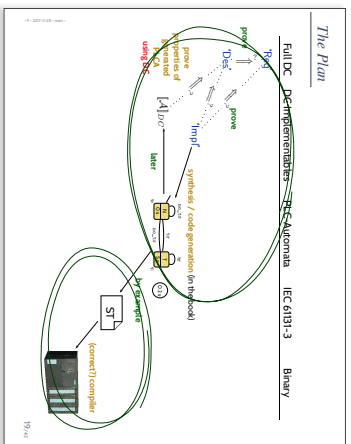


- Programmable Logic Controllers (PLC) continued
- PLC Automata
 - Example: Starter Filter
 - PLC Automata by example
 - Cycle time
- An over-approximating
DC Semantics for PLC Automata
 - observables, DC Formulas
- PLC Automata at work
 - effect of transitions (unfired)
 - cycle time, delays, progress
- Application example: Reaction times
 - Example: reaction times of the starter filter

The Plan



How are PLC programmed?

- PLC have in common that they operate in a cyclic manner:
-
- Cyclic operation is repeated until external interruption (such as shutdown or reset)
 - Cycle time: Typically a few milliseconds (Lukatoski, 2004)
 - Programming for PLC means providing the "compute" part. Input/output values are available via designated local variables.

Why Study PLC?

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- Note the discussion here is **not** limited to PLC and IEC 61131-3 languages

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6/49

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 - we can program it to wait for t time units.
 - we can query whether the set time has elapsed.
 - if we program it to wait for t time units, it does so with negligible deviation.)

6/49

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6/49

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 - we can program it to wait for t time units.
 - we can query whether the set time has elapsed.
 - if we program it to wait for t time units, it does so with negligible deviation.)
- Strictly speaking, we don't even need a "full blown" operating system.
- PLC are just a formalisation on a good level of abstraction:
 - Inputs are **something** available as local variables.
 - Outputs are **something** available as local variables.
 - something** inputs are polled and outputs are updated.
 - there is **some** interface to a real-time clock.

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How are PLC programmed, practically?

```

1  NETWORK PLC_FUNC_FILTER
2  VAR
3  state : INT := 0; (* 0-N, 1-T, 2-X *)
4  ENDVAR
5  IF state = 0 THEN
6   *read inputs*
7   *compute*
8   *write outputs*
9   *state change*
10  output := N;
11  IF state = 1;
12  ELSE *error* = Error; THEN
13   state := 2;
14  ELSEIF state = 2;
15  THEN
16   *state change*
17   *from FALSE to TRUE (rising
18   *edge) and set per line 6
19   *initially if FALSE*
20   state := 0;
21  ELSE *output = Error; THEN
22   *initially if TRUE (falling
23   *edge) and set per line 6
24   *initially if TRUE*
25   state := X;
26  ENDIF;
27  ENDIF;
28  END
    
```

Annotations in the diagram:

- read inputs:** points to line 6.
- compute:** points to line 7.
- write outputs:** points to line 8.
- state change:** points to lines 10 and 16.
- from FALSE to TRUE (rising edge) and set per line 6 initially if FALSE:** points to line 17.
- from TRUE to FALSE (falling edge) and set per line 6 initially if TRUE:** points to line 25.

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Alternative Programming Languages by IEC 61131-3

Figure 22: Implementation of the operation "AND" between 3 variables

```

LD  X
AND Y
AND Z
Network End
    
```

Figure 23: Implementation of the operation "AND" between 3 variables

Tied together by:

- Sequential Function Charts (SFC)
- Unitraverse: evaluations in semantics: Euler (2003)

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- Examples: reaction times of the stutter filter

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PLC Automata

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Definition 5.2. A PLC-Automaton is a structure

$$A = (Q, \Sigma, \delta, q_0, \varepsilon, S_1, S_2, \Omega, \omega)$$

where

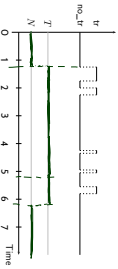
- $(q \in Q)$ is a finite set of states, $q_0 \in Q$ is the initial state.
- $(\varepsilon \in \Sigma)$ is a finite set of inputs.
- $\delta : Q \times \Sigma \rightarrow Q$ is the transition function (!).
- $S_1 : Q \rightarrow \mathbb{R}^+$ assigns a delay time to each state.
- $S_2 : Q \rightarrow 2^{\Sigma}$ assigns a set of delayed inputs to each state.
- Ω is a finite, non-empty set of outputs.
- $\omega : Q \rightarrow \Omega$ assigns an output to each state.
- ε is an upper time bound for the execution cycle.

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Example: Stutter Filter

- Idea: a stutter filter with outputs N and T ; for "no train" and "train passing" (and possibly X ; for error)

After arrival of a train, it should ignore "no_train" for 5 seconds.



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PLC Automata Example: Stuttering Filter

$$A = (Q = \{q_0, q_1\},$$

$$\Sigma = \{\text{rx}, \text{no_tx}\},$$

$$\delta = \{(q_0, \text{rx}) \rightarrow q_1, (q_0, \text{no_tx}) \rightarrow q_0, (q_1, \text{rx}) \rightarrow q_1, (q_1, \text{no_tx}) \rightarrow q_0\},$$

$$q_0 = q_0,$$

$$\varepsilon = 0.2,$$

$$S_1 = \{q_0 \rightarrow 0, q_1 \rightarrow 5\},$$

$$S_2 = \{q_0 \rightarrow \emptyset, q_1 \rightarrow \Sigma\},$$

$$\Omega = \{N, T\},$$

$$\omega = \{q_0 \rightarrow N, q_1 \rightarrow T\})$$

13/46

PLC Automata Example: Stuttering Filter

$$A = (Q = \{q_0, q_1\},$$

$$\Sigma = \{\text{rx}, \text{no_tx}\},$$

$$\delta = \{(q_0, \text{rx}) \rightarrow q_1, (q_0, \text{no_tx}) \rightarrow q_0, (q_1, \text{rx}) \rightarrow q_1, (q_1, \text{no_tx}) \rightarrow q_0\},$$

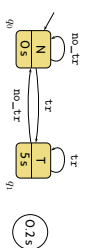
$$q_0 = q_0,$$

$$\varepsilon = 0.2,$$

$$S_1 = \{q_0 \rightarrow 0, q_1 \rightarrow 5\},$$

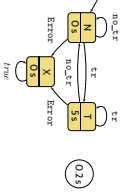
$$S_2 = \{q_0 \rightarrow \emptyset, q_1 \rightarrow \Sigma\},$$

$$\Omega = \{N, T\},$$

$$\omega = \{q_0 \rightarrow N, q_1 \rightarrow T\})$$


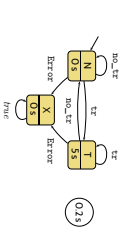
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PLC Automata Example: Smearing Filter with Exception



14.00

PLC Automata Example: Smearing Filter with Exception

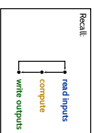
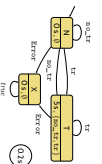


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PLC Automata Semantics

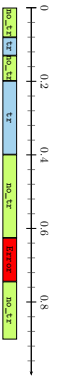
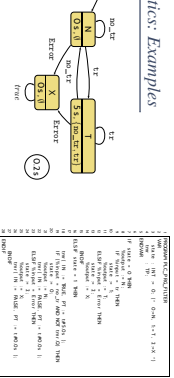
```

1 BEGINNING PLC_FILTER
2 state : INT := 0; (* 0=N, 1=T, 2=X *)
3 TIME : TP;
4 ENDWH
5 BEGINWH
6 IF state = 0 THEN
7   state := 1;
8   IF %input = 1 THEN
9     state := 1;
10    ELSEIF %input = Error THEN
11      state := 2;
12    ELSEIF state = 1 THEN
13      %output := X;
14    ENDIF
15  ELSEIF state = 1 THEN
16    tmr( IN := TIME, PT := t450s );
17    IF %input = no.LT AND NOT tmr() THEN
18      state := 0;
19    ELSEIF %input = Error THEN
20      state := 2;
21    ELSEIF %input = Error THEN
22      tmr( IN := FALSE, PT := t400s );
23      %output := X;
24      tmr( IN := FALSE, PT := t400s );
25    ENDIF
26  ENDIF
27 ENDWH
ENDIF
    
```



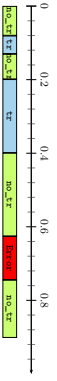
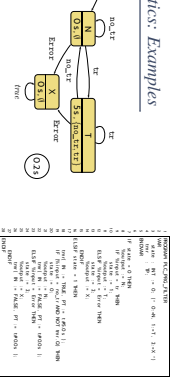
15.00

PLCA Semantics: Examples



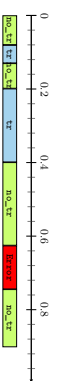
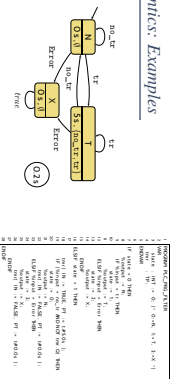
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PLCA Semantics: Examples



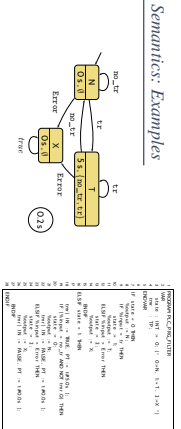
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PLCA Semantics: Examples



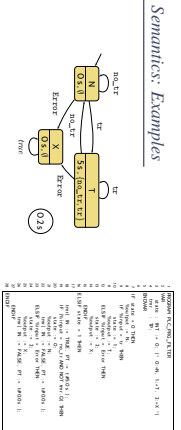
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PLCA Semantics: Examples



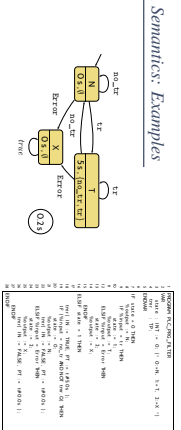
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PLCA Semantics: Examples



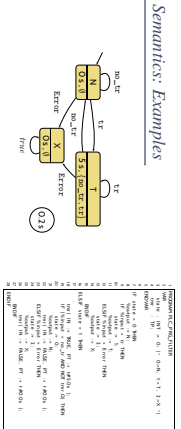
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PLCA Semantics: Examples



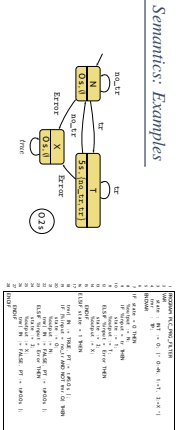
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PLCA Semantics: Examples



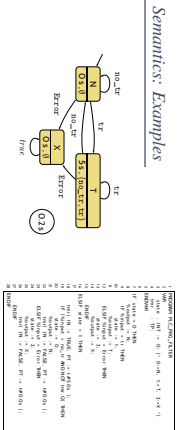
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PLCA Semantics: Examples



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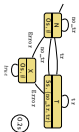
PLCA Semantics: Examples



16/09

We assess correctness in terms of cycle time ε ...

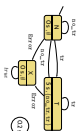
...but where does the cycle time come from?



17/46

We assess correctness in terms of cycle time ε ...

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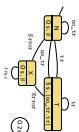


17/46

- First of all ST on the hardware has a cycle time
- so we can measure it – if it is larger than ε , don't use this program on this PLC hardware
- we can estimate (approximate) the **worst case execution time (WCET)**, if it's larger than ε , don't use it, if it's smaller we're safe. (Major obstacle: caches, out-of-order execution, ...)

We assess correctness in terms of cycle time ε ...

...but where does the cycle time come from?



17/46

- Some PLC have a watchdog
- set it to ε
- if the current "computing" cycle takes longer,
- then the watchdog forces the PLC into an error state and signals the error condition
- we can estimate (approximate) the **worst case execution time (WCET)**, if it's larger than ε , don't use it, if it's smaller we're safe. (Major obstacle: caches, out-of-order execution, ...)

Interesting Overall Approach

- Define PLC Automation syntax (abstract and concrete)
- Define PLC Automation semantics by translation to ST (structured text).

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An Overapproximating DC Semantics for PLC Automata

Interesting Overall Approach

- Define PLC Automation syntax (abstract and concrete)
- Define PLC Automation semantics by translation to ST (structured text)
- Give DC over-approximation of PLC Automation semantics
- In other words: define a DC formula $[A]_{DC}$ such that

$$\tau \in [A] \Rightarrow \tau \models [A]_{DC}$$
 but not necessarily the other way round
- In even other words: $\llbracket [A] \rrbracket \subseteq \llbracket [A]_{DC} \rrbracket$.

19/46

Interesting Overall Approach

- Define PLC Automaton syntax (abstract and concrete).
- Define PLC Automaton semantics by translation to ST (structured text).
- Give DC over-approximation of PLC Automaton semantics.
- In other words: define a DC formula $[A]_{DC}$ such that

$$\mathcal{I} \models [A]_{DC} \iff \mathcal{I} \models [A]_{PLC}$$
 but not necessarily the other way round.
- In even other words: $[A]_{DC} \subseteq \{ \mathcal{I} \mid \mathcal{I} \models [A]_{PLC} \}$.
- Applications:
 - Assess correctness of over-approximation wrt. DC requirements. If $\mathcal{I} \models [A]_{DC} \implies \text{Req}$ for a given PLCA A , the A is correct.
 - Prove generic properties of PLCA using DC-like reaction time.

19/06

Observables

- Consider the PLCA

$$A = (Q, \Sigma, \delta, q_0, \epsilon, S_I, S_O, \Omega, \omega)$$
- The DC formula $[A]_{DC}$ we construct ranges over the observables
 - $In_A : \Sigma$ – values of the inputs
 - $S_{IA} : Q$ – current local state
 - $Out_A : \Omega$ – values of the outputs

19/06

Overview

$$A = (Q, \Sigma, \delta, q_0, \epsilon, S_I, S_O, \Omega, \omega)$$

- A arbitrary with $\theta \neq A \subseteq \Sigma$
- $(q \wedge A)$ abbreviates $S_{IA} = q \wedge In_A \in A$
- $(q \vee A)$ abbreviates $S_{IA} \in \{(q, \sigma) \mid \sigma \in A\}$

$$[\neg q] \wedge (\theta) : true$$

$$S_{IA}^k = \tau_0$$

- Initial State
- Effect of Transitions:
 - $(\neg q) : (q \wedge A) \rightarrow [q \vee \delta(q, A)]$ (DC-2)
 - $S_{IA}^k \wedge In_k \in A \rightarrow S_{IA}^k \delta(S_{IA}^k, \sigma) \wedge \sigma \in \Omega$ (DC-3)
 - $(q \wedge A) \rightarrow [q \vee \delta(q, A)]$
 - $(q \wedge A) \wedge \delta(\tau) \rightarrow [q \vee S(q, A)]$

19/06

21/06

Overview

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$$[\neg q] \wedge (\theta) : true$$

- Initial State (DC-1)
- Effect of Transitions:
 - $(\neg q) : (q \wedge A) \rightarrow [q \vee \delta(q, A)]$ (DC-2)
 - $(q \wedge A) \rightarrow [q \vee \delta(q, A)]$ (DC-3)

- Delay:
 - $S(q) > 0 \implies [\neg q] : (q \wedge A) \xrightarrow{\leq S(q)} [q \vee \delta(q, A) \wedge S(q)]$ (DC-4)
 - $S(q) > 0 \implies [\neg q] : |q| : (q \wedge A) \xrightarrow{\leq S(q)} [q \vee \delta(q, A) \wedge S(q)]$ (DC-5)

20/06

Overview

$$A = (Q, \Sigma, \delta, q_0, \epsilon, S_I, S_O, \Omega, \omega)$$

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- Progress from non-delayed inputs:

$$S(q) = 0 \wedge q \notin \delta(q, A) \implies \text{CI}[(q \wedge A)] \implies k < 2\epsilon$$

$$S(q) = 0 \wedge q \notin \delta(q, A) \implies [\neg q] : (q \wedge A) \rightarrow [\neg q]$$

$$(DC-6)$$

$$(DC-7)$$



19/06

22/06

Overview

$$A = (Q, \Sigma, \delta, q_0, \epsilon, S_I, S_O, \Omega, \omega)$$

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$$S(q) = 0 \wedge q \notin \delta(q, A) \implies [\neg q] : (q \wedge A) \rightarrow [\neg q]$$

$$(DC-6)$$

$$(DC-7)$$

- Progress from delayed inputs:

$$S(q) > 0 \wedge q \notin \delta(q, A) \implies \text{CI}[(q)] : (q \wedge A) \implies k < S(q) + 2\epsilon$$

$$S(q) > 0 \wedge A \wedge S(q) = \theta \wedge q \notin \delta(q, A) \implies \text{CI}[(q \wedge A)] \implies k < 2\epsilon$$

$$S(q) > 0 \wedge A \wedge S(q) = \theta \wedge q \notin \delta(q, A) \implies [\neg q] : (q \wedge A) \rightarrow [\neg q]$$

$$(DC-8)$$

$$(DC-9)$$

19/06

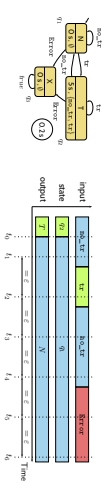
22/06

How to Read these Formulae

$$\begin{array}{l} \neg q_1 : [q \wedge A] \rightarrow [q \vee \delta(q, A)] \\ [q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)] \end{array} \quad \begin{array}{l} \text{(DC-2)} \\ \text{(DC-3)} \end{array}$$

- How to read these formulae?
- A is a set with $\emptyset \neq A \subseteq \Sigma$.
- $[q \wedge A]$ abbreviates $[St_A = q \wedge In_A \in A]$.
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23/46



$$\neg q_1 : [q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

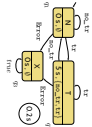
$[q \wedge A]$ holds in	with input	After	state	output
$[q_0, t_1]$	$A = \{\text{no_tr}\}$	t_1	$\{q_1\}$	$\{N\}$
$[q_0, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_4]$	$A = \{\text{no_tr, tr}\}$	t_4	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_5]$	$A = \{\text{no_tr, tr, Error}\}$	t_5	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$
$[q_0, t_6]$	$A = \{\text{no_tr, tr, Error}\}$	t_6	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$

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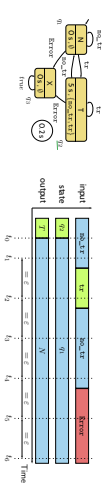
How to Read these Formulae

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23/46



$$\neg q_1 : [q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

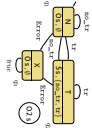
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$[q_0, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_4]$	$A = \{\text{no_tr, tr}\}$	t_4	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_5]$	$A = \{\text{no_tr, tr, Error}\}$	t_5	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$
$[q_0, t_6]$	$A = \{\text{no_tr, tr, Error}\}$	t_6	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$

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How to Read these Formulae

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- $[q \wedge A]$ abbreviates $[St_A = q \wedge In_A \in A]$.
- $\delta(q, A)$ abbreviates $St_A \in \{\delta(q, a) \mid a \in A\}$.

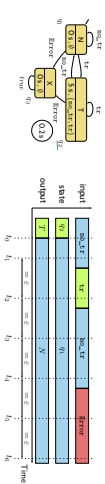


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$$\begin{aligned} \neg q_1 &: [q_0 \wedge \{\text{no_tr}\}] \xrightarrow{\delta} [q_1 \vee q_2] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{tr}\}] \xrightarrow{\delta} [q_1 \vee q_2] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{Error}\}] \xrightarrow{\delta} [q_1 \vee q_2] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{no_tr, tr}\}] \xrightarrow{\delta} [q_1 \vee q_2 \vee q_3] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{no_tr, Error}\}] \xrightarrow{\delta} [q_1 \vee q_2 \vee q_3] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{tr, Error}\}] \xrightarrow{\delta} [q_1 \vee q_2 \vee q_3] \\ \wedge \neg q_1 &: [q_0 \wedge \{\text{no_tr, tr, Error}\}] \xrightarrow{\delta} [q_1 \vee q_2 \vee q_3] \end{aligned}$$

For the stutter filter, (DC-3) abbreviates:

(DC-2): Effect of Transitions

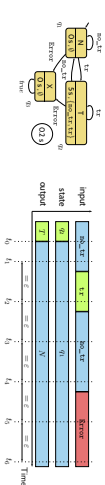


$$\neg q_1 : [q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

$[q \wedge A]$ holds in	with input	After	state	output
$[q_0, t_1]$	$A = \{\text{no_tr}\}$	t_1	$\{q_1\}$	$\{N\}$
$[q_0, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_4]$	$A = \{\text{no_tr, tr}\}$	t_4	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_5]$	$A = \{\text{no_tr, tr, Error}\}$	t_5	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$
$[q_0, t_6]$	$A = \{\text{no_tr, tr, Error}\}$	t_6	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$

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(DC-2): Effect of Transitions

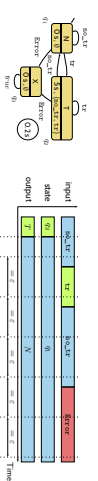


$$\neg q_1 : [q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

$[q \wedge A]$ holds in	with input	After	state	output
$[q_0, t_1]$	$A = \{\text{no_tr}\}$	t_1	$\{q_1\}$	$\{N\}$
$[q_0, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_4]$	$A = \{\text{no_tr, tr}\}$	t_4	$\{q_1, q_2\}$	$\{N, T\}$
$[q_0, t_5]$	$A = \{\text{no_tr, tr, Error}\}$	t_5	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$
$[q_0, t_6]$	$A = \{\text{no_tr, tr, Error}\}$	t_6	$\{q_1, q_2, q_3\}$	$\{N, T, X\}$

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(DC-2): Effect of Transitions



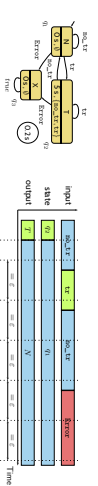
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-2)

$[q \wedge A]$	holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{\text{no_tr}\}$		t_1	$\{0\}$	$\{N\}$
$[q_1, t_2]$	$A = \{\text{no_tr, tr}\}$		t_2	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_3]$	$A = \{\text{no_tr, tr}\}$		t_3	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_4]$	$A = \{\text{no_tr, tr}\}$		t_4	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_5]$	$A = \{\text{no_tr, tr, Error}\}$		t_5	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$
$[q_1, t_6]$	$A = \{\text{no_tr, tr, Error}\}$		t_6	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$

24/00

(DC-2): Effect of Transitions



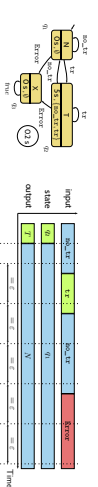
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-2)

$[q \wedge A]$	holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{\text{no_tr}\}$		t_1	$\{0\}$	$\{N\}$
$[q_1, t_2]$	$A = \{\text{no_tr, tr}\}$		t_2	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_3]$	$A = \{\text{no_tr, tr}\}$		t_3	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_4]$	$A = \{\text{no_tr, tr}\}$		t_4	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_5]$	$A = \{\text{no_tr, tr, Error}\}$		t_5	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$
$[q_1, t_6]$	$A = \{\text{no_tr, tr, Error}\}$		t_6	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$

24/00

(DC-2): Effect of Transitions



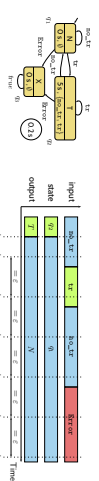
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-2)

$[q \wedge A]$	holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{\text{no_tr}\}$		t_1	$\{0\}$	$\{N\}$
$[q_1, t_2]$	$A = \{\text{no_tr, tr}\}$		t_2	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_3]$	$A = \{\text{no_tr, tr}\}$		t_3	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_4]$	$A = \{\text{no_tr, tr}\}$		t_4	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_5]$	$A = \{\text{no_tr, tr, Error}\}$		t_5	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$
$[q_1, t_6]$	$A = \{\text{no_tr, tr, Error}\}$		t_6	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$

24/00

(DC-2): Effect of Transitions



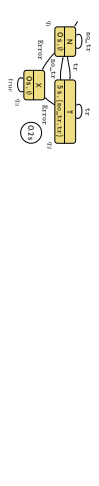
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-2)

$[q \wedge A]$	holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{\text{no_tr}\}$		t_1	$\{0\}$	$\{N\}$
$[q_1, t_2]$	$A = \{\text{no_tr, tr}\}$		t_2	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_3]$	$A = \{\text{no_tr, tr}\}$		t_3	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_4]$	$A = \{\text{no_tr, tr}\}$		t_4	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_5]$	$A = \{\text{no_tr, tr, Error}\}$		t_5	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$
$[q_1, t_6]$	$A = \{\text{no_tr, tr, Error}\}$		t_6	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$

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(DC-3): Inputs and Cycle Time



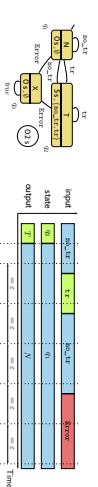
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-3)

24/00

25/00

(DC-3): Inputs and Cycle Time



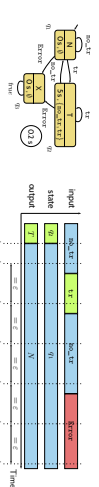
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$	holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{\text{no_tr}\}$		t_1	$\{0\}$	$\{N\}$
$[q_1, t_2]$	$A = \{\text{no_tr, tr}\}$		t_2	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_3]$	$A = \{\text{no_tr, tr}\}$		t_3	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_4]$	$A = \{\text{no_tr, tr}\}$		t_4	$\{0, \delta_2\}$	$\{N, T\}$
$[q_1, t_5]$	$A = \{\text{no_tr, tr, Error}\}$		t_5	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$
$[q_1, t_6]$	$A = \{\text{no_tr, tr, Error}\}$		t_6	$\{0, \delta_2, \delta_3\}$	$\{N, T, X\}$

24/00

(DC-3): Inputs and Cycle Time



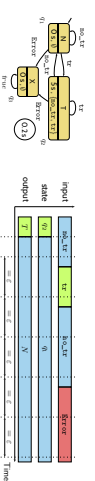
$$[q \wedge A] \xrightarrow{[-q]} [q \vee \delta(q, A)]$$

(DC-3)

24/00

25/00

(DC-3): Inputs and Cycle Time



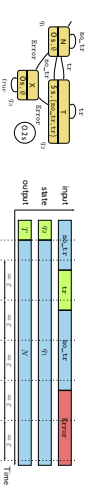
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time



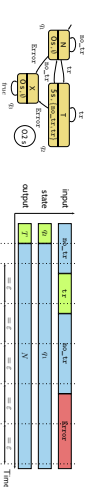
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

25/66

(DC-3): Inputs and Cycle Time



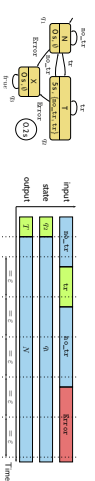
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time



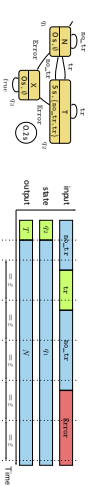
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time



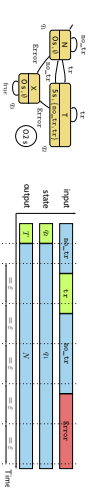
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

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(DC-3): Inputs and Cycle Time



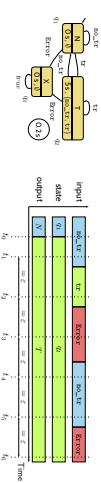
$$[q \wedge A] \xrightarrow{\delta} [q \vee \delta(q, A)]$$

(DC-3)

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{\text{no_tr, tr}\}$	t_2	$(0, 0)$	$\{N, T\}$
$[t_2, t_3]$	$A = \{\text{no_tr, tr}\}$	t_3	$(0, 0)$	$\{N, T\}$
$[t_3, t_4]$	$A = \{\text{no_tr}\}$	t_4	$(0, 1)$	$\{N\}$
$[t_4, t_5]$	$A = \{\text{no_tr, Error}\}$	t_5	$(0, 0)$	$\{N, X\}$
$[t_5, t_6]$	$A = \{\text{Error}\}$	t_6	$(0, 0)$	$\{N, X\}$

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(DC-4): Delays

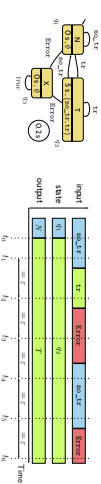


$$S(q) > 0 \implies \lceil \neg q \rceil : [q \wedge A] \xrightarrow{\leq S(t_{02})} [q \vee \delta(q, A \setminus S(q))] \quad \text{(DC-4)}$$

$[q \wedge A]$ holds in	with input	After	state	output
$[q_1, t_1]$	$A = \{no_tr\}$	t_2	$\{0\}$	$\{T\}$
$[q_1, t_2]$	$A = \{no_tr, tr\}$	t_3	$\{0\}$	$\{T, X\}$
$[q_1, t_3]$	$A = \{no_tr, tr, Error\}$	t_4	$\{0, 0\}$	$\{T, X\}$
$[q_1, t_4]$	$A = \{no_tr, tr, Error\}$	t_5	$\{0, 0\}$	$\{T, X\}$
$[q_1, t_5]$	$A = \{no_tr, tr, Error\}$	t_6	$\{0, 0\}$	$\{T, X\}$

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(DC-5): Delays

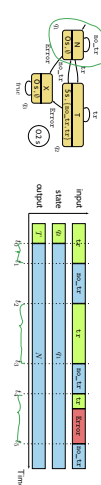


$$S(q) > 0 \implies \lceil \neg q \rceil : [q] : [q \wedge A]^{\varepsilon} \xrightarrow{\leq S(t_{02})} [q \vee \delta(q, A \setminus S(q))] \quad \text{(DC-5)}$$

$[q \wedge A]$ holds in	with input	After	state	output
$[t_1, t_2]$	$A = \{no_tr, tr\}$	t_3	$\{0\}$	$\{T\}$
$[t_2, t_3]$	$A = \{tr, Error\}$	t_4	$\{0, 0\}$	$\{T, X\}$
$[t_3, t_4]$	$A = \{no_tr, Error\}$	t_5	$\{0, 0\}$	$\{T, X\}$
$[t_4, t_5]$	$A = \{no_tr\}$	t_6	$\{0\}$	$\{T\}$
$[t_5, t_6]$	$A = \{no_tr, Error\}$			$\{T, X\}$

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(DC-6)/(DC-7): Progress from non-delayed inputs



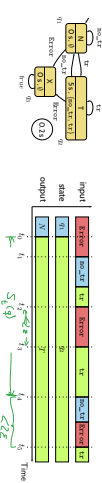
$$S(q) = 0 \wedge q \notin \delta(q, A) \implies \square([q \wedge A] \implies f < 2\varepsilon) \quad \text{(DC-6)}$$

$$S(q) = 0 \wedge q \notin \delta(q, A) \implies \lceil \neg q \rceil : [q \wedge A]^{\varepsilon} \rightarrow \lceil \neg q \rceil \quad \text{(DC-7)}$$

- Due to (DC-6):
- $t_2 - t_1 < 2\varepsilon$
- $t_3 - t_2 < 2\varepsilon$
- Due to (DC-7):
- $t_1 - t_0 < \varepsilon$

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(DC-8, DC-9, DC-10): Progress from delayed inputs



$$S(q) > 0 \wedge q \notin \delta(q, A) \implies \square([q] S^{(0)} : [q \wedge A] \implies f < S(q) + 2\varepsilon) \quad \text{(DC-8)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies \square([q \wedge A] \implies f < 2\varepsilon) \quad \text{(DC-9)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies \lceil \neg q \rceil : [q \wedge A]^{\varepsilon} \rightarrow \lceil \neg q \rceil \quad \text{(DC-10)}$$

- Due to (DC-8):
- $t_3 - t_1 < 2\varepsilon$
- Due to (DC-9):
- $t_3 - t_2 < 2\varepsilon$
- Due to (DC-10):
- $t_1 - t_0 < \varepsilon$

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(DC-11): Behaviour of the Output and System Start

$$\square([q] \implies [s(q)]) \quad \text{(DC-11)}$$

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(DC-11): Behaviour of the Output and System Start

$$\square([q] \implies [s(q)]) \quad \text{(DC-11)}$$

$$[q \wedge A] \rightarrow_{\forall q} [q \vee \delta(q, A)] \quad \text{(DC-2)}$$

$$S(q) > 0 \implies [q \wedge A] \xrightarrow{\leq S(t_{02})} [q \vee \delta(q, A \setminus S(q))] \quad \text{(DC-3)}$$

$$S(q) > 0 \implies [q] : [q \wedge A]^{\varepsilon} \xrightarrow{\leq S(t_{02})} [q \vee \delta(q, A \setminus S(q))] \quad \text{(DC-4)}$$

$$S(q) = 0 \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-5)}$$

$$S(q) = 0 \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-6)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-7)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-8)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-9)}$$

$$S(q) > 0 \wedge A \cap S(q) = \emptyset \wedge q \notin \delta(q, A) \implies [q \wedge A]^{\varepsilon} \rightarrow_{\forall q} [q] \quad \text{(DC-10)}$$

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Definition 5.3
 The Duration Calculus semantics of a PLC Automaton \mathcal{A} is

$$[\mathcal{A}]_{DC} := \bigvee_{q \in Q} DC1 \wedge \dots \wedge DCn \wedge DC2' \wedge DC4'$$

$$\forall \# \neq A \subseteq S \quad \wedge DC5' \wedge DC7' \wedge DC10'$$

Claim:

- Let P_1 be the ST program semantics of \mathcal{A} .
- Let π be a recording over time of then inputs, local states, and outputs of a PLC device running the ST P_1 .
- Let \mathcal{I}_π be an encoding of π as an interpretation of In_A, St_A , and Out_A .
- Then $\mathcal{I}_\pi \models [\mathcal{A}]_{DC}$. (But not necessarily the other way round)

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- Programmable Logic Controllers (PLC) continued
 - PLC Automata
 - Example Stutter Filter
 - PLC Semantics by example
 - Cycle time
 - An over-approximating DC Semantics for PLC Automata
 - observable DC formulae
 - PLC Semantics at work:
 - effect of transitions (unfired):
 - cycle time, delay, progress.
 - Application example: Reaction times
 - Examples
 - reaction times of the stutter filter

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One Application: Reaction Times

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- Given a PLC-Automaton, one often wants to know whether it guarantees properties of the form

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- We will give a theorem, which allows us to compute an upper bound on such reaction times.
- Then in the above example, we could simply compare this upper bound one against the required 0.1 seconds.

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The Reaction Time Problem in General

- Let
 - $\Pi \subseteq Q$ be a set of start states,
 - $A \subseteq \Sigma$ be a set of inputs,
 - $c \in \text{Time}$ be a time bound, and
 - $\Pi_{target} \subseteq Q$ be a set of target states.

Then we seek to establish properties of the form

$$[\exists s_1 \in \Pi \wedge \forall a \in A] \xrightarrow{c} [\exists s_2 \in \Pi_{target}]$$

abbreviated as

$$[\Pi \wedge A] \xrightarrow{c} [\Pi_{target}]$$

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Reaction Time Theorem Premises

- Actually, the reaction time theorem addresses **only the special case**

$$[\Pi \wedge A] \xrightarrow{c} [\exists s \in \Pi_{target} \mid s \in \text{Time}(A)]$$

for PLC Automata with

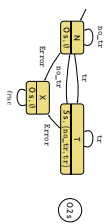
$$\delta(\Pi, A) \subseteq \Pi$$

- Where the transition function is canonically **extended to sets of start states and inputs**

$$\delta(\Pi, A) := \{\delta(q, a) \mid q \in \Pi \wedge a \in A\}$$

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Premise Examples

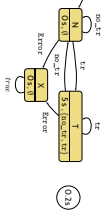


Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_err}\}$
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Premise Examples

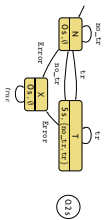


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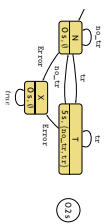


Examples:

- $\Pi = \{N, T\}$, $A = \{\text{no_err}\}$
- $\delta(\Pi, A) = \{N\} \subseteq \Pi$
- $\Pi = \{N, T, X\}$, $A = \{\text{Error}\}$
- $\delta(\Pi, A) = \{T\} \subseteq \Pi$

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Premise Examples

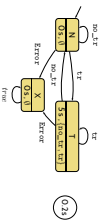


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Premise Examples

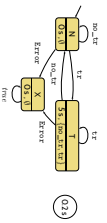


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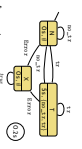


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Reaction Time Theorem: Example 1

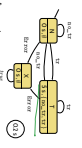


(1) If we are in state N or T , how long does N or T need to **persist together with input no_tr** to **ensure** that we observe N again?

- ϵ
- 2ϵ
- 3ϵ
- 5.8
- $5.8 + \epsilon$
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Reaction Time Theorem (Special Case $n = 1$)

Theorem 5.6
 Let $A = (Q, \Sigma, \delta, q_0, \epsilon, S, R, \omega)$, $\Pi \subseteq Q$ and $A \subseteq \Sigma$ with $\delta(\Pi, A) \subseteq \Pi$.

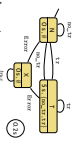
Then
$$\Pi \cap A \xrightarrow{\epsilon} \delta(\Pi, A)$$

where $c := \epsilon + \max(\emptyset \cup \{\delta(\tau, A) \mid \tau \in \Pi \setminus \delta(\Pi, A)\})$ and

$\delta(\tau, A) := \begin{cases} S(\tau) + 2\epsilon & \text{if } S(\tau) > 0 \text{ and } A \cap S(\tau) \neq \emptyset \\ \epsilon & \text{otherwise.} \end{cases}$

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Reaction Time Theorem: Example 1



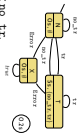
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$$[(N,T) \wedge \{no_tr\}] \xrightarrow{5+3\epsilon} [N]$$

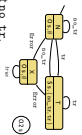
• Because earlier we have shown

$$\delta((N,T), \{no_tr\}) = \{N\}$$

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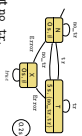
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Reaction Time Theorem: Example 2

(2) If we are in state N , T , or X , how long does input $error$ need to **persist** to **ensure** that we observe X again?

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Reaction Time Theorem: Example 2

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40/40

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40/40

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Reaction Time Theorem: Example 3

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$$\{N, T\} \wedge \{\text{no_tr}, \text{tr}\} \xrightarrow{2\epsilon} [N, T]$$

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with

$$c = \varepsilon + \max(0) \cup \{\delta(\pi, \{no_tr, tr\})\} \pi \in \{N, T\} \setminus \{N, T\}$$

$$= \varepsilon + \max(0) \cup \emptyset$$

$$= \varepsilon$$

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Monotonicity of Generalised Transition Function

• Define $\delta^0(\Pi, A) := \Pi$, $\delta^{n+1}(\Pi, A) := \delta(\delta^n(\Pi, A), A)$.

• If we have $\delta(\Pi, A) \subseteq \Pi$, then we have

$$\delta^{n+1}(\Pi, A) \subseteq \delta^n(\Pi, A) \subseteq \dots \subseteq \delta(\delta(\Pi, A), A) \subseteq \delta(\Pi, A) \subseteq \Pi$$

$\xrightarrow{\text{induction}}$

i.e. the sequence is a **contraction**.

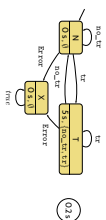
• Because the extended transition function has the following (not so surprising) **monotonicity property**:

Proposition 5.4.
 $\Pi \subseteq \Pi'$ and $A \subseteq A'$ implies $\delta(\Pi, A) \subseteq \delta(\Pi', A')$

42.00

Contraction Examples

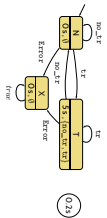
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43.00

Contraction Examples

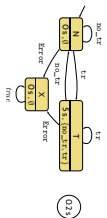
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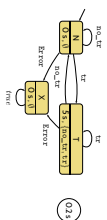
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43.00

Contraction Examples

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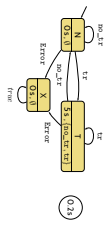
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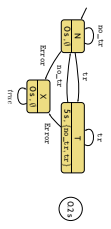


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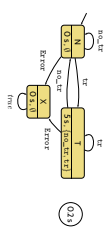


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- $\delta^1(\delta^0(\Pi, A), A) = \{N\} \subseteq \Pi$
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- $\delta^3(\delta^2(\delta^1(\delta^0(\Pi, A), A), A), A) = \{N, T, X\}$
- $\delta^4(\delta^3(\delta^2(\delta^1(\delta^0(\Pi, A), A), A), A), A) = \{X\} \subseteq \Pi$
- $\delta^{n+1}(\delta^n(\delta^0(\Pi, A), A), A) = \{X\}$

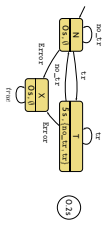


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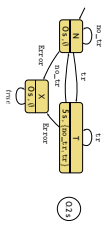


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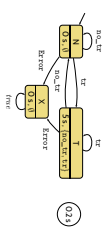


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43.00

Reaction Time Theorem (General Case)

Theorem 5.8.

Let $A = (Q, \Sigma, \delta, q_0, \varepsilon, S, r, \Omega, \omega)$, $\Pi \subseteq Q$, and $A \subseteq S$ with

$$\delta(\Pi, A) \subseteq \Pi.$$

Then for all $n \in \mathbb{N}_0$

$$[\Pi \wedge A] \stackrel{c_{n+1}}{\sim} [\delta^n(\Pi, A)]$$

where

$$c_n := \varepsilon + \max \left(\begin{array}{l} \{0\} \cup \left\{ \sum_{i=1}^k s(\sigma_i, A) \mid \begin{array}{l} 1 \leq k \leq n \wedge \\ \exists \tau_1, \dots, \tau_k \in \Pi \setminus \delta^n(\Pi, A) \\ \forall j \in \{1, \dots, k-1\}: \\ \tau_{j+1} \in \delta(\sigma_j, A) \end{array} \right\} \end{array} \right)$$

and $\varepsilon(\tau, A)$ as before.

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Proof Idea of Reaction Time Theorem

(by contradiction)

- Assume, we would **not** have

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$$\neg(\text{true} : [\Pi \wedge A]^{c_n} : [-\delta^n(\Pi, A)] : \text{true})$$

45/48

45/48

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45/48

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45/48

Content

- Programmable Logic Controllers (PLC) continued

PLC Automata

- Example Sauter Filter
- PLC Semantics by example
- Cycle time

An once-appropriating DC Semantics for PLC Automata

- observables, DC formulae
- PLCA Semantics at work:
 - effect of transitions (unfused)
 - cycle times, delays, progress

Application example: Reaction times

- Examples:
 - reaction times of the sauter filter

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- Programmable Logic Controllers (PLC) are **plottic** for real-time controller platforms
 - have **real-time clock** device
 - **read inputs / write outputs, manage local state**
- The set of evolutions of a PLC Automaton can be over-approximated by a set of DC formulae
- This DC Semantics of RLCA can be used to establish **generic properties** of RLCA like reaction time
- The reaction time theorems give us "recipes" to analyse PLCA for reaction time (just considering the PLCA, not its DC semantics)
- And that's Duration Calculus for now...
 - Next book: **Timed Automata**
 - Later: verifying that a Network of Timed Automata **satisfies** a requirement formalised using DC. Thus connecting both "worlds"

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Content	
<ul style="list-style-type: none"> • Observables and Evolutions • Duration Calculus (DC) • Semantical Correctness Proofs • DC Decidability • DC Implementability • PLC Automata 	<ul style="list-style-type: none"> • Timed Automata (TA), Uppaal • Networks of Timed Automata • Region/Zone-Abstraction • TA model-checking • Extended timed Automata • Undecidability Results
<ul style="list-style-type: none"> • Automatic Verification...whether a TA satisfies a DC formula, observer-based • Recent Results: <ul style="list-style-type: none"> • Timed Sequence Diagrams or Quasi-equal Clocks, or Automatic Code Generation, &... 	<p>obs : Time $\rightarrow \mathcal{P}(obs)$</p> <p>$(obs_0, t_0) \xrightarrow{\lambda_0} (obs_1, t_1) \dots$</p>

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Olafeng, E.-R. and Dinkels, H. (2008). *Real-Time Systems - Formal Specification and Automatic Verification*. Cambridge University Press.

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