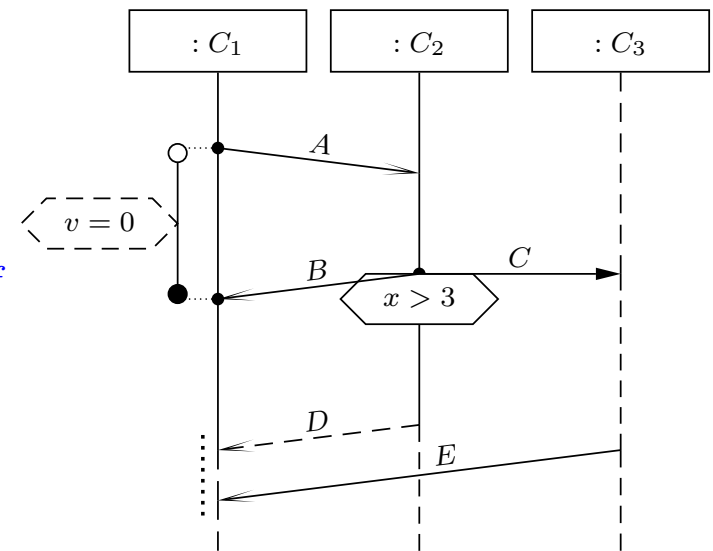
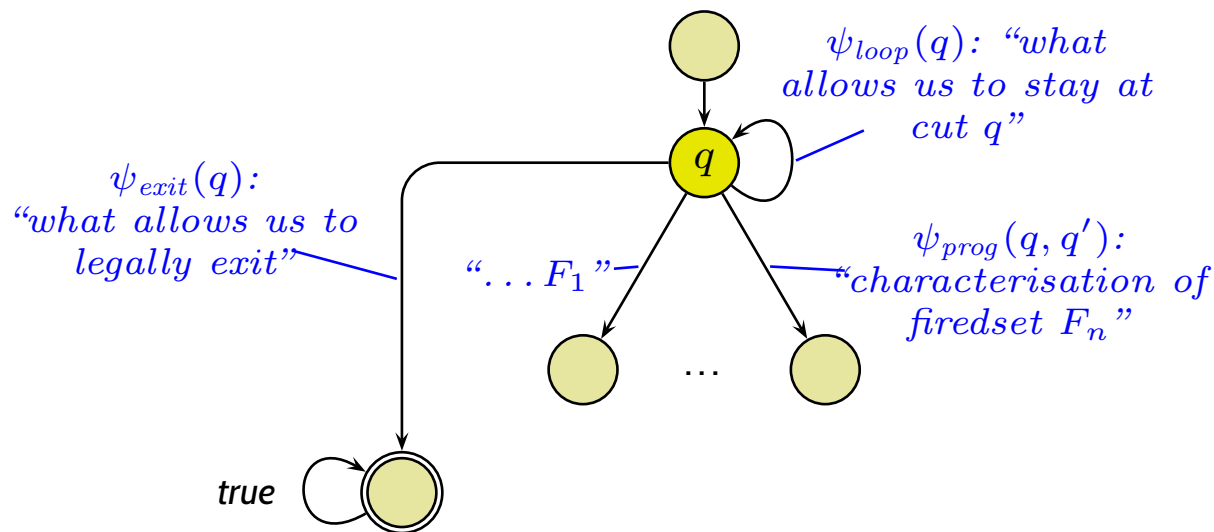
# TBA Construction Principle

**Recall:** The TBA  $\mathcal{B}(\mathcal{L})$  of LSC  $\mathcal{L}$  is  $(Expr_{\mathcal{B}}(X), X, Q, q_{ini}, \rightarrow, Q_F)$  with

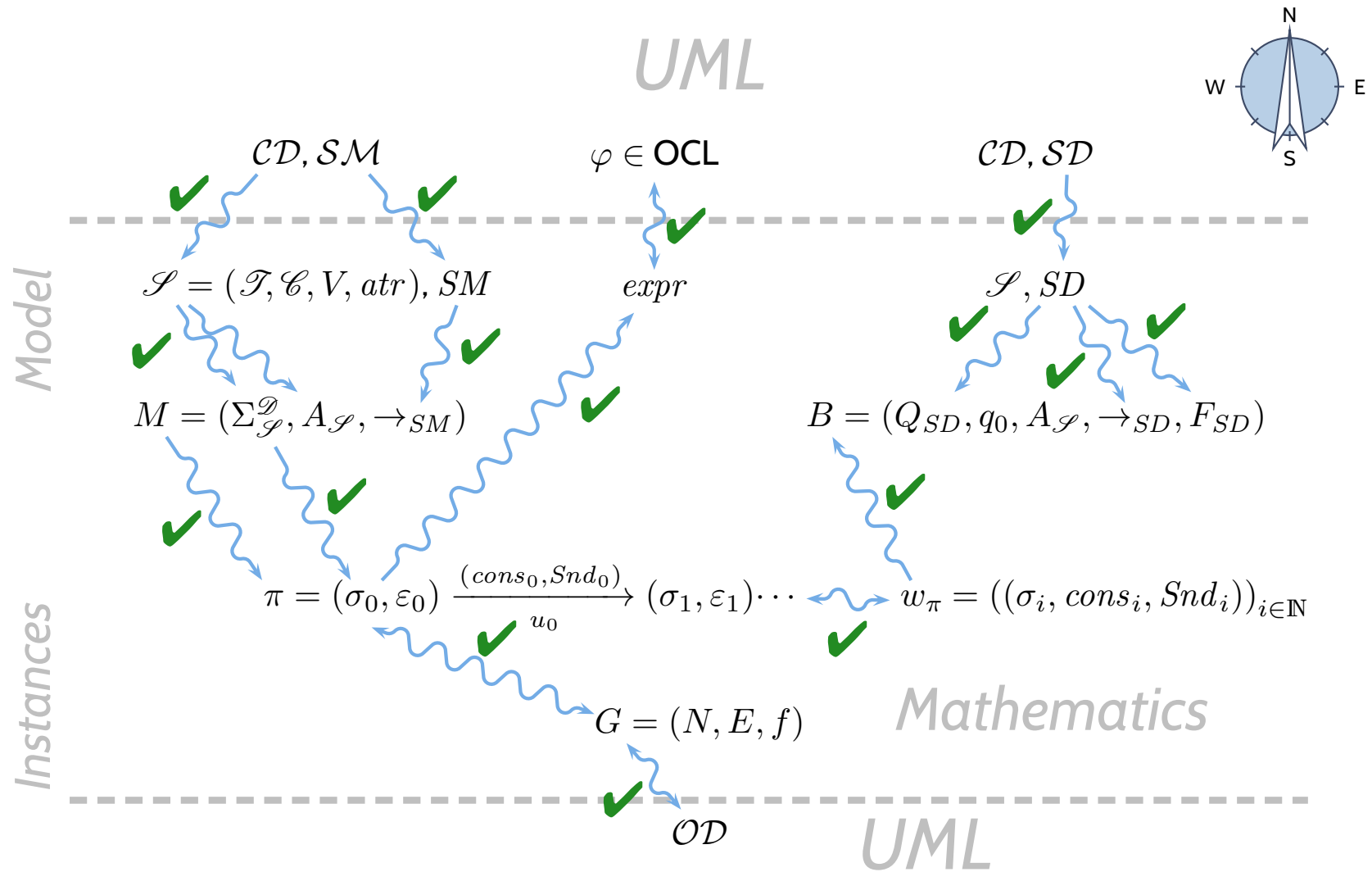
- $Q$  is the **set of cuts** of  $\mathcal{L}$ ,  $q_{ini}$  is the **instance heads** cut,
- $Expr_{\mathcal{B}} = \Phi \dot{\cup} \mathcal{E}_{!?}(X)$ ,
- $\rightarrow$  consists of **loops**, **progress transitions** (from  $\rightsquigarrow_F$ ), and **legal exits** (cold cond./local inv.),
- $F = \{C \in Q \mid \Theta(C) = \text{cold} \vee C = L\}$  is the set of cold cuts.

So in the following, we “only” need to construct the transitions’ labels:

$$\rightarrow = \{(q, \psi_{loop}(q), q) \mid q \in Q\} \cup \{(q, \psi_{prog}(q, q'), q') \mid q \rightsquigarrow_F q'\} \cup \{(q, \psi_{exit}(q), L) \mid q \in Q\}$$



# Course Map



## *Live Sequence Charts — Semantics Cont'd*

A **full LSC**  $\mathcal{L} = (((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta), ac_0, am, \Theta_{\mathcal{L}})$  consists of

- **body**  $((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ ,
- **activation condition**  $ac_0 \in \text{Expr}_{\mathcal{L}}$ ,
- **strictness flag** *strict* (if *false*,  $\mathcal{L}$  is called **permissive**)
- **activation mode**  $am \in \{\text{initial}, \text{invariant}\}$ ,
- **chart mode** **existential** ( $\Theta_{\mathcal{L}} = \text{cold}$ ) or **universal** ( $\Theta_{\mathcal{L}} = \text{hot}$ ).

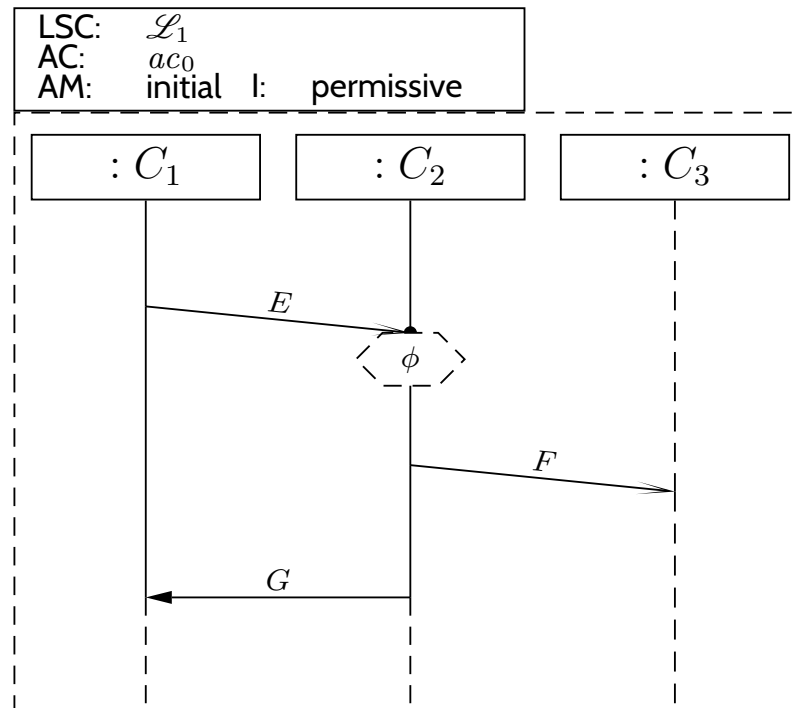


# Full LSCs

A **full LSC**  $\mathcal{L} = (((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta), ac_0, am, \Theta_{\mathcal{L}})$  consists of

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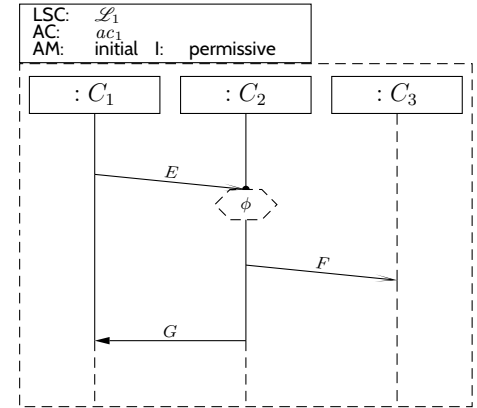
Concrete syntax:



# Full LSCs

A **full LSC**  $\mathcal{L} = (((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta), ac_0, am, \Theta_{\mathcal{L}})$  consists of

- **body**  $((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta)$ ,
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- **strictness flag**  $strict$  (if  $false$ ,  $\mathcal{L}$  is called **permissive**)
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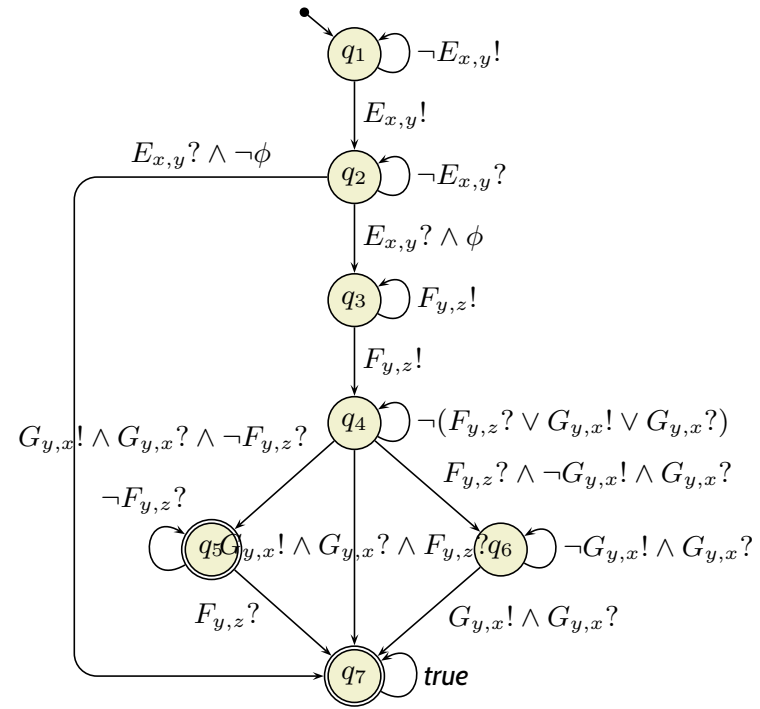
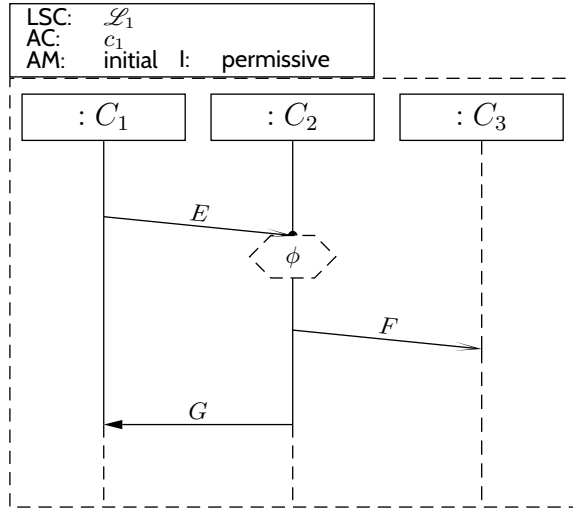


A **set of words**  $W \subseteq (\text{Expr}_{\mathcal{B}} \rightarrow \mathbb{B})^\omega$  is **accepted** by  $\mathcal{L}$  if and only if

$\Theta_{\mathcal{L}}$	$am = \text{initial}$	$am = \text{invariant}$
<b>cold</b>	$\exists w \in W \bullet w^0 \models ac \wedge \neg \psi_{\text{exit}}(C_0)$ $\wedge w^0 \models \psi_{\text{prog}}(\emptyset, C_0) \wedge w/1 \in \mathcal{L}(\mathcal{B}(\mathcal{L}))$	$\exists w \in W \exists k \in \mathbb{N}_0 \bullet w^k \models ac \wedge \neg \psi_{\text{exit}}(C_0)$ $\wedge w^k \models \psi_{\text{prog}}(\emptyset, C_0) \wedge w/k + 1 \in \mathcal{L}(\mathcal{B}(\mathcal{L}))$
<b>hot</b>	$\forall w \in W \bullet w^0 \models ac \wedge \neg \psi_{\text{exit}}(C_0)$ $\implies w^0 \models \psi_{\text{prog}}(\emptyset, C_0) \wedge w/1 \in \mathcal{L}(\mathcal{B}(\mathcal{L}))$	$\forall w \in W \forall k \in \mathbb{N}_0 \bullet w^k \models ac \wedge \neg \psi_{\text{exit}}(C_0)$ $\implies w^k \models \psi_{\text{hot}}^{\text{Cond}}(\emptyset, C_0) \wedge w/k + 1 \in \mathcal{L}(\mathcal{B}(\mathcal{L}))$

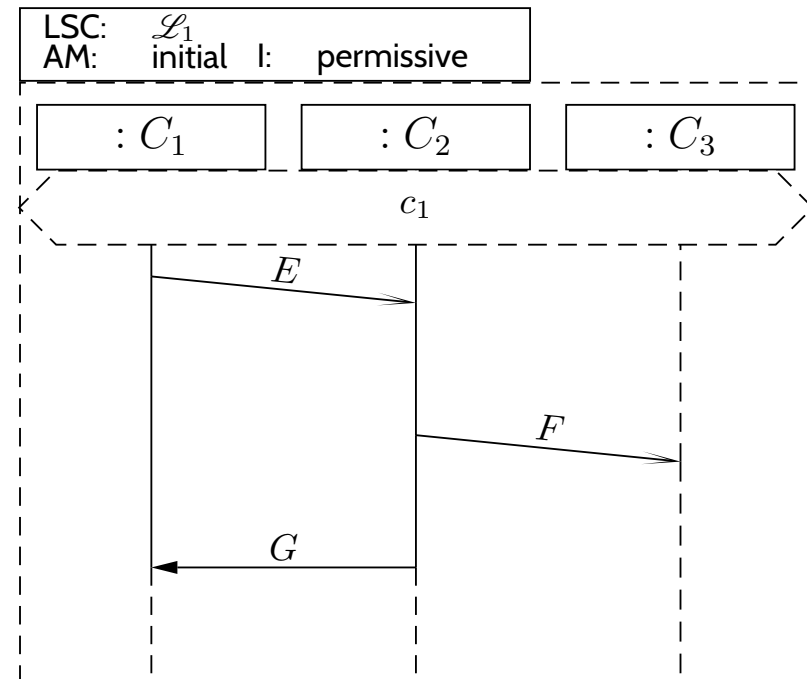
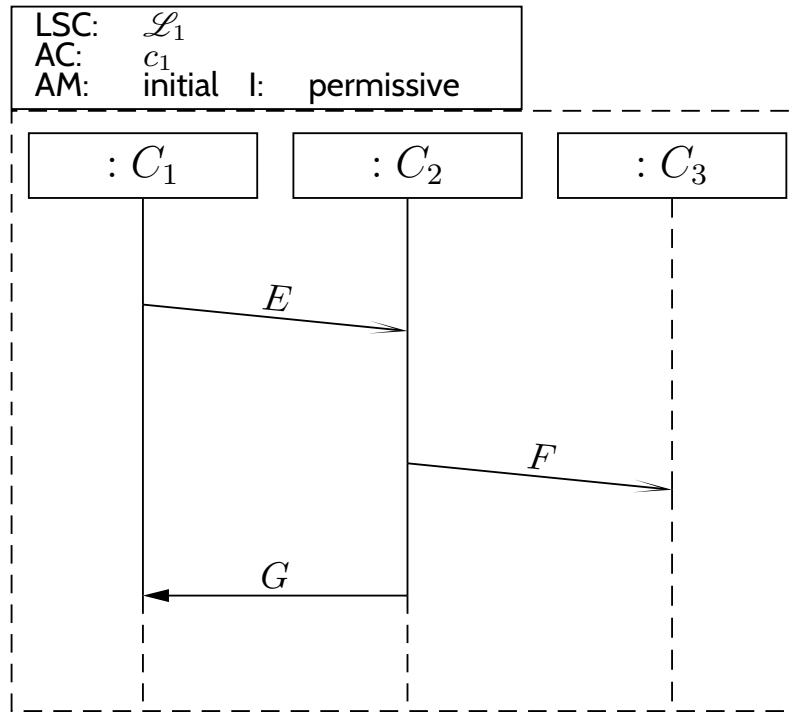
where  $C_0$  is the minimal (or **instance heads**) cut.

# Full LSC Semantics: Example



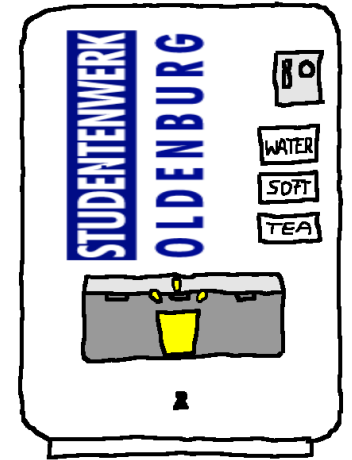
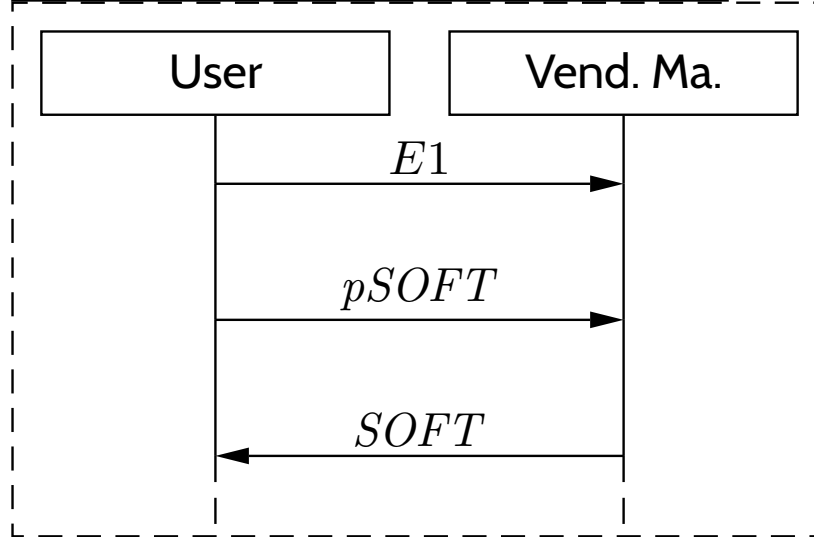
$$\begin{aligned}
 (\sigma, \varepsilon) &\xrightarrow[u]{(cons, Snd)} \dots \rightarrow (\sigma_0, \varepsilon_0) \xrightarrow[u_0]{(cons_0, Snd_0)} (\sigma_1, \varepsilon_1) \xrightarrow[c_1]{(cons_1, \{(:E, c_2)\})} (\sigma_2, \varepsilon_2) \xrightarrow[c_2]{(\{(:E)\}, Snd_2)} \\
 (\sigma_3, \varepsilon_3) &\xrightarrow[c_2]{(cons_3, \{(:F, c_3)\})} (\sigma_4, \varepsilon_4) \xrightarrow[c_2]{(cons_4, \{(G(), c_1)\})} (\sigma_5, \varepsilon_5) \xrightarrow[c_3]{(\{(:F)\}, Snd_5)} (\sigma_6, \varepsilon_6) \rightarrow \dots
 \end{aligned}$$

# Note: Activation Condition



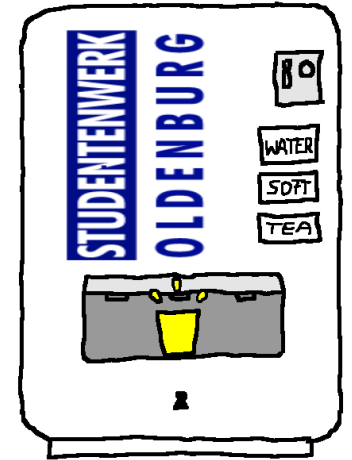
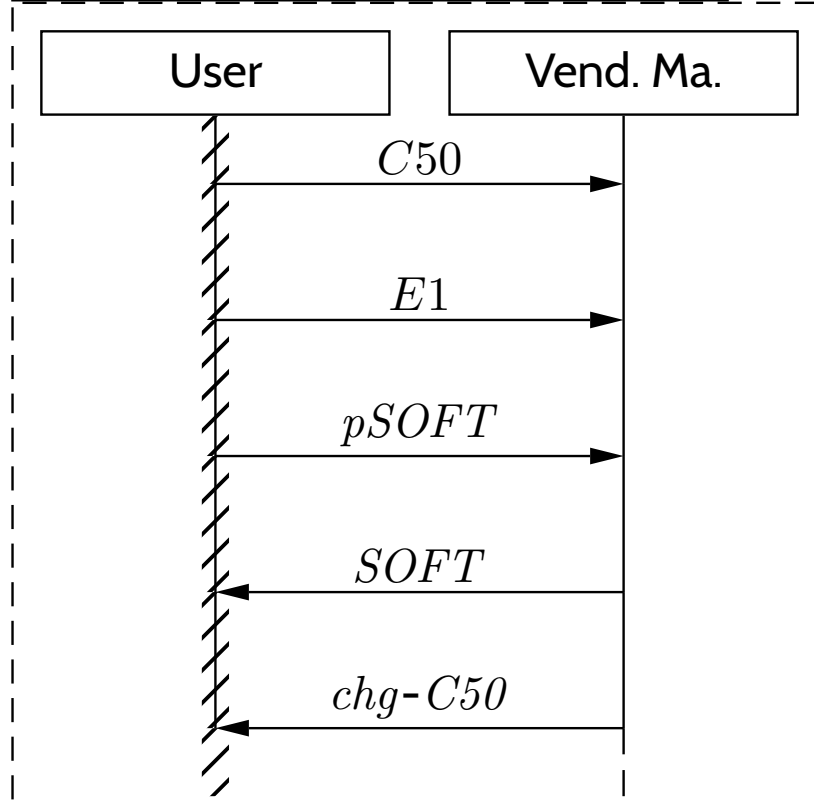
# Existential LSC Example: Buy A Softdrink

LSC: buy softdrink  
AC: true  
AM: invariant I: permissive

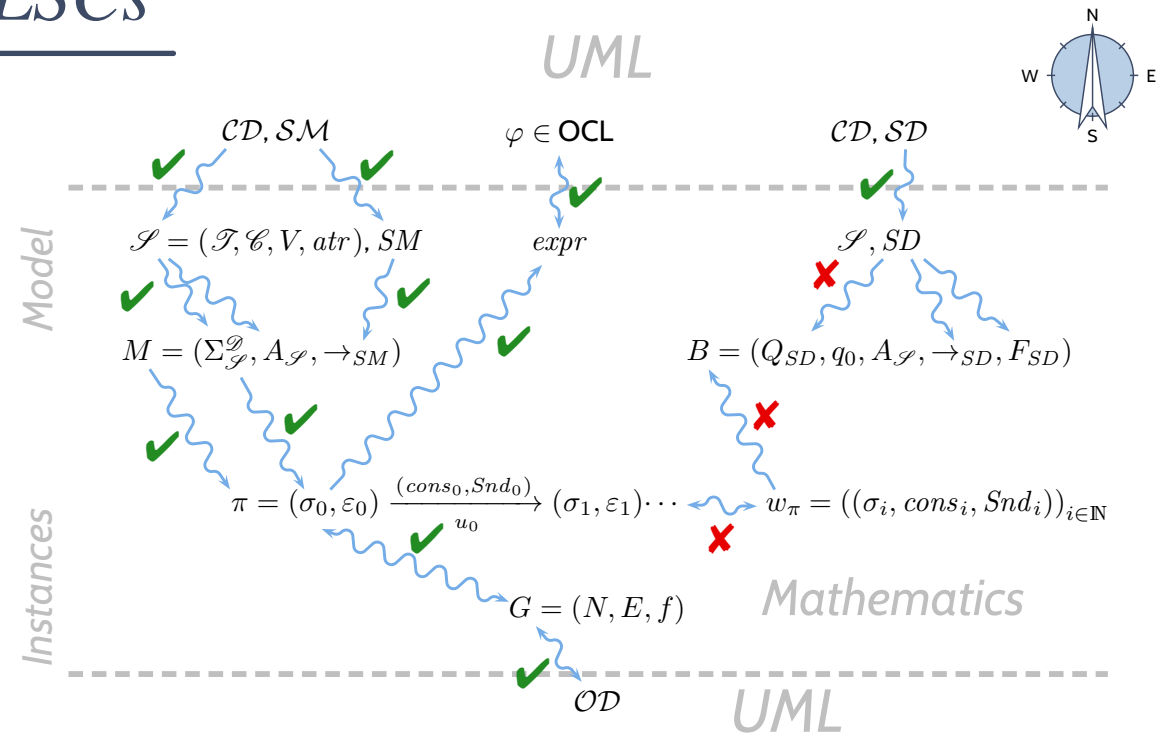


# Existential LSC Example: Get Change

LSC: *get change*  
AC: *true*  
AM: invariant I: *permissive*



# TBA-based Semantics of LSCs



## Plan:

(i) Given an LSC  $\mathcal{L}$  with body

$$((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta),$$

(ii) construct a TBA  $\mathcal{B}_{\mathcal{L}}$ , and

(iii) define language  $\mathcal{L}(\mathcal{L})$  of  $\mathcal{L}$  **in terms of**  $\mathcal{L}(\mathcal{B}_{\mathcal{L}})$ ,

in particular taking activation condition and activation mode into account.

(iv) define language  $\mathcal{L}(\mathcal{M})$  of a UML model.

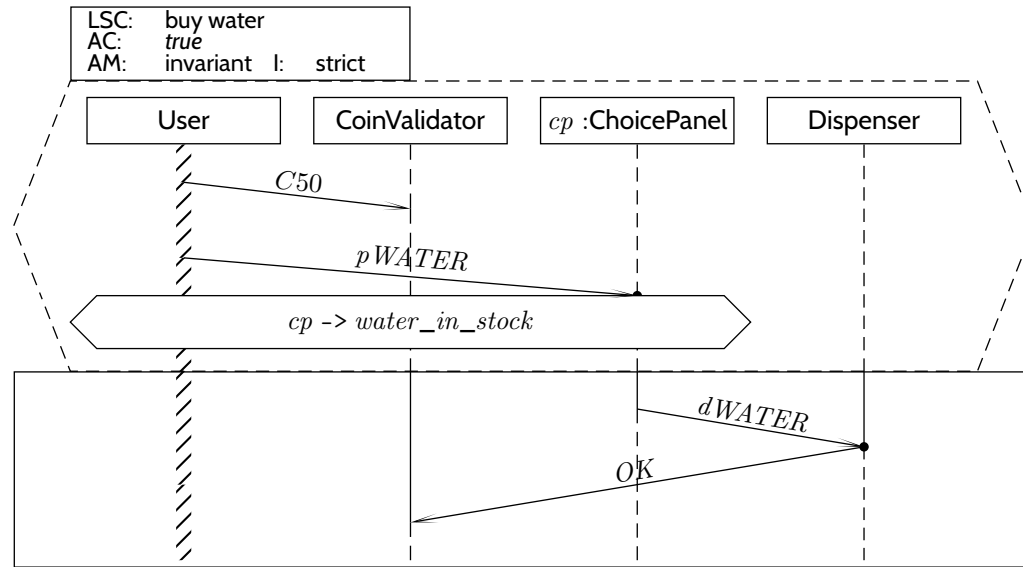
• Then  $\mathcal{M} \models \mathcal{L}$  (**universal**) if and only if  $\mathcal{L}(\mathcal{M}) \subseteq \mathcal{L}(\mathcal{L})$ .

And  $\mathcal{M} \models \mathcal{L}$  (**existential**) if and only if  $\mathcal{L}(\mathcal{M}) \cap \mathcal{L}(\mathcal{L}) \neq \emptyset$ .

# *Live Sequence Charts — Precharts*



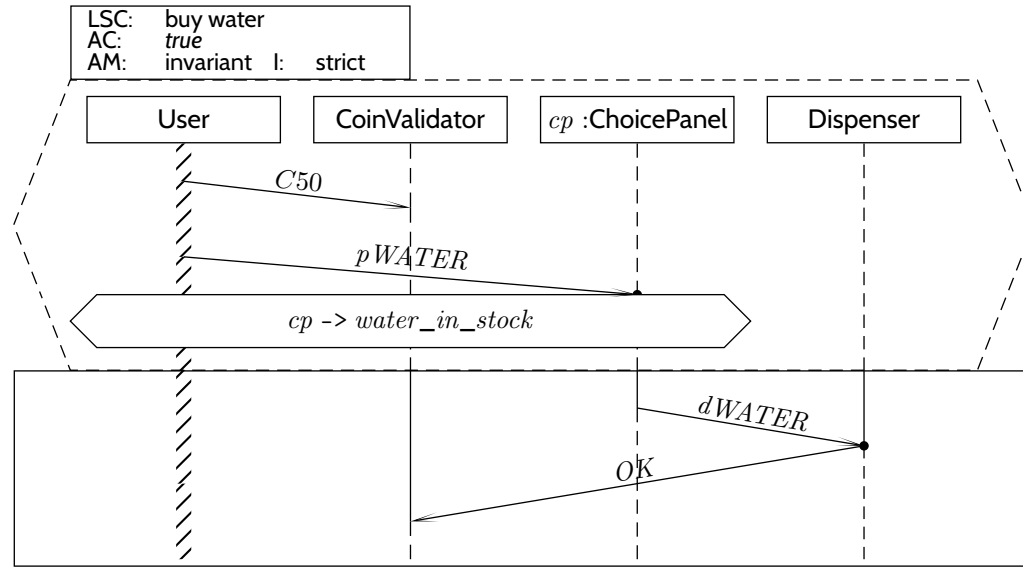
# Pre-Charts



A full LSC  $\mathcal{L} = (PC, MC, ac_0, am, \Theta_{\mathcal{L}})$  **actually** consist of

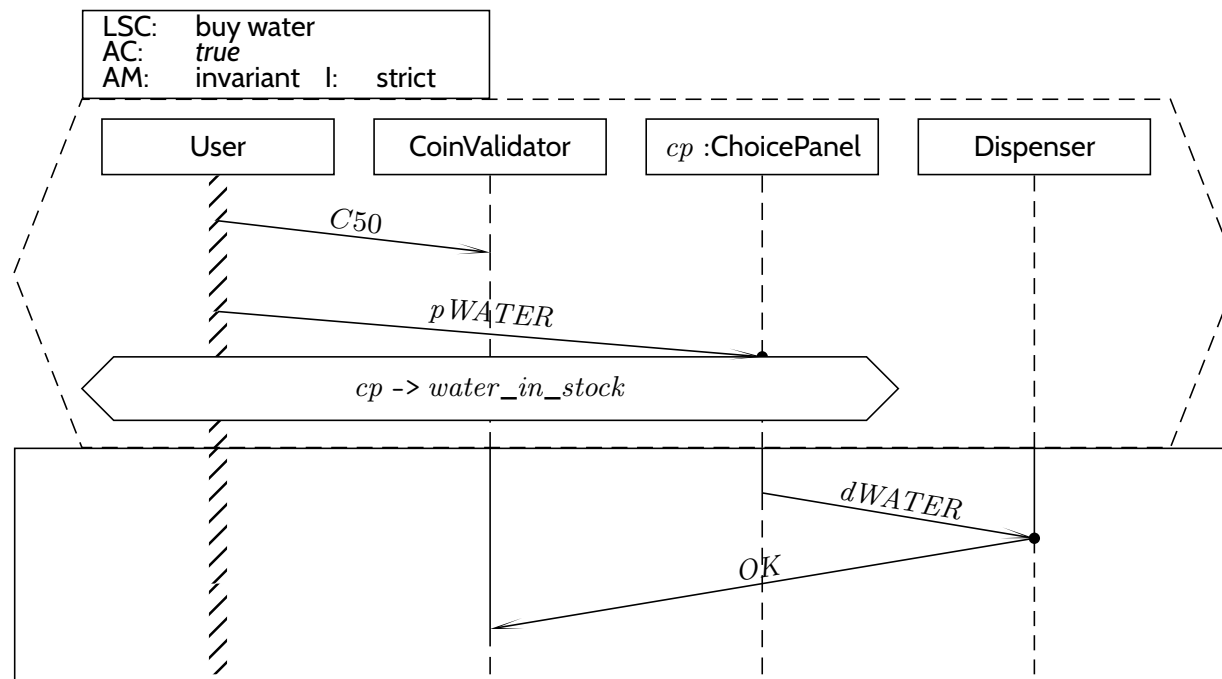
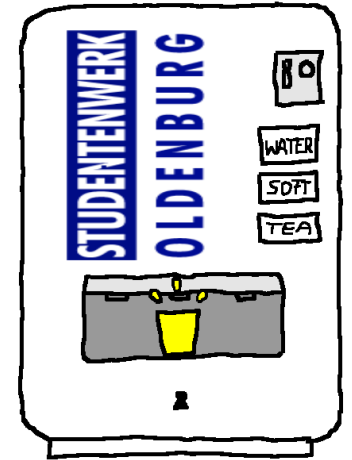
- **pre-chart**  $PC = ((L_P, \preceq_P, \sim_P), \mathcal{I}_P, \mathcal{S}, \text{Msg}_P, \text{Cond}_P, \text{LocInv}_P, \Theta_P)$  (possibly empty),
- **main-chart**  $MC = ((L_M, \preceq_M, \sim_M), \mathcal{I}_M, \mathcal{S}, \text{Msg}_M, \text{Cond}_M, \text{LocInv}_M, \Theta_M)$  (non-empty),
- **activation condition**  $ac_0 : \text{Bool} \in \text{Expr}_{\mathcal{L}}$ ,
- **strictness flag** *strict* (otherwise called **permissive**)
- **activation mode**  $am \in \{\text{initial}, \text{invariant}\}$ ,
- **chart mode** **existential** ( $\Theta_{\mathcal{L}} = \text{cold}$ ) or **universal** ( $\Theta_{\mathcal{L}} = \text{hot}$ ).

# Pre-Charts Semantics

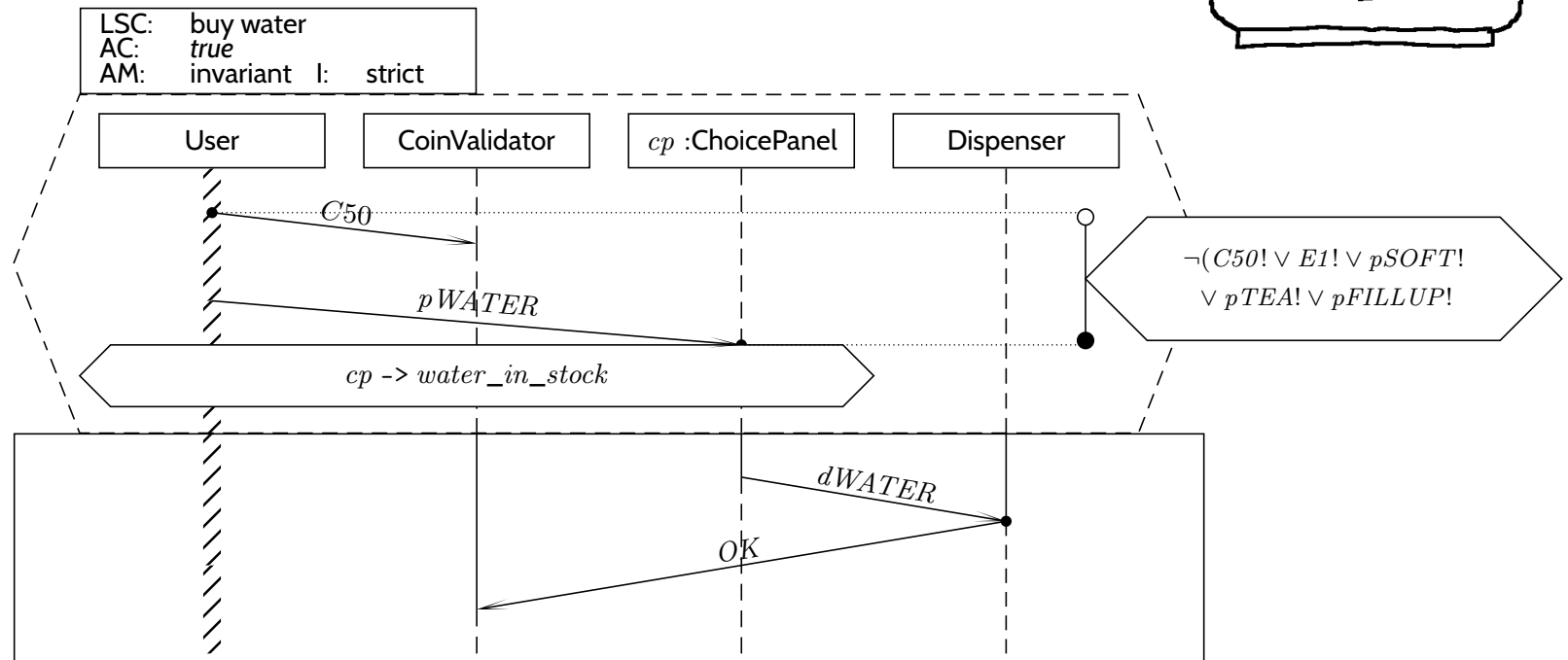
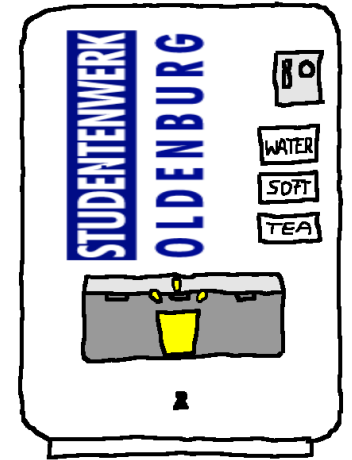


	$am = \text{initial}$	$am = \text{invariant}$
$\ominus_{\mathcal{L}} = \text{cold}$	$\exists w \in W \exists m \in \mathbb{N}_0 \bullet$ $\wedge w^0 \models ac \wedge \neg \psi_{exit}(C_0^P) \wedge \psi_{prog}(\emptyset, C_0^P)$ $\wedge w^1, \dots, w^m \in \mathcal{L}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \neg \psi_{exit}(C_0^M)$ $\wedge w^{m+1} \models \psi_{prog}(\emptyset, C_0^M)$ $\wedge w/m + 2 \in \mathcal{L}(\mathcal{B}(MC))$	$\exists w \in W \exists k < m \in \mathbb{N}_0 \bullet$ $\wedge w^k \models ac \wedge \neg \psi_{exit}(C_0^P) \wedge \psi_{prog}(\emptyset, C_0^P)$ $\wedge w^{k+1}, \dots, w^m \in \mathcal{L}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \neg \psi_{exit}(C_0^M)$ $\wedge w^{m+1} \models \psi_{prog}(\emptyset, C_0^M)$ $\wedge w/m + 2 \in \mathcal{L}(\mathcal{B}(MC))$
$\ominus_{\mathcal{L}} = \text{hot}$	$\forall w \in W \forall m \in \mathbb{N}_0 \bullet$ $\wedge w^0 \models ac \wedge \neg \psi_{exit}(C_0^P) \wedge \psi_{prog}(\emptyset, C_0^P)$ $\wedge w^1, \dots, w^m \in \mathcal{L}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \neg \psi_{exit}(C_0^M)$ $\implies w^{m+1} \models \psi_{prog}(\emptyset, C_0^M)$ $\wedge w/m + 2 \in \mathcal{L}(\mathcal{B}(MC))$	$\forall w \in W \forall k \leq m \in \mathbb{N}_0 \bullet$ $\wedge w^k \models ac \wedge \neg \psi_{exit}(C_0^P) \wedge \psi_{prog}(\emptyset, C_0^P)$ $\wedge w^{k+1}, \dots, w^m \in \mathcal{L}(\mathcal{B}(PC))$ $\wedge w^{m+1} \models \neg \psi_{exit}(C_0^M)$ $\implies w^{m+1} \models \psi_{prog}(\emptyset, C_0^M)$ $\wedge w/m + 2 \in \mathcal{L}(\mathcal{B}(MC))$

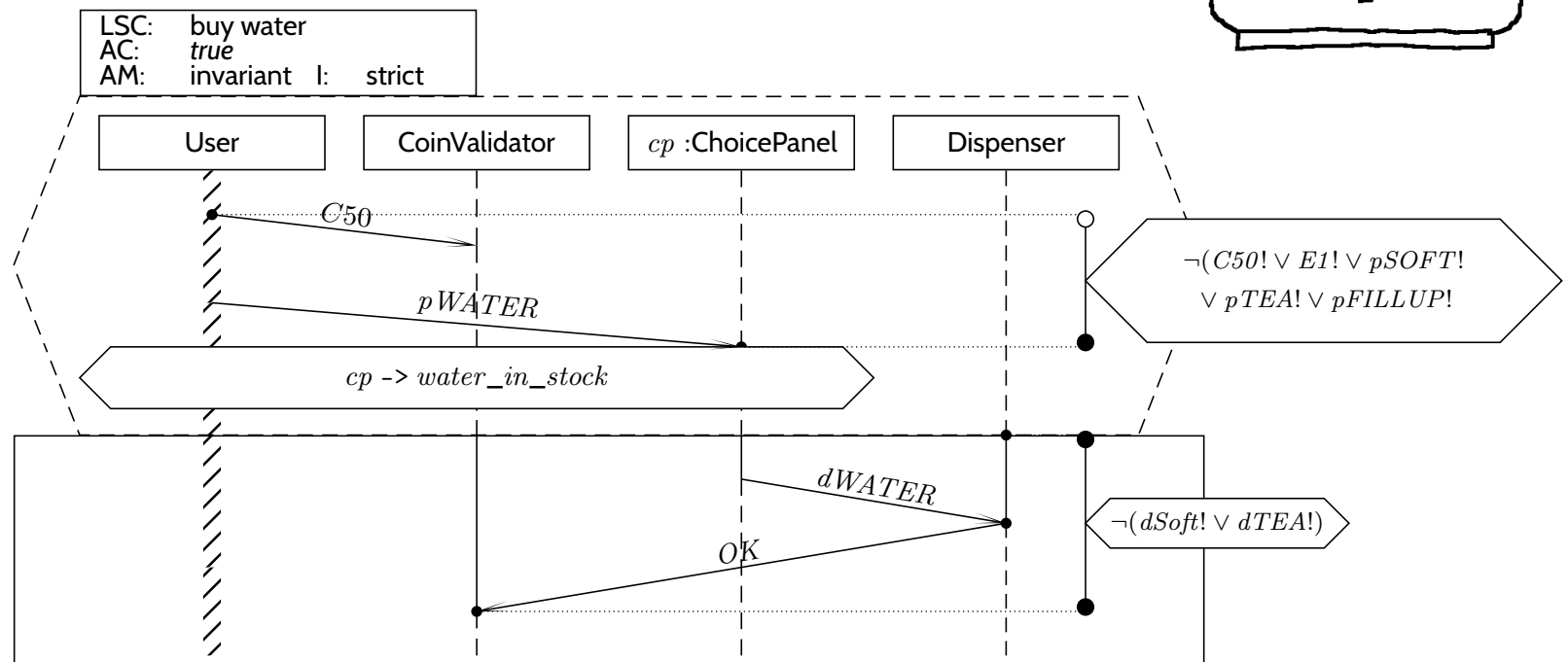
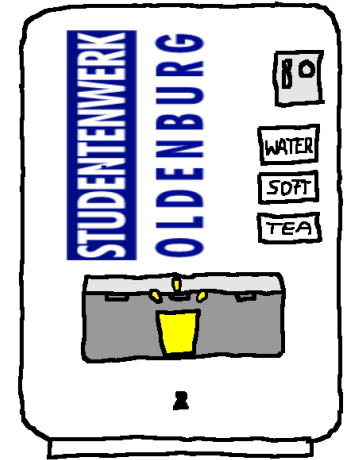
# Universal LSC: Example



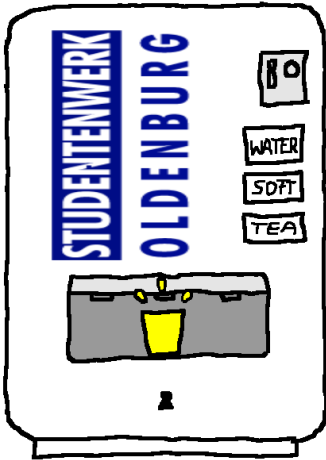
# Universal LSC: Example



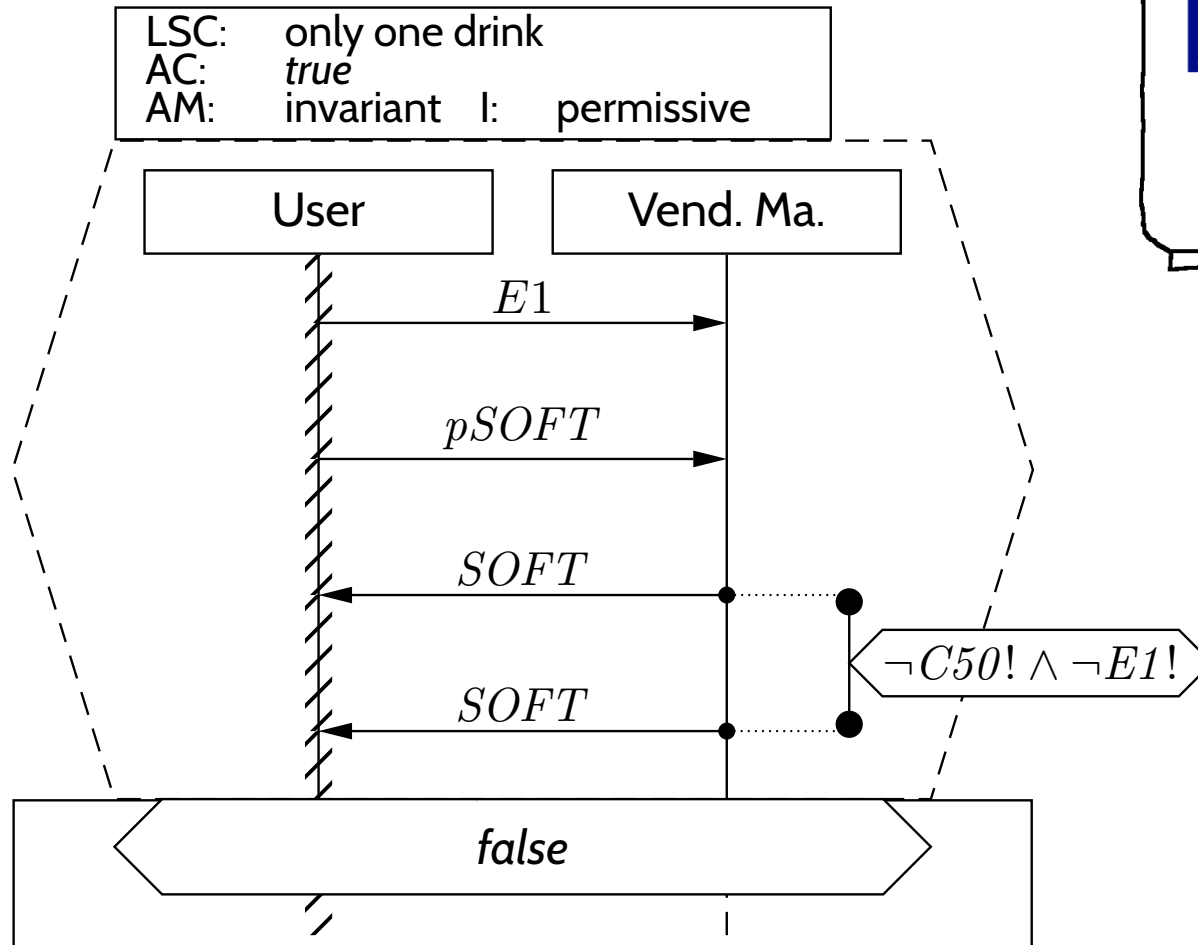
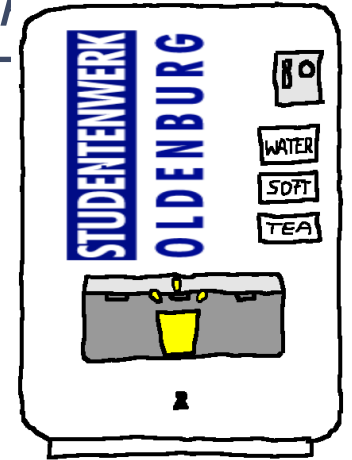
# Universal LSC: Example



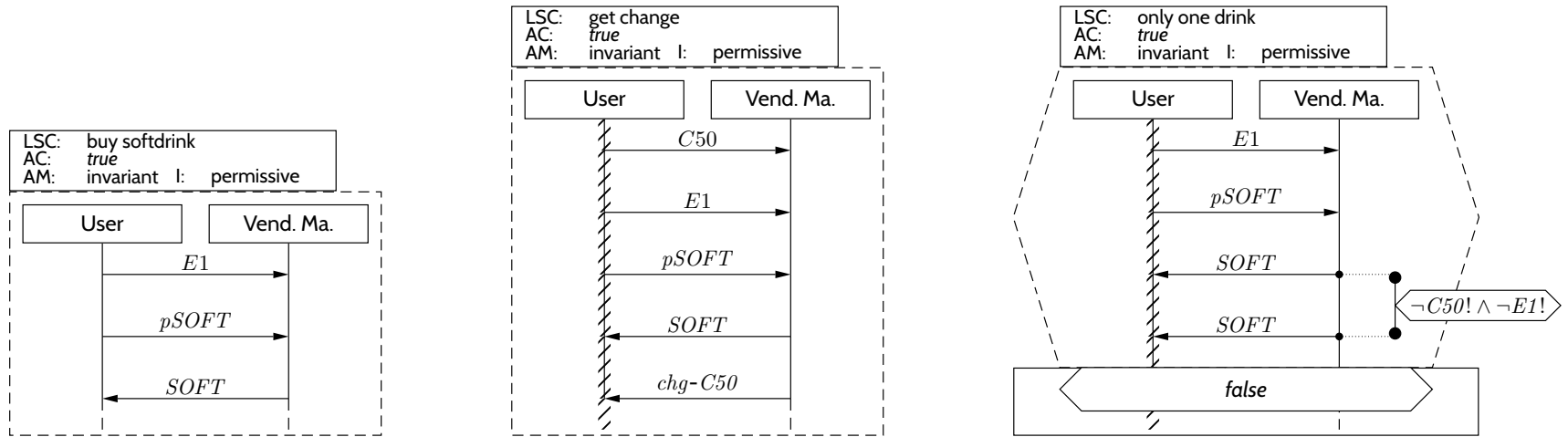
# Forbidden Scenario Example: Don't Give Two Drinks



# Forbidden Scenario Example: Don't Give Two Drinks



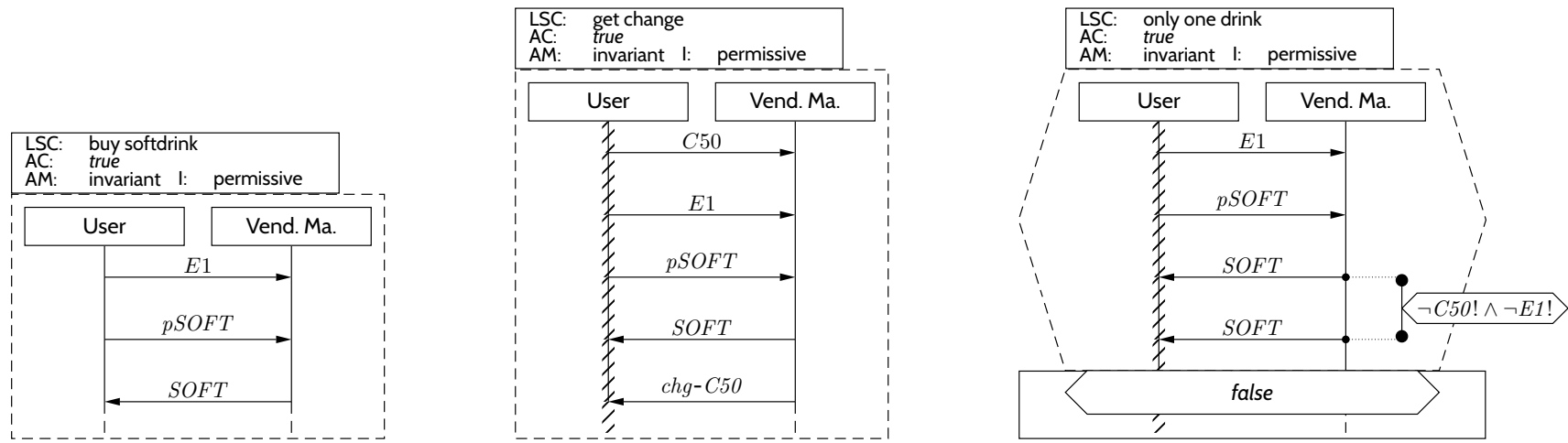
# Note: Sequence Diagrams and (Acceptance) Test



- **Existential LSCs\*** may hint at **test-cases** for the **acceptance test!**  
 (\*: as well as (positive) scenarios in general, like use-cases)

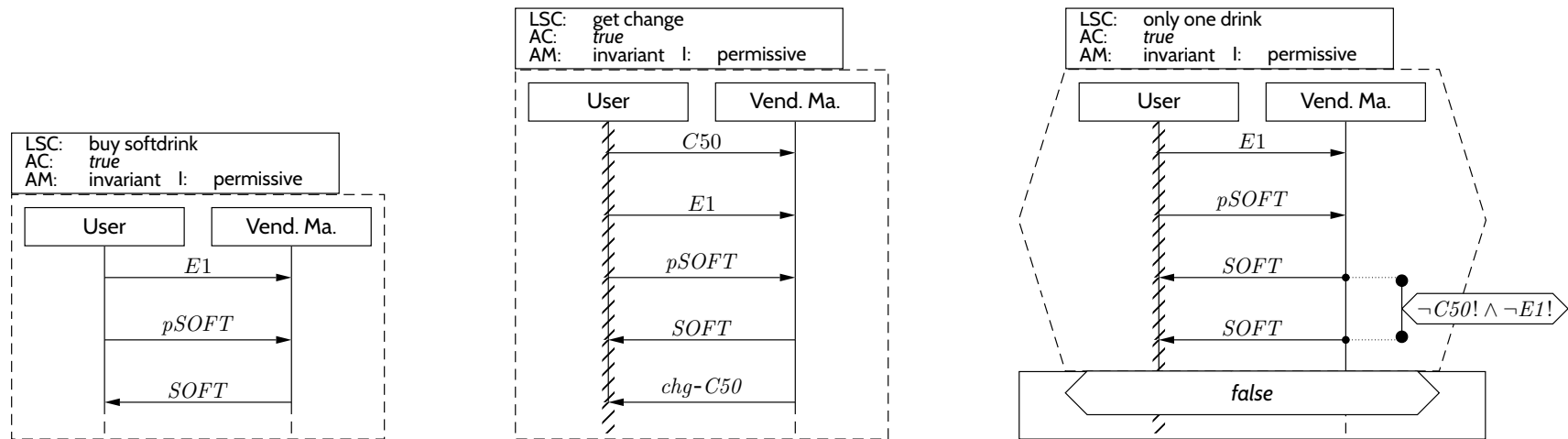


# Note: Sequence Diagrams and (Acceptance) Test



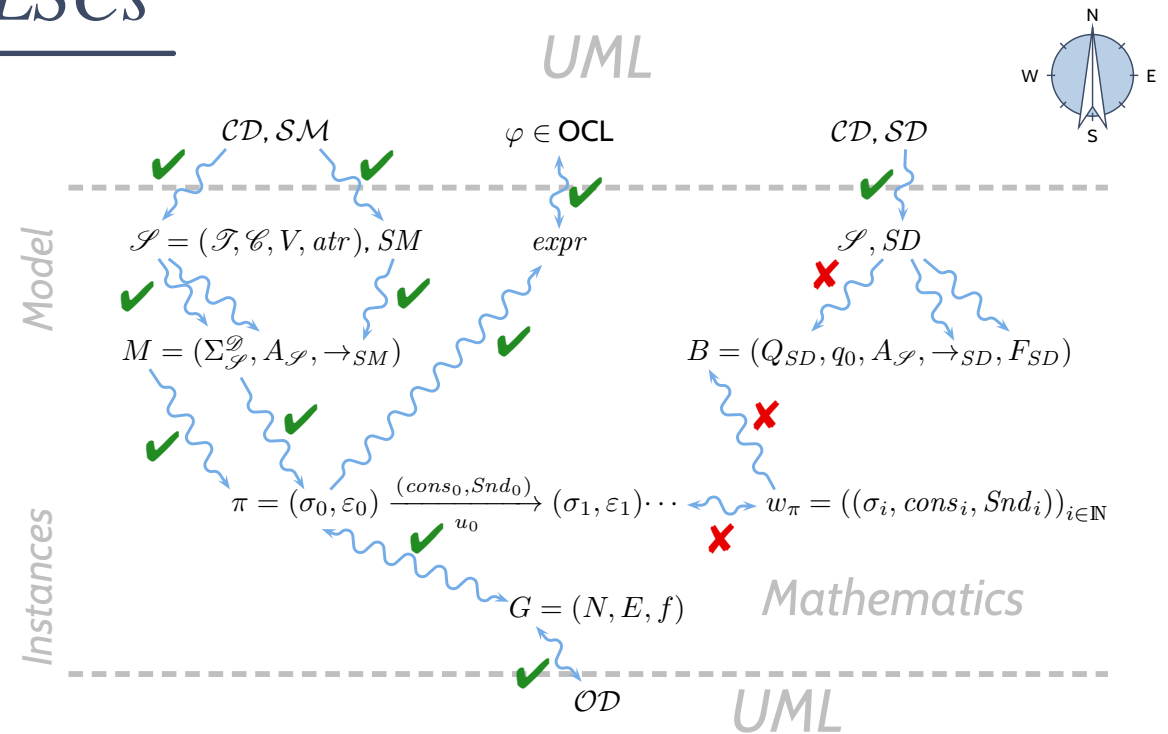
- **Existential** LSCs\* may hint at **test-cases** for the **acceptance test!**  
 (\*: as well as (positive) scenarios in general, like use-cases)
- **Universal** LSCs (and negative/anti-scenarios) in general need **exhaustive analysis!**

# Note: Sequence Diagrams and (Acceptance) Test



- **Existential** LSCs\* may hint at **test-cases** for the **acceptance test!**  
 (\*: as well as (positive) scenarios in general, like use-cases)
- **Universal** LSCs (and negative/anti-scenarios) in general need **exhaustive analysis!**  
 (Because they require that the software **never ever** exhibits the unwanted behaviour.)

# TBA-based Semantics of LSCs



## Plan:

(i) Given an LSC  $\mathcal{L}$  with body

$$((L, \preceq, \sim), \mathcal{I}, \text{Msg}, \text{Cond}, \text{LocInv}, \Theta),$$

(ii) construct a TBA  $\mathcal{B}_{\mathcal{L}}$ , and

(iii) define language  $\mathcal{L}(\mathcal{L})$  of  $\mathcal{L}$  **in terms of**  $\mathcal{L}(\mathcal{B}_{\mathcal{L}})$ ,

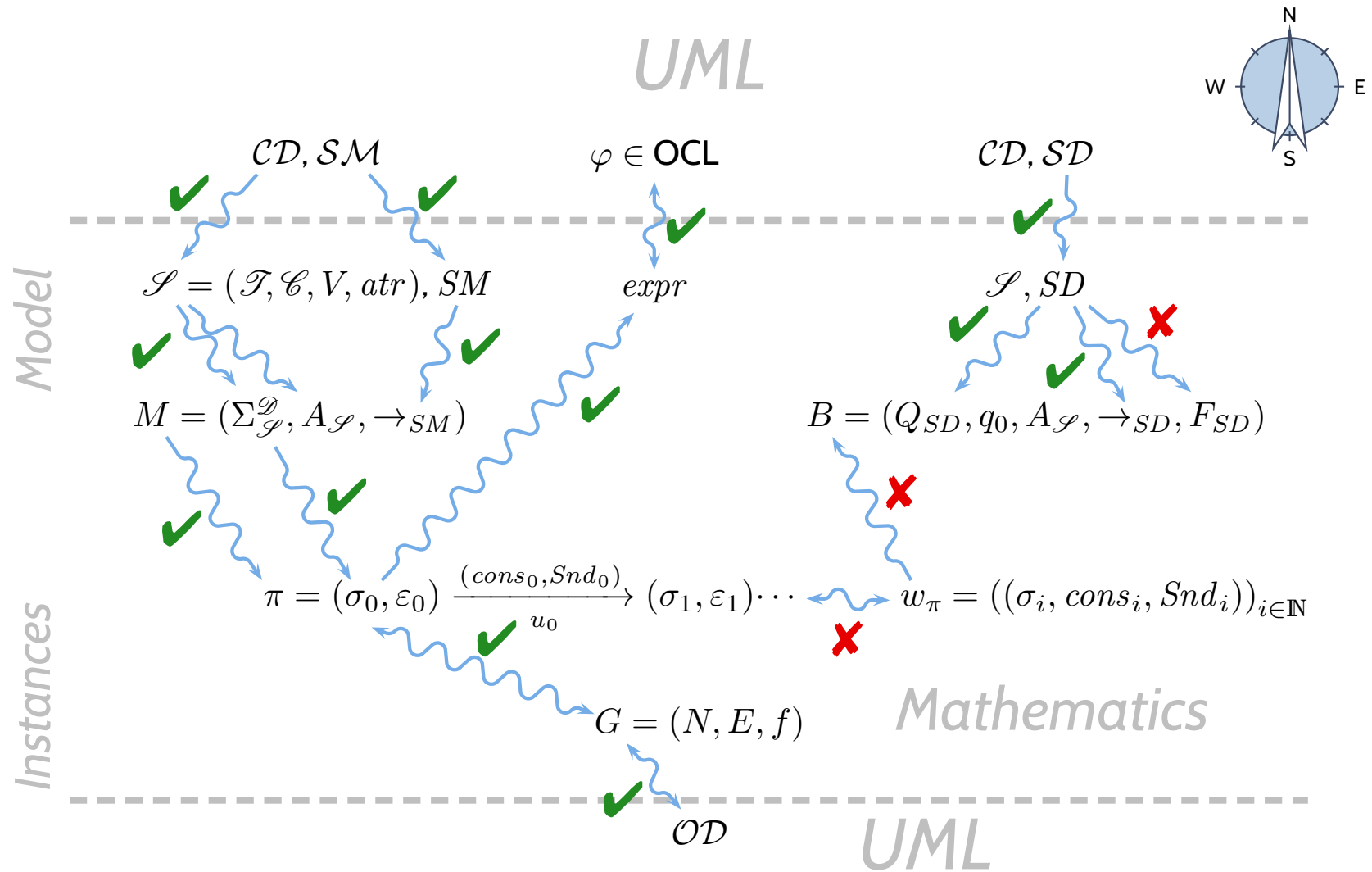
in particular taking activation condition and activation mode into account.

(iv) define language  $\mathcal{L}(\mathcal{M})$  of a UML model.

• Then  $\mathcal{M} \models \mathcal{L}$  (**universal**) if and only if  $\mathcal{L}(\mathcal{M}) \subseteq \mathcal{L}(\mathcal{L})$ .

And  $\mathcal{M} \models \mathcal{L}$  (**existential**) if and only if  $\mathcal{L}(\mathcal{M}) \cap \mathcal{L}(\mathcal{L}) \neq \emptyset$ .

# Course Map



# Tell Them What You've Told Them. . .

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- **Büchi automata** accept **infinite words**
  - if there **exists is a run** over the word,
  - which visits an accepting state **infinitely often**.
- **The language of a model** is just a rewriting of **computations** into words over an alphabet.
- An LSC **accepts** a word (of a model) if
  - Existential:** at least on word (of the model) is accepted by the constructed TBA,
  - Universion:** all words (of the model) are accepted.
- Activation mode **initial** activates at system startup (only), **invariant** with each satisfied activation condition (or pre-chart).
- **Pre-charts** can be used to state **forbidden scenarios**.
- **Sequence Diagrams** can be useful for **testing**.

# *References*

# References

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