Real-Time Systems

Lecture 1: Introduction

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Content

Introduction

- a software engineering perspective
- a theoretical computer science perspective

• Real-Time Systems

- $\rightarrow \bullet$ vs. reactive systems
- vs. hybrid systems
- → safety-critical systems
- -(• examples
- Lecture Content Overview
- └_(● and non-content

• Formalia

└-(● times/dates, procedures, exam

• A Formal Model of Real-Time Behaviour

- • state variables / observables
- -(• evolution / behaviour

Introduction: Software Engineering Perspective

Recall: Software Engineering



- misunderstandings / errors detected late in development can be expensive:
 - design and implementation may need to be re-done.
- misunderstandings / errors detected only during use can be fatal:
 - software malfunction may harm business goals, or even lead to people being hurt.

Recall: Formal Methods

- One approach to detect misunderstandings / errors early:
 - describe requirements precisely / formally / mathemathically
 - try to prove requirements to be consistent, complete, etc.
 - describe design ideas precisely / formally / mathemathically
 - try to prove that design satisfies requirements, i.e. that design is correct





To develop **software that is (provably) correct wrt. its requirements**, we need:

- (i) a **formal model** of software **behaviour**
- (ii) a language* to specifiy requirements on behaviour, (to distinguish desired from undesired behaviour),
- (iii) a language* to specify behaviour of design ideas,
- (iv) a notion of correctness

(a relation between requirements and design specifications),

(v) and a **method** to **verify (or prove) correctness**

(that a given pair of requirements and design specifications are in correctness relation).

*: at best concisely and conveniently, with adequate expressive power.

Example (Un-timed): Traffic Lights

- Choose observables: R: red light on, \overline{R} : red light off, Y: vellow light on, \overline{Y} : vellow light off, G: green light on. \overline{G} : green light off. alpha be E
- Model of (finite) behaviour: Σ^* , where $\Sigma = (\{R, \overline{R}\} \times \{Y, \overline{Y}\} \times \{G, \overline{G}\})$. We write, e.g., **R**YG as shorthand for $(R, \overline{Y}, \overline{G})$.

Example behaviours:

- RYG, RYG, RYG
- **R**Y**G**, **R**Y**G**, **R**Y**G**

- Requirements:
 - Desired lights sequence: red, red-yellow, green, yellow, ...
 Formalisation: Req₁ := (RYG.RYG.RYG.RYG)* } regular expression
 - Undesired configuration: red-green complement Formalisation: $\operatorname{Req}_2 := \overline{\Sigma^*} \cdot \operatorname{RYG} \cdot \Sigma^*$
- Design:



Define notion of correctness:

A design Des is correct wrt. requirement Req if and only if $\mathcal{L}(Des) \subseteq \mathcal{L}(Req)$.



Example (Un-timed): Traffic Lights

- Choose observables:
 - *R*: red light on, \overline{R} : red light off, *Y*: yellow light on, \overline{Y} : yellow light off, *G*: green light on. \overline{G} : green light off.
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Example behaviours:

• **R**YG, **R**YG, **R**Y**G**

• **R**Y**G**, **R**Y**G**, **R**Y**G**

- Requirements:
 - Desired lights sequence: red, red-yellow, green, yellow, ...
 Formalisation: Req₁ := (RYG.RYG.RYG.RYG)*
 - Undesired configuration: red-green
 Formalisation: Req₂ := Σ*.RYG.Σ* } -
- Design:

$$\mathsf{Des}_0 := \underbrace{\mathsf{RYG}}_{\mathsf{RYG}} \underbrace{\mathsf{RYG}} \underbrace{\mathsf{RYG}}_{\mathsf{RYG}} \underbrace{\mathsf{RYG}}_{\mathsf{RYG}} \underbrace{\mathsf{RYG}} \underbrace{\mathsf{RYG}}_{\mathsf{RYG}} \underbrace{\mathsf{RYG}} \underbrace{\mathsf{R$$





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- **Requirement**: yellow phases (RYG) should have a duration of 3 seconds on streets with speed limit 50 km/h.
- How do we formally model traffic lights behaviour with time?
 For example (informal):
 - red for 10 s
 - red-yellow for 2 s
 - green for 120 s
 - yellow for 3 s
- How do we formalise the timed requirement of 3 s?
- How do we formally model a controller design with time?
- What does it mean for a timed design to be correct wrt. a timed requirement?
- How do we prove timed designs correct wrt. timed requirements?
- \rightarrow Lecture "Real-Time Systems"



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Introduction: Theoretical Computer Science Perspective

Logics and Automata for Timed Behaviour

Lectures like Introduction to Theoretical Computer Science ("Informatik 3") cover content such as

- propositional logic
 - syntax, semantics, decision problems (e.g., satisfiability is decidable)
- finite automata
 - syntax, language of an automaton
 - decision problems (e.g., language emptiness is decidable)
 - properties, e.g., finite automata are closed under intersection
- Questions: Are there logics whose models are timed behaviours?
 - Is satisfiability still decidable?
 - If not for the full logic, then for which fragment?
- Questions: If we equip finite automata with real-time clocks,
 - is language emptiness still decidable?
 - are the set of such timed automata still closed under intersection?
 - is it decidable whether a timed automaton satisfies a timed property?

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- A reactive system interacts with its environment by reacting to inputs from the environment with certain outputs.
 - Reactive systems usually do not terminate.
 For example, the traffic lights controller continues to run, unless there is a power outage or a scheduled maintenance.
- **Contrast**: terminating, transformational systems. For example: a sorting or searching function.
- **Reactive systems** can be partitioned into:



• "In constructing a **real-time system** the aim is to control a physically existing environment, the **plant**, in such a way that the controlled plant satisfies all desired (timing) requirements."

Real-Time and Hybrid Systems

• A Real-Time System is a reactive system which,

for certain inputs, has to compute the corresponding outputs within given time bounds.

• A Hybrid System is a real-time system consisting of continuous and discrete components. The continuous components are time-dependent (!) physical variables ranging over a continuous value set.



• A system is called Safety Critical

if and only if a malfunction can cause loss of goods, money, or even life.

Another Definition Douglass (1999)

- "A real-time system is one that has performance deadlines on its computations and actions."
- Sometimes distinguished:
 - "Hard deadlines: performance requirements that absolutely must be met each and every event or time mark." (→ this lecture) "(Early / late data can be bad data.)"
 - "Soft deadlines: for instance about average response times."

"(Early / late data is still good data.)"

• Design Goal:

A timely system, i.e. one which is meeting its performance requirements.

- Note: performance can in general be measured by any unit of quantities:
 - (discrete) number of steps or processor instructions,
 - (discrete or continuous) number of seconds,
 - etc.

 $(\rightarrow \text{this lecture})$

Example: Airbag Controller



Controller requirement: "When a crash is detected, fire the airbag."

- When firing too early: airbag ineffective.
- When firing too late: additional threat.

Say, 300ms (plus/minus small ε) after a crash is the rightTM time to fire.

Then the **precise requirement** is

"When a crash is detected at time t, fire the airbag at $t + 300ms \pm \varepsilon$."

Example: Airbag Controller



Controller requirement: "When a crash is detected, fire the airbag."

- When firing too early: airbag ineffective.
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Say, 300ms (plus/minus small ε) after a crash is the rightTM time to fire.

Then the precise requirement is

"When a crash is detected at time t, fire the airbag at $t + 300 ms \pm \varepsilon$."

What is the plant, what is the controller?



Example: Gas Burner



Where is the plant, where is the controller?



Example: Gas Burner



- A situation where the gas valve is open but there is no flame is called leakage.
- Leakage is practically unavoidable:
 - for ignition, first open valve,
 - then ignite the available gas;
 - ignition may fail...
- Leakage is safety critical:

Igniting large amounts of leaked gas may lead to a dangerous explosion.

• **Requirement**: Leakage phases should have a limited duration.

• Requirements

 $\left(\begin{array}{c} 2 \\ 2 \end{array} \right)$

5

• At most 5% of any at least 60s long interval amounts to leakage.

Reflective Design

- Time intervals with leakage last at most 1s.
- After each leak, wait 30s before opening valve again.

Constructive Design

- PLC Automaton: (open valve for 0.5s; ignite; if no flame after 0.1s close valve)
- Implementation
 - IEC 61131-3 program



Example: Wireless Fire Alarm System

- Wireless fire alarm systems are regulated by European Norm EN-54, Part 25.
- EN 54-25 states the following requirements:
- -54, Part 25.
- -

1111100

- (Arenis et al., 2016)
- (i) The loss of the ability of the system to transmit a signal from a component to the central unit is detected in less than 300 seconds and displayed at the central unit within 100 seconds thereafter.
- (ii) Out of exactly **ten alarms** occurring **simultaneously**, the first should be displayed at the central unit **within 10 seconds** and all others **within 100 seconds**.
- (iii) There must be **no spurious displays** of events at the central unit.
- (iv) The above requirements must hold as well in the presence of radio interference by other users of the frequency band. Radio interference by other users of the frequency band is simulated by a jamming device specified in the standard.

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Content Overview

Content

Introduction

- Observables and Evolutions
- Duration Calculus (DC)
- Semantical Correctness Proofs
- DC Decidability
- DC Implementables
- PLC-Automata

 $obs: \mathsf{Time} \to \mathscr{D}(obs)$

- Timed Automata (TA), Uppaal
- Networks of Timed Automata
- Region/Zone-Abstraction
- TA model-checking
- Extended Timed Automata
- Undecidability Results

$$\langle obs_0, \nu_0 \rangle, t_0 \xrightarrow{\lambda_0} \langle obs_1, \nu_1 \rangle, t_1 \dots$$

• Automatic Verification...

...whether a TA satisfies a DC formula, observer-based

- Recent Results:
 - Timed Sequence Diagrams, or Quasi-equal Clocks, or Automatic Code Generation, or ...

Tying It All Together



Worst Case Execution Time

• Over-simplified airbag controller program:

```
while (true) do
   poll_sensors();
   if (crash) tmr.start(300ms);
   if (tmr.elapsed()) fire := 1;
   update_actuators();
od
```

 The execution of poll_sensors() and update_actuators() also takes time! (And we have to consider it!)

• Not in lecture:

How to determine the WCET of, for instance, C code. (A science of its own.)

Scheduling

• A bit less over-simplified airbag controller:



- Not in lecture: Specialised methods to determine...
 - ...whether the bus provides sufficient bandwidth.
 - ...whether the Real-Time OS controlling CPU 'Controller' schedules the airbag control code in time.
 - ...how to distribute tasks over multiple CPUs.
 - etc.

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Formalia

- Lecturer: Dr. Bernd Westphal
- Support: Liridon Musliu
- Homepage:

http://swt.informatik.uni-freiburg.de/teaching/WS2017-18/rtsys

- ILIAS course: see homepage.
- Location:
 - Tuesday, Thursday: here

Formalia: Dates/Times, Break

• Schedule:

```
Thursday, week N:14:00-16:00 lecture(exercises M online)Tuesday, week N + 1:14:00-16:00 lectureThursday, week N + 1:14:00-16:00 lectureMonday, week N + 2:14:00 \sqrt[7]{} - \sqrt[7]{} \sqrt[6]{} \sqrt[6]{}  (exercises M early turn-in)Tuesday, week N + 2:14:00 \sqrt[7]{} - \sqrt[7]{} \sqrt[6]{} \sqrt[6]{}  (exercises M late turn-in)Tuesday, week N + 2:14:00-16:00 tutorialThursday, week N + 2:14:00-16:00 lectureThursday, week N + 2:14:00-16:00 lectureThursday, week N + 2:14:00-16:00 lecture
```

With a prefix of lectures, with public holidays; see homepage for details.

• Break:

Unless a majority objects now,

we'll have a 10 min. break in the middle of each event from now on.



Formalia: Lectures

• Course language: English

(slides/writing, presentation, questions/discussions)

- Presentation: half slides/half on-screen hand-writing – for reasons
- Script/Media:
 - slides without annotations on homepage, trying to put them there before the lecture
 - slides with annotations on homepage, 2-up for printing, typically soon after the lecture
 - recordings in ILIAS course with max. 1 week delay.

• Interaction:

absence often moaned but **it takes two**, so please ask/comment immediately

Formalia: Exercises and Tutorials

Schedule/Submission:

- **Recall**: exercises **online** on Thursday before (or soon after) lecture, regular **turn in** on corresponding tutorial day until **14:00 local time**
- > should work in groups of max. 3, clearly give names on submission
 - please submit electronically by Mail to me (cf. homepage), ILIAS ______
 some \mathbb{E}_EX styles on homepage; paper submissions are tolerated

• Didactical aim:

- deal more extensively with notions from lecture
- explore corner cases or alternatives
- evaluate/appreciate approaches
- additional difficulty: imprecise/unclear tasks by intention
- **True aim: most complicated** rating system **ever**, namely two ratings
 - Good-will ("reasonable solution with knowledge before tutorial")
 - Evil/Exam ("reasonable solution with knowledge after tutorial")

10% **bonus** for **early** submission.

(easy)

(medium)

(difficult)

• Exam Admission:

50% of the maximum possible non-bonus good-will points in total are sufficient for admission to exam

• Exam Form: (oral or written) not yet decided

Speaking of grading and examination...

• Mid-term Evaluation:

We will have a **mid-term evaluation**¹, but we're **always** interested in comments/hints/proposals concerning form or content.

¹that is, students are asked to evaluate lecture, lecturer, and tutor...

Formalia: Questions

• Questions:

• "online":

(i) ask immediately or in the break

• "offline":

- (i) try to solve yourself
- (ii) discuss with colleagues
- (iii)
- **Exercises**: contact tutor via ILIAS forum or by mail
- **Rest**: contact lecturer by mail (cf. homepage) or just drop by: Building 52, Room 00-020

Speaking of questions:

Any questions so far...?

Formalia: Literature (offered as eBook by UB)

program specifications Requirements Real-Time Systems

Formal Specification and Automatic Verification

E.-R. Olderog and H. Dierks

CAMBRIDGE

Tell Them What You've Told Them...

• Real-Time Systems...

- ... have to compute outputs for certain inputs within (quantitative!) time bounds,
- ...are often safety critical, then construction requires a high degree of precision.
- (discrete) reactive system: without time (other lecture),
- hybrid system: other continous components than clocks (other lecture).
- The lecture presents approaches for the precise development of real-time sytems,
 - Iogic-based: Duration Calculus
 - automata-based: Timed Automata
- Non-content: (other lectures)
 - Real-time operating systems,
 - Scheduling,
 - Worst-case execution time, etc..

References

References

Arenis, S. F., Westphal, B., Dietsch, D., Muñiz, M., Andisha, A. S., and Podelski, A. (2016). Ready for testing: ensuring conformance to industrial standards through formal verification. *Formal Asp. Comput.*, 28(3):499–527.

Douglass, B. P. (1999). *Doing Hard Time*. Addison-Wesley.

Olderog, E.-R. and Dierks, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.