#### **Real-Time Systems**

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#### Exercise Sheet 7

Early submission: Monday, 2018-01-29, 14:00

### Exercise 1 — Queries

Task 3.(ii).f) of Exercise Sheet 6 asked for a query to check that "a sensor failure is detected 10s after the failure the latest". Consider the corresponding model with query which is available with the ILIAS exercise.

(i) First, explain the query and outcome of the check in your own words (you may re-use your own submission to Task 6:3.(ii).f) if you like).

Then disable (or delete) the two edges to fail which originate at send and at the unnamed, rightmost location in the sensor and re-check the query.

What do you observe? Discuss!

# Exercise 2 — Disjunctive Constraints

Figure 1: Disjunctive clock constraint.

Assume we need to model timed behaviour where a transition from a location l to a location m may happen at any time except for the interval [3, 4] after system startup. A naïve solution as shown in Figure 1 neither satisfies the definitions from the lectures nor is it accepted by Uppaal.

(i) Is it principally impossible to model such behaviour, or is there a way to obtain the desired behaviour with a well-formed Uppaal model? If no, argue why not, if yes, explain your approach. (1)

# Exercise 3 — TA vs. DC Implementables

In Exercise 3.(ii) from Exercise Sheet 4, the task was to describe a design for a jamming device using implementables. One implementable from the tutorial read

$$F :\equiv \left\lceil o \right\rceil \xrightarrow{1} \left\lceil \neg o \right\rceil$$

where 'o' modelled "all four channels free".

- (i) Check (using Uppaal) whether your timed automata model of the jamming device correctly realises implementable F. (3)
- (ii) To cross-check your solution for Task (i), modify your timed automata model of the jamming device such that it *does not* realise F any more and re-check the resulting model. (1)
- (iii) Check the query 'A $\Rightarrow \varphi$ ' (where  $\varphi$  characterises reaching the "bad location" of the constructed observer) for the changed model from Task (ii) and interpret the outcome. (1)



(2/20 Points)

(1/20 Points)

(2)

(5/20 Points)

### Exercise 4 — Reachable Zone Graph



Figure 2: Network of timed automata with a timed response behaviour.

1	% verifyta -u -s AB.xml
2	Options for the verification:
3	Generating no trace
4	Search order is breadth first
<b>5</b>	Using conservative space optimisation
6	Seed is 1515780592
7	State space representation uses minimal constraint systems
8	
9	Verifying formula 1: A[] true
10	
11	Formula is satisfied.
12	States stored : 9 states
13	States explored : 9 states
14	CPU user time used : 0 ms
15	Virtual memory used : 24168 KiB
16	Resident memory used : 4744 KiB

Figure 3: Statistics from model-checking the network from Figure 2.

Consider the network of timed automata shown in Figure 2. The automaton on the left accepts inputs on the channels a[0], a[1], and a[3], and responds to each input on a[i] with an output on the matching channel b[i] one time unit later. To this end, the number of the input channel is stored in the variable ch to be used in the subsequent output.

At first sight, one would expect the reachable zone graph of the network to look like this:



That is, one initial configuration, one configuration for between input on a[i] and reply b[i], and one before going back to the initial configuration.

Model-checking the network against query A[] true<sup>1</sup> with the Uppaal command-line model-checker yields the statistics shown in Figure 3.

- (i) Why do we see a number of 9 states (i.e. configurations) explored, instead of the 5 we expected? (2)
- (ii) Can we change the model such that the behaviour on a and b (including timing) is preserved but only the expected 5 configurations are explored? (1)

By-the-way: the model from Figure 2 can be written more concisely using select statements:



Here, c : chID works like a free local variable with the edge as scope; the edge is enabled if one can choose (or select) a value for c such that the guard is satisfied etc.

<sup>&</sup>lt;sup>1</sup>We check an invariant which is satisfied by the model to get an idea of the number of reachable configurations, since for a satisfied invariant, the whole set of reachable configurations needs to be examined. Otherwise, the search could stop as soon as a counter-example is found. Yet, the particular trivial query 'A[] true' has to be used with care: some tools may recognise its triviality and immediately report "yes, satisfied" without doing any examination. Uppaal seems not to be a tool of this kind.

### Exercise 5 — Deadlock

The query language actually supports one more atom in addition to locations and constraints, namely

#### deadlock

so that, e.g., A[] deadlock is a valid query.

- (i) What is the formal semantics of "deadlock"? Explain the intuition in your own words.
  (2) Hint: there are online documentation and offline tutorials and manuals available for Uppaal.
- (ii) Why would anybody be interested in using this atom?

Provide a timed automata model which is supposed not to have a deadlock in this sense, check that it doesn't have a deadlock.

Then introduce an error into your model to obtain a new model which has a deadlock and check that you introduced the error correctly. (1)

(iii) If the timed automaton



is added to your defective model from the previous task, does the resulting network still have a deadlock? Answer the question without actually using the tool. (1)

# Exercise 6 — Model-Checking Cost

# (5/20 Points)

Recall the WFAS model from Exercise Sheet 6. The model of the deterministic jamming device is parameterised in upper and lower bound on reaction time (eps1 and eps1).

Hint: research results should be reproducible, so please provide a small shell script (or makefule (or  $\ldots$ )) so that your tutor can easily check your claims from the submission.

- (ii) Which queries are the most and second-most expensive ones wrt. explored/stored states? (1)
- (iii) What is the reason for the different costs of checking the model with different value pairs? (1)