#### **Decision Procedures**

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# Craig Interpolation



A decision procedure for satisfiability has two possible outcomes:

- satisfiable, model: valuation for uninterpreted symbols
- unsatisfiable, with proof

Is there something simpler than a proof?

#### Introduction

Given an unsatisfiable conjunction of two formulas:

 $F \land G$  is unsatisfiable,

i.e.,

 $F \Rightarrow \neg G$ 

Can we find a "small" formula that explains this?

A formula implied by F that implies  $\neg G$ ?

Under certain conditions, there is an interpolant I with

•  $F \Rightarrow I$ .

- $I \Rightarrow \neg G$ , i. e.,  $I \land G$  is unsatisfiable.
- I contains only symbols common to F and G.

# Craig Interpolation

A Craig interpolant I for an unsatisfiable formula  $F \wedge G$  is a formula s.t.

- $F \Rightarrow I$ .
- $I \wedge G$  is unsatisfiable.
- I contains only symbols common to F and G.

Craig interpolants exists in many theories and fragments:

- First-order logic.
- Quantifier-free FOL.
- Quantifier-free fragment of  $T_{E}$ .
- Quantifier-free fragment of  $T_{\mathbb{Q}}$ .
- Quantifier-free fragment of  $\widehat{\mathcal{T}_{\mathbb{Z}}}$  (augmented with divisibility).
- Quantifier-free fragment of  $\widehat{T_A^{=}}$  (augmented with difference).

However, QF fragment of  $T_{\mathbb{Z}}$  does not allow Craig interpolation.

# Motivation: Program correctness

Consider this path through LINEARSEARCH:

Single Static Assingment (SSA) replaces assignments by assumes:

$$\begin{array}{l} \texttt{Opre } \texttt{0} \leq \ell \wedge u < |\texttt{a}\\ i := \ell\\ \texttt{assume } i \leq u\\ \texttt{assume } a[i] \neq e\\ i := i+1\\ \texttt{assume } i \leq u\\ \texttt{O} \ \texttt{0} \leq i \wedge i < |\texttt{a}| \end{array}$$

 $\begin{array}{l} \texttt{Opre } \texttt{0} \leq \ell \wedge u < |\textbf{a}| \\ \texttt{assume } i_1 = \ell \\ \texttt{assume } i_1 \leq u \\ \texttt{assume } a[i_1] \neq e \\ \texttt{assume } i_2 = i_1 + 1 \\ \texttt{assume } i_2 \leq u \\ \texttt{O} \texttt{0} \leq i_2 \wedge i_2 < |\textbf{a}| \end{array}$ 



The program contains only assumes. Therefore, the VC is

$$VC : P \rightarrow (F_1 \rightarrow (F_2 \rightarrow (F_3 \rightarrow \dots (F_n \rightarrow Q) \dots)))$$

Using  $\neg(F \rightarrow G) \Leftrightarrow F \land \neg G$  compute negation:

 $\neg VC : P \land F_1 \land F_2 \land F_3 \land \cdots \land F_n \land \neg Q$ 

If verification condition is valid  $\neg VC$  is unsatisfiable. We can compute interpolants for any program point, e.g. for

$$P \wedge F_1 \wedge F_2 \wedge F_3 \wedge \cdots \wedge F_n \wedge \neg Q$$

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# Verification Condition and Interpolants

Consider the path through LINEARSEARCH:

$$\begin{array}{l} @ {\sf pre} \ 0 \leq \ell \wedge u < |{\sf a}| \\ {\sf assume} \ i_1 = \ell \\ {\sf assume} \ i_1 \leq u \\ {\sf assume} \ {\sf a}[i_1] \neq e \\ {\sf assume} \ i_2 = i_1 + 1 \\ {\sf assume} \ i_2 \leq u \\ @ \ 0 \leq i_2 \wedge i_2 < |{\sf a}| \end{array}$$

The negated VC is unsatisfiable:

 $0 \leq \ell \wedge u < |a| \wedge i_1 = \ell$   $\wedge i_1 \leq u \wedge a[i_1] \neq e \wedge i_2 = i_1 + 1$  $\wedge i_2 \leq u \wedge (0 > i_2 \lor i_2 \geq |a|)$ 

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The interpolant I for the red and blue part is

 $i_1 \geq 0 \wedge u < |a|$ 

This is actually the loop invariant needed to prove the assertion.



Given an unsatisfiable conjunction  $F_1 \wedge F_n \wedge G_1 \wedge G_n$ .

How can we compute an interpolant? Answer: it depends on the theory fragment.

We will show an algorithm for

- Quantifier-free conjunctive fragment of  $T_E$ .
- Quantifier-free conjunctive fragment of  $T_{\mathbb{Q}}$ .



#### $F_1 \wedge \cdots \wedge F_n \wedge G_1 \wedge \cdots \wedge G_n$ is unsat

Let us first consider the case without function symbols. The congruence closure algorithm returns unsat. Hence,

- there is a disequality  $v \neq w$  and
- v, w are connected by equality or congruence edges.

Example



 $v \neq w \land x = y \land y = z \land z = u \land w = s \land t = z \land s = t \land v = x$ 



Disequality:  $v \neq w$ Equality chain:

 $v = x \land x = y \land y = z \land z = t \land t = s \land s = w$ 

The interpolant "summarizes" the red edges:  $I : v \neq s \land x = t$ 

# Edges in Congruence Closure Graph

Problem: Congruence closure graph draws edges between representatives instead of the equal terms. This makes finding the paths harder.



Solution: Change merge algorithm:

- Make one of the terms the representative by inverting edges to root
- Draw outgoing edge from the new representative directly to the equal term

Every term still has only one outgoing equality edge.

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# Computing Interpolants for $T_E$

Given conjunctive formula:

 $F_1 \wedge \cdots \wedge F_n \wedge G_1 \wedge \cdots \wedge G_m$ 

The following algorithm can be used:

- Build the congruence closure graph.
- Find the disequality  $s \neq t$  that contradicts equalities.
- Find the path from s to t in the equality graph and add a disequality edge from s to t to close circle.
- For each congruence, find the path between the arguments.
- Color edges from F<sub>i</sub> red, and edges from G<sub>j</sub> blue.
   Color congruence red if it connects two terms from F<sub>1</sub>...F<sub>n</sub>.
- Remove all blue paths.
- Summarize each of the remaining red components.
- Interpolant is the conjunction of summaries.

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A sequence of equalities is summarized by a single equality between end points:

$$x = y = z = t$$
 has summary  $x = t$ 

If a sequence contains the single disequality, the summary is a disequality

$$s = w \neq v$$
 has summary  $s \neq v$ 

If the whole cycle is in A, the summary is  $\perp$ .

$$s = w \neq v = x = y = z = t = s$$
 has summary  $\perp$ 

# Summarizing Congruence Edges (Case 1)

Case 1: The congruence edge is colored red.

- For each argument path with a gap, add a disequality between the endpoints (where the gap is).
- Summarize the component as if the congruence was an equality.
- The summary is the disjunction of the above formulas.

$$f(i_{1}) = x \land f(i_{4}) = y \land i_{1} = i_{2} \land i_{3} = i_{4} \land i_{3} = i_{2} \land x \neq y$$

$$(x) = -- f$$

$$f = -- (y)$$

$$(i_{1}) = -- (i_{2})$$

$$(i_{3}) = -- (i_{4})$$
Summary:
$$i_{2} \neq i_{3} \lor x = y$$

# Handling Congruence Edges (Case 2)

Case 2: The congruence edge is not colored red.

- For each argument, find the endpoint of the corresponding path.
- Apply the function to the end point and connect with a red edge.
- Summarize as usual, ignoring the partial argument paths.

 $f(i_1) = x \land i_2 = i_1 \land i_3 = i_2 \land f(i_3) \neq x$  (x) = -- (f) = -- (f)  $(i_1) = -- (i_2)$ 

Summary:  $x = f(i_2)$ .



$$F : f(g(x)) = y \land x \neq y$$
  
G : x = f(z) \lapha x = f(g(f(z)))

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### $F: y = x \land x \neq f(g(y)) \land f(x) = w$ $G: x = w \land x = z \land g(z) = x$

# Computing Interpolants for $T_{\mathbb{Q}}$

First apply Dutertre/de Moura algorithm.

- Non-basic variables  $x_1, \ldots, x_n$ .
- Basic variables  $y_1, \ldots, y_m$ .
- $y_i = \sum a_{ij} x_j$
- Conjunctive formula

 $y_1 \leq b_1 \dots y_{m'} \leq b_{m'} \wedge y_{m'+1} \leq b_{m'+1} \dots y_m \leq b_m.$ 

The algorithm returns unsatisfiable if and only if there is a line:

## Computing Interpolants for $T_{\mathbb{Q}}$

The conflict is:

$$b_i \geq y_i = \sum -c_k y_k \geq \sum -c_k b_k > b_i$$

or

$$0 = y_i + \sum c_k y_k \leq b_i + \sum c_k b_k < 0$$

We split the y variables into blue and red ones:

$$0 = \sum_{k=1}^{m'} c_k y_k + \sum_{k=m'+1}^{m} c_k y_k \le \sum_{k=1}^{m'} c_k b_k + \sum_{k=m'+1}^{m} c_k b_k < 0$$

where  $c_k \ge 0, (c_i = 1)$ . The interpolant *I* is the red part:

$$\sum_{k=1}^{m'} c_k y_k \leq \sum_{k=1}^{m'} c_k b_k$$

where the basic variables  $y_k$  are replaced by their definition.

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Example

 $x_1 + x_2 \le 3 \land x_1 - x_2 \le 1 \land x_3 - x_1 \le 1 \land x_3 \ge 4$ 

 $y_1 := x_1 + x_2$   $b_1 := 3$   $y_3 := -x_1 + x_3$   $b_3 := 1$  $y_2 := x_1 - x_2$   $b_1 := 1$   $y_4 := -x_3$   $b_4 := -4$ 

Algorithm ends with the tableau

Conflict is  $0 = y_1 + y_2 + 2y_3 + 2y_4 \le 3 + 1 + 2 - 8 = -2$ . Interpolant is:  $y_1 + y_2 \le 3 + 1$ or (substituting non-basic vars):  $2x_1 \le 4$ . -REIBURG

#### Correctness

$$F_{k} : y_{k} := \sum_{j=0}^{n} a_{kj} x_{j} \leq b_{k}, (k=1,...,m) \qquad G_{k} : y_{k} := \sum_{j=0}^{n} a_{kj} x_{j} \leq b_{k}, (k=m',...,m)$$
  
Conflict is  $0 = \sum_{k=1}^{m'} c_{k} y_{k} + \sum_{k=m'+1}^{m} c_{k} y_{k} \leq \sum_{k=1}^{m'} c_{k} b_{k} + \sum_{k=m'+1}^{m} c_{k} b_{k} < 0$   
After substitution the red part  $\sum_{k=1}^{m'} c_{k} y_{k} \leq \sum_{k=1}^{m'} c_{k} b_{k}$  becomes

$$I : \sum_{j=1}^n \left( \sum_{k=1}^{m'} c_k a_{kj} \right) x_j \leq \sum_{k=1}^{m'} c_k b_k.$$

•  $F \Rightarrow I$  (sum up the inequalities in F with factors  $c_k$ ).

•  $I \wedge G \Rightarrow \bot$  (sum up I and G with factors  $c_k$  to get  $0 \leq \sum_{k=1}^m c_k b_k < 0$ ).

• Only shared symbols in I:  $0 = \sum_{k=1}^{m'} a_{kj}c_kx_j + \sum_{k=m'+1}^{m} a_{kj}c_kx_j$ . If the left sum is not zero, the right sum is not zero and  $x_i$  appears in F and G.

### Interpolation and DPLL

Given the input:

 $F : (p \lor r) \land (\overline{p} \lor q)$  $G : (\overline{q} \lor r \lor s) \land (\overline{r} \lor s) \land (\overline{q} \lor \overline{s}) \land (q \lor \overline{r} \lor \overline{s})$ 

 $\langle \epsilon, F \land G, \top \rangle \xrightarrow{\text{Decide}} \langle r^{\Box}, F \land G, \top \rangle \xrightarrow{\text{Propagate}} \langle r^{\Box} s^{\overline{r} \lor s}, F \land G, \top \rangle \xrightarrow{\text{Propagate}}$  $\langle r^{\Box}s^{\overline{r}\vee s}\overline{q}^{\overline{q}\vee \overline{s}}, F \land G, \top \rangle \xrightarrow{\text{Conflict}} \langle r^{\Box}s^{\overline{r}\vee s}\overline{q}^{\overline{q}\vee \overline{s}}, F \land G, q \lor \overline{r} \lor \overline{s} \rangle \xrightarrow{\text{Explain}}$  $\langle r^{\Box}s^{\overline{r}\vee s}\overline{q}^{\overline{q}\vee \overline{s}}, F \land G, \overline{r} \lor \overline{s} \rangle \xrightarrow{\text{Explain}} \langle r^{\Box}s^{\overline{r}\vee s}\overline{q}^{\overline{q}\vee \overline{s}}, F \land G, \overline{r} \rangle \xrightarrow{\text{Learn}}$  $\langle r^{\Box}s^{\overline{r}\vee s}\overline{q}^{\overline{q}\vee \overline{s}}, F \land G \land \overline{r}, \overline{r} \rangle \xrightarrow{\mathsf{Back}} \langle \overline{r}^{\overline{r}}, F \land G \land \overline{r}, \top \rangle \xrightarrow{\mathsf{Propagate}}$  $\langle \overline{r}^{\overline{r}} p^{p \lor r}, F \land G \land \overline{r}, \top \rangle \xrightarrow{\text{Propagate}} \langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q}, F \land G \land \overline{r}, \top \rangle \xrightarrow{\text{Propagate}}$  $\langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q} s^{\overline{q} \lor r \lor s}, F \land G \land \overline{r}, \top \rangle \xrightarrow{\text{Conflict}} \langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q} s^{\overline{q} \lor r \lor s}, F \land G \land$  $\overline{r}, \overline{q} \vee \overline{s} \rangle \xrightarrow{\text{Explain}} \langle \overline{r}^{\overline{r}} p^{p \vee r} q^{\overline{p} \vee q} s^{\overline{q} \vee r \vee s}, F \wedge G \wedge \overline{r}, \overline{q} \vee r \rangle \xrightarrow{\text{Explain}}$  $\langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q} s^{\overline{q} \lor r \lor s}, F \land G \land \overline{r}, \overline{p} \lor r \rangle \xrightarrow{\text{Explain}}$  $\langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q} s^{\overline{q} \lor r \lor s}, F \land G \land \overline{r}, r \rangle \xrightarrow{\mathsf{Explain}} \langle \overline{r}^{\overline{r}} p^{p \lor r} q^{\overline{p} \lor q} s^{\overline{q} \lor r \lor s}, F \land G \land \overline{r}, \bot \rangle$ 

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# Computing Interpolants for DPLL(T)

Every explain step is a resolution step

$$\frac{\ell \lor C_1 \qquad \overline{\ell} \lor C_2}{C_1 \lor C_2}$$

These can be put together to a proof tree:  $\overline{q} \lor \overline{s} \ \overline{q} \lor r \lor s$   $\overline{q} \lor r \ \overline{p} \lor q$   $\overline{p} \lor r \ p \lor r$   $q \lor \overline{r} \lor \overline{s} \ \overline{q} \lor \overline{s}$   $\overline{r} \lor \overline{s}$  $\overline{r} \lor s$ 

- The leaves are input clauses from  $F \wedge G$ .
- Every clause is a consequence of  $F \land G$ .
- The root node  $\perp$  shows that  $F \land G$  is unsat.

## Interpolants for Intermediate Clauses

Key Idea: Compute interpolants for an intermediate clause C: Split C into  $C_F$  and  $C_G$  (if literal appears in F and G put it in  $C_G$ ).

The conflict clause follows from the original formula:

 $F \land G \Rightarrow C_F \lor C_G$ 

Hence, the following formula is unsatisfiable.

 $F \wedge \neg C_F \wedge G \wedge \neg C_G$ 

An interpolant  $I_C$  for C is the interpolant of the above formula.  $I_C$  contains only symbols shared between F and G.

## McMillan's algorithm

Color literals occuring only in *F* red and all others blue.



Compute interpolants for the leaves.

Then, for every resolution step compute interpolant as

$$\frac{\overline{\ell}_{F} \land \overline{C_{1}} : I_{1} \qquad \ell_{F} \land \overline{C_{2}} : I_{2}}{\overline{C_{1}} \land \overline{C_{2}} : I_{1} \lor I_{2}} \qquad \frac{\overline{\ell}_{G} \land \overline{C_{1}} : I_{1} \qquad \ell_{G} \land \overline{C_{2}} : I_{2}}{\overline{C_{1}} \land \overline{C_{2}} : I_{1} \land I_{2}}$$

### Computing Interpolants for Leafs

- Clause comes from F. Then  $F \Rightarrow C_F \lor C_G$ . Hence,  $(F \land \neg C_F) \Rightarrow C_G$ . Also,  $C_G \land G \land \neg C_G$  is unsatisfiable Interpolant is  $C_G$ .
- Clause comes from G. Then C<sub>G</sub> = C, G ⇒ C<sub>G</sub>. Hence, (G ∧ ¬C<sub>G</sub>) is unsatisfiable. Interpolant is ⊤.
  Clause is generated by TConflict.

Then theory must give an interpolant.

### Example: McMillan's algorithm

Interpolation for resolution rule:

$$\frac{\overline{\ell_F \wedge \overline{C_1}} : l_1 \quad \ell_F \wedge \overline{C_2} : l_2}{\overline{C_1} \wedge \overline{C_2} : l_1 \vee l_2}$$

$$\frac{\overline{\ell}_{\textit{G}} \land \overline{\textit{C}_1} : \textit{I}_1 \qquad \ell_{\textit{G}} \land \overline{\textit{C}_2} : \textit{I}_2}{\overline{\textit{C}_1} \land \overline{\textit{C}_2} : \textit{I}_1 \land \textit{I}_2}$$

