

Software Design, Modelling and Analysis in UML

Lecture 03: Object Constraint Language (OCL)

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Contents & Goals

$v \in \text{data}(S)$ are called alive objects

$$:= D(C) \rightarrow (V \rightarrow D(T) \cup D(E))$$

Last Lecture:

- Basic Object System Signature \mathcal{S} and Structure \mathcal{D}
- System State $\sigma \in \Sigma^{\mathcal{D}}$

(Smells like they're related to class/object diagrams, officially we don't know yet...)

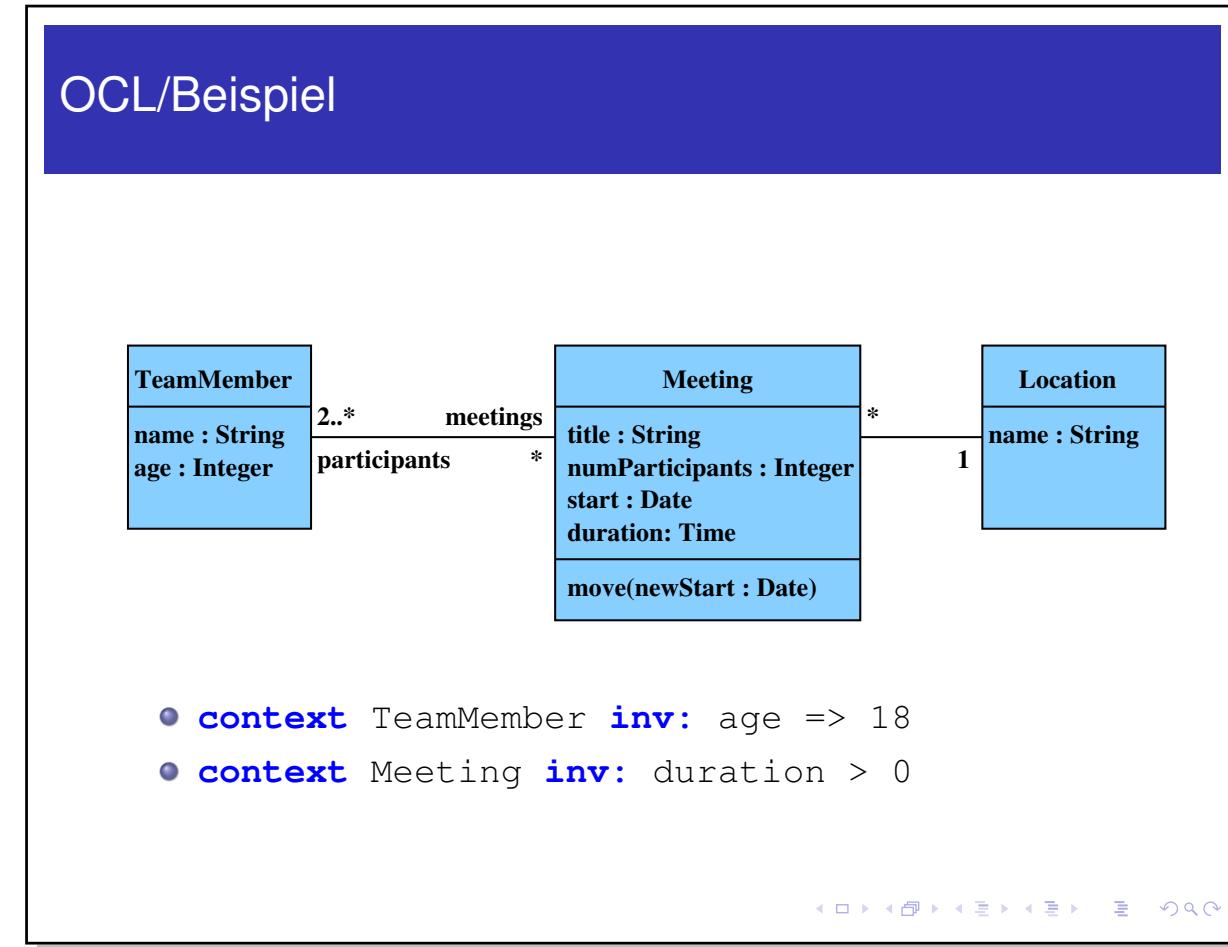
This Lecture:

- **Educational Objectives:** Capabilities for these tasks/questions:
 - Please explain this OCL constraint.
 - Please formalise this constraint in OCL.
 - Does this OCL constraint hold in this system state?
 - Can you think of a system state satisfying this constraint?
 - Please un-abbreviate all abbreviations in this OCL expression.
 - In what sense is OCL a three-valued logic? For what purpose?
 - How are $D(C)$ and τ_C related?
- **Content:**
 - OCL Syntax, OCL Semantics over system states

What is OCL? And What is It Good For?

What is OCL? How Does it Look Like?

- **OCL**: Object Constraint Logic.

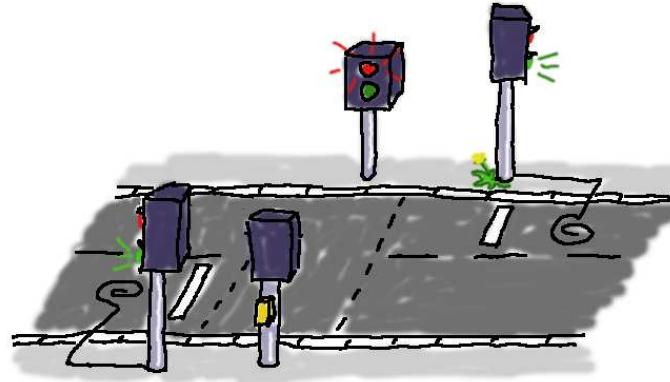


What's It Good For?

- **Most prominent:**

write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.



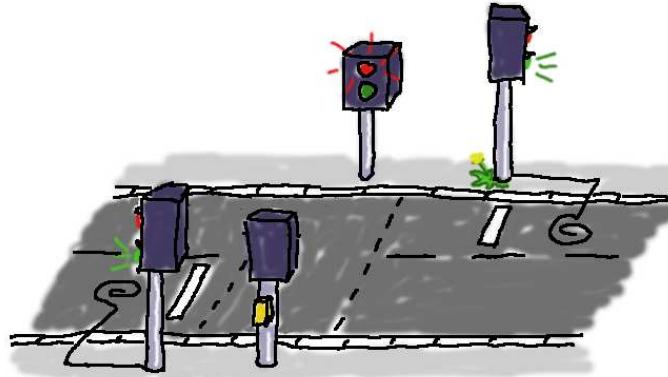
context TLC inv: not (red and green)

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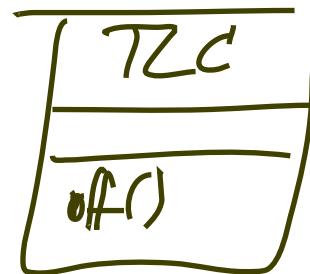
Often targeting all alive objects of a certain class.



- **Not unknown:**

write down **pre/post-conditions** of methods (*Behavioural Features*).

Then evaluated over two system states.



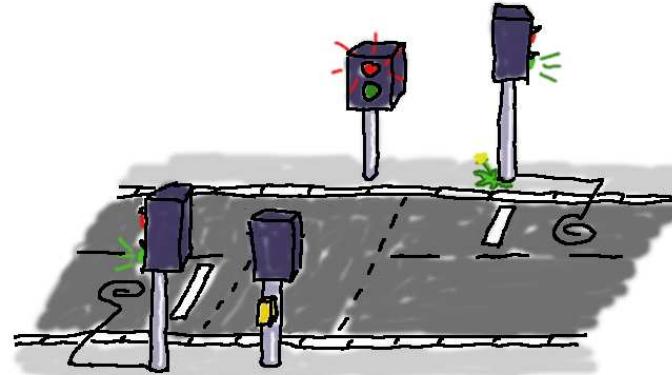
context off
pre: (tree)
post: (not red and not yellow
and not green)

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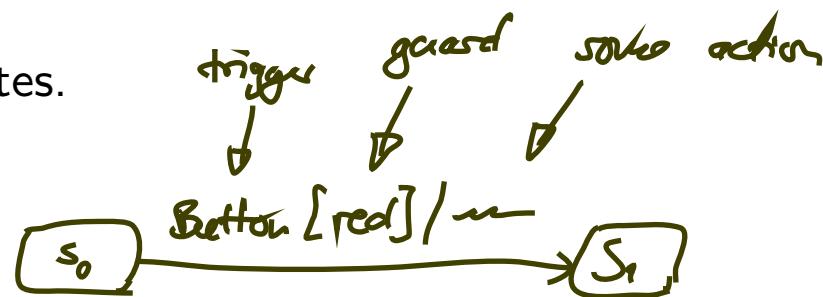


- **Not unknown:**

write down **pre/post-conditions** of methods (*Behavioural Features*).

Then evaluated over **two** system states.

- **Common with State Machines:**
guards in transitions.

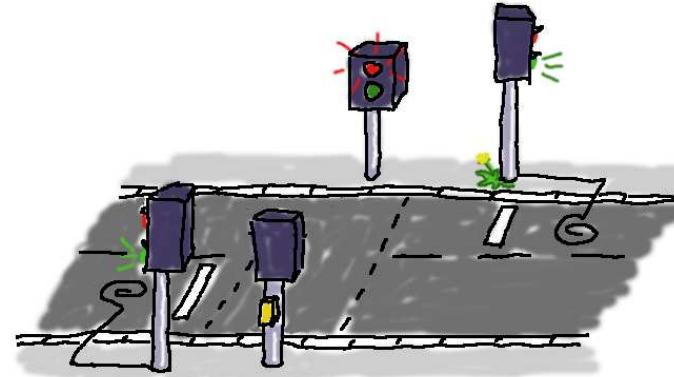


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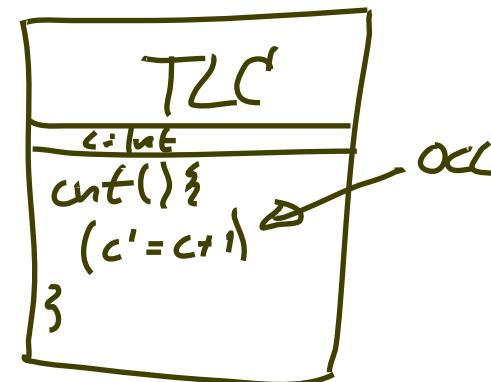
Then evaluated over **two** system states.

- **Common with State Machines:**

guards in transitions.

- **Lesser known:**

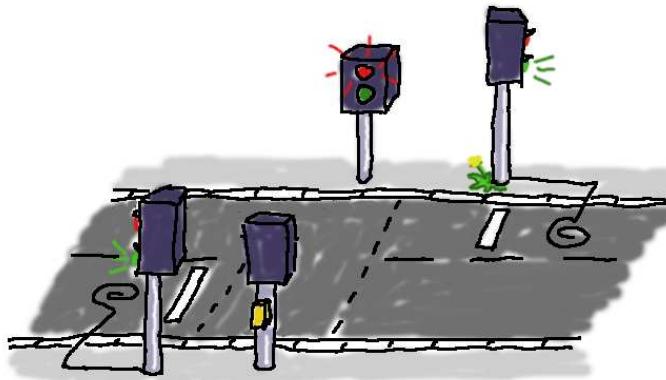
provide **operation bodies**.



What's It Good For?

- **Most prominent:**
write down **requirements** supposed to be satisfied by all system states.

Often targeting all alive objects of a certain class.
- **Not unknown:**
write down **pre/post-conditions** of methods (*Behavioural Features*).
Then evaluated over **two** system states.
- **Common with State Machines:**
guards in transitions.
- **Lesser known:**
provide **operation bodies**.
- **Metamodeling:** the UML standard is a MOF-Model of UML.
OCL expressions define well-formedness of UML models (cf. Lecture ~ 21).



Plan.

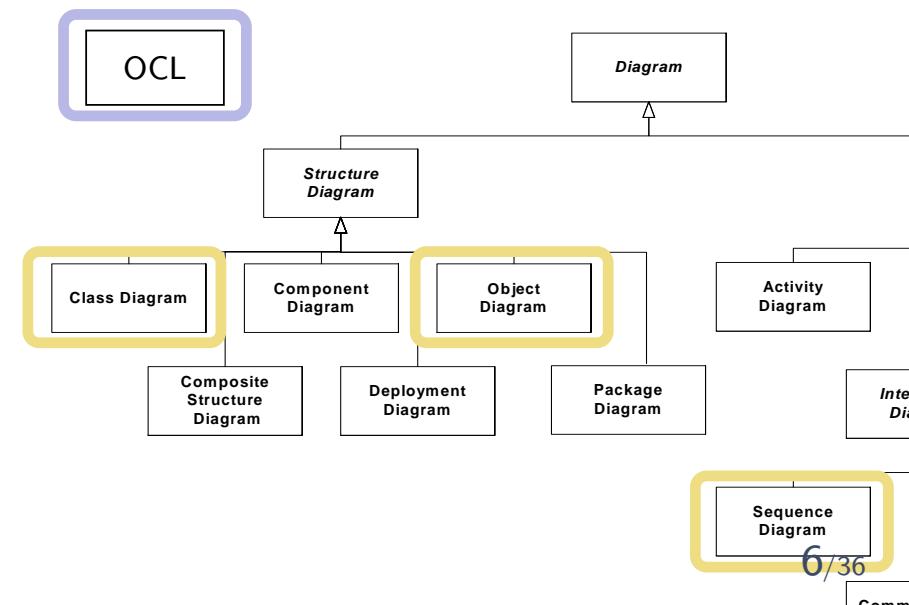
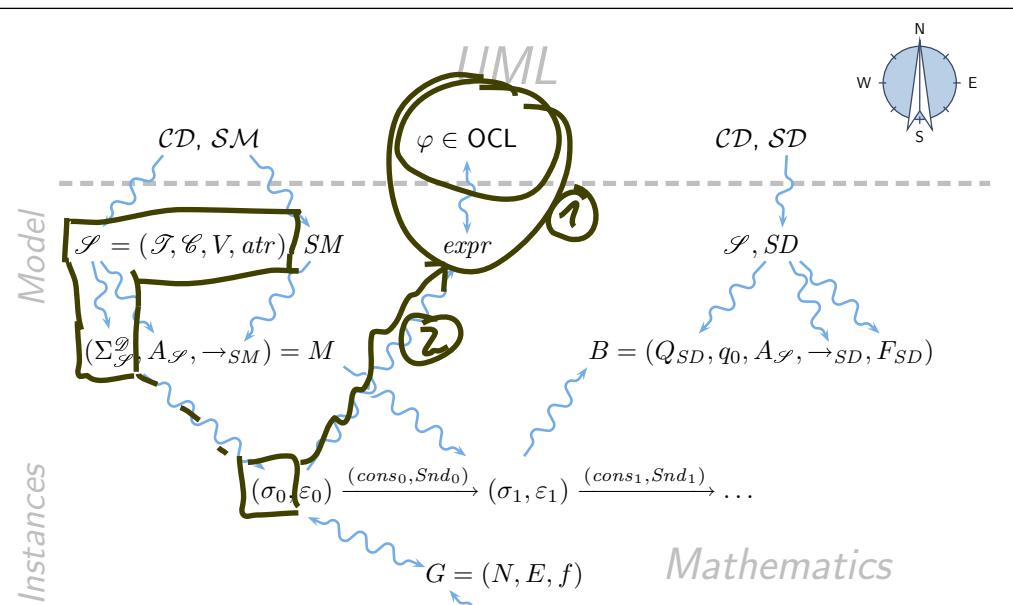
- **Today:**

- ① The set $OCLExpressions(\mathcal{S})$ of OCL expressions over \mathcal{S} .
- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$, and a valuation of logical variables β , define

$I[\![expr]\!](\sigma, \beta) \in \{\text{true}, \text{false}, \perp\}.$

- **Later:** use I to define $\models \subseteq \Sigma_{\mathcal{S}}^{\mathcal{D}} \times OCLExpressions(\mathcal{S})$.

$$\sigma, \beta \models expr$$



(Core) OCL Syntax [OMG, 2006]

OCL Syntax 1/4: Expressions

some expression

$expr ::=$

w

| $expr_1 =_{\tau} expr_2$

| $\text{oclIsUndefined}_{\tau}(expr_1)$: $\tau \rightarrow \text{Bool}$

| $\{expr_1, \dots, expr_n\}$: $\tau \times \dots \times \tau \rightarrow \text{Set}(\tau)$

| $\text{isEmpty}(expr_1)$: $\text{Set}(\tau) \rightarrow \text{Bool}$

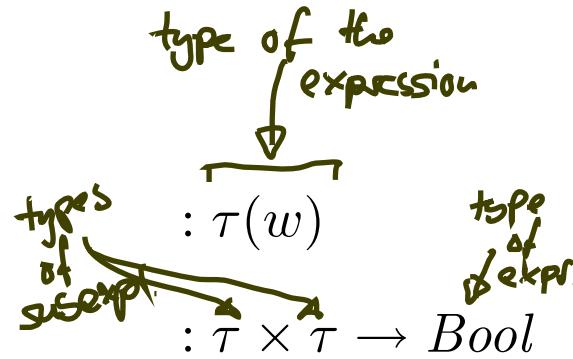
| $\text{size}(expr_1)$: $\text{Set}(\tau) \rightarrow \text{Int}$

| allInstances_C : $\text{Set}(\tau_C)$

| $v(expr_1)$: $\tau_C \rightarrow \tau(v)$

| $r_1(expr_1)$: $\tau_C \rightarrow \tau_D$

| $r_2(expr_1)$: $\tau_C \rightarrow \text{Set}(\tau_D)$



Where, given $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$,

- $W \supseteq \{self_C \mid C \in \mathcal{C}\}$ is a set of typed logical variables, w has type $\tau(w)$
- τ is any type from $\mathcal{T} \cup T_B \cup T_C \cup \{\text{Set}(\tau_0) \mid \tau_0 \in T_B \cup T_C\}$
- T_B is a set of basic types, in the following we use $T_B = \{\text{Bool}, \text{Int}, \text{String}\}$
- $T_C = \{\tau_C \mid C \in \mathcal{C}\}$ is the set of object types,
- $\text{Set}(\tau_0)$ denotes the set-of- τ_0 type for $\tau_0 \in T_B \cup T_C$ (sufficient because of “flattening” (cf. standard))
- $v : \tau(v) \in atr(C), \tau(v) \in \mathcal{T},$
- $r_1 : D_{0,1} \in atr(C),$
- $r_2 : D_* \in atr(C),$
- $C, D \in \mathcal{C}.$

OCL Syntax: Notational Conventions for Expressions

- Each expression

$$\omega(expr_1, expr_2, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

may alternatively be written ("abbreviated as")

- $expr_1 . \omega(expr_2, \dots, expr_n)$ if τ_1 is an **object type**, i.e. if $\tau_1 \in T_C$.
- $expr_1 \rightarrow \omega(expr_2, \dots, expr_n)$ if τ_1 is a **collection type**
(here: only sets), i.e. if $\tau_1 = Set(\tau_0)$ for some $\tau_0 \in T_B \cup T_C$.

- **Examples:** $(self : \tau_C \in W; v, w : Int \in V; r_1 : D_{0,1}, r_2 : D_* \in V)$
- $self . v$
 - $\omega(self, v)$
 - ~~$self . \omega(v)$~~
 - ~~$self(v)$~~
 - $v(self)$ // assume $v \in \text{attr}(C)$
 - $self . r_1 . w$
 - $\omega(r_1, self, w)$ // assume $w \in \text{attr}(D)$
 - $self . r_2 \rightarrow \text{isEmpty}$
 - $\text{isEmpty}(r_2(self))$ // assume $r_2 \in \text{attr}(C)$
- **not OCL:**
 $self \rightarrow v$

OCL Syntax 2/4: Constants, Arithmetical Operators

For example:

$expr ::= \dots$	
$\text{true}, \text{false}$: $Bool$
$expr_1 \{\text{and}, \text{or}, \text{implies}\} expr_2$: $Bool \times Bool \rightarrow Bool$
$\text{not } expr_1$: $Bool \rightarrow Bool$
$0, -1, 1, -2, 2, \dots$: Int
OclUndefined_τ	: τ
$expr_1 \{+, -, \dots\} expr_2$: $Int \times Int \rightarrow Int$
$expr_1 \{<, \leq, \dots\} expr_2$: $Int \times Int \rightarrow Bool$

Generalised notation:

$$expr ::= \omega(expr_1, \dots, expr_n) : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

with $\omega \in \{+, -, \dots\}$

OCL Syntax 3/4: Iterate

$expr ::= \dots \mid expr_1 \rightarrow \text{iterate}(w_1 : \tau_1 ; w_2 : \tau_2 = expr_2 \mid expr_3)$

or, with a little renaming,

$expr ::= \dots \mid expr_1 \rightarrow \text{iterate}(iter : \tau_1; result : \tau_2 = expr_2 \mid expr_3)$

where

- $expr_1$ is of a **collection type** (here: a set $Set(\tau_0)$ for some τ_0),
- $iter \in W$ is called **iterator**, gets type τ_1
(if τ_1 is omitted, τ_0 is assumed as type of $iter$)
- $result \in W$ is called **result variable**, gets type τ_2 ,
- $expr_2$ is an expression of type τ_2 giving the **initial value** for $result$,
(‘OclUndefined’ if omitted)
- $expr_3$ is an expression of type τ_2
in which in particular $iter$ and $result$ may appear.

Iterate: Intuitive Semantics (Formally: later)

```
expr ::= expr1 -> iterate(iter : τ1;  
                                result : τ2 = expr2 | expr3)
```

Set(τ₀) hlp = ⟨expr₁⟩;
τ₂ result = ⟨expr₂⟩;
while (!hlp.empty()) do
 τ₁ iter = hlp.pop();
 result = ⟨expr₃⟩;
od

*not OCL,
but some pseudocode*

*remove element
from hlp*

Note: In our (simplified) setting, we always have $expr_1 : Set(\tau_1)$ and $\tau_0 = \tau_1$.
In the type hierarchy of full OCL with inheritance and `oclAny`,
they may be different and still type consistent.

Abbreviations on Top of Iterate

$$\begin{aligned} \text{expr} ::= & \text{expr}_1 \rightarrow \text{iterate}(w_1 : \tau_1; \\ & w_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3) \end{aligned}$$

- $\text{expr}_1 \rightarrow \text{forAll}(w : \tau_1 \mid \text{expr}_3)$
is an abbreviation for
 $\text{expr}_1 \rightarrow \text{iterate}(w : \tau_1; w_1 : \text{Bool} = \text{true} \mid w_1 \wedge \text{expr}_3).$

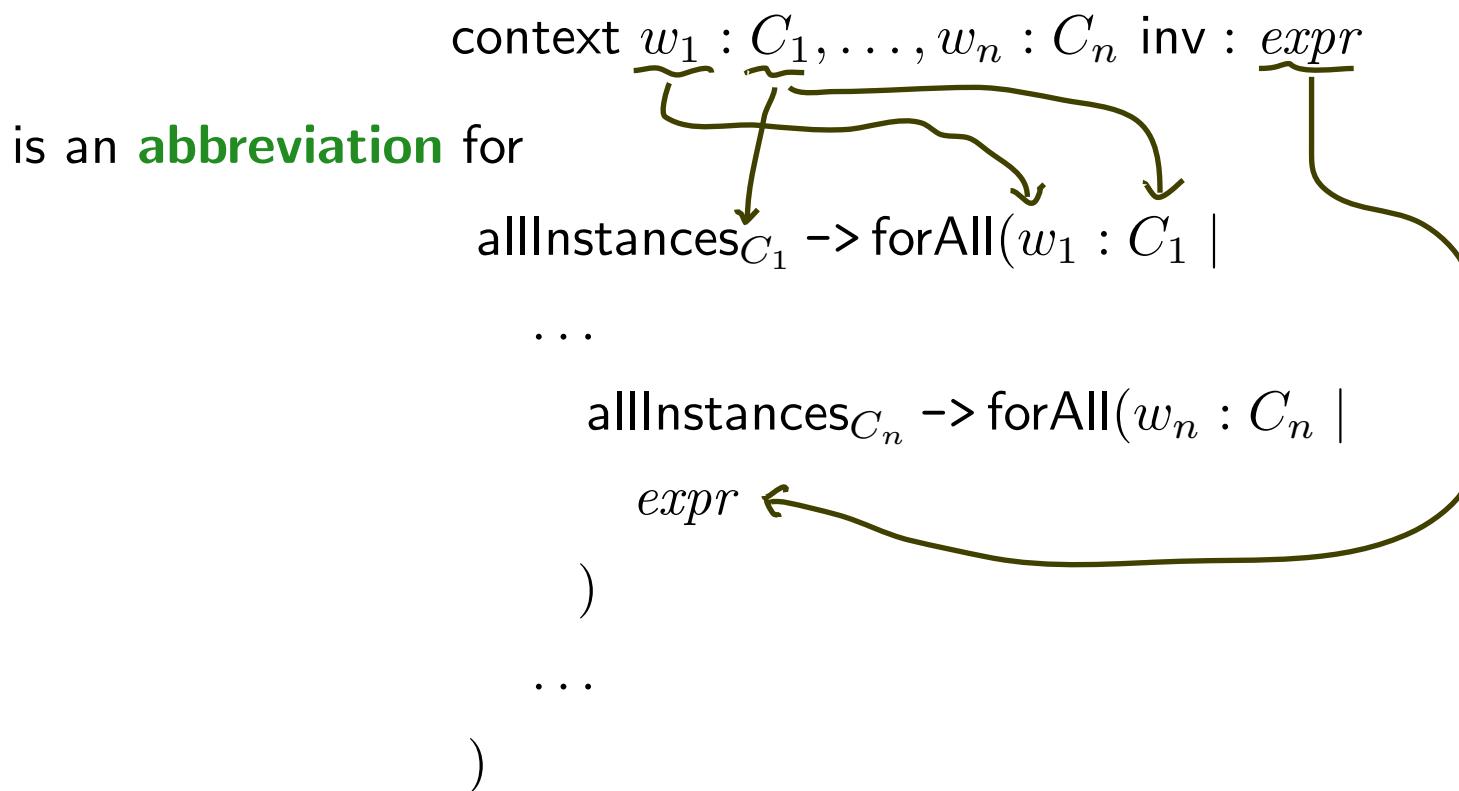
(To ensure confusion, we may again omit all kinds of things, cf. [OMG, 2006]).

- Similar: $\text{expr}_1 \rightarrow \text{Exists}(w : \tau_1 \mid \text{expr}_3)$

OCL Syntax 4/4: Context

context ::= context $w_1 : \tau_1, \dots, w_n : \tau_n$ inv : expr

where $w \in W$ and $\tau_i \in T_{\mathcal{C}}$, $1 \leq i \leq n$, $n \geq 0$.



Context: More Notational Conventions

- For

context $\text{self} : \tau_C$ inv : $expr$

we may alternatively write (“abbreviate as”)

context τ_C inv : $expr$

- **Within** the latter abbreviation, we may omit the “*self*” in $expr$, i.e. for

$\text{self}.v$ and $\text{self}.r$

we may alternatively write (“abbreviate as”)

v and r

Examples (from lecture “Softwaretechnik 2008”)

$\mathcal{S} = (\{ \text{String}, \text{Integer}, \dots \},$
 $\{ \text{TeamMember}, \text{Meeting},$
 $\text{Location} \},$
 $\{ \text{age: Integer}, \dots \},$
 $\{ \text{TeamMembers} \mapsto \{ \text{age: Integer}, \text{name: String},$
 $\text{meetings}, \dots \})$

via-abbreviation step

all instances $T_{\text{TeamMember}}$

$\rightarrow \text{forAll } (\text{self: } T_{\text{TM}} \mid \text{age} \geq 18)$

all instances T_{M}

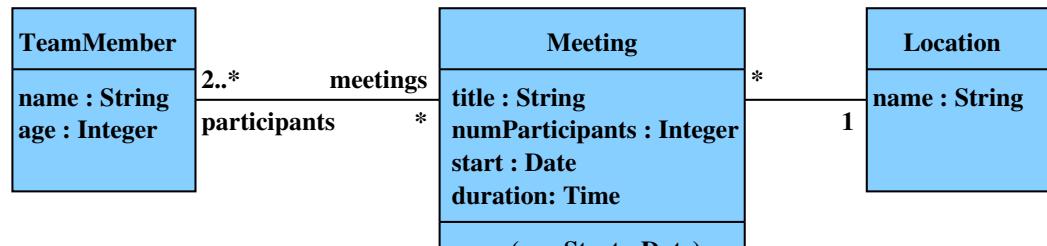
$\rightarrow \text{iterate}(\text{self: } T_{\text{TM}}, \text{res: Bool} = \text{true} \mid \text{age} \geq 18 \text{ and res})$

$\text{self.age} \geq 18 \text{ and res})$

$\text{and}(\text{self.age} \geq 18, \text{res})$

all instances T_{M} $\rightarrow \text{iterate}(\text{self: } T_{\text{TM}}, \text{res: Bool} = \text{true} \mid \text{and}(\geq(\text{age}(\text{self}), 18), \text{res}))$

OCL/Beispiel



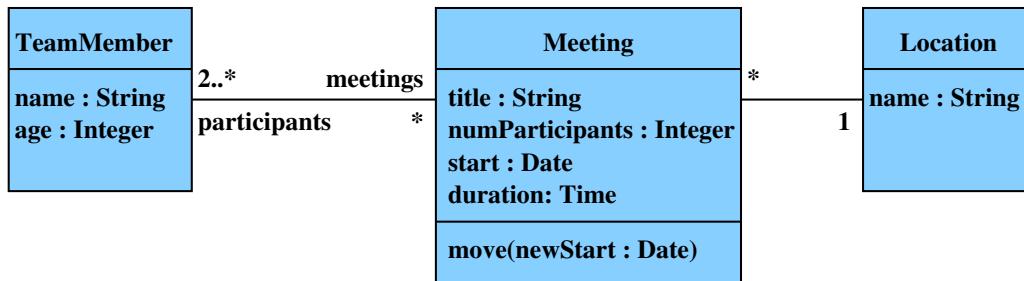
is an OCL expression wrt. \mathcal{S}

- **context** TeamMember **inv:** age $\Rightarrow 18$

- **context** Meeting **inv:** duration > 0

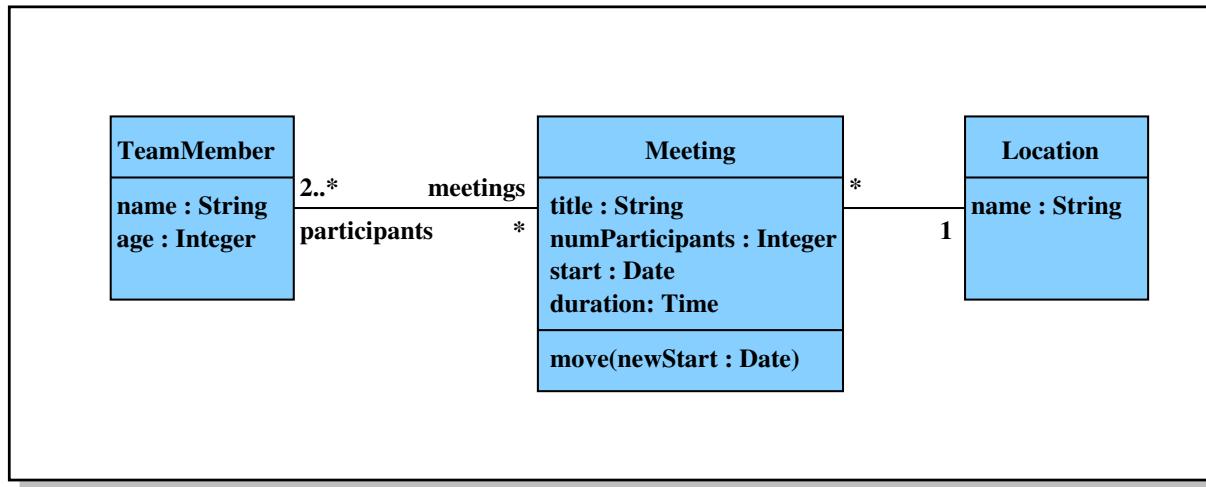
Examples (from lecture “Softwaretechnik 2008”)

OCL/Mehr Navigation/Beispiele



- **context** Meeting
 - **inv:** self.participants->size() = numParticipants
- **context** Location
 - **inv:** name="Lobby" **implies** meeting->isEmpty()

Example (from lecture “Softwaretechnik 2008”)



- context *Meeting* inv :

$$\left(\begin{array}{l} (\text{participants} \rightarrow \text{iterate}(i : \text{TeamMember}; n : \text{Int} = 0 \mid n + i . \text{age})) \\ /(\text{participants} \rightarrow \text{size}()) > 25 \end{array} \right)$$

- count team members in meeting
- sum up age of participants of a meeting
- "for each meeting, the average age of participants shall be greater 25"

“Not Interesting”

Among others:

- Enumeration types
- Type hierarchy
- Complete list of arithmetical operators
- The two other collection types Bag and Sequence
- Casting
- Runtime type information
- Pre/post conditions
(maybe later, when we officially know what an operation is)
- ...

OCL Semantics [OMG, 2006]

The Task

OCL Syntax 1/4: Expressions

$expr ::=$

w	$: \tau(w)$
$ \ expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$
$ \ oclIsUndefined_{\tau}(expr_1)$	$: \tau \rightarrow Bool$
$ \ \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$
$ \ isEmpty(expr_1)$	$: Set(\tau) \rightarrow Bool$
$ \ size(expr_1)$	$: Set(\tau) \rightarrow Int$
$ \ allInstances_C$	$: Set(\tau_C)$
$ \ v(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$ \ r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$ \ r_2(expr_1)$	$: \tau_C \rightarrow Set(\tau_D)$

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Where, given $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$,

- $W \supseteq \{self\}$ is a set of typed logical variables, w has type $\tau(w)$
- τ is any type from $\mathcal{T} \cup T_B \cup T_{\mathcal{C}}$ $\cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\}$
- T_B is a set of basic types, in the following we use $T_B = \{Bool, Int, String\}$
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- $v : \tau(v) \in atr(C), \tau(v) \in \mathcal{T}$,
- $r_1 : D_{0,1} \in atr(C)$,
- $r_2 : D_* \in atr(C)$,
- $C, D \in \mathcal{C}$.

7/30

- Given an OCL expression $expr$, a system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$, and a valuation of logical variables β , define
 $I[\cdot](\cdot, \cdot) : OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}}^{\mathcal{D}} \times (W \rightarrow I(\mathcal{T} \cup T_B \cup T_{\mathcal{C}})) \rightarrow I(Bool)$
such that

$$I[expr](\sigma, \beta) \in \{true, false, \perp_{Bool}\}.$$

Basically business as usual...

- (i) Equip each OCL (!) **basic type** with a reasonable **domain**,
i.e. define function I on

$$T_B \subset \text{dom}(I)$$

- (ii) Equip each **object type** τ_C with a reasonable **domain**,
i.e. define function I on

$$\{\tau_C\} \subset \text{dom}(I)$$

(most reasonable: $\mathcal{D}(C)$
as determined by structure \mathcal{D} of \mathcal{S}).

- (iii) Equip each **set type** $Set(\tau_0)$ with reasonable **domain**,
i.e. define function I on

$$\{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\} \subset \text{dom}(I)$$

- (iv) Equip each **arithmetical operation** with a reasonable **interpretation** (that is, with a **function** operating on the corresponding **domains**).
i.e. define function I on

$$\{+, -, \leq, \dots\} \subset \text{dom}(I),$$

e.g., $I(+): I(Int) \times I(Int) \rightarrow I(Int)$

- (v) **Set operations** similar:
Define function I on

$$\{\text{isEmpty}, \dots\} \subset \text{dom}(I)$$

- (vi) Equip each **expression** with a reasonable **interpretation**,
i.e. define function I on

$$\begin{aligned} & \cancel{\exists} \ Expr \times \Sigma_{\mathcal{S}}^{\mathcal{D}} \\ & \quad \times (W \rightarrow I(\mathcal{T} \cup T_B \cup T_{\mathcal{C}})) \\ & \quad \subset \cancel{\text{dom } (I)} \quad \cancel{I(Bool)} \end{aligned}$$

...except for OCL being a **three-valued logic**, and the “iterate” expression.

(i) Domains of Basic Types

Recall:

- $T_B = \{Bool, Int, String\}$

We set:

- $I(Bool) := \{true, false\} \cup \{\perp_{Bool}\}$
- $I(Int) := \mathbb{Z} \cup \{\perp_{Int}\}$
- $I(String) := \dots \cup \{\perp_{String}\}$

"undefined"
↓

We may omit index τ of \perp_τ if it is clear from context.

(ii) Domains of Object and (iii) Set Types

- Now we need a structure \mathcal{D} of our signature $\mathcal{S} = (\mathcal{T}, \mathcal{C}, V, atr)$.
- Recall:** \mathcal{D} assigns an (infinite) domain $\mathcal{D}(C)$ to each class $C \in \mathcal{C}$.

- Let τ_C be an (OCL) **object type** for a class $C \in \mathcal{C}$.

- We set

$$I(\tau_C) := \mathcal{D}(C) \dot{\cup} \{\perp_{\tau_C}\}$$

↙ disjoint union

- Let τ be a type from $T_B \cup T_{\mathcal{C}}$.

- We set

$$I(Set(\tau)) := 2^{I(\tau)} \dot{\cup} \{\perp_{Set(\tau)}\}$$

Note: in the OCL standard, only **finite** subsets of $I(\tau)$.

But infinity doesn't scare **us**, so we simply allow it.

Basically business as usual...

- (i) Equip each OCL (!) **basic type** with a reasonable **domain**,
i.e. define function I **on**

$$T_B \subset \text{dom}(I)$$

- (ii) Equip each **object type** τ_C with a reasonable **domain**,
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$$\tau_C \subset \text{dom}(I)$$

(most reasonable: $\mathcal{D}(C)$
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- (iii) Equip each **set type** $Set(\tau_0)$ with reasonable **domain**,
i.e. define function I **on**

$$\{Set(\tau_0) \mid \tau_0 \in T_B \cup T_{\mathcal{C}}\} \subset \text{dom}(I)$$

- (iv) Equip each **arithmetical operation** with a reasonable **interpretation** (that is, with a **function** operating on the corresponding **domains**).
i.e. define function I **on**

$$\{+, -, \leq, \dots\} \subset \text{dom}(I),$$

e.g., $I(+ \in I(Int) \times I(Int) \rightarrow I(Int))$

- (v) **Set operations** similar:
Define function I **on**

$$\{\text{isEmpty}, \dots\} \subset \text{dom}(I)$$

- (vi) Equip each **expression** with a reasonable **interpretation**,
i.e. define function I **on**

$$I : Expr \times \Sigma_{\mathcal{S}}^{\mathcal{D}}$$

$$\begin{aligned} & \times (W \rightarrow I(\mathcal{T} \cup T_B \cup T_{\mathcal{C}})) \\ & \quad \rightarrow I(Bool) \end{aligned}$$

...except for OCL being a **three-valued logic**, and the “iterate” expression.

(iv) Interpretation of Arithmetic Operations

- **Literals** map to fixed values:

$$I(\text{true}) := \text{true}, \quad I(\text{false}) := \text{false}, \quad I(0) := 0, \quad I(1) := 1, \dots$$

$$I(\text{OclUndefined}_\tau) := \perp_\tau$$

- **Boolean operations** (defined point-wise for $x_1, x_2 \in I(\tau)$):

$$I(=_\tau)(x_1, x_2) := \begin{cases} \text{true} & , \text{ if } x_1 \neq \perp_\tau \neq x_2 \text{ and } x_1 = x_2 \\ \text{false} & , \text{ if } x_1 \neq \perp_\tau \neq x_2 \text{ and } x_1 \neq x_2 \\ \perp_{Bool} & , \text{ otherwise} \end{cases}$$

- **Integer operations** (defined point-wise for $x_1, x_2 \in I(\text{Int})$):

$$I(+)(x_1, x_2) := \begin{cases} x_1 + x_2 & , \text{ if } x_1 \neq \perp \neq x_2 \\ \perp & , \text{ otherwise} \end{cases}$$

Note: There is a **common principle**.

Namely, the **interpretation** of an operation $\omega : \tau_1 \times \dots \tau_n \rightarrow \tau$
is a function $I(\omega) : I(\tau_1) \times \dots \times I(\tau_n) \rightarrow I(\tau)$ on corresponding semantical domain(s).

(iv) Interpretation of OclIsUndefined

- The **is-undefined** predicate (defined point-wise for $x \in I(\tau)$):

$$I(\text{oclIsUndefined}_{\tau})(x) := \begin{cases} \text{true} & , \text{ if } x = \perp_{\tau} \\ \text{false} & , \text{ otherwise} \end{cases}$$

(v) Interpretation of Set Operations

Basically the same principle as with arithmetic operations...

Let $\tau \in T_B \cup T_{\mathcal{C}}$.

- **Set comprehension** ($x_1, \dots, x_n \in I(\tau)$):

$$I(\{\}^\tau_n)(x_1, \dots, x_n) := \{x_1, \dots, x_n\}$$

for all $n \in \mathbb{N}_0$

- **Empty-ness check** ($x \in I(Set(\tau))$):

$$I(\text{isEmpty}^\tau)(x) := \begin{cases} \text{true} & , \text{ if } x = \emptyset \\ \perp_{Bool} & , \text{ if } x = \perp_{Set(\tau)} \\ \text{false} & , \text{ otherwise} \end{cases}$$

- **Counting** ($x \in I(Set(\tau))$):

$$I(\text{size}^\tau)(x) := |x| \text{ if } x \neq \perp_{Set(\tau)} \text{ and } \perp_{Int} \text{ otherwise}$$

(vi) Putting It All Together: Semantics of Expressions

- **Task:** Given OCL expression $expr$, system state $\sigma \in \Sigma_{\mathcal{S}}^{\mathcal{D}}$, and valuation β , define

$$I[\cdot](\cdot, \cdot) : OCLExpressions(\mathcal{S}) \times \Sigma_{\mathcal{S}}^{\mathcal{D}} \times (W \rightarrow I(\mathcal{T} \cup T_B \cup T_C)) \rightarrow I(Bool)$$

such that

$$I[expr](\sigma, \beta) \in \{true, false, \perp_{Bool}\}.$$

OCL Syntax 1/4: Expressions

$expr ::=$	
w	$: \tau(w)$
$ expr_1 =_{\tau} expr_2$	$: \tau \times \tau \rightarrow Bool$
$ oclIsUndefined_{\tau}(expr_1)$	$: \tau \rightarrow Bool$
$ \{expr_1, \dots, expr_n\}$	$: \tau \times \dots \times \tau \rightarrow Set(\tau)$
$ isEmpty(expr_1)$	$: Set(\tau) \rightarrow Bool$
$ size(expr_1)$	$: Set(\tau) \rightarrow Int$
$ allInstances_{\mathcal{C}}$	$: Set(\tau_C)$
$ v(expr_1)$	$: \tau_C \rightarrow \tau(v)$
$ r_1(expr_1)$	$: \tau_C \rightarrow \tau_D$
$ r_2(expr_1)$	$: \tau_C \rightarrow Set(\tau_D)$

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- Where, given $\mathcal{S} = (\mathcal{T}, \mathcal{C})$,
- $W \supseteq \{self\}$ is a set of **logical variables**, w has
 - τ is any type from $\mathcal{T} \cup \{Set(\tau_0) \mid \tau_0 \in T_B \cup T_C\}$
 - T_B is a set of **basic** types, the following we use: $T_B = \{Bool, Int, String, ... \}$
 - $T_C = \{\tau_C \mid C \in \mathcal{C}\}$ is a set of **object types**, C is a class
 - $Set(\tau_0)$ denotes the **set-of- τ_0** type for $\tau_0 \in T_B \cup T_C$ (sufficient because of “flattening” (cf. statechart))
 - $v : \tau(v) \in atr(C)$, $\tau(v) \in T_C$
 - $r_1 : D_{0,1} \in atr(C)$, $D_{0,1} \in T_C$
 - $r_2 : D_* \in atr(C)$, $D_* \in T_C$
 - $C, D \in \mathcal{C}$.

OCL Syntax 2/4: Constants, Arithmetical Operators

For example:

$expr ::= \dots$	
$ true, false$	$: Bool$
$ expr_1 \{and, or, implies\} expr_2$	$: Bool \times Bool \rightarrow Bool$
$ not expr_1$	$: Bool \rightarrow Bool$
$ 0, -1, 1, -2, 2, \dots$	$: Int$
$ OclUndefined$	$: \tau$
$ expr_1 \{+, -, \dots\} expr_2$	$: Int \times Int \rightarrow Int$
$ expr_1 \{<, \leq, \dots\} expr_2$	$: Int \times Int \rightarrow Bool$

Generalised notation:

$$expr ::= \omega(expr_1, \dots, expr_n) \quad : \tau_1 \times \dots \times \tau_n \rightarrow \tau$$

with $\omega \in \{+, -, \dots\}$



OCL Syntax 3/4: Iterate

$expr ::= \dots | expr_1 \rightarrow iterate(w_1 : \tau_1 ; w_2 : \tau_2 = expr_2 \mid expr_3)$
or, with a little renaming,

$$expr ::= \dots | expr_1 \rightarrow iterate(iter : \tau_1; result : \tau_2 = expr_2 \mid expr_3)$$

where

OCL Syntax 4/4: Context

$context ::= context w_1 : \tau_1, \dots, w_n : \tau_n \text{ inv} : expr$
where $w \in W$ and $\tau_i \in T_C$, $1 \leq i \leq n$, $n \geq 0$.

03

Preliminaries: Valuations of Logical Variables

- **Recall:** we have typed logical variables ($w \in W$, $\tau(w)$ is the type of w).
- By β , we denote a valuation of the logical variables, i.e. for each $w \in W$,

$$\beta(w) \in I(\tau(w)).$$

(vi) Putting It All Together...

$$\begin{aligned} \text{expr} ::= & w \mid \omega(\text{expr}_1, \dots, \text{expr}_n) \mid \text{allInstances}_{\mathcal{C}} \mid v(\text{expr}_1) \mid r_1(\text{expr}_1) \\ & \mid r_2(\text{expr}_1) \mid \text{expr}_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3) \end{aligned}$$

- $I[\![w]\!](\sigma, \beta) := \beta(\omega)$
- $I[\![\omega(\text{expr}_1, \dots, \text{expr}_n)]\!](\sigma, \beta) := I(\omega)\left(I[\![\text{expr}_1]\!](\sigma, \beta), \dots, I[\![\text{expr}_n]\!](\sigma, \beta)\right)$
- $I[\![\text{allInstances}_{\mathcal{C}}]\!](\sigma, \beta) := \underline{\text{dom}(\sigma)} \cap \mathcal{D}(\mathcal{C})$

Note: in the OCL standard, $\text{dom}(\sigma)$ is assumed to be **finite**.

Again: doesn't scare us.

(vi) Putting It All Together...

$$\begin{aligned} \text{expr} ::= & w \mid \omega(\text{expr}_1, \dots, \text{expr}_n) \mid \text{allInstances}_C \mid v(\text{expr}_1) \mid r_1(\text{expr}_1) \\ & \mid r_2(\text{expr}_1) \mid \text{expr}_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3) \end{aligned}$$

Assume $\text{expr}_1 : \tau_C$ for some $C \in \mathcal{C}$. Set $u_1 := I[\![\text{expr}_1]\!](\sigma, \beta) \in \mathcal{D}(\tau_C)$.

- $I[\![v(\text{expr}_1)]\!](\sigma, \beta) := \begin{cases} (\sigma(u_1))(v) & , \text{ if } v \in \text{dom}(\sigma) \\ \perp & , \text{ otherwise} \end{cases}$
- $I[\![r_1(\text{expr}_1)]\!](\sigma, \beta) := \begin{cases} u & , \text{ if } u_1 \in \text{dom}(\sigma) \text{ and } \sigma(u_1)(r_1) = \{u\} \\ \perp & , \text{ otherwise} \end{cases}$
- $I[\![r_2(\text{expr}_1)]\!](\sigma, \beta) := \begin{cases} \sigma(u_1)(r_2) & , \text{ if } u_1 \in \text{dom}(\sigma) \\ \perp & , \text{ otherwise} \end{cases}$

(Recall: σ evaluates r_2 of type C_* to a set)

(vi) Putting It All Together...

$$\begin{aligned} \text{expr} ::= & w \mid \omega(\text{expr}_1, \dots, \text{expr}_n) \mid \text{allInstances}_C \mid v(\text{expr}_1) \mid r_1(\text{expr}_1) \\ & \mid r_2(\text{expr}_1) \mid \text{expr}_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3) \end{aligned}$$

- $I[\![\text{expr}_1 \rightarrow \text{iterate}(v_1 : \tau_1 ; v_2 : \tau_2 = \text{expr}_2 \mid \text{expr}_3)]\!](\sigma, \beta)$

$$:= \begin{cases} I[\![\text{expr}_2]\!](\sigma, \beta) & , \text{ if } I[\![\text{expr}_1]\!](\sigma, \beta) = \emptyset \\ \text{iterate}(\tilde{v}_1, v_1, v_2, \text{expr}_3, \sigma, \beta'') & , \text{ otherwise} \end{cases}$$

where $\beta'' = \beta[\tilde{v}_1 \mapsto I[\![\text{expr}_1]\!](\sigma, \beta) \setminus \{x\}, v_1 \mapsto x, v_2 \mapsto I[\![\text{expr}_2]\!](\sigma, \beta)]$ and

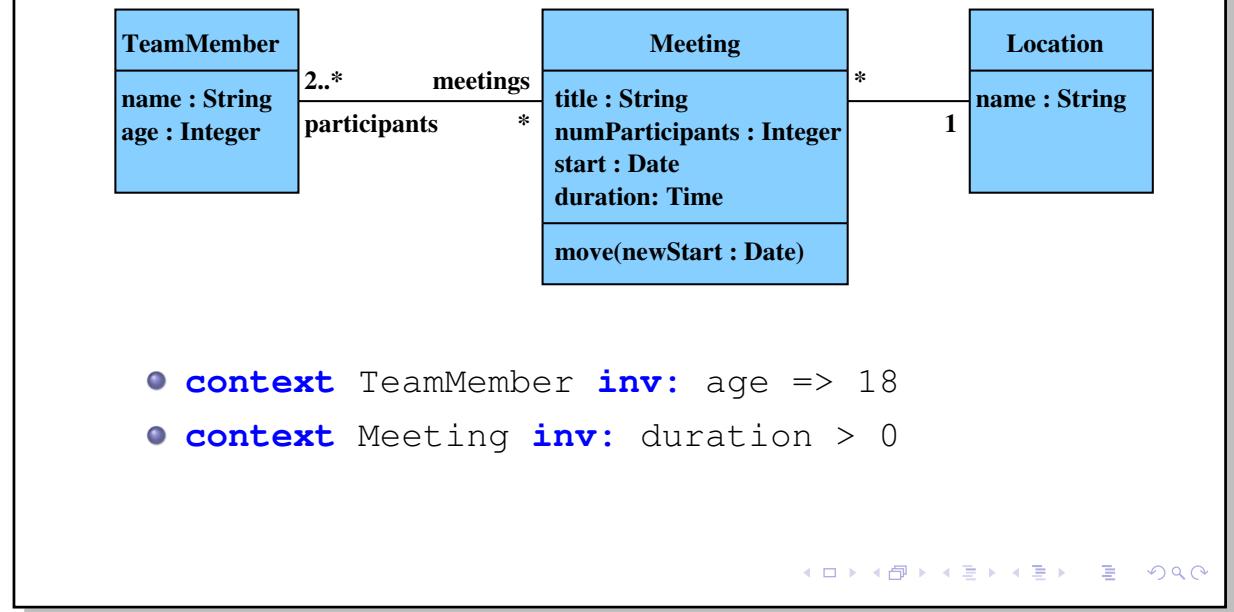
$$\text{iterate}(\tilde{v}_1, v_1, v_2, \text{expr}_3, \sigma, \beta) = \begin{cases} \beta(v_2) & , \text{ if } \beta(\tilde{v}_1) = \emptyset \\ \text{iterate}(\tilde{v}_1, v_1, v_2, \text{expr}_3, \sigma, \beta') & , \text{ otherwise} \end{cases}$$

where $\beta' = \beta[\tilde{v}_1 \mapsto \beta(v_1) \setminus \{x\}, v_1 \mapsto x, v_2 \mapsto I[\![\text{expr}_3]\!](\sigma, \beta)], x \in \beta(\tilde{v}_1)$

Quiz: Is (our) I a function?

Not if the outcome depends on order of choice of the x !

Example



Outlook on Type Theory

Well-Typedness...

- **Note:** in the definition of I , we have silently assumed that expressions are **well-typed**.
- Which is **somewhat clear** from the **typed** syntax. For instance,

context $C \text{ inv} : r \rightarrow \text{size}() + 1$

is “**obviously**” well-typed, while

context $C \text{ inv} : r + 1$

is not (if $r : D_*$).

- **In Lecture 06:**

A precise definition of well-typed expressions using **basic type theory**.

Why so late? Consider **visibility** of attributes **in one go**.

References

References

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